P2 Video Encoding Systems.

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In this Lab we will work with python and video files.

1) Create a python script able to parse the 'ffmpeg – i BBB.mp4' file, which can mark at least 3 relevant data from the container

I interpreted this exercise in a way that we have to parse the BBB.mp4 file and then save in python at least 3 relevant data like the resolution, codecs, etc...

This exercise is done in the E1.py. I mainly used the ffprobe commands to extract this and the subprocess library to read it from the terminal. The result was:

```
■ P2 — -zsh — 80×24

Last login: Sat Nov 28 82:84:57 on ttys000

((base) sebastianderson@MacBook-Pro-de-Sebastian ~ % cd ~/Desktop/Uni/ESAV/P2/ ]

((base) sebastianderson@MacBook-Pro-de-Sebastian P2 % python E1.py

Video Code: b'ac3\n'

Audio Code: b'ac3\n'

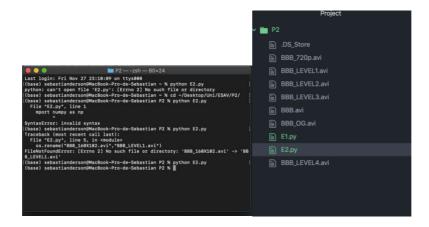
Width x Height: b'1920x1080\n'

((base) sebastianderson@MacBook-Pro-de-Sebastian P2 % ■
```

If you tried to run the file it may not work because you need the BBB.avi file in the same folder.

2) Create a python script able to rename the 5 quality outputs of the BBB that you did in last seminar

This is done in E2.py file. With the os.rename() command. As we see the file have changed name.



If you tried to run the file it may not work because you need all the BBB files in the same folder.

3) Create a python script able to resize (resolution change) of any input given

I created a function able to resize any file in E3.py. The function takes as argument the filename, the size in which you want to resize it and the output filename. As we see this is done when we tried the function.

```
resize(BBB_00.svi_100, prueba.avi)
NameError: name 'BBB_00' is not defined
(hane) sebastianderson@MacBook-Pro-de-Sebastian P2 % python E3.py

ffmog version N-9047-pcfdddec Copyright (c) 2000-2020 the FFmpeg developers
built with Apple clang version 12.0% (clang-1200 d.-0%p-config-of-lags=-static --extra-cflags=-I/Users/sebastianderson/ffmeg_build/inb-
ude --extra-lfdlags=-/Users/sebastianderson/ffmeg_build --pkp-config-of-lags=-static --extra-cflags=-I/Users/sebastianderson/ffmeg_build/inb-
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ude --extra-lflags=-/Users/sebastianderson/ffmeg_build/inb-
ude --extra-lflags=-/Users/sebastianderson/ffmeg
```

4) Create a python script able to transcode the input into an output with another codec that we've seen in the Theory class.

I created a function in E4.py called transcodeh264(). This function allows you to change the codec to h264. As input, you need to add the filename and the output filename. As we can see in the 2 images the first is when we encode in h264 and the second show us that the output is indeed now in h264.

```
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```

```
(base) sebestimings node-door-Pro-ex-abstrin 97 % fromes -i pruebs2.mps
built with Apple clamp version 12.6% (clamp-1306.8% 237 mps) developers
built with Apple clamp version 12.6% (clamp-1306.8% 237 mps) developers
built with Apple clamp version 12.6% (clamp-1306.8% 237 mps) developers
configuration: __prefix=Nuters/sebastimators(fromep.bild = __pap-config-flags=-tatic -extrs-cflags=-f/users/sebastimatorson/ffmpsg_build/lib-restra-liber-librated-lev -bindrin/brset/sebastimatorson/finesp_build-librated-lev -bindrin/brset/sebastimatorson/finesp_build-librated-lev -bindrin-librated-lev -bindrin-librated-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librated--bindrin-librate
```

5) Integrate some or all the previous exercises into one script, which allows you to choose which variables of the input video you'd like to change.

For this I created an interactive file where you can ask to the terminal to do something either change the size or the codec. And then you can also choose the new resolution of the video.

```
(base) sebastianderson@MacBook-Pro-de-Sebastian P2 % python E5.py
To resize BBB video enter: 1, To change the codec to h264 enter 2
1
In what size do you want to resize you video?720/480/320/160
720
ffmpeg version N-99847-gcfdddec Copyright (c) 2000-2020 the FFmpeg developers built with Apple clang version 12.0.0 (clang-1200.0.32.21)
configuration: --prefix=/Users/sebastianderson/ffmpeg_build --pkg-config-flags=stianderson/ffmpeg_build/lib --extra-libs='-lpthread -lm' --bindir=/Users/sebastiable-libfreetype --enable-libmp3lame --enable-libopus --enable-libsvtav1 --enable-libavutil 56.60.100 / 56.60.100
libavcodec 58.112.101 / 58.112.101
The file has been saved in :BBBnew.avi
```