



Lecture 11. Object Recognition III Deep Learning basics

703142. Computer Vision

Assoz. Prof. Antonio Rodríguez-Sánchez, PhD.

Tentative schedule

Date	Topic
06-03-2021	Introduction.
13-03-2021	Review: Image Formation. Introduction to OpenCV.
20-03-2021	Review: Image processing.
27-03-2021	Review: Feature extraction.
17-04-2021	Motion I: Optical Flow. OpenCV.
24-04-2021	Motion II: Spatiotemporal filters. Spatiotemporal analysis.
08-05-2021	Stereopsis I: Correspondence. RANSAC.
15-05-2021	Stereopsis II: Reconstruction. Rendering.
22-05-2021	Object Recognition I: Categories. Photo editing.
05-06-2021	Object Recognition II: Objects, faces, instances.
	Viola and Jones
12-06-2021	Object Recognition III: Deep Learning. CNNs in Pytorch.
19-06-2021	Computational Neuroscience. Exam questions.
26-06-2021	FINAL EXAM.

Feed-forward networks
Training
Backpropagation
Deep Learning

- Fix the number of basis functions in advance and allow them to be adaptive
- The parameter values are adapted during training
- In many cases they are more compact and faster to evaluate than a SVM
- The likelihood function is no longer a convex function of the model parameters
- McCulloh and Pitts (1943); Widrow and Hoff (1960);
 Rosenblatt (1962); Rumelhart et al. (1986)



- Determine the network parameters with a maximum likelihood framework
 - This involves the solution of a nonlinear optimization problem
 - Thus, evaluate the derivates of the log likelihood function with respect to the network parameters
 - This can be done efficiently by means of error backpropagation
 - Or approaching the problem from a Bayesian perspective

Feed-forward networks

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 Linear models for regression and classification are based on linear combination of fixed nonlinear basis functions

$$y(\mathbf{x}, \mathbf{w}) = f\left(\sum_{j=1}^{M} w_j \phi_j(\mathbf{x})\right)$$

- f is the activation function
- Each basis function is a nonlinear function of a linear combination of the inputs
 - The coefficients in the linear combination are adaptive parameters

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- Each basis function is a nonlinear function of a linear combination of the inputs
 - The coefficients in the linear combination are adaptive parameters
- We want to make the basis functions depend on parameters
 - And adjust those parameters along with the weights during training
- The basic neural network is a series of functional transformations

$$a_j = \sum_{i=1}^{D} w_{ji}^{(1)} x_i + w_{j0}^{(1)}$$

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- a_i are the *activations*
- And the activation function is $z_j = h(a_j)$
- This corresponds to the outputs of the basis functions
 - These are the hidden units
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 e.g. tanh

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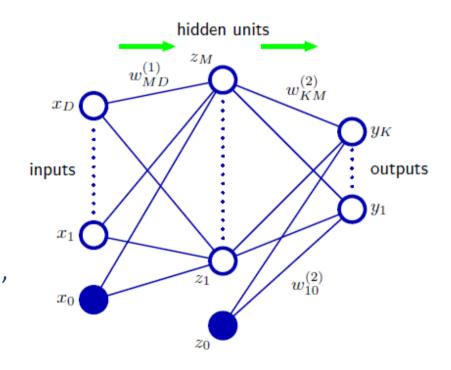
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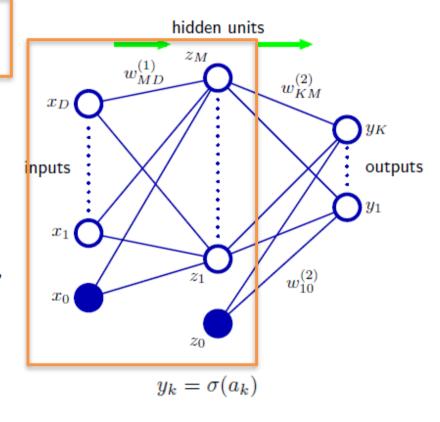
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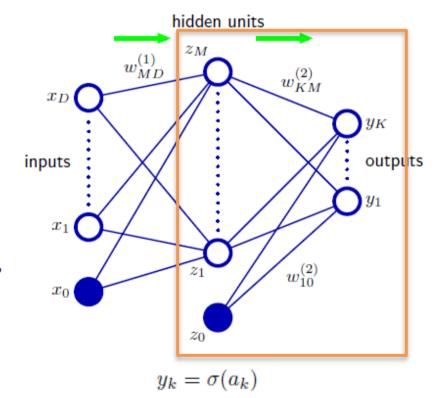


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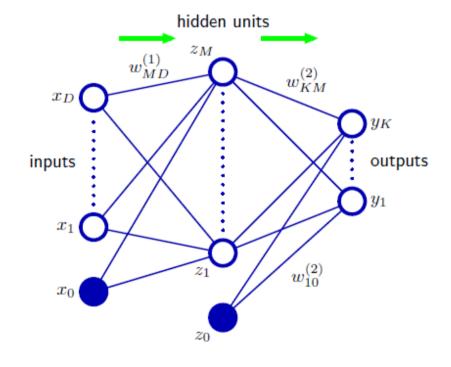
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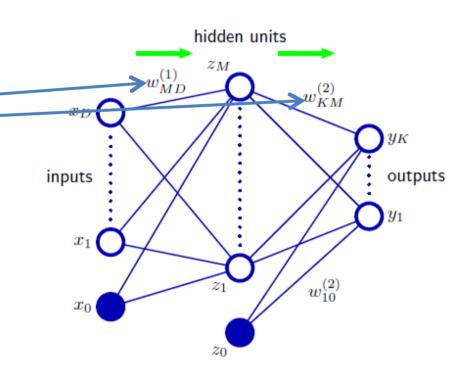


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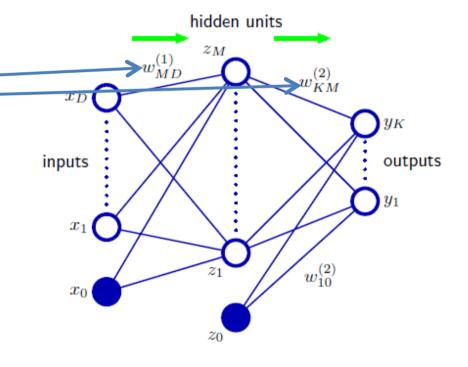
Thus a neural network is a nonlinear function from a set of input variables {x_i}
 to a set of output variables {y_i}
 by a vector w of adjustable parameters



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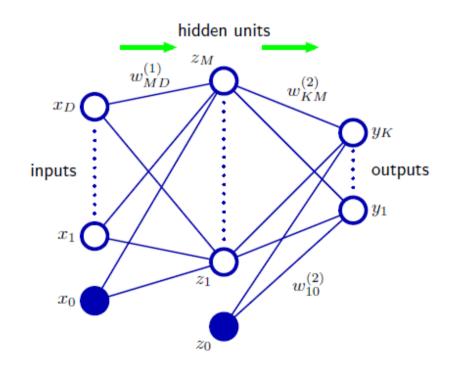
- Thus a neural network is a nonlinear function from a set of input variables $\{x_i\}$ to a set of output variables $\{y_i\}$ by a vector \mathbf{w} of adjustable parameters
- This is called forward propagation



$$\sigma(a) = \frac{1}{1 + \exp(-a)}$$

$$a_j = \sum_{i=0}^{D} w_{ji}^{(1)} x_i$$
$$y_k(\mathbf{x}, \mathbf{w}) = \sigma \left(\sum_{j=0}^{M} w_{kj}^{(2)} h \left(\sum_{i=0}^{D} w_{ji}^{(1)} x_i \right) \right)$$

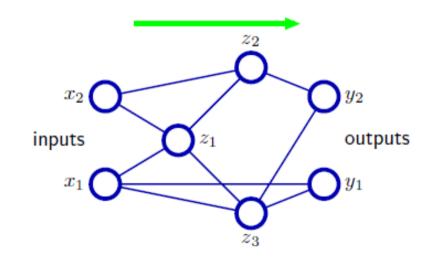
- This type of neural network is called the *multilayer perceptron*
- Usually 3 layers
 - But we can add more hidden layers



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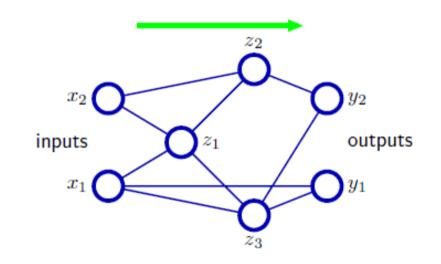
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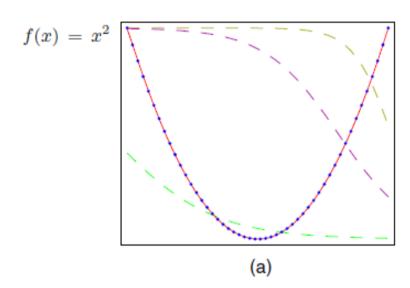
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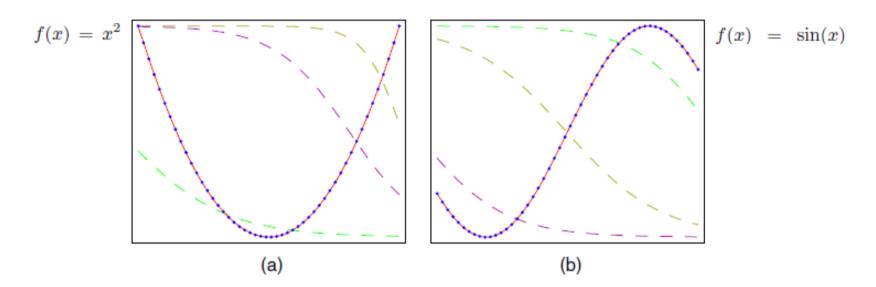


- Neural networks are Universal approximators
 - The key problem is to find suitable parameter values given a set of training data

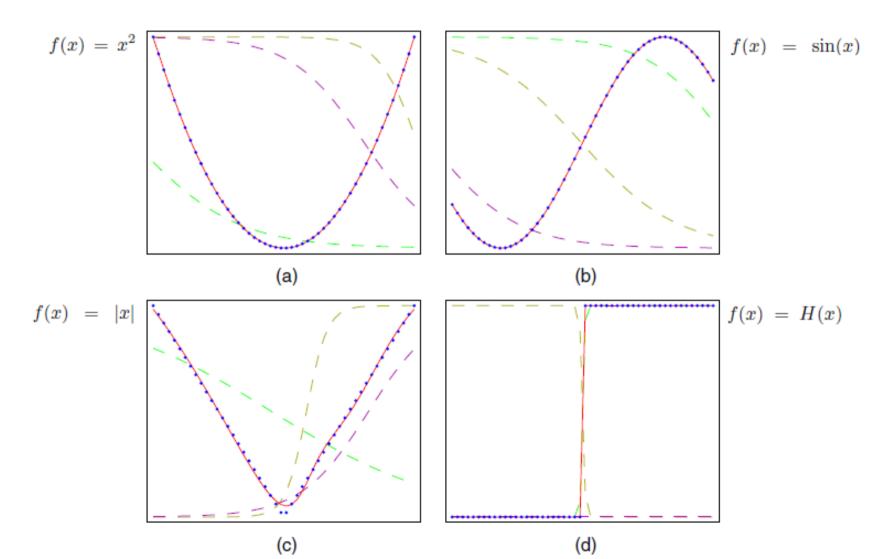
Universal approximators



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Feed-forward networks

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Deep Learning

- Depends on the task
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- Output is $p(t|\mathbf{x}, \mathbf{w}) = \mathcal{N}(t|y(\mathbf{x}, \mathbf{w}), \beta^{-1})$
 - The likelihood and its (negative) logarithmic version (error function)

$$p(\mathbf{t}|\mathbf{X}, \mathbf{w}, \beta) = \prod_{n=1}^{N} p(t_n|\mathbf{x}_n, \mathbf{w}, \beta) \qquad \qquad \frac{\beta}{2} \sum_{n=1}^{N} \{y(\mathbf{x}_n, \mathbf{w}) - t_n\}^2 - \frac{N}{2} \ln \beta + \frac{N}{2} \ln(2\pi)$$

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Learn the parameters (maximizing log likelihood as usual)

$$E(\mathbf{w}) = \frac{1}{2} \sum_{n=1}^{N} \{y(\mathbf{x}_n, \mathbf{w}) - t_n\}^2 \qquad \frac{1}{\beta_{\text{ML}}} = \frac{1}{N} \sum_{n=1}^{N} \{y(\mathbf{x}_n, \mathbf{w}_{\text{ML}}) - t_n\}^2$$

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$$p(t|\mathbf{x}, \mathbf{w}) = y(\mathbf{x}, \mathbf{w})^t \{1 - y(\mathbf{x}, \mathbf{w})\}^{1-t}$$

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Learn the parameters (maximizing -log likelihood as usual)

$$E(\mathbf{w}) = -\sum_{n=1}^{N} \{t_n \ln y_n + (1 - t_n) \ln(1 - y_n)\}\$$

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$$y_k(\mathbf{x}, \mathbf{w}) = p(t_k = 1|\mathbf{x})$$

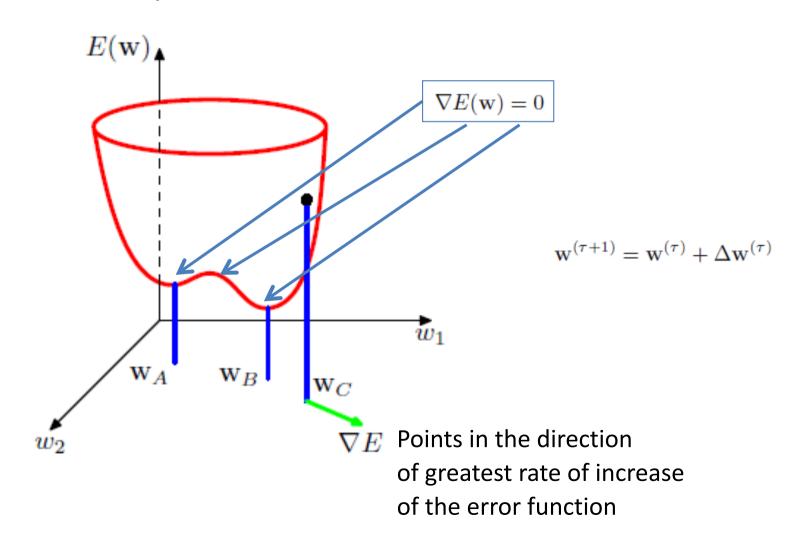
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Learn the parameters

$$E(\mathbf{w}) = -\sum_{n=1}^{N} \sum_{k=1}^{K} t_{kn} \ln y_k(\mathbf{x}_n, \mathbf{w})$$

Parameter optimization



- Parameter optimization
- Using gradient information
 - More efficient, let's see: We wanted to evaluate

$$E(\mathbf{w}) \simeq E(\widehat{\mathbf{w}}) + (\mathbf{w} - \widehat{\mathbf{w}})^{\mathrm{T}} \mathbf{b} + \frac{1}{2} (\mathbf{w} - \widehat{\mathbf{w}})^{\mathrm{T}} \mathbf{H} (\mathbf{w} - \widehat{\mathbf{w}})$$

- Between b and **H** we have W(W+3)/2 (W = dimensionality of w)
- This means, that evaluate this function has complexity $O(W^3)$

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- This means, that evaluate this function has complexity $O(W^3)$
- One easy, more efficient way: Gradient descent

$$\mathbf{w}^{(\tau+1)} = \mathbf{w}^{(\tau)} - \eta \nabla E(\mathbf{w}^{(\tau)})$$

- Requires the whole training set: Batch method
- At each step the weight vector is moved in the direction of the greatest rate of decrease of the error function
- In the end, it is not so efficient
 - Depends on the randomly chosen starting point

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- Parameter optimization
- Using gradient information: Error backpropagation
 - An efficient method to evaluate gradient information $O(W^2)$
- Two steps
 - 1. Evaluate the derivates of the error function with respect to the weights
 - Do this iteratively
 - For this we use gradient backpropagation: Error are propagated backwards through the network
 - Derivatives are then used to compute the adjustments to be made to the weights
 - For this we can use gradient descent

- Parameter optimization
- Using gradient information: Error backpropagation
 - Let's consider the following scenario
 - Output

$$y_k = \sum_i w_{ki} x_i$$

Error

$$E(\mathbf{w}) = \sum_{n=1}^{N} E_n(\mathbf{w})$$
 $E_n = \frac{1}{2} \sum_{k} (y_{nk} - t_{nk})^2$ $\frac{\partial E_n}{\partial w_{ji}} = (y_{nj} - t_{nj}) x_{ni}$

• Activation function. z_i is the Activation of a unit, sending a connection to unit j

$$a_j = \sum_i w_{ji} z_i \qquad z_j = h(a_j)$$

We already have these from forward propagation

- Parameter optimization
- Using gradient information: Error backpropagation
 - Let's focus on the derivative of the error

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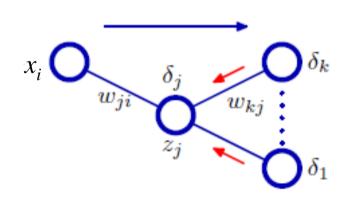


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$$\delta_j \equiv \frac{\partial E_n}{\partial a_j} = \sum_k \frac{\partial E_n}{\partial a_k} \frac{\partial a_k}{\partial a_j} = h'(a_j) \sum_k w_{kj} \delta_k$$



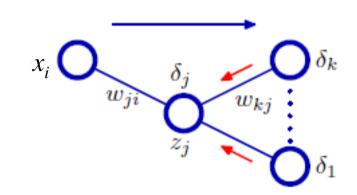
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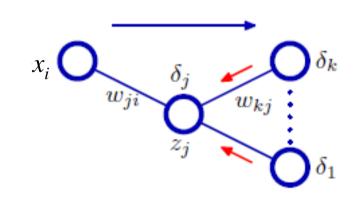
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$$z_{j} = h(a_{j})$$



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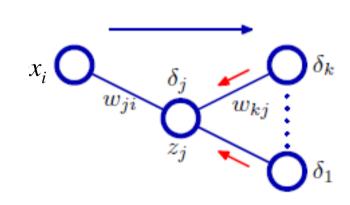
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This is the backpropagation formula



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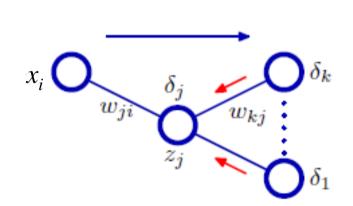


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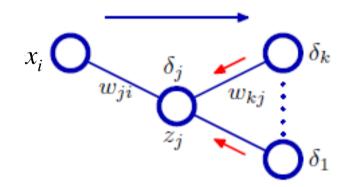
- This is the backpropagation formula
- Remember the forward propagation was

$$z_k = h\left(\sum_j w_{kj} z_j\right)$$



- Parameter optimization
- Using gradient information: Error backpropagation
 - An example
 - Output units we have $y_k = a_k$
 - For hidden units

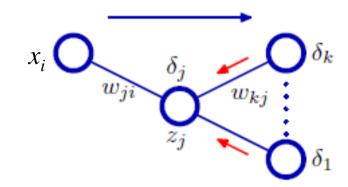
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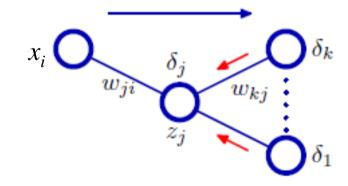


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- Sum-of-squares error

$$E_n = \frac{1}{2} \sum_{k=1}^{K} (y_k - t_k)^2$$



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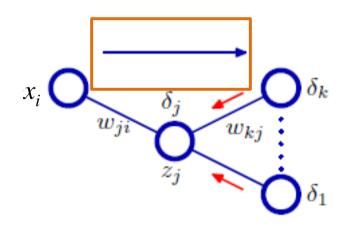
- Its derivative is $h'(a) = 1 h(a)^2$
- Sum-of-squares error

$$E_n = \frac{1}{2} \sum_{k=1}^{K} (y_k - t_k)^2$$

1. Forward propagation

$$a_j = \sum_{i=0}^{D} w_{ji}^{(1)} x_i \quad z_j = \tanh(a_j)$$

$$y_k = \sum_{j=0}^{M} w_{kj}^{(2)} z_j$$



- Parameter optimization
- Using gradient information: Error backpropagation
 - An example
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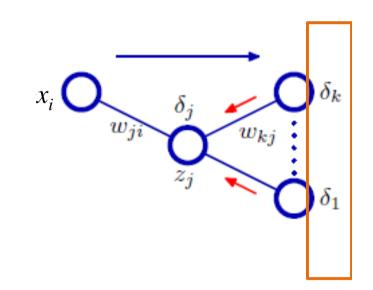
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1. Forward propagation

2. Compute errors

$$a_j = \sum_{i=0}^{D} w_{ji}^{(1)} x_i \quad z_j = \tanh(a_j) \quad \delta_k = y_k - t_k$$

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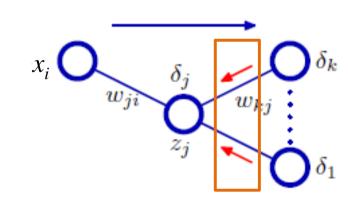
$$a_{j} = \sum_{i=0}^{D} w_{ji}^{(1)} x_{i}$$
 $z_{j} = \tanh(a_{j})$ $\delta_{k} = y_{k} - t_{k}$ $\delta_{j} = (1 - z_{j}^{2}) \sum_{k=1}^{K} w_{kj} \delta_{k}$ $y_{k} = \sum_{j=0}^{M} w_{kj}^{(2)} z_{j}$ $= h'(a_{j}) \sum_{k=1}^{K} w_{kj} \delta_{k}$



$$\delta_k = y_k - t_k$$

3. Backpropagate

$$\delta_j = (1 - z_j^2) \sum_{k=1}^K w_{kj} \delta_k$$
$$= h'(a_j) \sum_k w_{kj} \delta_k$$

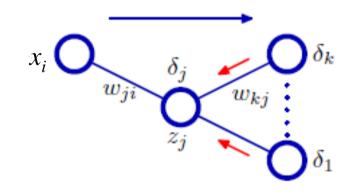


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$$E_n = \frac{1}{2} \sum_{k=1}^{K} (y_k - t_k)^2$$



Finally, the derivatives with respect to the first and second layer weights are

$$\frac{\partial E_n}{\partial w_{ji}^{(1)}} = \delta_j x_i, \qquad \frac{\partial E_n}{\partial w_{kj}^{(2)}} = \delta_k z_j$$

- Parameter optimization
- One easy, efficient way: Gradient descent
- Two steps
 - 1. Evaluate the derivates of the error function with respect to the weights
 - Do this iteratively
 - For this we use gradient backpropagation: Error are propagated backwards through the network ∂E_n

The network
$$\frac{\partial E_n}{\partial w_{ji}^{(1)}} = \delta_j x_i, \qquad \frac{\partial E_n}{\partial w_{kj}^{(2)}} = \delta_k z_j.$$

- 2. Derivatives are then used to compute the adjustments to be made to the weights
 - For this we can use gradient descent

$$\mathbf{w}^{(\tau+1)} = \mathbf{w}^{(\tau)} - \eta \nabla E(\mathbf{w}^{(\tau)})$$

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 - For this we can use *gradient descent*

$$\mathbf{w}^{(\tau+1)} = \mathbf{w}^{(\tau)} - \eta \nabla E(\mathbf{w}^{(\tau)})$$

- https://www.youtube.com/watch?v=Ilg3gGewQ5U
- One easy, efficient way: Gradient descent
- Two steps
 - 1. Evaluate the derivates of the error function with respect to the weights
 - Do this iteratively
 - For this we use gradient $\frac{backpropagation}{backpropagation}$: Error are propagated backwards through the network $\frac{\partial E}{\partial E}$

$$\frac{\partial E_n}{\partial w_{ji}^{(1)}} = \delta_j x_i, \qquad \frac{\partial E_n}{\partial w_{kj}^{(2)}} = \delta_k z_j$$
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Neural networks

Feed-forward networks
Training
Backpropagation
Deep Learning

Deep Learning

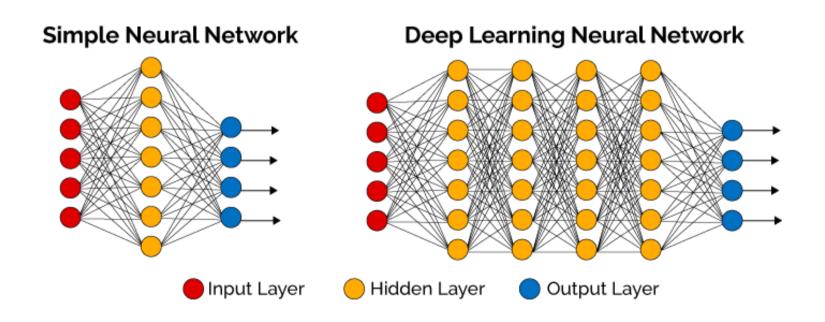
- Allow computers to learn from experience
- Understand the world in terms of a hierarchy of concepts
 - Each concept is defined through its relation to simpler concepts
 - The hierarchy of concepts enables the computer to learn concepts building them out of those simpler ones

Deep Learning

- Allow computers to learn from experience
- Understand the world in terms of a hierarchy of concepts
 - Each concept is defined through its relation to simpler concepts
 - The hierarchy of concepts enables the computer to learn concepts building them out of those simpler ones
- If we draw this as a graph, the graph is deep

Deep Learning

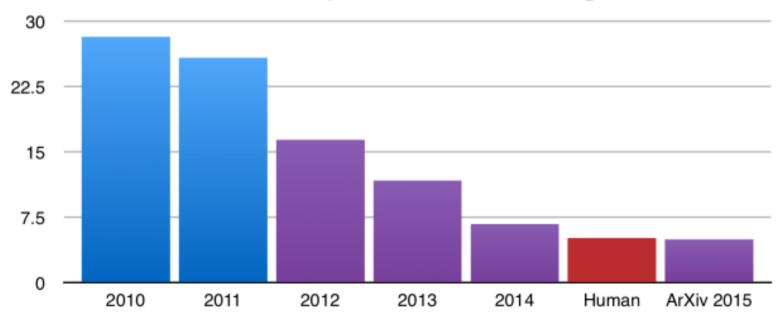
 If we draw those characteristics into a graph, the graph is deep



AlexNet (2012)

- Bigger datasets: more training
- More processing power: GPUs (Graphical Processing Units)
- In combination with deep neural networks have become unbeatable

ILSVRC top-5 error on ImageNet

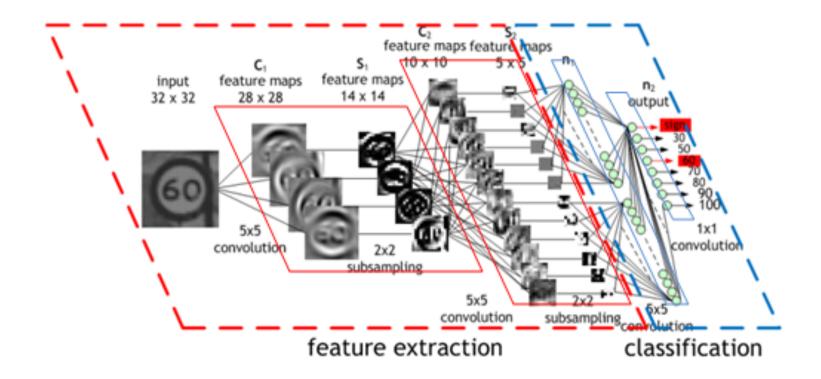


A CNN is a neural network but ...

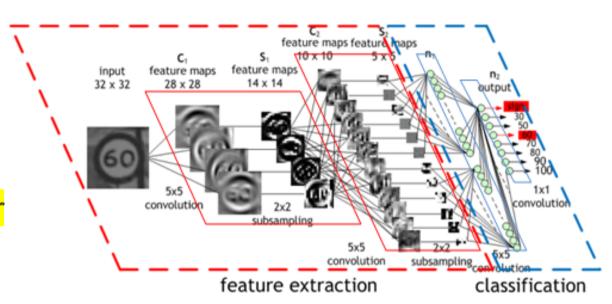
- Assumes the inputs are images, this has the following effects
 - Weight replication: The number of parameters is reduced
 - Thus, they are more efficient

A CNN is a neural network but ...

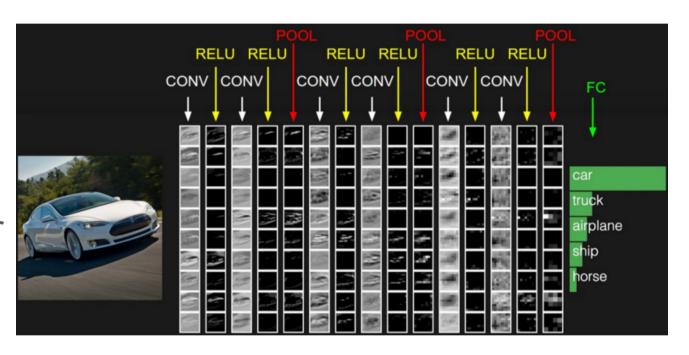
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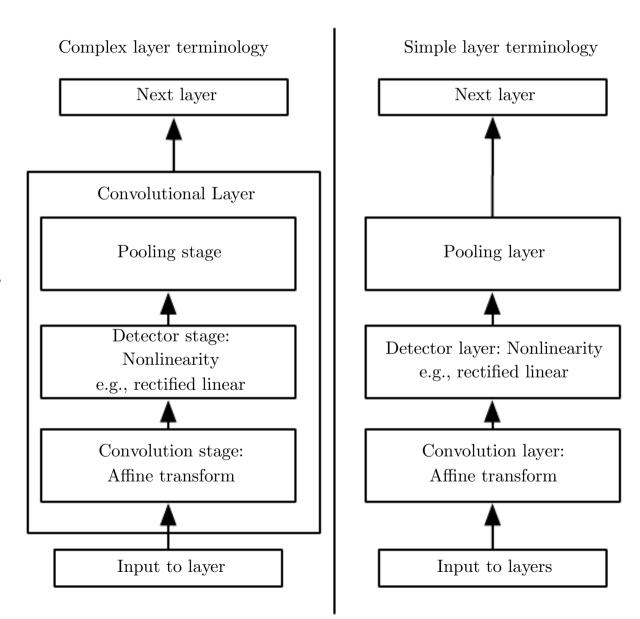
- Convolutional layer
- Nonlinearity
- Pooling layer
- Normalization layers
- Fully Connected layer
- Loss layer



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Linear filtering

- Neighborhood operators
 - The output pixel's value is determined as a weighted sum of input pixel values

45	60	98	127	132	133	137	133
46	65	98	123	126	128	131	133
47	65	96	115	119	123	135	137
47	63	91	107	113	122	138	134
50	59	80	97	110	123	133	134
49	53	68	83	97	113	128	133
50	50	58	70	84	102	116	126
50	50	52	58	69	86	101	120

0.10.10.10.10.20.10.10.10.1

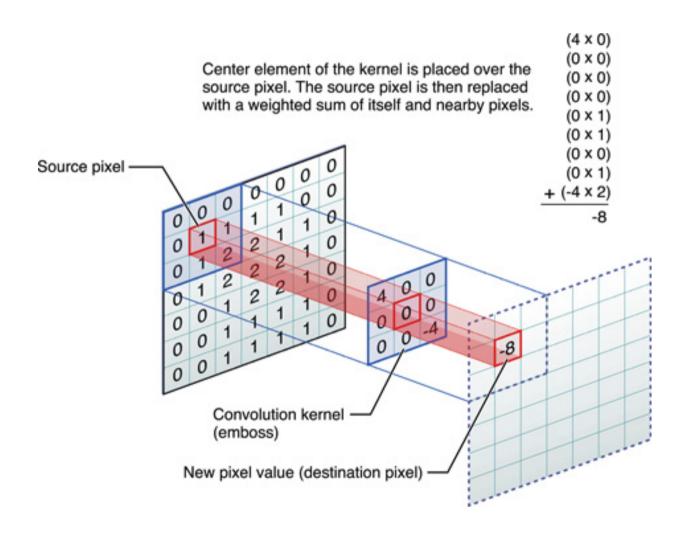
69	95	116	125	129	132
68	92	110	120	126	132
66	86	104	114	124	132
62	78	94	108	120	129
57	69	83	98	112	124
53	60	71	85	100	114

f(x,y)

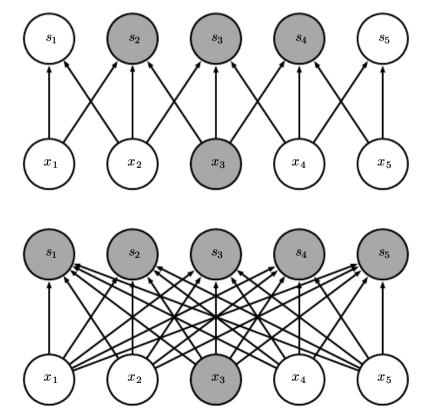
h(x,y)

g(x,y)

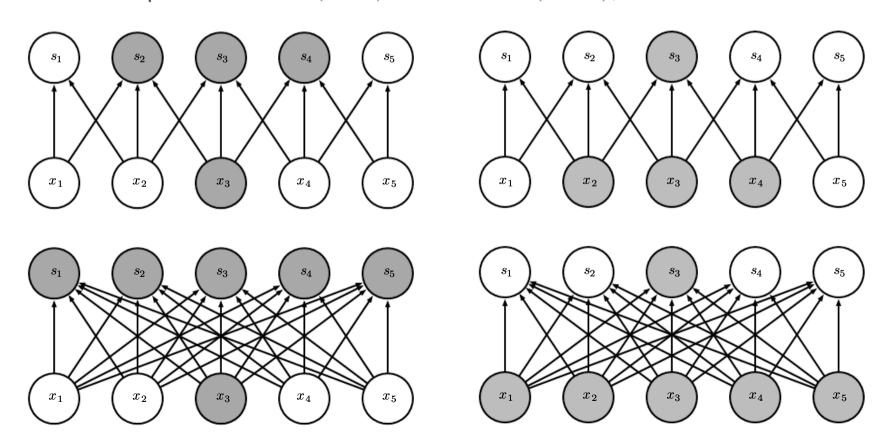
- Convolutional layer
 - Sparse interactions
 - Parameter sharing
 - Equivariant representations



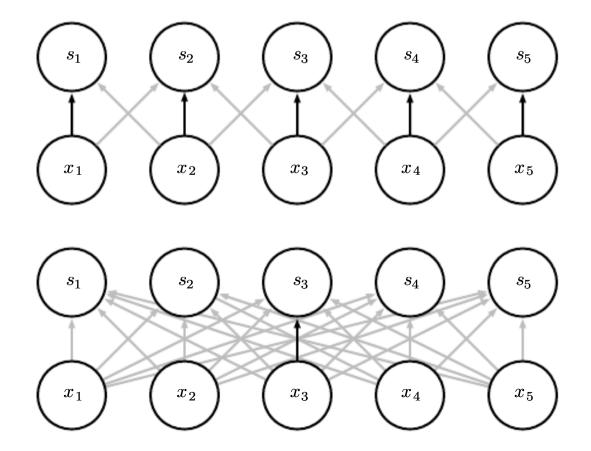
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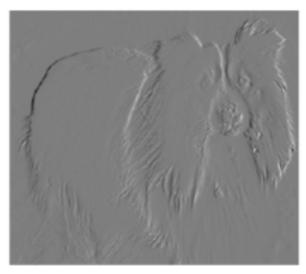


- Convolutional layer
 - Sparse interactions
 - Parameter sharing (Tied weights)



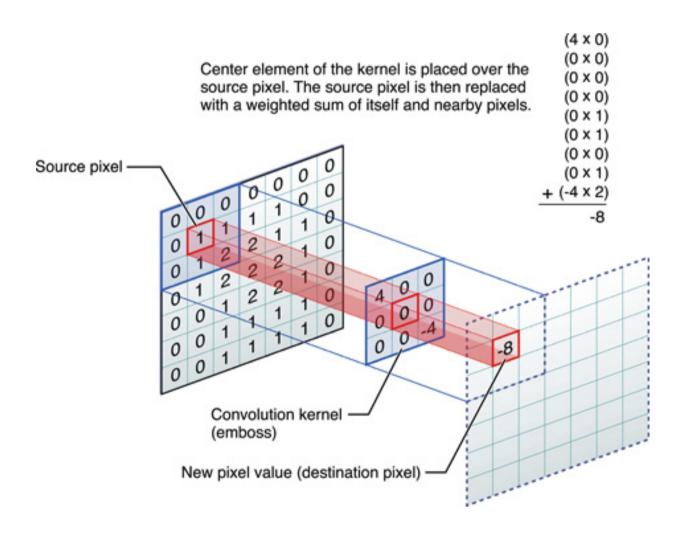
- Convolutional layer
 - Sparse interactions
 - Parameter sharing (Tied weights)
 - Rather than learning a separate set of parameters for every location, we learn only one set



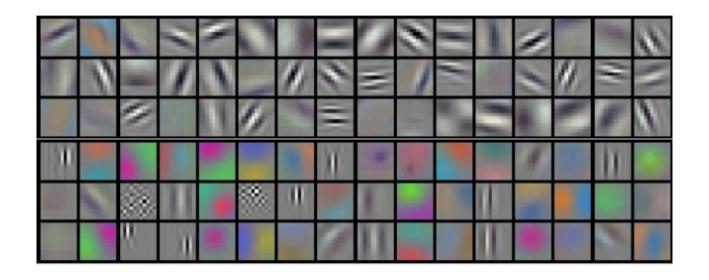


- Convolutional layer
 - Sparse interactions
 - Parameter sharing
 - Equivariance to translation

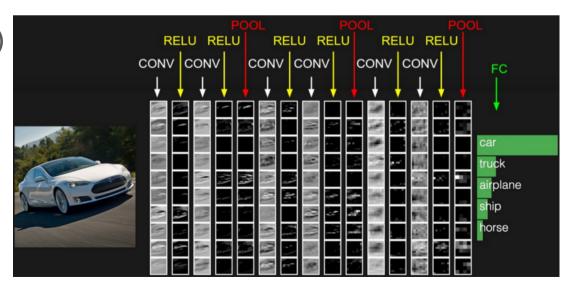
- Convolutional layer
 - Filters are learned
 - Hyperparameters
 - Size of filter
 - Depth (=number)
 - Stride
 - Padding



- Convolutional layer
 - Filters are learned
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- Convolutional layer
- Nonlinearity
 - Hyperbolic tangent $\tanh(a) = \frac{e^a e^{-a}}{e^a + e^{-a}}$
 - Sigmoid function $\sigma(a) = \frac{1}{1 + \exp(-a)}$
 - ReLU (Rectified Linear Unit) y = max(0,x)
 - Others.



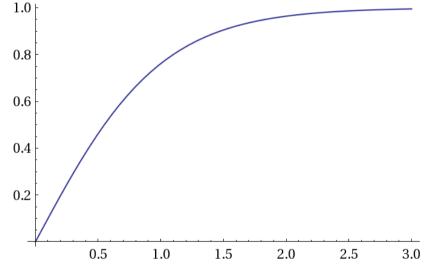
Types of layers

- Convolutional layer
- Nonlinearity
 - Hyperbolic tangent

$$\tanh(a) = \frac{e^a - e^{-a}}{e^a + e^{-a}}$$

Sigmoid function

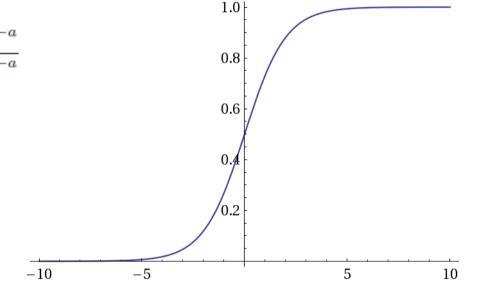
$$\sigma(a) = \frac{1}{1 + \exp(-a)}$$



- ReLU (Rectified Linear Unit)
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- Others.

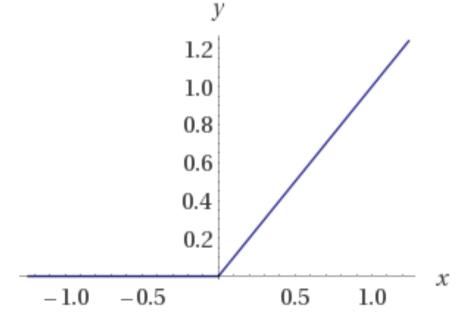
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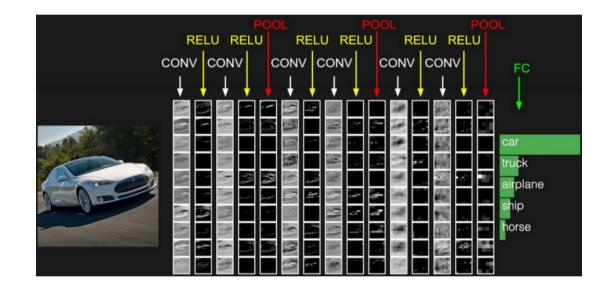


Others.

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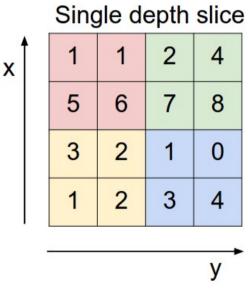


- Convolutional layer
- Nonlinearity
- Pooling layer
 - Reduce dimensionality
 - Position invariance
 - Max vs average pooling
 - Also L²-norm
 - Fractional max-pooling



Types of layers

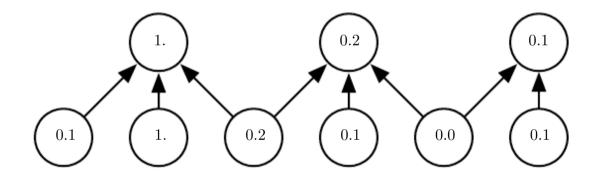
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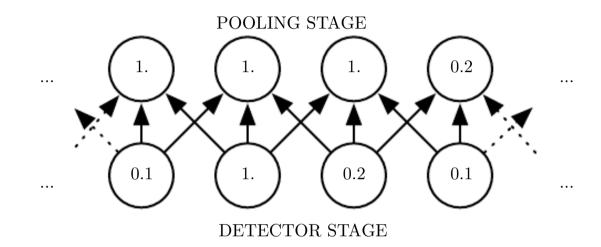
max pool with 2x2 filters and stride 2

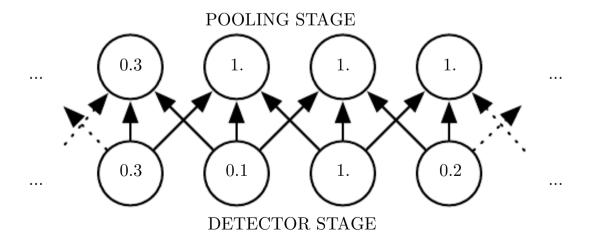
6	8
3	4

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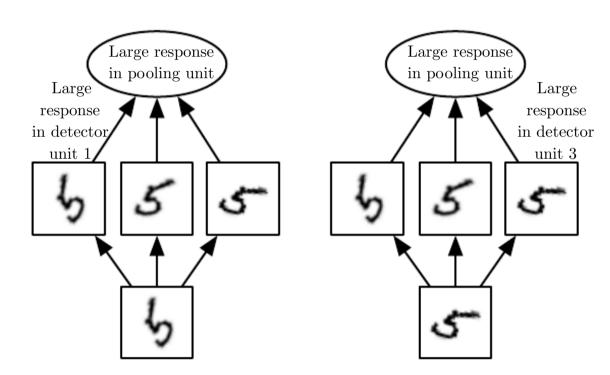


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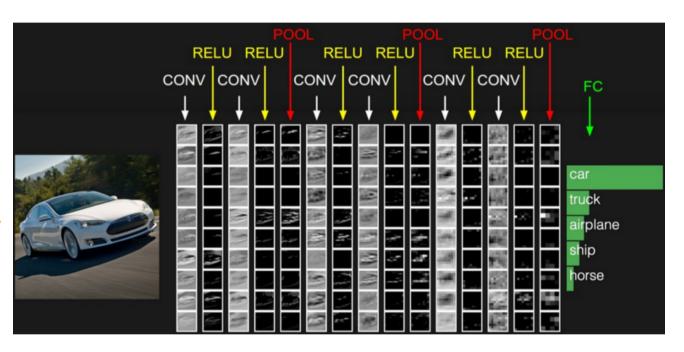




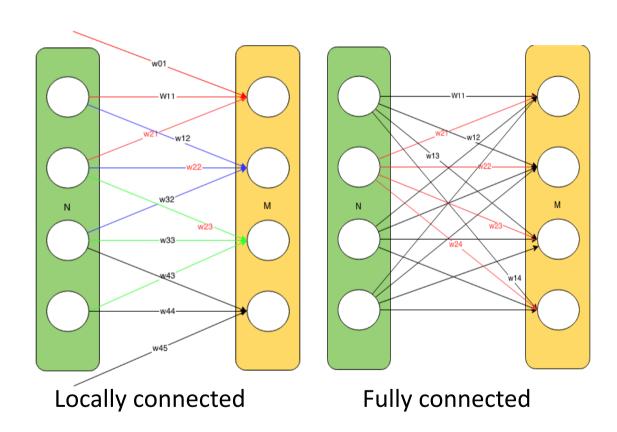
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- Convolutional layer
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- Pooling layer
- Normalization layers
- Fully Connected layer
- Loss layer



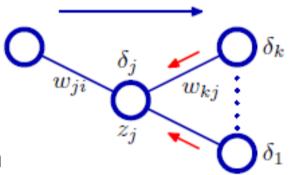
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- Convolutional layer
- Nonlinearity
- Pooling layer
- Normalization layers
- Fully Connected layer
- Loss layer
 - Implements a loss function

Learning

- Forward propagation for activation of all layers
- Backpropagation
 - Gradient of weights with respect to loss functions
 - For regression: Linear outputs and minimize the sum-of-squares function
 - For binary classification: We use a logistic
 sigmoid outputs and a cross-entropy error function
 - For multiclass classification: We use a softmax output and a multiclass cross-entropy error function



 δ_i

 w_{k}

Learning

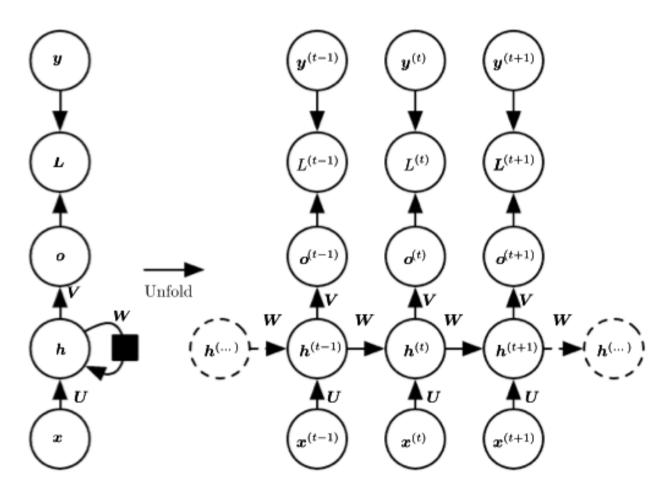
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- https://cs.stanford.edu/people/karpathy/convnetjs/

Recurrent Neural Networks (RNN)

- Neural networks for processing sequential data $x^{(I)}, \ldots, x^{(T)}$
- Includes cycles that represent the influence of the present value of a variable on its own value at a future time step
- Also shares parameters across parts of the model
 - Shares the same weight across several time steps

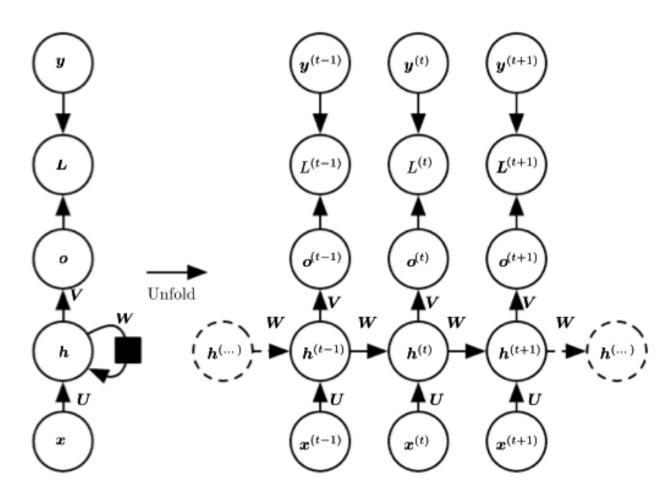
Recurrent Neural Networks (RNN)

 Recurrent networks that produce an output at each time step and have recurrent connections between hidden units



Recurrent Neural Networks (RNN)

- Backpropagation through time (BPTT)
 - Need to compute the Gradient



Deep neural networks

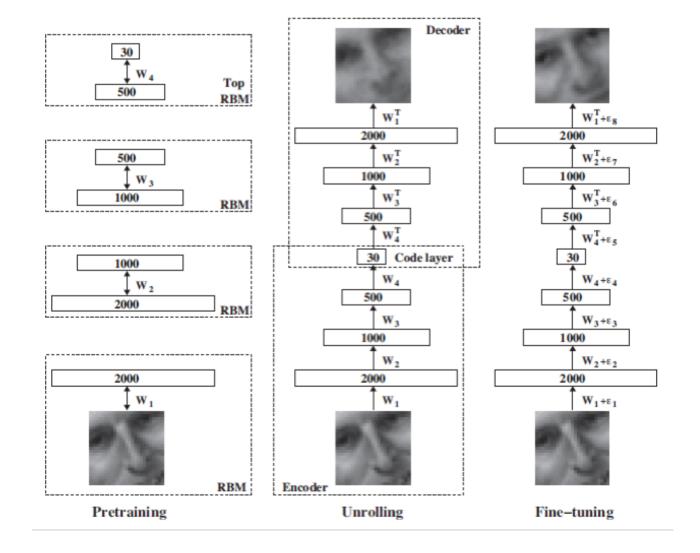
- Deep auto-enconders
 - A feedforward neural network that is trained to predict the input itself
 - To prevent the system from learning the trivial identity mapping, the hidden layer in the middle is usually constrained to be a narrow bottleneck

Deep neural networks

- Deep auto-enconders
 - A feedforward neural network that is trained to predict the input itself
 - To prevent the system from learning the trivial identity mapping, the hidden layer in the middle is usually constrained to be a narrow bottleneck
 - Usually pretrained by using an RBM
 - Fine-tuning with feedback

Deep neural networks

Deep auto-enconders



Summary

Feed-forward networks
Training
Backpropagation
Deep Learning