# TRAVIS LAMBERTE
## *Role - Jr. Developer*

Seattle, WA | travis@lamberte.com | 425-443-4812 | Call or email me with any software job opportunities.

**Objective:**

Seeking position as a Jr. software developer, in a fast-paced environment where I can use my skills in frontend web development with React, backend Firebase cloud knowledge, React-Native mobile device development, and hands on automated software testing skills to become an important part of a larger project.

**Summary:**
- Strong experience producing documented, clean, well-written, best practice code with massive scalability while at the same time ensuring the code can be easily refactored into mobile applications.
- Having 2 years of personal experience building software in React JSX, HTML, CSS and JavaScript for web applications that are up and online.
- 5 years of personal experience building production-level desktop applications with sleek GUI's in Python,
- Seasoned React developer creating clean components with well-written, thought-out, and well-placed hooks, to make the best use of the state, effects, and props systems.
- Strong background in JavaScript, HTML, and CSS, with a focus on full multi-page, web application builds, with strong emphasis on visual design, interactivity, responsiveness, and functionality.
- Work closely with design, organization, server-side hosting, automated software testing, and deployment, to ensure web applications are deployed on time and are being well maintained.

**Skills:**

React, Python, JavaScript, HTML, CSS, Figma, Krita, Canva, UX UI, C#, JSX, Docker, Command-Line-Git, GitHub, Visual Studio Code, Windows, Terminal, Linux, MS Office, Excel, Math, Chemistry, & the ability to self-study and learn new technologies.

**Education:**

*Current Focus – Full-Stack with Firebase, React-Native, Express, & Node*           *Current Focus*
  Udemy, Coursera
*Meta Front-End Developer 9 Course Professional Certification*
  Coursera
*Foundational C# with Microsoft*
  Microsoft Learn
*Modern React with Redux*
  Udemy.com
*Bachelor of Science in Math and Chemistry*
  Central Washington University, Ellensburg, WA

**Projects:**

*Tilt3D* - Browser Game | JavaScript, HTML, CSS, ThreeJS, CannonES
https://travis.lamberte.com/tilt3dSinglePlayer/index.html
Jenga style game played in the browser, check it out on my webpage today!

*Personal Website in React* - My portfolio | React, JavaScript, and CSS
https://www.lambertedesign.com
My personal website with some web applications I built to learn and practice web development

**Projects (continued):**

    *Uncle Hawaii* - eCommerce | Webhosting, API's, Graphic Design, Print-On-Demand
    https://www.unclehawaii.com
    Uncle Hawaii Beach Apparel – Shop & Save!

    *Uncha* - Windows Application | Python, rembg, Pillow, tkinter, threading
    https://www.youtube.com/watch?v=bzIbVodszLU&t=40s
    Batch removal of backgrounds on PNG images for use in graphic design work.

    *Personal Website in Vanila JS* - My website | JavaScript, HTML, and CSS
    https://travis.lamberte.com
    My personal website with some web applications I built to learn and practice web development

    *Little Lemon* - Meta Capstone Project | React, JavaScript, CSS
    https://github.com/seattletravis/little-lemon
    Website made as the capstone project in the Meta Bootcamp!

**Experience:**

    *Assistant Operations Manager,* North Star Casteel, Seattle, WA        *Sept. 2014 – Oct 2022*
    *Responsibilities:*

- Created addition sheets/calculation programs for several steel alloys using Python, received emission data from Spectrometer parsed data into JSON using Python, built Python tkinter GUI to interface required alloys to add to melt, instructed melt department on use of the programs, checked final chemistries for customer specifications, and certified the chemistries. Calibrated and performed services on optical emission spectrometer.
- Checked production status each morning (equipment health, production quotas, employee status) and reviewed any ongoing issues and etas for resolution. Focused daily tasks with others to keep foundry production and finishing departments working efficiently.
- Initiated PMCS (Preventative Maintenance Checks & Services) system, gathered information on each piece of equipment and on daily, weekly, monthly, and yearly maintenance tasks needed for the equipment. Photographed key points on equipment to show clearly how to implement maintenance and wrote that info into a manual that is still being used today.
- Initiated and maintained safety programs and safety committee. Reviewed WA state regulations for safety programs that apply, created training materials to meet regulations, scheduled training and held training as required. Listened to safety concerns for all employees and discussed those with safety committee during the monthly meeting. Pushed key safety issues through to management group when needed to correct unsafe practices.
- Reviewed production data each day for previous days production. Entered data into reporting software. Odyssey and Crystal Reports for reporting.

    *HR Safety and Environmental Manager,* Wear Tek, Spokane, WA        *July. 2012 – Aug. 2014*
    *Responsibilities:*

- Initiated and maintained safety programs and safety committee. Reviewed WA state regulations for safety programs that apply, created training materials to meet regulations, scheduled training and held training as required. Listened to safety concerns for all employees and discussed those with safety committee during the monthly meeting. Pushed key safety issues through to management group when needed to correct unsafe practices.
- Acted as the hiring manager, listed hiring ads, received applications, called potential employees to schedule interviews with foundry supervisor, new hire and safety orientations, created onboarding program for smooth transition into work.

**Interests:**
- Wood Working, cabinets, furniture, musical instruments
- Landscaping, edible landscape, fences, and gates
- Cooking, and Baking

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