Sebastián Rastelli

Full-Stack dev

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Full Stack Developer with a background in English, mathematics, chemistry, and physics (former Biotechnology student) that helped me enhance logical thinking. Specialized in Front-end. Proficient in agile methodologies, GIT, data structures, algorithms, CSS frameworks, global state management, and API handling. Experience in Front End and Back End development with React, Redux, Tailwind CSS, Bootstrap, TypeScript, Node.js, Express, and Sequelize. Skills include teamwork, creative thinking, visual design, adaptability, and continuous learning. English proficiency level: B2 - advanced.

PROJECTS

Front-end dev - NomadLocals

jul. 2023 - aug. 2023

Academic experience. Henry Bootcamp

Collaborated with a team of developers in creating an application for NomadLocals. My main focus was on the Frontend, contributing to creating an exceptional user experience. This was the final project of Henry Bootcamp that was executed and well-received by a real company.

- Designed and developed the user interface using React and applying user-centered design principles.
- Created multiple custom components, including a highly interactive event creation form.
- Used Tailwind CSS to design a modern and responsive user interface to enhance the user experience.
- Utilized the browser's geolocation API to obtain real-time location coordinates of the user.
- Integrated React-Leaflet to display an interactive map in the event creation form and allow users to click to select the location.

Front: React.js, Redux, Tailwind Css.

Back: Node.js, Express.

Database: PostgreSQL and Sequelize.

https://github.com/NomadLocals?tab=repositories

Full Stack Web Developer - Catalogo de Videojuegos

Academic experience. Henry Bootcamp

jun. 2023 - jul. 2023

Individually developed application for Henry Bootcamp where you can find your favorite games by filtering them by name, platform, or genre. Users can also create a game and save it in the application's database.

- Designed and created a component to efficiently filter and explore a wide variety of video games.
- Developed an interactive form that allows users to create and save their own video games in the application's database.

- Used Redux to manage data flow and ensure custom games are securely stored in the database.
- Set up a backend server using Express.js to handle client requests and perform database operations.
- Used Sequelize as an ORM to define data models and efficiently perform database operations.

Front: React.js, Redux, Css. Back: Node.js, Express.

Database: PostgreSQL and Sequelize.

https://github.com/sebarastelli/VideoGameApp

OTHER PROFESSIONAL EXPERIENCE

Wholesale Sales Representative

jan 2022 - jan 2022.

Concordia, Entre Ríos - Argentina.

- Created a website for the company using HTML, CSS, and JavaScript.
- Worked in a team and continuously learned from my colleagues.
- Conducted sales to various locations in the province.

TECHNOLOGIES:

Programming Languages: JavaScript

Framework Tools: React.js, Redux, Tailwind CSS.

Database: Sequelize.

Tools: Git, Insomnia, Figma, Trello, Slack.

Agile: Scrum.

PROFESSIONAL EDUCATION

• Full Stack Web Developer. Henry Bootcamp. 800 hours of theoretical-practical coursework. 2023.

ADDITIONAL EDUCATION

- JavaScript, CoderHouse. 2022.
- HTML, CSS, JavaScript, Bootstrap, freeCodeCamp. 2022.
- Escuela de Programación. Platzi. 2022.

LANGUAGES

- English B2 Avanzado.
- Spanish Native