



# Fast and Robust Overlapping Schwarz Preconditioners in Trilinos

Highly Scalable Algorithms and Their Efficient Implementation

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TU Delft

# Outline

- 1 Exascale Computing & TRILINOS
- 2 The FROSCH (Fast and Robust Overlapping Schwarz) Package
- 3 Distributed Memory Parallelization – Scalability Results for FROSCH Preconditioners
- 4 Node-Level Performance of FROSCH Preconditioners

# **Exascale Computing & Trilinos**

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*For most scientific and engineering applications, Exascale implies  $10^{18}$  IEEE 754 Double Precision (64-bit) operations (multiplications and/or additions) per second (**exaflops**). The **High Performance Linpack (HPL) benchmark**, which **solves a dense linear system using LU factorization with partial pivoting**, is the current benchmark by which the community measures the throughput of a computing system. **To be generally accepted as an Exascale system, a computer must exceed  $10^{18}$  flops (1 exaflops) on the HPL benchmark.***

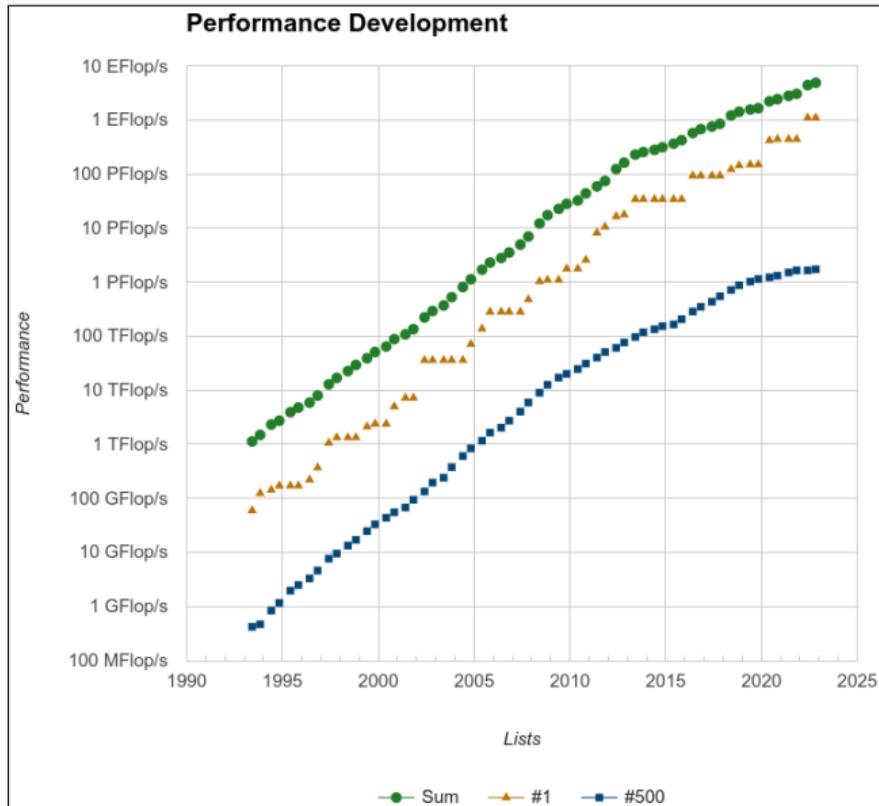


Bergman, Keren, et al.

## **Exascale computing study: Technology challenges in achieving exascale systems.**

Defense Advanced Research Projects Agency Information Processing Techniques Office (DARPA IPTO), Tech. Rep 15 (2008): 181.

# TOP500 List (November 2022)



Taken from <https://www.top500.org>.

Rank	System	Cores	Rmax (PFlop/s)	Rpeak (PFlop/s)	Power (kW)
1	<b>Frontier</b> – HPE Cray EX235a, AMD Optimized 3rd Generation EPYC 64C 2GHz, <b>AMD Instinct MI250X</b> , Slingshot-11 HPE DOE/SC/Oak Ridge National Laboratory, USA	<b>8,730,112</b>	<b>1,102.00</b>	1,685.65	21,100
2	<b>Supercomputer Fugaku</b> – Supercomputer Fugaku, A64FX 48C 2.2GHz, Tofu interconnect D, Fujitsu RIKEN Center for Computational Science, Japan	<b>7,630,848</b>	442.01	537.21	29,899
3	<b>LUMI</b> – HPE Cray EX235a, AMD Optimized 3rd Generation EPYC 64C 2GHz, <b>AMD Instinct MI250X</b> , Slingshot-11, HPE EuroHPC/CSC, Finland	<b>2,220,288</b>	309.10	428.70	6,016
4	<b>Leonardo</b> – BullSequana XH2000, Xeon Platinum 8358 32C 2.6GHz, <b>NVIDIA A100 SXM4 64 GB</b> , Quad-rail NVIDIA HDR100 Infiniband, Atos EuroHPC/CINECA, Italy	<b>1,463,616</b>	174.70	255.75	5,610
5	<b>Summit</b> – IBM Power System AC922, IBM POWER9 22C 3.07GHz, <b>NVIDIA Volta GV100</b> , Dual-rail Mellanox EDR Infiniband, IBM DOE/SC/Oak Ridge National Laboratory, USA	<b>2,414,592</b>	148.60	200.79	10,096
...	...	...	...	...	...

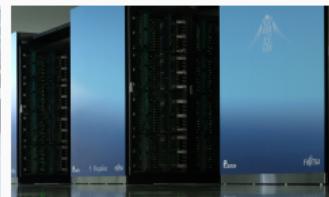
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2	Supercomputer A64FX 48-core, RIKEN C	Out of a total of <b>8,730,112 computing cores</b> , <b>8,138,240 cores</b> are <b>GPU cores</b> .			
3	LUMI – 3rd Gen MI250X, Slingshot-11, HPE EuroHPC/CSC, Finland	→ Almost all the performance in computing bandwidth is on the GPUs.			
4	Leonardo – BullSequana XH2000, Xeon Platinum 8358 32C 2.6GHz, <b>NVIDIA A100 SXM4 64 GB</b> , Quad-rail NVIDIA HDR100 Infiniband, Atos EuroHPC/CINECA, Italy	<b>1,463,616</b>	174.70	255.75	5,610
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# What is Trilinos?

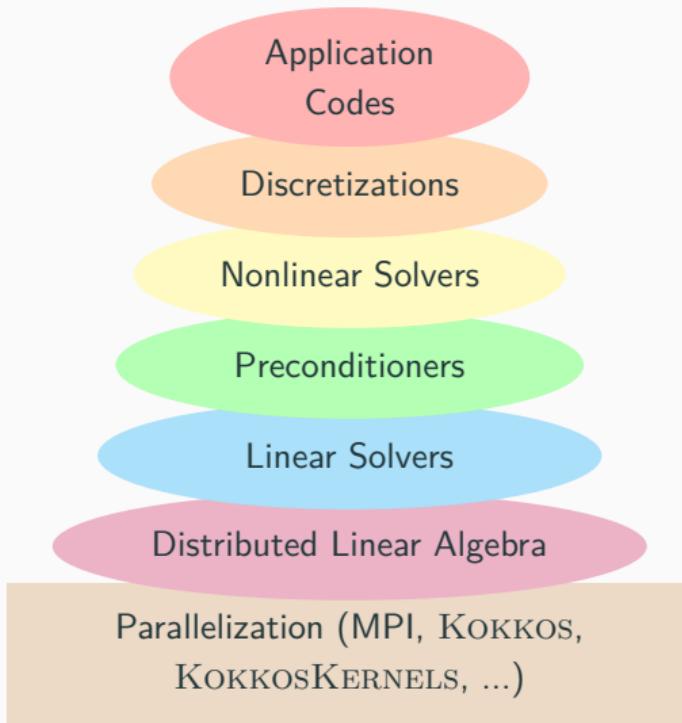


An Open-Source Library of Software for Scientific Computing

Mission statement ([Heroux et al. \(2005\)](#)): “*The TRILINOS Project is an effort to facilitate the design, development, integration, and ongoing support of mathematical software libraries and enabling technologies within an object-oriented software framework for the solution of large-scale, complex multi-physics engineering and scientific problems on new and emerging high-performance computing (HPC) architectures*”.



# Layers of a Trilinos-Based Application



# Why Using Trilinos?

## Wide range of functionality

<b>Data services</b>	Vectors, matrices, graphs and similar data containers, and related operations
<b>Linear and eigen-problem solvers</b>	For large, distributed systems of equations
<b>Nonlinear solvers and analysis tools</b>	Includes basic nonlinear approaches, continuation methods and similar
<b>Discretizations</b>	Tools for the discretization of integral and differential equations
<b>Framework</b>	Tools for building, testing, and integrating TRILINOS capabilities

## Portable parallelism

TRILINOS is targeted for all major parallel architectures, including

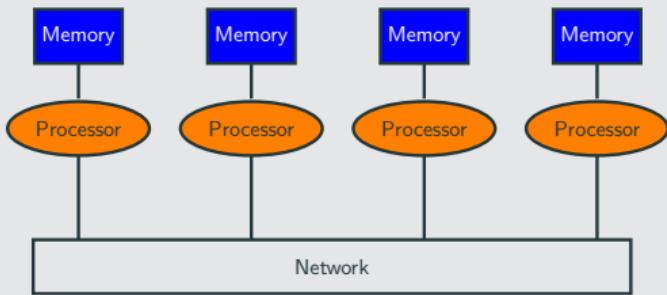
- distributed-memory using the Message Passing Interface (MPI),
- multicore using a variety of common approaches,
- accelerators using common and emerging approaches, and
- vectorization.

*“... as long as a given algorithm and problem size contain enough latent parallelism, **the same Trilinos source code** can be compiled and execution on **any reasonable combination of distributed, multicore, accelerator and vectorizing computing devices.**”* — Trilinos Website

# Parallelization in Trilinos

## Distributed-memory parallelization

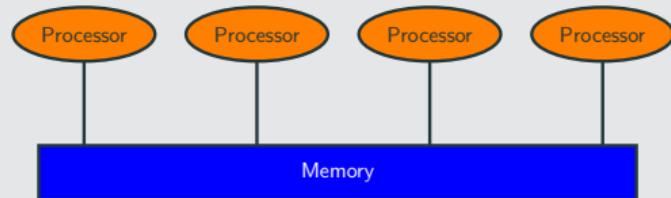
- **Process**-based parallelization
- **Each processor** has its **own internal memory**
- ⊕ No memory access conflicts
- ⊖ Requires (*possibly slow*) data exchange through a network



MPI

## Shared-memory parallelization

- **Thread**-based parallelization
- **All processors** access a **shared memory**
- ⊕ Changes in shared memory are visible to all
- ⊖ Memory access conflicts



CPU GPU

OpenMP  
Pthreads CUDA

# Parallelization and Performance Portability in Trilinos

## Distributed-memory parallelization (MPI)

**MPI parallelization** is provided through the *parallel linear algebra framework*:

- At the moment, there are two different linear algebra frameworks/packages, the older **Epetra** package and the more recent **Tpetra** package.
- The linear algebra frameworks both provide parallel implementations of
  - vectors,
  - sparse matrices,
  - redistributors,
  - and more...
- Based on EPETRA and TPETRA, TRILINOS currently provides two stacks of packages, providing a similar range of functionality.
- TPETRA is built upon KOKKOS; see right.

## Shared-memory parallelization (X)

A systematic framework for **shared-memory parallelization** is provided by the KOKKOS programming model:

- **Kokkos** implements a programming model in C++ for writing performance portable applications targeting all major HPC platforms.
- **KokkosKernels** implements local computational kernels for linear algebra and graph operations, using the KOKKOS programming model.
- Support for CUDA, HPX, OPENMP and PTHREADS.
- TPETRA automatically provides access to the functionality of KOKKOS.

# Overview of Trilinos Packages

TRILINOS is a collection of more than 50 software packages:

- Each TRILINOS package is a *self-contained, independent piece of software* with its *own set of requirements, its own development team<sup>1</sup> and group of users*.
- However, there are often certain *dependencies between different TRILINOS packages*. Some TRILINOS packages also *depend on third party libraries (TPLs)*.
- Generally, a *certain degree of interoperability* of the different TRILINOS packages is provided.

## Contents of trilinos/packages:

adelus	epetra	isorropia	nox	rol	stratimikos	triutils
amesos	epetraext	kokkos	pamgen	rtop	teko	xpetra
amesos2	fei	kokkos-kernels	panzer	rythmos	tempus	zoltan
anasazi	framework	komplex	percept	sacado	teuchos	zoltan2
aztecoo	galeri	minitensor	phalanx	seacas	thyra	
belos	ifpack	ml	pike	shards	tpetra	
common	ifpack2	moertel	piro	shyLU	TriKota	
compadre	intrepid	muelu	pliris	stk	trilinoscouplings	
domi	intrepid2	new_package	PyTrilinos	stokhos	Trilinos_DLLExportMacro.h.in	

# Trilinos Packages

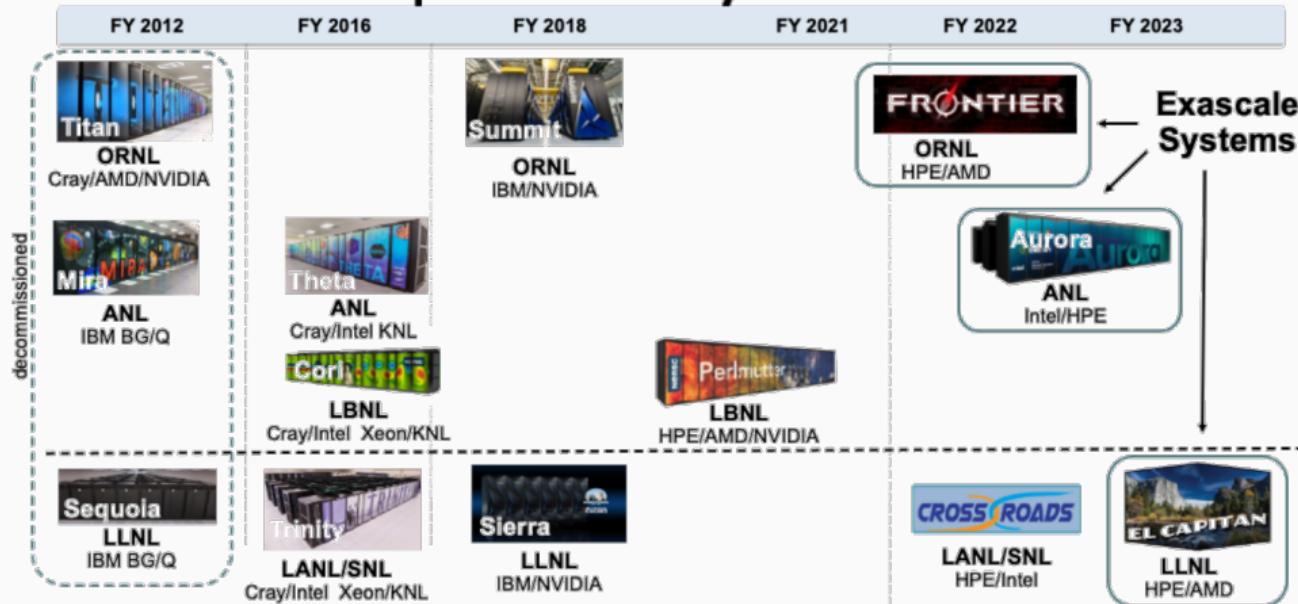
	MPI (EPETRA-based)	MPI+X (TPETRA-based)
Linear algebra	<b>Epetra</b> & <b>EpetraExt</b>	<b>Tpetra</b>
Direct sparse solvers	<b>Amesos</b>	<b>Amesos2</b>
Iterative solvers	<b>AztecOO</b>	<b>Belos</b>
Preconditioners:		
• One-level (incomplete) factorization	<b>Ifpack</b>	<b>Ifpack2</b>
• Multigrid	<b>ML</b>	<b>MueLu</b>
• Domain decomposition		<b>ShyLU</b>
Eigenproblem solvers		<b>Anasazi</b>
Nonlinear solvers	<b>NOX</b> & <b>LOCA</b>	
Partitioning	<b>Isorropia</b> & <b>Zoltan</b>	<b>Zoltan2</b>
Example problems	<b>Galeri</b>	
Performance portability		<b>Kokkos</b> & <b>KokkosKernels</b>
Interoperability	<b>Stratimikos</b> & <b>Thyra</b>	
Tools	<b>Teuchos</b>	
:	:	:

- Packages, that do not depend on EPETRA or TPETRA work in both software stacks, e.g., GALERI, NOX & LOCA, TEUCHOS
- More details on <https://trilinos.github.io>.

# Trilinos & Exascale Computing

The development of TRILINOS towards Exascale computing is strongly influenced by **U.S. Exascale systems** as well as the **Exascale Computing Project**.

## DOE HPC Roadmap to Exascale Systems



See <http://e4s.io>

The development of TRILINOS towards Exascale computing is strongly influenced by **U.S. Exascale systems** as well as the **Exascale Computing Project**.

## Exascale Computing Project

The Exascale Computing Project (ECP) is a collaborative effort of two US Department of Energy (DOE) organizations – the Office of Science (DOE-SC) and the National Nuclear Security Administration (NNSA).



<https://www.exascaleproject.org/>

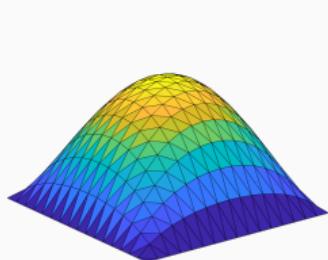
The ECP is commissioned to provide new scientific software capabilities on the frontier of algorithms, software and hardware

- ECP uses platforms to foster collaboration and cooperation as we head into the frontier
- ECP has two primary software platforms:
  - **E4S** (Extreme-scale Scientific Software Stack): a comprehensive portfolio of ECP-sponsored products and dependencies
  - **SDKs** (Software Development Kits): Domain-specific collaborative and aggregate product development of similar capabilities

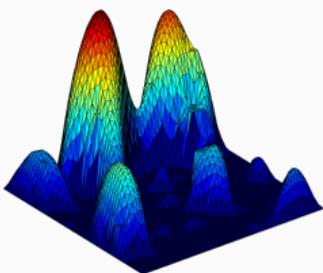
# The FROSch (Fast and Robust Overlapping Schwarz) Package

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# Solving A Model Problem



$$\alpha(x) = 1$$



$$\text{heterogeneous } \alpha(x)$$

Consider a **diffusion model problem**:

$$\begin{aligned} -\nabla \cdot (\alpha(x) \nabla u(x)) &= f \quad \text{in } \Omega = [0, 1]^2, \\ u &= 0 \quad \text{on } \partial\Omega. \end{aligned}$$

Discretization using finite elements yields a **sparse** linear system of equations

$$\mathbf{K}\mathbf{u} = \mathbf{f}.$$

## Direct solvers

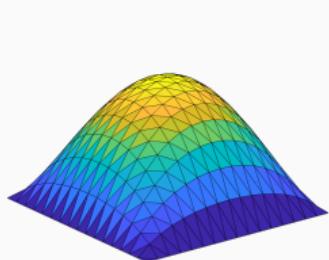
For fine meshes, solving the system using a direct solver is not feasible due to **superlinear complexity and memory cost**.

## Iterative solvers

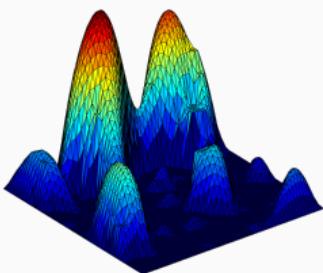
**Iterative solvers are efficient** for solving sparse linear systems of equations, however, the **convergence rate generally depends on the condition number  $\kappa(\mathbf{A})$** . It deteriorates, e.g., for

- fine meshes, that is, small element sizes  $h$
- large contrasts  $\frac{\max_x \alpha(x)}{\min_x \alpha(x)}$

# Solving A Model Problem



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Discretization using finite elements yields a **sparse** linear system of equations

$$\mathbf{K}\mathbf{u} = \mathbf{f}.$$

⇒ We introduce a preconditioner  $\mathbf{M}^{-1} \approx \mathbf{A}^{-1}$  to improve the condition number:

$$\mathbf{M}^{-1} \mathbf{A} \mathbf{u} = \mathbf{M}^{-1} \mathbf{f}$$

## Direct solvers

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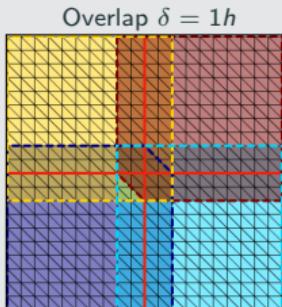
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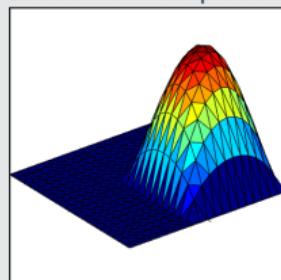
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- large contrasts  $\frac{\max_x \alpha(x)}{\min_x \alpha(x)}$

# Two-Level Schwarz Preconditioners

## One-level Schwarz preconditioner



Solution of local problem



Based on an **overlapping domain decomposition**, we define a **one-level Schwarz operator**

$$M_{OS-1}^{-1} K = \sum_{i=1}^N R_i^T K_i^{-1} R_i K,$$

where  $R_i$  and  $R_i^T$  are restriction and prolongation operators corresponding to  $\Omega'_i$ , and  $K_i := R_i K R_i^T$ .

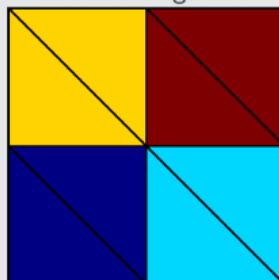
**Condition number estimate:**

$$\kappa(M_{OS-1}^{-1} K) \leq C \left( 1 + \frac{1}{H\delta} \right)$$

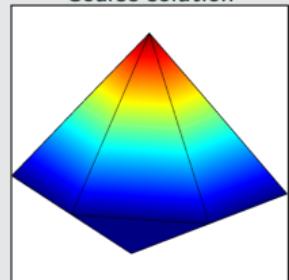
with subdomain size  $H$  and overlap width  $\delta$ .

## Lagrangian coarse space

Coarse triangulation



Coarse solution



The two-level overlapping Schwarz operator reads

$$M_{OS-2}^{-1} K = \underbrace{\Phi K_0^{-1} \Phi^T K}_{\text{coarse level - global}} + \underbrace{\sum_{i=1}^N R_i^T K_i^{-1} R_i K}_{\text{first level - local}},$$

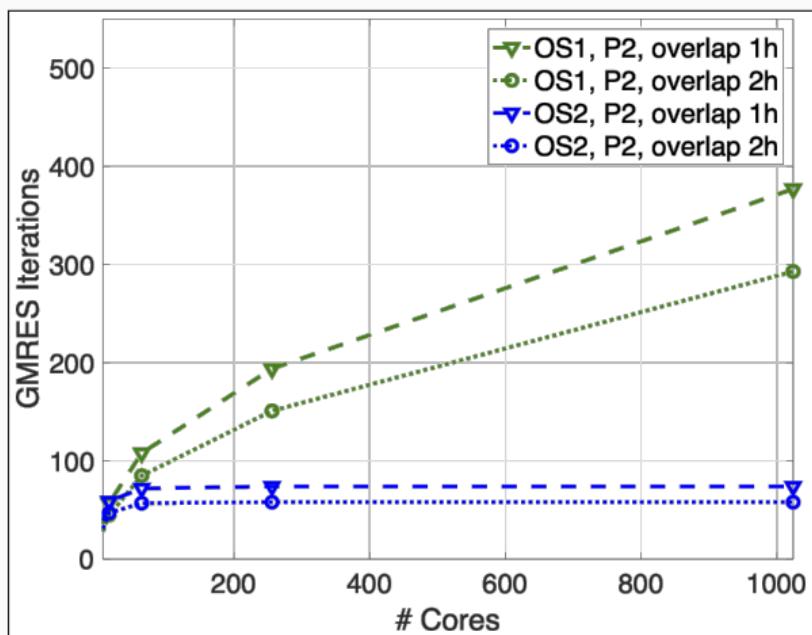
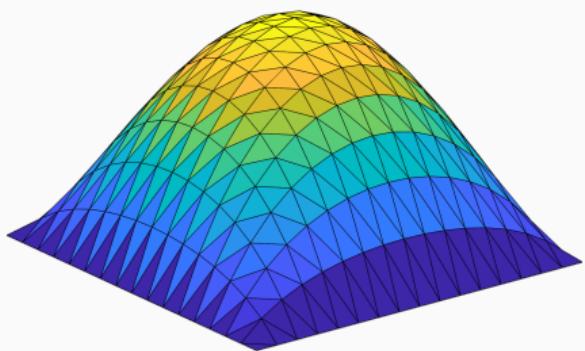
where  $\Phi$  contains the coarse basis functions and  $K_0 := \Phi^T K \Phi$ ; cf., e.g., [Toselli, Widlund \(2005\)](#).  
The construction of a Lagrangian coarse basis requires a coarse triangulation.

**Condition number estimate:**

$$\kappa(M_{OS-2}^{-1} K) \leq C \left( 1 + \frac{H}{\delta} \right)$$

# One- Vs Two-Level Schwarz Preconditioners

Diffusion model problem in two dimensions, # subdomains = # cores,  $H/h = 100$



# FROSCh (Fast and Robust Overlapping Schwarz) Framework in Trilinos



## Software

- Object-oriented C++ domain decomposition solver framework with MPI-based distributed memory parallelization
- Part of TRILINOS with support for both parallel linear algebra packages EPETRA and TPETRA
- Node-level parallelization and performance portability on CPU and GPU architectures through KOKKOS
- Accessible through unified TRILINOS solver interface STRATIMIKOS

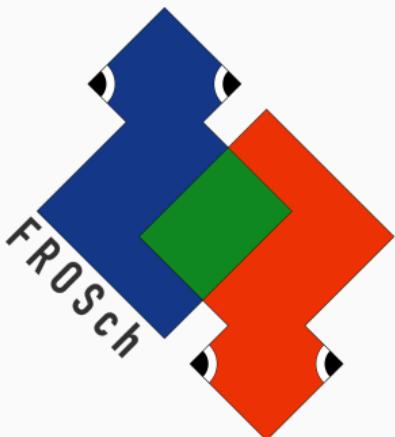
## Methodology

- Parallel scalable multi-level Schwarz domain decomposition preconditioners
- Algebraic construction based on the parallel distributed system matrix
- Extension-based coarse spaces

## Team (active)

- |   |  |
|---|--|
| <ul style="list-style-type: none"><li>▪ Alexander Heinlein (TU Delft)</li><li>▪ Siva Rajamanickam (Sandia)</li><li>▪ Friederike Röver (TUBAF)</li></ul> | <ul style="list-style-type: none"><li>▪ Axel Klawonn (Uni Cologne)</li><li>▪ Oliver Rheinbach (TUBAF)</li><li>▪ Ichitaro Yamazaki (Sandia)</li></ul> |
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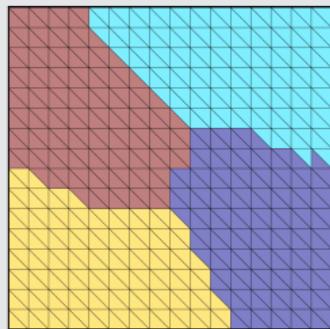
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## Overlapping domain decomposition

In FROSCH, the overlapping subdomains  $\Omega'_1, \dots, \Omega'_N$  are constructed by **recursively adding layers of elements** to the nonoverlapping subdomains; this can be performed based on the sparsity pattern of  $K$ .

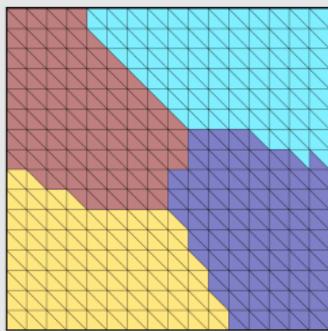


Nonoverlapping DD

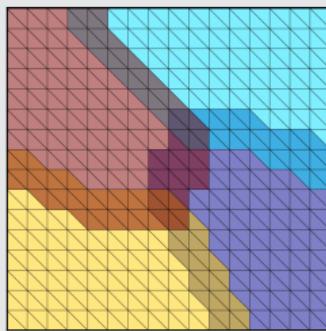
# Algorithmic Framework for FROSCH Overlapping Domain Decompositions

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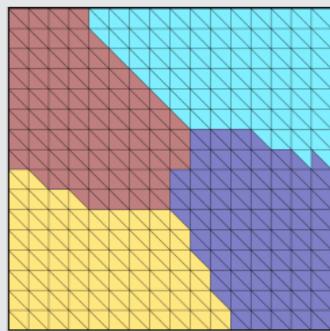


Overlap  $\delta = 1h$

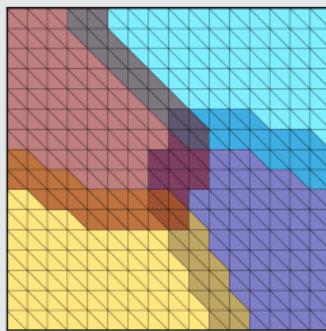
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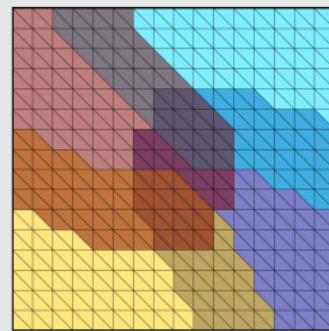
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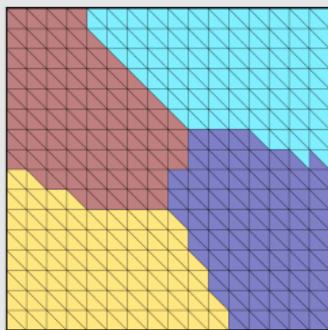


Overlap  $\delta = 2h$

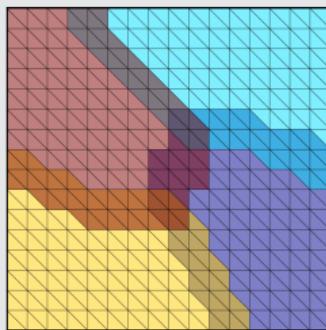
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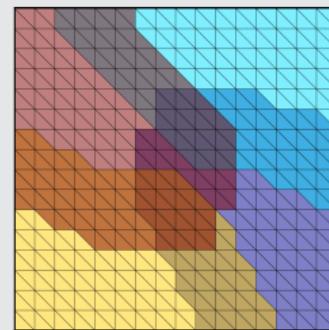
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Nonoverlapping DD



Overlap  $\delta = 1h$



Overlap  $\delta = 2h$

## Computation of the overlapping matrices

The overlapping matrices

$$K_i = R_i K R_i^T$$

can easily be extracted from  $K$  since  $R_i$  is just a **global-to-local index mapping**.

# Algorithmic Framework for FROSCH Coarse Spaces

FROSCH preconditioners use **algebraic coarse spaces** that are constructed in **four algorithmic steps**:

1. Identification of the **domain decomposition interface**
2. Construction of a **partition of unity (POU)** on the interface
3. Computation of a **coarse basis on the interface**
4. Harmonic extensions into the interior to obtain a **coarse basis** on the whole domain

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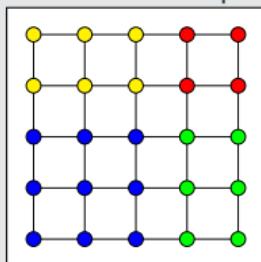
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## Identification of the domain decomposition interface

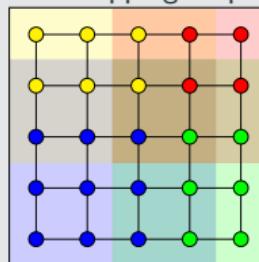
If not provided by the user, FROSCH will construct a **repeated map** where the interface ( $\Gamma$ ) nodes are shared between processes from the parallel distribution of the matrix rows (**distributed map**).

Then, FROSCH automatically identifies vertices, edges, and (in 3D) faces, by the multiplicities of the nodes.

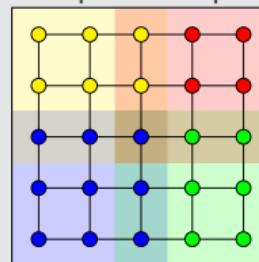
distributed map



overlapping map



repeated map



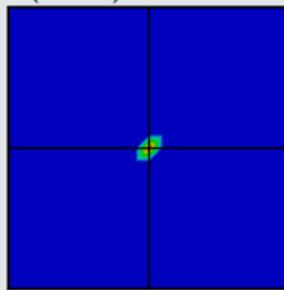
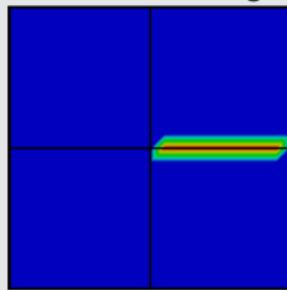
# Algorithmic Framework for FROSCH Coarse Spaces

FROSCH preconditioners use **algebraic coarse spaces** that are constructed in four algorithmic steps:

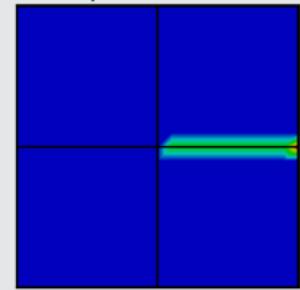
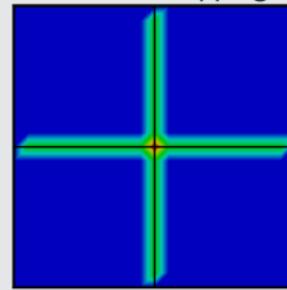
1. Identification of the **domain decomposition interface**
2. **Construction of a partition of unity (POU) on the interface**
3. Computation of a **coarse basis on the interface**
4. Harmonic extensions into the interior to obtain a **coarse basis** on the whole domain

## Construction of a partition of unity on the interface

vertices, edges, and (in 3D) faces



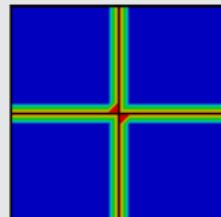
overlapping vertex components



We construct a **partition of unity (POU)**  $\{\pi_i\}_i$  with

$$\sum_i \pi_i = 1$$

⇒



on the interface  $\Gamma$ .

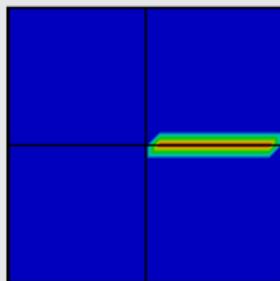
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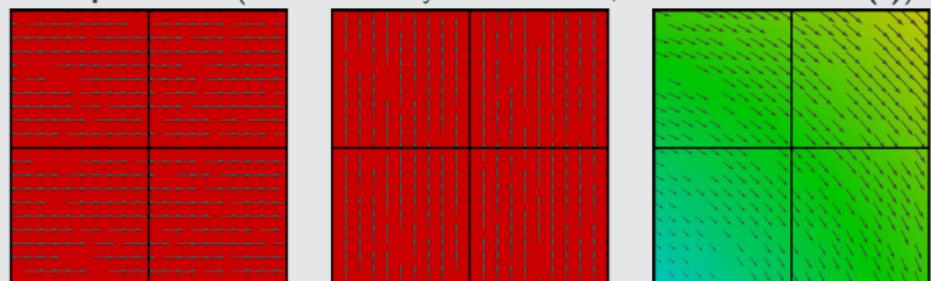
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## Computation of a coarse basis on the interface

interface POU function



null space basis (linear elasticity: **translations, linearized rotation(s)**)



For each partition of unity function  $\pi_i$ , we compute a basis for the space

$$\text{span} \left( \{\pi_i \times z_j\}_j \right),$$

where  $\{z_j\}_j$  is a null space basis. In case of **linear dependencies**, we perform a **local QR factorization** to construct a basis.

This yields an **interface coarse basis**  $\Phi_\Gamma$ .

The linearized rotation

$$\begin{bmatrix} y \\ -x \end{bmatrix}$$

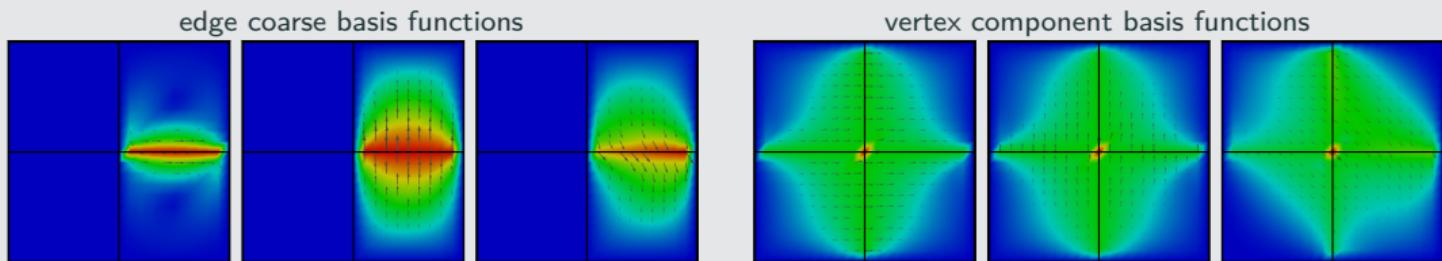
depends on coordinates  
(geometric information).

# Algorithmic Framework for FROSCH Coarse Spaces

FROSCH preconditioners use **algebraic coarse spaces** that are constructed in four algorithmic steps:

1. Identification of the **domain decomposition interface**
2. Construction of a **partition of unity (POU)** on the interface
3. Computation of a **coarse basis on the interface**
4. Harmonic extensions into the interior to obtain a **coarse basis on the whole domain**

## Harmonic extensions into the interior

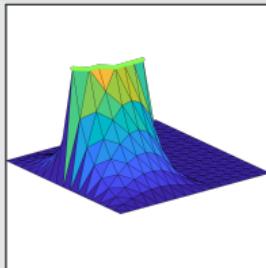
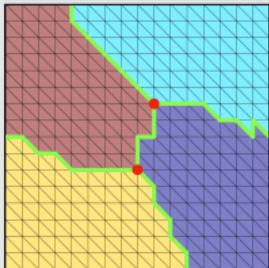


For each **interface coarse basis function**, we compute the interior values  $\Phi_I$  by computing **harmonic / energy-minimizing extensions**:

$$\Phi = \begin{bmatrix} -K_{II}^{-1} K_{\Gamma I}^T \Phi_{\Gamma} \\ \Phi_{\Gamma} \end{bmatrix} = \begin{bmatrix} \Phi_I \\ \Phi_{\Gamma} \end{bmatrix}.$$

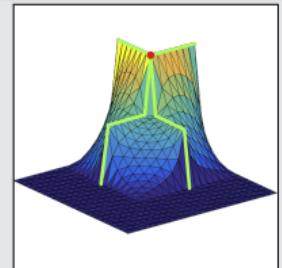
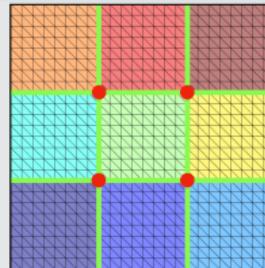
# Examples of Extension-Based Coarse Spaces

## GDSW (Generalized Dryja–Smith–Widlund)



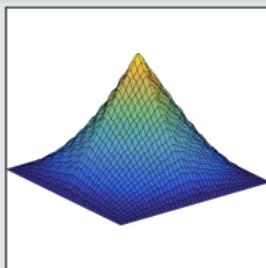
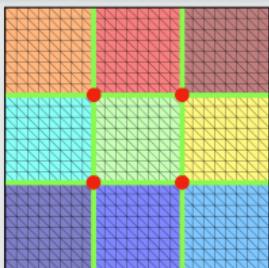
- Dohrmann, Klawonn, Widlund (2008)
- Dohrmann, Widlund (2009, 2010, 2012)

## RGDSW (Reduced dimension GDSW)



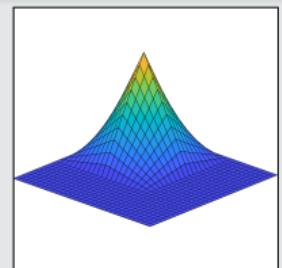
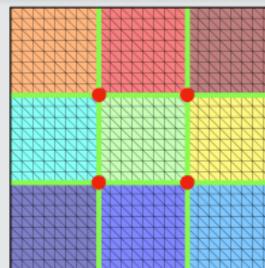
- Dohrmann, Widlund (2017)
- H., Klawonn, Knepper, Rheinbach, Widlund (2022)

## MsFEM (Multiscale Finite Element Method)



- Hou (1997), Efendiev and Hou (2009)
- Buck, Iliev, and Andrä (2013)
- H., Klawonn, Knepper, Rheinbach (2018)

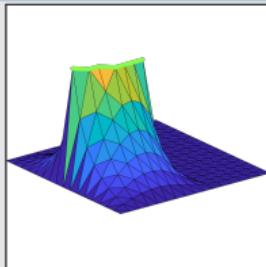
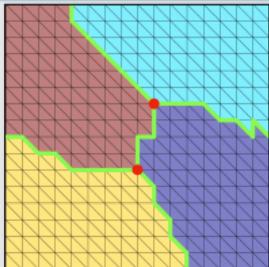
## Q1 Lagrangian / piecewise bilinear



Piecewise linear interface partition of unity functions and a structured domain decomposition.

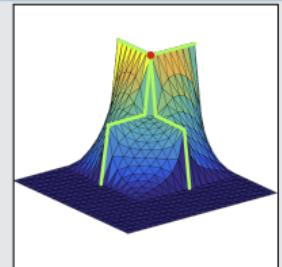
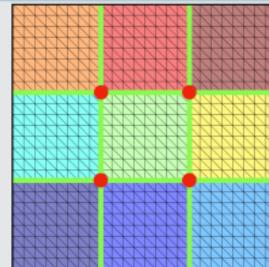
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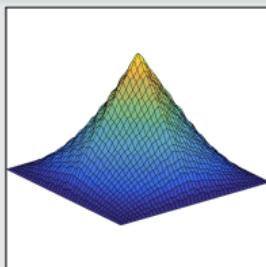
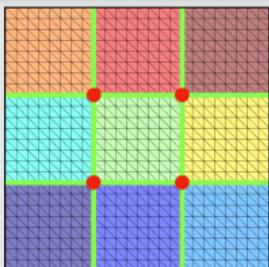
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## RGDSW (Reduced dimension GDSW)



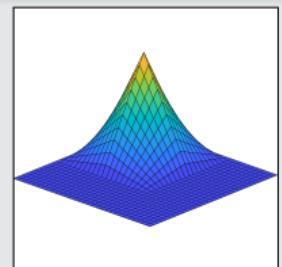
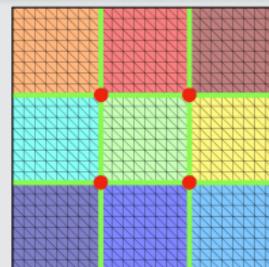
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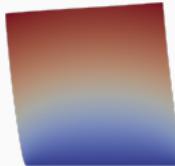
Piecewise linear interface partition of unity functions and a **structured domain decomposition**.

**Distributed Memory**  
**Parallelization – Scalability**  
**Results for FROSch**  
**Preconditioners**

---

# Algebraic FROSch Preconditioners for Elasticity

$$\begin{aligned} \operatorname{div} \boldsymbol{\sigma} &= (0, -100, 0)^T \quad \text{in } \Omega := [0, 1]^3, \\ \boldsymbol{u} &= 0 \quad \text{on } \partial\Omega_D := \{0\} \times [0, 1]^2, \\ \boldsymbol{\sigma} \cdot \boldsymbol{n} &= 0 \quad \text{on } \partial\Omega_N := \partial\Omega \setminus \partial\Omega_D \end{aligned}$$



St. Venant Kirchhoff material, P2 finite elements,  $H/h = 9$ ; implementation in FEDDLib. (timings: setup + solve = total)

prec.	type	#cores	64	512	4 096
GDSW	rotations	#its. time	16.3 $40.1 + 5.9 = 46.0$	17.3 $55.0 + 8.5 = 63.5$	19.3 $223.3 + 24.4 = 247.7$
	no rotations	#its. time	24.5 $32.5 + 8.4 = 40.9$	29.3 $38.4 + 11.8 = 46.7$	32.3 $102.2 + 20.0 = 122.2$
	fully algebraic	#its. time	57.5 $42.0 + 20.5 = 62.5$	74.8 $46.0 + 29.9 = 75.9$	78.0 $124.8 + 50.5 = 175.3$
RGDSW	rotations	#its. time	18.8 $27.8 + 6.4 = 34.2$	21.3 $31.1 + 8.0 = 39.1$	19.8 $41.3 + 8.9 = 50.2$
	no rotations	#its. time	29.0 $26.2 + 9.4 = 35.6$	32.8 $27.3 + 11.8 = 39.1$	35.5 $31.1 + 14.3 = 45.4$
	fully algebraic	#its. time	60.7 $27.9 + 19.9 = 47.8$	78.5 $28.7 + 27.9 = 56.6$	83.0 $34.1 + 33.1 = 67.2$

4 Newton iterations (with backtracking) were necessary for convergence (relative residual reduction of  $10^{-8}$ ) for all configurations.

Computations on magnitUDE (University Duisburg-Essen).

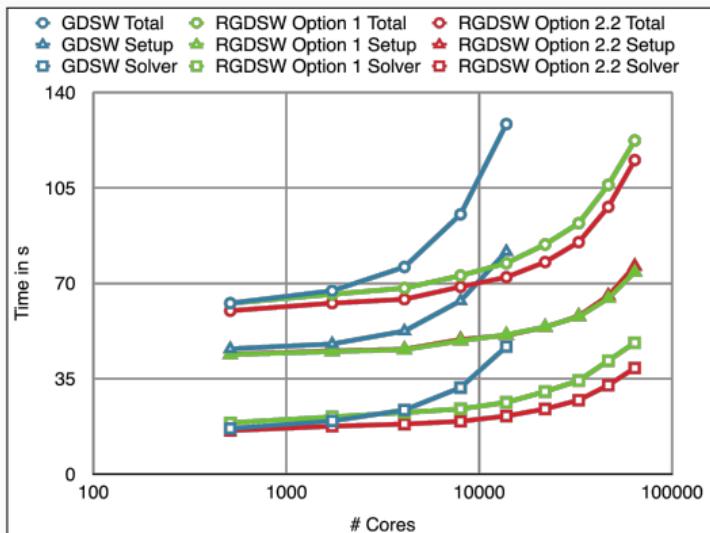
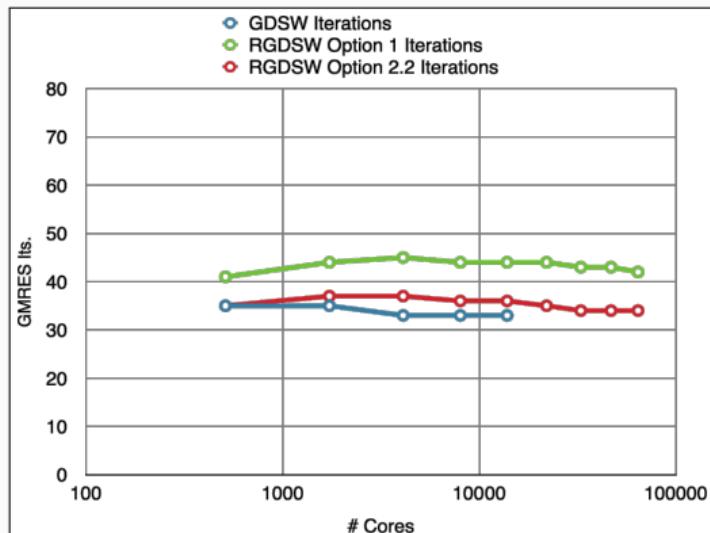
Heinlein, Hochmuth, and Klawonn (2021)

# Weak Scalability up to 64 k MPI ranks / 1.7 b Unknowns (3D Poisson; Juqueen)

Model problem: **Poisson equation in 3D**

Coarse solver: **MUMPS (direct)**

Largest problem: **374 805 361 / 1 732 323 601 unknowns**

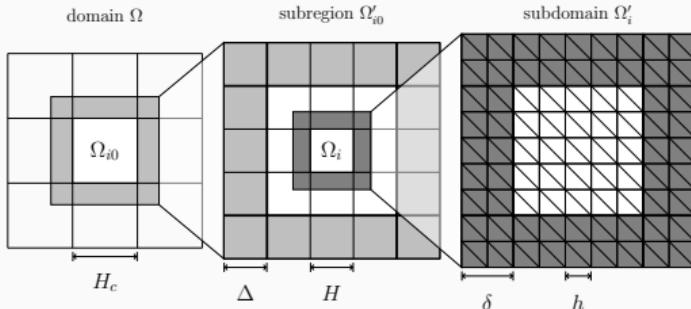


Cf. [Heinlein, Klawonn, Rheinbach, Widlund \(2017\)](#); computations performed on Juqueen, JSC, Germany.

⇒ Using the **reduced dimension coarse space**, we can **improve parallel scalability**.

To extend the scalability even further, we consider **multi-level Schwarz preconditioners**.

# Three-Level GDSW Preconditioner



Heinlein, Klawonn, Rheinbach, Röver (2019, 2020),  
Heinlein, Rheinbach, Röver (2022)

The **three-level GDSW preconditioner** is defined as

$$\mathbf{M}_{3GDSW}^{-1} = \underbrace{\Phi \left( \underbrace{\Phi_0 \mathbf{K}_{00}^{-1} \Phi_0^T}_{\text{third level}} + \sum_{i=1}^{N_0} \mathbf{R}_{i0}^T \mathbf{K}_{i0}^{-1} \mathbf{R}_{i0} \right) \Phi^T}_{\text{coarse levels}} + \sum_{j=1}^N \mathbf{R}_j^T \mathbf{K}_j^{-1} \mathbf{R}_j,$$

where  $\mathbf{K}_{00} = \Phi_0^T \mathbf{K}_0 \Phi_0$  and  $\mathbf{K}_{i0} = \mathbf{R}_{i0} \mathbf{K}_0 \mathbf{R}_{i0}^T$  for  $i = 1, \dots, N_0$ .

Here, let  $\mathbf{R}_{i0} : V^0 \rightarrow V_i^0 := V^0(\Omega'_{i0})$  for  $i = 1, \dots, N_0$  be **restriction operators on the subregion level** and  $\Phi_0$  contain to corresponding **coarse basis functions**. Our approach is related to other three-level DD methods; cf., e.g., three-level BDDC by Tu (2007).

## Recursive approach

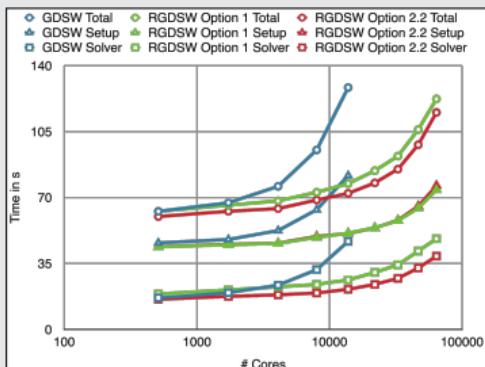
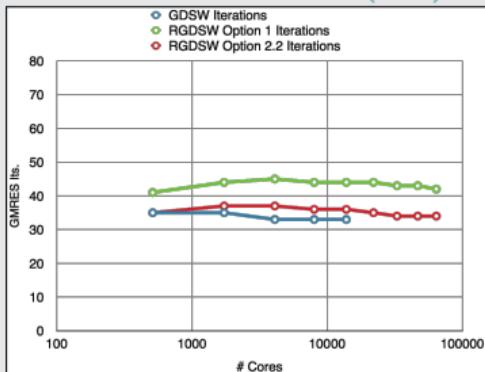
Instead of solving the coarse problem exactly, we apply another GDSW preconditioner on the coarse level  $\Rightarrow$  **recursive application of the GDSW preconditioner**.

Therefore, we introduce **coarse subdomains on the coarse level**, denoted as **subregions**.

# Weak Scalability up to 64 k MPI ranks / 1.7 b Unknowns (3D Poisson; Juqueen)

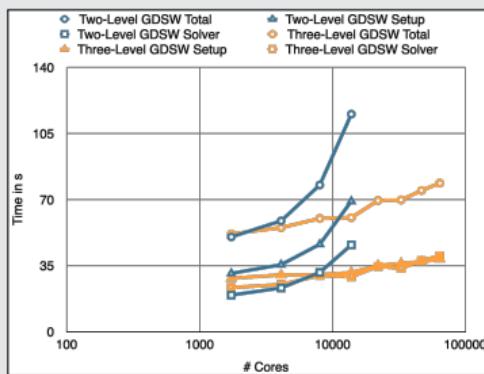
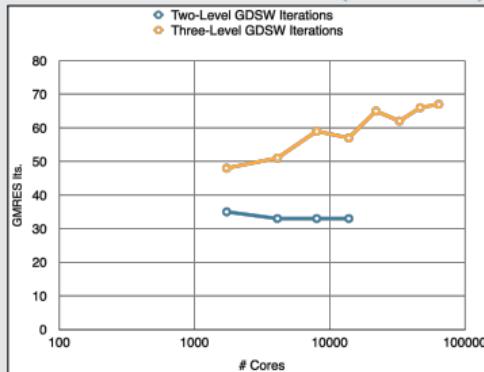
## GDSW vs RGDSW (reduced dimension)

Heinlein, Klawonn, Rheinbach, Widlund (2019).



## Two-level vs three-level GDSW

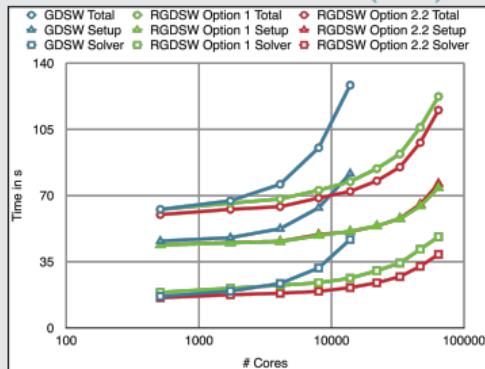
Heinlein, Klawonn, Rheinbach, Röver (2019, 2020).



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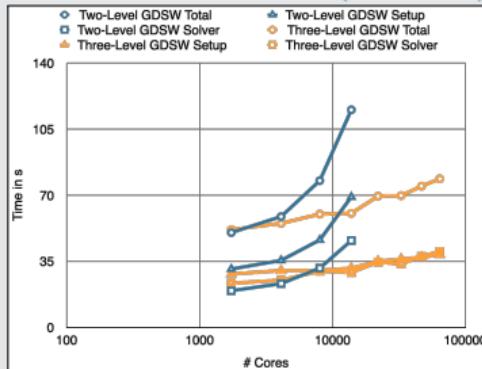
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## Two-level vs three-level GDSW

Heinlein, Klawonn, Rheinbach, Röver (2019, 2020).



# subdomains (=cores)		1 728	4 096	8 000	13 824	21 952	32 768	46 656	64 000
GDSW	Size of $K_0$	10 439	25 695	51 319	89 999	-	-	-	-
	Size of $K_{00}$	98	279	604	1 115	1 854	2 863	4 184	5 589
RGDSW	Size of $K_0$	1 331	3 375	6 859	12 167	19 683	29 791	42 875	59 319
	Size of $K_{00}$	8	27	64	125	216	343	512	729

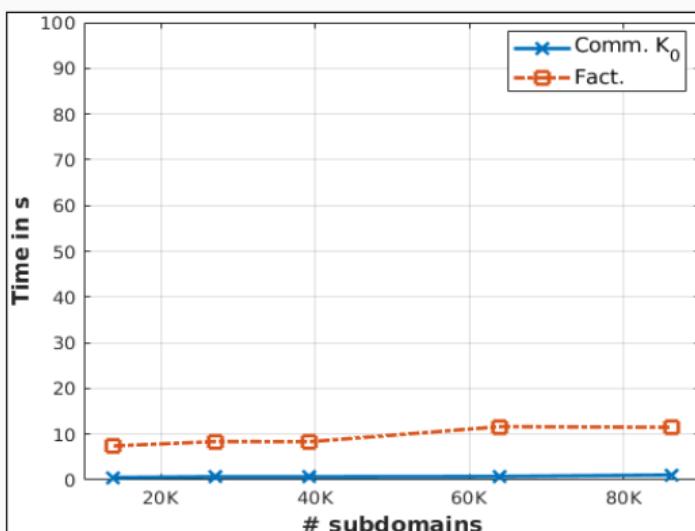
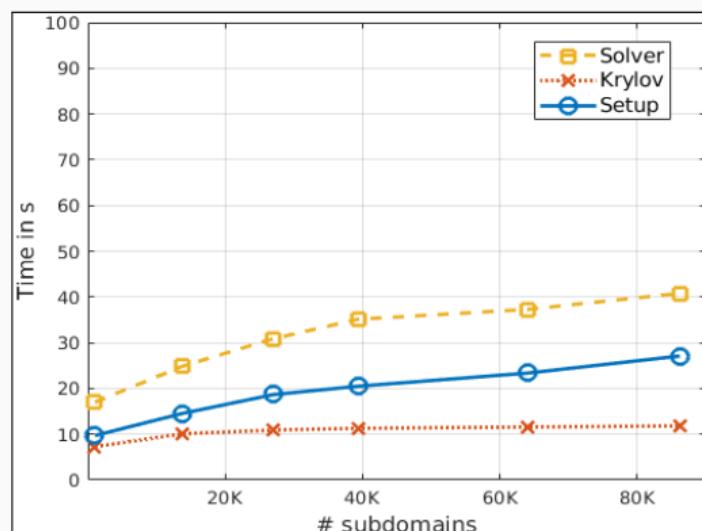
# Weak Scalability of the Three-Level RGDSW Preconditioner – SuperMUC-NG

In Heinlein, Rheinbach, Röver (2022), it has been shown that the **null space can be transferred algebraically to higher levels**.

Model problem: Linear elasticity in 3D

Largest problem: 2 040 000 000 unknowns

Coarse solver level 3: Intel MKL Pardiso (direct)



Cf. Heinlein, Rheinbach, Röver (2022); computations performed on SuperMUC-NG, LRZ, Germany.

# Weak Scalability of the Three-Level RGDSW Preconditioner – Theta

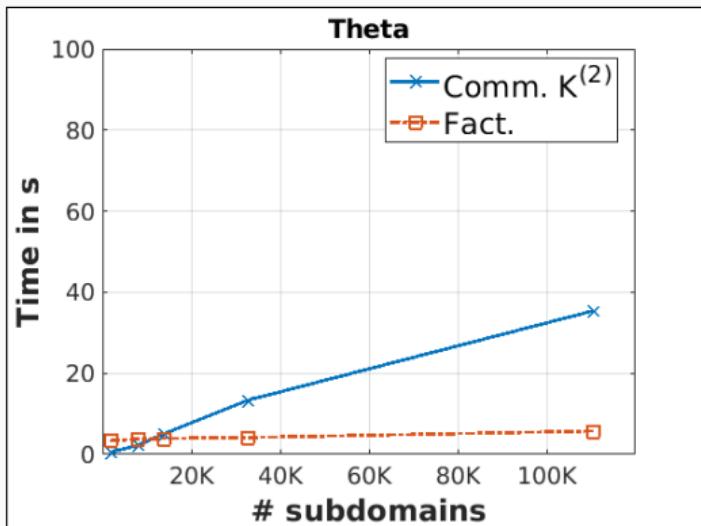
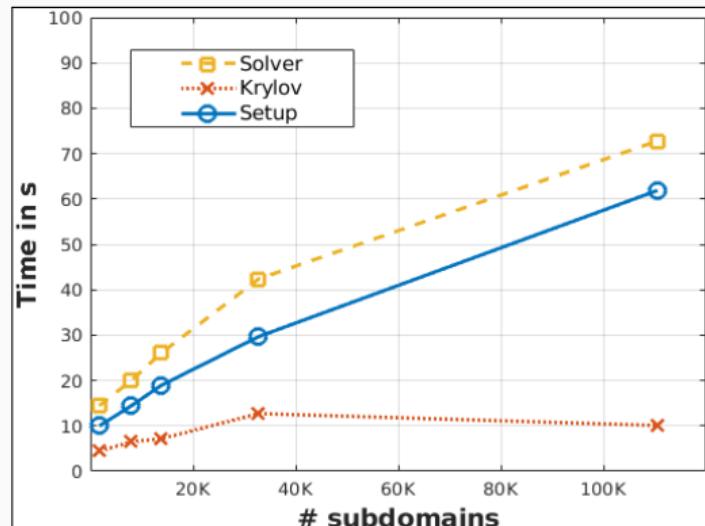
Model problem: Linear elasticity in 3D

Largest problem: 1 118 934 000 unknowns

Coarse solver level 3: Intel MKL Pardiso (direct)

2 OpenMP threads (=cores) per MPI rank

Total: 221 184 cores



Cf. Heinlein, Rheinbach, Röver (2022); computations performed on Theta, ALCF, USA.

# Weak Scalability of the Three-Level RGDSW Preconditioner – Theta

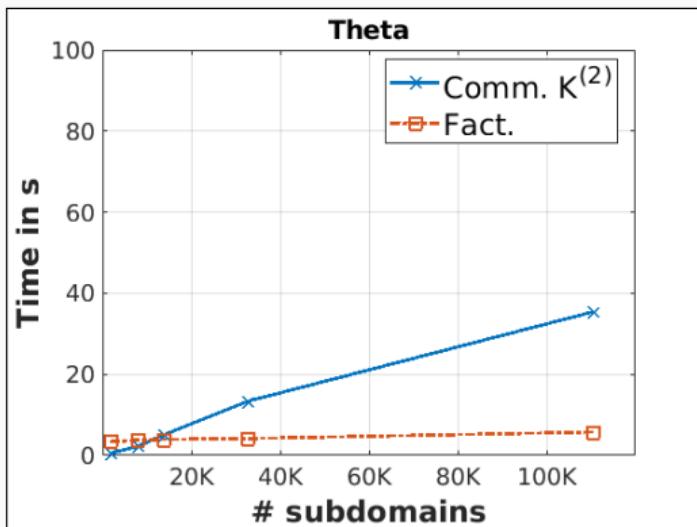
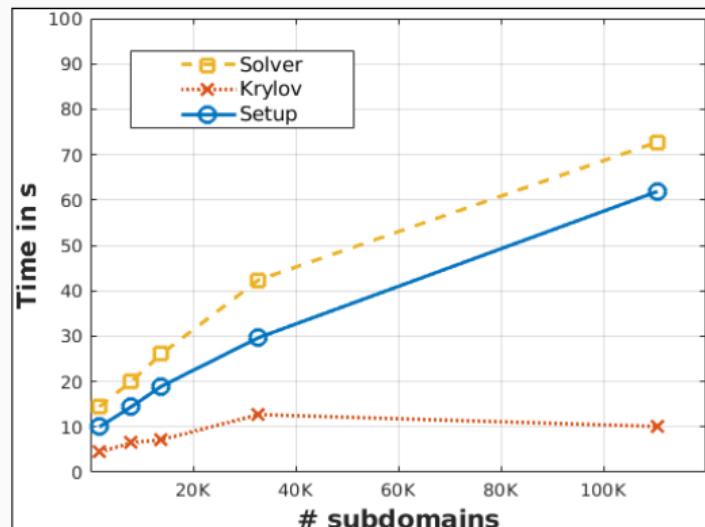
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Cf. Heinlein, Rheinbach, Röver (2022); computations performed on Theta, ALCF, USA.

Different network topologies of SuperMUC-NG (*fat tree*) and Theta (*Dragonfly*) result in strongly varying communication times.

# Monolithic (R)GDSW Preconditioners for CFD Simulations

## Monolithic GDSW preconditioner

Consider the discrete saddle point problem

$$\mathcal{A}x = \begin{bmatrix} K & B^T \\ B & 0 \end{bmatrix} \begin{bmatrix} u \\ p \end{bmatrix} = \begin{bmatrix} f \\ 0 \end{bmatrix} = b.$$

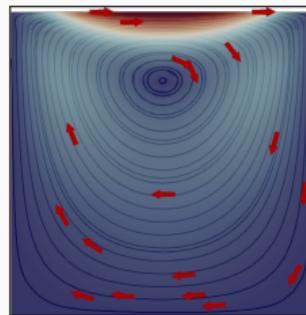
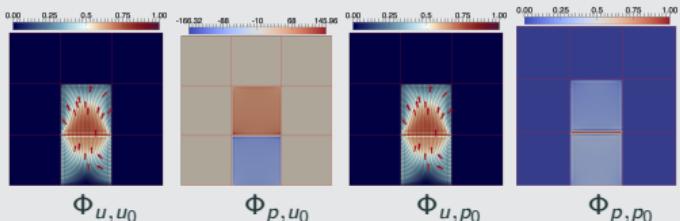
We construct a **monolithic GDSW preconditioner**

$$m_{\text{GDSW}}^{-1} = \phi \mathcal{A}_0^{-1} \phi^T + \sum_{i=1}^N \mathcal{R}_i^T \mathcal{A}_i^{-1} \mathcal{R}_i,$$

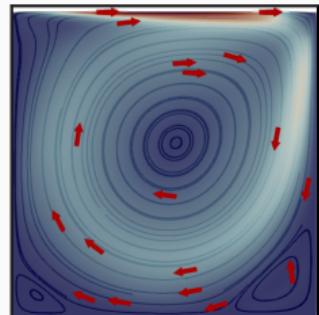
with block matrices  $\mathcal{A}_0 = \phi^T \mathcal{A} \phi$ ,  $\mathcal{A}_i = \mathcal{R}_i \mathcal{A} \mathcal{R}_i^T$ , and

$$\mathcal{R}_i = \begin{bmatrix} \mathcal{R}_{u,i} & \mathbf{0} \\ \mathbf{0} & \mathcal{R}_{p,i} \end{bmatrix} \quad \text{and} \quad \phi = \begin{bmatrix} \Phi_{u,u_0} & \Phi_{u,p_0} \\ \Phi_{p,u_0} & \Phi_{p,p_0} \end{bmatrix}.$$

Using  $\mathcal{A}$  to compute extensions:  $\phi_I = -\mathcal{A}_{II}^{-1} \mathcal{A}_{I\Gamma} \phi_\Gamma$ ; cf. [Heinlein, Hochmuth, Klawonn \(2019, 2020\)](#).



Stokes flow



Navier–Stokes flow

## Related work:

- Original work on monolithic Schwarz preconditioners: [Klawonn and Pavarino \(1998, 2000\)](#)
- Other publications on monolithic Schwarz preconditioners: e.g., [Hwang and Cai \(2006\)](#), [Barker and Cai \(2010\)](#), [Wu and Cai \(2014\)](#), and the presentation [Dohrmann \(2010\)](#) at the *Workshop on Adaptive Finite Elements and Domain Decomposition Methods* in Milan.

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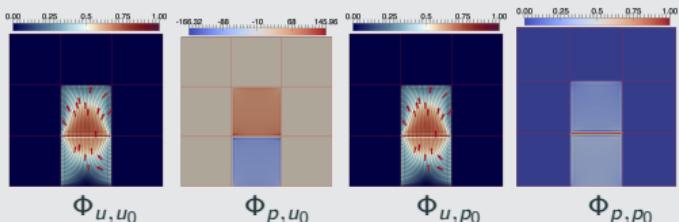
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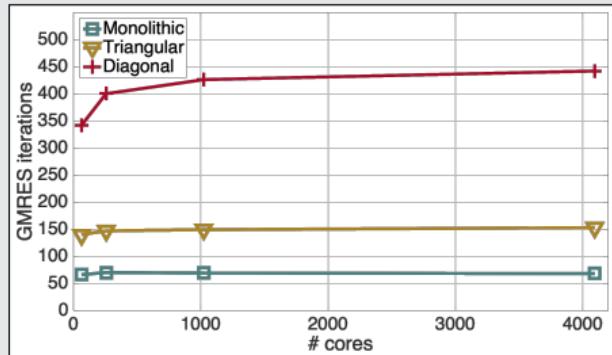
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$$\mathcal{R}_i = \begin{bmatrix} \mathcal{R}_{u,i} & \mathbf{0} \\ \mathbf{0} & \mathcal{R}_{p,i} \end{bmatrix} \quad \text{and} \quad \phi = \begin{bmatrix} \Phi_{u,u_0} & \Phi_{u,p_0} \\ \Phi_{p,u_0} & \Phi_{p,p_0} \end{bmatrix}.$$

Using  $\mathcal{A}$  to compute extensions:  $\phi_I = -\mathcal{A}_{II}^{-1} \mathcal{A}_{I\Gamma} \phi_\Gamma$ ; cf. Heinlein, Hochmuth, Klawonn (2019, 2020).



## Monolithic vs block preconditioners



prec.	MPI ranks	64	256	1 024	4 096
		time	154.7 s	170.0 s	175.8 s
monolithic	effic.	100 %	91 %	88 %	82 %
	time	309.4 s	329.1 s	359.8 s	396.7 s
triangular	effic.	50 %	47 %	43 %	39 %
	time	736.7 s	859.4 s	966.9 s	1 105.0 s
diagonal	effic.	21 %	18 %	16 %	14 %
	time	154.7 s	170.0 s	175.8 s	188.7 s

Computations performed on **magnitUDE** (University Duisburg-Essen).

# Monolithic (R)GDSW Preconditioners for CFD Simulations

## Monolithic GDSW preconditioner

Consider the discrete saddle point problem

$$\mathcal{A}x = \begin{bmatrix} K & B^T \\ B & 0 \end{bmatrix} \begin{bmatrix} u \\ p \end{bmatrix} = \begin{bmatrix} f \\ 0 \end{bmatrix} = b.$$

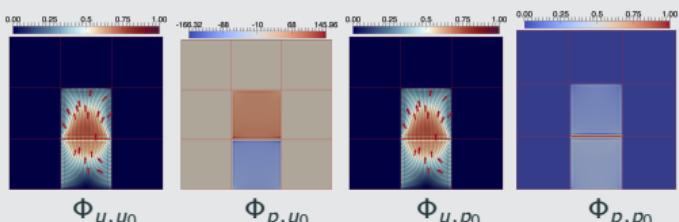
We construct a **monolithic GDSW preconditioner**

$$m_{\text{GDSW}}^{-1} = \phi \mathcal{A}_0^{-1} \phi^T + \sum_{i=1}^N \mathcal{R}_i^T \mathcal{A}_i^{-1} \mathcal{R}_i,$$

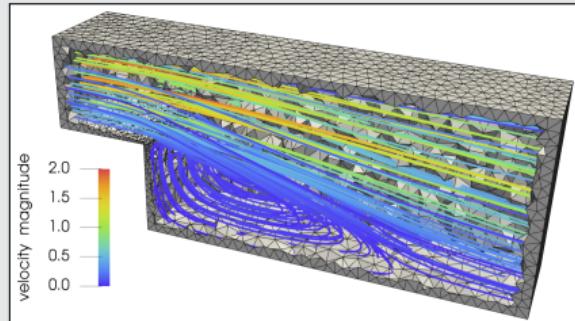
with block matrices  $\mathcal{A}_0 = \phi^T \mathcal{A} \phi$ ,  $\mathcal{A}_i = \mathcal{R}_i \mathcal{A} \mathcal{R}_i^T$ , and

$$\mathcal{R}_i = \begin{bmatrix} \mathcal{R}_{u,i} & \mathbf{0} \\ \mathbf{0} & \mathcal{R}_{p,i} \end{bmatrix} \quad \text{and} \quad \phi = \begin{bmatrix} \Phi_{u,u_0} & \Phi_{u,p_0} \\ \Phi_{p,u_0} & \Phi_{p,p_0} \end{bmatrix}.$$

Using  $\mathcal{A}$  to compute extensions:  $\phi_I = -\mathcal{A}_{II}^{-1} \mathcal{A}_{I\Gamma} \phi_\Gamma$ ; cf. [Heinlein, Hochmuth, Klawonn \(2019, 2020\)](#).



## Monolithic vs SIMPLE preconditioner



Steady-state Navier-Stokes equations

prec.	MPI ranks	243	1 125	15 562
Monolithic RGDSW (FROSCH)	setup	39.6 s	57.9 s	95.5 s
	solve	57.6 s	69.2 s	74.9 s
	total	97.2 s	127.7 s	170.4 s
SIMPLE RGDSW (Teko & FROSCH)	setup	39.2 s	38.2 s	68.6 s
	solve	86.2 s	106.6 s	127.4 s
	total	125.4 s	144.8 s	196.0 s

Computations on Piz Daint (CSCS). Implementation in the finite element software FEDDLib.

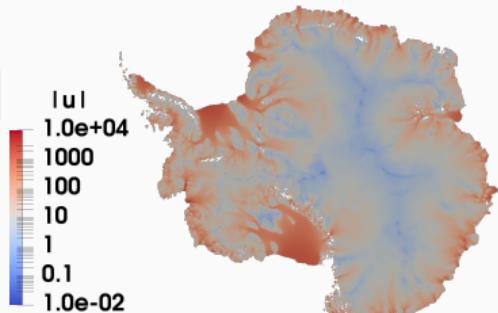
# FROSCh Preconditioners for Land Ice Simulations



<https://github.com/SNLComputation/Albany>

The velocity of the ice sheet in Antarctica and Greenland is modeled by a **first-order-accurate Stokes approximation model**,

$$-\nabla \cdot (2\mu \dot{\epsilon}_1) + \rho g \frac{\partial s}{\partial x} = 0, \quad -\nabla \cdot (2\mu \dot{\epsilon}_2) + \rho g \frac{\partial s}{\partial y} = 0,$$



with a **nonlinear viscosity model** (Glen's law); cf., e.g., [Blatter \(1995\)](#) and [Pattyn \(2003\)](#).

MPI ranks	Antarctica ( <b>velocity</b> )			Greenland ( <b>multiphysics vel. &amp; temperature</b> )				
	4 km resolution, 20 layers, 35 m dofs	avg. its	avg. setup	avg. solve	1-10 km resolution, 20 layers, 69 m dofs	avg. its	avg. setup	avg. solve
512	41.9 (11)	25.10 s	12.29 s	12.29 s	41.3 (36)	18.78 s	4.99 s	4.99 s
1 024	43.3 (11)	9.18 s	5.85 s	5.85 s	53.0 (29)	8.68 s	4.22 s	4.22 s
2 048	41.4 (11)	4.15 s	2.63 s	2.63 s	62.2 (86)	4.47 s	4.23 s	4.23 s
4 096	41.2 (11)	1.66 s	1.49 s	1.49 s	68.9 (40)	2.52 s	2.86 s	2.86 s
8 192	40.2 (11)	1.26 s	1.06 s	1.06 s	-	-	-	-

Computations performed on Cori (NERSC).

[Heinlein, Perego, Rajamanickam \(2022\)](#)

## **Node-Level Performance of FROSch Preconditioners**

---

# Inexact Subdomain Solvers in FROSch

$$\mathbf{M}_{\text{OS-2}}^{-1} \mathbf{K} = \Phi \mathbf{K}_0^{-1} \Phi^T \mathbf{K} + \sum_{i=1}^N \mathbf{R}_i^T \mathbf{K}_i^{-1} \mathbf{R}_i \mathbf{K}$$

3D Laplacian; 512 MPI ranks = 512 ( $= 8 \times 8 \times 8$ ) subdomains;  $H/\delta = 10$ ; RGDSW coarse space.

		subdomain solver						
		direct solver	ILU(k)		symm. Gauß-Seidel		Chebyshev polyn.	
$H/h = 20$ , $\approx 14 k$ dofs per rank	iter	<b>26</b>	33	30	31	28	34	31
	setup time	1.89 s	0.97 s	1.01 s	0.89 s	0.91 s	<b>0.73 s</b>	<b>0.71 s</b>
	apply time	0.39 s	<b>0.27 s</b>	0.31 s	0.31 s	0.35 s	0.30 s	0.30 s
	prec. time	2.28 s	1.24 s	1.32 s	1.20 s	1.26 s	1.03 s	<b>1.01 s</b>
$H/h = 40$ , $\approx 105 k$ dofs per rank	iter	<b>30</b>	55	46	52	41	59	51
	setup time	12.09 s	6.14 s	6.26 s	5.74 s	5.89 s	<b>5.55 s</b>	5.64 s
	apply time	4.21 s	<b>1.84 s</b>	1.96 s	2.66 s	3.28 s	2.52 s	2.47 s
	prec. time	16.30 s	<b>7.98 s</b>	8.22 s	8.40 s	9.18 s	8.16 s	8.11 s
$H/h = 60$ , $\approx 350 k$ dofs per rank	iter	OOM	81	64	76	<b>56</b>	88	74
	setup time	-	47.29 s	47.87 s	45.14 s	<b>45.08 s</b>	45.44 s	45.49 s
	apply time	-	10.79 s	<b>9.98 s</b>	13.00 s	16.16 s	11.95 s	12.09 s
	prec. time	-	58.08 s	57.85 s	58.15 s	61.25 s	<b>57.39 s</b>	57.59 s

INTEL MKL PARDISO; ILU / symmetric Gauß-Seidel / Chebyshev polynomials from IFPACK2.

Parallel computations on dual-socket Intel Xeon Platinum machine at Sandia National Laboratories (Blake).

# Inexact Subdomain Solvers in FROSch

$$\mathbf{M}_{\text{OS-2}}^{-1} \mathbf{K} = \Phi \mathbf{K}_0^{-1} \Phi^T \mathbf{K} + \sum_{i=1}^N \mathbf{R}_i^T \mathbf{K}_i^{-1} \mathbf{R}_i \mathbf{K}$$

3D Laplacian; 512 MPI ranks = 512 ( $= 8 \times 8 \times 8$ ) subdomains;  $H/\delta = 10$ ; RGDSW coarse space.

		subdomain solver						
		direct solver	ILU(k)		symm. Gauß-Seidel		Chebyshev polyn.	
$H/h = 20$ , $\approx 14 k$ dofs per rank	iter	<b>26</b>	33	30	31	28	34	31
	setup time	1.89 s	0.97 s	1.01 s	0.89 s	0.91 s	<b>0.73 s</b>	<b>0.71 s</b>
	apply time	0.39 s	<b>0.27 s</b>	0.31 s	0.31 s	0.35 s	0.30 s	0.30 s
	prec. time	<b>2.28 s</b>	<b>1.24 s</b>	<b>1.32 s</b>	<b>1.20 s</b>	<b>1.26 s</b>	<b>1.03 s</b>	<b>1.01 s</b>
$H/h = 40$ , $\approx 105 k$ dofs per rank	iter	<b>30</b>	55	46	52	41	59	51
	setup time	12.09 s	6.14 s	6.26 s	5.74 s	5.89 s	<b>5.55 s</b>	5.64 s
	apply time	4.21 s	<b>1.84 s</b>	1.96 s	2.66 s	3.28 s	2.52 s	2.47 s
	prec. time	<b>16.30 s</b>	<b>7.98 s</b>	<b>8.22 s</b>	<b>8.40 s</b>	<b>9.18 s</b>	<b>8.16 s</b>	<b>8.11 s</b>
$H/h = 60$ , $\approx 350 k$ dofs per rank	iter	OOM	81	64	76	<b>56</b>	88	74
	setup time	-	47.29 s	47.87 s	45.14 s	<b>45.08 s</b>	45.44 s	45.49 s
	apply time	-	10.79 s	<b>9.98 s</b>	13.00 s	16.16 s	11.95 s	12.09 s
	prec. time	-	<b>58.08 s</b>	<b>57.85 s</b>	<b>58.15 s</b>	<b>61.25 s</b>	<b>57.39 s</b>	57.59 s

INTEL MKL PARDISO; ILU / symmetric Gauß-Seidel / Chebyshev polynomials from IFPACK2.

Parallel computations on dual-socket Intel Xeon Platinum machine at Sandia National Laboratories (Blake).

# Inexact Extension Solvers in FROSch

$$\Phi = \begin{bmatrix} -\mathbf{K}_{\Pi\Pi}^{-1} \mathbf{K}_{\Gamma\Pi}^T \Phi_{\Gamma} \\ \Phi_{\Gamma} \end{bmatrix} = \begin{bmatrix} \Phi_{\Pi} \\ \Phi_{\Gamma} \end{bmatrix}.$$

3D Laplacian; 512 MPI ranks = 512 ( $= 8 \times 8 \times 8$ ) subdomains;  $H/\delta = 10$ ; RGDSW coarse space.

extension solver (10 Gauss-Seidel sweeps for the subdomain solver)		direct solver	preconditioned GMRES (rel. tol. = $10^{-4}$ )					
			ILU(k)		symm. Gauß-Seidel		Chebyshev polyn.	
			k = 2	k = 3	5 sweeps	10 sweeps	p = 6	p = 8
$H/h = 20,$ $\approx 14 k$ dofs per rank	iter	<b>28</b>	<b>28</b>	<b>28</b>	<b>28</b>	<b>28</b>	<b>28</b>	<b>28</b>
	setup time	0.89 s	0.93 s	0.89 s	<b>0.78 s</b>	0.83 s	0.79 s	0.84 s
	apply time	0.35 s	0.35 s	<b>0.34 s</b>	0.36 s	<b>0.34 s</b>	0.35 s	<b>0.34 s</b>
	prec. time	1.23 s	1.28 s	1.23 s	<b>1.14 s</b>	1.17 s	<b>1.14 s</b>	1.18 s
$H/h = 40,$ $\approx 105 k$ dofs per rank	iter	<b>41</b>	<b>41</b>	<b>41</b>	<b>41</b>	<b>41</b>	<b>41</b>	<b>41</b>
	setup time	5.72 s	<b>4.16 s</b>	4.61 s	4.26 s	4.64 s	4.27 s	4.33 s
	apply time	3.33 s	3.33 s	3.30 s	3.33 s	3.30 s	<b>3.28 s</b>	3.29 s
	prec. time	9.04 s	<b>7.49 s</b>	7.92 s	7.59 s	7.95 s	7.55 s	7.62 s
$H/h = 60,$ $\approx 350 k$ dofs per rank	iter	<b>56</b>	<b>56</b>	<b>56</b>	<b>56</b>	<b>56</b>	<b>56</b>	<b>56</b>
	setup time	45.16 s	<b>17.75 s</b>	18.16 s	17.98 s	19.34 s	17.93 s	18.04 s
	apply time	<b>15.83 s</b>	18.04 s	17.08 s	16.26 s	15.81 s	16.19 s	16.44 s
	prec. time	60.99 s	35.79 s	35.25 s	34.24 s	35.15 s	<b>34.12 s</b>	34.49 s

INTEL MKL PARDISO; ILU / symmetric Gauß-Seidel / Chebyshev polynomials from IFPACK2.

Parallel computations on dual-socket Intel Xeon Platinum machine at Sandia National Laboratories (Blake).

# Inexact Extension Solvers in FROSch

$$\Phi = \begin{bmatrix} -\mathbf{K}_{\Pi\Pi}^{-1} \mathbf{K}_{\Gamma\Pi}^T \Phi_{\Gamma} \\ \Phi_{\Gamma} \end{bmatrix} = \begin{bmatrix} \Phi_{\Pi} \\ \Phi_{\Gamma} \end{bmatrix}.$$

3D Laplacian; 512 MPI ranks = 512 ( $= 8 \times 8 \times 8$ ) subdomains;  $H/\delta = 10$ ; RGDSW coarse space.

extension solver (10 Gauss-Seidel sweeps for the subdomain solver)		direct solver	preconditioned GMRES (rel. tol. = $10^{-4}$ )					
			ILU(k)		symm. Gauß-Seidel		Chebyshev polyn.	
			k = 2	k = 3	5 sweeps	10 sweeps	p = 6	p = 8
$H/h = 20,$ $\approx 14 k$ dofs per rank	iter	28	28	28	28	28	28	28
	setup time	0.89 s	0.93 s	0.89 s	0.78 s	0.83 s	0.79 s	0.84 s
	apply time	0.35 s	0.35 s	0.34 s	0.36 s	0.34 s	0.35 s	0.34 s
	prec. time	1.23 s	1.28 s	1.23 s	1.14 s	1.17 s	1.14 s	1.18 s
$H/h = 40,$ $\approx 105 k$ dofs per rank	iter	41	41	41	41	41	41	41
	setup time	5.72 s	4.16 s	4.61 s	4.26 s	4.64 s	4.27 s	4.33 s
	apply time	3.33 s	3.33 s	3.30 s	3.33 s	3.30 s	3.28 s	3.29 s
	prec. time	9.04 s	7.49 s	7.92 s	7.59 s	7.95 s	7.55 s	7.62 s
$H/h = 60,$ $\approx 350 k$ dofs per rank	iter	56	56	56	56	56	56	56
	setup time	45.16 s	17.75 s	18.16 s	17.98 s	19.34 s	17.93 s	18.04 s
	apply time	15.83 s	18.04 s	17.08 s	16.26 s	15.81 s	16.19 s	16.44 s
	prec. time	60.99 s	35.79 s	35.25 s	34.24 s	35.15 s	34.12 s	34.49 s

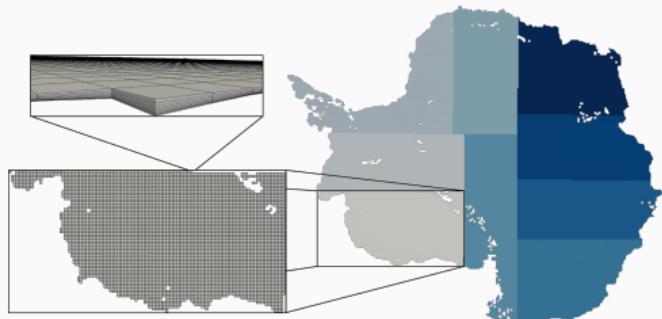
INTEL MKL PARDISO; ILU / symmetric Gauß-Seidel / Chebyshev polynomials from IFPACK2.

Parallel computations on dual-socket Intel Xeon Platinum machine at Sandia National Laboratories (Blake).

# Land Ice Problem – OpenMP VS MPI Parallelization (Strong Scaling)

We can make use of **OpenMP parallelization**:

- TPETRA linear algebra stack in FROSCH and ALBANY  $\Rightarrow$  **OpenMP parallelization of the linear algebra operations.**
- OpenMP parallelization of the subdomain and coarse solver** INTEL MKL PARDISO used in FROSCH.



Antarctica mesh & domain decomposition.

cores	OpenMP parallelization (512 MPI ranks)				MPI parallelization			
	OpenMP threads	avg. its (nl its)	avg. setup	avg. solve	MPI ranks	avg. its (nl its)	avg. setup	avg. its solve
512	1	42.6 (11)	14.99 s	12.50 s	512	42.6 (11)	14.99 s	12.50 s
1 024	2	42.6 (11)	9.43 s	6.80 s	1 024	44.5 (11)	5.65 s	6.08 s
2 048	4	42.6 (11)	5.50 s	4.02 s	2 048	42.7 (11)	3.11 s	2.79 s
4 096	8	42.6 (11)	3.65 s	2.71 s	4 096	42.5 (11)	1.07 s	1.54 s
8 192	16	42.6 (11)	2.56 s	2.32 s	8 192	42.0 (11)	1.20 s	1.16 s

**Problem:** Velocity    **Mesh:** Antarctica  
4 km hor. resolution  
20 vert. layers    **Size:** 35.3 m degrees  
of freedom  
(P1 FE)    **Coarse space:** RGDSW

# Sparse Triangular Solver in Kokkos-Kernels (Amesos2 – SuperLU/Cholmod)

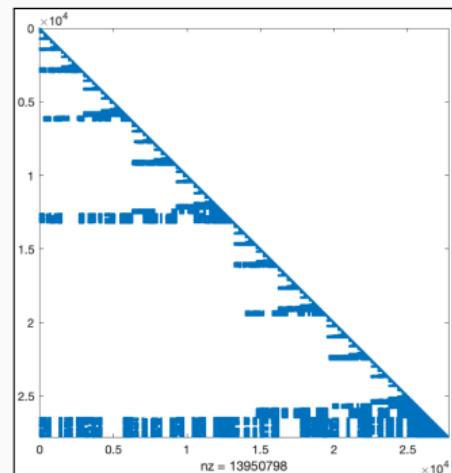
The sparse triangular solver is an **important kernel** in many codes (including FROSch) but is **challenging to parallelize**

- Factorization using a **sparse direct solver** typically leads to triangular matrices with **dense blocks** called **supernodes**
- In **supernodal triangular solver**, rows/columns with a similar sparsity pattern are merged into a supernodal block, and the **solve is then performed block-wise**
- The **parallelization potential** for the triangular solver is **determined by the sparsity pattern**

Parallel supernode-based triangular solver:

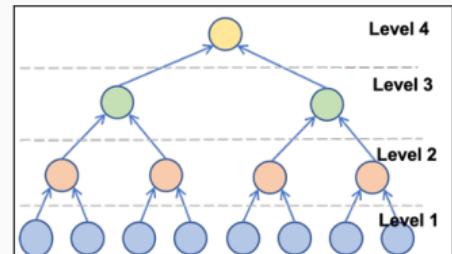
1. **Supernode-based level-set scheduling**, where **all leaf-supernodes within one level are solved in parallel**  
(batched kernels for hierarchical parallelism)
2. **Partitioned inverse** of the submatrix associated with each level:  
**SpTRSV is transformed into a sequence of SpMVs**

See [Yamazaki, Rajamanickam, Ellingwood \(2020\)](#) for more details.



Lower-triangular matrix – SuperLU

with METIS nested dissection ordering



# Three-Dimensional Linear Elasticity – Weak Scalability

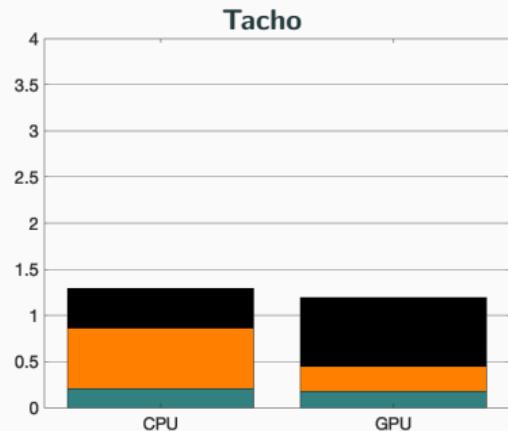
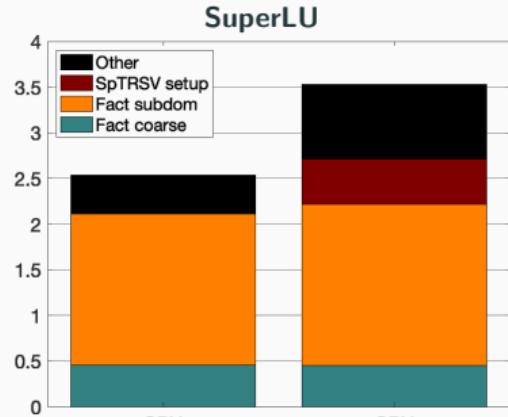
# nodes	1	2	4	8	16
# dofs	375K	750K	1.5M	3M	6M
SuperLU					
CPUs	<b>2.03 (75)</b>	<b>2.07 (69)</b>	<b>1.87 (61)</b>	<b>1.95 (58)</b>	<b>2.48 (69)</b>
$n_p/\text{gpu} = 1$	1.43 (47)	1.52 (53)	2.82 (77)	2.44 (68)	2.61 (75)
2	1.03 (46)	1.36 (65)	1.37 (60)	1.52 (65)	1.98 (86)
4	0.93 (59)	0.91 (53)	0.98 (59)	1.33 (77)	1.21 (66)
6	0.67 (46)	0.99 (65)	0.92 (57)	0.91 (57)	0.95 (57)
7	<b>1.03 (75)</b>	<b>1.04 (69)</b>	<b>0.90 (61)</b>	<b>0.97 (58)</b>	<b>1.18 (69)</b>
Speedup	2.0×	2.0×	2.1×	2.0×	2.1×

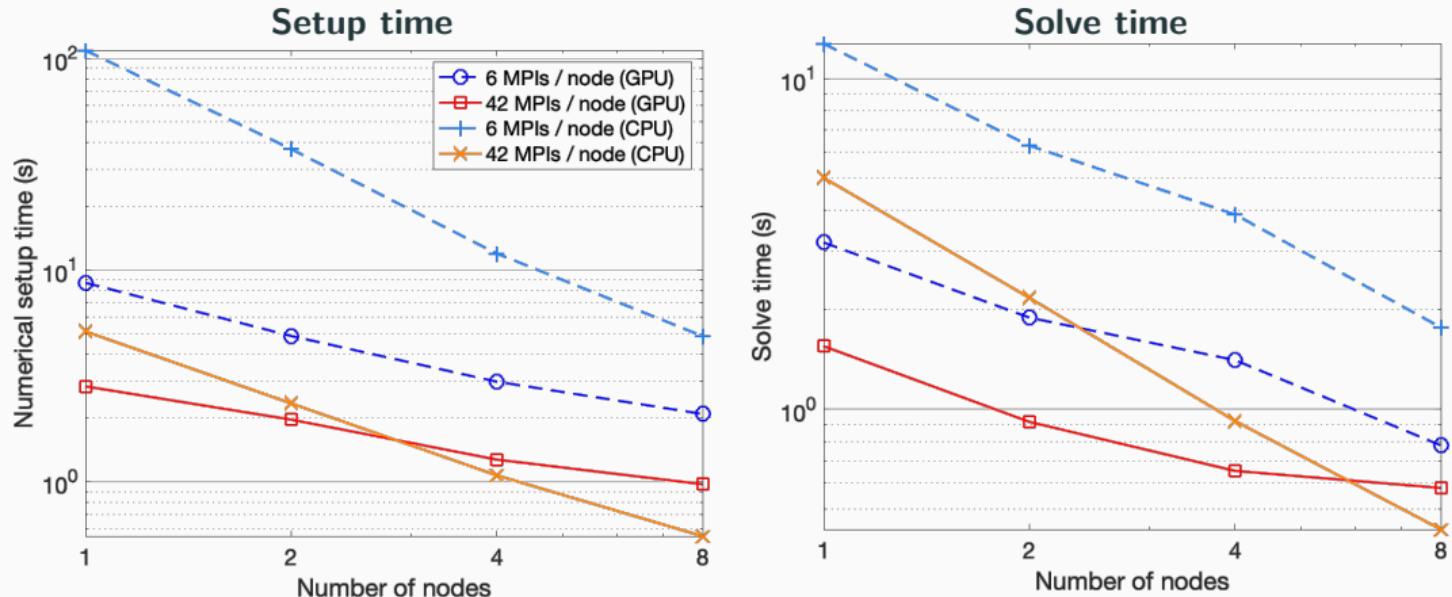
TACHO					
CPUs	<b>1.60 (75)</b>	<b>1.63 (69)</b>	<b>1.49 (61)</b>	<b>1.51 (58)</b>	<b>1.90 (69)</b>
$n_p/\text{gpu} = 1$	1.17 (47)	1.37 (53)	1.92 (77)	1.78 (68)	2.21 (75)
2	0.79 (46)	1.14 (65)	1.05 (60)	1.18 (65)	1.70 (86)
4	0.85 (59)	0.81 (53)	0.78 (59)	1.22 (77)	1.19 (66)
6	0.60 (46)	0.86 (65)	0.75 (57)	0.84 (57)	0.91 (57)
7	<b>0.99 (75)</b>	<b>0.93 (69)</b>	<b>0.82 (61)</b>	<b>0.93 (58)</b>	<b>1.22 (69)</b>
Speedup	1.6×	1.8×	1.8×	1.6×	1.6×

Computations on Summit (OLCF);  
42 IBM Power9 CPU cores and 6  
NVIDIA V100 GPUs per node.

Yamazaki, Heinlein,  
Rajamanickam (acc. 2022)



# Three-Dimensional Linear Elasticity – Strong Scalability Using Tacho



Cf. Yamazaki, Heinlein, Rajamanickam (acc. 2022)

# Three-Dimensional Linear Elasticity – ILU Subdomain Solver

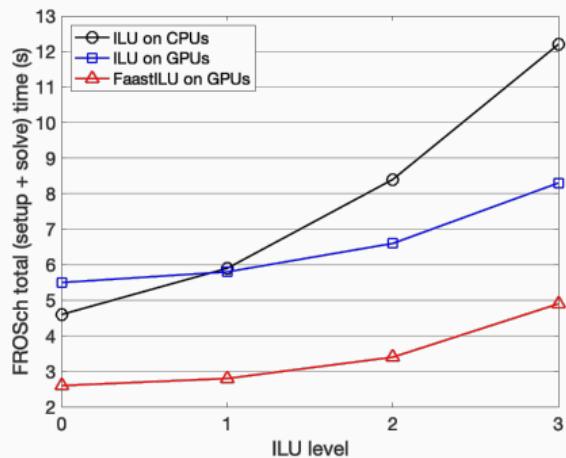
ILU level		0	1	2	3
Setup					
CPU	No	1.5	1.9	3.0	4.8
	ND	1.6	2.6	4.4	7.4
GPU	KK(No)	1.4	1.5	1.8	2.4
	KK(ND)	1.7	2.0	2.9	5.2
	Fast(No)	<b>1.5</b>	<b>1.6</b>	<b>2.1</b>	<b>3.2</b>
	Fast(ND)	1.5	1.7	2.5	4.5
Speedup		<b>1.0×</b>	<b>1.2×</b>	<b>1.4×</b>	<b>1.5×</b>
Solve					
CPU	No	<b>2.55 (158)</b>	<b>3.60 (112)</b>	<b>5.28 (99)</b>	<b>6.85 (88)</b>
	ND	4.17 (227)	5.36 (134)	6.61 (105)	7.68 (88)
GPU	KK(No)	3.81 (158)	4.12 (112)	4.77 (99)	5.65 (88)
	KK(ND)	2.89 (227)	4.27 (134)	5.57 (105)	6.36 (88)
	Fast(No)	<b>1.14 (173)</b>	<b>1.11 (141)</b>	<b>1.26 (134)</b>	<b>1.43 (126)</b>
	Fast(ND)	1.49 (227)	1.15 (137)	1.10 (109)	1.22 (100)
Speedup		<b>2.2×</b>	<b>3.2×</b>	<b>4.3×</b>	<b>4.8×</b>

Computations on Summit (OLCF);  
42 IBM Power9 CPU cores and 6  
NVIDIA V100 GPUs per node.

**Yamazaki, Heinlein,  
Rajamanickam  
(acc. 2022)**

KOKKOSKERNELS ILU (KK)  
VS

FastILU (Fast); cf. [Chow, Patel \(2015\)](#)  
and [Boman, Patel, Chow, Rajamanickam \(2016\)](#)



# Three-Dimensional Linear Elasticity – Weak Scalability Using ILU

# nodes	1	2	4	8	16
# dofs	648K	1.2M	2.6M	5.2M	10.3M
Setup					
CPU	<b>1.9</b>	<b>2.2</b>	<b>2.4</b>	<b>2.4</b>	<b>2.6</b>
GPU	KK	1.4	2.0	2.2	2.4
	Fast	<b>1.5</b>	<b>2.2</b>	<b>2.3</b>	<b>2.5</b>
Speedup	<b>1.3×</b>	<b>1.0×</b>	<b>1.0×</b>	<b>1.0×</b>	<b>0.9×</b>
Solve					
CPU	<b>3.60 (112)</b>	<b>7.26 (84)</b>	<b>6.93 (78)</b>	<b>6.41 (75)</b>	<b>4.1 (109)</b>
GPU	KK	4.12 (112)	6.17 (84)	5.82 (78)	5.95 (75)
	Fast	<b>1.11 (141)</b>	<b>1.12 (91)</b>	<b>1.08 (81)</b>	<b>1.21 (76)</b>
Speedup	<b>3.3×</b>	<b>3.8×</b>	<b>3.4×</b>	<b>2.5×</b>	<b>2.6×</b>

Computations on Summit (OLCF);  
42 IBM Power9 CPU cores and 6 NVIDIA V100 GPUs per  
node.

Yamazaki, Heinlein, Rajamanickam  
(acc. 2022)

# Thank you for your attention!

## Summary

- Making numerical software ready for the first supercomputers of the Exascale era requires **dealing with heterogeneous computing architectures**. TRILINOS enables this due to the TPETRA parallel linear algebra framework as well as **tight integration of the performance portability framework KOKKOS and KOKKOSKERNELS**
- FROSCH is based on the **Schwarz framework** and **energy-minimizing coarse spaces**, which provide **numerical scalability** using **only algebraic information** for a **variety of applications**
- FROSCH is well-integrated into the TRILINOS software framework, enabling
  - **large-scale distributed memory parallelization** and
  - **node-level performance on CPU and/or GPU architectures**

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