

## colloquium\_\_310

This repository will contain all summaries produced for the second part of lecture *Software Engineering*, CSCI 310.

### List of Lectures

The list of covered by those summaries, as well as who worked on them.

Lecture Title	Lecture n°	Authors	Link
Software Process Models	12	Author 1 & Author 2	<a href="#">link</a>
Agile Development	13	?	<a href="#">link</a>
Cleanroom Dev Process	14	?	<a href="#">link</a>
Black-box Testing	15	?	<a href="#">link</a>
White-box Testing	16	?	<a href="#">link</a>
Regression Testing	17	?	<a href="#">link</a>
Fault Localization	18	?	<a href="#">link</a>
Architectural Styles	19	?	<a href="#">link</a>
Design Patterns	20	?	<a href="#">link</a>
Secure Software Engineering	21	?	<a href="#">link</a>

### Presentation Guidelines

In the span of one hour, we should be able to be able to summarize 2 weeks of lectures. This means about 30 minutes per lecture and thus we should focus on important or advanced concepts as student will be familiar with the basic ones. The idea is that people presenting are experts in their respective lecture and share their knowledge. To have a good idea of what the presentation should be about, check the last slide of every lecture.

Suggested structure:

- Important Concept 1:
  - What it is about ?
  - How it fits in the
  - Why it is important.
  - How does it differ from other concepts we've seen ?

- Repeat for every concept