FHVVorarlberg University of Applied Sciences



Application Integration and Security

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Learning outcomes and Methodology

- Learning outcomes
 - Difference of Authentication & Authorization
 - Basics of Authorization variants
 - Common Authentication methods
 - Basics of OAuth
 - Implementing and using JWT

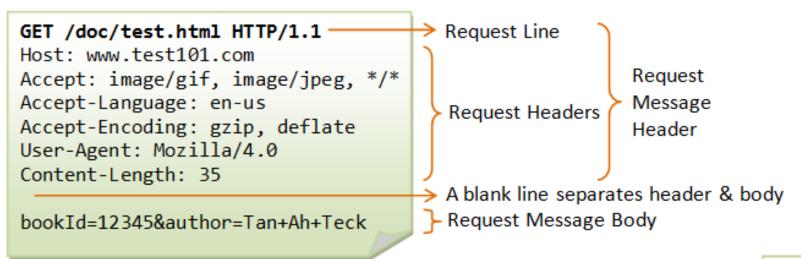
- Methodology
 - Lecture
 - Exercises

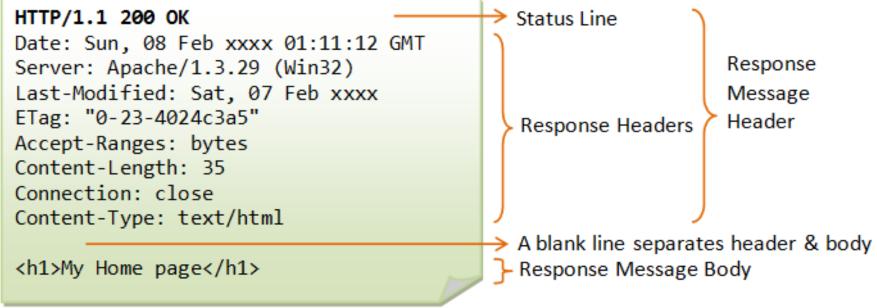
Agenda

- Recap HTTP
- Authentication vs. Authorization
- Authorization Methods
- Authentication Methods
- OAuth
- ◆ JWT + Example

HTTP recap

- HyperText Transfer Protocol is <u>stateless</u>
- ◆ Different methods GET, POST, PUT, ...
- ◆ Response can have different Codes e.g. 200, 404 ...





Authentication and Authorization

Authentication vs Authorization

Authentication → Who are you?

Authorization → Are you allowed to do?

- Authentication process of verifying a user/device accessing a system!
- Authorization process of verifying whether a user/device is allowed to do a operation on a system!

[https://www.imperva.com/learn/data-security/role-based-access-control-rbac/]

[https://dinolai.com/notes/others/authorization-models-acl-dac-mac-rbac-abac.html]

[https://dzone.com/articles/acl-rbac-abac-pbac-radac-and-a-dash-of-cbac]

Authorization

There are different ways to implement an authorization system:

- ◆ ACL Access Control List
 - DAC Discretionary Access Control
 - MAC Mandatory Access Control
- ◆ RBAC Role Based Access Control
- ABAC/PBAC Attribute/Policy Based Access Control

With ACL we basically have a list of who is allowed to do something:

- ♦ Alice: read, write, delete
- ♦ Bob: read

Classic ACLs are defined for the whole system. There are variations for a more granular approach:

DAC extends classic ACL functionality

- ◆ Alice can now grant her rights also to Bob
- ◆ Bob now can also grant those rights to other users

MAC is more restrictive

Only the Administrator can define which resources can be accessed by who.

Authorization - RBAC

A Role-Based Access Control authorization system is very common in content management systems – WordPress, Joomla, Sulu, ...

- A role can have a set of permissions
 - Admin: read, write, update, delete
 - Guest: read
 - Supervisor: read, update
- A user can have one (or multiple) roles:
 - Alice: Supervisor
 - Bob: Guest
- Easier to manage but still effective

Authorization - ABAC/PBAC

- Attribute/Policy-Based Access Control is complex
- A User can have different types of access based on their attributes
- Therefore, it is dynamic and offers a high level of security
- Basic Example:
 - User had write rights to post from 01.02.2021 to 28.02.2021
 - After that the user can only read the post

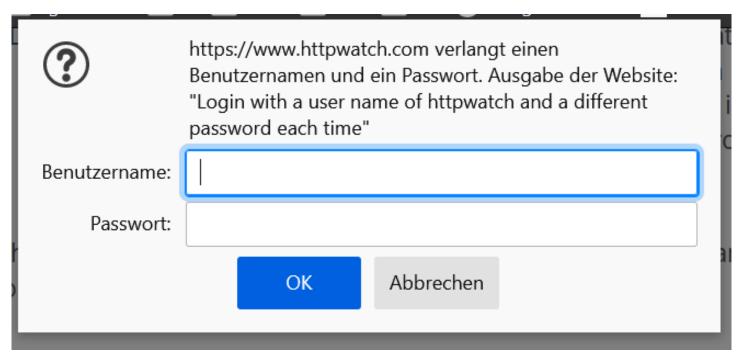
- Different authentication methods:
 - Basic Authentication
 - Session-Cookie Based Authentication
 - Token Based Authentication (e.g. JWT)
 - One Time Passwords (often used for 2FA)
 - Federated Identity Authentication (OAuth/OpenID)

Authentication – Basic Authentication

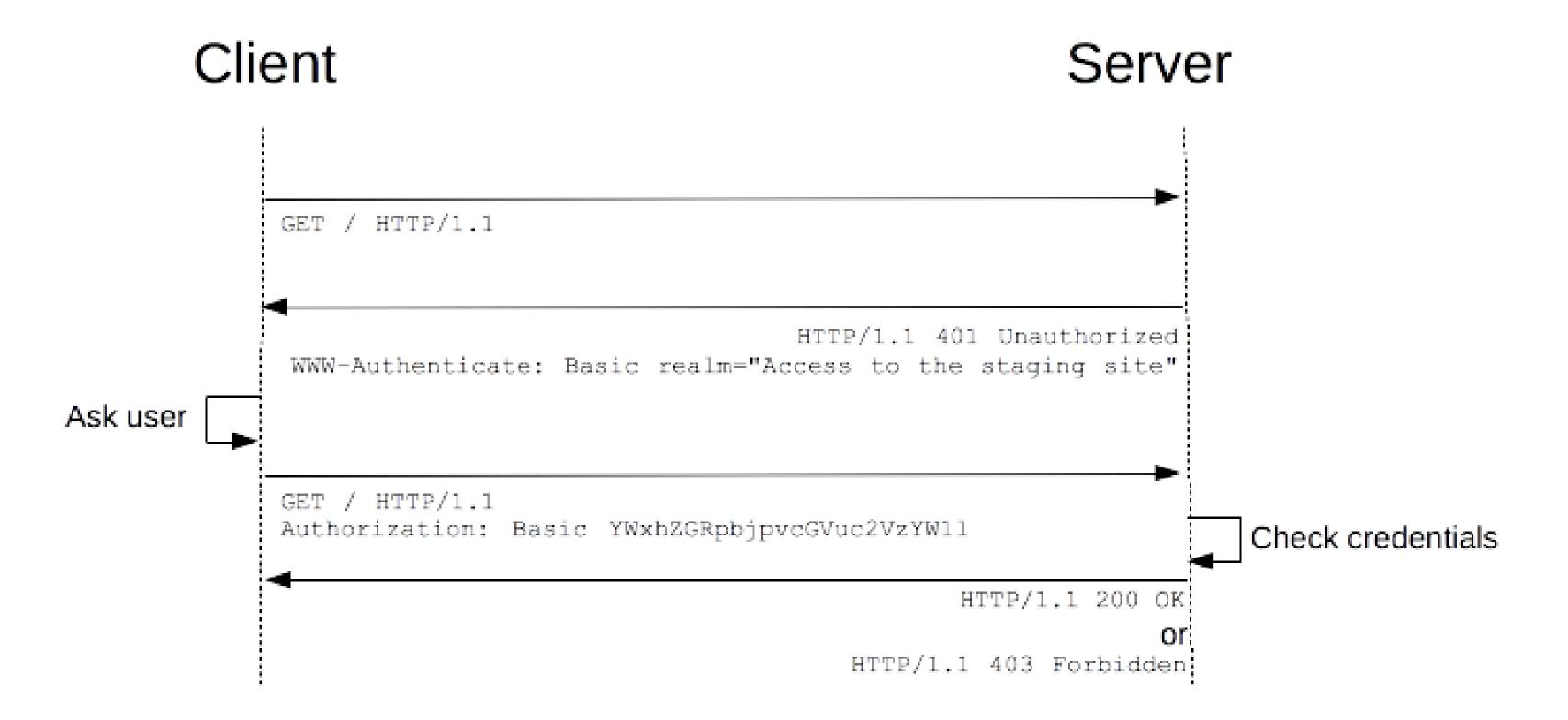
- Basic Authentication is build into HTTP
- Very simple form of authentication
- As HTTP is stateless every request sends the user credentials
- Credentials are encoded with base64
- Credentials are put in a simple string and username and password are separated by a: → "username:password"

Authentication – Basic Authentication

- When you request a restricted resource the server response with a 401
 Unauthorized HTTP Code and a header WWW-Authenticate: Basic
- The browser opens up the credentials pop-up and requests the username and password of the user
- ♦ Browser sends second request but now with the **Authorization** header and the encoded credentials \rightarrow Authorization: Basic dcdvcmQ=



Authentication – Basic Authentication



Authentication - Basic Authentication

- Problems?
 - Insecure if used without TLS connection
 - Credentials are only encoded and not hashed or encrypted
- There is an extension/variant/enhancement for the Basic Authentication called
 HTTP Digest Authentication:
 - Also built in HTTP
 - Uses MD5 hashing and nonce for the credentials
 - Problem? still vulnerable if not used through TLS connection

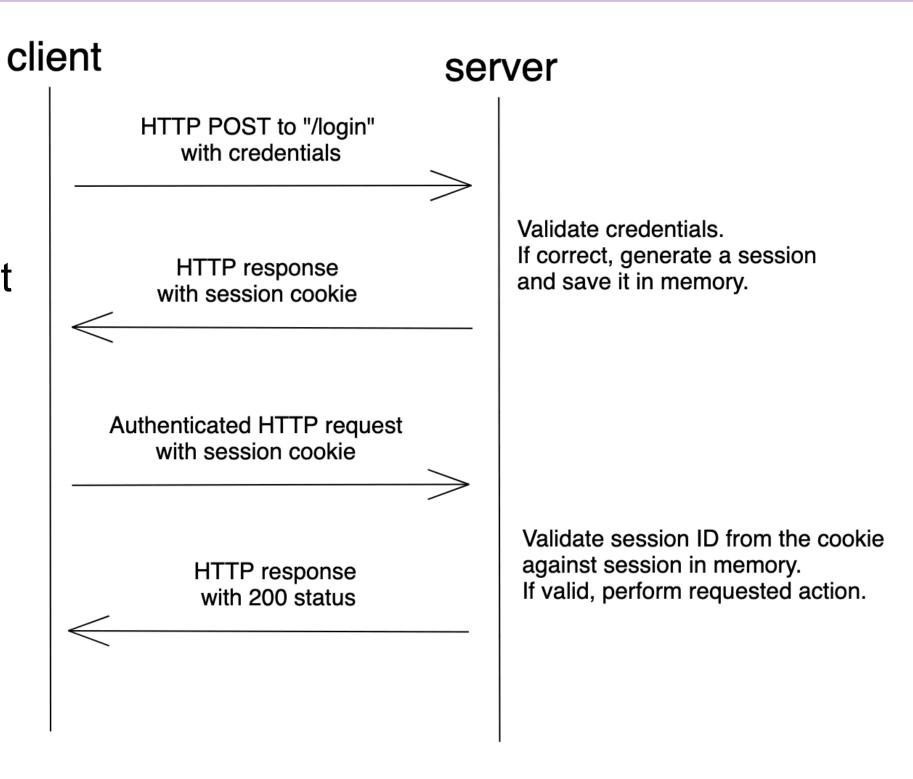
Authentication – Session Based Authentication

- Make use of cookies
- Server stores the login status of the user
- Credentials have only to be send one time
- Server validates credentials and creates cookie with a session-ID which is sent to the client.
- Every request has this cookie with the session-ID
- Server can validate the session-ID with its internal sessions
- If valid return 200 OK else 403 Forbidden

Authentication

Authentication – Session Based Authentication

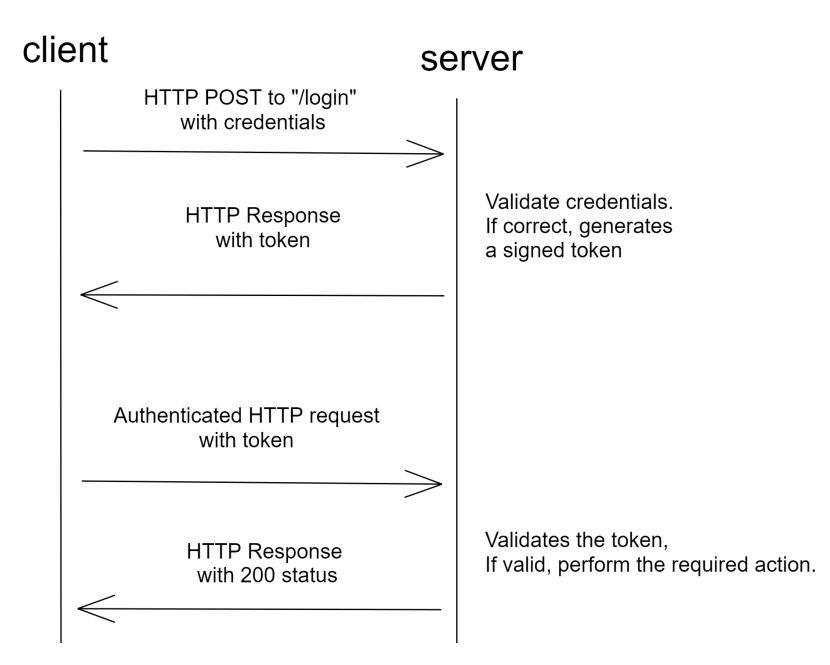
- Problems?
- Session-Cookie could be stolen
- Vulnerable to CSRF
- Cookie is sent with every request although it might not be necessary
- Not usable when using multiple services because sessions are only saved on one server
- Should only be used with TLS connection



https://testdriven.io/blog/web-authentication-methods/#session-based-authentication-methods/#session

- Instead of using cookies with session-ids token-based systems are using tokens generated by the server/service to check if credentials are valid
- Tokens do not have to be saved as cookies on the client side localStorage/sessionStorage are possible places to save tokens
- Server does not save generated tokens (normally)
- Token contains all necessary information for the server/service to identify the user
- JSON Web Tokens (JWT) are a very common and standardized method for Token Based Authentication

- Client sends user-credentials to login operation
- Server validates credentials and creates token which is sent back to client
- Every operation that needs the token gets it from the client in the payload of the request, via header or via cookie



- ◆ JWT are specified under <u>RFC 7519</u>
- Token contains 3 parts
 - Header information about token and used algorithm
 - Payload the data that is necessary
 for the service to identify the user
 - Signature used by service to validate if token is correct or manipulated – be aware that you have to have your own password entered to make it secure

```
HEADER: ALGORITHM & TOKEN TYPE
    "alg": "HS256",
    "typ": "JWT"
PAYLOAD: DATA
   "sub": "1234567890",
   "name": "John Doe",
    "iat": 1516239022
VERIFY SIGNATURE
 HMACSHA256(
   base64UrlEncode(header) + "." +
   base64UrlEncode(payload),
   secret

✓ secret base64 encoded
```

https://jwt.io/

- Every part is separated by a "."
- ◆ Every part is base64 encoded → can be decoded by everyone
- Signature is hashed together with header, payload and the secret before encoded → therefore if someone tries to manipulate the content the signature will not be the same

eyJhbGciOiJIUzI1NiIsInR5cCI6IkpXVCJ9.ey
JzdWIiOiIxMjM0NTY30DkwIiwibmFtZSI6Ikpva
G4gRG9lIiwiaWF0IjoxNTE2MjM5MDIyfQ.PcmVI
PbcZl9j7qFzXRAeSyhtuBnHQNMuLHsaG5l804A

https://jwt.io/

- For JWT it is crucial that the password for the signature is really secure!
- Otherwise, the security of the application/service is compromised!
- ◆ The tokens can be reused if another service uses the same password → one login but multiple services useable
- As the server is normally not saving any tokens or data the whole tokenbased authentication via JWT is stateless

- The payload of the token is filled with claims
 - Some claims are reserved by the standard
 - iss → Issuer of the token
 - sub Subject for which those tokens are valid
 - aud → Audience the target domain for which the token is valid
 - exp → Expiration Time unix timestamp
 - nbf → Not Before unix timestamp of when the token will be valid
 - iat → Issued At unix timestamp of when the token is issued
 - jti → JWT ID unique id of the token
- Service can add own claims to further identify the user

- The token can be send to the service in multiple ways:
 - Payload of the HTTP Request:
 - https://example.com/api/restrictedoperation?jwt_token=.....
 - In the body of the request for POST,..., request
 - Saved in a cookie:
 - Sent in with every request in the header
 - Cookie: token=.....
 - Send via Authorization Header:
 - Authorization: Bearer

- One main security issue
 - An issued JWT lasts forever!
- Solution would be to set expiration time claim or issued at claim
 - How would we then go ahead after the token is expired?
 - Require user to reauthenticate bad user experience
 - Extend the expiration without credentials
 - Is that a good idea?

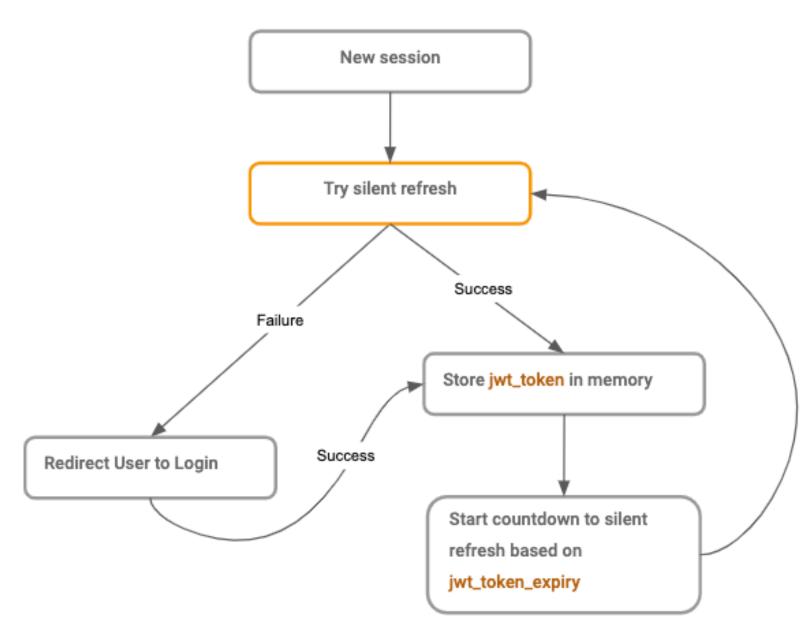
♦ No!

- Thief would have unlimited access if the token gets stolen because he can automatically extend the jwt
- If the expiration time is set very high e.g. 1 week the thief could use the token for the whole week
- If the token is very short-lived e.g. 15 minutes the token might be useless for the thief, but the user has to login every 15 minutes!

Solution is to make use of a refresh token

- Different variations of implementation
 - Basic idea is to have two tokens access_token and refresh_token
 - access_token is still short-lived 5-20 minutes
 - refresh_token is long-living 1 day to X months
 - As soon as the access_token is invalid the client should get a new one with the refresh_token
 - refresh_token can typically be blacklisted by the server if malicious access is detected
 - refresh_token are normally saved as a cookie

Flow of a refresh



https://hasura.io/blog/best-practices-of-using-jwt-with-graphql/

- One-time passwords are randomly generated single use codes to verify a user or a service
- Typically used for two factor authentication (2FA)
- Special type of OTPs are the Time-based OTP (TOTP)
- Example:
 - After a user tries to sign in a service
 - Service is sending OTP to E-Mail, telephone number via SMS or any other trusted system
 - User has to enter this OTP (mostly 6 figures) into the service to finalize the login

Authentication – OTP

- Example of OTP → TAN for eBanking
- Modern 2FA implementations are using (T)OTP
 agents like
 Google Authenticator, Microsoft Authenticator App
- These kind of 2FA is very secure as long as the generation of the codes is also secured



Zwei-Schritt- Verifizierung Für mehr Sicherheit geben Sie bitte das von Ihrer Authentifizierungs-App generierte Einmalkennwort ein.
OTP eingeben:
☐ In diesem Browser nicht mehr nach Codes fragen
Anmelden
Haben Sie das OTP nicht erhalten?

https://goteleport.com/blog/how-oauth-authentication-works/

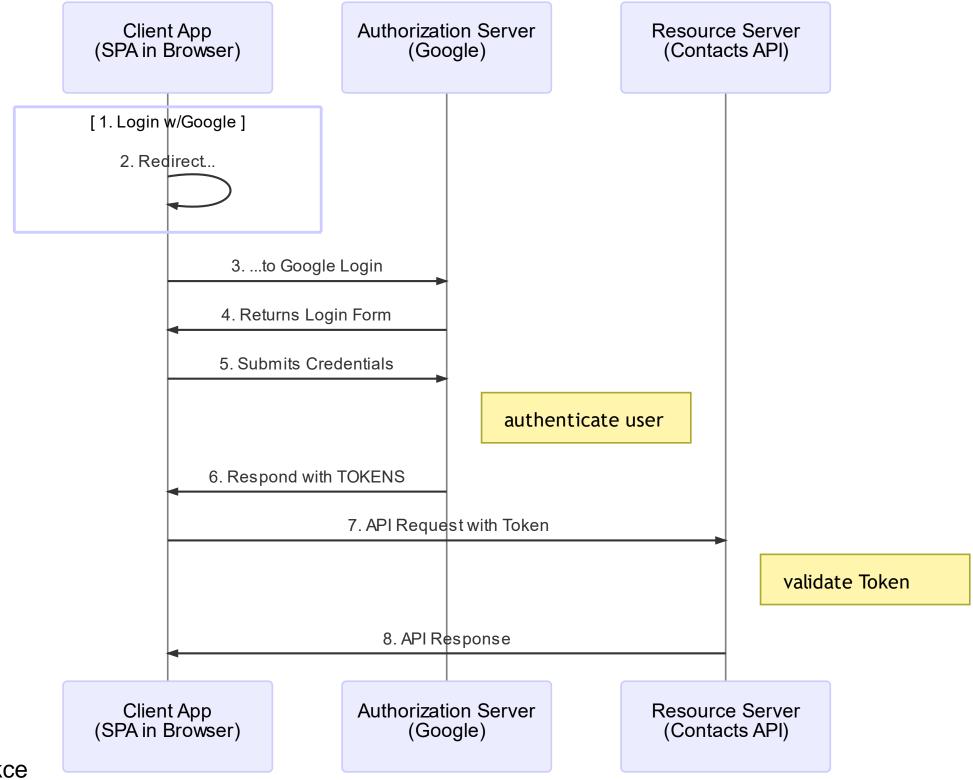
- OAuth (Open Authentication) is standardized protocol for Authentication & Authorization of services/apps/devices
- OAuth 2.0 based on <u>RFC6749</u> & <u>RFC6750</u>
- ◆ Often used to login through third parties → Federated Authentication
- Involves 4 parties:
 - Resource Owner (RO) → User that wants to sign in to app and can grant access through another app (e.g. Google/Twitter/Facebook/....)
 - App/Client → needs data from third party service
 - Authorization Server (AS) → Authenticates RO and generates access token for app/client
 - Resource Server (RS) → holds the data

Authentication – OAuth

https://oauth.net/2/

https://developer.okta.com/blog/2019/08/22/okta-authjs-pkce

Implicit flow:



https://developer.okta.com/blog/2019/08/22/okta-authjs-pkce

Authentication - OAuth

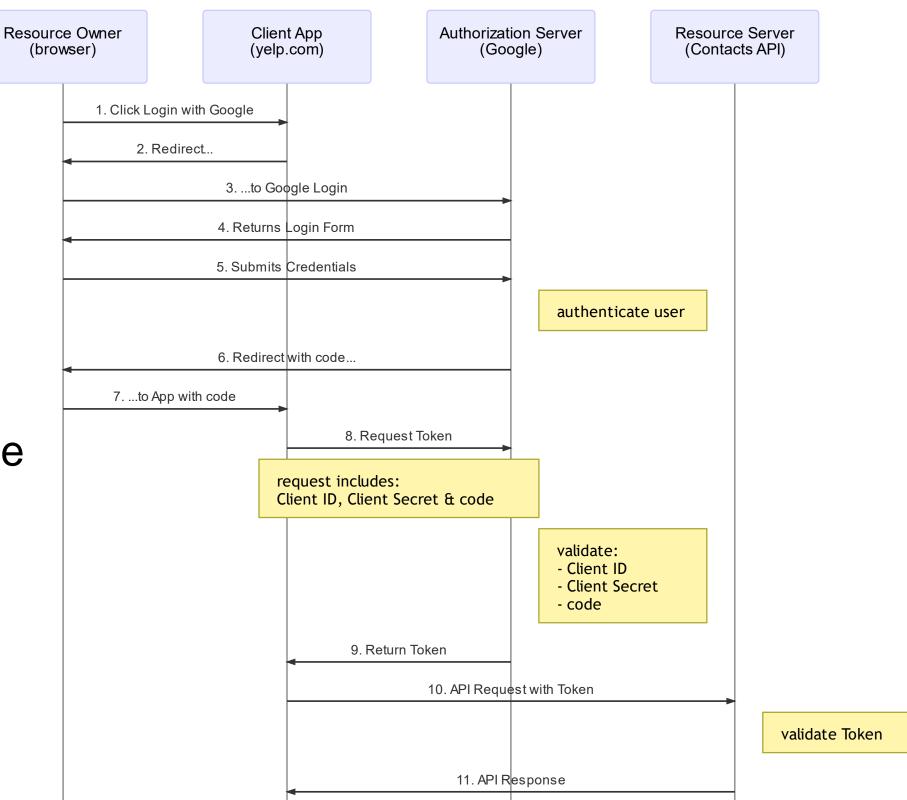
https://oauth.net/2/

https://developer.okta.com/blog/2019/08/22/okta-authjs-pkce

Auth Code flow:

To add an additional layer
 of security – every app needs
 to obtain a client id & client
 secret from the AS/RS before
 requesting data....

- The client id & client secrets can be withdrawn/blacklisted
- Problem?
 - Client Secret can get stolen



https://developer.okta.com/blog/2019/08/22/okta-authjs-pkce

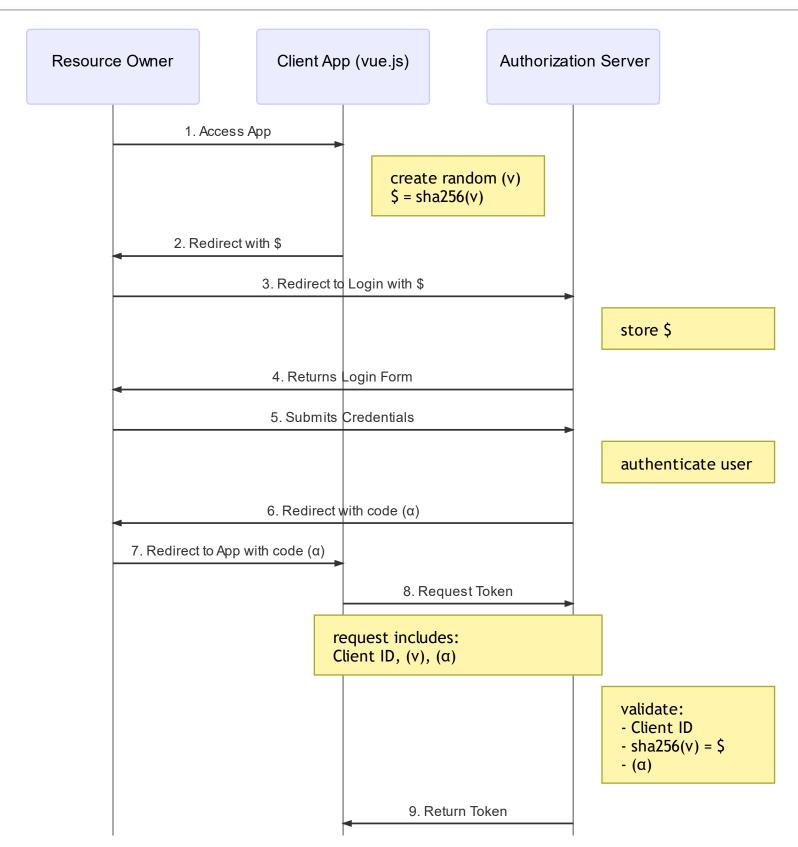
Authentication – OAuth

https://oauth.net/2/

https://developer.okta.com/blog/2019/08/22/okta-authjs-pkce

◆ PKCE flow:

- Method especially for apps and SPA
- Instead of using a fixed client secret the client app is generating random tokens called Code Verifier



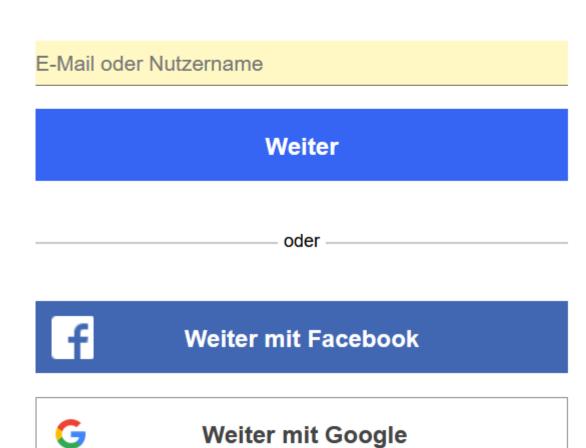
https://developer.okta.com/blog/2019/08/22/okta-authjs-pkce

Authentication – OAuth

- Especially to implement SSO Single Sign On into apps
- Many implementations are using OpenID Connect

Hallo

Bei eBay einloggen oder Konto erstellen





Weiter mit Google

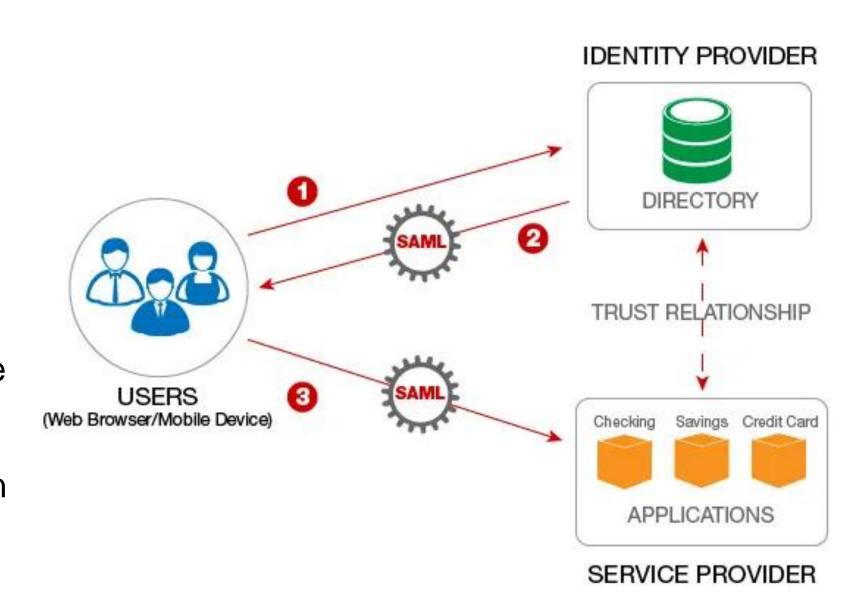
Eingeloggt bleiben

Sie verwenden ein öffentliches oder gemeinsam genutztes Gerät?

Entfernen Sie das Häkchen, um Ihr Konto zu schützen. Mehr erfahren

Authentication – SAML

- Security Assertion Markup Language is an XML-based single sign-on standard
- There are three parties involved in the login procedure:
 - Principle/Subject (User/Client) => wants to access services from SP
 - Service Provider (SP) => offers services after the authentication
 - Identity Provider (IP) => has the login information of the User
- Shibboleth at the FHV is an extended variation of SAML



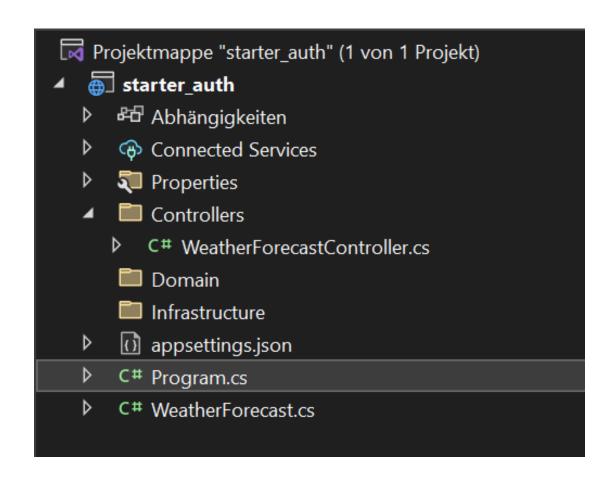
Identity Framework JWT & RBAC

- To make use of simple JWT Authentication & RBAC you need to setup the WebApi project correctly!
- Create Asp.Net Core Web application and install necessary NuGet packages:

```
mkdir starter_auth
cd starter_auth
dotnet new webapi -f net8.0 --no-https --use-controllers
dotnet new sln
dotnet sln add starter_auth.csproj
dotnet add package Microsoft.EntityFrameworkCore.Design -v 8.0.13
dotnet add package Pomelo.EntityFrameworkCore.MySql -v 8.0.2
dotnet add package Microsoft.AspNetCore.Authentication.JwtBearer -v 8.0.13
dotnet add package Microsoft.AspNetCore.Identity.EntityFrameworkCore -v 8.0.13
dotnet add package Swashbuckle.AspNetCore -v 7.2.0
```

- First model needs to be the User Model which holds the credentials of the user.
- The model contains all necessary properties and methods by just extending/inheriting from the IdentityUser class
- The rest of the model can stay empty

```
public class ApplicationUser : IdentityUser
{
}
```



◆ The DBContext is now a special IdentityDbContext to automatically include the necessary entities for authentication & authorization

```
public class StarterDbContext : IdentityDbContext<ApplicationUser>
{
    public StarterDbContext(DbContextOptions<StarterDbContext> options) : base(options)
    {
        protected override void OnModelCreating(ModelBuilder builder)
        {
            base.OnModelCreating(builder);
        }
}
```

Setup the appsettings.json with connectionstring and the jwt-secret

```
"Logging": {
  "LogLevel": {
    "Default": "Information",
    "Microsoft": "Warning",
    "Microsoft.Hosting.Lifetime": "Information"
"ConnectionStrings": {
  "dbconnection": "DataSource=localhost;DataBase=starterauth;UserID=root;"
},
"JwtSettings": {
  "Secret": "RandomButSecureStringThatYouShouldNotShareWithAnyone"
"AllowedHosts": "*"
```

Services & App need to be configured correctly to make use of the IdentityModel and to accept JWT

```
var connectionString = builder.Configuration.GetConnectionString("dbconnection");
builder.Services.AddDbContext<StarterDbContext>(
    options => options.UseMySql(connectionString, ServerVersion.AutoDetect(connectionString))
);
builder.Services.AddIdentity<ApplicationUser, IdentityRole>(options =>
        options.SignIn.RequireConfirmedAccount = false;
        options.User.RequireUniqueEmail = true;
        options.Password.RequireDigit = false;
        options.Password.RequiredLength = 6;
        options.Password.RequireNonAlphanumeric = false;
        options.Password.RequireUppercase = false;
        options.Password.RequireLowercase = false;
    }).AddEntityFrameworkStores<StarterDbContext>();
```

Services & App need to be configured correctly to make use of the IdentityModel and to accept JWT

```
builder.Services.AddAuthentication(a =>
    a.DefaultAuthenticateScheme = JwtBearerDefaults.AuthenticationScheme;
    a.DefaultScheme = JwtBearerDefaults.AuthenticationScheme;
    a.DefaultChallengeScheme = JwtBearerDefaults.AuthenticationScheme;
}).AddJwtBearer(opt =>
   opt.TokenValidationParameters = new TokenValidationParameters
        IssuerSigningKey = new SymmetricSecurityKey(
            Encoding.ASCII.GetBytes(
                builder.Configuration.GetSection("JwtSettings")["Secret"]!
       ValidateIssuer = false,
       ValidateAudience = false,
        RequireExpirationTime = false,
       ValidateLifetime = true
   };
});
```

To Integrate the Authentication functionality into Swagger UI:

```
builder.Services.AddSwaggerGen(opt =>
    opt.AddSecurityDefinition("Bearer", new OpenApiSecurityScheme() {
        Name = "Authorization",
        Type = SecuritySchemeType.ApiKey,
        Scheme = "Bearer",
        BearerFormat = "JWT",
        In = ParameterLocation.Header,
        Description = "Enter 'Bearer' [space] and then your valid token in the text input below.\r\n\r\nExample: \"Bearer
eyJhbGciOiJIUzI1NiIsInR5cCI6IkpXVCJ9\""
    });
    opt.AddSecurityRequirement(new OpenApiSecurityRequirement
                          new OpenApiSecurityScheme
                                Reference = new OpenApiReference
                                    Type = ReferenceType.SecurityScheme,
                                    Id = "Bearer"
                            }, new string[] {}
                });
});
```

You need to tell the app to use first Authentication and afterwards Authorization

```
app.UseAuthentication();
app.UseAuthorization();
```

Now we can create three DTOs which contain information about login, register and response

public class RegisterDTO

```
[Required(ErrorMessage = "User Name is required")]
                                                    public string Username { get; set; }
                                                    [Required(ErrorMessage = "Email is required")]
                                                    public string Email { get; set; }
                                                    [Required(ErrorMessage = "Password is required")]
                                                    public string Password { get; set; }
                                                              public class ResponseDTO
public class LoginDTO
                                                                     public string Status { get; set; }
       [Required(ErrorMessage = "User Name is required")]
                                                                     public string Message { get; set; }
       public string Username { get; set; }
       [Required(ErrorMessage = "Password is required")]
       public string Password { get; set; }
```

Now we need a Controller to handle logins (and registrations)

```
private readonly UserManager<ApplicationUser> userManager;
private readonly IConfiguration configuration;

public AuthenticateController(UserManager<ApplicationUser> userManager, IConfiguration configuration)
{
    this.userManager = userManager;
    this.configuration = configuration;
}
```

```
[HttpPost]
[Route("login")]
public async Task<IActionResult> Login([FromBody] LoginDTO model)
    var user = await userManager.FindByNameAsync(model.Username);
    if (user != null && await userManager.CheckPasswordAsync(user, model.Password))
        var userRoles = await userManager.GetRolesAsync(user);
        var authClaims = new List<Claim>
                new Claim(JwtRegisteredClaimNames.Sub, user.Id),
                new Claim(JwtRegisteredClaimNames.Jti, Guid.NewGuid().ToString())
            };
        foreach (string userRole in userRoles)
           authClaims.Add(new Claim(ClaimTypes.Role, userRole));
```

```
var authSigningKey = new SymmetricSecurityKey(
    Encoding.ASCII.GetBytes(
        this.configuration.GetSection("JwtSettings")["Secret"]
    ));
   var token = new JwtSecurityToken(
        expires: DateTime.Now.AddMinutes(15),
        claims: authClaims,
        signingCredentials: new SigningCredentials(
              authSigningKey, SecurityAlgorithms.HmacSha256)
   return Ok(new
        token = new JwtSecurityTokenHandler().WriteToken(token),
        expiration = token.ValidTo
   });
return Unauthorized();
```

```
[HttpPost]
[Route("register")]
public async Task<IActionResult> Register([FromBody] RegisterDTO model)
   var userExists = await userManager.FindByNameAsync(model.Username);
   if (userExists != null)
       return StatusCode(StatusCodes.Status409Conflict, new ResponseDTO { Status = "Error",
Message = "User already exists!" });
   ApplicationUser user = new ApplicationUser()
       Email = model.Email,
       SecurityStamp = Guid.NewGuid().ToString(),
       UserName = model.Username
   }; //no role assigned
    IdentityResult result = await userManager.CreateAsync(user, model.Password);
    if (!result.Succeeded)
        return StatusCode(StatusCodes.Status500InternalServerError, new ResponseDTO { Status =
"Error", Message = "User creation failed! Please check user details and try again." });
     return Ok(new ResponseDTO { Status = "Success", Message = "User created successfully!" });
```

- We created the IdentityUser model
- We made a specific DBContext to handle the Identity Entity
- We setup the appsettings to hold the connectionstring & JWT secret
- We added and configured the according services to cope with JWT authentication & authorization
- New models to handle login, registration and responses
- Controller to allow clients to register and login

Next Steps:

- Setup migrations and update DB
- Seed the DB with core data
- Define controller-methods that use authorization!

Using the "internal" Visual Studio tools:

dotnet add package Microsoft.EntityFrameworkCore.Tools

Add-Migration InitialCreate

Update-Database

Using the new cross platform tools:

dotnet new tool-manifest

dotnet tool install

--local dotnet-ef --version 8.0.3

dotnet ef migrations add InitialCreate

dotnet ef database update

Make sure that DB already exists!

aspnetroleclaims		Anzeigen
aspnetroles		Anzeigen
aspnetuserclaims	$\stackrel{\wedge}{\cong}$	Anzeigen
aspnetuserlogins		Anzeigen
aspnetuserroles	\uparrow	Anzeigen
aspnetusers	$\stackrel{\wedge}{\cong}$	Anzeigen
aspnetusertokens		Anzeigen
efmigrationshistory		Anzeigen

- Seeder fills the Database with either fake data or necessary core data for the application
- We want to create two users
 - Admin User (all roles)
 - Normal User (User role)
- We also want to add three roles "SuperAdmin", "Admin" and "User" and assign them to the users

Create new SeedDB class in Infrastructure folder

```
public class SeedDB
       public static async void Initialize(IServiceProvider serviceProvider)
           var context = serviceProvider.GetRequiredService<StarterDbContext>();
           var userManager = serviceProvider.GetRequiredService<UserManager<ApplicationUser>>();
           string[] roles = new string[] { "SuperAdmin", "Admin", "User" };
           foreach (string role in roles)
               var roleStore = new RoleStore<IdentityRole>(context);
               if (!context.Roles.Any(r => r.Name == role))
                   await roleStore.CreateAsync(new IdentityRole()
                       Name = role,
                       NormalizedName = role.ToUpper()
                   });
```

```
if (!context.Users.Any())//Accounts should be checked here directly
   ApplicationUser userAdmin = new ApplicationUser()
        Email = "admin@fhv.at",
        UserName = "admin",
        SecurityStamp = Guid.NewGuid().ToString() ,
        NormalizedUserName = "ADMIN"
    };
    await userManager.CreateAsync(userAdmin, "1234567Aa!");
    await userManager.AddToRolesAsync(userAdmin, roles);
    ApplicationUser userSimple = new ApplicationUser()
        Email = "user@fhv.at",
        UserName = "user",
        SecurityStamp = Guid.NewGuid().ToString(),
        NormalizedUserName = "user".ToUpper()
    };
    await userManager.CreateAsync(userSimple, "1234567Aa!");
    await userManager.AddToRoleAsync(userSimple, "User");
    await context.SaveChangesAsync();
```

Last step is to activate the Seeder when running the application:

```
SeedDB.Initialize(
    app.Services.GetRequiredService<IServiceProvider>().CreateScope().ServiceProvider
);
```

- Now you can use the "Authorize" annotation in controller to annotate all methods that need any kind of authorization
- You can also define the roles that the authenticated user has to have to make that api call.
- Multiple roles can be defined via comma separation.

```
[Authorize(Roles = "User")]
[Route("api/[controller]")]
[ApiController]
```

```
[HttpDelete("{id}")]

[Authorize(Roles = "SuperAdmin")]/

0 Verweise | 0 Änderungen | 0 Autoren, 0 Änderungen

public async Task<IActionResult>

{
```

Optimization: Make use of Services

```
public class TokendDTO
{
    public string token { get; internal set; }
    public string id { get; internal set; }
    public DateTime expiration { get; internal set; }
    public IList<string> roles { get; internal set; }
}
```

Create an **TokenService** Interface and implement the Tokencreation based on the JWT-Principle! Add the service in the WebApplicationBuilder in Program.cs

```
builder.Services.AddScoped<ITokenService, JWTService>();
```

```
Application
C# ITokenService.cs
  C# JWTService.cs
Controllers
  C# AuthenticateController.cs
  C# WeatherForecastController.cs
Domain
  DTO
   C# LoginDTO.cs
      C# RegisterDTO.cs
      C# ResponseDTO.cs
     C# TokenDTO.cs
  C# ApplicationUser.cs
Infrastructure
C# SeedDB.cs
▶ C# StarterDbContext.cs
Migrations
appsettings.json
C# Program.cs
C# WeatherForecast.cs
```

};

Authentication – JWT & RBAC Example – Additional Infos

- Sample implementation of refresh token:
- https://www.c-sharpcorner.com/article/jwt-authentication-with-refresh-tokens-in-net-6-0/
- https://code-maze.com/using-refresh-tokens-in-asp-net-core-authentication/
- https://learn.microsoft.com/en-us/aspnet/core/security/?view=aspnetcore-7.0
- https://auth0.com/blog/whats-new-in-dotnet-7-for-authentication-andauthorization/
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