

# Sebastian Gonzalez

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## EDUCATION

- 
- The University of Texas at El Paso (UTEP) | 2017 – current
    - Bachelor of Science in Computer Science, May 2019
  - El Paso Community College, El Paso, Texas | 2014 - 2016
    - Associate of Arts in Computer Science

## EXPERIENCE

- 
- **Center for Transportation Infrastructure Systems (CTIS) – UTEP Research Center** | Current
    - **Full Stack Developer – JavaScript, PHP, HTML, SQL, Dart (AngularDart)** - Efficiently maintaining and creating multiple websites with various tools such as **Bootstrap**, as well as providing continuous **database & server management**.
  - **The University of Texas at El Paso** | 2017 - 2018
    - Office of Financial Aid – Worked with Excel and assisted in customer service.
    - Office of Records Management – Helped in the management of confidential records and warehouse duties.
  - **El Paso Community College - Student Technology Services** | 2015 - 2016
    - Improved **teamwork** abilities. Provided **efficient communication skills** by talking to our customers on a daily basis. Optimized **customer service** skills by handling special situations in a respectful and professional manner.

## RESEARCH PROJECTS

- 
- **Web Application/Crash Analysis Tool – TXDOT/CTIS/MPO** | 2018 - 2020
    - Currently working with **El Paso Metropolitan Planning Organization, TXDOT, and CTIS** in the development of a **Web Application** with an interactive map which will show data about pedestrian and bicycle crashes. This research will serve to **develop countermeasures** and reduce the amount of crashes involving pedestrians and bicyclists.

## UNDERGRADUATE PROJECTS

- 
- **Network Sniffer Aiding Tool** | 2018
    - This project consisted on developing a multi-platform desktop application to aid network analysts. Built 100% in **Python**.
  - **Raspberry Pi Web Server** | 2018
    - Created a web server using the **Django python framework** in a Raspberry Pi computer under the guidance of Dr. Christian Servin and in accordance with **cyber-security** guidelines.
  - **Sudoku on Android** | 2018
    - Built from scratch a fully functional Sudoku game for **Android OS** using **Java**.
  - **Science Fair Database** | 2017
    - Assisted a local elementary school to keep track of all the scores at their district science fair. It is composed of a **website** and a **database** which were created with **PHP** and **SQL** respectively. This project helped me to increase my **teamwork** and **communication** skills.
  - **Social Network** | 2016
    - Focused on **Java** by elaborating multiple classes with **Hash-map** and **Linked-list** attributes with the goal to emulate a social network.
  - **Pacman** | 2015
    - Enhanced my **2-D array** knowledge in **Java** by creating a basic replica of the game “Pac-Man”.

## AWARDS & ACHIEVEMENTS

- 
- Historian-Webmaster at the Center for Transportation Infrastructure Systems. | 2018 - 2019

## TECHNICAL SKILLS

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- |        |            |                          |
|--------|------------|--------------------------|
| ▪ Java | ▪ Assembly | ▪ Dart                   |
| ▪ C    | ▪ Python   | ▪ Full Stack Development |
| ▪ SQL  | ▪ PHP      |                          |

## OTHER SKILLS

- 
- |                                   |  |  |
|-----------------------------------|--|--|
| ▪ Windows, Linux, Mac OS, Android | ▪ MS Office (Word, PowerPoint, Excel, Visio, Teams, Outlook, StaffHub) | ▪ Google (Sheets, Docs, Slides, Drive) |
| ▪ GitHub                          |  | ▪ Bilingual (English, Spanish)         |