

Optimal transport for machine learning

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AG GDR ISIS, Sète, 16 Novembre 2017

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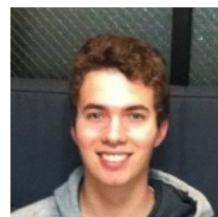
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The origins of optimal transport

666. MÉMOIRES DE L'ACADEMIE ROYALE

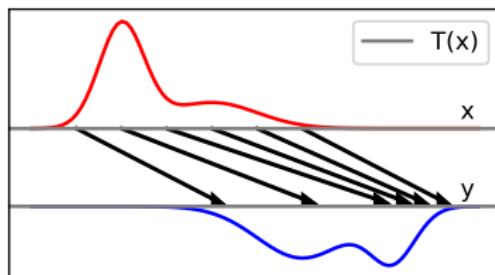
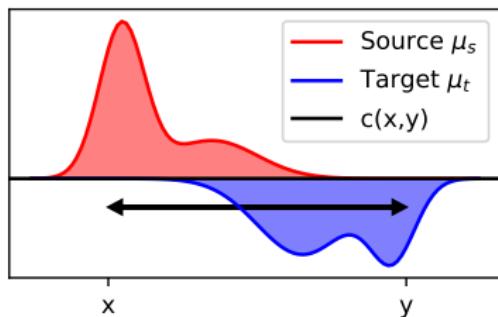
MÉMOIRE
SUR LA
THÉORIE DES DÉBLAIS
ET DES REMBLAIS.
Par M. MONGE.



Problem [Monge, 1781]

- ▶ How to move dirt from one place (déblais) to another (remblais) while minimizing the effort ?
- ▶ Find a mapping T between the two distributions of mass (transport).
- ▶ Optimize with respect to a displacement cost $c(x, y)$ (optimal).

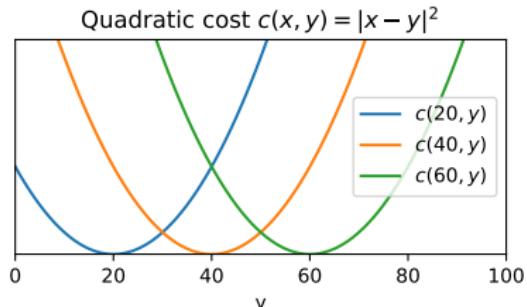
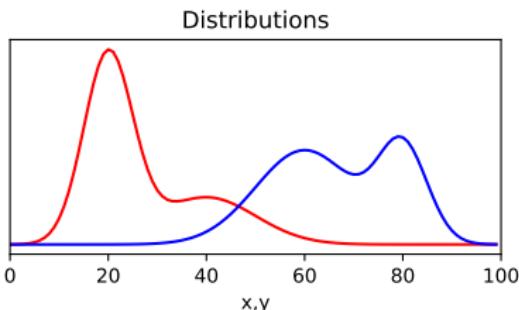
The origins of optimal transport



Problem [Monge, 1781]

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Optimal transport (Monge formulation)

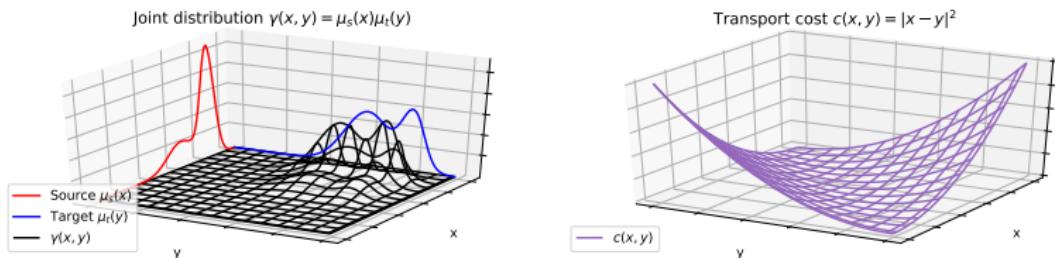


- ▶ Probability measures μ_s and μ_t on and a cost function $c : \Omega_s \times \Omega_t \rightarrow \mathbb{R}^+$.
- ▶ The Monge formulation [Monge, 1781] aim at finding a mapping $T : \Omega_s \rightarrow \Omega_t$

$$\inf_{T \# \mu_s = \mu_t} \int_{\Omega_s} c(\mathbf{x}, T(\mathbf{x})) \mu_s(\mathbf{x}) d\mathbf{x} \quad (1)$$

- ▶ Non-convex optimization problem, mapping does not exist in the general case.
- ▶ [Brenier, 1991] proved existence and unicity of the Monge map for $c(x, y) = \|x - y\|^2$ and distributions with densities.

Optimal transport (Kantorovich formulation)



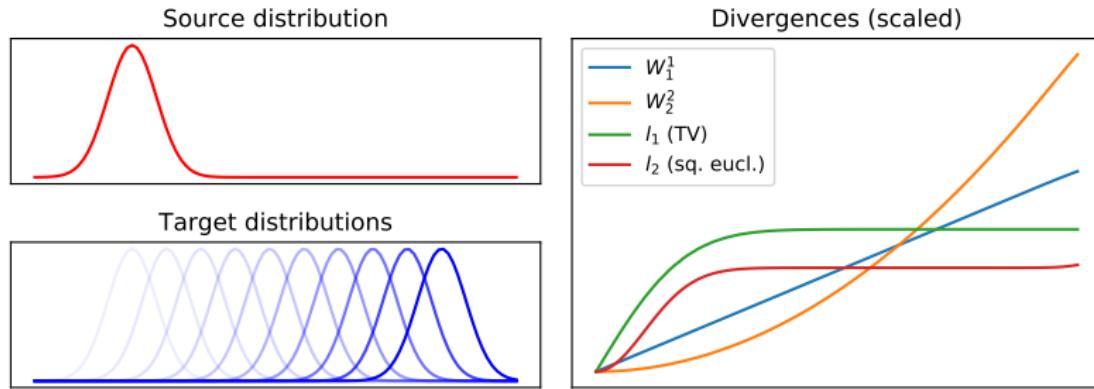
- The Kantorovich formulation [Kantorovich, 1942] seeks for a probabilistic coupling $\gamma \in \mathcal{P}(\Omega_s \times \Omega_t)$ between Ω_s and Ω_t :

$$\gamma_0 = \arg \min_{\gamma} \int_{\Omega_s \times \Omega_t} c(\mathbf{x}, \mathbf{y}) \gamma(\mathbf{x}, \mathbf{y}) d\mathbf{x} d\mathbf{y}, \quad (2)$$

$$\text{s.t. } \gamma \in \mathcal{P} = \left\{ \gamma \geq 0, \int_{\Omega_t} \gamma(\mathbf{x}, \mathbf{y}) d\mathbf{y} = \mu_s, \int_{\Omega_s} \gamma(\mathbf{x}, \mathbf{y}) d\mathbf{x} = \mu_t \right\}$$

- γ is a joint probability measure with marginals μ_s and μ_t .
- Linear Program that always have a solution.

Wasserstein distance



Wasserstein distance

$$W_p^p(\mu_s, \mu_t) = \min_{\gamma \in \mathcal{P}} \int_{\Omega_s \times \Omega_t} c(\mathbf{x}, \mathbf{y}) \gamma(\mathbf{x}, \mathbf{y}) d\mathbf{x} d\mathbf{y} = E_{(\mathbf{x}, \mathbf{y}) \sim \gamma}[c(\mathbf{x}, \mathbf{y})] \quad (3)$$

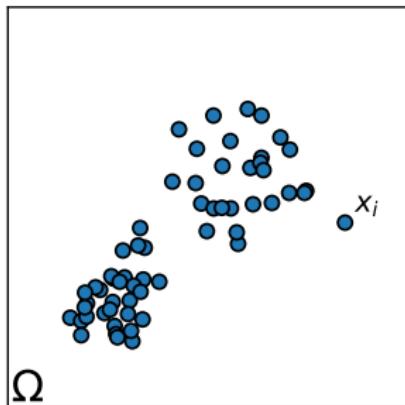
where $c(\mathbf{x}, \mathbf{y}) = \|\mathbf{x} - \mathbf{y}\|^p$

- ▶ A.K.A. Earth Mover's Distance (W_1^1) [Rubner et al., 2000].
- ▶ Do not need the distribution to have overlapping support.
- ▶ Subgradients can be computed with the dual variables of the LP.
- ▶ Works for continuous and discrete distributions (histograms, empirical).

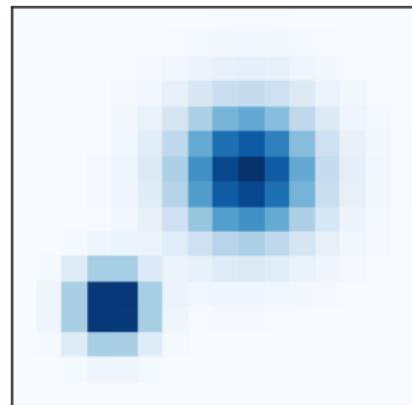
Discrete distributions: Empirical vs Histogram

Discrete measure: $\mu = \sum_{i=1}^n \mu_i \delta_{\mathbf{x}_i}, \quad \mathbf{x}_i \in \Omega, \quad \sum_{i=1}^n \mu_i = 1$

Lagrangian (point clouds)

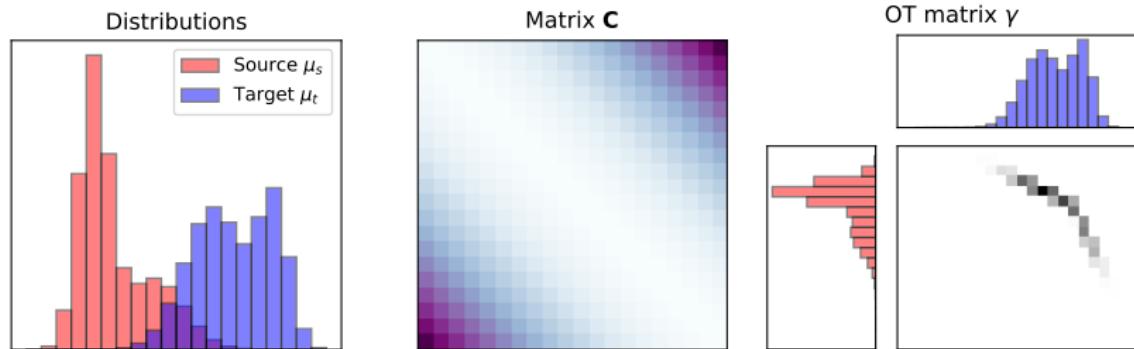


Eulerian (histograms)



- ▶ Constant weight: $\mu_i = \frac{1}{n}$
- ▶ Quotient space: Ω^n, Σ_n
- ▶ Fixed positions \mathbf{x}_i e.g. grid
- ▶ Convex polytope Σ_n (simplex):
 $\{(\mu_i)_i \geq 0; \sum_i \mu_i = 1\}$

Optimal transport with discrete distributions



OT Linear Program

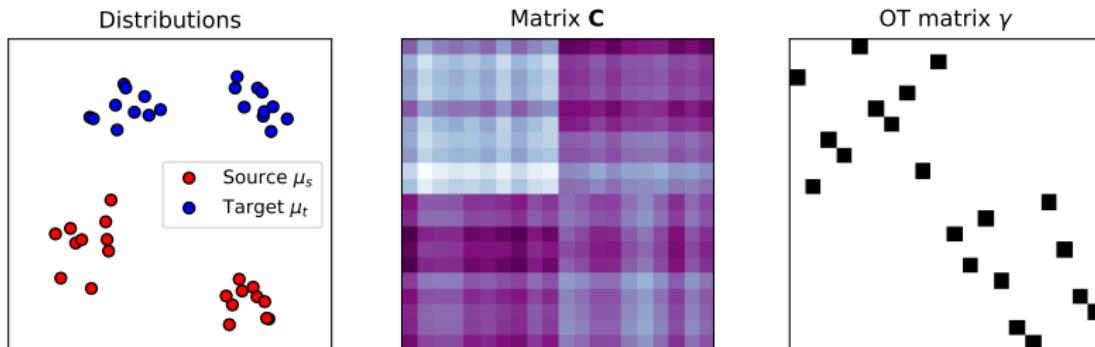
$$\gamma_0 = \arg \min_{\gamma \in \mathcal{P}} \left\{ \langle \gamma, \mathbf{C} \rangle_F = \sum_{i,j} \gamma_{i,j} c_{i,j} \right\}$$

where \mathbf{C} is a cost matrix with $c_{i,j} = c(\mathbf{x}_i^s, \mathbf{x}_j^t)$ and the marginals constraints are

$$\mathcal{P} = \left\{ \gamma \in (\mathbb{R}^+)^{\mathbf{n}_s \times \mathbf{n}_t} \mid \gamma \mathbf{1}_{\mathbf{n}_t} = \mu_s, \gamma^T \mathbf{1}_{\mathbf{n}_s} = \mu_t \right\}$$

Solved with Network Flow solver of complexity $O(n^3)$.

Optimal transport with discrete distributions



OT Linear Program

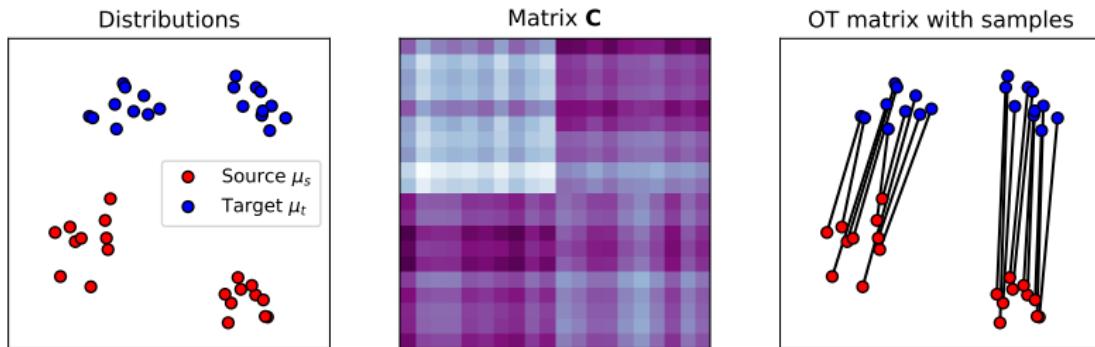
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Regularized optimal transport

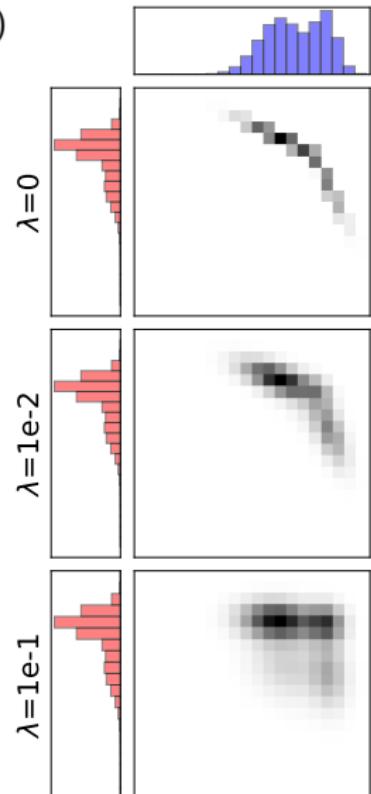
$$\gamma_0^\lambda = \arg \min_{\gamma \in \mathcal{P}} \langle \gamma, \mathbf{C} \rangle_F + \lambda \Omega(\gamma), \quad (4)$$

Regularization term $\Omega(\gamma)$

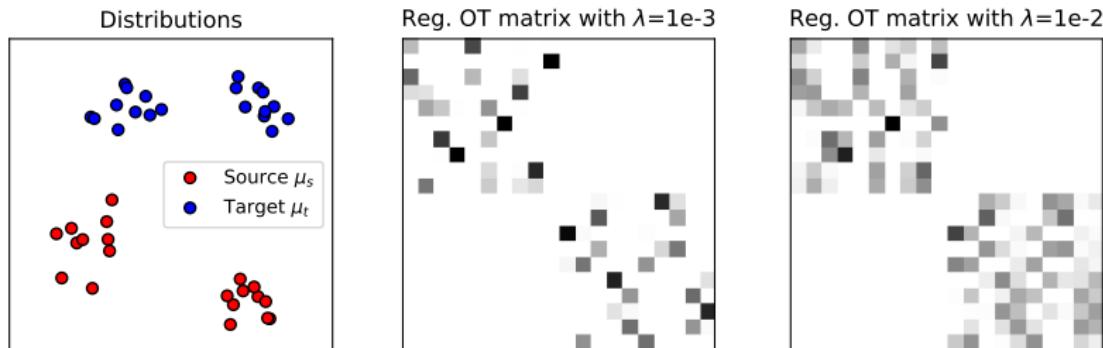
- ▶ Entropic regularization [Cuturi, 2013].
- ▶ Group Lasso [Courty et al., 2016a].
- ▶ KL, Itakura Saito, β -divergences, [Dessein et al., 2016].

Why regularize?

- ▶ Smooth the “distance” estimation:
$$W_\lambda(\mu_s, \mu_t) = \langle \gamma_0^\lambda, \mathbf{C} \rangle_F$$
- ▶ Encode prior knowledge on the data.
- ▶ Better posed problem (convex, stability).
- ▶ Fast algorithms to solve the OT problem.



Entropic regularized optimal transport

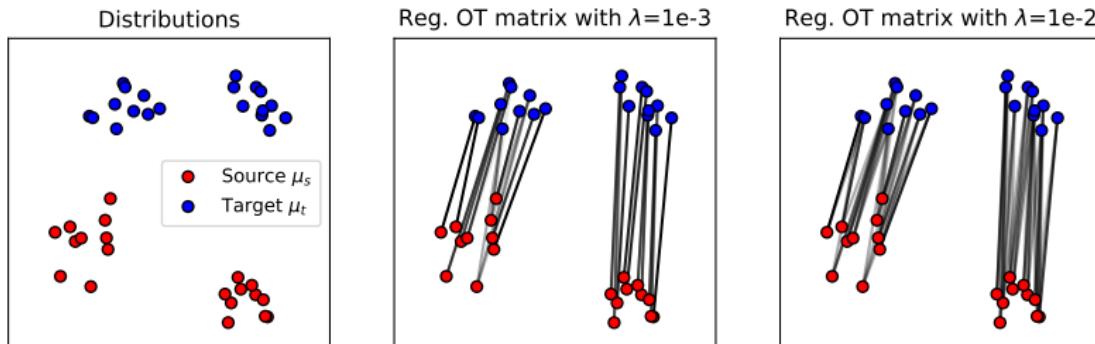


Entropic regularization [Cuturi, 2013]

$$\Omega(\gamma) = \sum_{i,j} \gamma(i,j) \log \gamma(i,j)$$

- ▶ Regularization with the negative entropy of γ .
- ▶ Solution of the form $\gamma_0^\lambda = \text{diag}(\mathbf{u}) \exp(-\mathbf{C}/\lambda) \text{diag}(\mathbf{v})$.
- ▶ **Sinkhorn-Knopp** algorithm (implementation in parallel, GPU).
- ▶ Smooth problem in the dual can be solved with BFGS [Cuturi and Peyré, 2016], SGD [Genevay et al., 2016, Seguy et al., 2017].

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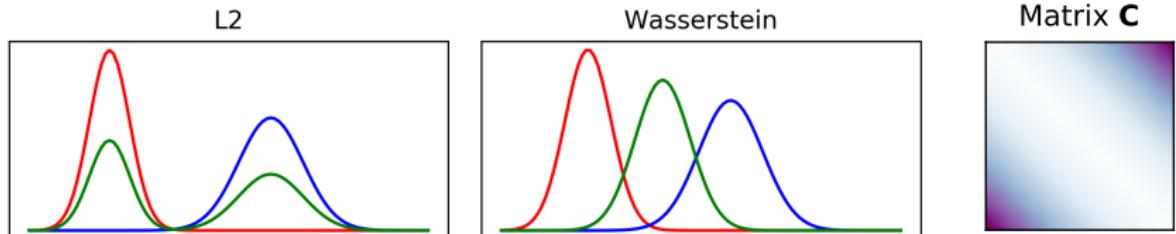


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Wasserstein barycenter

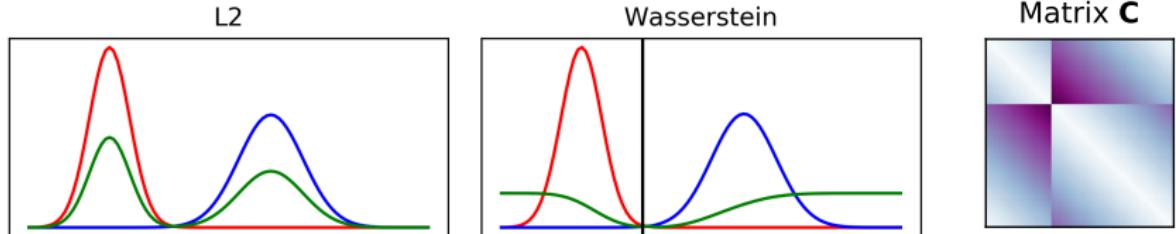


Barycenters [Aguech and Carlier, 2011] and Wasserstein Geodesic

$$\bar{\mu} = \arg \min_{\mu} \sum_i^n \lambda_i W_p^p(\mu^i, \mu)$$

- ▶ $\lambda_i > 0$ and $\sum_i^n \lambda_i = 1$.
- ▶ Uniform barycenter has $\lambda_i = \frac{1}{n}, \forall i$.
- ▶ Interpolation with $n=2$ and $\lambda = [1 - t, t]$ with $0 \leq t \leq 1$ [McCann, 1997].
- ▶ Regularized barycenters using Bregman projections [Benamou et al., 2015].
- ▶ The cost and regularization impacts the interpolation trajectory.

Wasserstein barycenter



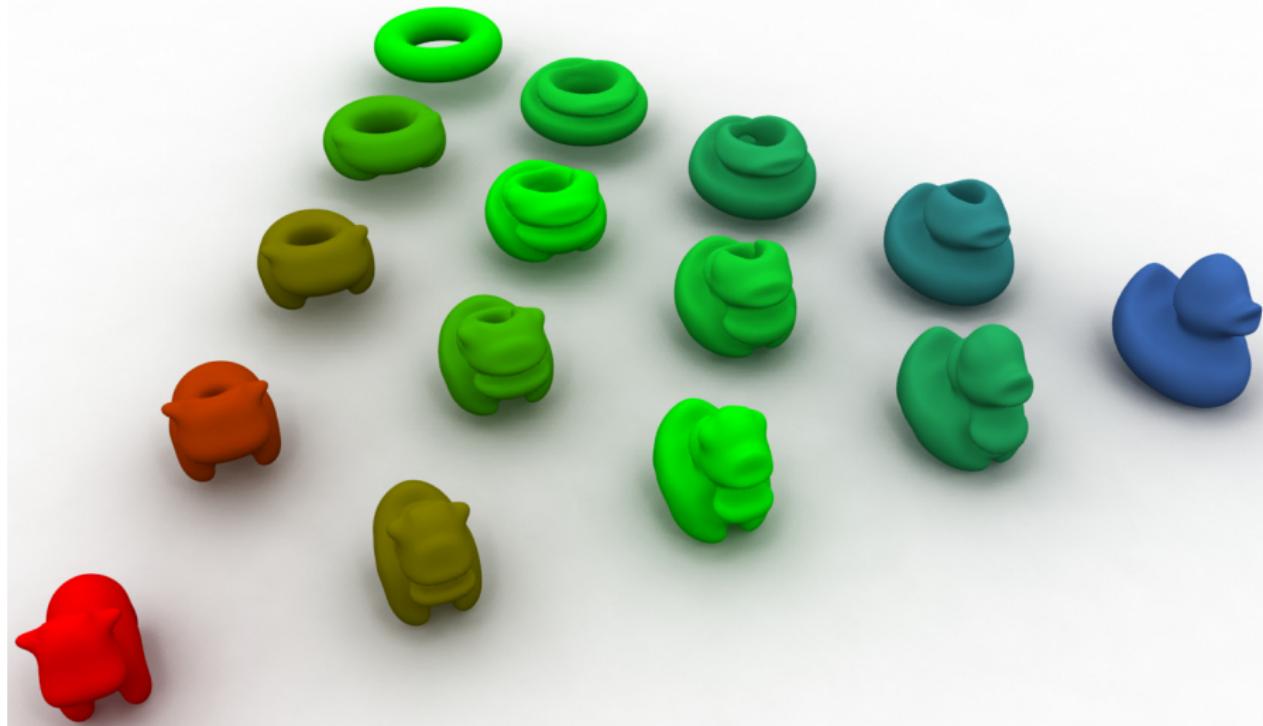
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3D Wasserstein barycenter

Shape interpolation [Solomon et al., 2015]



Principal Geodesics Analysis

| Class 0 | | | Class 1 | | | Class 4 | | |
|---------|-------|-------|---------|-------|-------|---------|-------|-------|
| PCA | PGA | | PCA | PGA | | PCA | PGA | |
| 1 | 2 | 3 | 1 | 2 | 3 | 1 | 2 | 3 |
| 0 0 0 | 0 0 0 | 0 0 0 | 1 X X | 1 X X | 1 X X | 4 4 4 | 4 4 4 | 4 4 4 |
| 0 0 0 | 0 0 0 | 0 0 0 | 1 X X | 1 X X | 1 X X | 4 4 4 | 4 4 4 | 4 4 4 |
| 0 0 0 | 0 0 0 | 0 0 0 | 1 X X | 1 X X | 1 X X | 4 4 4 | 4 4 4 | 4 4 4 |
| 0 0 0 | 0 0 0 | 0 0 0 | 1 1 1 | 1 1 1 | 1 1 1 | 4 4 4 | 4 4 4 | 4 4 4 |
| 0 0 0 | 0 0 0 | 0 0 0 | 1 1 1 | 1 1 1 | 1 1 1 | 4 4 4 | 4 4 4 | 4 4 4 |
| 0 0 0 | 0 0 0 | 0 0 0 | 1 1 1 | 1 1 1 | 1 1 1 | 4 4 4 | 4 4 4 | 4 4 4 |
| 0 0 0 | 0 0 0 | 0 0 0 | 1 1 X | 1 1 X | 1 1 X | 4 4 4 | 4 4 4 | 4 4 4 |

Geodesic PCA in the Wasserstein space [Bigot et al., 2017]

- ▶ Generalization of Principal Component Analysis to the Wasserstein manifold.
- ▶ Regularized OT [Seguy and Cuturi, 2015].
- ▶ Approximation using Wasserstein embedding [Courty et al., 2017a].
- ▶ Also note recent Wasserstein Dictionary Learning approaches [Schmitz et al., 2017].

Section

Optimal transport

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- Wasserstein distance
- Regularized optimal transport
- Barycenters and geometry of optimal transport

Learning with optimal transport

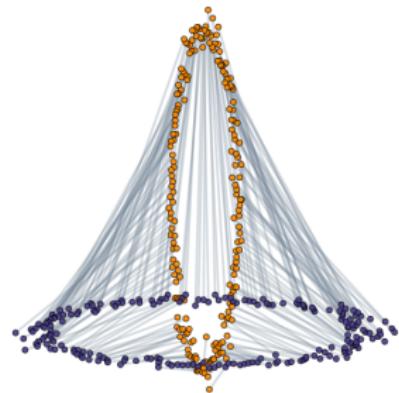
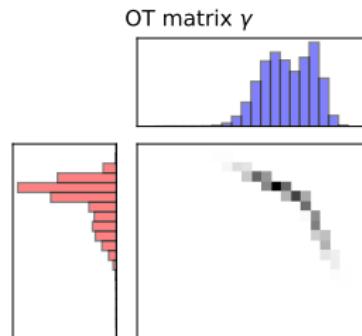
- Learning from histograms with OT
- Learning from empirical distributions with OT

Mapping with optimal transport

- Optimal transport mapping estimation
- Color adaptation
- Optimal transport for domain adaptation

Conclusion

Learning with optimal transport



Learning from histograms

- ▶ Wasserstein distance.
- ▶ Ground metric design.
- ▶ Loss for multilabel classifier [Frogner et al., 2015]
- ▶ Loss for linear unmixing [Flamary et al., 2016b].

Learning from empirical distributions

- ▶ Non parametric divergence between non overlapping distributions.
- ▶ Estimate discriminant subspace [Flamary et al., 2016a].
- ▶ Objective function for GAN [Arjovsky et al., 2017].

Supervised learning with Wasserstein Loss



Siberian husky



Eskimo dog



Flickr : street, parade, dragon
Prediction : people, protest, parade



Flickr : water, boat, reflection, sun-shine
Prediction : water, river, lake, summer;

Learning with a Wasserstein Loss [Frogner et al., 2015]

$$\min_f \quad \sum_{k=1}^N W_1^1(f(\mathbf{x}_i), \mathbf{l}_i)$$

- ▶ Empirical loss minimization with Wasserstein loss.
- ▶ Multi-label prediction (labels \mathbf{l} seen as histograms, f output softmax).
- ▶ Cost between labels can encode semantic similarity between classes.
- ▶ Good performances in image tagging.

Linear unmixing with optimal transport

Linear unmixing

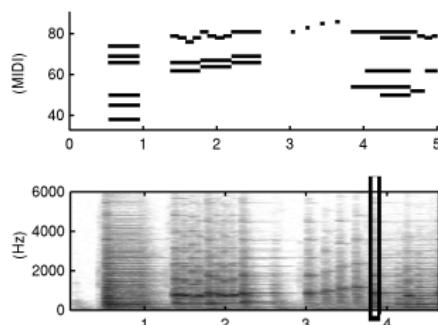
$$\min_{\mathbf{h} \in \Delta} W_{\mathbf{C}}(\mathbf{v}, \mathbf{D}\mathbf{h}) \quad (5)$$

- ▶ Δ is the probability simplex (positivity, sum to one).
- ▶ \mathbf{v} is the observation, \mathbf{D} the dictionary, \mathbf{h} the mixing coefficients.
- ▶ Wasserstein as data fitting proposed in [Zen et al., 2014] for matrix factorization.
- ▶ Fast algorithm with regularization in [Rolet et al., 2016], non linear unmixing in [Schmitz et al., 2017].

Musical spectral unmixing

- ▶ State of the art: KL + designed dictionary.
- ▶ Spectra with harmonic structure.
- ▶ Variability in the fundamental frequency.
- ▶ Variability in the magnitude of the harmonics.

⇒ Optimal spectral transportation [Flamary et al., 2016b].



Linear unmixing with optimal transport

Linear unmixing

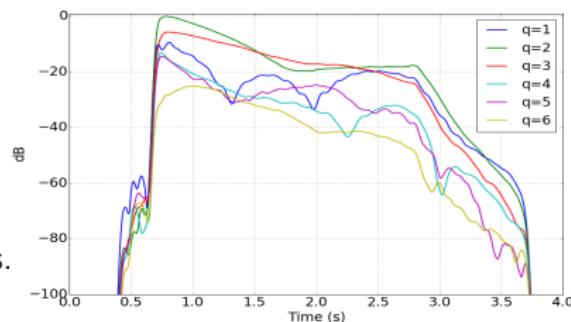
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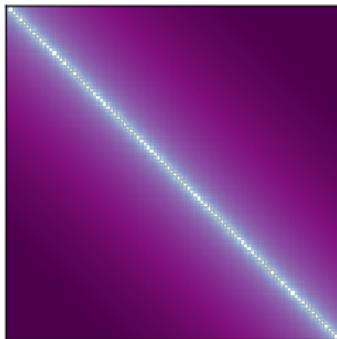
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Optimal spectral transportation (OST)

Quadratic cost \mathbf{C} (log)



Quadratic cost between frequencies

- ▶ Allows small shift in frequencies.
- ▶ Very sensitive to harmonics magnitude.

Harmonic invariant cost

$$c_{ij} = \min_{q=1, \dots, \left\lceil \frac{f_i}{f_j} \right\rceil} (f_i - qf_j)^2 + \epsilon \delta_{q \neq 1},$$

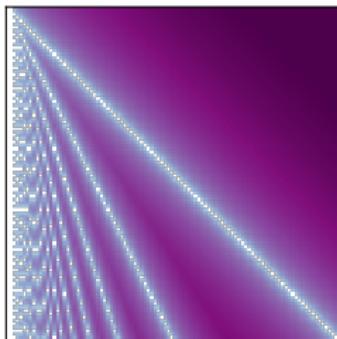
- ▶ Allow mass transfer between harmonics.
- ▶ $\epsilon > 0$ discriminates between octaves.

Solving the optimization problem

- ▶ A good invariant cost allows for extremely simple dictionary elements (diracs on the fundamental frequency).
- ▶ We take \mathbf{D} as diracs on the fundamental frequencies of the notes.
- ▶ Closed form for solving the OT problem.
- ▶ Non-convex Group lasso for sparse estimates and/or entropic regularization.

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OST in action

Simulated data

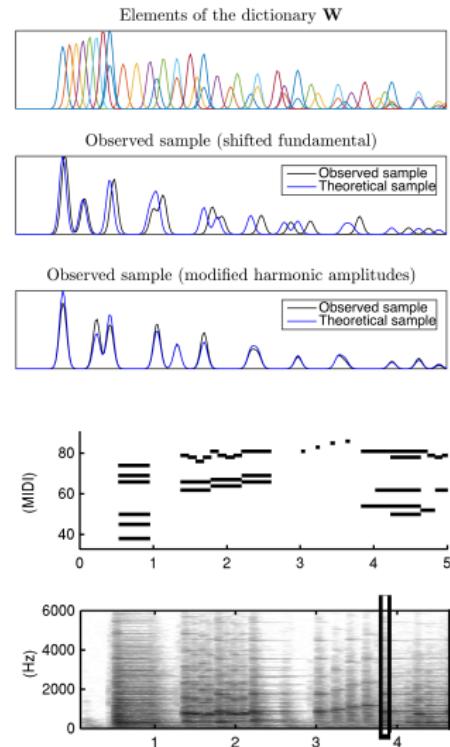
- ▶ Robust to shifted fundamental frequency.
- ▶ Robust to harmonics magnitude variability.
- ▶ Very fast (\sim ms per frame).

MAPS Dataset [Emiya et al., 2010]

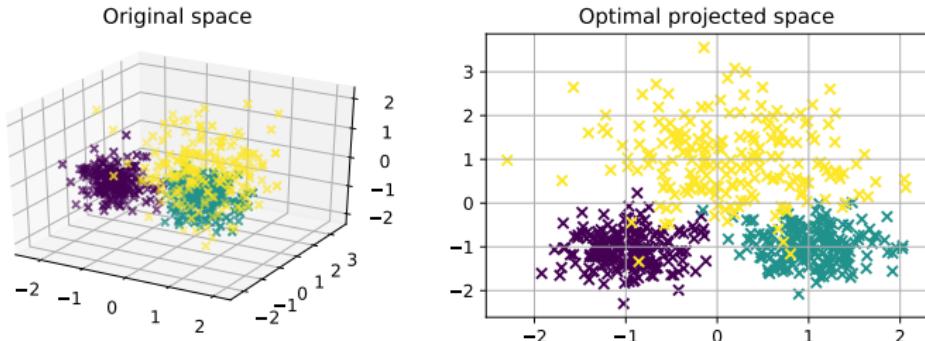
- ▶ Several piano sequence from classical music ($m = 60$ notes)
- ▶ Comparison with ground truth given as MIDI.
- ▶ OST similar or better than KL+Dico while ≥ 70 times quicker.

Real time demonstration

- ▶ Python+Pygame implementation.
- ▶ Demo url:
<https://github.com/rflamary/OST>



Wasserstein Discriminant Analysis (WDA)

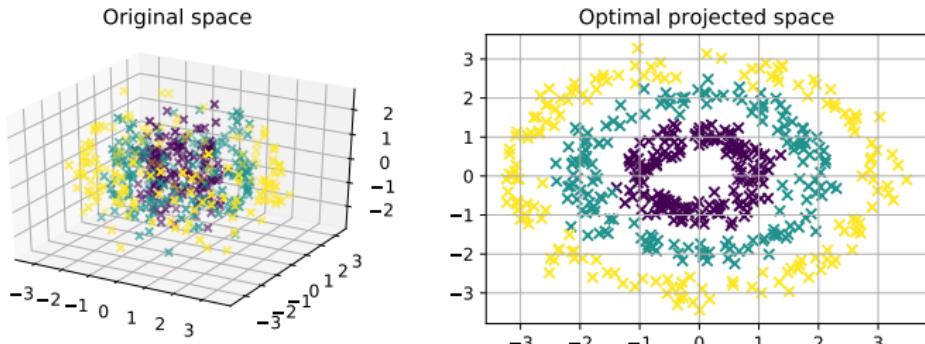


$$\max_{\mathbf{P} \in \Delta} \frac{\sum_{c, c' > c} W_\lambda(\mathbf{P}\mathbf{X}^c, \mathbf{P}\mathbf{X}^{c'})}{\sum_c W_\lambda(\mathbf{P}\mathbf{X}^c, \mathbf{P}\mathbf{X}^c)} \quad (6)$$

- ▶ \mathbf{X}^c are samples from class c .
- ▶ \mathbf{P} is an orthogonal projection;

- ▶ Converges to Fisher Discriminant when $\lambda \rightarrow \infty$.
- ▶ Non parametric method that allows nonlinear discrimination.
- ▶ Problem solved with gradient ascent in the Stiefel manifold.
- ▶ Gradient computed using automatic differentiation of Sinkhorn algorithm.

Wasserstein Discriminant Analysis (WDA)



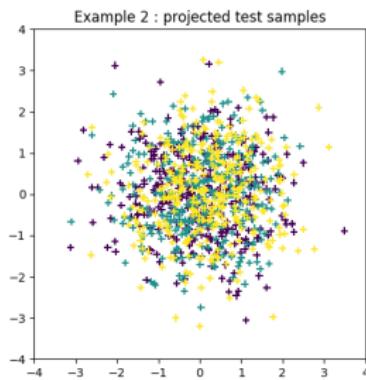
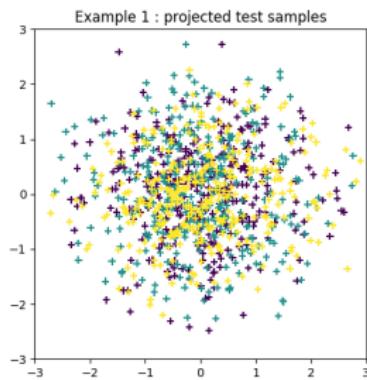
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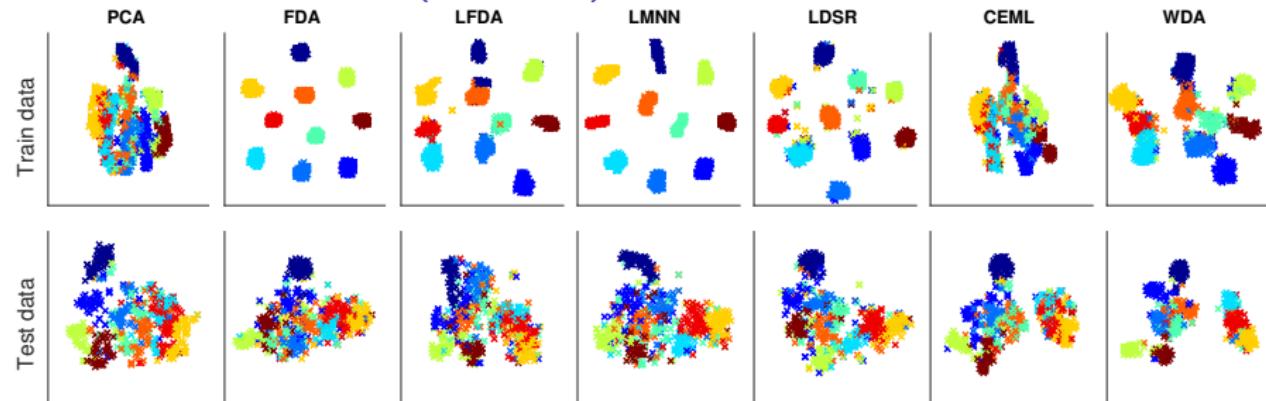
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WDA in action

Simulated datasets : $10 \rightarrow 2$



MNIST Dataset: $784 \rightarrow 10 (\rightarrow 2 \text{ TSNE})$



Generative Adversarial Networks (GAN)

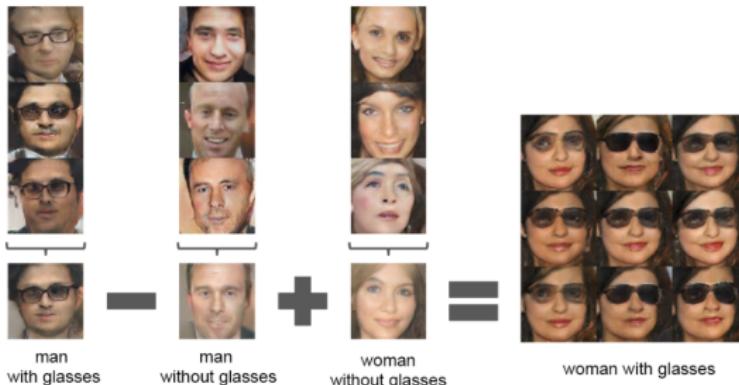


Generative Adversarial Networks (GAN) [Goodfellow et al., 2014]

$$\min_G \max_D \quad E_{\mathbf{x} \sim \mu_d} [\log D(\mathbf{x})] + E_{\mathbf{z} \sim \mathcal{N}(0, \mathbf{I})} [\log(1 - D(G(\mathbf{z})))]$$

- ▶ Learn a generative model G that outputs realistic samples from data μ_d .
- ▶ Learn a classifier D to discriminate between the generated and true samples.
- ▶ Make those models compete (Nash equilibrium [Zhao et al., 2016]).
- ▶ Generator space has semantic meaning [Radford et al., 2015].
- ▶ **But extremely hard to train (vanishing gradients).**

Generative Adversarial Networks (GAN)

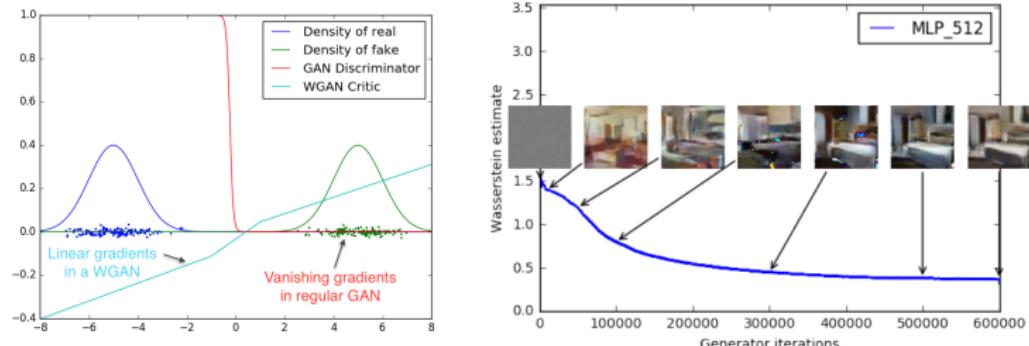


Generative Adversarial Networks (GAN) [Goodfellow et al., 2014]

$$\min_G \max_D \quad E_{\mathbf{x} \sim \mu_d} [\log D(\mathbf{x})] + E_{\mathbf{z} \sim \mathcal{N}(0, \mathbf{I})} [\log(1 - D(G(\mathbf{z})))]$$

- ▶ Learn a generative model G that outputs realistic samples from data μ_d .
- ▶ Learn a classifier D to discriminate between the generated and true samples.
- ▶ Make those models compete (Nash equilibrium [Zhao et al., 2016]).
- ▶ Generator space has semantic meaning [Radford et al., 2015].
- ▶ **But extremely hard to train (vanishing gradients).**

Wasserstein Generative Adversarial Networks



Wasserstein GAN [Arjovsky et al., 2017]

$$\min_G W_1^1(G(\mathbf{z}), \mu_d), \quad \text{s.t. } \mathbf{z} \sim \mathcal{N}(0, \mathbf{I}) \quad (7)$$

- ▶ Minimize the Wasserstein distance between the data and the generated data.
- ▶ Wasserstein approximated in the dual (separable w.r.t. the samples).
- ▶ Parametrization of the dual variable D with a neural network.
- ▶ Lipschitz constraints in the dual (constrained parameters).
- ▶ No vanishing gradients ! Far better convergence in practice.

Section

Optimal transport

- Introduction to OT
- Wasserstein distance
- Regularized optimal transport
- Barycenters and geometry of optimal transport

Learning with optimal transport

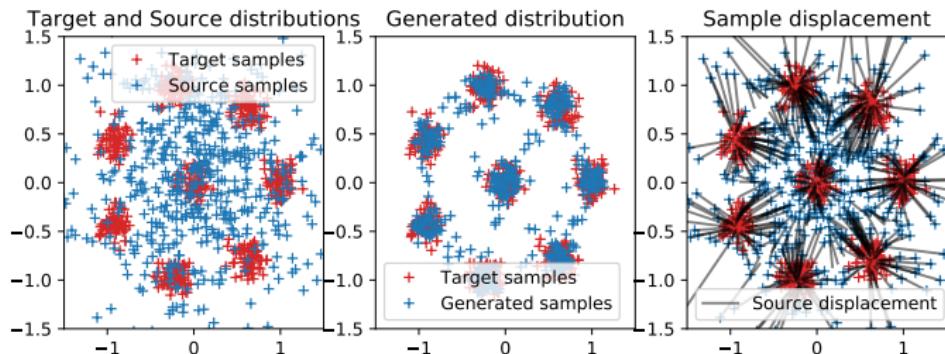
- Learning from histograms with OT
- Learning from empirical distributions with OT

Mapping with optimal transport

- Optimal transport mapping estimation
- Color adaptation
- Optimal transport for domain adaptation

Conclusion

Mapping with optimal transport



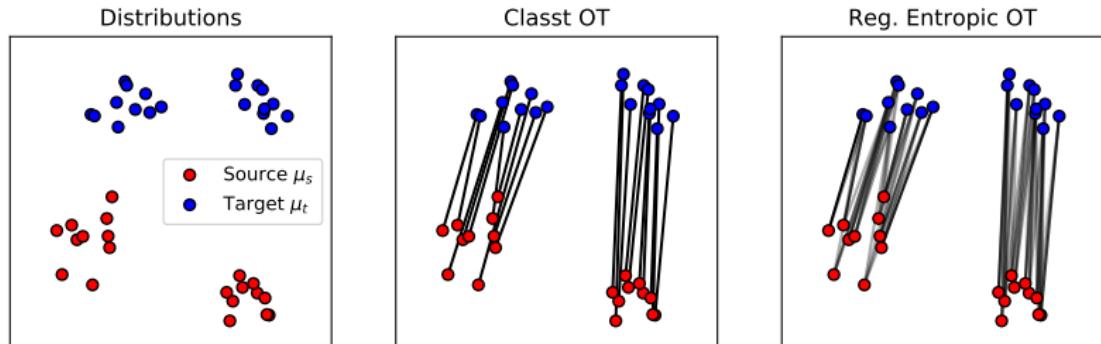
Mapping estimation

- ▶ Mapping do not exist in general between empirical distributions.
- ▶ Barycentric mapping [Ferradans et al., 2014].
- ▶ Smooth mapping estimation [Perrot et al., 2016, Seguy et al., 2017].

Why map ?

- ▶ Sensible displacement to align distributions.
- ▶ Color adaptation in image [Ferradans et al., 2014].
- ▶ Domain adaptation and transfer learning [Courty et al., 2016b].

Transporting the discrete samples

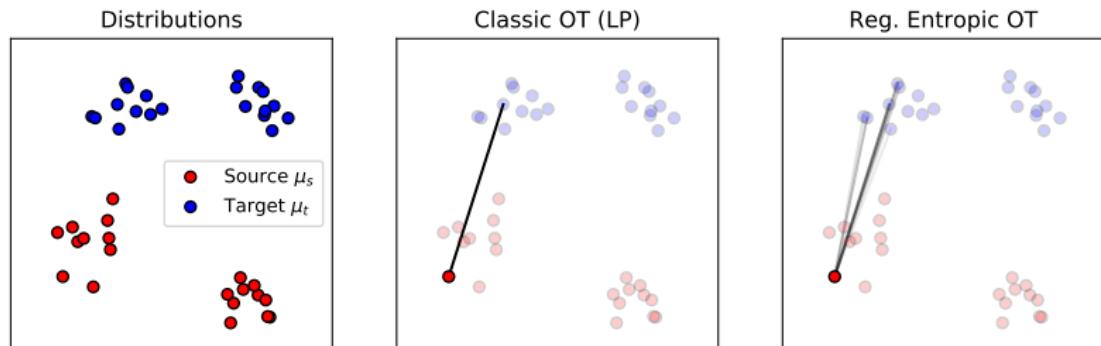


Barycentric mapping [Ferradans et al., 2014]

$$\widehat{T}_{\gamma_0}(\mathbf{x}_i^s) = \arg \min_{\mathbf{x}} \sum_j \gamma_0(i, j) c(\mathbf{x}, \mathbf{x}_j^t). \quad (8)$$

- ▶ The mass of each source sample is spread onto the target samples (line of γ_0).
- ▶ The mapping is the barycenter of the target samples weighted by γ_0
- ▶ Closed form solution for the quadratic loss.
- ▶ Limited to the samples in the distribution (no out of sample).

Transporting the discrete samples

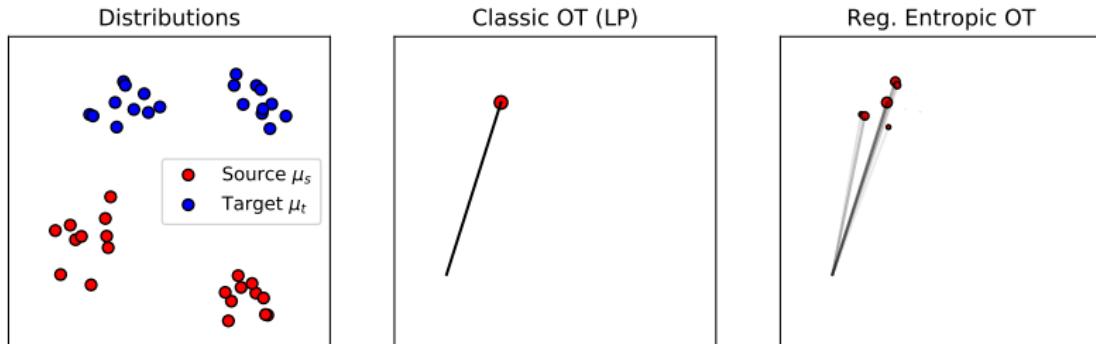


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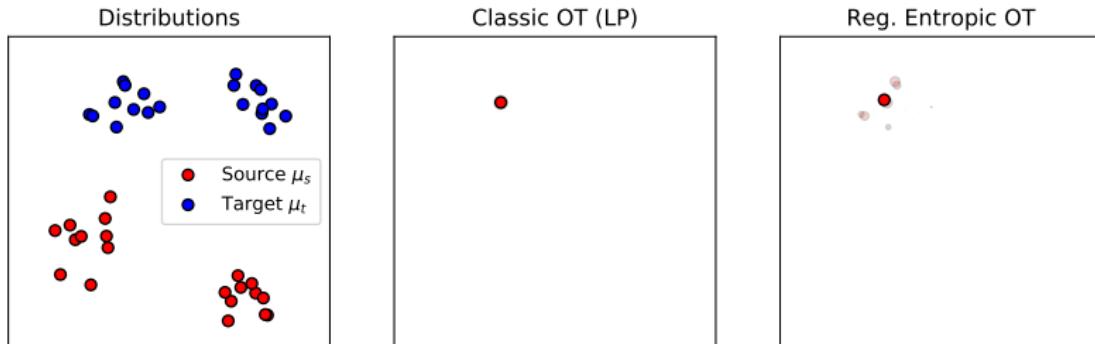


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Transporting the discrete samples

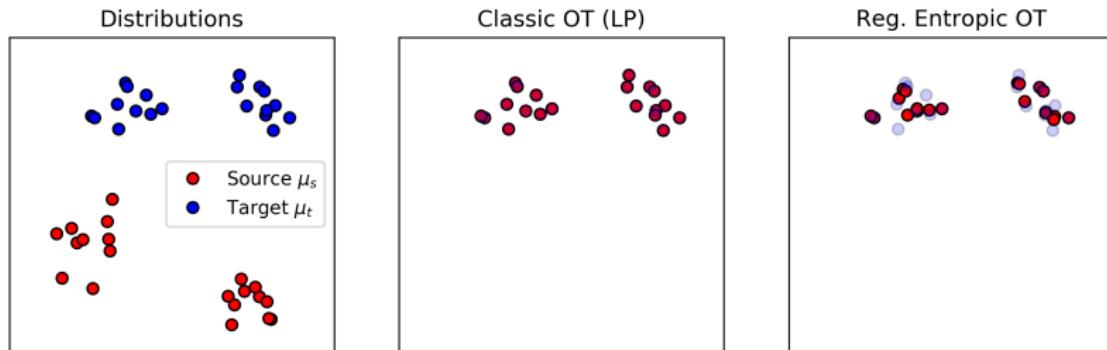


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Transporting the discrete samples



Barycentric mapping [Ferradans et al., 2014]

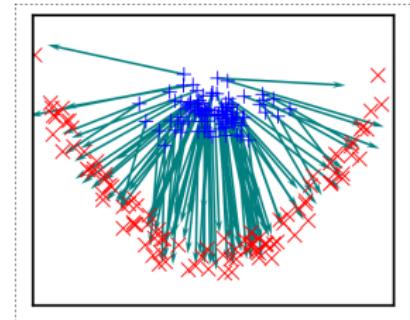
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Optimal transport mapping estimation

Joint OT and mapping estimation [Perrot et al., 2016]

- ▶ Estimate jointly the OT matrix and a smooth mapping approximating the barycentric mapping.
- ▶ The mapping is a regularization for OT.
- ▶ Controlled generalization error.
- ▶ Linear and kernel mappings limited to small scale datasets.



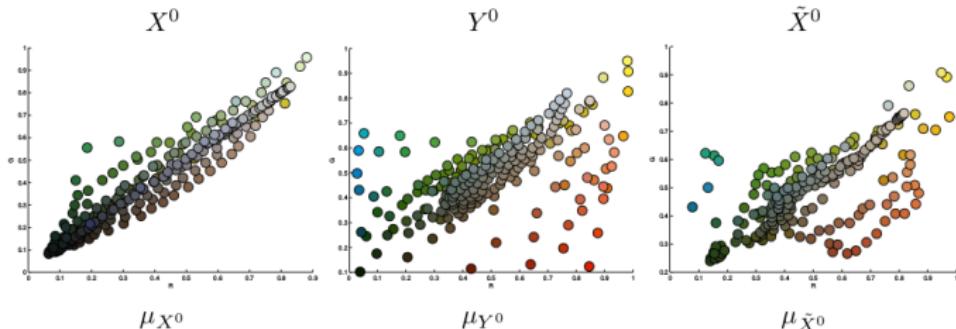
2-step mapping estimation [Seguy et al., 2017]

- 1 Estimate regularized OT in the dual.
 - 2 Estimate a smooth version of the barycentric mapping with a neural network.
- ▶ Stochastic Gradient Descent on the OT dual.
 - ▶ Convergence to the true OT and mapping for small regularization.

| | | | | | |
|---|---|---|---|---|---|
| 0 | 0 | 3 | 9 | 2 | 9 |
| 1 | 7 | 7 | 6 | 8 | 6 |
| 0 | 3 | 8 | 1 | 4 | 4 |
| 9 | 6 | 1 | 5 | 6 | 1 |
| 7 | 2 | 4 | 5 | 1 | 7 |
| 5 | 3 | 6 | 6 | 9 | 1 |

Histogram matching in images

Pixels as empirical distribution [Ferradans et al., 2014]

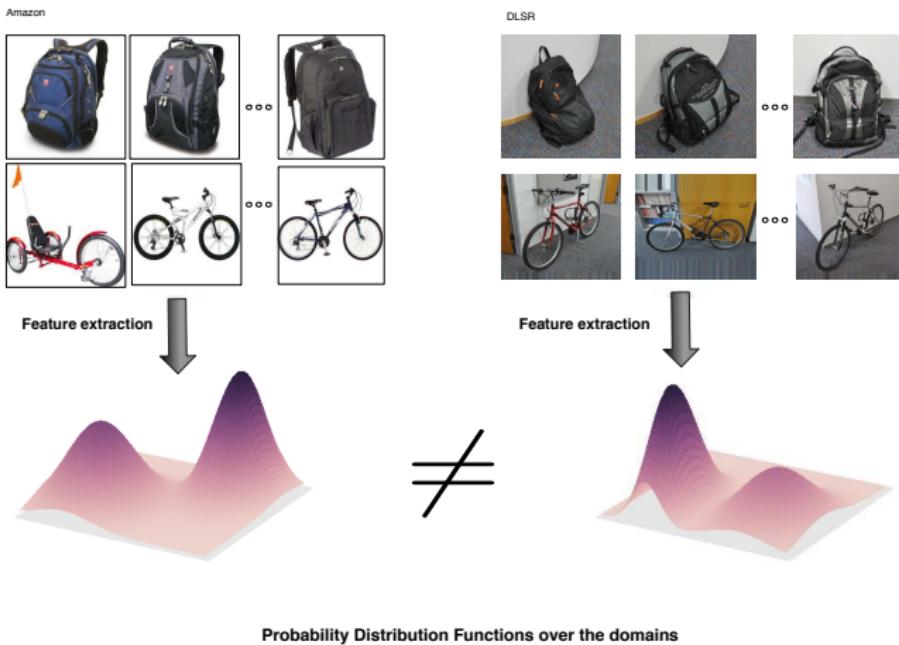


Histogram matching in images

Image colorization [Ferradans et al., 2014]



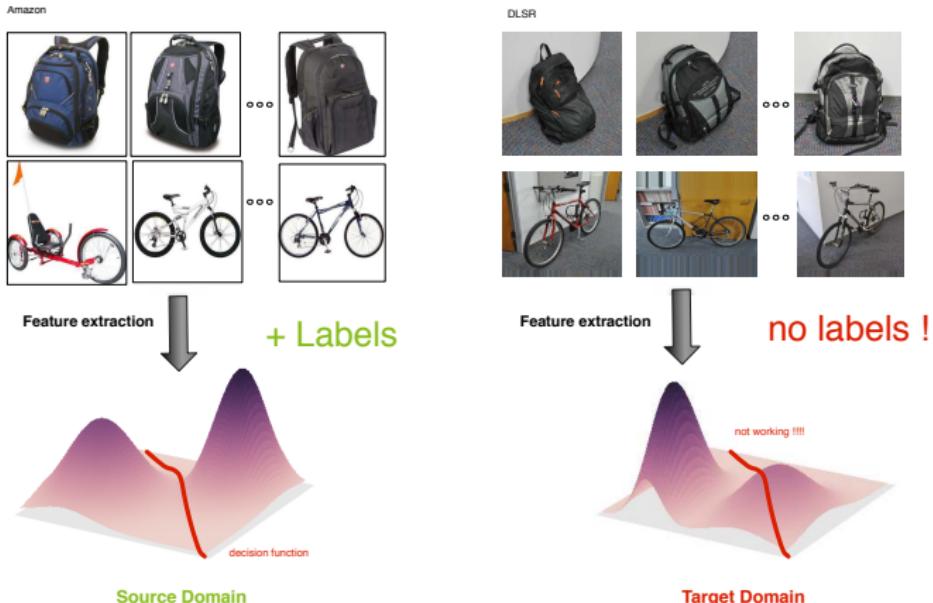
Domain Adaptation problem



Our context

- ▶ Classification problem with data coming from different sources (domains).
- ▶ Distributions are different but related.

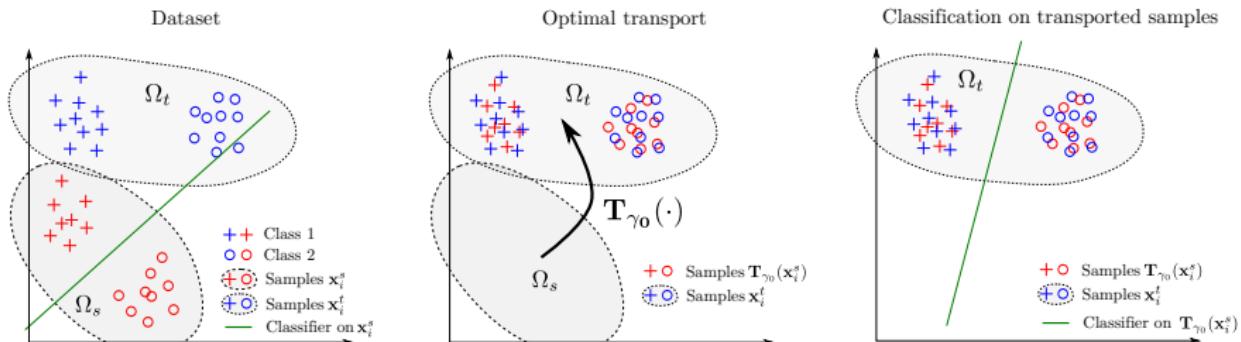
Unsupervised domain adaptation problem



Problems

- ▶ Labels only available in the **source domain**, and classification is conducted in the **target domain**.
- ▶ Classifier trained on the source domain data performs badly in the target domain

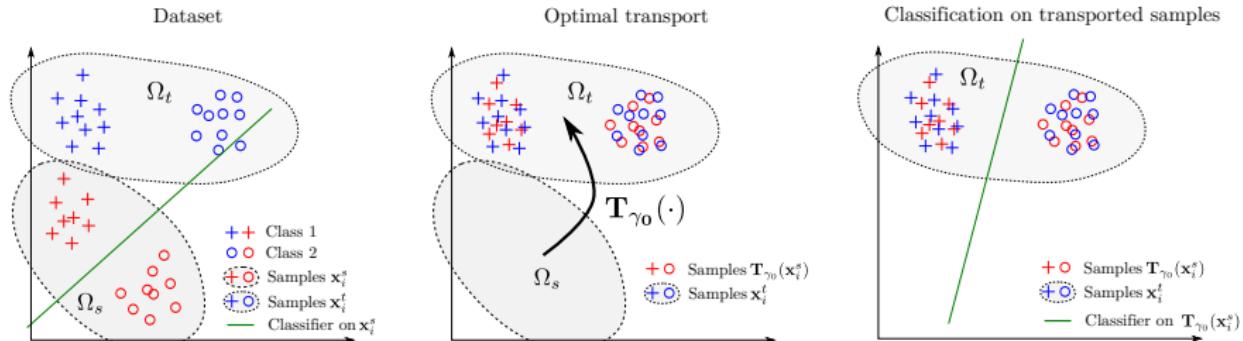
OT for domain adaptation : Step 1



Step 1 : Estimate optimal transport between distributions.

- ▶ Choose the ground metric (squared euclidean in our experiments).
- ▶ Using regularization allows
 - ▶ Large scale and regular OT with entropic regularization [Cuturi, 2013].
 - ▶ Class labels in the transport with group lasso [Courty et al., 2016b].
- ▶ Efficient optimization based on Bregman projections [Benamou et al., 2015] and
 - ▶ Majoration minimization for non-convex group lasso.
 - ▶ Generalized Conditionnal gradient for general regularization (cvx. lasso, Laplacian).

OT for domain adaptation : Steps 2 & 3



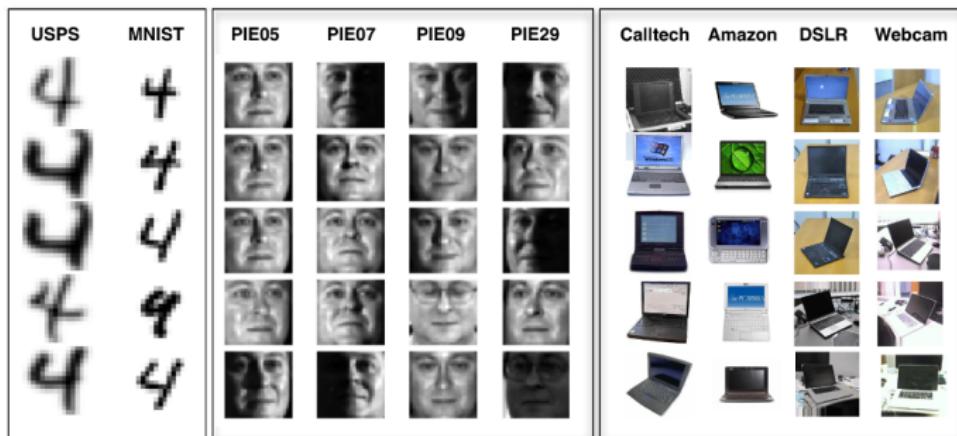
Step 2 : Transport the training samples onto the target distribution.

- ▶ The mass of each source sample is spread onto the target samples (line of γ_0).
- ▶ Transport using barycentric mapping [Ferradans et al., 2014].
- ▶ The mapping can be estimated for out of sample prediction [Perrot et al., 2016, Seguy et al., 2017].

Step 3 : Learn a classifier on the transported training samples

- ▶ Transported sample keep their labels.
- ▶ Classic ML problem when samples are well transported.

Visual adaptation datasets



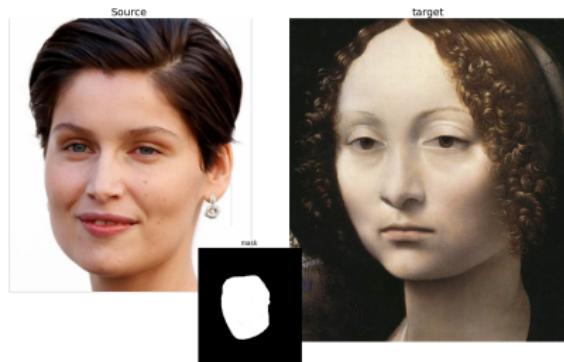
Datasets

- ▶ **Digit recognition**, MNIST VS USPS (10 classes, $d=256$, 2 dom.).
- ▶ **Face recognition**, PIE Dataset (68 classes, $d=1024$, 4 dom.).
- ▶ **Object recognition**, Caltech-Office dataset (10 classes, $d=800/4096$, 4 dom.).

Numerical experiments

- ▶ Comparison with state of the art on the 3 datasets.
- ▶ OT works very well on digits and object recognition.
- ▶ Works well on deep features adaptation and extension to semi-supervised DA.

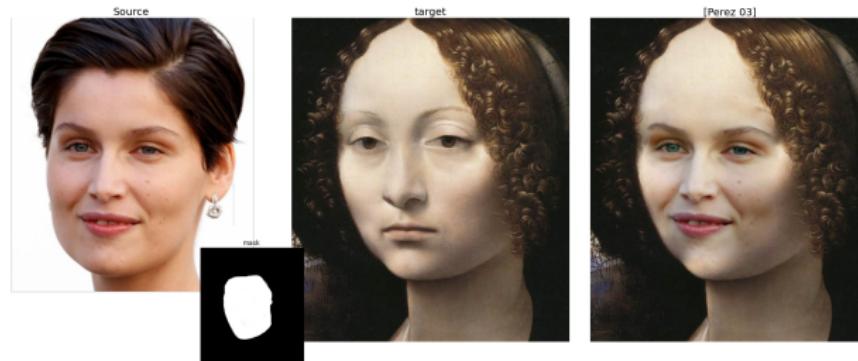
Seamless copy in images



Poisson image editing [Pérez et al., 2003]

- ▶ Use the color gradient from the source image.
- ▶ Use color border conditions on the target image.
- ▶ Solve Poisson equation to reconstruct the new image.

Seamless copy in images



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Seamless copy with gradient adaptation [Perrot et al., 2016]

- ▶ Transport the gradient from the source to target color gradient distribution.
- ▶ Solve the Poisson equation with the mapped source gradients.
- ▶ Better respect of the color dynamic and limits false colors.

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Seamless copy with gradient adaptation



Example and webcam demo: <https://github.com/ncourty/PoissonGradient>

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Optimal transport

- Introduction to OT
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Learning with optimal transport

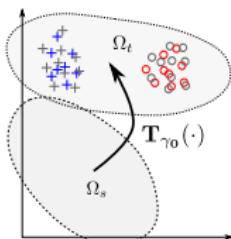
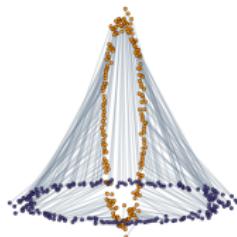
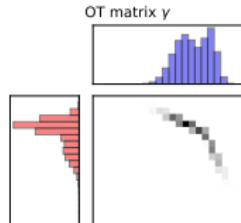
- Learning from histograms with OT
- Learning from empirical distributions with OT

Mapping with optimal transport

- Optimal transport mapping estimation
- Color adaptation
- Optimal transport for domain adaptation

Conclusion

Optimal transport for machine learning



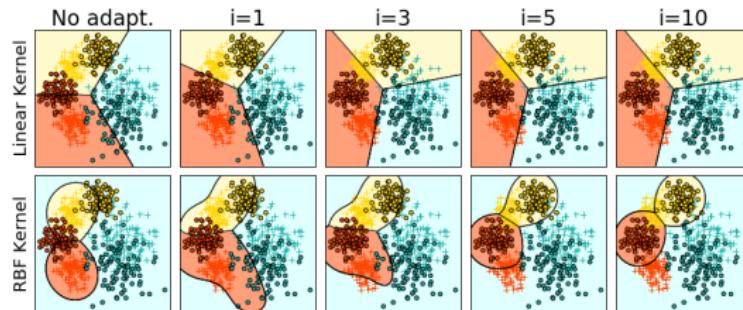
Learning with optimal transport

- ▶ Natural divergence for machine learning and estimation.
- ▶ Cost encode complex relations in an histogram.
- ▶ Regularization is the key (performance, smoothness).
- ▶ Recent optimization procedures opened it to medium/large scale datasets.
- ▶ Sensible loss between non overlapping distributions.
- ▶ Works with both histograms and empirical distributions.

Mapping with optimal transport

- ▶ Optimal displacement from one distribution to another.
- ▶ Can estimate smooth mapping for out of sample displacement.
- ▶ Domain, color and gradient adaptation, transfer learning.

Optimal transport for machine learning



Current and future works

- ▶ Joint distribution domain adaptation OT [Courty et al., 2017b].
- ▶ Large scale OT and mapping estimation (SGD) [Seguy et al., 2017].
- ▶ Approximate Wasserstein embedding for fast data mining [Courty et al., 2017a].

Open questions

- ▶ Generalization bounds for learning with OT.
- ▶ Learning the ground metric (supervised, unsupervised).
- ▶ Large scale OT and mapping estimation, accelerated stochastic optimization.

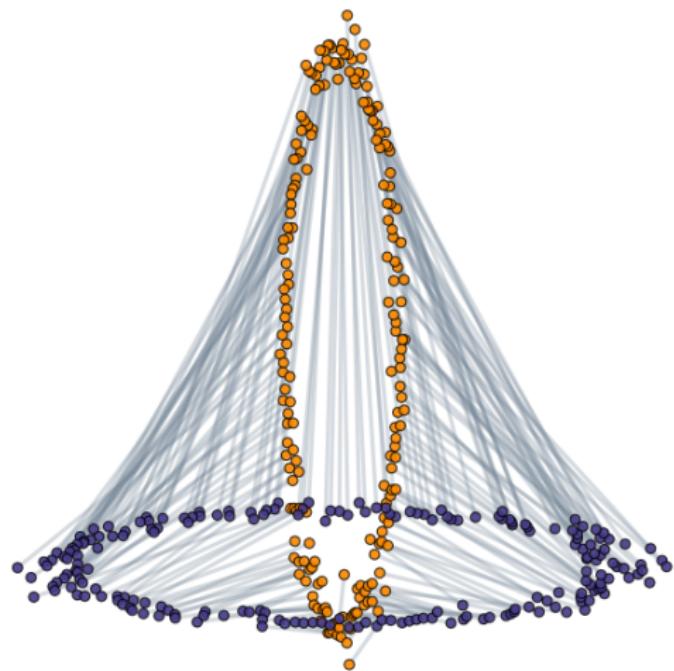
Thank you

Python code available on GitHub:
<https://github.com/rflamary/POT>

- ▶ OT LP solver, Sinkhorn (stabilized, ϵ -scaling, GPU)
- ▶ Domain adaptation with OT.
- ▶ Barycenters, Wasserstein unmixing.
- ▶ Wasserstein Discriminant Analysis.

Papers available on my website:

<https://remi.flamary.com/>



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A. Rakotomamonjy



Barycenters

L2 Barycenter



L1 Barycenter



KL Barycenter



Wass. Barycenter

