```
1 package com.Assign_2;
 3 //Sebastian Wood 6664189
 4 //Intellij
 5
 6 //Node fro a tree structure
 7 public class Node {
       //The "left" subtree
       Node firstChild;
       //The item that is actually stored in the node
10
11
       final String item;
12
       //The "right" subtree
13
       Node nextSibling;
14
15
       //Creates a new node with values given
16
       public Node(Node firstChild, String item, Node
   nextSibling) {
17
           this.firstChild = firstChild;
18
           this.item = item;
19
           this.nextSibling = nextSibling;
       }
20
21
22
       //Displays the node's item
23
       public void displayNode() {
24
           System.out.print(item);
25
       }
26
27
       //Displays the node's item in a format based on
   bool provided
28
       public void displayNode(boolean isParent) {
29
           //If node is a parent display item then add :
30
           if(isParent) {
31
               System.out.print(item + ": ");
32
33
           //If node is child then display item then add
    ->
34
           else {
35
               System.out.print(" -> " + item);
36
           }
       }
37
38
39
       //Lets you have the string of the node
       //Mainly for readability during debugging process
40
41
       @Override
```