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# Administrativa

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# Welcome to COMP 526 – Applied Algorithms

► Lecturer: Sebastian Wild

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Tutorials: Ben Smith

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► Module website:

[www.wild-inter.net/teaching/comp526](http://www.wild-inter.net/teaching/comp526)

→ your first address for any infos on COMP 526



► *Campuswire*: collaborative Q&A (more on this later)

**also used for announcements**

→ please register via link on website (<https://campuswire.com/p/GE5147F44>)

► *Slido*: student response system for formative feedback

► Final mark: 50% final exam + 50% assessments (more later)

# My approach to remote lectures

WHICH WORD IN THE  
NAME "CYBER CAFE"  
SOUNDS MORE DATED?

2015 - CYBER

2016 - CYBER

2017 - CYBER

2018 - CYBER

2019 - CYBER

2020 - CAFE

<https://xkcd.com/2392/>

- ▶ Learning remotely is ... *different*. It can be tough to
  - ▶ stay motivated (and sane!),
  - ▶ socialize with other students,
  - ▶ keep up a routine for study,
  - ▶ while home schooling kids, caring for sick relatives, cheering up lonely friends, maintaining some exercise, juggling finances, trying to focus in a room with 5 siblings, ...
- ~> I'll try to be flexible and accommodating. (Please don't exploit it.)

## My conclusions (from own experience and from observing others)

0. Good explanations (intuitions!) and well-structure material are the most important aspect. irrespective of the mode of delivery!
1. **Synchronous (live) lectures** beat videos in keeping up with class. (but recordings are great!)
2. Zoom/Teams great for *small* groups, but don't scale well to lectures.  
"Just unmute yourself" & "Please show some faces" more annoying than helpful? ~> other backchannels  
(also: video & audio quality mediocre ~> YouTube)
3. **Interaction** makes content memorable (and keeps brains awake!) ~> Slido tasks

# Components of COMP 526

## Slido questions

immediate feedback  
simple questions

## Lectures

new material  
discussions  
big picture

## Tutorials

practice problems  
solving deep questions

## Campuswire

collaborative Q&A knowledge base

## Video presentation

disseminate knowledge

## Class tests

test understanding

## Programming tasks 1 & 2

find & realize creative solutions

# Overview of the module

## Goals:

- ▶ build / enhance your toolbox of algorithmic methods and techniques
  - ↪ focus on practical methods
- ▶ enable you to reason about and communicate algorithmic solutions
  - ↪ level of abstraction, proofs, mathematical analysis
- ▶ enable you to apply, combine and extend methods

## Units:

- |                                      |                             |
|--------------------------------------|-----------------------------|
| 0. Administrativa & Proof Techniques | 5. Parallel String Matching |
| 1. Machines & Models                 | 6. Text indexing            |
| 2. Fundamental Data Structures       | 7. Compression              |
| 3. Efficient Sorting                 | 8. Error-Correcting Codes   |
| 4. String Matching                   | 9. Range-Minimum Queries    |

# Assessments

= continuous assessment

(More details on CA tasks  
later in the term)

$$\begin{aligned}\text{final mark} = & 0.5 \cdot \text{exam mark} \\ & + 0.1 \cdot \text{CA1 (video presentation) mark} \\ & + 0.1 \cdot \text{CA2 (programming puzzle 1) mark} \\ & + 0.1 \cdot \text{CA3 (programming puzzle 2) mark} \\ & + 0.15 \cdot \text{class test mark} \\ & + 0.05 \cdot \text{participation mark}\end{aligned}$$

## Class Tests

- ≈ *offload 15% of mark from exam to CA*
- ▶ several throughout term
- ▶ very short  
(1 practice question + 1 marked question)
- ▶ quick intermediate feedback

## Bonus Points

- ▶ for good questions and answers on  
*Campuswire* class feed
- ≈ earns **collective bonus points** for  
entire class
- ▶ bonus on class-test mark

## Participation Marks

for good engagement,  
not correct answers!

- ▶ 5% for regular participation in *slido*

# What are clickers? Why use it?

- ▶ I use “clickers” as short term for any *student response system*  
We will use slido, a web-based system.
- ▶ Goal: Collect immediate, formative feedback
  - ▶ Stay focused and engaged! (“active learning”)
  - ▶ Quick feedback (for you individually) if you are on track.
  - ▶ Quick feedback (for me) if (most of) you are on track.



~ marks for *participation*, not for correct answers!

Let's try it!

[sli.do/comp526](https://sli.do/comp526)

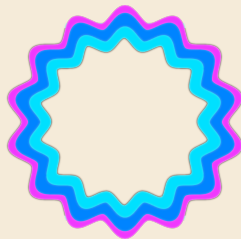
Click on “Polls” tab right of video

# What is Campuswire?

Campuswire is an online space for lectures

1. **Class Feed:** questions on material
2. **Chatrooms:** structured social space  
similar to Slack or Discord

We use Class Feed for **collaborative Q&A**



Join via link on website:  
[campuswire.com/p/GE5147F44](https://campuswire.com/p/GE5147F44)

Use in browser  
[campuswire.com/c/GE5147F44](https://campuswire.com/c/GE5147F44)

or via app  
[campuswire.com/download](https://campuswire.com/download)

- ▶ Ask **public** questions
  - ▶ “Why is  $\lg(n^3) = \Theta(\log n)$ ?”
  - ▶ “Will there be classes during Carneval?”
- ▶ **Answer your peers’ questions!**
  - ▶ Know the answer? → put it in!
  - ▶ Know a partial answer? → Post it, others can build on it!
  - ▶ Found a helpful answer (or question)? → Vote it up!
- ▶ Ask **private** questions
  - ▶ if your question might contain “spoilers” for assessments
  - ▶ if you feel the answer is only relevant for you personally



# How to Campuswire

## ► My goals for Campuswire Q&A:

1. **be fair** Same answers for everyone
2. **learning by teaching** YOU will answer most questions!
3. **be inclusive** posts can be anonymous; you can take your time to ask and answer

## ► Therefore, we instructors will

- redirect you to Class Feed for questions,
- wait before answering, to give other students a chance to answer first,
- explicitly mark good answers (and questions!) as such

## ► You will collectively earn **bonus points**:

- 10 points for each good question
- 20 points for each good answer
- 10 extra points for each good answer that did not require clarification from us



every 100 points earns everyone **+1** on *class-test mark*

# Video Presentation

## ► Goals:

- engage with research literature
- explore cutting-edge research in one topic
- try out novel ways of disseminating knowledge

## ► Schedule:

- till **week 3**: form teams of 3–4 students
- till **week 5**: select an article

- recommendation:



*a contributed article, review, practice, or research highlight from 2020*

ask me!

- or: other recent paper in reputable journal/conference with connection to algorithms
- till **13 April**: present article in video presentation and upload it!  
alternatively, create an interactive website

# Philosophy of the module

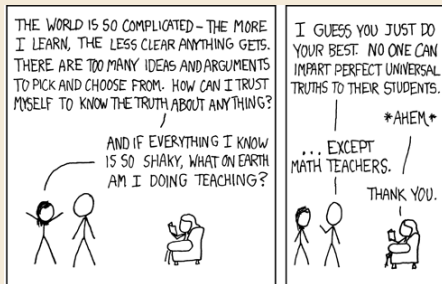
COMP 526 is part of a *scientific* course.

Less ...



<https://imgur.com/gallery/vx118>

... and more



<https://xkcd.com/263/>

↪ Focus on *universal truths* of practical algorithms

- ▶ model of reality (machines, programs, data)
- ▶ quantitative predictions
- ▶ validate model in experiments

↪ Need some math techniques.