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# Administrativa

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# Welcome to COMP 526 – Applied Algorithms

- ▶ Lecturer: Sebastian Wild  
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- ▶ Module website: [www.wild-inter.net/teaching/comp526](http://www.wild-inter.net/teaching/comp526)  
→ your first address for any infos on COMP 526



- ▶ Piazza: collaborative Q&A (more on this later)  
**also used for announcements**  
→ please register via link on website (<https://piazza.com/liv.ac.uk/spring2020/comp526>)
- ▶ Clickers: student response system for formative feedback  
please bring your smartphone, laptop, etc. to class
- ▶ Final marks: 75% final exam + 25% assessments

# Overview of the module

## Goals:

- ▶ build / enhance your toolbox of algorithmic methods and techniques
  - ↪ focus on practical methods
- ▶ enable you to reason about and communicate algorithmic solutions
  - ↪ level of abstraction, proofs, mathematical analysis
- ▶ enable you to apply, combine and extend methods

## Units:

- |                                      |   |
|--------------------------------------|---|
| 0. Administrativa & Proof Techniques | 5. Parallel String Matching             |
| 1. Machines & Models                 | 6. Text indexing & Stringology          |
| 2. Fundamental Data Structures       | 7. Compression                          |
| 3. Efficient Sorting                 | 8. Codes                                |
| 4. String Matching                   | 9. Group Testing & Streaming Algorithms |

# Components of COMP 526

## Clicker questions

immediate feedback  
simple questions

## Lectures

new material  
discussions  
big picture

## Tutorials

practice problem solving  
deep questions, details

## Piazza

collaborative Q&A knowledge base

## Video presentation

disseminate knowledge

## Exam question pool

consolidate knowledge

## Programming tasks 1 & 2

find & realize creative solutions

# Assessments

$$\text{final grade} = \frac{3}{4} \cdot \text{exam grade} + \frac{1}{4} \cdot \text{ongoing assessment grade}$$

The ongoing assessments consist of

1. Video presentation
2. Programming task 1 (more on that later in the term)
3. Programming task 2 (more on that later in the term)
4. Participation in clicker questions
5. **Collective bonus points** for online participation
  - ▶ good questions and answers on Piazza
  - ▶ helpful sample exam questions

# What are clickers? Why use it?

- ▶ I use “clickers” as short term for any *student response system*  
We will use PINGO, a free web-based system.
- ▶ Goal: Collect immediate, formative feedback
  - ▶ Stay focused and engaged! (“active learning”)
  - ▶ Quick feedback (for you individually) if you are on track.
  - ▶ Quick feedback (for me) if (most of) you are on track.



⇒ grade for *participation*, not for correct answers!

Let's try it!



[pingo.upb.de/622222](https://pingo.upb.de/622222)

# What is Piazza?

Piazza is a *collaborative* question & answer platform

- ▶ Ask *public* questions
  - ▶ Why is  $\lg(n^3) = \Theta(\log n)$ ?
  - ▶ Will there be classes during Carneval?
- ▶ **Answer your peers' questions!**
  - ▶ Know the answer? → put it in!
  - ▶ Know a partial answer? → Post it, others can augment it!
  - ▶ All answers are *collaborative* efforts (a bit like a Wiki)
- ▶ Ask *private* questions
  - ▶ if your question might contain “spoilers”
  - ▶ if you feel the answer is only relevant for you personally



# How to Piazza

- ▶ My goals for Piazza:
  1. **be fair** Same answers for everyone
  2. **learning by teaching** YOU will answer most questions!
  3. **be inclusive** posts can be anonymous, take your time
- ▶ Therefore, we instructors will
  - ▶ redirect you to Piazza for questions,
  - ▶ wait before answering, to give other students a chance to answer first,
  - ▶ explicitly mark good answers (and questions!) as such
- ▶ You will collectively earn **bonus points**:
  - ▶ 10 points for each good question
  - ▶ 20 points for each good answer
  - ▶ 10 extra points for each good answer that did not require clarification from us



# Video Presentation

## ► Goals:

- engage with research literature
- explore cutting-edge research in one topic
- try out novel ways of disseminating knowledge

## ► Schedule:

- **this week:** form teams of 3–4 students
- **next week:** select an article
  - recommendation:

CACM.ACM.ORG  
**COMMUNICATIONS**  
OF THE  
**ACM**

ask me!

a contributed article, review, practice, or research highlight  
from 2019

- or: other recent paper in reputable journal/conference with connection to algorithms
- **till 1 March:** present article in video presentation and upload it!  
alternatively, create an interactive website

# Pool of Sample Exam Questions

▶ We jointly collect a **pool of exemplary exam questions**.

▶ *You add **your** questions to it.*

▶ I will give feedback which questions are realistic.

↪ great resource for exam preparation

↪ I will answer selected questions in recap session (last week of reading period)

▶ Engage in this early (before exam submission deadline!) and pose great questions  
... I might be tempted to use your question for the actual exam!

▶ Start today: <https://www.overleaf.com/6392268671zsrnwsthqynt>

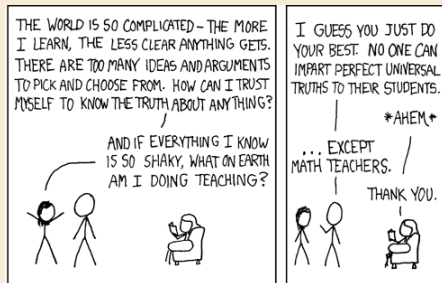
# Philosophy of the module

COMP 526 is part of a *scientific* course.

Less ...



... and more



~> Focus on *universal truths* of practical algorithms

- ▶ model of reality (machines, programs, data)
- ▶ quantitative predictions
- ▶ validate model in experiments

~> Need some math techniques.