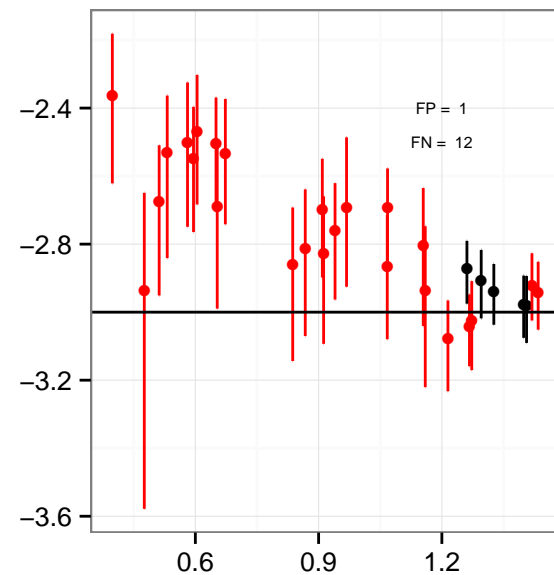
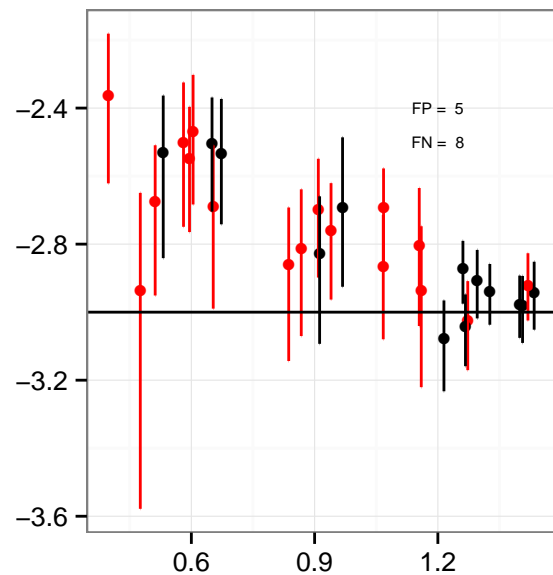
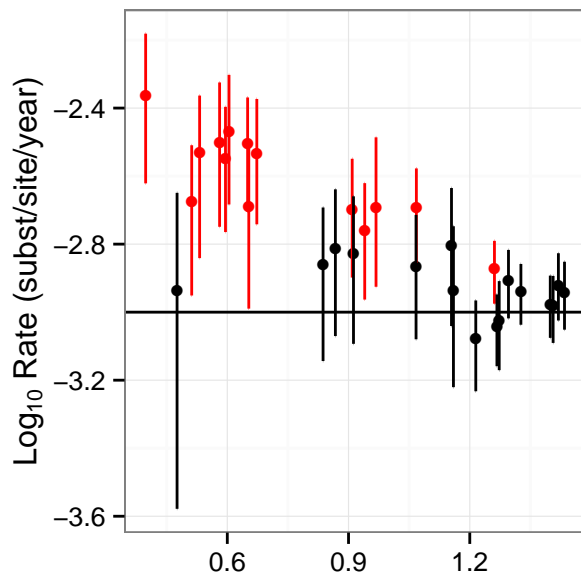
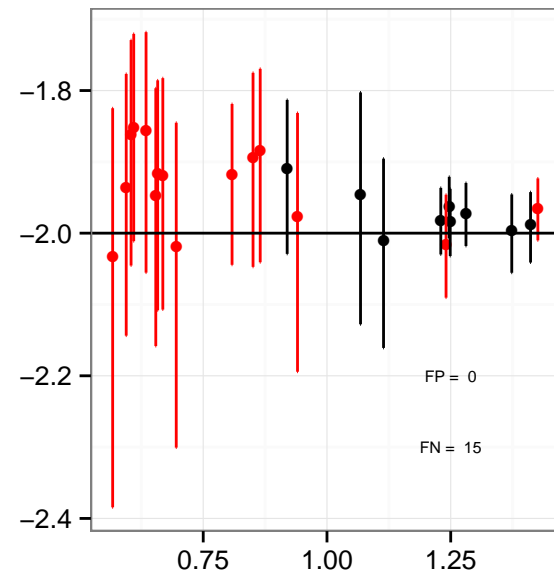
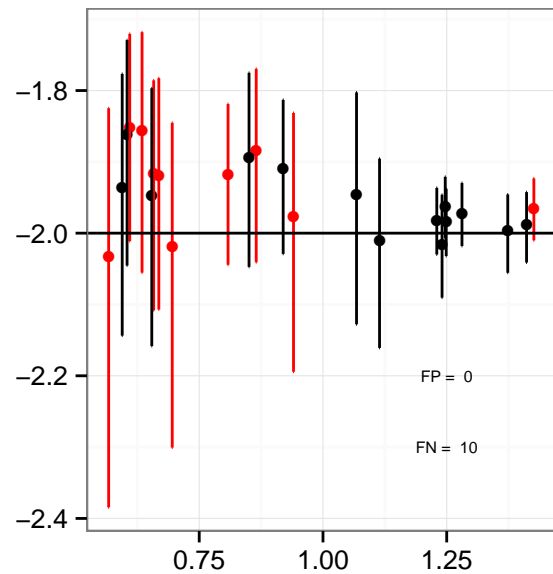
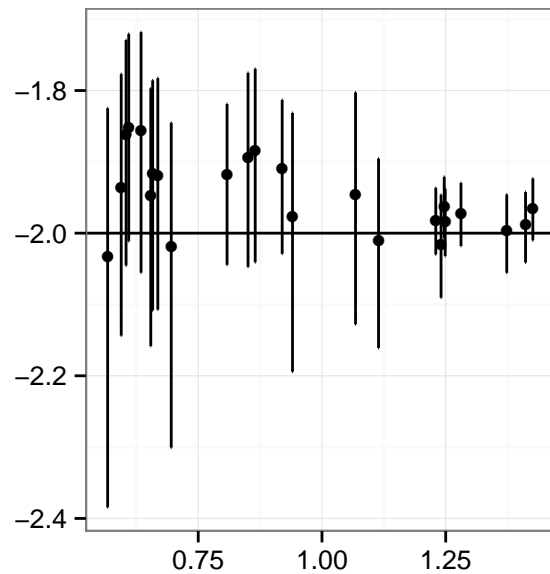


Simulations with strict clock



Simulations with high rate variation

