

## Sheet 9 for Effiziente Algorithmen (Winter 2025/26)

**Hand In:** Until 2025-12-19 18:00, on ILIAS.

### Problem 1

30 points

Consider the (7,4) Hamming code from the lecture.

- Given the message 0101, determine the parity bits and the block to be transmitted.
- Is 1111111 a valid block, i.e., have (detectable) errors occurred?

### Problem 2

10 + 30 points

We can obtain a simpler implementation of depth-first search via a recursive method such as the following Java implementation:

```
1 public class DepthFirstSearch {  
2     Graph G; boolean[] visited;  
3  
4     public DepthFirstSearch(Graph G) {  
5         this.G = G; visited = new boolean[G.n];  
6     }  
7  
8     public void dfs(int s) {  
9         visited[s] = true;  
10        for (int v : G.adj[s])  
11            if (!visited[v]) dfs(v);  
12    }  
13 }
```

- Which problem does this implementation run into even on moderately large graphs?

- b) A straight-forward solution for the problem from a) is to avoid the recursion. We can do so without the iterator-based approach from the lecture, e.g., using the following, much simpler Java-Code:

---

```
1 public void dfsIterativeSimple(int s) {
2     Stack<Integer> todo = new LinkedStack<>();
3     todo.push(s);
4     while (!todo.empty()) {
5         int v = todo.pop();
6         visited[v] = true;
7         for (int w : G.adj[v])
8             if (!visited[w]) todo.push(w);
9     }
10 }
```

---

Analyze the running time and space usage of `dfsIterativeSimple` and compare the result with the DFS from class.

### Problem 3

30 points

Given a digraph  $G$  such that there is a path from a vertex  $u$  to a vertex  $v$ , prove or disprove the following: In every depth-first search,  $v$  becomes *active* before  $u$  becomes *done*.

### Problem 4

20 + 50 points

A *superstar* is a person who is known by every other person, but who knows no other person.

- a) If you model a set of  $n$  people and the relation “ $a$  knows  $b$ ” as a digraph, i.e. “ $a$  knows  $b$ ”  $\iff (a, b) \in E$ , how can you characterize a superstar?
- b) Let the digraph from part a) be given as an  $n \times n$  adjacency matrix  $A$ . Design an algorithm that, given  $A$ , decides in  $o(n^2)$  time whether the population modeled by  $A$  contains a superstar.

Justify the correctness of your algorithm and prove a runtime bound that serves the purpose of the exercise.