

IT 240

Shell Scripting for Administrators

Chapter 2

Scalar Data

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Scalar Data

- Perl treats all numbers internally as double-precision floating point values
- Distinct integer operations do not exist
- Literals are number values that are directly written into source; they are not calculated:
 - Floating point - 1.25
 - Integer - 2008

Scalar Data

- Literals may use base values other than decimal:
 - Octal (leading 0) - 0377
 - Hex (leading 0x) - 0xff
 - Binary (leading 0b) - 0b10100110
- You may use the underscore character to make long values easier to read

Scalar Data

- Perl supports normal arithmetic operations:
 - Addition +
 - Subtraction -
 - Multiplication *
 - Division / (both integer and real)
 - Modulo %

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- Strings are sequences of characters
- Single quotes may be used to identify the beginning and end of a string
- The backslash character may be used as an escape to a quote or additional backslash to be used in the string

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- Double-quoted strings differ from their single quoted counterparts
- They allow the backslash to be used in conjunction with a control character (backslash escape)
- Table 2-1

Scalar Data

- Perl supports a number of string operations:
 - Concatenation - dot operator
 - “string1” . “string2”
 - Repetition
 - “string” x 3

Scalar Data

- Perl converts between numbers and strings as necessary
- When an operand requires a number, perl converts the string to its proper numeric value
- If a string value is needed, the opposite conversion is performed

Scalar Data

- There are a number of ways to tell perl to warn you if there are potential problems with your code:
 - *\$perl -w my_program*
 - *#!/usr/bin/perl -w*
 - *#!/usr/bin/perl*
 - *use warnings;*

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- Perl also supports a more detailed inspection of code:
 - *#!/usr/bin/perl*
 - *use diagnostics;*
 - *\$perl -Mdiagnostics ./my_program*

Scalar Data

- Variables hold one or more values
- Variable names begin with the \$, and are followed by a letter or underscore and more digits/letters/underscores
- Scalar variables are always referenced with the leading \$
- Names are case sensitive and should be descriptive

Scalar Data

- The equal sign is used to assign values to a variable:
 - `$fred = 17; #17`
 - `$barney = 'hello'; #hello`
 - `$barney = $fred + 3; #20`
 - `$barney = $barney * 2; #40`
 - `$barney *= 2 #80`

Scalar Data

- Print may be used to output to the standard output (usually the terminal)
 - *print “Hello world \n”*
 - *print 2 * 2*
 - *print “The answer is “, 2 * 2, “. \n”;*

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- Double quoted strings are subject to variable interpolation:
 - `$meal = "brontosaurus steak";`
 - `$barney = "fred ate a $meal";`
 - `$barney = 'fred ate a ' . $meal;`
- Be careful of name evaluation:
 - `$what = "brontosaurus steak";`
 - `$n = 3;`
 - `print "fred ate $n $whats.\n";`

Scalar Data

- Perl supports the standard rules for operator precedence as shown in table 2-2
- Precedence may be overridden by using the parentheses
- Perl also supports logical comparison operators that return a true/false value when comparing numbers
- Table 2-3

Scalar Data

- The if/else structure is available in perl and follows the form:

```
if ( condition ) {  
    statement(s)  
}  
else {  
    statement(s)  
}
```


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- Any Boolean test may be used for the conditional portion of the if statement
- In perl a numeric zero means false, everything else is true
- An empty string is false, all others mean true
- The unary NOT operator (!) may be used to invert a truth character

Scalar Data

- Perl typically reads data from the standard input (keyboard), also called `<STDIN>`
- When you use the keyword in place of a scalar value, perl reads the next complete line from the keyboard
- When reading a string, perl will place the return at the end of the string
- Use the `chomp` operator to remove the newline at the end of a string if desired

- Perl also supports the while control structure:

```
while (exit condition test) {  
    statement(s)  
}
```


Scalar Data

- Perl will allow the use of a scalar variable before it is given a value:
- If numeric, it will be assigned zero
- If string, it will act as an empty string
- This behavior is called undef and may be over-ridden by the programmer