

# Closest Pair Report

Alice Cooper and Bob Marley

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## Results

Our implementation produces the expected results on all input-output file pairs, except `slotermeier-23-tsp.txt`, where our code reports distance 2.531 as the shortest distance. This may be because of rounding errors, or differences between `float` and `double` on various machines. <sup>1</sup>

The following table shows the closest pairs in the input files `wc-instance-*.txt`. Here  $n$  denotes the number of points in the input, and  $(u, v)$  denotes a closest pair of points at distance  $\delta$ .

$n$	$u$	$v$	$\delta$
2	0	1	1
[...]			

## Implementation details

We resort by  $y$ -coordinates in each recursive step.

For the comparison of points close to  $s$  in  $S_y$  we inspect 15 points, as explained (5.10) of Kleinberg and Tardos, *Algorithm Design*, Addison-Wesley 2008. Here is the corresponding part of our code:

```
min = [...]  
for (s [...]  
    for [...]  
        if (s.distance(...) < min) [...]
```

Our running time is  $O(n \log n)$  for  $n$  points. <sup>2</sup>

<sup>1</sup> Complete the report by filling in your correct names, filling in the parts marked [...], and changing other parts wherever necessary. For instance, if your implementation passes all tests, then write that. Remove the sidenotes in your final hand-in.

<sup>2</sup> Change or delete as necessary, add anything else you find interesting about your implementation.