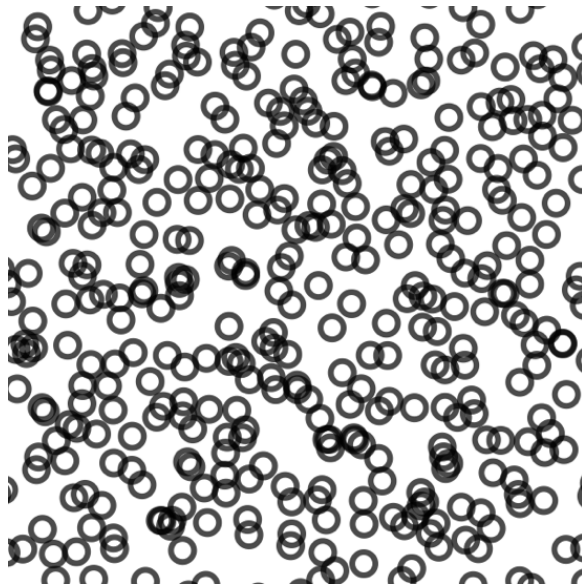


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15321
Assignment C

A sketch that I was truly interested in was by Hermann Schmidt Mainz in a book called Generative Gestaltung. The book was published by Hermann and it has all the codes to all the art that is featured in that book. It's about how images can be drawn out in code and not only created by using "hands".

The code I've chosen to talk about is on page 2. It is under the category of Form. Below is the PNG of the image.



The code is just 62 lines. The background is white and the size of the image is 600 by 600. The circles are basically in grid and the movement of the circles are changed as the mouse moved through the X and Y axis. Mouse Y varies the stroke weight of the circles whereas Mouse X shifts the position of the circles.

I have attempted my own rendition of this piece. I've also changed the variables to make it more to how I'd like it. I've changed the size to 960 by 540, and I've also switched the colours of the stroke and the background. Here are some of the PNGs I grabbed of the piece

