FP: Final Project

CSCI 3302: Introduction to Robotics

FP Planning due Sunday 4/3/22 @ 11:59pm

FP Check-In due Friday 4/17/22 @ 11:59pm

FP Submission due Wednesday 4/27/22 @ 11:59pm

Read the instructions very carefully

You will be working with your lab group for the final project. There are no bonus points for early submission on the final project. Goals for the first part of the final project are as follows:

Part 1: Create Project Report Doc

(Note that you will constantly update this report and it will serve as your final report during the project submission)

- Add each team member's name and e-mail to the top of the document.
- Add sections for:
 - o Deliverables This section should have leads responsible for each part.
 - o Implementation Plan and interim deadlines
 - Demo This section should discuss what tiers you plan to finally achieve and how you are going to showcase them

•	Create a list of deliverables , where each deliverable is a component of your final project.
	You are strongly encouraged to subdivide deliverables into more actionable steps, such as:
	o [] Create Vision System – Lead: Deadline:
	 [] Install OpenCV Python Package & Verify it works with simulated webcam
	 [] Capture images of target objects and identify their color ranges
	 [] Write color threshold algorithm to locate colored objects
	o [] Implement robot-side controller – Lead: Deadline:
	 [] Create state machine with states for "Listen for command" and "Navigate
	to Pose"
	 [] Verify that commands are being received over the robot's Serial port
_	For each higher level deliverable, write an implementation plan detailing the stone

- For each higher level deliverable, write an implementation plan detailing the steps necessary to go from design document to implemented product.
 - Include a target completion date and a designated 'lead developer' on your team for each item.

It is often helpful to specify tests for each major deliverable, indicating that you have come up with a way to determine if a particular component is working or not.

 Write a short script detailing how you will demonstrate your final project once it is completed, in such a way as to showcase its various components. It is required that you show off the methods used in order to achieve a certain tier. It is also required to show and report the total objects that you collect. Have ONE person submit a copy of your team's project proposal to the "Final Project Proposal" assignment on Canvas. Report any issues directly (and as early as possible!) to the professors/TAs via Piazza or E-mail, particularly in cases where a teammate did not contribute or where consensus couldn't be reached for teammate roles/responsibilities so we can unblock you as efficiently as possible.

Part 2: Understand the project requirements

- You are provided with a grocery supermarket world and the Tiago robot that has a mobile base and a
 manipulator for you to use. The mobile base is just like the labs and you will use it to move your
 robot around and the manipulator (arm) will be used to pick-and-place objects into the basket
 attached to the robot. The robot is equipped with a LiDAR and a camera. You can add/remove
 sensors.
- 2. There are objects spread across the store and your goal is to collect the maximum number of objects possible.
- 3. Your score will depend on the number of objects you collect (20%) and the methods you use to collect them (80%).
- 4. You should NOT collect any objects that are not goal objects. Each goal object has 2 points and there are 2 bonus objects (that are worth 4 pts each) that can only be collected if you are able to do obstacle avoidance manipulation planning (No, you cannot move the obstacles away to clear your path).

Your goal objects are **ONLY GREEN CUBES**.

- 5. This whole task will require these 5 sections
 - a. Mapping You need Lab 5 like mapping to do planning for your robot's base movement.
 - b. Localization You need to know the robot pose in order to execute your plan.
 - c. Computer Vision (CV) You need CV to find out the objects of interest.
 - d. **Planning for Navigation** You need to do path planning in order to avoid obstacles and reach a point where you can then use the robot arm to pick-and-place the objects.
 - e. Manipulation You need to plan using the arm to pick-and-place the objects in the basket.
- 6. The point division for the above mentioned sections are mentioned in the table below. The method you develop to fulfill a section will affect your score. For example If you use a basic method, you will only fulfill the 1st tier for a section and score lesser points.

Out of 100 pts available for the project, it is possible to score up to 140 pts including the bonus pts but that will require some serious effort. We recommended that you achieve lower tiers first and then swap the individual modules/methods with better methods as you progress.

Mapping	Tier	Points 12	Localization		1.
Manual	1	6	WeBots GPS/Compass	1	8
Autonomous	2	12	Odometry	2	1
SLAM (Manual/Autonomous)	3	18	SLAM / MCL	3	1
Computer Vision		18	Planning for Navigation		1
WeBots recognition API	1	6	Teleoperation	1	5
Color blob detection (HW3) (Recognition on Camera but use only color data, not recognition ID to identify which block obtained from webots API)	2	18	A*	2	8
Machine / Deep Learning or any kind of object localization	3	28	RRT	3	1-
			RRT w/ Path Smoothing	4	1
Manipulation		24			
Trajectory: Hardcoding in Joint Space	1	12	Total Points (in %)	100	
Teleoperation in Cartesian Space (requires IK)	2	24	Objects	20	
IK	2	24	Completing Tiers	80	
Autonomous: Task-Level Planning + Obstacle Avoidance (IK + Hardcoded Waypoints)	3	30	Bonus Objects Points (4 pts each object)	8	
			Bonus Tier Points	32	
			Maximum Points	140	

You can notice that for some sections you can score some extra bonus points (in blue) by using a more sophisticated (usually sophistication is directly proportional to the generalization level of your method) method. The suggested methods for the tiers are not mandatory or exhaustive and you are welcomed to use other methods to perform the task.

- 7. Here are short explanations on some of the methods mentioned above. You don't need to code up a method entirely, you are welcomed to use Github repos with proper attribution. Please keep your GitHub repository private so as not to share your code with others. We will check for plagiarism.
 - a. SLAM: Stands for Simultaneous Localization and Mapping. There are a bunch of SLAM implementations in python for 2D maps that you can use. For example https://github.com/AtsushiSakai/PythonRobotics
 - b. IK: Stands for Inverse Kinematics. You will need a library to perform IK for the arm (given a desired end-effector pose, figure out the joint angles needed to achieve that). We recommend using https://github.com/Phylliade/ikpy
 - c. Teleoperation: Controlling the robot wheels or end-effector using keyboard keys manually.
 - d. MCL stands for Monte Carlo Localization
 - e. You can use color blob detection to figure out the color of a block. You will still have to use the webots API to localize the block. To get the score for color blob detection you should not use the API to get the color.
 - f. Path smoothing is pruning unnecessary waypoints obtained via RRT and/or making it smoother with less sharp turns. Anything better than RRT works as an equivalent tier. For example- RRT*.

- g. Obstacle avoidance in the context of manipulation will involve planning (with something like RRT). The IK can only take the end-effector to one waypoint. In order to avoid obstacles you need to manually figure out a series of waypoints and then use IK for each of them to create a collision-free trajectory.
- 8. It is the course staffs' decision to decide the appropriate tier for your method in case the tier for your method is not clear or doesn't match up with our suggested tiers. This division of points and tier-wise points are subject to minor change based on various factors like class progress etc.
- 9. You can also see the total points division on the lower-right side of the above image. The final project is worth 100 points (See the syllabus for the project's contribution towards your grade). There are extra bonus 40 points available (32 from higher tiers and 8 from 2 specially placed objects).

The final **deliverables** are the **final version of the report**, **code** and **a demo video**. Check the Canvas Final Project Submission assignment to see this in detail.

Late submissions regrettably cannot be accepted due to the timing of when grades are due.