Lab 2

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Exercise 1

• Make exploratory plots to explore the relationships between Win and the following variables: Home, TeamPoints, FieldGoals., Assists, Steals, Blocks and Turnovers. Don't include any of the plots, just briefly describe the relationships.

\mathbf{EDA}

```
TeamPoints
                          FieldGoals.
                                             Assists
 Home
Away:164
          Min. : 75.0
                         Min.
                                :0.3180
                                          Min.
                                                : 7.00
Home: 164
          1st Qu.: 98.0
                         1st Qu.:0.4285
                                          1st Qu.:17.00
          Median :106.0
                         Median :0.4605
                                          Median :20.00
          Mean
                :106.3
                         Mean :0.4616
                                          Mean
                                                :20.58
          3rd Qu.:114.0
                         3rd Qu.:0.4963
                                          3rd Qu.:24.00
          Max.
                :133.0
                         Max.
                                :0.5920
                                          Max.
                                                :38.00
   Steals
                    Blocks
                                  Turnovers
                                                     Win
Min.
     : 1.000
               Min. : 0.000
                                Min. : 4.00
                                                Min.
                                                      :0.0000
                                1st Qu.: 9.00
1st Qu.: 6.000
                1st Qu.: 3.000
                                                1st Qu.:0.0000
Median : 8.000
                                Median :12.00
                Median : 5.000
                                                Median :1.0000
Mean : 7.787
                                Mean :12.22
                Mean : 5.201
                                                Mean
                                                      :0.6555
3rd Qu.: 9.000
                3rd Qu.: 7.000
                                3rd Qu.:15.00
                                                3rd Qu.:1.0000
      :17.000
                       :16.000
                                       :23.00
                                                       :1.0000
                Max.
                                {\tt Max.}
                                                Max.
```

The relationship between Win and TeamPoints depicts the obvious positive relation of winning with a higher number of points in a match. When the team wins they score more points compared to when they lose. The same positive relation exists when comparing Win to FieldGoals and Assists. However, when we compare Win to Steals and Blocks the differential is not that clear, this means that there is no clear relationship between the number of steals and blocks, and the team winning a match. Lastly, for the case of home and away games, it is clear that the team performs better at home, as it would've been expected.

Exercise 2

• There are several combinations of variables we should not include as predictors in the logistic model. Identify at least two pairs and explain in at most two sentences, why we should not include them in the model at the same time.

Variable 1	Variable 2	Corr
FreeThrowsAttempted	FreeThrows	0.945
Opp.FreeThrowsAttempted	Opp.FreeThrows	0.923
Opp.FieldGoals	OpponentPoints	0.829
FieldGoals	TeamPoints	0.819
Opp.TotalFouls	${\bf FreeThrows Attempted}$	0.814

We should not include the variables presented in the table since they have a big correlation and would bring problems of multicollinearity.

Exercise 3

• Fit a logistic regression model for Win (or WinorLoss) using Home, TeamPoints, FieldGoals., Assists, Steals, Blocks and Turnovers. as your predictors. Using the vif function, are there are any concerns regarding multicollinearity in this model?

```
logit_nba <- glm(Win ~ Home + TeamPoints + FieldGoals. + Assists +
    Steals + Blocks + Turnovers, family = binomial(link = logit),
    data = nba_reduced_train)
summary(logit_nba)</pre>
```

Call:

```
glm(formula = Win ~ Home + TeamPoints + FieldGoals. + Assists +
    Steals + Blocks + Turnovers, family = binomial(link = logit),
    data = nba_reduced_train)
Deviance Residuals:
   Min
             1Q
                  Median
                                30
                                        Max
-2.2374 -1.0420
                  0.5708
                           0.8943
                                    1.8076
Coefficients:
            Estimate Std. Error z value
                                           Pr(>|z|)
(Intercept) -9.83235
                       1.93471 -5.082 0.000000373 ***
                                            0.11482
HomeHome
            0.46939
                        0.29767
                                 1.577
                                            0.21128
TeamPoints
            0.02534
                       0.02027
                                 1.250
FieldGoals. 11.96916
                        4.13707
                                  2.893
                                            0.00381 **
Assists
            0.02782
                        0.03675
                                  0.757
                                            0.44901
Steals
            0.08611
                        0.05628
                                 1.530
                                            0.12603
                                            0.12655
Blocks
            0.09207
                        0.06026
                                 1.528
Turnovers
            0.03936
                        0.04185
                                 0.941
                                            0.34690
Signif. codes: 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
(Dispersion parameter for binomial family taken to be 1)
    Null deviance: 323.10 on 245 degrees of freedom
Residual deviance: 276.94 on 238 degrees of freedom
AIC: 292.94
Number of Fisher Scoring iterations: 4
vif(logit_nba)
            TeamPoints FieldGoals.
                                                     Steals
                                        Assists
                                                                 Blocks
   1.035553
               1.853202
                          1.786862
                                       1.249512
                                                   1.101457
                                                               1.014406
  Turnovers
   1.174134
```

None of the variables has a VIF value greater than 10, which means we should not worry about multicollinearity in this model. In fact, all values are pretty close to 1, which implies that the predictor variables are not correlated or just moderately correlated. **However**, when we see the summary of the model, the coefficient for *FieldGoals*. is extremely high as well as its standard error. A likely cause for the incredibly large odd ratio and very large standard error is the multicollinearity among the independent variables of our model. As we saw in the previous item, *FieldGoals*. and *TeamPoints* have a very high correlation coefficient, leading us to think that this pair of variables is bringing problems due to multicollinearity. This is why we decide to drop the variable *FieldGoals*. and re-run the logit model.

Exercise 4

• Present the output of the fitted model and interpret the significant coefficients in terms of the odds of your team winning an NBA game.

```
logit_nba2 <- glm(Win ~ Home + TeamPoints + Assists + Steals +</pre>
    Blocks + Turnovers, family = binomial(link = logit), data = nba_reduced_train)
summary(logit_nba2)
Call:
glm(formula = Win ~ Home + TeamPoints + Assists + Steals + Blocks +
    Turnovers, family = binomial(link = logit), data = nba_reduced_train)
Deviance Residuals:
    \mathtt{Min}
              1Q
                  Median
                                ЗQ
                                        Max
-2.0816 -1.0633
                                     1.6504
                   0.6151
                            0.9300
Coefficients:
            Estimate Std. Error z value
                                          Pr(>|z|)
                       1.81754 -4.721 0.00000234 ***
(Intercept) -8.58112
HomeHome
             0.45739
                        0.29175
                                 1.568
                                          0.116938
TeamPoints
            0.06084
                        0.01627
                                  3.739
                                          0.000185 ***
             0.05238
                        0.03482
Assists
                                  1.504
                                          0.132479
                                  1.226
                                          0.220316
Steals
             0.06716
                        0.05479
             0.07279
                        0.05888 1.236 0.216387
Blocks
                        0.04052 1.534
            0.06215
                                         0.125025
Turnovers
Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
(Dispersion parameter for binomial family taken to be 1)
    Null deviance: 323.10 on 245 degrees of freedom
Residual deviance: 285.91 on 239 degrees of freedom
AIC: 299.91
Number of Fisher Scoring iterations: 4
exp(coefficients(logit_nba2))
 (Intercept)
                 HomeHome TeamPoints
                                            Assists
                                                          Steals
0.0001876143 1.5799431924 1.0627237820 1.0537760884 1.0694617671
     Blocks
                Turnovers
1.0755070774 1.0641272682
```

The output of the logit model shows that the only significant coefficient is the one for TeamPoints.

The coefficient for the variable TeamPoints is 0.06084. This means that for a one-unit increase in TeamPoints, we expect a 0.06084 increase in the log-odds of the dependent variable Win, holding all other independent variables constant.

To interpret better this coefficient, we can exponentiate it and analyze its value in terms of odds ratios. In this case, we can say for a one-unit increase in TeamPoints, we expect to see about a 6.27% increase in the odds of winning a game.

Exercise 5

• Using 0.5 as your cutoff for predicting wins or losses (1 vs 0) from the predicted probabilities, what is the accuracy of this model? Plot the roc curve for the fitted model. What is the AUC value?

```
cutoff = 0.5
Conf_mat <- confusionMatrix(as.factor(ifelse(fitted(logit_nba2) >=
    cutoff, "W", "L")), nba_reduced_train$WINorLOSS, positive = "W")
Conf_mat$table
          Reference
Prediction L W
         L 39 21
         W 51 135
Conf_mat$overall["Accuracy"]
 Accuracy
0.7073171
Conf_mat$byClass[c("Sensitivity", "Specificity")]
Sensitivity Specificity
  0.8653846
             0.4333333
invisible(roc(nba_reduced_train$WINorLOSS, fitted(logit_nba2),
    plot = T, print.thres = "best", legacy.axes = T, print.auc = T,
    col = "red3"))
Setting levels: control = L, case = W
Setting direction: controls < cases
    0.8
                                              0.579 (0.544, 0.782)
    9.0
Sensitivity
                                               AUC: 0.714
    0.4
    0.2
    0
                       0.0
                                            0.5
                                                                  1.0
                                       1 - Specificity
```

The accuracy of the model is 0.707 and the AUC is 0.714.

data = nba_reduced_train)

Exercise 6

• Now add Opp. Field Goals. as a predictor to the previous model. Is the coefficient significant? If yes, interpret the coefficient in the context of the question.

```
logit_nba3 <- glm(Win ~ Home + TeamPoints + Opp.FieldGoals. +
    Assists + Steals + Blocks + Turnovers, family = binomial(link = logit),
    data = nba_reduced_train)

summary(logit_nba3)

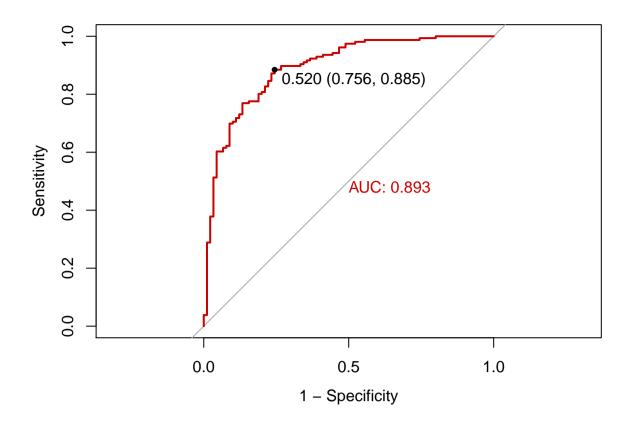
Call:
glm(formula = Win ~ Home + TeamPoints + Opp.FieldGoals. + Assists +
    Steals + Blocks + Turnovers, family = binomial(link = logit),</pre>
```

```
Deviance Residuals:
   \mathtt{Min}
        1Q Median
                            3Q
                                    Max
-3.3622 -0.5746 0.2370 0.6026
                                 2.2600
Coefficients:
                Estimate Std. Error z value
                                                Pr(>|z|)
(Intercept)
               2.063886 2.657404 0.777
                                                 0.43736
           0.357192 0.366844 0.974
HomeHome
                                                 0.33021
TeamPoints
               Opp.FieldGoals. -39.646819 5.619550 -7.055 0.00000000000172 ***
Assists 0.112029 0.046404 2.414
                                                 0.01577 *
Steals
               0.217024 0.074434 2.916
                                                 0.00355 **
              -0.078905 0.075014 -1.052
Blocks
                                                 0.29286
              -0.009045 0.052209 -0.173
Turnovers
                                                 0.86245
Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
(Dispersion parameter for binomial family taken to be 1)
   Null deviance: 323.10 on 245 degrees of freedom
Residual deviance: 194.48 on 238 degrees of freedom
AIC: 210.48
Number of Fisher Scoring iterations: 6
exp(coefficients(logit_nba3))
              (Intercept)
                                        HomeHome
7.876520538222242961978736 1.429310318449516836736279
              TeamPoints
                                  Opp.FieldGoals.
1.135393737155658167026218 0.000000000000000006047909
                 Assists
                                          Steals
1.118544952209291176714601 1.242373410778876641202828
                  Blocks
                                       Turnovers
0.924128092741786644204183 \ 0.990995328150996890315128
```

Exercise 7

• What is the accuracy of this new model? Plot the ROC curve for the fitted model. What is the new AUC value? Which model predicts the odds of winning better?

```
cutoff = 0.5
Conf_mat <- confusionMatrix(as.factor(ifelse(fitted(logit_nba3) >=
    cutoff, "W", "L")), nba_reduced_train$WINorLOSS, positive = "W")
Conf_mat$table
         Reference
Prediction L W
        L 66 17
        W 24 139
Conf_mat$overall["Accuracy"]
 Accuracy
0.8333333
Conf_mat$byClass[c("Sensitivity", "Specificity")]
Sensitivity Specificity
 0.8910256 0.7333333
invisible(roc(nba_reduced_train$WINorLOSS, fitted(logit_nba3),
    plot = T, print.thres = "best", legacy.axes = T, print.auc = T,
   col = "red3"))
Setting levels: control = L, case = W
Setting direction: controls < cases
```



The accuracy of the model increases dramatically to 0.83. Also, the AUC increased to 0.893. It is very clear that this new model is better when it comes to predicting the odds of winning a game.

Exercise 8

• Using the results of the model with the better predictive ability, what suggestions do you have for the coach of your team trying to improve the odds of his team winning a regular season game?

Besides from the coefficient for *Opp.FieldGoals.*, our new model depicts the following insights:

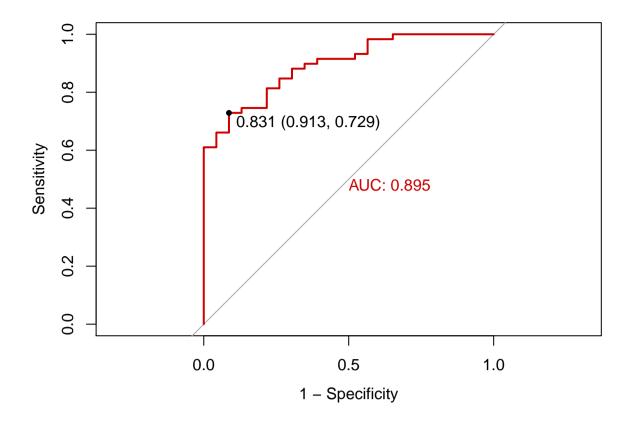
- With a one-unit increase in *TeamPoints*, we expect to see about a 13.5% increase in the odds of winning a game.
 - With a one-unit increase in Assists, we expect to see about an 11.8% increase in the odds of winning a game.
 - With a one-unit increase in *Steals*, we expect to see about a 24.2% increase in the odds of winning a game.

This being said, our suggestion to the coach would be to emphasize a strategy in which the team focuses more on stealing the ball from the opponent and doing more assists. Additionally, there should be a focus as well on increasing the team's points and reducing the opponent's points (Although the effect of this is minimal, as seen on the previous items)

Exercise 9

• Use this model to predict out-of-sample probabilities for the nba_reduced_test data. Using 0.5 as your cutoff for predicting wins or losses (1 vs 0) from the out-of-sample predicted probabilities, what is the out-of-sample accuracy? How well does your model do in predicting data for the 2017/2018 season?

```
cutoff = 0.5
Conf_mat <- confusionMatrix(as.factor(ifelse(predict(logit_nba3,</pre>
   nba_reduced_test, type = "response") >= cutoff, "W", "L")),
    nba_reduced_test$WINorLOSS, positive = "W")
Conf_mat$table
          Reference
Prediction L
         L 10
         W 13 58
Conf_mat$overall["Accuracy"]
 Accuracy
0.8292683
Conf_mat$byClass[c("Sensitivity", "Specificity")]
Sensitivity Specificity
  0.9830508 0.4347826
invisible(roc(nba_reduced_test$WINorLOSS, predict(logit_nba3,
    nba_reduced_test, type = "response"), plot = T, print.thres = "best",
    legacy.axes = T, print.auc = T, col = "red3"))
Setting levels: control = L, case = W
Setting direction: controls < cases
```



The out-of-sample accuracy is 82.92 and the out-of-sample AUC is 0.895. Our model does very well in predicting data for the 2017/2018 season since the in-sample values for accuracy and AUC are maintained even for the new data coming in the test set.

Exercise 10

• Using the change in deviance test, test whether including Opp. Assists and Opp. Blocks in the model at the same time would improve the model. Is there any other variable in this dataset which we did not consider that you think might improve our model? Which one and why?

```
logit_nba4 <- glm(Win ~ Home + TeamPoints + Opp.FieldGoals. +</pre>
    Assists + Steals + Blocks + Turnovers + Opp.Assists + Opp.Blocks,
    family = binomial(link = logit), data = nba_reduced_train)
summary(logit_nba4)
Call:
glm(formula = Win ~ Home + TeamPoints + Opp.FieldGoals. + Assists +
    Steals + Blocks + Turnovers + Opp.Assists + Opp.Blocks, family = binomial(link = logit),
    data = nba_reduced_train)
Deviance Residuals:
   \mathtt{Min}
              1Q
                   Median
                                ЗQ
                                         Max
                   0.2333
-3.3572 -0.4618
                            0.5682
                                     2.2854
Coefficients:
                  Estimate Std. Error z value
                                                    Pr(>|z|)
(Intercept)
                  2.207981
                             2.807760
                                        0.786
                                                     0.43164
HomeHome
                  0.175610
                             0.385770
                                        0.455
                                                     0.64895
TeamPoints
                  0.138617
                             0.025580
                                        5.419 0.0000005997 ***
Opp.FieldGoals. -35.563571
                             5.886091
                                        -6.042 0.0000000152 ***
Assists
                  0.129440
                             0.050278
                                        2.575
                                                     0.01004 *
Steals
                  0.237594
                             0.077500
                                        3.066
                                                     0.00217 **
Blocks
                                                     0.42776
                 -0.061778
                             0.077900
                                        -0.793
Turnovers
                  0.002786
                             0.054686
                                        0.051
                                                     0.95936
Opp.Assists
                             0.052996
                                       -2.803
                                                     0.00507 **
                 -0.148535
                             0.081322
Opp.Blocks
                 -0.099947
                                       -1.229
                                                     0.21906
                0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
(Dispersion parameter for binomial family taken to be 1)
    Null deviance: 323.10 on 245 degrees of freedom
Residual deviance: 182.93 on 236 degrees of freedom
AIC: 202.93
Number of Fisher Scoring iterations: 6
```

Resid. Df	Resid. Dev	Df	Deviance	Pr(>Chi)
238	194			
236	183	2	11.5	0.00311

anova(logit_nba3, logit_nba4, test = "Chisq")

At the 0.05 level, we can conclude that including the variables Opp.Assists and Opp.Blocks contributes to enhancing our logit model.

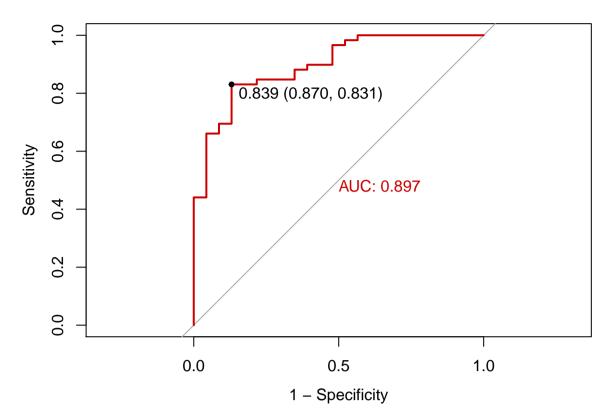
Also, to improve our model we would add more information regarding the performance of the rival team in each match. The variables *Opp. Total Fouls*, *Opp. Turnovers*, *Opp. Steals* and *Opp. Free Throws*. offer a good overall view of the rival team and would definitely add more predictive power to the model:

```
logit_nba5 <- glm(Win ~ Home + TeamPoints + Opp.FieldGoals. +</pre>
   Assists + Steals + Blocks + Turnovers + Opp.Assists + Opp.Blocks +
   Opp.TotalFouls + Opp.Turnovers + Opp.Steals + Opp.FreeThrows.,
   family = binomial(link = logit), data = nba_reduced_train)
summary(logit_nba5)
Call:
glm(formula = Win ~ Home + TeamPoints + Opp.FieldGoals. + Assists +
   Steals + Blocks + Turnovers + Opp.Assists + Opp.Blocks +
   Opp.TotalFouls + Opp.Turnovers + Opp.Steals + Opp.FreeThrows.,
   family = binomial(link = logit), data = nba_reduced_train)
Deviance Residuals:
   \mathtt{Min}
           1Q Median
                             ЗQ
                                     Max
-3.3552 -0.3141 0.1201 0.4360
                                  2.4335
Coefficients:
               Estimate Std. Error z value
                                               Pr(>|z|)
(Intercept)
               5.17594 3.62538 1.428
                                               0.153379
HomeHome
              0.23739 0.43140 0.550
                                               0.582126
               TeamPoints
Opp.FieldGoals. -47.05832 7.62774 -6.169 0.000000000686 ***
Assists 0.13685 0.05883 2.326
                                               0.020007 *
Steals
             -0.06283 0.12181 -0.516
                                               0.605998
Blocks -0.05115 0.09156 -0.559
Turnovers -0.08867 0.09411 -0.942
                                             0.576379
                                             0.346061
Opp.Assists -0.17675
                          0.06180 -2.860
                                             0.004238 **
Opp.Blocks -0.12758
                          0.09689 -1.317
                                             0.187898
Opp.TotalFouls 0.03880
                          0.05644 0.687
                                             0.491859
Opp.Turnovers 0.36032
                          0.09712 3.710
                                               0.000207 ***
               0.06361
                           0.12688 0.501
                                               0.616138
Opp.Steals
Opp.FreeThrows. -5.97685
                           2.05787 -2.904
                                               0.003680 **
Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
(Dispersion parameter for binomial family taken to be 1)
   Null deviance: 323.10 on 245 degrees of freedom
Residual deviance: 151.58 on 232 degrees of freedom
AIC: 179.58
Number of Fisher Scoring iterations: 6
anova(logit_nba4, logit_nba5, test = "Chisq")
```

Resid. Df	Resid. Dev	Df	Deviance	$\Pr(> ext{Chi})$
236	183			
232	152	4	31.3	2.6e-06

After running the Analysis of Deviance test we can conclude that the new features included in our model are significant.

```
cutoff = 0.5
Conf_mat <- confusionMatrix(as.factor(ifelse(predict(logit_nba5,</pre>
    nba_reduced_test, type = "response") >= cutoff, "W", "L")),
    nba_reduced_test$WINorLOSS, positive = "W")
Conf_mat$table
          Reference
Prediction L W
         L 10 1
         W 13 58
Conf_mat$overall["Accuracy"]
 Accuracy
0.8292683
Conf_mat$byClass[c("Sensitivity", "Specificity")]
Sensitivity Specificity
  0.9830508 0.4347826
invisible(roc(nba_reduced_test$WINorLOSS, predict(logit_nba5,
    nba_reduced_test, type = "response"), plot = T, print.thres = "best",
    legacy.axes = T, print.auc = T, col = "red3"))
Setting levels: control = L, case = W
Setting direction: controls < cases
```



In terms of predictive power, our new model behaves just as well as our past model, only outperforming it by a marginal value in the AUC. **Nonetheless**, our new model is better when it comes to balance between sensitivity and specificity.