Experimental one-way quantum computing

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April 13th, 2017





Introduction



- ► Quantum circuits are arranged similar to classical computers
- ► However, a circuit can be implemented in many ways (i.e. topological computer, KLM model, one-way)

Why pursue such models?

- ► Original proposals were competing for scalability
- ► Ease of implementation

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One-way quantum Computer

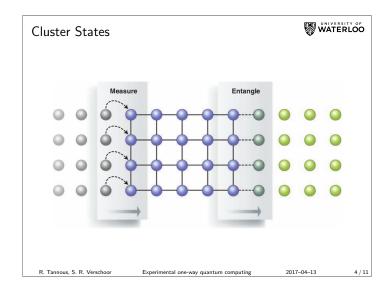


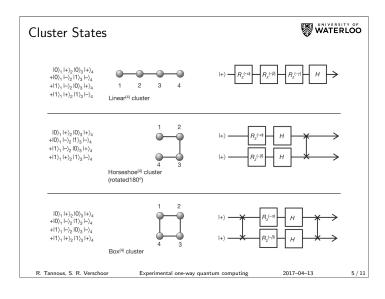
- ► Measurements do all the computation
- ► Special entangled state is the entire resource for the quantum computing
 - ► called a cluster state
- ► Different arrangements of single qubit measurements create different algorithms
 - ▶ ordering
 - measurement bases (feedforward)
- ► Not time reversible, i.e. it is one-way

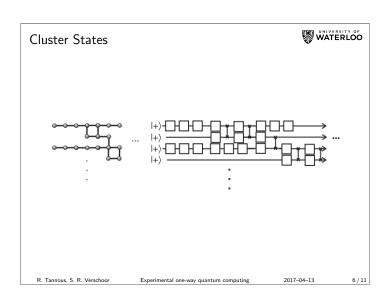
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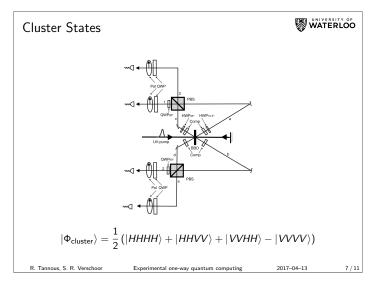
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Experiment



- ► Creation of the cluster state
 - Fidelity 0.63 ± 0.02 (above the threshold 0.5 for bi-separable four-qubit states)
- ► Implemented single qubit rotations
 - \blacktriangleright Fidelities from 0.58 ± 0.08 to $0.99^{+0.01}_{-0.02}$
- ► Implemented two qubit gates
 - Fidelities from 0.64 \pm 0.05 to 0.94 \pm 0.01
- ► Grover's search algorithm
 - Measurement in this specific application only introduce σ_z-errors, which can completely be corrected by post-processing
 - ► Probability of correct outcome around 90%

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Conclusions



- ► First demonstration of a quantum algorithm in a cluster state computer
- ► Generated four qubit cluster states with optics
- ► Demonstrated a universal set of gate (single and two qubit)

Challenges

- ► Creation of cluster state can be improved (more qubits)
- ► Implement fast feedforward to change measurements in real time

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Further reading



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2017-04-13

Thank you

