Meeting Agenda

Group meeting for The Grupp.
Participants: Sebastian, Eric.
Date: 09/4-2018

1 Objectives

- Finalize meeting schedule

- Setup project

- Assign implementation tasks following RAD

2 Reports

We did not receive feedback on the RAD yet.

The group has gotten some familiarity with the LWJGL library and very basic example project has been initialized.

We have not yet branched our git repo.

3 Discussion Items

- Schedule

- Implementation

4 Outcomes and Assignments

Outcomes:

- The basic LWJGL window program will be used to build our game, we will use and alter what we need and remove what we do not.

- Since we have yet to receive feedback on the RAD, we will begin implementing simple functionality using LWJGL.

- We decided to meet on mon/wed at 09:00 AM, and to have a follow up meeting after meeting with Joachim on Thursdays.

- We still feel that the RAD document might need some work, once we meet Joachim on Wednesday, we will address this.

Assignments:

- Two tasks for the week have been created, a graphically slim version of the starting window with buttons accepting input and a function changing frame(.ie moving from the start menu to a new clean widow with a picture).

5 Wrap Up

Next meeting on Wednesday 11/4 in a vacant lab room. Some simple functionality should be done by then.