

# Sandsynlighedsteori og Lineær algebra

## Workshop 3 - Orthogonal matrices and least-squares problems

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# Part 1

## Exercise 1 - Finding A and its size.

$$Ax = b \iff A \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} x_1 + x_2 \\ x_3 + x_4 \\ x_1 + x_3 \\ x_2 + x_4 \\ x_2 \\ x_1 + x_4 \\ x_3 \\ x_1 \\ x_2 + x_3 \\ x_4 \end{bmatrix} \iff \begin{bmatrix} 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 \\ 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 \\ 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} x_1 + x_2 \\ x_3 + x_4 \\ x_1 + x_3 \\ x_2 + x_4 \\ x_2 \\ x_1 + x_4 \\ x_3 \\ x_1 \\ x_2 + x_3 \\ x_4 \end{bmatrix}$$

$$A = n \times m, x = m \times p \text{ then } b = n \times p$$

- The size of A must be **10** × **4** matrix because if  $A = 10 \times 4$  and  $x = 4 \times 1$  then  $b = 10 \times 1$ .

# Part 1

**Exercise 3** - What are the dimensions of  $x$ ,  $b$  and  $A$ .

$$A = 6N - 2 \times N^2$$

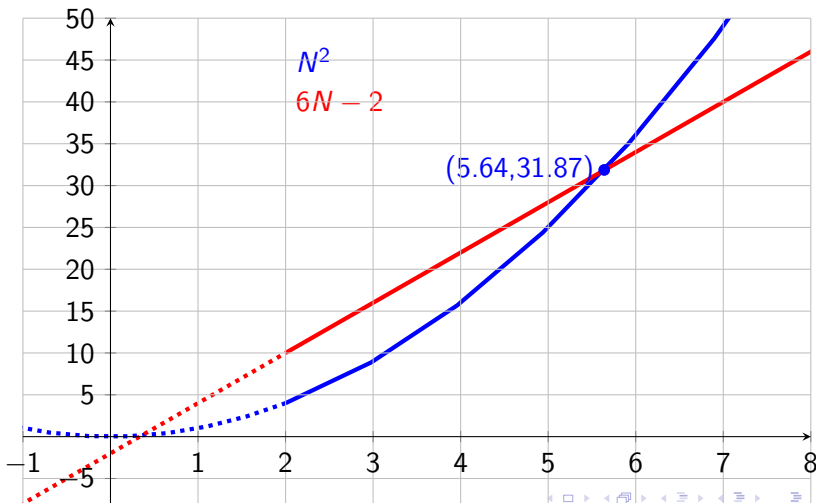
$$x = N^2 \times 1$$

$$b = 6N - 2 \times 1$$

# Part 1

**Exercise 6** - Computing a QR-factorization of the matrix  $A$  and use things information to compute the orthogonal projection of the vector  $b$ .

- If a set contains more vectors than there are entries in each vector, then the set is linearly dependent.



# Part 1

**Exercise 6** - Computing a QR-factorization of the matrix  $A$  and use things information to compute the orthogonal projection of the vector  $b$ .

$$Q = \begin{bmatrix} -0.5000 & -0.3873 & 0.2108 & 0.1782 \\ 0 & 0 & -0.5270 & -0.4454 \\ -0.5000 & 0.1291 & -0.4216 & 0.1782 \\ 0 & -0.5164 & 0.1054 & -0.4454 \\ 0 & -0.5164 & 0.1054 & 0.0891 \\ -0.5000 & 0.1291 & 0.1054 & -0.4454 \\ 0 & 0 & -0.5270 & 0.0891 \\ -0.5000 & 0.1291 & 0.1054 & 0.0891 \\ 0 & -0.5164 & -0.4216 & 0.1782 \\ 0 & 0 & 0 & -0.5345 \end{bmatrix}$$
$$R = \begin{bmatrix} -2 & -0.5 & -0.5 & -0.5 \\ 0 & -1.9365 & -0.3873 & -0.3873 \\ 0 & 0 & -1.8974 & -0.3162 \\ 0 & 0 & 0 & -1.8708 \end{bmatrix}$$

$$\text{proj}_Q \mathbf{b} = Q(Q^T \mathbf{b}) = \begin{bmatrix} 3.5714 \\ 5.5714 \\ 4.2381 \\ 4.9048 \\ 1.9524 \\ 4.5714 \\ 2.6190 \\ 1.6190 \\ 4.5714 \\ 2.9524 \end{bmatrix}$$

# Part 1

**Exercise 7** - Finding the solution to the least-squares problem by solving the normal equations and utilizing the QR-factorization.

Method 1 (normal equations):

$$\hat{\mathbf{x}} \iff A^T A \mathbf{x} = A^T \mathbf{b} \iff \begin{bmatrix} 1.6190 \\ 1.9524 \\ 2.6190 \\ 2.9524 \end{bmatrix}$$

Method 2 (Utilizing QR-factorization):

$$\hat{\mathbf{x}} \iff R \mathbf{x} = Q^T \mathbf{b} \begin{bmatrix} 1.6190 \\ 1.9524 \\ 2.6190 \\ 2.9524 \end{bmatrix}$$

## Part 2

**Exercise 2** - Verifying  $G$  is an orthogonal matrix that maps  $[a, b]$  to  $[d, 0]$ .

$$G^T G = \begin{bmatrix} c & -s \\ s & c \end{bmatrix} \begin{bmatrix} c & s \\ -s & c \end{bmatrix} = \begin{bmatrix} cc + ss & cs - sc \\ sc - cs & ss + cc \end{bmatrix} = \begin{bmatrix} cc + ss & 0 \\ 0 & ss + cc \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

$$\begin{aligned} \begin{bmatrix} c & s \\ -s & c \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} &= \begin{bmatrix} a/\sqrt{a^2+b^2} & b/\sqrt{a^2+b^2} \\ -(b/\sqrt{a^2+b^2}) & a/\sqrt{a^2+b^2} \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} a/\sqrt{a^2+b^2} * a + b/\sqrt{a^2+b^2} * b \\ -(b/\sqrt{a^2+b^2}) * a + a/\sqrt{a^2+b^2} * b \end{bmatrix} \\ &= \begin{bmatrix} a^2/\sqrt{a^2+b^2} + b^2/\sqrt{a^2+b^2} \\ 0 \end{bmatrix} \end{aligned}$$

- We can see that in fact,  $G$  does map  $[a, b]$  to a vector  $[d, 0]$  in  $\mathbb{R}^2$ .

## Part 2

**Exercise 3** - Verifying that  $G(i, j, a, b)$  is an orthogonal matrix and that it maps to  $[d, 0]$  in  $\mathbb{R}^m$ .

$$GG^T = \begin{bmatrix} I & & & \\ & c & & s \\ & & I & \\ & -s & & c \\ & & & & I \end{bmatrix} \begin{bmatrix} I & & & \\ & c & & -s \\ & & I & \\ & s & & c \\ & & & & I \end{bmatrix} = \begin{bmatrix} I & & & \\ & cc + ss & & sc - cs \\ & & I & \\ & sc - cs & & ss + cc \\ & & & & I \end{bmatrix} = \begin{bmatrix} I & & & \\ & 1 & & \\ & & I & \\ & & & 1 \\ & & & & I \end{bmatrix}$$

$$G(i, j, a, b)x = \begin{bmatrix} I & & & \\ & \ddots & & \\ & & c_{ii} & s_{ij} \\ & & -s_{ji} & c_{jj} \\ & & & \ddots \\ & & & & I \end{bmatrix} \begin{bmatrix} x_1 \\ \vdots \\ x_{i-1} \\ a \\ x_{i+1} \\ \vdots \\ x_{j-1} \\ b \\ x_{j+1} \\ \vdots \\ x_m \end{bmatrix}$$



## Part 2

**Exercise 4** - Explain why a product of square orthogonal matrices is itself an orthogonal matrix. Explain why  $Q_1 Q_2 \cdots Q_k$  is orthogonal.

Let  $A$  and  $B$  be orthogonal matrices.

$$AA^T = A^T A = I$$

and

$$BB^T = B^T B = I$$

$$(AB)^T(AB) = (B^T A^T)AB = \mathbf{B}^T(\mathbf{A}^T \mathbf{A})\mathbf{B} = B^T(I)B = B^T B = I$$