

4

Fixed-Parameter Algorithms

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4 Fixed-Parameter Algorithms

- 4.1 Fixed-Parameter Tractability
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- 4.5 Depth-Bounded Search III: Closest String
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Philosophy of FPT

- ▶ **Goal:** Principled theory for studying complexity based on two dimensions:
input size $n = |x|$ (encoding length) and *some additional parameter k*
- ▶ generalize ideas from $k = \text{MaxInt}(x)$
- ▶ investigate influence of k (and n) on running time

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input size $n = |x|$ (encoding length) and *some additional parameter k*
 - ▶ generalize ideas from $k = \text{MaxInt}(x)$
 - ▶ investigate influence of k (and n) on running time
- ↪ Try to find a parameter k such that
- (1) the problem can be solved efficiently as long as k is small, and
 - (2) practical instances have small values of k (even where n gets big).

Motivation: Satisfiability

Consider Satisfiability of CNF formula

- ▶ general worst case: NP-complete
- ▶ $k = \text{\#literals per clause}$
 - ▶ $k \leq 2 \rightsquigarrow$ in P
 - ▶ $k \geq 3$ NP-complete

2SAT

$$x_i \vee \neg x_j$$

$$\equiv x_j \rightarrow x_i$$

$$\equiv \neg x_i \rightarrow \neg x_j$$

the drosophila melanogaster of complexity theory

$$a \rightarrow b \equiv \neg a \vee b$$

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 - ▶ $k \leq 2 \rightsquigarrow$ in P
 - ▶ $k \geq 3$ NP-complete
- ▶ $k = \text{\#variables}$
 - ▶ $O(2^k \cdot n)$ time possible (try all assignments)
- ▶ $k = \text{\#clauses?}$
- ▶ $k = \text{\#literals?}$
- ▶ $k = \text{\#ones in satisfying assignment}$
- ▶ $k = \text{structural property of formula}$
- ▶ for MAX-SAT, $k = \text{\#optimal clauses to satisfy}$

Parameters

Definition 4.1 (Parameterization)

Let Σ a (finite) alphabet. A *parameterization* (of Σ^*) is a mapping $\kappa : \Sigma^* \rightarrow \mathbb{N}$ that is polytime computable. ◀

Definition 4.2 (Parameterized problem)

A *parameterized (decision) problem* is a pair (L, κ) of a language $L \subset \Sigma^*$ and a parameterization κ of Σ^* . ◀

Definition 4.3 (Canonical Parameterizations)

We can often specify a parameterized problem conveniently as a language of *pairs* $L \subset \Sigma^* \times \mathbb{N}$ with

$$(x, k) \in L \wedge (x, k') \in L \rightarrow k = k'$$

using the *canonical parameterization* $\kappa(x, k) = k$. ◀

Examples

As before: Typically leave encoding implicit.

Definition 4.4 (p-variables-SAT)

Given: formula boolean ϕ (same as before)

Parameter: number of variables

Question: Is there a satisfying assignment $v : [n] \rightarrow \{0, 1\}$?



Definition 4.5 (p-Clique)

Given: graph $G = (V, E)$ and $k \in \mathbb{N}$

Parameter: k


Question: $\exists V' \subset V : |V'| \geq k \wedge \forall u, v \in V' : \{u, v\} \in E$?



Canonical Parameterization

Definition 4.6 (Canonically Parameterized Optimization Problems)

Let $U = (\Sigma_I, \Sigma_O, L, L_I, M, cost, goal)$ be an optimization problem.


Then $p\text{-}U$ denotes the *(canonically) parameterized (decision) problem* given by the threshold problem $Lang_U$. 

Recall: $Lang_U$ is the set of pairs (x, k) of all instances $x \in L_I$ that have solutions that are weakly “better” than k .

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Examples:

- ▶ $p\text{-CLIQUE}$
- ▶ $p\text{-VERTEX-COVER}$
- ▶ $p\text{-GRAPH-COLORING}$
- ▶ ...

Naming convention for other parameters:

$p\text{-clause-CNF-SAT}$: CNF-SAT with parameter “number of *clauses*”

4.1 Fixed-Parameter Tractability

Exemplary Running Times of Parameterized Problems

▶ *p-variables*-SAT

(consider simplest brute-force methods for problems)

▶ k variables, n length of formula

$\rightsquigarrow O(2^k \cdot n)$ running time

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► *p*-CLIQUE

► k threshold (clique size); n vertices, m edges in graph

↪ $\binom{n}{k}$ candidates to check, each takes time $O(k^2)$ to check

↪ Total time $O(n^k \cdot k^2)$

$$\binom{n}{k} = \frac{\overbrace{n(n-1)(n-2) \cdots (n-k+1)}^k}{k!}$$
$$\sim \frac{n^k}{k!}$$

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$k = O(\log n) \leadsto \text{poly time}$

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$k = O(1) \leadsto \text{poly time}$

► *p*-VERTEXCOVER

► k threshold (VC size); n vertices, m edges in graph

→ $\binom{n}{k}$ candidates to check, each takes time $O(m)$ to check

→ Total time $O(\underline{n^k} \cdot m)$

► *p*-GRAPHCOLORING

► k threshold (#colors); n vertices, m edges in graph

→ k^n candidates to check, each takes time $O(m)$

→ Total time $O(\underline{k^n} \cdot m)$

$k=1 \leadsto \text{polynomial}$

$k \geq 3 \leadsto \text{NP-hard}$

FPT Running Time

Definition 4.7 (fpt-algorithm)

Let κ be a parameterization for Σ^* .

A (deterministic) algorithm A (with input alphabet Σ) is a *fixed-parameter tractable algorithm (fpt-algorithm)* w.r.t. κ if its running time on $x \in \Sigma^*$ with $\kappa(x) = k$ is at most

$$\text{only depends on } k \quad \text{polynomial} \\ \text{on } k \quad f(k) \cdot p(|x|) = O(f(k) \cdot |x|^c)$$

where p is a polynomial of degree c and f is an **arbitrary** computable function. ◀

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Definition 4.8 (FPT)

A parameterized problem (L, κ) is *fixed-parameter tractable* if there is an fpt-algorithm that decides it.

The complexity class of all such problems is denoted by **FPT**. ◀

Intuitively, **FPT** plays the role of **P**.

A First FPT Example

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Suffices to use brute force satisfiability for *p-variables*-SAT

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1 procedure bruteForceSat( $\varphi, \mathcal{X} = \{x_1, \dots, x_k\}$ )
2   if  $k == 0$ 
3     if  $\varphi == \text{true}$  return  $\emptyset$  else UNSATISFIABLE
4   for value in  $\{\text{true}, \text{false}\}$  do
5      $A := \{x_1 \mapsto \text{value}\}$ 
6      $\psi := \varphi[x_1/\text{value}]$  // Substitute value for  $x_1$ 
7      $B := \text{bruteForceSat}(\psi, \{x_2, \dots, x_k\})$ 
8     if  $B \neq \text{UNSATISFIABLE}$ 
9       return  $A \cup B$ 
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Worst case running time: $O(\underbrace{2^k}_f n)$ for $n = |\varphi|$.

2^k recursive calls;

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Aren't we all FPT?

Theorem 4.10 (κ never decreases \rightarrow FPT)

Let $g : \mathbb{N} \rightarrow \mathbb{N}$ weakly increasing, unbounded and computable, and κ a parameterization with

$$\forall x \in \Sigma^* : \kappa(x) \geq g(|x|).$$

Then $(L, \kappa) \in \text{FPT}$ for *any* decidable L .

$g(x) = \log \log |x|$
possible ▶

g weakly increasing: $n \leq m \rightarrow g(n) \leq g(m)$

g unbounded: $\forall t \exists n : g(n) \geq t$

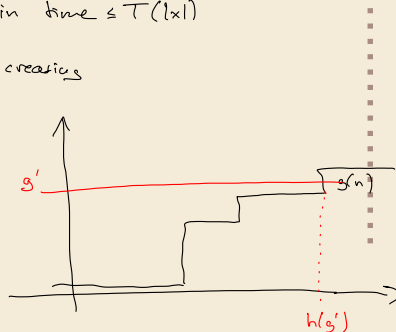
Proof: L decidable $\leadsto \exists$ algorithm to decide L in time $\leq T(|x|)$

w.l.o.g. T weakly increasing

$$T(|x|) \geq |x|$$

Idea: "hide" $T(|x|)$ in $f(h)$

("s'") $h(g') = \max \{n' \in \mathbb{N} : g(n') \leq g'\} \cup \{1\}$



Aren't we all FPT? – Proof

Proof (cont.):

(1) g weakly incr. & unbounded $\Rightarrow h$ well-defined

(2) h weakly increasing

(3) g computable $\Rightarrow h$ computable

(4) $h(g(n)) \geq n$

time to decide whether $x \in \Sigma^*$ is in L

$$n = |x|$$

$$h = \kappa(x) \geq g(n)$$

$$\begin{array}{ccccc} \leq T(n) & \leq & T(h(g(n))) & \leq & T(h(h)) =: f(h) \\ T_{\text{incr.}} & & & T_{h \text{ incr.}} & \\ (4) & & & & \end{array}$$

Back to “sensible” parameters

- ↪ always check if parameter is reasonable (can be expected to be small)
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- ▶ but now, for some positive examples!

4.2 Depth-Bounded Exhaustive Search I

FPT Design Pattern

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FPT Design Pattern

- ▶ The simplest FPT algorithms use exhaustive search
- ▶ but with a search tree bounded by $f(k)$
- ▶ bruteforceSat was a typical example!
- ▶ does this work on other problems?

Depth-Bounded Search for Vertex Cover

Let's try p -VERTEXCOVER.

brute force $\binom{n}{k} \cdot \text{poly}(n) = \Theta(n^k \text{poly}(n)) \neq \text{fpt unless true}$

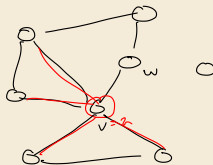
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2   if  $E == \emptyset$  then return  $\emptyset$   
3   if  $k == 0$  then return NOT_POSSIBLE // truncate search  
4   Choose  $\{v, w\} \in E$  (arbitrarily)  
5   for  $u$  in  $\{v, w\}$  do:  
6      $G_u := (V \setminus \{u\}, E \setminus \{\{u, x\} \in E\})$  // Remove  $u$  from  $G$   
7      $C_u := \text{simpleFptVertexCover}(G_u, k - 1)$   
8   if  $C_v == \text{NOT\_POSSIBLE}$  then return  $C_w \cup \{w\}$   
9   if  $C_w == \text{NOT\_POSSIBLE}$  then return  $C_v \cup \{v\}$   
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- ▶ Does not need explicit checks of solution candidates!
- ▶ runs in time $O(2^k(n + m)) \rightsquigarrow$ fpt-algorithm for p -VERTEX-COVER $\in \text{FPT}$

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► Running time: $\sum_{k'=0}^k O(2^{k'}(n+m)) = O(2^k(n+m))$

↪ For exponentially growing cost, trying all values up to k costs only constant factor more

4.3 Problem Kernels

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- ▶ basis of practical SAT solvers

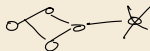
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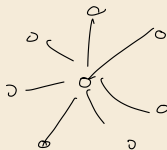
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 - ▶ basis of practical SAT solvers
- ▶ Trivial example for VERTEXCOVER
 - Remove vertices of degree 0 or 1. (never needed as part of optimal VC)
- ▶ Here: reduction rules that provably shrink an instance to size $g(k)$

Buss's Reduction Rule for VC

- ▶ Given a p -VERTEXCOVER instance (G, k)

"deg > k" Rule: If G contains vertex v of degree $\deg(v) > k$, include v in potential solution and remove it from the graph.

- ▶ Can apply this simultaneously to degree > k vertices.
- ▶ Either rule applies, or all vertices bounded degree(!)



Kernels

Definition 4.11 (Kernelization)

Let (L, κ) be a parameterized problem. A function $K : \Sigma^* \rightarrow \Sigma^*$ is kernelization of L w.r.t. κ if it maps any $x \in L$ to an instance $x' = K(x)$ with $k' = \kappa(x')$ so that

1. (self-reduction) $x \in L \iff x' \in L$
2. (polytime) K is computable in polytime.
3. (kernel-size) $|x'| \leq g(k)$ for some computable function g

We call x' the *(problem) kernel* of x and g the *size of the problem kernel*. ◀

Buss's Kernel

Buss's Reduction for Vertex Cover: (repeatedly apply until no more changes)

- ▶ $\deg > k$ rule
- ▶ Remove degree 0 and 1 vertices

Theorem 4.12 (Buss's Reduction is Kernelization)

Buss' reduction yields a kernelization for p -VERTEX-COVER with kernel size $O(k^2)$.



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/ Buss' rule for $\deg > k$ and 0/1 deg.

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Proof:

After repeatedly applying Buss's rule as well as the isolated/leaf rule until neither applies further, we have $\forall v \in V : 2 \leq \deg(v) \leq k$.

(Note that the rule might reduce the parameter k).



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If $m \leq k^2$, then the input size is now bounded by $g(k) = 2k^2$. ■

FPT iff Kernelization

Theorem 4.13 (FPT \leftrightarrow kernel)

A computable, parameterized problem (L, κ) is fixed-parameter tractable if and only if there is a kernelization for L w.r.t. κ .

Proof:

" \Leftarrow " kernelization K for (L, κ) given,

L has decider A of running time $T(n)$ (w.l.o.g. weakly increasing)

(1) $x \in \Sigma^*$ to check $x \in L$ $k = \kappa(x)$ $n = |x|$

compute $K(x) = x'$ polynomial

$|x'| \leq g(k)$

(2) run A on x'

time $T(|x'|) \leq T(g(k)) \Rightarrow f(k)$
incr.

\Rightarrow algorithm for (L, κ) w/ time $O(f(k) + \text{poly}(n))$

FPT iff Kernelization [2]

Proof (cont.):

" \Rightarrow " Given fpt-algorithm A for (L, π) with time $\leq f(|L|) \cdot n^c$

(1) Simulate A for $\leq n^{c+1}$ steps (polynomial)

(2) If A terminated

if output Yes : output trivial Yes-instance

if $\gamma = N_0$ \dots $N_0 = 1$.

- otherwise $n^{c+1} \leq f(k) n^c \Rightarrow n \leq f(k)$

\Rightarrow output original input

Max-SAT Kernel

$k = \# \text{ clauses to satisfy}$

Theorem 4.14 (Kernel for Max-SAT)

p -MAX-SAT has a problem kernel of size $O(k^2)$ which can be constructed in linear time. ◀

Proof:

$$(x \vee y \vee \bar{z}) \wedge (x \vee y \vee \bar{z}) \wedge (\bar{x} \vee z) \wedge (\bar{y} \vee z) \\ \leadsto \left\{ \{x, y, \bar{z}\}, \{x, y, \bar{z}\}, \{\bar{x}, z\}, \{\bar{y}, z\} \right\}$$

assumption : each variables occurs at most once per clause

($x \vee \bar{x}$ no delete clause)

$m = \# \text{ clauses}$

(n total input size $\# \text{ literals in all clauses}$)

Case 1 : $k \leq \lfloor \frac{m}{2} \rfloor$ (output Yes)

pick arbitrary assignment A of all variables

under A , ℓ clauses are satisfied $\ell \geq k$ ✓

if $\ell < k \leq \lfloor \frac{m}{2} \rfloor \rightarrow$ then \bar{A} (inverse assignment) satisfies $m - \ell \geq \lfloor \frac{m}{2} \rfloor \geq k$

Max-SAT Kernel [2]

Proof (cont.):

$$\text{Case } k > \left\lceil \frac{m}{2} \right\rceil \Rightarrow k > \frac{m}{2} \Rightarrow \boxed{m < 2k}$$

\Rightarrow few clauses, but they could be big

consider $F_L = \{ \text{clauses } C : C \text{ has } \geq k \text{ literals} \}$

$$F_S = \{ \text{clauses } C : \text{---} < k \text{ ---} \}$$

$$|F_L| = \boxed{L \geq k}$$

\Rightarrow Yes instance

$$k \left\{ \begin{array}{l} \boxed{\text{---} x \text{---}} \\ \boxed{\text{---} x \text{---}} \\ \boxed{\text{---} x \text{---}} \end{array} \right\} \text{ each has } k \text{ variables}$$

can pick unique variable per clause to satisfy it

$$\boxed{L < k} \quad \text{consider } (F_S, k-L) \quad \text{if that is a Yes instance} \\ \Rightarrow (F, k) \text{ is a Yes instance}$$

Max-SAT Kernel [3]

Proof (cont.): \Rightarrow If A satisfies $k-L$ clauses in F_S
each of the clauses contains a true literal $\Rightarrow k-L$
no A only "fixes" $k-L$ variables
 \Rightarrow for L long clauses, can find L unique variables
that are not fixed in A

" \Leftarrow " trivial.

\Rightarrow reduced problem to $(F_S, k-L)$

at most $m-L \leq m$ clauses each has $< k$ literals
 $< 2k$

$\Rightarrow \# \text{ literals} = O(k^2)$ (encoding, $O(k^2 \log k)$)

Corollary 4.15

p -MAX-SAT \in FPT

4.4 Depth-Bounded Search II: Planar Independent Set

Deeper results (towards more shallow trees)

- ▶ Our previous examples of depth-bounded search were basically brute force
- ▶ Here we will see two more examples that exploit the problem structure in more interesting ways

Independent Set on Planar Graphs

We will see

~~Recall~~: general problem p -INDEPENDENT-SET is $W[1]$ -hard.

Definition 4.16 (p -PLANAR-INDEPENDENT-SET)

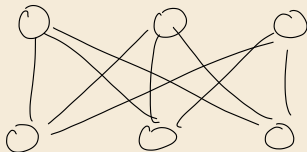
Given: a *planar* graph $G = (V, E)$ and $k \in \mathbb{N}$

Parameter: k

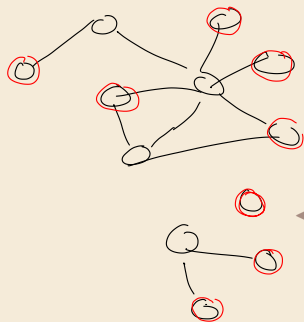
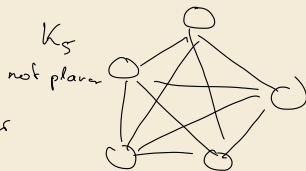
Question: $\exists V' \subset V : |V'| \geq k \wedge \forall u, v \in V' : \{u, v\} \notin E$?

planar graph G :

\exists embedding (placement) of vertices in \mathbb{R}^2
and a drawing of edges without crossings



$K_{3,3}$ not planar



Independent Set on Planar Graphs

Recall: general problem p -INDEPENDENT-SET is $\mathcal{W}[1]$ -hard.

Definition 4.16 (p -PLANAR-INDEPENDENT-SET)

Given: a *planar* graph $G = (V, E)$ and $k \in \mathbb{N}$

Parameter: k

Question: $\exists V' \subset V : |V'| \geq k \wedge \forall u, v \in V' : \{u, v\} \notin E$?



Theorem 4.17 (Depth-Bounded Search for Planar Independent Set)

p -PLANAR-INDEPENDENT-SET is in FPT and can be solved in time $O(6^k n)$.



Elementary Knowledge on Planar Graphs

Theorem 4.18 (Euler's formula)

In any finite, connected planar graph G with n nodes, m edges, f holds $n - m + f = 2$. ◀

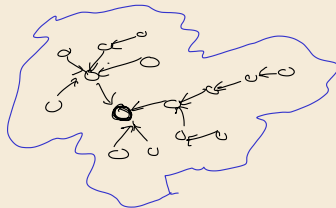
Proof idea, Induction on f

IB $f = 1 \Rightarrow G$ is a tree
 $\Rightarrow n = m + 1$

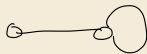
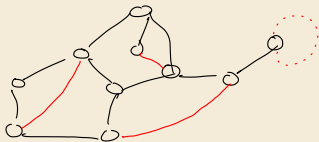
IS "add a new face"
 $m++ \quad f++$



$$7 - 8 + 3 = 2$$



faces
 = regions
 of \mathbb{R}^2



Elementary Knowledge on Planar Graphs

Theorem 4.18 (Euler's formula)

In any finite, connected planar graph G with n nodes, m edges f holds $n - m + f = 2$. ◀

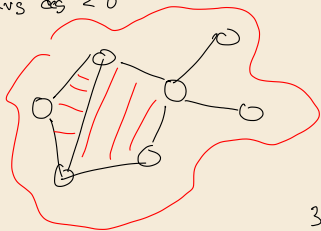
Corollary 4.19

A simple planar graph G on $n \geq 3$ nodes has $m \leq 3n - 6$ edges.


The average degree in G is < 6 .

$$\sum_v \deg(v) = 2m \leq 6n - 12$$

$$\text{avg deg} < 6$$



 not simple

 not simple



simple \Rightarrow every face is delimited by ≥ 3 edges

$3f$ double counts each edge at most twice

$$3f \leq 2m$$

//

$$3(2 - n + m) = 6 - 3n + 3m$$

$$\begin{array}{l} -2m \\ +3n - 6 \end{array}$$

$$m \leq 3n - 6$$

$$\text{avg deg} < 6 \quad \Rightarrow \quad \boxed{\text{in any planar graph, } \exists v : \deg(v) \leq 5}$$

"degeneracy" $d = 5$

\

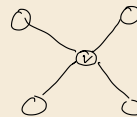
always find vertex of degree $\leq d$ in G
 and in any induced subgraph

$$G = (V, E) \quad \begin{array}{l} \text{induced subgraph} \\ G[V'] = (V', \{\{u, v\} : u, v \in V', \{u, v\} \in E\}) \end{array}$$

$$V' \subseteq V$$

Depth-Bounded Search for Planar Independent Set

```
1 procedure planarIndependentSet( $G = (V, E), k$ ):  
2   if  $k == 0$  then return  $\emptyset$   
3   if  $k > |V|$  then return NOT_POSSIBLE // truncate search  
4   Choose  $v \in V$  with minimal degree; let  $w_1, \dots, w_d$  be  $v$ 's neighbors  
5   // By planarity, we know  $d \leq 5$ .  
6   for  $u$  in  $\{v, w_1, \dots, w_d\}$  do  
7      $D := \{u\} \cup N(u)$  — neighbors of  $u$      $G_u = G[V \setminus D]$   
8      $G_u := (V \setminus D, E \setminus \{\{x, y\} \in E : x \in D\})$  // Delete  $u$  and its neighbors  
9      $I_u := \{u\} \cup \text{planarIndependentSet}(G_u, k - 1)$   
10  return largest  $I_u$  or NOT_POSSIBLE if none exists
```



any maximal indep. set
can't add more vertices to this set

(if none of v 's neighbor is in the set, could v)

≤ 6 recursive calls

in w.c. recurse until $k=0$

$\Rightarrow 6^k$ recursive calls in total

each take $\Theta(n_{G_u}) = \Theta(n)$

\Rightarrow total time $O(6^k \cdot n)$

Summary Planar Independent Set

- ▶ Note: INDEPENDENTSET is NP-hard on planar graphs even with vertex degrees at most 3
- ▶ planarIndependentSet will often be faster than $O(6^k n)$
- ▶ works unchanged in $O((d+1)^k n)$ time for any degeneracy- d graph

every (induced) subgraph  has vertex of degree at most d

4.5 Depth-Bounded Search III: Closest String

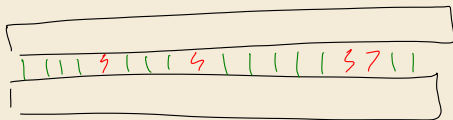
Closest String

Definition 4.20 (p -CLOSEST-STRING)

Given: S set of m strings s_1, s_2, \dots, s_m of length L over alphabet Σ and a $k \in \mathbb{N}$.

Parameter: k

Question: Is there a string s for which $d_H(s, s_i) \leq k$ holds for all $i = 1, \dots, m$? ◀



$$d_H = 4$$

^
mismatched positions

Dirty Columns

Definition 4.21 (Dirty Column)

A column of the $m \times L$ matrix corresponding to m strings of length L is called *dirty* if it contains at least 2 different symbols.

	0	1	2	3	...			
s_1		a			a			
s_2		a			b			
s_3		a			a			
		a			a			
		a			c			
		a			a			

clean

dirty

Dirty Columns

Definition 4.21 (Dirty Column)

A column of the $m \times L$ matrix corresponding to m strings of length L is called *dirty* if it contains at least 2 different symbols.

Lemma 4.22 (Many Dirty Columns \rightarrow No)

Let an instance to CLOSEST-STRING with m strings of length L and parameter k be given. If the corresponding $m \times L$ matrix contains more than $m \cdot k$ dirty columns, then no solution for the given instance exists.

If we have $> m \cdot k$ dirty cols

no matter what s_i

one s_i must have $\geq k+1$ mismatches



	0	1	2	3	...			
s_1		a			(a)			
s_2		(a)			b			
s_3		a			a			
		a			a			
		a			c			
		a			a			

Depth-Bounded Search for Closest String

```

1 procedure closestStringFpt(s, d):
2   if  $d < 0$  then return NOT_POSSIBLE
3   if  $d_H(s, s_i) > k + d$  for an  $i \in \{1, \dots, m\}$  then
4     return NOT_POSSIBLE
5   if  $d_H(s, s_i) \leq k$  for all  $i = 1, \dots, m$  then return s
6   Choose  $i \in \{1, \dots, m\}$  arbitrarily with  $d_H(s, s_i) > k$ 
7    $P := \{p : s[p] \neq s_i[p]\}$ 
8   Choose arbitrary  $P' \subseteq P$  with  $|P'| = k + 1$ 
9   for  $p$  in  $P'$  do
10     $s' := s$ 
11     $s'[p] := s_i[p]$ 
12     $s_{ret} := \text{closestStringFpt}(s', d - 1)$ 
13    if  $s_{ret} \neq \text{NOT\_POSSIBLE}$  then return  $s_{ret}$ 
14  return NOT_POSSIBLE
  
```

next slide

search space $(k+1)^k = O(k^k)$

$$\lim_{k \rightarrow \infty} \frac{(k+1)^k}{k^k} = \lim_{k \rightarrow \infty} \left(\frac{k+1}{k} \right)^k = \lim_{k \rightarrow \infty} \left(1 + \frac{1}{k} \right)^k$$

$$= e$$

$$= O(1)$$

► initial call $\text{closestStringFpt}(s_1, k)$

$$\lim_{n \rightarrow \infty} \left(1 + \frac{x}{n} \right)^n = e^x.$$

$$\left(1 + \frac{1}{n} \right)^n < e < \left(1 + \frac{1}{n} \right)^{n+1}.$$

Too Much Dirt

Lemma 4.23 (Pair Too Different \rightarrow No)

Let $S = \{s_1, s_2, \dots, s_m\}$ a set of strings and $k \in \mathbb{N}$. If there are $i, j \in \{1, \dots, m\}$ with $d_H(s_i, s_j) > 2k$, then there is no string s with $\max_{1 \leq i \leq m} d_H(s, s_i) \leq k$.

s_i		a	c	c	c	a	a	a
		ζ	ζ	ζ	ζ	ζ	ζ	ζ
s_j		b	b	b	b	b	b	b

$2k+1$

| a b a b a b a | s

has distance

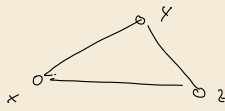
$\geq k+1$ to either s_i or s_j

d_H is a metric

- $d_H(x, y) \geq 0$

- $d_H(x, x) = 0$

- " Δ -ineq." $\forall x, y, z : d_H(x, z) \leq d_H(x, y) + d_H(y, z)$



Depth-Bounded Search for Closest String

Theorem 4.24 (Search Tree for Closest String)

There is a search tree of size $O(k^k)$ for problem p -CLOSEST-STRING.



Depth-Bounded Search for Closest String

Theorem 4.24 (Search Tree for Closest String)

There is a search tree of size $O(k^k)$ for problem p -CLOSEST-STRING. ◀

Corollary 4.25 (Closest String is FPT)

p -CLOSEST-STRING can be solved in time $O(mL + mk \cdot k^k)$. ◀

► preprocessing ($O(mL)$ time)

*l
may be can get down to $m \cdot k^k$*

► ignore any clean columns

► reject if more than mk dirty columns

↪ effective string length after preprocessing is $L' \leq mk$

► call `closestStringFpt(s_1, k)`

► maintain $d_H(s, s_i)$ in an array

↪ checking any distance $d_H(s, s_i)$ takes $O(1)$ time

► before and after recursive call, update array to reflect $d_H(s', s_i)$

Single character changed, so update only needs to check single position

↪ Can maintain distances in $O(m)$ time per recursive call

► P' can be computed in $O(mk)$ time

4.6 Linear Recurrences & Better Vertex Cover

A Better Algorithm for Vertex Cover

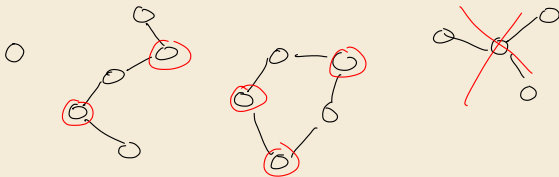
Recall: Branching on endpoints of k edges gives search space of size 2^k for VERTEX-COVER.
Can we do better?

A Better Algorithm for Vertex Cover

Recall: Branching on endpoints of k edges gives search space of size 2^k for VERTEX-COVER.
Can we do better?

Idea: Enlarge base case with “easy inputs”

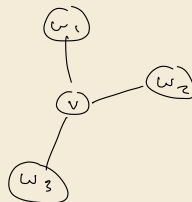
Here: Consider graphs G with $\deg(v) \leq 2$ for all $v \in V(G)$.



\Rightarrow otherwise $\deg(v) \notin \{0, 1, k+1, k+2, \dots\}$
+ $\exists u: \deg(u) \geq 3$

Depth-Bounded Search for Vertex Cover

```
1 procedure betterFptVertexCover( $G = (V, E)$ ,  $k$ ):  
2   if  $E = \emptyset$  then return  $\emptyset$   
3   if  $k = 0$  then return NOT_POSSIBLE // truncate search  
4   if all node have degree  $\leq 2$  then  
5     Find connected components of  $G$   
6     for each component  $G_i$  do  
7       Fill  $C_i$  by picking every other node,  
8       starting with the neighbor of a degree-one node if one exists  
9      $C := \bigcup C_i$   
10    if  $|C| \leq k$  then return  $C$  else return NOT_POSSIBLE  
11    Choose  $v$  with maximal degree, let  $w_1, \dots, w_d$  be its neighbors //  $d \geq 3$   
12    For  $D$  in  $\{\{v\}, \{w_1, \dots, w_d\}\}$  do:  
13       $G_D := (V \setminus D, E \setminus \{\{x, y\} \in E : x \in D\})$  // Remove  $D$  from  $G$   
14       $C_D := D \cup \text{betterFptVertexCover}(G_D, k - |D|)$   
15    return smallest  $C_D$  or NOT_POSSIBLE if none exists
```



recurse on (w_i)

$k-1$

$k-3$

Depth-Bounded Search for Vertex Cover

```
1 procedure betterFptVertexCover( $G = (V, E)$ ,  $k$ ):  
2   if  $E = \emptyset$  then return  $\emptyset$   
3   if  $k = 0$  then return NOT_POSSIBLE // truncate search  
4   if all node have degree  $\leq 2$  then  
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6     for each component  $G_i$  do  
7       Fill  $C_i$  by picking every other node,  
8       starting with the neighbor of a degree-one node if one exists  
9      $C := \bigcup C_i$   
10    if  $|C| \leq k$  then return  $C$  else return NOT_POSSIBLE  
11    Choose  $v$  with maximal degree, let  $w_1, \dots, w_d$  be its neighbors //  $d \geq 3$   
12    For  $D$  in  $\{\{v\}, \{w_1, \dots, w_d\}\}$  do:  
13       $G_D := (V \setminus D, E \setminus \{\{x, y\} \in E : x \in D\})$  // Remove  $D$  from  $G$   
14       $C_D := D \cup \text{betterFptVertexCover}(G_D, k - |D|)$   
15    return smallest  $C_D$  or NOT_POSSIBLE if none exists
```

How to analyze running time of betterFptVertexCover?

Analysis of betterFptVertexCover

worst case running time

- ▶ never have all degrees ≤ 2
- ▶ always need both recursive calls (until base case)
- ▶ ignore that graph gets smaller

$$T_0 = \Theta(1)$$

$$T_k = \Theta(\underbrace{|V|}_n + \underbrace{|E|}_m) + T_{k-3} + T_{k-1}$$

previous (simple FptVertexCover)

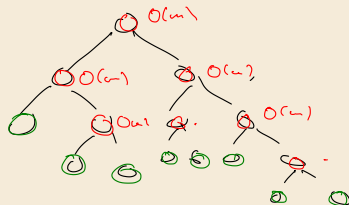
$$T_0 = \Theta(1)$$

$$T_k = 2 \cdot T_{k-1} + \Theta(n+m)$$

Analysis of betterFptVertexCover

worst case running time

- ▶ never have all degrees ≤ 2
- ▶ always need both recursive calls (until base case)
- ▶ ignore that graph gets smaller



$$T_0 = \Theta(1)$$

$$T_k = \Theta(|V| + |E|) + T_{k-3} + T_{k-1}$$

$$T_k = \Theta(n+n) \cdot \# \text{non-base cases}$$

$$= \Theta(n+n) (\# \text{base cases} - 1)$$

If we only number of base cases B_n , we obtain $T_n = O(B_n n^2)$

$$B_0 = 1, B_1 = 1, B_2 = 1$$

$$B_k = B_{k-3} + B_{k-1} \quad (k \geq 3)$$

$$\# \text{non-base case calls} \leq \# \text{base cases}$$

$$B_k = \Theta(1.46 \dots^k)$$

Solving Linear Recurrences

$$B_2 = B_1 = B_0 = 1 \quad \left\{ \quad B(z) = \sum_{k=0}^{\infty} B_k z^k \right.$$

ordinary generation function
of sequence $(B_k)_{k \geq 0}$

$$B_k = B_{k-2} + B_{k-1} \quad (k \geq 3)$$

$$\sum_{k=0}^{\infty} z^k = \frac{1}{1-z}$$

— GF of $1, 1, 1, \dots$

Expansions:

$$\frac{1}{1-z}$$

$$= 1 + z + z^2 + z^3 + z^4 + \dots = \sum_{i=0}^{\infty} z^i$$

$$[z^k] B(z) := B_k$$

$$= \frac{B^{(k)}(0)}{k!}$$

(not normally
convenient to use)

Taylor's series:

$$f(x) = f(a) + (x-a)f'(a) + \frac{(x-a)^2}{2}f''(a) + \dots = \sum_{i=0}^{\infty} \frac{(x-a)^i}{i!} f^{(i)}(a).$$

approximate $f(x)$ by polynomial
for x close to a

$$B(z) \stackrel{a=0}{=} B(0) + z \cdot B'(0) + z^2 \frac{B''(0)}{2} + z^3 \frac{B'''(0)}{3!} + \dots$$

$$= \sum_{k=0}^{\infty} \frac{B^{(k)}(0)}{k!} z^k$$

$$B(z) = \sum_{k \geq 0} B_k \cdot z^k = 1 \cdot z^0 + 1 \cdot z^1 + 1 \cdot z^2 + \sum_{k \geq 3} B_k \cdot z^k$$

\swarrow
 $B_{k-2} + B_{k-1}$

$$= 1 + z + z^2 + \sum_{k \geq 3} B_{k-3} z^k + \sum_{k \geq 3} B_{k-1} z^k$$

$$= \dots + z^3 \sum_{k \geq 3} B_{k-3} z^{k-3} + z \sum_{k \geq 3} B_{k-1} z^{k-1}$$

$$= \dots + z^3 \underbrace{\sum_{k \geq 0} B_k z^k}_{B(z)} + z \left[\underbrace{\sum_{k \geq 2} B_k z^k}_{B(z)} + \underbrace{(B_1 z^1 + B_0 z^0 - B_1 z^1 - B_0 z^0)}_0 \right]$$

$$B(z) = 1 + z + z^2 + z^3 B(z) + z B(z) - z^2 - z$$

$$= 1 + z^3 B(z) + z B(z)$$

$$B(z)(1 - z^3 - z) = 1$$

$$B(z) = \frac{1}{1 - z^3 - z}$$

$$B(z) = \frac{1}{1 - z^3 - z} = \frac{A}{z - z_0} + \frac{B}{z - z_1} + \frac{C}{z - z_2} \quad (\text{all roots are distinct})$$

roots of z_0, z_1, z_2

Input interpretation	
roots	$1 - z^3 - z = 0$
Results	
$z \approx 0.68233$	←
$z \approx -0.34116 - 1.16154i$	
$z \approx -0.34116 + 1.16154i$	

$$1 - z^3 - z = (z - z_0)(z - z_1)(z - z_2)$$

$$\frac{1}{0.68233} \approx 1.4658$$

$$\frac{A}{z - z_0}$$

$$\frac{1}{1 - cx} = 1 + cx + c^2x^2 + c^3x^3 + \dots = \sum_{i=0}^{\infty} c^i x^i, \quad c = \frac{1}{z_0}$$

$$= \frac{A/z_0}{\frac{z}{z_0} - 1} = \frac{-A/z_0}{1 - \frac{z}{z_0}}$$

$$\begin{aligned} [z^k] \frac{A}{z - z_0} &= -\frac{A}{z_0} [z^k] \frac{1}{1 - \frac{z}{z_0}} \\ &= -\frac{A}{z_0} \cdot \left(\frac{1}{z_0}\right)^k \end{aligned}$$

$$B_k = [z^k] B(z) = -\frac{A}{z_0} \left(\frac{1}{z_0}\right)^k - \frac{B}{z_1} \left(\frac{1}{z_1}\right)^k - \frac{C}{z_2} \left(\frac{1}{z_2}\right)^k = \Theta\left(\left|\frac{1}{z_0}\right|^k\right)$$

assuming $|z_0| < |z_1|$
 $< |z_2|$

Solving Linear Recurrences – Result

Theorem 4.26 (Linear Recurrences)

Let $d_1, \dots, d_i \in \mathbb{N}$ and $d = \max d_j$.

The solution to the *homogeneous linear recurrence equation*

$$T_n = T_{n-d_1} + T_{n-d_2} + \dots + T_{n-d_i}, \quad (n \geq d)$$

is always given by

$$T_n = \sum_{\ell} \sum_{j=0}^{\mu_{\ell}-1} c_{\ell,j} z_{\ell}^n n^j$$

where we sum over all roots z_{ℓ} of multiplicity μ_{ℓ} of the so-called *characteristic polynomial* $z^d - z^{d-d_1} - z^{d-d_2} \dots - z^{d-d_i}$.

The d coefficients $c_{\ell,j}$ are determined by the d initial values T_0, T_1, \dots, T_{d-1} . ◀

Corollary 4.27

$T_n = O(z_0^n n^d)$ for z_0 the root of the characteristic polynomial with *largest absolute value*. ◀

Analysis of betterFptVertexCover [2]

$$T_0 = \Theta(1)$$

$$T_k = \Theta(|V| + |E|) + T_{k-3} + T_{k-1}$$

If we only number of base cases B_n , we obtain $T_n = O(B_n n^2)$

$$B_0 = 1, B_1 = 1, B_2 = 1$$

$$B_k = B_{k-3} + B_{k-1} \quad (k \geq 3)$$

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Theorem 4.28 (Depth-Bounded Search for Vertex Cover)

p -VERTEX-COVER can be solved in time $O(1.4656^k n)$.

