

COS 125 Minutes

Minutes from 4/3/2013 Team 5 Meeting 3

4:45 pm Fogler Library

Prepared by Sean May

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1. Roll Call

L. Name + Initial	Role	Physically Present	Virtually Present	Absent	Late	Excused
Porter, B	Leader	x				
Marrache, K	Arch	x				
Roche, M	Coder	x				
Chickanosky,A	Tester	x				
LeVasseur, J	Graphics Designer	x				
May, S	Editor	x				

2. Approval of Last Week's Minutes

Minutes were approved with no changes.

3. Purpose of the Meeting

Background: Update/Status Meeting

Proposed Actions: Reviewing what we've accomplished so far.

Discussion: Marketing plan and agenda 1 were submitted successfully. Kyle met with Michael and planned the development versions necessary for the completion of the game with sufficient time for testing.

Actions: Continue submitting documents on time and complete. Kyle will email the architecture information to the editor and tester to assist in the completion of the design and testing documentation.

4. Additional Item

Background: Subgroups

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Proposed Action: Set up the required subgroups.

Discussion: Kyle and Michael met up but for the next subgroup meeting James will attend to hammer out game details and the required graphics/animations.

Actions: Kyle, Michael and James will meet to finalize the level design and further plan and implement these decisions. Notes will be taken and provided for the group.

15. Approvals

Name (Alphabetical Order)	Initials	Date
Porter, B		4//2013
Marrache, K		4//2013
Chickanosky,A		4//2013
LeVasseur, J		4//2013
May, S		4//2013

This copy was prepared electronically but all members approved the minutes in person.