YICHUN SHI

- San Jose, USA Website
- @ sc2h6o@gmail.com
- https://github.com/seasonSH
- https://scholar.google.com/citations?user=RXZChV0AAAAJ



INDUSTRY EXPERIENCE

Senior Research Scientist, Generative AI, ByteDance (Tiktok)

2021 - Present

- > Co-initiated SeedEdit, a unified image editing model from ByteDance Seed/Doubao (foundation model) team.
 - % https://team.doubao.com/seededit
- > First proposed multi-view diffusion models for 3D generation (MVDream and ImageDream).
 - % https://mv-dream.github.io % https://image-dream.github.io
- > Various research projects and products on image synthesis, editing, image-to-video generation.

Computer Vision Generative Model AIGC

Research Intern, NEC Lab of America

May 2019 - Aug 2019

Developing a universal face representation model that could be used to recognize unconstrained faces.

Face Recognition Data Augmentation Representation Learning

Research Intern, Visa Inc.

May 2018 - Aug 2018

Research on document face recognition.

Image Synthesis Pattern Recognition



EDUCATION

Ph.D. Computer Science 2016 - 2021

Michigan State University Supervisor: Anil K. Jain

B.S. Computer Science 2012 - 2016

Shanghai Jiao Tong University **IEEE Honored Class**



PUBLICATIONS

- [1] G. Song, H. Xu, J. Liu, T. Zhi, Y. Shi, J. Zhang, Z. Jiang, J. Feng, S. Sang, and L. Luo, "Agilegan3d: Few-shot 3d portrait stylization by augmented transfer learning," in CVPR Workshops, 2024.
- [2] Y. Gu, H. Xu, Y. Xie, G. Song, Y. Shi, D. Chang, J. Yang, and L. Luo, "Diffportrait3d: Controllable diffusion for zero-shot portrait view synthesis," in CVPR, 2024.
- [3] Y. Xie, H. Xu, G. Song, C. Wang, Y. Shi, and L. Luo, "X-portrait: Expressive portrait animation with hierarchical motion attention," in SIGGRAPH, 2024.
- [4] F. Yang, J. Zhang, Y. Shi, B. Chen, C. Zhang, H. Zhang, X. Yang, J. Feng, and G. Lin, "Magic-boost: Boost 3d generation with mutli-view conditioned diffusion," arXiv:2404.06429, 2024.
- [5] M. Hui, S. Yang, B. Zhao, Y. Shi, H. Wang, P. Wang, Y. Zhou, and C. Xie, "Hq-edit: A high-quality dataset for instruction-based image editing," arXiv:2404.09990, 2024.
- [6] S. Kim, K. Li, X. Deng, Y. Shi, M. Cho, and P. Wang, "Enhancing 3d fidelity of text-to-3d using cross-view correspondences," in CVPR, 2024.
- [7] J. Ye, P. Wang, K. Li, Y. Shi, and H. Wang, "Consistent-1-to-3: Consistent image to 3d view synthesis via geometry-aware diffusion models," in 3DV, 2024.

- [8] P. Wang and Y. Shi, "Imagedream: Image-prompt multi-view diffusion for 3d generation," arXiv:2312.02201, 2023.
- [9] Y. Shi, P. Wang, J. Ye, L. Mai, K. Li, and X. Yang, "MVDream: Multi-view diffusion for 3d generation," ICLR, 2024.
- [10] S. An, H. Xu, Y. Shi, G. Song, U. Y. Ogras, and L. Luo, "Panohead: Geometry-aware 3d full-head synthesis in 360deg," in CVPR, 2023.
- [11] S. Chen, K. Zhang, Y. Shi, H. Wang, Y. Zhu, G. Song, S. An, J. Kristjansson, X. Yang, and M. Zwicker, "Panic-3d: Stylized single-view 3d reconstruction from portraits of anime characters," in CVPR, 2023.
- [12] G. Song, H. Xu, J. Liu, T. Zhi, Y. Shi, J. Zhang, Z. Jiang, J. Feng, S. Sang, and L. Luo, "Agilegan3d: Few-shot 3d portrait stylization by augmented transfer learning," arXiv:2303.14297, 2023.
- [13] J. Zhang, Z. Jiang, D. Yang, H. Xu, Y. Shi, G. Song, Z. Xu, X. Wang, and J. Feng, "Avatargen: a 3d generative model for animatable human avatars," in ECCV Workshops, 2023.
- [14] H. Xu, G. Song, Z. Jiang, J. Zhang, Y. Shi, J. Liu, W. Ma, J. Feng, and L. Luo, "Omniavatar: Geometry-guided controllable 3d head synthesis," in CVPR, 2023.
- [15] L. Zhang, X. Lei, Y. Shi, H. Huang, and C. Chen, "Federated learning for iot devices with domain generalization," IEEE Internet of Things Journal, 2023.
- [16] J. Sun, X. Wang, Y. Shi, L. Wang, J. Wang, and Y. Liu, "Ide-3d: Interactive disentangled editing for high-resolution 3d-aware portrait synthesis," ACM Transactions on Graphics (TOG), 2022.
- [17] Y. Shi, X. Yang, Y. Wan, and X. Shen, "Semanticstylegan: Learning compositional generative priors for controllable image synthesis and editing," in CVPR, 2022.
- [18] X. Zhou, X. Lei, C. Yang, Y. Shi, X. Zhang, and J. Shi, "Handling data heterogeneity in federated learning via knowledge fusion," arXiv:2207.11447, 2022.
- [19] Y. Shi, D. Aggarwal, and A. K. Jain, "Lifting 2d stylegan for 3d-aware face generation," in CVPR, 2021.
- [20] Y. Shi and A. K. Jain, "Boosting unconstrained face recognition with auxiliary unlabeled data," in CVPR Workshops, 2021.
- [21] Y. Shi, X. Yu, K. Sohn, M. Chandraker, and A. K. Jain, "Towards universal representation learning for deep face recognition," in CVPR, 2020.
- [22] S. Gong, Y. Shi, and A. Jain, "Low quality video face recognition: Multi-mode aggregation recurrent network (marn)," in CVPR Workshops, 2019.
- [23] Y. Shi and A. K. Jain, "Probabilistic face embeddings," in ICCV, 2019.
- [24] S. Gong, Y. Shi, N. D. Kalka, and A. K. Jain, "Video face recognition: Component-wise feature aggregation network (c-fan)," in ICB,
- [25] Y. Shi, D. Deb, and A. K. Jain, "Warpgan: Automatic caricature generation," in CVPR, 2019.
- [26] Y. Shi and A. K. Jain, "Docface+: Id document to selfie matching," Trans. on Biometrics, Behavior, and Identity Science (T-BIOM), 2019.
- [27] D. Deb, S. Wiper, S. Gong, Y. Shi, C. Tymoszek, A. Fletcher, and A. K. Jain, "Face recognition: Primates in the wild," in Conf. on Biometrics Theory, Applications and Systems (BTAS), 2019.
- [28] Y. Shi and A. K. Jain, "Docface: Matching id document photos to selfies," in Conf. on Biometrics Theory, Applications and Systems (BTAS), 2019.
- [29] Y. Shi and A. Jain, "Improving face recognition by exploring local features with visual attention," in ICB, 2018.
- [30] Y. Shi, C. Otto, and A. K. Jain, "Face clustering: representation and pairwise constraints," Trans. on Information Forensics and Security (TIFS), 2018.

ACADEMIC SERVICE

I have served as a reviewer for CVPR, ICCV, SIGGRAPH, AAAI, WACV, TPAMI, TIP, TVCG, TIFS, Signal Processing, etc.