


SEBASTIÁN SOLÍS VILCHES

AEM ARCHITECT

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WORK EXPERIENCE

- **AEM Architect (VASS)**

JULY 2024 - PRESENT

- **Developer / Architect AEM Forms + SpringBoot (ACCENTURE) [Sector: public]**

APRIL 2023 - JULY 2024

- AEM 6.3 to 6.5 migrations.
- Development and deployment of OSGI Bundles (REST and SOAP services).
- AEM customisation through overlays
- Maintenance of dockerised SpringBoot applications
- Scripts for automation with GROOVY and PYTHON
- Resolution of requests and incidents with Remedy

- **Developer AEM Sites + React (NTT DATA) [Sectors: courier and transport]**

NOVEMBER 2020 - APRIL 2023

- Team and client management to assess, estimate and develop new requirements
- CQ developer - DIALOGS (XML), components, templates and SPAs (JAVA , HTL, REACT)
- Developer of GROOVY and JAVASCRIPT scripts.
- In charge of GIT repository management (GitFlow) for CI/CD with Jenkins
- Use of AGILE methodology (JIRA for tracking tasks and releases)

ACADEMIC BACKGROUND

- **Master - Artificial Intelligence and Big Data CIDEAD (ONLINE)**

SEPTEMBER 2022 - JUNE 2024

- **CFGS - Desarrollo de Aplicaciones Web I.E.S. Julio Verne (Sevilla)**

SEPTEMBER 2018 - JUNE 2020

- **Degree in History and Science of Music Universidad de Granada**

SEPTEMBER 2015 - IN PROGRESS

- **Bachelor of Science in Technology I.E.S. Pepe Ruiz Vela (Villaverde del Río - Sevilla)**

SEPTEMBER 2010 - JUNE 2012

SOME OF MY PROJECTS

- **Control of expenses and income**

REACT

Allows management, graphical display and export of expenditure and revenue control

- **Lynx - Social Network**

FIREBASE + ANGULAR

Twitter-style social network that makes use of almost all the possibilities offered by Twitter

- **API Rest**

SPRING BOOT

Use of all possible relationships between entities, use of microservices and Frontend with HAL Explorer

- **RoI Terminal Game**

PYTHON 3

Role-playing game that runs in text mode on a terminal. It makes use of objects, files and menu navigation

- **More projects in my Portfolio and GitHub**