

ParallelLoopBody

```
graph BT; Parallel_renderer[Parallel_renderer] --> ParallelLoopBody[ParallelLoopBody];
```

A diagram illustrating a class hierarchy. At the top is a white rectangular box with a thin gray border containing the text "ParallelLoopBody". Below it is a gray rectangular box with a thick black border containing the text "Parallel\_renderer". A solid blue arrow points vertically from the top center of the "Parallel\_renderer" box to the bottom center of the "ParallelLoopBody" box, indicating that "Parallel\_renderer" inherits from "ParallelLoopBody".

Parallel\_renderer