

Digi-Arsenal

Command Book

Device name: Primary Logic Gates

- **AND:**
Command: AND <Dev-Name> [<values [separated by spaces]>]
 AND_OUT Dev-Name [for output]
 Dev-Name.OUT [to use the output]
- **OR:**
Command: OR <Dev-Name> [<values [separated by spaces]>]
 OR_OUT Dev-Name [for output]
 Dev-Name.OUT [to use the output]
- **NOT:**
Command: NOT <Dev-Name> [<values [separated by spaces]>]
 NOT_OUT Dev-Name [for output]
 Dev-Name.OUT [to use the output]
- **NAND:**
Command: NAND <Dev-Name> [<values [separated by spaces]>]
 NAND_OUT Dev-Name [for output]
 Dev-Name.OUT [to use the output]
- **NOR:**
Command: NOR <Dev-Name> [<values [separated by spaces]>]
 NOR_OUT Dev-Name [for output]
 Dev-Name.OUT [to use the output]
- **XOR:**
Command: XOR <Dev-Name> [<values [separated by spaces]>]
 XOR_OUT Dev-Name [for output]
 Dev-Name.OUT [to use the output]
- **XNOR:**
Command: XNOR <Dev-Name> [<values [separated by spaces]>]
 XNOR_OUT Dev-Name [for output]
 Dev-Name.OUT [to use the output]

Kindly provide the input as [<space><values separated by space><space>]

Device name: Half Adder:

- Command : HALF_ADDER <dev-name> [creates the half adder]
 - INPUT <dev-name> <value a> <value b>
 - OUTPUT <dev-name> [display the output]
 - TRUTH_TABLE <dev-name> [display the truth_table]
 - dev-name.SUM, dev-name.CARRY[to use the sum , carry bits]

Device name: Full Adder:

- Command : FULL_ADDER <dev-name> [creates the full adder]
 - INPUT <dev-name> <value a> <value b> <value cin>
 - OUTPUT <dev-name> [display the output]
 - TRUTH_TABLE <dev-name> [display the truth_table]
 - dev-name.SUM , dev-name.CARRY[to use the sum , carry bits]

Device name: Binary Parallel bit Adder:

- Command : PARALLEL_ADDER <dev-name> <size> [creates the adder]
 - PA_INPUT <dev-name> <value set a [no space]> <value set b [no space]>
 - PA_OUTPUT <dev-name> [display the output]
dev-name-OUTPUT, dev-name.CARRY[to use the entire sum array , carry bit]
 - dev-name.SUM[index] [to use the nth bit]

Device name: Half Subtractor:

- Command : HALF_SUBTRACTOR <dev-name> [creates the half subtractor]
 - INPUT <dev-name> <value a> <value b>
 - OUTPUT <dev-name> [display the output]
 - TRUTH_TABLE <dev-name> [display the truth_table]
 - dev-name.DIFFERENCE, dev-name.BORROW[to use the sum , carry bits]

Device name: Full Adder:

- Command : FULL_SUBTRACTOR <dev-name> <size> [creates the full subtractor]
 - INPUT <dev-name> <value a> <value b> <value cin>
 - OUTPUT <dev-name> [display the output]
 - TRUTH_TABLE <dev-name> [display the truth_table]
 - dev-name.DIFFERENCE , dev-name.BORROW[to use the difference, carry bits]

Device name: Binary Parallel bit Subtractor:

- Command : PARALLEL_ADDER <dev-name> <size> [creates the subtractor]
 - PS_INPUT <dev-name> <value set a [no space]> <value set b [no space]>
 - PS_OUTPUT <dev-name> [display the output]
dev-name-DIFFERENCE , dev-name.BORROW[to use the entire difference array , carry bit]
 - dev-name.DIFFERENCE[index] [to use the nth bit]

Device name: N to M line Decoder:

- Command: DECODER <dev-name> <size n> <mode> [creates the decoder n to m, mode 1 for high active, 0 for low active]
 - INPUT <dev-name> val-set
 - OUTPUT <dev-name>

- Dev-name-OUTPUT, dev-name.OUTPUT[index] [to use the entire output and separate bits reply]
- The output is an array from d0 to dn respectively

Device name: Demultiplexer:

- Command: DEMUX <dev-name> <size n> <mode> [creates the demultiplexer , mode 1 for high active, 0 for low active]
 - INPUT <dev-name> <enable> <val-set-select-lines>
 - OUTPUT <dev-name>
 - Dev-name-OUTPUT, dev-name.OUTPUT[index] [to use the entire output and separate bits reply]
 - The output is an array from d0 to dn respectively

Device name: Encoder:

- Command: ENCODER <dev-name> <size n> <mode> [creates the encoder n to m , mode 1 for first active, 0 for priority]
 - INPUT <dev-name> <val-set >
 - OUTPUT <dev-name>
 - Dev-name-OUTPUT, dev-name.OUTPUT[index] [to use the entire output and separate bits reply]
 - The output is the index of the data line in binary

Device name: Multiplexer:

- Command: MUX <dev-name> <size n> [creates the mux n to m]
 - INPUT <dev-name> <select-lines> <data-set>
 - OUTPUT <dev-name>
 - Dev-name-OUTPUT [to use the bit]
 - The output is the value of the data line

Device-name : Flip-flops:

- Command: D_FLIPFLOP <dev-name> [creates the flipflop]
 - INPUT dev-name <D value> <Clock value>
 - OUTPUT dev-name
 - dev-name.Q, dev-name.Q', dev-name.CLK [to use Q, Q' , Clock]
- Command: T_FLIPFLOP <dev-name> [creates the flipflop]
 - INPUT dev-name <T value> <Clock value>
 - OUTPUT dev-name
 - dev-name.Q, dev-name.Q', dev-name.CLK [to use Q, Q' , Clock]
- Command: RS_FLIPFLOP <dev-name> [creates the flipflop]
 - INPUT dev-name <R value> <S value> <Clock value>
 - OUTPUT dev-name
 - dev-name.Q, dev-name.Q', dev-name.CLK [to use Q, Q' , Clock]
- Command: JK_FLIPFLOP <dev-name> [creates the flipflop]
 - INPUT dev-name <J value> <K value> <Clock value>
 - OUTPUT dev-name

- dev-name.Q, dev-name.Q', dev-name.CLK [to use Q, Q', Clock]

Device name : Register:

- Command: REGISTER <dev-name> <size> [creates the register]
 - REGISTER_INPUT <dev-name> <value-set>
 - LOAD <dev-name> <value-set>
 - UNLOAD <dev-name> <value-set>
 - CLEAR dev-name [0 to not clear, 1 to clear]
 - REGISTER_OUTPUT <dev-name>
 - SHIFT_LEFT <dev-name> <value>
 - SHIFT_RIGHT <dev-name> <value>
 - dev-name.DATA[n], dev-name-DATA, dev-name.serial [to use the output]

Device name : Counter:

- Command: COUNTER <dev-name> <mode [1 for up, 2 for down]> <size> [creates the counter]
 - COUNT <dev-name> [counts according to the mode]
 - COUNT_UP <dev-name> [explicit count up]
 - COUNT_DOWN <dev-name> [explicit count down]
 - COUNTER_LOAD <dev-name> <value> [parallel lading of the counter]
 - COUNTER_CLEAR <dev-name> [clear]
 - COUNTER-OUTPUT <dev-name> [output]
 - dev-name.VALUE[n], dev-name-VALUE [to use the output]

Device name: Comparator:

- Command: COMPARATOR <dev-name> <size> [creates the comparator]
 - COMP_INPUT <dev-name> <value set a> <value set b>
 - COMPARE <dev-name>
 - COMP_OUTPUT <dev-name>
 - COMPARE_BIT <dev-name> <bit-value> {index}
 - COMP_OUTPUT <dev-name>
 - COMP_CLEAR <dev-name>
 - dev-name.DIFF[n], dev-name-DIFF
 - dev-name.SIMI[n], dev-name-SIMI,
 - dev-name.GREATER[n], dev-name-GREATER
 - [to use bits individually and as a whole]

BUS {Collection of bits}:

- Command: BUS <bus-name> <size>
 - BUS_INPUT <bus-name> <value-set>
 - BUS_INPUT_BB <bus-name> [value-a value-b ...]
 - Kindly provide the input as [<space><values separated by space><space>]
 - BUS_OUT <bus-name> {to see the data stored in bus}
 - bus-name.VALUE[index] to access a specific bit in the bus

- o bus-name-VALUE to access the entire data of the bus.

Device-name : ROM :

- Command: ROM <dev-name> <size m> <size n> [creates the rom with size m and n]
 - o ROM_INPUT dev-name <row> <value-set>
 - o ROM_INPUT_BIT dev-name <row> <index> <value>
 - o ROM_READ dev-name <row> {to just print the value}
 - o ROM_READ dev-name <row> bus-name {to access the entire row as a bus}
 - o ROM_READ_BIT dev-name <row> <bit> {to just print the value}
 - o ROM_READ_BIT dev-name <row> <bit>bus-name {to access the bit in a bus, if the bus size is more than 1 than the Least significant bit of the bus is the bit}
 - o ROM_ERASE dev-name <row>
 - o ROM_OUTPUT dev-name

Device-name: RAM:

- Command: RAM <dev-name> <size m> <size n> [creates the ram with size m and n]
 - o RAM_INPUT dev-name row value
 - o RAM_INPUT_BIT dev-name row bit value
 - o RAM_READ dev-name <row> {to just print the value}
 - o RAM_READ dev-name <row> bus-name {to access the entire row as a bus}
 - o RAM_READ_BIT dev-name <row> <bit> {to just print the value}
 - o ROM_READ_BIT dev-name <row> <bit>bus-name {to access the bit in a bus, if the bus size is more than 1 than the Least significant bit of the bus is the bit}
 - o RAM_DEST_READ dev-name <row> {destructive read} {to just print the value}
 - o RAM_DEST_READ dev-name <row> bus-name {destructive read} {to access the entire row as a bus}
 - o RAM_DEST_READ_BIT dev-name <row> <bit> {destructive bit read} {to just print the value}
 - o RAM_DEST_READ_BIT dev-name <row> <bit> <bus-name> {destructive bit read} {to access the bit in a bus, if the bus size is more than 1 than the Least significant bit of the bus is the bit}
 - o RAM_LOCK dev-name <row>
 - o RAM_UNLOCK dev-name <row>
 - o RAM_OUTPUT dev-name

Device-name : PLA [EXPERIMENTAL BETA]:

- Command: PLA <dev-name> <inputs> <products> <outputs> [creates the pla]
 - o PLA_TERM dev-name <product_index> <index value>
 - o PLA_OR dev-name <outindex> <product_index> <value>
 - o PLA_OUTNAME dev-name <outindex label>
 - o PLA_INPUT name <binary value>
 - o PLA_INPUT_BIT dev-name <index> <value>
 - o PLA_OUTPUT dev-name

- PLA_OUTPUT_BIT dev-name <output_index>
- PLA_TABLE dev-name

NOTE: When using individual bits input them as bit bit example 1 0

When using set of bits input them as bit-set bitset example 100 1000

When using individual output bit use as “.output” example A.SUM, A.OUTPUT

When using output busses or whole arrays use as “-OUTPUT” example A-DIFFERENCE, A-DATA, A-OUTPUT

THANK YOU
