

1. Briefly describe your project.

My project was to create a site that allows you to upload and record an inventory list of your things that you need to keep track of. For example, food, books, games, etc.

2. How did you meet, exceed, or fall short of your original expectations?

My project fell short because I am having trouble uploading the image that corresponds to the entry

3. What changes were made to your project during the process?

The organization of the code at the start I was going to have fewer files and the code was not going to be very organized then I learn the importance of it so I organized the code.

4. What were the most important/interesting lessons learned about the new computer science topics you learned about?

The most important lesson learned from this is how to work with databases and the need different ways there are to organize your code, so it is easier to find where problems are and to edit the code.

5. What were the most important/interesting lessons learned about the project itself?

That even through the project my work you should always try to cause it to have problems. This is because you never know if there is a problem cause customer never use it like you think they will.

6. What were the most important/interesting lessons learned about yourself?

That I have more ability than I thought. This is because I several times I wanted to quit but I did not and all I have left is just a small issue to fix then It is up and working.

7. Final Thoughts

Over the last semester this class was very beneficial for me it helped me to realize that every project will have problems even if it seems like it was a very easy project. And the best way to learn is to create a project you want to do then learn what you need to get it done.