Prediction of a point movement

BIAI - Project Marcin NASTAŁA, Piotr SOROCIAK, Sebastian RICHTER Informatyka, sem. 6, gr. GKiO1

Project topic

Our task is to implement a program, which use neural network to predict the change of position of a point on the plane on the basis of previous trajectory of its movement.

Data source

- text file containg coordinates x,y of analized points
- file represents bike ride

Technologies

- Qt (GUI)
- PyTorch
- Python







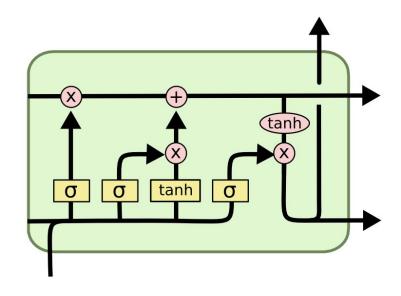
https://teamquest.pl/blog/2025_nowe-qt-5153-lts-platne https://python.szkola.pl/oprogramowanie/ https://pytorch.org/tutorials/

Work plan

- 1. Retrieving data from a text file.
- 2. Normalization of data (to range <-1,1>).
- 3. Create a class representing neural network.
- 4. Training a network.
- 5. Testing a network (prepare predictions).
- 6. Prepare GUI and show results.

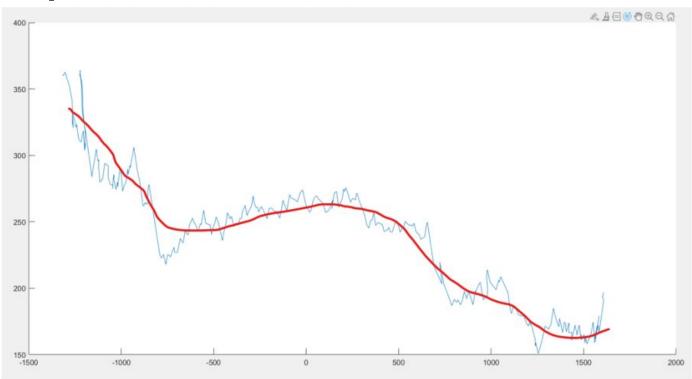
LSTM

Long short-term memory (LSTM) - artificial recurrent neural network (RNN) architecture used in the field of deep learning. Unlike standard feedforward neural networks, LSTM has feedback connections.

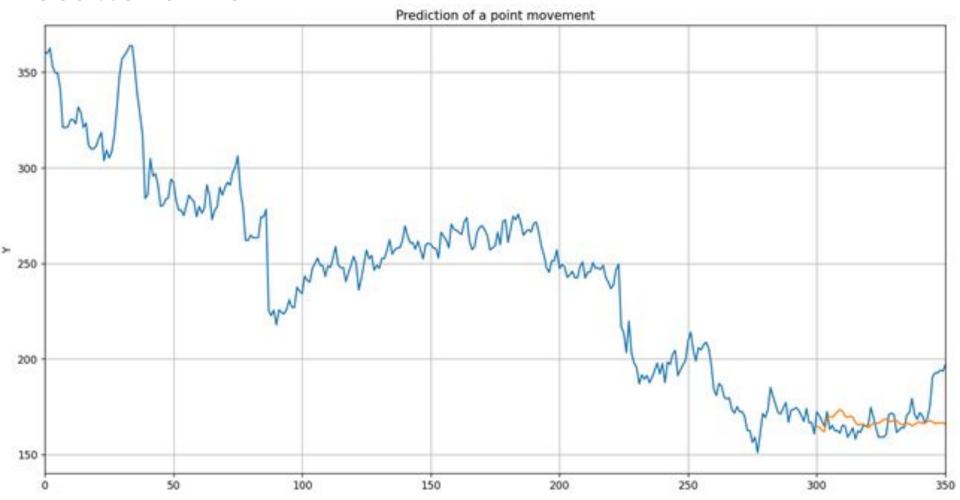


https://colah.github.io/posts/2015-08-Understanding-LSTMs/https://en.wikipedia.org/wiki/Long_short-term_memory

Expected result



Results for now



Difficulties and Conclusions

Creating predictions for a point movement isn't as easy as we suppose. At the moment we haven't got expected results yet, but we're nearing the desired results.