		HW2 3				
		(a) List all of the input vari	ables, including the st	ate variables.		
Input variables						
State variables	BoundedQueue	enQueue	deQueue	isEmpty	isFull	
	(1) = 6					
	1	the characteristics of the input		<u>-</u>		
Method	Params	Returns	Values	Exception	Ch ID	Characteristic
BoundedQueue	state				C1	Constructor
				IllegalArgumentException	C2	If argument is less than 0
enQueue	state				C3	Make o the newest element of the queue
				NullPointerException	C4	If argument is null
				IllegalStateException		
deQueue	state	object	0		C5	Remove and return oldest element of the queue
				IllegalStateException		·
isEmpty	state	boolean	true, false		C6	If queue is empty
isFull	state	boolean	true, false		C7	If queue is full
	(c) Partition th	ne characteristics into blocks. De	signate one block in ea	ach nartition as the "Rase"	hlock	
ID	Characteristic	BoundedQueue (int capacity)	enQueue (Object o)	deQueue ()		isFull ()
C1	Constructor	V	enqueue (Object 0)	uequeue ()	isEmpty ()	isruii (j
CI		V				
C2	If argument is less than 0	V				
C3	Make o the newest		V			
C4	element of the queue If argument is null		V			
	ii aiguillelli is llull		V			

	Remove and return									
C5	oldest element of the			V						
	queue									
C6	If queue is empty			V	V					
C7	If queue is full		V			V				
(d) Define values for each block.										
C1	Constructor	V								
C2	If argument is less	V								
	than 0	V								
C3	Make o the newest		V							
	element of the queue									
C4	If argument is null		V							
C5	Remove and return									
	oldest element of the			V						
	queue									
C6	If queue is empty			V	V					
C7	If queue is full		V			V				
(e) Define a test s	set that satisfies Base Ch	noice Coverage (BCC). Write you	r tests with the values	from the previous step. Be	e sure to inclu	ude the test oracles.				
Method	Characteristics	Test Requirements	Infeasible TRs	Revised TRs	# TRs					
BoundedQueue	C1, C2	{TF, TT, FT}	{FT}	FT->FF	3					
enQueue	C3, C4, C7	{TFF, TTF, TFT, FTT}	{FTT}	FTT->FFF	4					
deQueue	C5, C6	{TF, TT, FT}	{TT}	TT->FF	3					
isEmpty	C6	{T, F}	none	n/a	2					
isFull	C7	{T, F}	none	n/a	2					