

# FYP

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## Abstract

- Motivated by the need for fast and accurate models of gravitational waveforms, this project explores Gaussian Process Regression (GPR) as a way to model the waveform mismatch in black hole binary mergers.
- Begin by understanding GPR fundamentals on a low-dimensional toy problem following [8],.
- We extend this approach to a 4-dimensional and 7-dimensional parameter space, derived from the 8D intrinsic black hole parameter set.
- Multiple kernels (RBF, Matern, RationalQuadratic, Laplacian) and noise modelling techniques (homoscedastic, heteroscedastic) are compared.
- Using cross-validation and metrics [9], we find that several models are very accurate with the best models achieving .....
- We also apply MCMC to sample hyperparameter posteriors and understand how uncertain our predictions are. Emphasis maybe how MCMC is ideal but too computationally expensive
- Visualise the GPR across its parameter space taking cross-cuts
- Finally our GPR provides a fast and accurate mismatch model that will help the work being carried out in [5].

## 1 Gravitational Waves Background

### 1.1 General Relativity intro

Gravitational waves (GWs) are small fluctuations of spacetime that propagate at the speed of light. In the simplified linearized theory, we assume a flat Minkowski spacetime, and the small fluctuations around it are referred to as gravitational waves. The term "waves" is justified since, in an appropriate gauge (specific choices of coordinates),  $h_{\mu\nu}$  satisfies the wave equation. This is described in detail in Gravitational Waves, Vol. 1

by Maggiore [6, Sec 1.1]. Formally we approach this by expanding Einstein equations around the flat Minkowski metric  $\eta_{ab}$

$$g_{ab} = \eta_{ab} + \epsilon h_{ab}, \quad \epsilon \ll 1, \quad \eta_{ab} = \text{diag}(-1, 1, 1, 1), \quad (1)$$

where  $h_{ab}$  represents the perturbation. In the linearized regime of general relativity, the Einstein field equations simplify to

$$\square \bar{h}_{ab} = \frac{-16\pi G}{c^4} T_{ab}. \quad (2)$$

However we are interested in this equation outside of the source (i.e  $T_{ab} = 0$ ) therefore we are left with

$$\square \bar{h}_{ab} = 0, \quad (3)$$

with  $\square$  the d'Alembertian operator in flat spacetime.

Although  $h_{ab}$  initially has 10 independent components (as a symmetric  $4 \times 4$  tensor), 8 of these correspond to gauge freedom and constraints. After imposing the Lorentz and transverse-traceless (TT) gauge conditions, only two physical degrees of freedom remain: the plus ( $h_+$ ) and cross ( $h_\times$ ) polarizations [6, Sec. 1.2]. This wave equation admits plane-wave solutions. For a wave propagating in the  $z$ -direction, the TT-gauge form of the perturbation is

$$h_{ab}^{(\text{TT})} \propto \begin{pmatrix} 0 & 0 & 0 & 0 \\ 0 & h_+ & h_\times & 0 \\ 0 & h_\times & -h_+ & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix} e^{i(kz - \omega t)}. \quad (4)$$

## Leading-Order Power Emission by Gravitational Waves

In general, the power emitted by a radiative field can be expressed schematically as

$$\dot{E} = \sum_{\ell=0}^{\infty} \left\langle \left| \left( \frac{\partial}{\partial t} \right)^{\ell+1} P_\ell(t) \right| \right\rangle. \quad (5)$$

Here,  $P_\ell(t)$  represents the multipole moments of the radiating source. The  $\ell = 0$  term corresponds to the monopole moment, which in the gravitational case is the total mass of the system. Assuming mass is conserved, this term vanishes. The  $\ell = 1$  term represents the dipole moment, which is also zero in the gravitational case due to conservation of linear momentum. Therefore, the leading-order contribution to gravitational-wave emission arises from the  $\ell = 2$  term, known as the quadrupole radiation. This gives the leading-order expression for the power emitted in gravitational waves

$$\dot{E} = \frac{G}{5c^5} \left\langle \ddot{Q}_{ij} \ddot{Q}^{ij} \right\rangle, \quad (6)$$

where  $Q_{ij}$  is the mass quadrupole moment of the source. It is related to the mass moment  $M_{ij}$  by

$$Q_{ij} := M_{ij} - \frac{1}{3} \delta_{ij} M_k^k, \quad (7)$$

where  $M_{ij} = \int d^3x T^{00}x^i x^j$ .

## Quasi-circular Inspiral of two Point Masses

We will now consider a generic problem as illustrated in [2] where two point masses,  $m_1 \geq m_2$ , are in a quasi-circular orbit of separation  $R$ , each at distances  $r_1$  and  $r_2$  from their common center of mass (CoM), with  $R = r_1 + r_2$ . We place the orbit in the  $x-y$  plane so that mass 1 moves on  $\mathbf{x}_1(t) = r_1(\cos \Omega t, \sin \Omega t)$  and mass 2 on  $\mathbf{x}_2(t) = r_2(\cos(\Omega t + \pi), \sin(\Omega t + \pi))$ . The system's orbital frequency is  $\Omega$ . A short calculation yields

$$Q^{ij} = 4\Omega^3 (m_1 r_1^2 + m_2 r_2^2) \begin{pmatrix} \sin(2\Omega t) & -\cos(2\Omega t) \\ -\cos(2\Omega t) & -\sin(2\Omega t) \end{pmatrix}. \quad (8)$$

Introducing the reduced mass  $\mu = m_1 m_2 / (m_1 + m_2)$ , we get that the  $\ell = 2$  power emission is

$$\dot{E}_{\ell=2} = \frac{32}{5} \frac{G}{c^5} \Omega^6 \mu^2 R^4. \quad (9)$$

Both  $\Omega$  and  $R$  are functions of time, but they evolve on a time scale (radiation reaction) much longer than the orbital time scale and so when averaging over orbits we approximate them as constant. Applying Kepler's law,  $\Omega^2 = GM/R^3$ , and defining  $\omega = 2\Omega$  as the GW frequency, we find

$$\dot{E}_{\ell=2} = \frac{32}{5} \frac{c^5}{G} \left( \frac{G \mathcal{M} \omega}{2c^3} \right)^{10/3}, \quad \text{where } \mathcal{M} = \mu^{3/5} M^{2/5} \quad (10)$$

is known as the chirp mass where  $M = m_1 + m_2$  is the total mass.  $\dot{E}$  represents the rate at which the system loses energy due to gravitational-wave emission. This energy loss causes the binary orbit to shrink and the GW frequency to increase, with the chirp mass  $\mathcal{M}$  and frequency  $\omega$  capturing the key features of this inspiral.

**SA:** From here you should go on to derive the form of a simple waveform in first time domain then frequency domain. Then you can go into the Mismatch

The two polarization states generated by such a system are fully derived in [6, Sec. 4.1] and are stated here. These are expressed in terms of the characteristic strain  $h_c(t)$ , which captures the amplitude of the waveform

$$h_+(t) = h_c(t) \left( \frac{1 + \cos^2 \iota}{2} \right) \cos[\Phi_N(t)], \quad (11a)$$

$$h_\times(t) = h_c(t) \cos \iota \sin[\Phi_N(t)], \quad (11b)$$

$$h_c(t) = \frac{4}{D} \left( \frac{G \mathcal{M}}{c^2} \right)^{5/3} (\pi f(t))^{2/3}. \quad (11c)$$

Here  $\iota = \cos^{-1}(\hat{n} \cdot \hat{L})$  is the inclination angle between the line-of-sight unit vector  $\hat{n}$  and the orbital angular momentum unit vector  $\hat{L}$ ,  $\mathcal{M}$  is the chirp mass, and  $D$  is the distance to the source. As the frequency  $f(t)$  increases, so too does  $h_c(t)$ , giving rise to the characteristic chirping waveform.

**Sean:** Confused on frequency domain, It is a fourier transform of this??? Maybe plot of chirping behaviour **SA:** Yes, it is the Fourier transform using SPA. I'll show you where

to find the relevant expressions.

## Introducing the Waveform Mismatch

This simplified two-mass, circular-orbit model captures the main physical features of an inspiraling binary system such as the characteristic chirp behaviour. However, it omits several key physical effects such as orbital eccentricity and the spin of each mass. To quantify how these simplifications affect the accuracy of the waveform, we compare this model against more complete waveforms using the waveform mismatch metric, as defined in [5, 7]. The mismatch between two signals is defined by

$$\mathcal{M} = 1 - \max_{\lambda_m} \frac{\langle h_{\text{simple}}, h_{\text{accurate}} \rangle}{\sqrt{\langle h_{\text{simple}}, h_{\text{simple}} \rangle \langle h_{\text{accurate}}, h_{\text{accurate}} \rangle}}, \quad (12)$$

where  $\langle \cdot, \cdot \rangle$  is the inner product of both GW, and we maximise over a set of (intrinsic or extrinsic) model parameters  $\lambda_m$ . A mismatch  $\mathcal{M} \ll 1$  indicates that our simple waveform faithfully represents the physical signal, whereas larger mismatches highlight missing physics (overly simplified).

## 1.2 GW Approximation using Bayesian Methods

In Section 1.1 we focused on linearised theory and a simple Newtonian two-body inspiral model. This helped motivate the ideas behind gravitational wave generation and emission. However the gold standard for generating gravitational waveforms is to directly solve the full Einstein equations via numerical relativity (NR). However, the computational cost is enormous, and therefore only a limited number of NR simulations are currently available. Consequently, many analytic or semi-analytic GW models have been created that are calibrated to these NR simulations. Each of these models carries its own approximation error. We utilise the mismatch between signals discussed in Section 1.1 to quantify how close one of these GW models is to the NR simulations.

The standard approach to account for modelling errors when inferring the properties of binary black holes is to construct a mixture model, where results from numerous models are combined. Bayesian methods have been utilised here to build posterior distributions for each model over intrinsic model parameters (Mass, Spin vectors) given the data. Different approaches exist for combining these posteriors:

- Standard Method: Combine all model-specific posterior distributions with equal weights, yielding a single mixture distribution that, in practice, may ignore large differences in model fidelity ([1]).
- Evidence-Informed Method: Weigh each model by its Bayesian evidence i.e., by how well it fits the observed data overall. This approach is commonly referred to in the gravitational-wave literature ([3]).

Recent work by Hoy, Akcay and collaborators [5] emphasized that some waveform models may be more faithful to full NR solutions in certain regions of parameter space (e.g., certain mass ratios or spin orientations), while others do better in other regions.

An evidence-based method that uses an overall Bayes factor does not account for local differences if, for example, one waveform is slightly worse globally but significantly better locally. To address this limitation, Hoy et al. [5] introduced an approach which prioritizes whichever model is locally more accurate, thereby mitigating bias. They showed that this new technique can use up to 30% fewer computational resources while recovering the true parameters more faithfully compared to standard mixture methods. This numerical relativity informed method used model mismatch to inform how accurate models were in certain parameter spaces and then using Bayesian methods choice models with better mismatch scores in different parameter spaces.

### 1.3 Project Motivation

Although the NR-informed method is conceptually appealing, it requires us to know (or at least to estimate) the mismatch of each model throughout the parameter space of interest. Because NR simulations are costly, we cannot generate an exhaustive library of NR waveforms everywhere. This is where my project comes in

We propose to build a GPR model that interpolates the mismatch as a function of parameters. Specifically, from a finite set of computed mismatches (obtained at a limited but carefully chosen set of parameter points), we train a GPR. The trained model can then predict the mismatch in the untested regions of parameter space. This approach circumvents the need for high-resolution NR simulations at every point of interest, offering an efficient and scalable alternative. The Gaussian Process framework is advantageous because it not only provides a smooth interpolation but also yields uncertainty estimates for its predictions. As more NR data become available, the GPR can be updated or retrained, systematically improving the global mismatch predictions.

In summary, by modeling the mismatch between approximate waveforms and NR waveforms via GPR, we can better implement the locally accurate approach introduced by Hoy et al. [5]. This strategy reduces bias from using just a single “global best” model and leverages a sparse but valuable set of NR simulations to yield more accurate gravitational-wave parameter estimation.

### 1.4 Data Description

We have discussed what the mismatch between wave signals is and why we want to model the mismatch between GW’s from NR and GW’s from analytical models. Our proposed GPR method will take as inputs the intrinsic parameters of the binary black hole and will output the mismatch predictions. The intrinsic parameter space of a binary black hole is 8 dimensional visualised in Figure 1. This accounts for two masses and two spin vectors both in 3 dimensions. To generate this mismatch data we calculated the mismatch between waveform model SEOBNRv5PHM and the NR surrogate NRSUR7DQ4 using eqn (12) for a set of 250 intrinsic parameters such that it covers 5 different mass ratios and a grid of concentric ellipses in the spin projection space. This 250 element set is then repeated for 4 different masses. Each mismatch is further an average of 294 mismatches computed over a grid of 3 different extrinsic parameters.

We reduce our eight-dimensional parameter space (two masses  $M_1$  and  $M_2$ , and two spin vectors in three dimensions  $\mathbf{S} = (S_x, S_y, S_z)$ ) to four parameters:

$$\begin{aligned} M_{\text{tot}} &= M_1 + M_2, & \chi_{\parallel} &= \frac{|\mathbf{S}_{1,\parallel} + \mathbf{S}_{2,\parallel}|}{M_{\text{tot}}^2}, \\ \eta &= \frac{q}{(1+q)^2}, & \chi_{\perp} &= \frac{|\mathbf{S}_{1,\perp} + \mathbf{S}_{2,\perp}|}{M_{\text{tot}}^2}. \end{aligned} \quad (13)$$

Here,  $q = \frac{M_2}{M_1}$  is the mass ratio, and  $\eta$  is the symmetric mass ratio. The parameters  $\chi_{\parallel}$  and  $\chi_{\perp}$  correspond to the magnitudes of the combined spin vectors projected parallel and perpendicular to the orbital angular momentum, respectively.

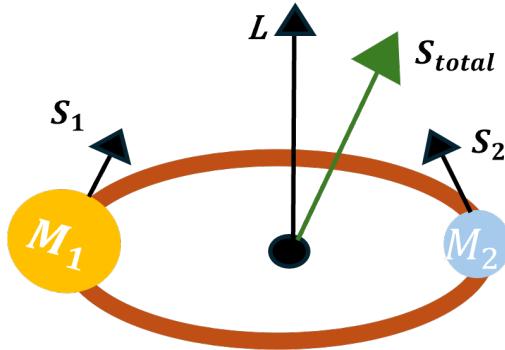


Figure 1: GR diagram

To assist in training our GPR model, we begin by scaling the input parameters. The total mass is scaled to lie in the interval  $[0, 1]$ , with four discrete values. For each total mass, the five symmetric mass ratios are scaled to span the interval  $[-1, 1]$ . We also transform the spin data  $(X_{\parallel}, X_{\perp})$  onto a uniform grid of size  $10 \times 25$ , with:

$$X_{\parallel} \in [0.1, 1], \quad X_{\perp} \in \left[-\frac{\pi}{2}, \frac{\pi}{2}\right].$$

$$(x, y, z, w) = \text{transformed}(X_{\parallel}, X_{\perp}, \eta, M_{\text{tot}}), \quad (14)$$

where  $x$ ,  $y$ ,  $z$ , and  $w$  are the scaled inputs used in our GPR framework.

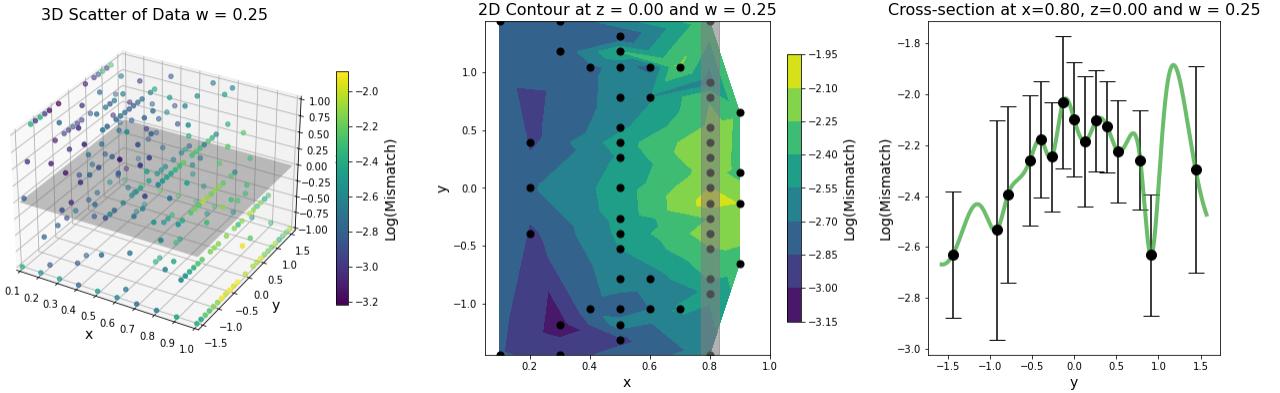


Figure 2: Visualisation of the input data across reduced dimensions. Left: A 3D scatter plot of all data points for fixed total mass  $w = 0.25$ . Centre: A 2D slice of the data at symmetric mass ratio  $z = 0$ , interpolated over spin components. Right: A 1D cut through the data at  $x = 0.8$  showing variation across  $y$ . When using raw data, interpolation is needed between samples, but GPR provides an analytic model that can be directly evaluated without interpolation.

## 2 Gaussian Process Regression GPR Background

### 2.1 Introduction and Roadmap

In the following subsections, I discuss the foundational concepts of Gaussian Process Regression (**GPR**) in four main steps:

- 1. Gaussian Processes Regression Background:** Section 2.2 introduces Gaussian Processes and explains how their priors and posteriors are constructed from finite sets of points.
- 2. Kernel Functions:** In Section 2.3, I explore how kernels encode the basic assumptions about smoothness and structural properties of the underlying function. I look at how kernel hyper-parameters effect the shape of samples from our prior distribution.
- 3. Noise Modeling:** Section 2.4 covers several approaches for incorporating observational noise into the GP framework. I look at how noise effects the samples from our prior distribution.
- 4. Hyperparameter Optimization:** Finally, in Section 2.5, I discuss how kernel and noise hyper-parameters can be optimised resulting in a posterior distribution that better explains our data.

### 2.2 Gaussian Proces Regression Background

#### Definition of a Gaussian Process

A Gaussian Process (**GP**) defines a probabilistic model over all possible functions rather than assuming a single function to be true

$$f(X) \sim \mathcal{GP}(\mu(X), k(X, X')). \quad (15)$$

where  $\mu(X)$  is the mean function, specifying the expected function value at each  $X$ :

$$\mu(X) = E[f(X)], \quad (16)$$

$k(X, X')$  is the covariance function (kernel), encoding the relationships between function values at different points:

$$k(X, X') = \text{Cov}(f(X), f(X')). \quad (17)$$

Since the input space is continuous, the GP represents an infinite-dimensional distribution. In practice, we approximate the process by evaluating the GP at a finite set of inputs. These function values are then assumed to follow a multivariate normal Gaussian distribution.

Mathematically, for a finite set of input points

$$X = \{X_1, X_2, \dots, X_n\}, \quad (18)$$

the corresponding function values

$$f = \{f(X_1), f(X_2), \dots, f(X_n)\} \quad (19)$$

follow a multivariate normal distribution

$$f \sim \mathcal{N}(\mu(X), K(X, X)). \quad (20)$$

Each sample from this multivariate distribution represents a function evaluated at  $n$  different points.

## The Prior Distribution

Before observing any data, we assume a joint Gaussian distribution over both training and test points. Let  $X$  denote training inputs and  $X_*$  test inputs. The joint prior over their function values is

$$\begin{bmatrix} f(X) \\ f(X_*) \end{bmatrix} \sim \mathcal{N} \left( \begin{bmatrix} \mu(X) \\ \mu(X_*) \end{bmatrix}, \underbrace{\begin{bmatrix} K(X, X) & K(X, X_*) \\ K(X_*, X) & K(X_*, X_*) \end{bmatrix}}_{\mathcal{C}=\text{Covariance Matrix}} \right). \quad (21)$$

The corresponding joint probability density function (pdf) is given by:

$$p(f, f_*) = \frac{1}{(2\pi)^{n/2} \sqrt{|\mathbf{C}|}} \exp \left( -\frac{1}{2} \left( \begin{bmatrix} f \\ f_* \end{bmatrix} - \begin{bmatrix} \mu(X) \\ \mu(X_*) \end{bmatrix} \right)^T \mathbf{C}^{-1} \left( \begin{bmatrix} f \\ f_* \end{bmatrix} - \begin{bmatrix} \mu(X) \\ \mu(X_*) \end{bmatrix} \right) \right) \quad (22)$$

After accounting for the mean, the resulting distribution is entirely determined by its kernel function. The kernel governs how the model generalizes to unseen data. There are

many kernel choices, each encoding different structural assumptions about the function, such as smoothness, periodicity, or linearity. In the next section we examine the different kernel choices available and the assumptions that each kernel encodes about our function structure, such as smoothness and periodicity.

### 2.3 Kernel Functions

The kernel function encodes our assumptions about the relationship between input points in a Gaussian Process (GP). It defines the covariance between any two function values and thereby determines the smoothness, periodicity, or other properties of the functions drawn from the GP prior. Fundamentally, kernels reflect the idea of similarity: input points  $x$  and  $x'$  that are close together are assumed to have highly correlated outputs  $f(x)$  and  $f(x')$ , while distant inputs are assumed to produce less correlated values. This notion of similarity, as emphasized in [8, p. 79], is central to how Gaussian processes learn from and generalize beyond training data.

In Figure 3, we illustrate the effect of the kernel on the GP prior. We draw three functions from the multivariate Gaussian prior defined in Equation 21, using a zero mean and an RBF kernel. The first subplot shows these samples, while the second subplot visualizes the corresponding covariance matrix as a heatmap. The matrix reveals that correlations are strongest when input points are close together (near the diagonal) and decay as the distance between inputs increases. This is evident also from the samples as we can see nearby points often move in similar directions, while distant points diverge more significantly.

The final three subplots highlight how this distance-based correlation manifests in the joint distribution of pairs of function values. For closely spaced inputs, such as  $(x, x') = (0, 0.1)$ , the joint distribution of  $(f(0), f(0.1))$  forms a narrow elliptical contour, indicating strong correlation (approximately 0.9). As the distance increases, such as in the pairs  $(0, 0.5)$  and  $(0, 1)$ , the ellipses widen, reflecting weaker correlation. This visualization reinforces the intuition that kernel functions govern how input proximity translates to output similarity.

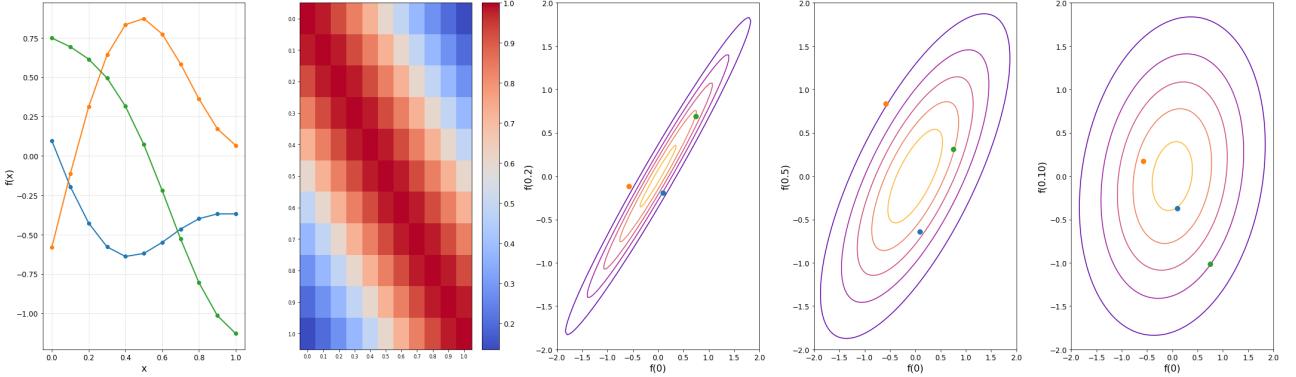


Figure 3: Sampling from the GP prior with zero mean and an RBF kernel ( $\ell = 0.5$ ,  $\sigma_f^2 = 1$ ). The first plot shows three sample functions drawn from the prior distribution. The second plot visualizes the covariance matrix as a heatmap, revealing the strength of correlations between inputs. The final three subplots display joint distributions between selected input pairs, illustrating how output correlation diminishes with increasing input distance.

We have discussed how the kernel function encodes the covariance structure of the GP prior. This structure depends on the choice of kernel. According to [8] kernels can be divided into two major sub-groups, stationary kernels and non-stationary kernels. Stationary kernels depend only on the relative (often radial) distance between inputs  $\|x - x'\|$  and are invariant to translations in the input domain. By contrast, non-stationary kernels depend explicitly on the absolute values of  $x$  and  $x'$ , allowing the function’s properties—such as smoothness or amplitude—to vary across the domain. For more detailed discussion on building, combining, and customizing these kernels, see [4] and [8, Ch. 4].

In Table 1, we provide an overview of several common kernel types, showing both their functional form and samples drawn from the corresponding GP priors. While each kernel imposes a distinct structural pattern on the functions—such as smoothness, periodicity, or linearity—they are all similarly influenced by shared hyperparameters like the lengthscale. In addition, many kernels include unique internal parameters that further shape the behaviour of the modeled functions. In the following subsections, we explore each of these kernels in detail and discuss the role of their associated hyperparameters.

Kernel name:	RBF (SE)	Rational Quadratic	Periodic	Matern	Laplace	Linear (Dot Product)
Plot of $k(x, x')$ :						
GP Prior Samples:						
Key Hyperparameters	$\ell$ (Lengthscale)	$\alpha$ (Scale-mix)	$p$ (Period)	$\nu$ (Smoothness)	$\gamma$ (Decay rate)	None or variance
Structure type:	Local variation	Multi-scale local variation	Repeating structure	Rough to smooth	Rougher variation	Linear functions

Table 1: Visual comparison of common kernel functions and their effect on Gaussian process priors. Each column shows the kernel shape  $k(x, x')$ , samples from the corresponding GP prior, and a summary of the structure it imposes. All kernels were evaluated using a lengthscale parameter  $\ell = 1$  (except where noted). For the Matern kernel,  $\nu = 0.5$ ; Laplace kernel,  $\gamma = 6$ ; Rational Quadratic kernel,  $\alpha = 0.25$ ; and Periodic kernel, period  $p = 2$ . Detailed formula and graphs for each kernel are provided in the appendix B.

**Sean: Update** Note: In practice, we scale each kernel by a signal variance hyperparameter  $\sigma_f^2$ , which governs the overall vertical variation in the function. This scaling is applied consistently across all kernel types and is discussed further in the 2.4.

From Table 1, we observe that the RBF, Rational Quadratic, Matern, Laplace, and Periodic kernels are all examples of stationary kernels (i.e depend on  $|x - x'|$ ). Many of these—such as the RBF, Matern, Rational Quadratic and Laplace—exhibit "bell-shaped" structures: inputs  $x$  and  $x'$  that are close together yield high covariance, which then decays as the distance  $\|x - x'\|$  increases. The Periodic kernel, while also stationary, has a unique structure. Instead of decaying monotonically with distance, it assigns high covariance to inputs that are separated by integer multiples of a fixed period  $p$ . This leads to a repeating pattern of similarity, making the kernel ideal for modeling functions which are periodic.

We have examined multiple kernel types and their properties. We will now briefly visualise and examine the effect of the lengthscale hyperparameter and the signal variance

hyperparameter on the GP prior. We will use the RBF kernel as an example, but the same principles apply to other kernels.

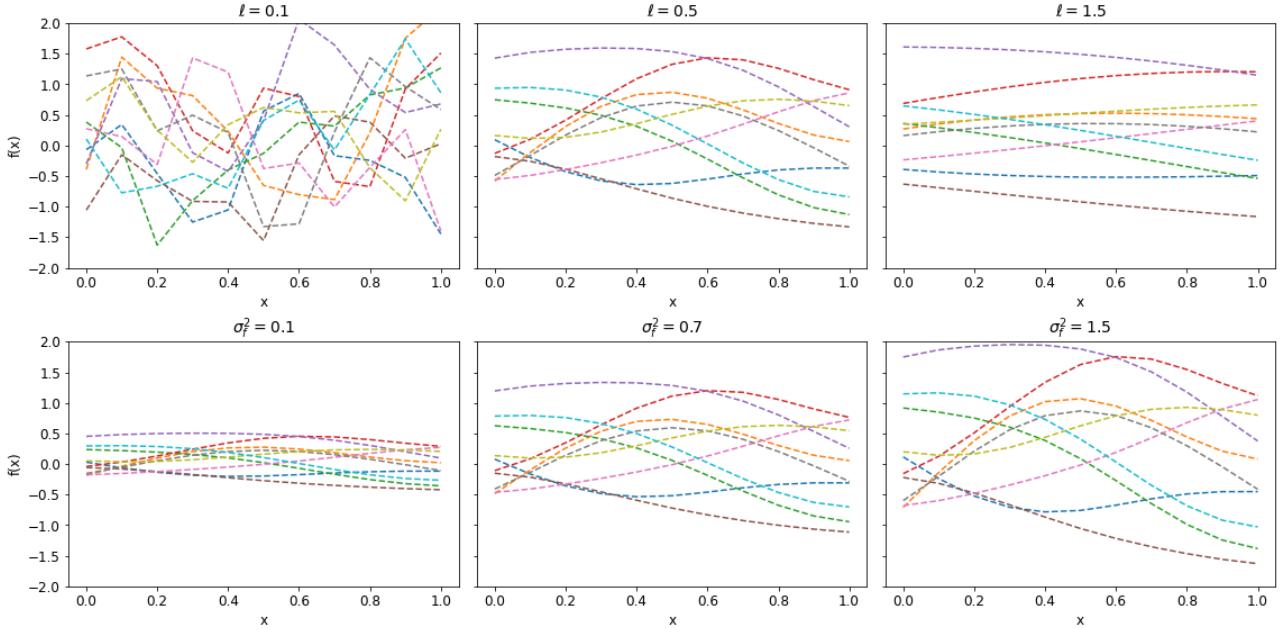


Figure 4: Sampling from the GP prior with mean 0 and covariance given by the RBF kernel. The first plot shows the effect of the lengthscale hyperparameter  $\ell$  on the GP prior. We fix the signal variance to 1. The second plot shows the effect of the signal variance hyperparameter  $\sigma_f^2$  on the GP prior. We fix the lengthscale to 0.5.

Sean: Comment on how each effects prior. Below is waffle from a while ago could potentially add

Sean: Could mention something about credible interval here, Maybe next section

### Adding Data: Prior to Posterior

We have discussed how our prior distribution is dependent on the choice of kernel and the hyper-parameters of said kernel. In this section we will discuss how we can update our prior distribution 21 to achieve our new prediction distribution distribution from which we can make inferences. One of the key strengths of Gaussian Processes is that, given observations at training inputs  $X$  and setting kernel hyper-parameters  $\theta$  we can make predictive inferences about the function value at any new test location  $x_*$ . By applying the standard conditional Gaussian formulas (see appendix Sean: Must clean up this derivation in appendix A for the full derivation), the posterior distribution of  $f(x_*)$  given  $\{X, f(X)\}$  is Gaussian and given by:

$$p(f(x_*) | f(X), X, X_*, \theta) \sim \mathcal{N}(m(x_*), \sigma^2(x_*)), \quad (23a)$$

$$m(x_*) = \mu(x_*) + k(x_*, X) k(X, X)^{-1} [f(X) - \mu(X)], \quad (23b)$$

$$\sigma^2(x_*) = k(x_*, x_*) - k(x_*, X) k(X, X)^{-1} k(X, x_*). \quad (23c)$$

In these expressions:

- $\mu(\cdot)$  is the mean function ( We take this to be zero since we centre the data prior to prediction),
- $k(X, X)$  is the covariance matrix among the observed training points,
- $k(x_*, X)$  is the vector of cross-covariances between the test point  $x_*$  and the training inputs,
- $k(x_*, x_*)$  is the prior variance at the test point itself.

We now have an analytic function that can be evaluated to find the mean function value and variance at any input point. This is a very useful property that Gaussian Processes possess. Figure 5 shows how we update our distributions based on the training points. We initially plot samples taken from the prior distribution (Equation 21). After conditioning this distribution on one training point and obtaining the new predictive posterior distribution (Equation 23a), we see that the predictive mean passes exactly through the training point, has small variance around it, and then fans out farther away. Conditioning on two training points at opposite ends of our input domain creates an ellipse-shaped credible interval whose largest radius appears midway between the two training points. With more training points, the predictions align progressively closer to the true function and the variance becomes smaller.

Note that this example uses a one-dimensional, noise-free function and a basic RBF kernel with fixed hyperparameters ( $\ell = 1$ ,  $\sigma^2 = 0.5$ ). In practice the choice of Kernel function plays a pivotal role in the assumptions we make about the shape and general behaviour of our model. In the next section we examine the different kernel choices available and the assumptions that each kernel encodes about our function structure, such as smoothness and periodicity.

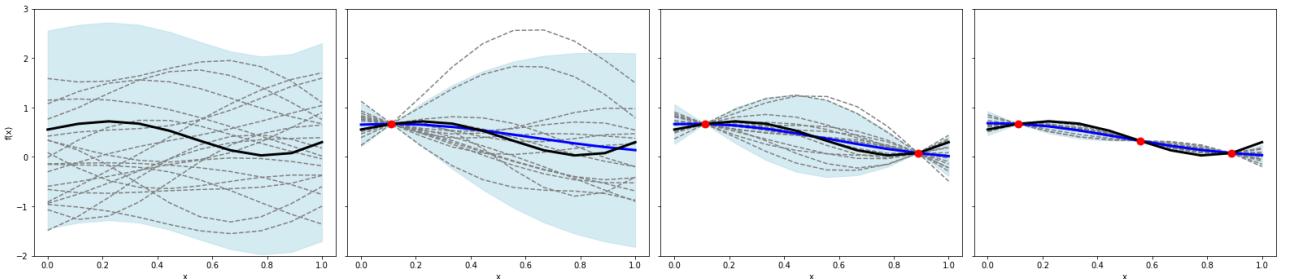


Figure 5: 1D Gaussian Process Regression: Prior to Posterior. This sequence shows how the GP prior transforms into a posterior as more data points are added. The RBF kernel was used with hyper-parameters:  $l = 1$ ,  $\sigma^2 = 0.5$ . The black line represents the true function. The blue line is the mean of each posterior distribution. The light blue shaded region is the credible interval and the grey lines are the samples drawn from each posterior/prior.

Sean: can add a potential link to animation here illustrating the nice distribution formed at each point

## 2.4 Handling Noise in our Data

So far, our discussion has assumed noise-free observations. However, real-world data is rarely clean, measurements often include some form of uncertainty. To make our Gaussian

Process models more applicable to this real-world data, we now explore how to incorporate noise into the GP framework.

We assume that each observation includes the true function value plus Gaussian noise:

$$y_i = f(x_i) + \epsilon_i, \quad \epsilon_i \sim \mathcal{N}(0, \sigma_{n,i}^2), \quad (24)$$

where  $\sigma_{n,i}^2$  is the noise variance associated with input  $x_i$ . This allows us to model both homoscedastic and heteroscedastic noise under a unified notation.

Under this model, we have the following Gaussian assumptions:

$$f \sim \mathcal{N}(0, K), \quad (\text{prior over the true function}) \quad (25)$$

$$y \sim \mathcal{N}(0, K + \Sigma), \quad (\text{distribution over noisy observations}), \quad (26)$$

where  $\Sigma = \text{diag}(\sigma_{n,1}^2, \sigma_{n,2}^2, \dots, \sigma_{n,n}^2)$  is the noise covariance matrix.

This now updates our previous posterior mean and variance (eq: 23b and 23c) to a revised posterior:

$$P(f_*|X, X_*, \theta, y) \sim \mathcal{N}(m(f_*), \text{Var}(f_*)), \quad (27a)$$

$$m(f_*) = K_*^T (K_y)^{-1} y, \quad (27b)$$

$$\text{Var}(f_*) = K_{**} - K_*^T (K_y)^{-1} K_*, \quad (27c)$$

where  $K_y$  depends on how we handle our noise. There are three main cases of how we handle our noise

## Homoscedastic Noise

In the homoscedastic case, we assume that all observations have the same noise level, meaning the noise variance is constant across the dataset:

$$\sigma_{n,i}^2 = \sigma_n^2 \quad \forall i.$$

This simplifies the noise covariance matrix  $\Sigma$  to a scalar multiple of the identity matrix:

$$\Sigma = \sigma_n^2 I.$$

The total covariance matrix of the observed data becomes:

$$K(X, X) + \sigma_n^2 I = \begin{bmatrix} k(x_1, x_1) + \sigma_n^2 & \cdots & k(x_1, x_n) \\ \vdots & \ddots & \vdots \\ k(x_n, x_1) & \cdots & k(x_n, x_n) + \sigma_n^2 \end{bmatrix}.$$

Our prior distribution now becomes:

$$y \sim \mathcal{N}(0, K + \sigma_n^2 I) \quad (28)$$

where  $\sigma_n^2$  is a new parameter which effects the shape of the distribution. In figure 4 we explored how the internal kernel hyper-parameters effect the shape of the samples from our prior distribution. We now examin how the noise (i.e  $\sigma_n^2$ ) effects samples from our prior distribution from 27a. Our predictive distribution remains as in 27a

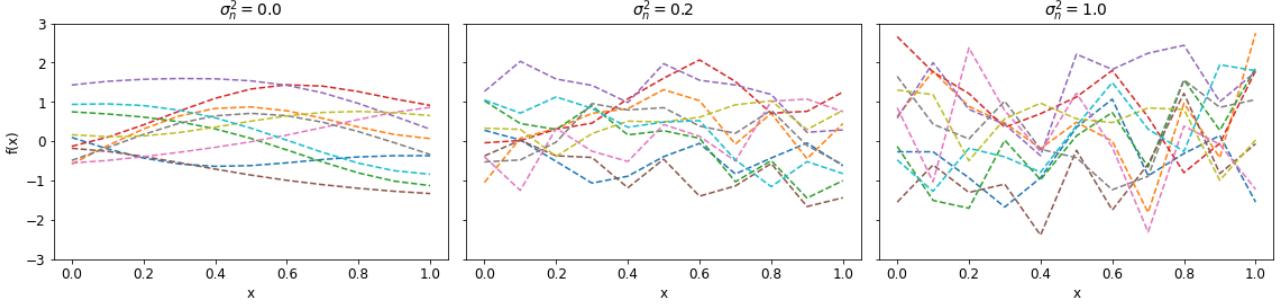


Figure 6: Sampling from the GP prior with mean 0 and covariance given by the RBF kernel. The plot shows the effect of the noise hyperparameter  $\sigma_n^2$  on the GP prior. We fix the signal variance to 1 and length scale to 0.5.

Our posterior distribution is as in eqn 27a with  $K_y = K(X, X) + \sigma_n^2 I$  for some constant  $\sigma_n$

## Heteroscedastic Noise

**Known Noise:** In this case, the noise variance changes across the input space—some observations are noisier than others. If we know the individual noise variances  $\sigma_i^2$  for each training input  $x_i$ , we incorporate them by adding a diagonal noise matrix to the kernel:

$$K(X, X) + \Sigma = \begin{bmatrix} k(x_1, x_1) + \sigma_1^2 & \cdots & k(x_1, x_n) \\ \vdots & \ddots & \vdots \\ k(x_n, x_1) & \cdots & k(x_n, x_n) + \sigma_n^2 \end{bmatrix},$$

where  $\Sigma = \text{diag}(\sigma_1^2, \sigma_2^2, \dots, \sigma_n^2)$ . In this case the noise is not found as a hyper-parameter but instead just added to the diagonal of the covariance matrix. Our posterior distribution is as in eqn 27a with  $K_y = K(X, X) + \Sigma$  where  $\Sigma$  is the known noise of our data.

**Learning Noise over the Input Space:** If the noise variance is unknown but varies across the input space, we can model it as a function. This is done by building a kernel that captures both smooth, global trends and rough, local fluctuations. In practice, this means building an additive kernel made up of sub-kernels. For example, as seen in Table 1, some kernels like the Matern, Laplacian, or Rational Quadratic capture local variations well (interpreted as noise), while others like the RBF capture broader, smoother structure. By combining these, we can allow one kernel component to model the general structure of the function, and the other to model the heteroscedastic noise behavior. Our posterior distribution is as in eqn 27a with :

$$K_y = \theta_1 K_1(X, X) + \theta_2 K_2(X, X), \quad (29)$$

where  $K_1$  and  $K_2$  are distinct kernels chosen to capture different aspects of the data. The coefficients  $\theta_1$  and  $\theta_2$  are parameters that control the relative contribution of each kernel component.

### Monte Carlo Sampling of Noise

This technique can be applied in both homoscedastic and heteroscedastic noise settings. Rather than explicitly modelling observation noise by adding a noise term to the kernel matrix, we instead account for uncertainty by perturbing the observed outputs with sampled noise. Assuming Gaussian noise, we generate multiple noisy versions of the observed data by sampling from our noise distribution defined by the known noise. For each of these sampled datasets, we compute a Gaussian Process posterior, and then average the predictions to obtain a final predictive distribution that integrates over observation noise. This Monte Carlo-style approach allows uncertainty in the outputs to be naturally incorporated into the predictions without modifying the covariance structure directly. A full mathematical description of this method is provided in Appendix G.

### Comparing Noise Models

From Figure 7 we see how different noise assumptions influence samples drawn from the Gaussian Process prior. In the homoscedastic case (left), our samples exhibit consistent fluctuations across the entire domain due to a constant noise variance applied uniformly to all inputs. The heteroscedastic case (middle) introduces input-dependent noise, this results in regions of smoothness followed by abrupt variations—reflecting the fact that each output has its own associated noise level. Finally, in the Monte Carlo noise sampling approach (right), we generate multiple samples by adding different levels of noise to our prior distribution on our true function values. This highlights all the plausible functions consistent with the observed data and captures the full range of uncertainty introduced by noisy observations.

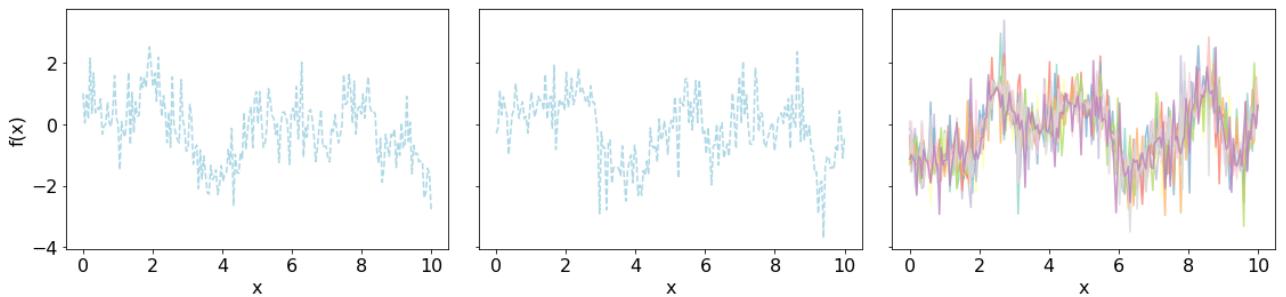


Figure 7: Samples drawn from a zero-mean Gaussian Process prior with varying noise assumptions. **Left:** Homoscedastic noise, where a constant noise variance  $\sigma_n^2 = 0.5$  is added uniformly across all inputs. **Middle:** Heteroscedastic noise, where individual noise variances  $\sigma_i^2$  are known and drawn from  $\mathcal{N}(0, 0.5)$ , resulting in a diagonal noise covariance. **Right:** Monte Carlo sampling of noisy observations, where multiple noisy realizations are generated from  $\mathcal{N}(f(x), \epsilon^2)$

## 2.5 Hyper-parameters

Until now, all predictive distributions such as Equations 27a and 23a have been conditioned on fixed kernel hyperparameters. As demonstrated in Figures 4 and 6, these hyperparameters have a significant influence on the structure and behaviour of the Gaussian Process, shaping both the prior and posterior distributions. In practice, these hyperparameters are not known and must be inferred from the data. To do so, we aim to find the set of hyperparameters that best explain the observed data by maximising the log marginal likelihood, a method detailed in [Ch5 [8].]

As outlined in Section 2.4 we have different methods of handling noise resulting in different hyper-parameters to be optimised. We will focus on the general case here which can be easily manipulated for each specific method. From Equation 28, we have:

$$y \sim \mathcal{N}(0, K + \Sigma I),$$

where  $K$  is the kernel matrix computed from the training inputs  $X$ , and  $\Sigma$  is the noise variance.

This implies that the marginal likelihood which is the probability of the observed outputs  $y$  given the inputs  $X$  and hyperparameters  $\theta$ ) is given by the multivariate Gaussian density.

$$p(y | X, \theta) = \frac{1}{(2\pi)^{n/2} |K_y|^{1/2}} \exp\left(-\frac{1}{2} y^\top K_y^{-1} y\right)$$

where  $K_y = K + \Sigma I$ , and  $\Sigma$  may be constant or input-dependent depending on the noise model used. The hyperparameters are given by:

$$\theta = \{\sigma_f^2, \ell, (\text{other internal kernel params}), \sigma_n^2 \text{ (if noise is modelled as a hyperparameter)}\}.$$

Taking the logarithm of this expression yields the *log marginal likelihood*:

$$\log p(y | X, \theta) = -\frac{1}{2} y^\top K_y^{-1} y - \frac{1}{2} \log |K_y| - \frac{n}{2} \log 2\pi \quad (30)$$

Our goal is to maximise this log marginal likelihood with respect to the hyperparameters  $\theta$ , which typically includes the kernel lengthscale, signal variance, and noise variance. Once optimal values are found, we can use them to make accurate posterior predictions.

**Sean: Explain the below Figure 8**

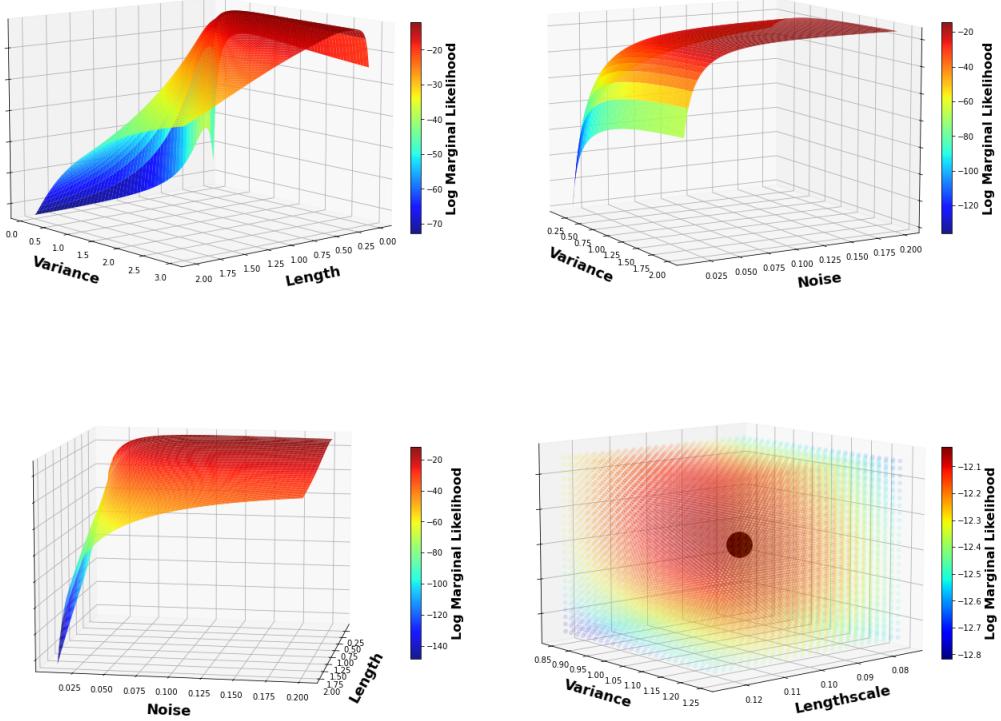


Figure 8: For a GPR with noise where we have the noise as a hyper-parameter we are forced to optimise a length hyper-parameter, a variance hyper-parameter and a noise hyper-parameter. Here we have kept one parameter constant on each graph and compared the log likelihood space varying the other two parameters. In the upper left panel the noise is set at 0.1, in the upper right panel the length is set at 0.5, in the lower left panel the variance is set at 1.5. In the final panel we plot a 3-dimensional scatter plot and illustrate the point estimate given by the optimisation algorithm as the black dot. This point is located at ( $\sigma^2 = 1.16, l = 0.109$ , noise= 0.105).

### 3 Quantifying Uncertainty

We have previously discussed the role of kernels and how their hyperparameters influence the shape of both the prior and posterior predictive distributions. As shown in Figure 8, optimising hyperparameters does not necessarily yield a single “best” solution. Instead, there often exists a region of hyperparameter values that explain the data equally well, resulting in a flat or multi-modal log marginal likelihood surface. Up to this point, the models considered have relied on point estimates—selecting the hyperparameters that maximise the log marginal likelihood and using them directly for prediction. While convenient, this approach ignores the underlying uncertainty across hyperparameters that achieve similarly high likelihood scores. To account for this, we now aim to construct a posterior distribution over the hyperparameters, thereby enabling us to quantify and visualise uncertainty in their values.

Whereas previously we maximised the log marginal likelihood (see Equation 30) to obtain a point estimate, we now turn to a fully Bayesian treatment. We seek the posterior

distribution over hyperparameters  $\theta$ , given the data  $(X, y)$ , expressed as:

$$p(\theta | y, X) = \frac{p(y | X, \theta) p(\theta)}{p(y | X)} \quad (31)$$

where:

- $p(y | X, \theta)$  is the likelihood of the data given the hyperparameters,
- $p(\theta)$  is the prior distribution over the hyperparameters,
- $p(y | X) = \int p(y | X, \theta)p(\theta)d\theta$  is the marginal likelihood, serving as a normalising constant.

Since  $p(y | X)$  is often intractable (unable to analytically integrate), we sample from the unnormalised posterior using MCMC:

$$p(\theta | \mathbf{y}, X) \propto p(\mathbf{y} | X, \theta) p(\theta) \quad (32)$$

Using MCMC, we generate samples  $\{\theta^{(s)}\}_{s=1}^S \sim p(\theta | y, X)$  from this posterior. From these samples we can then build a KDE to help visualise the distribution of our hyperparameters. An example of this is done in figure 9.

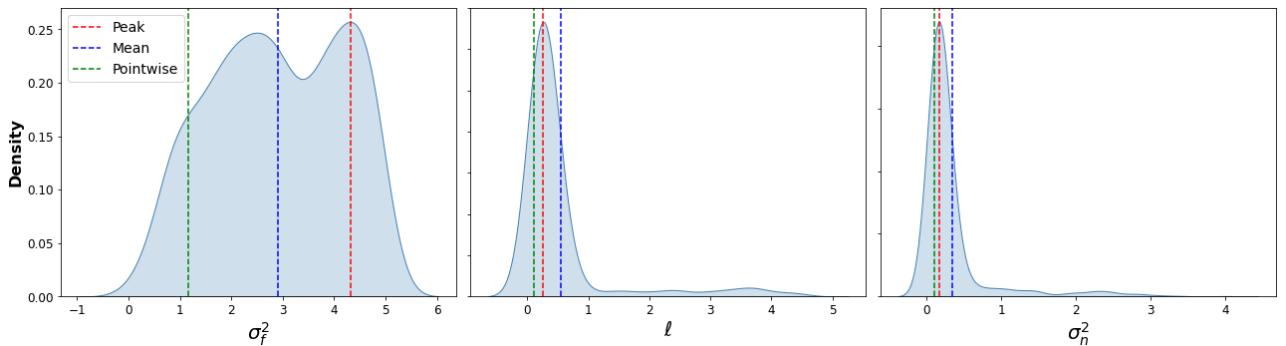


Figure 9: Results from an MCMC run using a Gaussian Process Regression model with an RBF kernel and a WhiteKernel to model noise. We plot the Kernel density estimates of the posterior distributions for each hyperparameter, constructed from the sampled chains in our MCMC sampling. The vertical red, blue and green lines indicate peak, mean, and pointwise estimates respectively.

We observe in Figure 9 that the posterior for the signal variance hyperparameter is nearly bimodal, with significant differences between the mean, mode, and point estimates. In these cases, relying on a single point estimate would lose critical information about model uncertainty. To address this, we incorporate hyperparameter uncertainty directly into the predictive distribution by marginalising over the posterior  $p(\theta | y, X)$ .

$$p(f_* | \mathbf{y}, X, X_*) = \int p(f_* | \mathbf{y}, X, X_*, \theta) p(\theta | \mathbf{y}, X) d\theta. \quad (33)$$

Since this integral is also often intractable we approximate the marginalised predictive

distribution via MCMC samples  $\{\theta^{(s)}\}_{s=1}^S$ :

$$p(f_* \mid \mathbf{y}, X, X_*) \approx \frac{1}{S} \sum_{s=1}^S p(f_* \mid \mathbf{y}, X, X_*, \theta^{(s)}). \quad (34)$$

The resulting mean and variance are computed using the law of total variance:

$$\mathbf{E}[f_*] \approx \frac{1}{S} \sum_{s=1}^S \mu^{(s)}(f_*), \quad \text{Var}[f_*] \approx \frac{1}{S} \sum_{s=1}^S \left[ \sigma^{2(s)}(f_*) + (\mu^{(s)}(f_*))^2 \right] - (\mathbf{E}[f_*])^2. \quad (35)$$

This procedure allows the final predictive distribution to reflect both data noise and model uncertainty.

## 4 Multi-Dimensional GPR

To model functions with multiple input dimensions, a common and flexible approach is to construct kernels that operate over each input dimension individually, and then combine them using a product. For example, multiplying RBF kernels defined on each input dimension yields a multi-dimensional RBF kernel. A specific case of this is the RBF-ARD (Automatic Relevance Determination) kernel, which assigns a separate lengthscale parameter  $\ell_d$  to each input dimension  $d$ :

$$k(\mathbf{x}, \mathbf{x}') = \sigma_f^2 \exp \left( -\frac{1}{2} \sum_{d=1}^D \frac{(x_d - x'_d)^2}{\ell_d^2} \right)$$

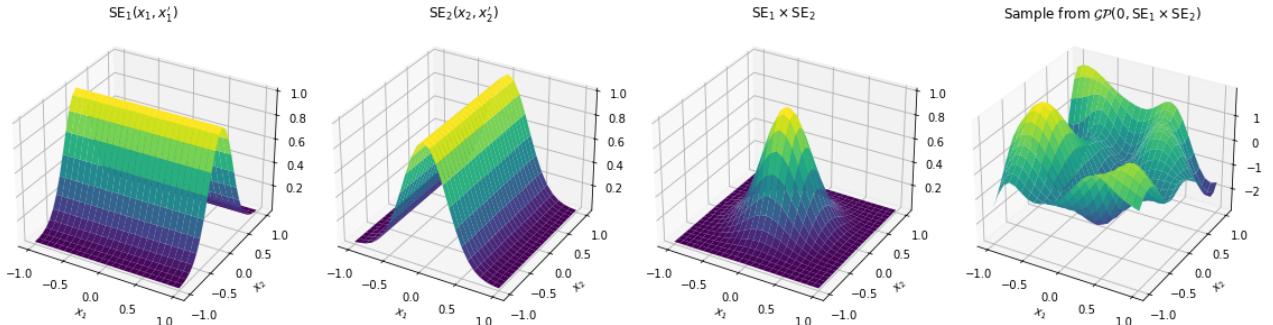


Figure 10: Visualisation of constructing a two-dimensional kernel by multiplying two one-dimensional RBF kernels, each operating on a separate input dimension. Both kernels use a length scale of  $\ell = 0.3$ . The resulting product kernel models smooth interactions across both dimensions, and a sample drawn from the corresponding GP prior is shown.

## 5 Method

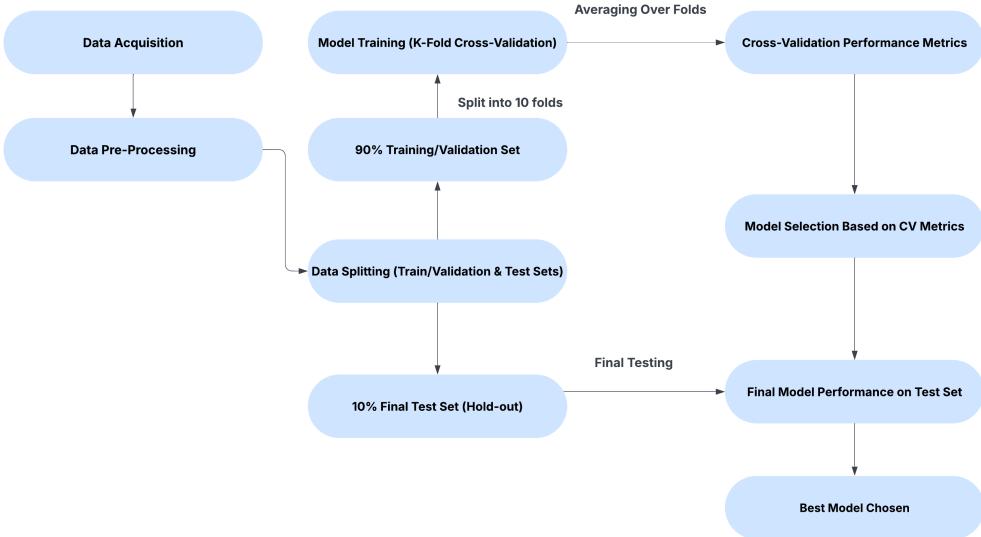


Figure 11: SA: Acquisition is misspelled My Process Flowchart

### 5.1 The Models

To build a robust Gaussian Process Regression model, I built an extensive selection of models for comparison. These models included all combinations of kernels introduced in Section 2.3 and noise-handling strategies discussed in Section 2.4. A summary of all these models is provided in Table 2. I began with the `fixedalpha` model, which assumes known noise added directly to the diagonal of the kernel matrix discussed in Section. Following this I added noise to my model as a hyper-parameter in the selection of White Kernel models I used. Sean: Define White Kernel its purpose . Upon initial visualisations it was clear that the resulting optimised noise depended massively on the optimisation bounds. I therefore evaluated different models with different noise bounds. These included `whitenoerror` model which used loose bounds  $(10^{-6}, 10^6)$ , along with two additional variants: `whiteminmaxerror`, which uses bounds set by the 5% and 95% quantiles of the observed uncertainty, and `whitemeanerror`, which constrains the noise using scaled bounds around the mean of the observed uncertainties. A hybrid model (`hybrid`) combining a fixed alpha with a learnable white noise term was also tested. To better capture uncertainty in input observations, I included a Monte Carlo model (`montecarlo`) that samples from the input distribution instead of optimising a noise parameter. Finally, I experimented with additive kernel structures (`combinekernel`) by summing the RBF kernel with Matern, RationalQuadratic, and Laplace kernels to model more complex function behaviours. For each configuration, hyperparameters were optimised by maximising the log marginal likelihood as detailed in Section 2.5.

Sean: Optimisation details, algorithm used

Model Label	Noise Optimisation Bounds	Kernels
<code>fixedalpha</code>	—	All kernels
<code>whitenoerror</code>	$(10^{-6}, 10^6)$	All kernels
<code>whiteminmaxerror</code>	5% lower and 95% upper error	All kernels
<code>whitemeanerror</code>	$(0.7\mu_{\text{error}}, 1.3\mu_{\text{error}})$	All kernels
<code>hybrid</code>	$(10^{-6}, 10^6)$	All kernels
<code>montecarlo</code>	Sampling	All kernels
<code>combinekernel</code>	—	RBF + Matern
<code>combinekernel</code>	—	RBF + RationalQuadratic
<code>combinekernel</code>	—	RBF + Laplace

Table 2: Summary of the Gaussian Process Regression models evaluated. "All kernels" refers to the RBF, Matern, Rational Quadratic, ExpSine Squared and the Laplace kernels discussed in Section 2.3.

## 5.2 Model Evaluation Metrics

To assess the performance of each Gaussian Process Regression model, I used six evaluation metrics. These metrics were discussed and chosen in [9] for the specific reason that they offer a robust metrics that capture different information about the model. In this paper they divide the metrics into two types Average Expected Error **AEE** metrics and correlation metrics.

### AEE Metrics

- **Root Mean Squared Error (RMSE)**  $\left(\sqrt{\frac{1}{N} \sum (y_i - \hat{y}_i)^2}\right)$ : Measures the average distance between true values and the prediction. Since at each point the error is squared the RMSE has a heavier penalty for larger errors.
- **Mean Absolute Error (MAE)**  $\left(\frac{1}{N} \sum |y_i - \hat{y}_i|\right)$ : The MAE measures the average absolute difference between predicted and true values. It is less sensitive to larger errors than the RMSE since it is not quadratically scaled.
- **Figure of Merit (FOM)**  $\left(\frac{\text{RMSE}}{\sigma}\right)$ : This is the ratio of our RMSE to the standard deviation. It can be interpreted as the average expected error scaled by the spread of the data. Lower FOM values indicate higher model accuracy, as they imply that the model's predictive error is small compared to the variation in the data. A value near zero reflects excellent predictive performance, while larger values suggest less accurate predictions.

### Correlation Metrics

- **Coefficient of Determination ( $R^2$ )**  $\left(1 - \frac{\sum(y_i - \hat{y}_i)^2}{\sum(y_i - \bar{y})^2}\right)$ : Finds 1 - the ratio of how well the mean predicts the true values compared to the model predictions. Measures how much better our model is at predicting than a baseline mean prediction.
- **Adjusted  $R^2$  ( $\bar{R}^2$ )**  $\left(1 - (1 - R^2) \cdot \frac{n-1}{n-p-1}\right)$ : Updates our  $R^2$  value to take account the number of predictors compared to the number of observed points. This helps to prevent over-fitting because trivially if we used  $p = n$  predictors we should get perfect results but our model would be drastically over-fitted.

- **Pearson Correlation Coefficient**  $\left( \frac{\text{cov}(y, \hat{y})}{\sigma_y \sigma_{\hat{y}}} \right)$ : Quantifies the linear relationship between true and predicted values.

In [9] the author concluded that lower AEE metrics (close to 0) correspond to higher regressor accuracy, and higher correlation metrics (closer to 1) correspond to better predictions. We set out to evaluate our models with these metrics.

### 5.3 Training, Comparing, and Testing My Models

To ensure that each of my models was not overly dependent on a particular dataset and to mitigate overfitting, I implemented K-fold cross-validation, evaluating the metrics outlined in Section 5.2 on each validation fold. This approach is supported by Rasmussen and Williams in Chapter 5 of [8], where cross-validation is discussed as a method for model selection. I divided the full dataset into a 90–10 split, where 90% of the data was used for 10-fold cross-validation, and the remaining 10% was held out as an untouched test set for final evaluation. During cross-validation, each model was trained on 9 out of the 10 folds and evaluated on the remaining fold, with the process repeated such that every fold served as the validation set once. For each fold, model predictions were compared against the true values using the six metrics described in Section 5.2. To analyse model stability and consistency, I visualised the distribution of each metric across folds using box plots for each model type. Additionally, I plotted the mean performance for every metric across all folds and model types. Each model was then ranked for each metric individually (e.g., lower is better for AEE, higher is better for correlation), and these rankings were averaged across all metrics to produce an overall ranking table. To understand relationships between metrics, I constructed a dendrogram based on the correlation of their model rankings, enabling the identification of clusters of similar metrics and those with differing behaviours. Finally, to ensure robust generalisation, I used the most distinct metrics identified from the dendrogram to create a scatter plot and selected a subset of models that consistently performed best across these dimensions.

#### Final Testing

In the final stage, each of the shortlisted models was retrained on the full 90% cross-validation training set and evaluated on the held-out 10% test set. Model predictions were compared to the true values using the same six metrics, and performance was visualised to identify the most accurate and robust candidates. Two final models were selected: one with the overall best test performance, and a second with simpler hyperparameters to serve as a baseline for comparison and to help guard against overfitting. For both models, I performed Markov Chain Monte Carlo (MCMC) sampling as demonstrated in Section 3 to construct posterior distributions over their hyperparameters, allowing for a visual and probabilistic assessment of hyperparameter uncertainty.

## Implementation Details

All models were implemented in Python. Gaussian Process Regression was carried out using the `GaussianProcessRegressor` class from the `scikit-learn` library. For MCMC sampling, I used the `emcee` package. Interpolation was performed using `scipy.interpolate`. To ensure reproducibility, I consistently set the random seed to 42 throughout all experiments.

## 6 Results

### 6.1 4D Results

Sean: Unsure about visuals here need to build them in better, don't know which models to plot, I am plotting too much atm maybe combined noerror and minmax

#### Cross-Validation Performance

After running cross-validation for all model types discussed, we summarize the results in Figure 12. A few notable observations emerge. Firstly, the `monte_carlo` noise modeling method performs poorly. This may be partly due to computational limitations (we only ran 10 samples per fold) but also due to instability in optimization. For noisy systems, sampling extreme values for noise led to difficulty during optimization, and averaging across such varied samples likely caused over-generalized predictions. Sean: Add graph to demonstrate a GP prediction after Monte Carlo sampling of the noise. Incorporating the true noise (standard deviation of the data) values resulted in worse performance than learning the noise as a hyperparameter. This is evidenced by the relatively poor results from `fixed_alpha` and the slightly improved but still limited performance of `hybrid`. We conclude that learning noise through a hyperparameter is the most effective approach in these models.

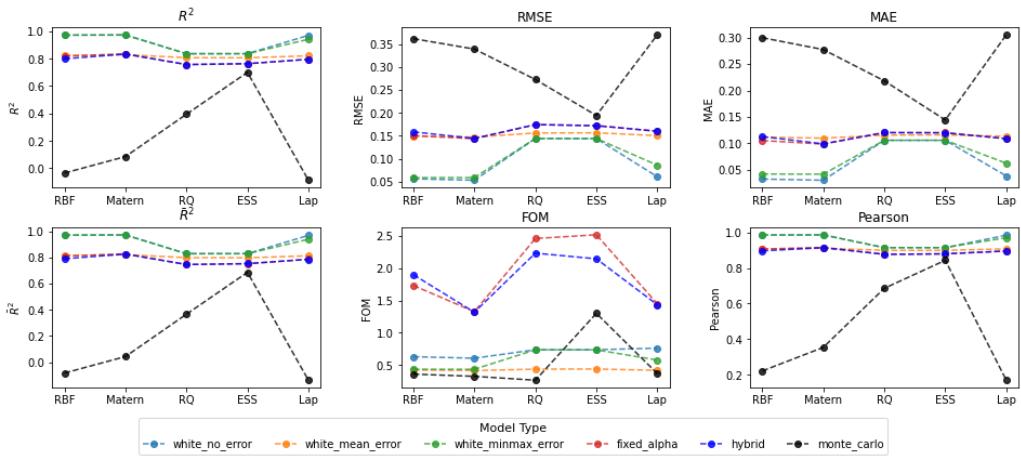


Figure 12

Note: In figure 12 we focused on known noise and noise being modeled as a hyperparameter we did not visualise the combined kernel approach. They are included in

all subsequent evaluations.

To rank models across multiple metrics, we compute the average rank of each model across all metrics. These rankings are shown in Table 4. To investigate which metrics produce similar or different model rankings, we plot a dendrogram of the ranking distances between metrics in (Figure 13, left). From this, we observe that the Figure of Merit (FoM), MAE, and  $R^2$  yield notably different rankings. To visualise model performance and how the model generalises over all metrics we compare all models in a scatter plot of  $R^2$  versus FoM (Figure 13, right) with the color of each scatter point representing the MAE. We label each point with its ranking from Table 4, which reveals that the top 8 models form a clearly distinguishable set of optimal performers. These are examined more closely in the next section.

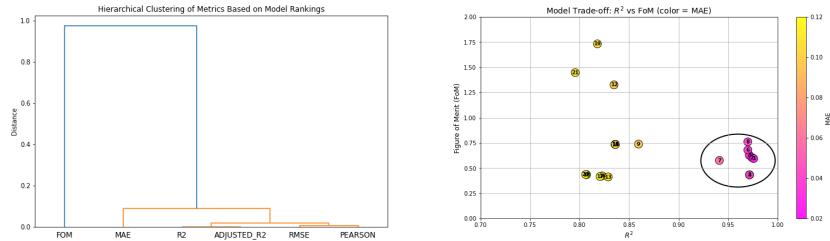


Figure 13: Left: Dendrogram of difference in ranking between metrics, Right: Comparing clustered model performance by  $R^2$  and FoM.

### Training on 90% of Data

Now selecting our 8 models that formed that cluster of high performing models in (Figure 13, right) we train all these models on the full 90% of the data that cross validation was carried out with. The resulting model hyper-parameterers are available in 3. With these trained models we predict on our test set (10% of data completely unseen) and like in (Figure 13, right) we plot our results as a scatter showing how models generalise over the  $R^2$ , FOM and MAE metrics.

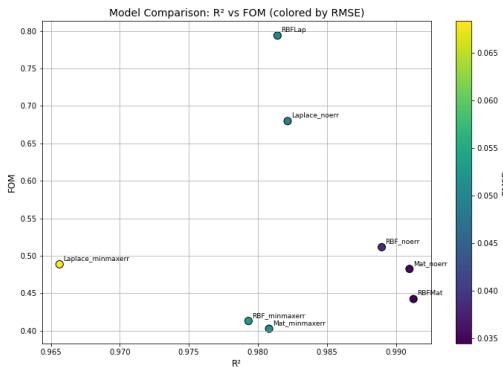


Figure 14: Comparing metrics

To understand the general shape of all our models we pick two cross-sections of our data and plot all our models for each.

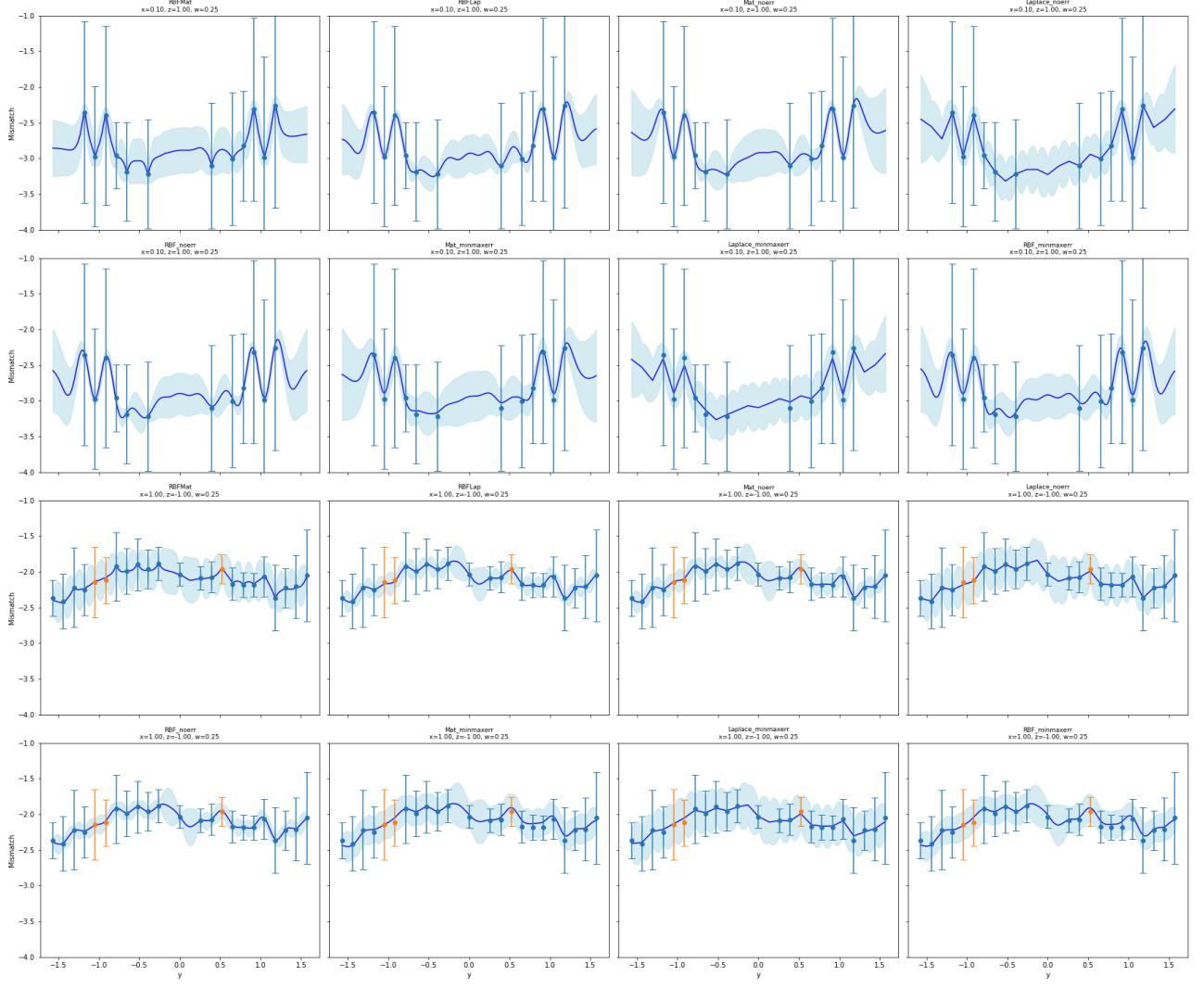


Figure 15: **TODO: Make labels bigger** Comparing Cross-cuts of best models

From these visualizations, we observe that while all models perform well, they differ in how they handle local noise. Let’s examine the **RBFMat** model. It remains smooth where the data is clean but responds sharply in regions containing outliers or local irregularities. This behaviour is reflected in its optimized hyperparameters (Table 3). The RBF component has long characteristic length scales (around 1.0–1.5) and a large scale factor (2.34), which captures the global smooth structure of the data. Meanwhile, the Matern component has much shorter length scales (mostly  $\approx 0.5$ ) and a smaller scale (0.207), allowing it to respond to local variability—effectively modeling input-dependent noise.

In contrast, models using a single kernel with a **WhiteKernel** for noise (e.g., **Mat\_noerr**, **RBF\_noerr**) appear smoother overall. These models result in smaller length scales and relatively small noise variances ( $\sigma_n^2 < 0.01$ ). When using tighter optimisation bounds for noise in the **min\_maxerr** models, we observe from Table 3 that the noise hyperparameter consistently sits at or near the lower bound. This suggests that the GP is compensating for noise directly through the kernel, not through the explicit noise model. This provides further credibility to the **RBFMat** combined model, where the noise appears to be effectively captured within the **Matern** kernel. Finally, examining Laplacian-based kernel models (**Laplace\_noerr** and **Laplace\_minmaxerr**), which only have a single hyperparameter ( $\gamma$ ),

they still perform reasonably well but tend to produce more linear predictions. This is likely due to their limited flexibility compared to other kernels.

Based on our metrics calculated and visualised in Figure 14 and our qualitative examination of the crosscuts in Figure 15, we conclude that the **RBFMat** model offers the best trade-off between flexibility, interpretability, and robustness. However, since the **RBFMat** combined kernel model optimises 10 hyperparameters, there is a risk we are overfitting to the data. Therefore, we retain the **Mat\_noerr** model for comparative purposes, as it offers a smooth fit with fewer hyperparameters.

Table 3: Optimized Hyperparameters for Final GPR Models

Model	Kernel 1	Scale 1	Length Scales 1	Kernel 2	Scale 2	Length Scales 2 / Noise
RBFMat	RBF	2.34	[1.00, 1.51, 1.38, 1.36]	Matern ( $\nu = 0.75$ )	0.207	[0.0996, 0.0582, 0.414, 2.31]
RBFLap	RBF	0.354	[0.10, 0.10, 1.18, 2.91]	Laplacian ( $\gamma = 0.964$ )	0.292	—
Mat_noerr	Matern ( $\nu = 1.75$ )	0.926	[0.227, 0.20, 1.15, 2.85]	White	—	$\sigma_n^2 = 0.00637$
Laplace_noerr	Laplacian ( $\gamma = 0.358$ )	7.24	—	White	—	$\sigma_n^2 = 10^{-6}$
RBF_noerr	RBF	0.728	[0.112, 0.112, 0.958, 1.6]	White	—	$\sigma_n^2 = 0.00728$
Mat_minmaxerr	Matern ( $\nu = 1.75$ )	1.14	[0.27, 0.22, 1.34, 4.73]	White	—	$\sigma_n^2 = 0.0439$
Laplace_minmaxerr	Laplacian ( $\gamma = 0.284$ )	6.60	—	White	—	$\sigma_n^2 = 0.0439$
RBF_minmaxerr	RBF	0.821	[0.12, 0.115, 1.19, 2.52]	White	—	$\sigma_n^2 = 0.0439$

## MCMC

### 6.2 7D Results

SA: Don't do anything for this now, simply discuss in the Discussion section as the next thing to do. Sean: Ask Sarp how to compare 4D with 7D obviously need to use transformation formulas to get equivalent Sean: Ask Sarp if it is at all possible to plots of other other functional fits of Mismatch like he had in his plot Sean: Ask Sar if possible to get true mismatch data from other data-set to test, if model generalises

## 7 Conclusion

- successfully developed accurate models
- Evaluated a wide variety of kernels
- Used MCMC to visualize hyper-parameters posteriors
- Compared 4d to 7d model how did reducing the parameters space effect the model, loose much information??
- Potential Scaling issues

## 8 Discussion

- In future would like to build a model with kernel uncertainty built into model, full gpr **TODO: Add the 7D discussion here**
- Combined GPR , including multiple posteriors weighted
- Use other GPR methods, sparse GPR **Sean: (read and brief comment)**

- Maybe using physical constraints somewhat in the model

## A Appendix A: Derivation of Predictive Distribution

Using Bayes' Theorem applied to continuous probabilities, we have:

$$p(f_*|f) = \frac{p(f_*, f)}{p(f)}.$$

we have:

$$p(f_*, f) = \frac{1}{2\pi\sqrt{|\mathbf{C}|}} \exp\left(-\frac{1}{2} \begin{bmatrix} f \\ f_* \end{bmatrix}^T \mathbf{C}^{-1} \begin{bmatrix} f \\ f_* \end{bmatrix}\right)$$

and

$$p(f) = \frac{1}{\sqrt{2\pi|K|^{1/2}}} \exp\left(-\frac{1}{2} f^T K^{-1} f\right).$$

### Legend

- Covariance matrices:

- $K = K(X, X)$ : Covariance matrix of the training inputs.
- $K_{**} = K(X_*, X_*)$ : Covariance matrix of the test inputs.
- $K_* = K(X, X_*) = K(X_*, X)^\top$ : Cross-covariance between training and test inputs.

- Joint covariance matrix:

$$C = \begin{bmatrix} K & K_* \\ K_*^\top & K_{**} \end{bmatrix}$$

- Determinant of C:

$$|\mathbf{C}| = KK_{**} - K_*K_*^\top$$

- Inverse of C:

$$\mathbf{C}^{-1} = \frac{1}{|\mathbf{C}|} \begin{bmatrix} K_{**} & -K_* \\ -K_*^\top & K \end{bmatrix}$$

- Mean functions:

$$m(X) = m(X_*) = 0$$

## B Appendix B: Kernel Formulas

### Radial Basis Function (RBF) Kernel

$$k(x, x') = \sigma_f^2 \exp\left(-\frac{(x - x')^2}{2\ell^2}\right)$$

This kernel assumes smooth and infinitely differentiable functions, modeling local variations.

## Rational Quadratic Kernel

$$k(x, x') = \sigma_f^2 \left( 1 + \frac{(x - x')^2}{2\alpha\ell^2} \right)^{-\alpha}$$

This kernel can be seen as a scale mixture of RBF kernels, allowing for multi-scale behavior.

## Periodic Kernel

$$k(x, x') = \sigma_f^2 \exp \left( -\frac{2}{\ell^2} \sin^2 \left( \frac{\pi(x - x')}{p} \right) \right)$$

This kernel models repeating structures with period  $p$ .

## Matern Kernel

$$k(x, x') = \sigma_f^2 \frac{2^{1-\nu}}{\Gamma(\nu)} \left( \frac{\sqrt{2\nu}|x - x'|}{\ell} \right)^\nu K_\nu \left( \frac{\sqrt{2\nu}|x - x'|}{\ell} \right)$$

The Matern kernel allows for controlling the smoothness of functions via the parameter  $\nu$ .

## Laplace (Exponential) Kernel

$$k(x, x') = \sigma_f^2 \exp(-\gamma|x - x'|)$$

Equivalent to the Matern kernel with  $\nu = \frac{1}{2}$ , this kernel models rougher functions.

## Linear (Dot-Product) Kernel

$$k(x, x') = \sigma_b^2 + x^\top x'$$

This kernel grows with the similarity (inner product) between inputs, and it allows the function to vary globally. Since it depends directly on the values of  $x$  and  $x'$ , not just their difference, it is non-stationary. It is particularly useful for modeling linear trends.

## C Appendix C: Graphs of 4d finalist GPs

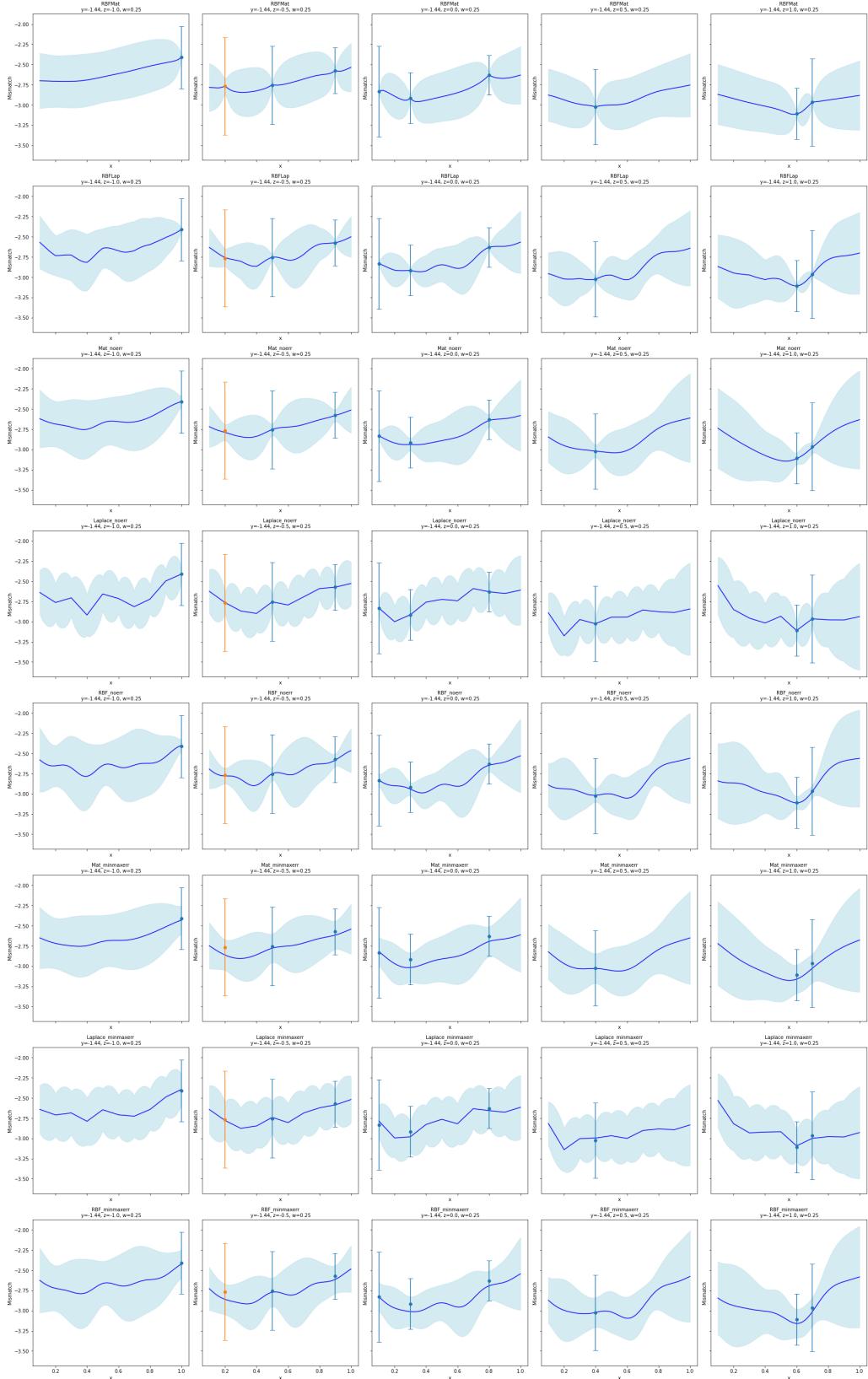


Figure 16: All 8 gps with cutting their y-axis

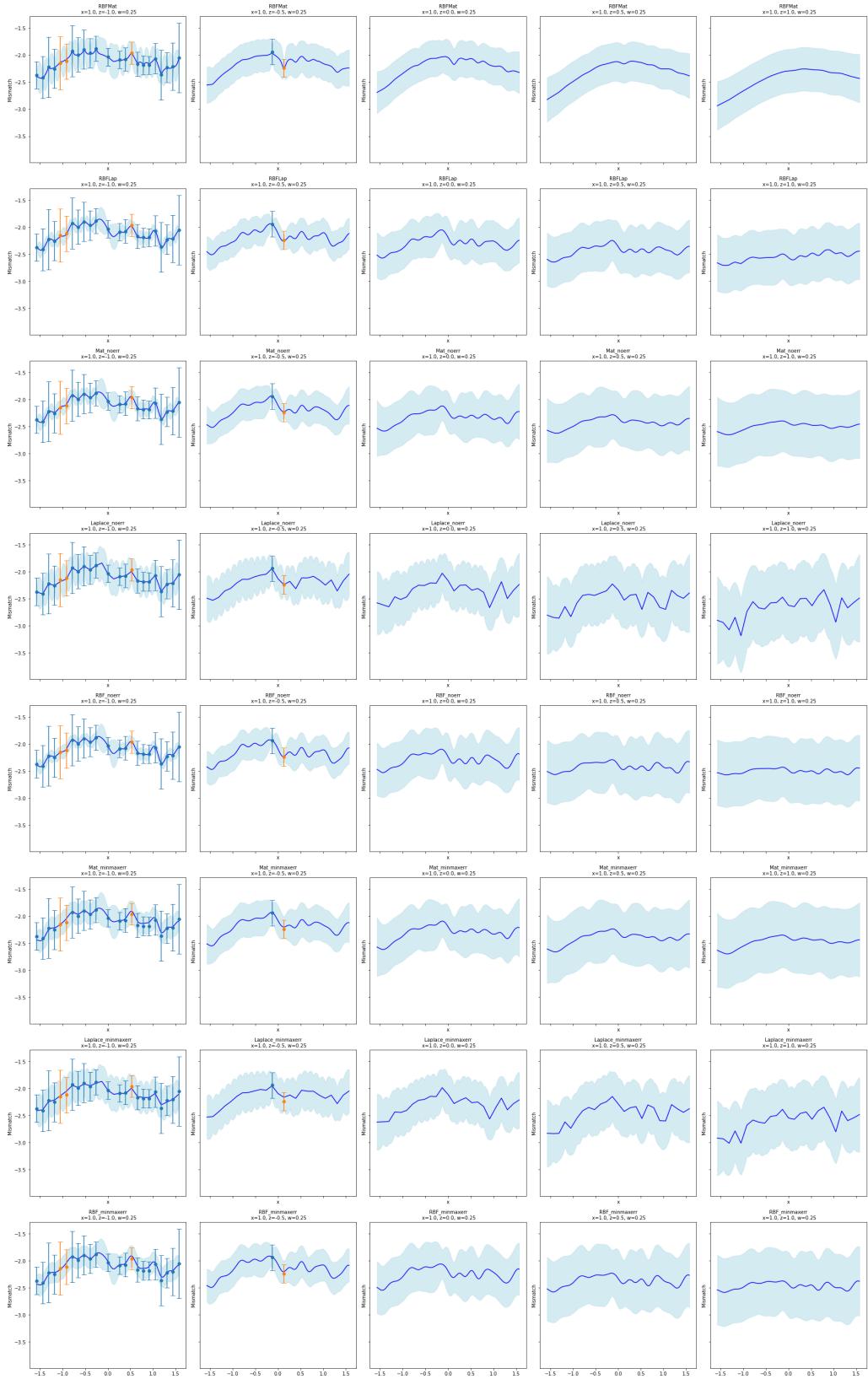


Figure 17: All 8 gps with cutting their x-axis

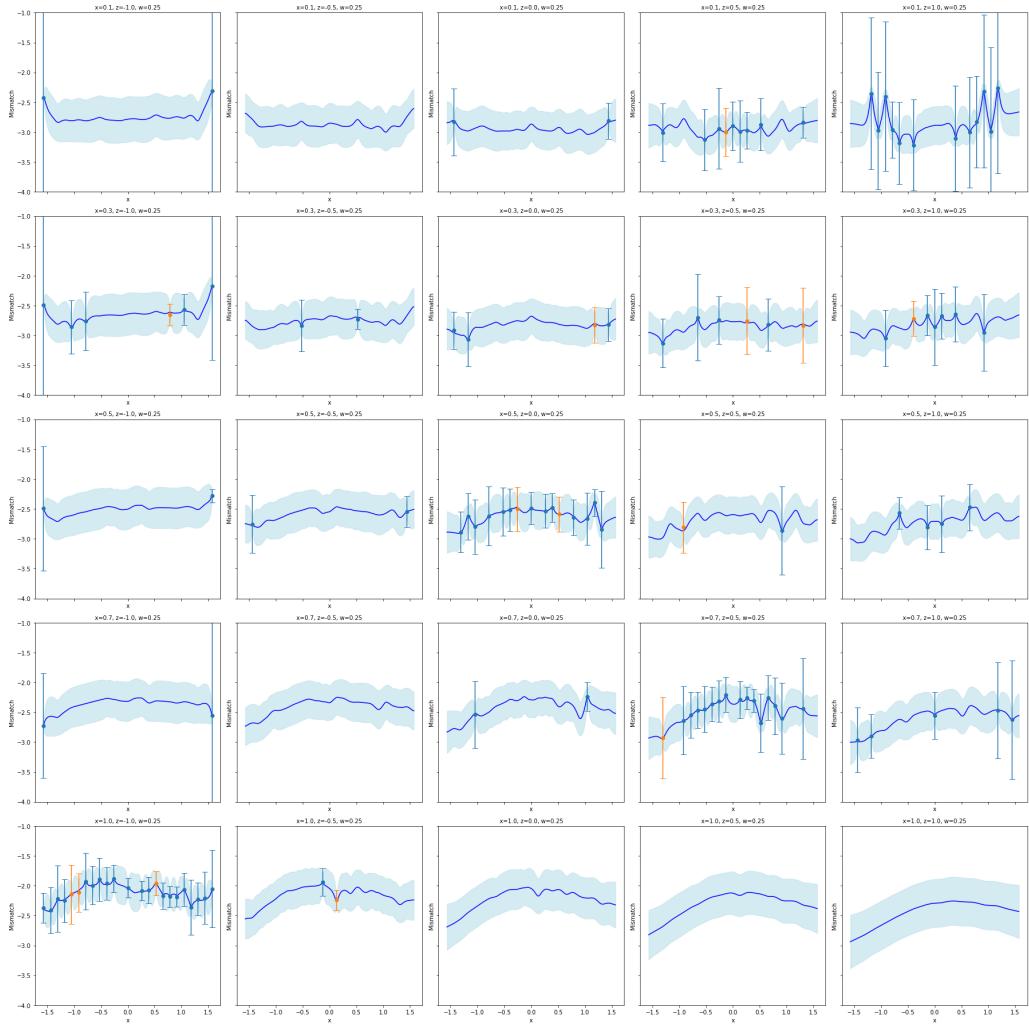


Figure 18: Examining my chosen model RBF Matern kernel

## D Appendix D: Model Evaluation Table and graphs

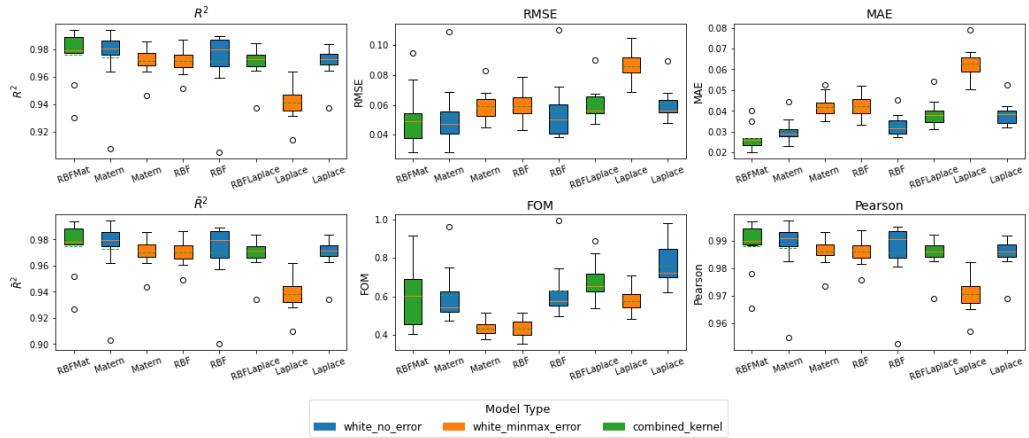


Figure 19: Seeing how the best models performed over different clusters

Table 4: Final Model Rankings from CSV

Kernel	Model	R2	R	RMSE	R	MAE	R	adj R2	R	FOM	R	Pearson	R	Final R
RBFMat	combinedkernel	0.98	1	0.05	1	0.03	1	0.97	1	0.6	9	0.99	1	1
Matern	whitenoerror	0.97	2	0.05	2	0.03	2	0.97	2	0.61	10	0.99	2	2
Matern	whiteminmaxerror	0.97	3	0.06	4	0.04	6	0.97	3	0.43	4	0.99	4	3
RBF	whiteminmaxerror	0.97	4	0.06	5	0.04	7	0.97	4	0.43	5	0.99	3	4
RBF	whitenoerror	0.97	5	0.06	3	0.03	3	0.97	5	0.63	11	0.99	5	5
RBFLaplace	combinedkernel	0.97	6	0.06	6	0.04	5	0.97	6	0.68	12	0.99	6	6
Laplace	whiteminmaxerror	0.94	8	0.09	8	0.06	8	0.94	8	0.58	8	0.97	8	7
Laplace	whitenoerror	0.97	7	0.06	7	0.04	4	0.97	7	0.76	18	0.99	7	8
RBFRad	combinedkernel	0.86	9	0.13	9	0.1	9	0.85	9	0.74	17	0.93	9	9
ExpSineSquared	whiteminmaxerror	0.84	10	0.14	11	0.11	12	0.83	10	0.73	13	0.92	11	10
ExpSineSquared	whitenoerror	0.84	11	0.14	12	0.11	15	0.83	11	0.74	16	0.92	12	11
Matern	fixedalpha	0.83	14	0.14	10	0.1	10	0.83	14	1.33	19	0.92	10	12
Matern	whitemeanerror	0.83	15	0.15	15	0.11	17	0.82	15	0.41	1	0.91	15	13
RationalQuadratic	whitenoerror	0.84	12	0.14	13	0.11	14	0.83	12	0.74	15	0.91	13	14
RationalQuadratic	whiteminmaxerror	0.84	13	0.14	14	0.11	13	0.83	13	0.74	14	0.91	14	15
RBF	whitemeanerror	0.82	16	0.15	16	0.11	18	0.81	16	0.42	3	0.91	17	16
Laplace	whitemeanerror	0.82	17	0.15	18	0.11	19	0.81	17	0.42	2	0.91	16	17
RationalQuadratic	whitemeanerror	0.81	19	0.16	19	0.12	20	0.8	19	0.44	6	0.9	19	18
RBF	fixedalpha	0.82	18	0.15	17	0.11	11	0.81	18	1.73	21	0.91	18	19
ExpSineSquared	whitemeanerror	0.81	20	0.16	20	0.12	21	0.8	20	0.44	7	0.9	20	20
Laplace	fixedalpha	0.8	21	0.16	21	0.11	16	0.79	21	1.45	20	0.9	21	21
ExpSineSquared	fixedalpha	0.76	22	0.17	22	0.12	22	0.75	22	2.52	23	0.88	22	22
RationalQuadratic	fixedalpha	0.76	23	0.17	23	0.12	23	0.75	23	2.46	22	0.88	23	23

## E Appendix E: Bin

### Sean: Moving Evaluation Metrics to Methods

In figure 5, we made a graphical representation of four out of six metrics used to evaluate our model’s accuracy. [8] discusses how these metrics provide a balanced assessment of model performance. The Root Mean Squared Error (RMSE) and Mean Absolute Error (MAE) measure the average deviation of predictions from the true values, with RMSE penalizing larger errors more heavily. The coefficient of determination  $R^2$  quantifies how well the model predicts relative to the mean of the test set. It is computed as 1 minus the ratio of the squared residuals to the total variance. A value closer to 1 indicates better predictive performance. The adjusted  $R^2$  ( $\bar{R}^2$ ) accounts for model complexity by penalizing excessive predictor variables, preventing overfitting. The Figure of Merit (FOM) evaluates the ratio of a point’s prediction error to its associated standard deviation. A FOM near 1 is ideal, indicating that the model’s uncertainty estimates are well-calibrated. A  $FOM \ll 1$  suggests an overly conservative model with large uncertainty, while a  $FOM \gg 1$  may indicate overconfidence, failing to capture true variability. The Pearson correlation coefficient measures the linear relationship between predictions and true values. A correlation of 1 ( $-1$ ) signifies a perfect positive (negative) linear relationship, whereas a correlation of 0 indicates no linear association.

Metric Name	RMSE	$R^2$	FOM	Pearson Coefficient
<b>Formula</b>	$\sqrt{\frac{1}{N} \sum (y_i - \hat{y}_i)^2}$	$1 - \frac{\sum (y_i - \hat{y}_i)^2}{\sum (y_i - \bar{y})^2}$	$\frac{RMSE}{\sigma}$	$\frac{\text{cov}(y - \hat{y})}{\sigma_y \sigma_{\hat{y}}}$
<b>Visual Illustration</b>				

Table 5: Comparison of different performance metrics used in evaluating models. RMSE,  $R^2$ , FOM, and the Pearson Coefficient are included. MAE is similar to RMSE but without squaring errors. Adjusted  $R^2$  accounts for the number of predictors and is slightly modified from  $R^2$ . The actual metrics for each graph are: RMSE = 0.2,  $R^2$  = 0.6, FOM = 1.09, Pearson correlation = 0.8.

## F Appendix F: MCMC details

### Implementing MCMC

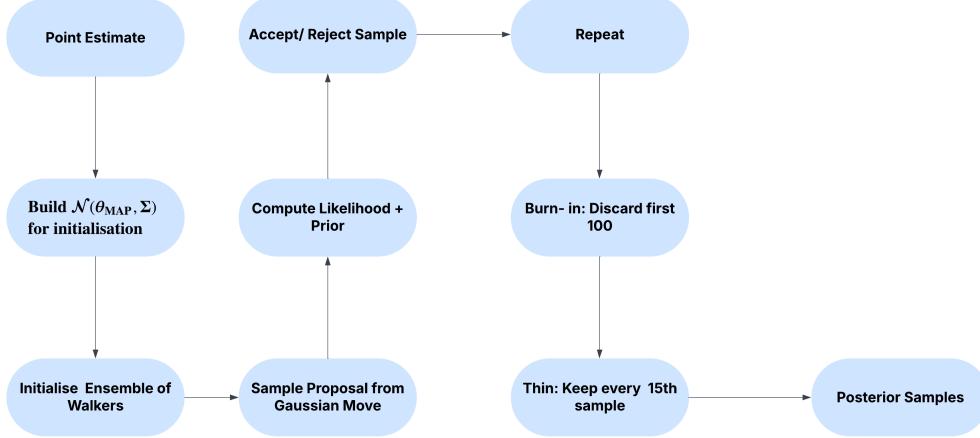


Figure 20: Overview of the MCMC sampling procedure for Gaussian Process hyperparameter inference. This pipeline samples from the posterior  $p(\theta | \mathbf{y}, \mathbf{X})$  using a Metropolis-Hastings Gaussian proposal and an ensemble of walkers.

Before starting MCMC, we must decide which model we want to build the hyperparameter posterior for. This involves selecting one of the six kernels outlined in Section 2.3, along with one of the three noise-modelling approaches described in Section 2.4. Once this model structure is fixed, we obtain initial point estimates for the hyperparameters by maximising the log marginal likelihood, as discussed in Section 2.5.

We then construct a multivariate normal distribution centred at this point estimate and

sample from it to initialise each walker. From there, the walkers explore the hyperparameter space using a Gaussian proposal distribution with a specified covariance. At each step, we compute the sum of the log likelihood and log prior. The proposed sample is then accepted or rejected using the Metropolis-Hastings criterion Could give more detail here. This process is repeated for a fixed number of steps to generate a large set of samples. To ensure convergence and sample independence, we discard the first 100 samples from each walker as burn-in and apply a thinning factor of 15—retaining every 15<sup>th</sup> sample. The resulting collection of samples forms our posterior distribution over hyperparameters, which we visualise using a kernel density estimate (KDE).

## G Appendix G: Noise modeling using Monte Carlo Sampling

We assume the observation noise is Gaussian:

$$\epsilon_i \sim \mathcal{N}(0, \sigma_i^2),$$

we have the observed data  $y$  which is a noisy version of our true function values

$$y = f + \epsilon, \quad \text{with } y \sim \mathcal{N}(f, \Sigma),$$

where  $\Sigma = \text{diag}(\sigma_1^2, \dots, \sigma_n^2)$ . Each true function value corresponds to our observed value  $\pm \epsilon$ . To account for this, we generate  $M$  noisy samples of the observations

$$y^{(s)} = y + \epsilon^{(s)}, \quad \epsilon^{(s)} \sim \mathcal{N}(0, \Sigma). \quad (36)$$

For each sampled dataset  $y^{(s)}$ , we compute a GP posterior

$$p(f_* | X, X_*, \theta, y^{(s)}). \quad (37)$$

To obtain the final predictive distribution, we marginalize over these sampled posteriors:

$$p(f_* | X, X_*, \theta, y) = \int p(f_* | X, X_*, \theta, y^{(s)}) p(y^{(s)} | y) dy^{(s)}. \quad (38)$$

This integral is intractable so we approximate it using Monte Carlo integration where we get the average of each of our predictions on sampled datasets  $y^{(s)}$ :

$$p(f_* | X, X_*, \theta, y) \approx \frac{1}{M} \sum_{s=1}^M p(f_* | X, X_*, \theta, y^{(s)}). \quad (39)$$

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