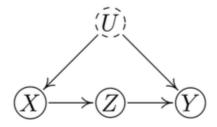


ASSIGNMENT 2

NETWORK ANALYTICS MGT - 416

GROUP 06

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We need to compute the observational equivalent of $P_{do(X=x)}(y,z).$ We have :

$$\begin{split} P_{do(X=x)}(y,z) &= \sum_{u} P_{do(X=x)}(y,z,u) \\ &= \sum_{u} P_{do(X=x)}(y|z,u) P_{do(X=x)}(z|x) P_{do(X=x)}(u) \\ &= \sum_{u} P(y|z,u) P(z|x) P(u) \\ &= P(z|x) \sum_{u} P(y|z,u) P(u) \\ &= P(z|x) \sum_{u} \sum_{x} P(y|z,u,x) P(u|x,z) P(x) \\ &= \boxed{P(z|x) \sum_{x} P(y|x,z) P(x)} \end{split}$$

The subroutine has been coded using Python. For the given matrix and nodes X and Y, the code has been used to determine all the backdoor sets :

The backdoor sets for $P(Y \mid do(X))$, according to the given DAG:

[1, (0, 1)]

Figure 1: Result using python subroutine

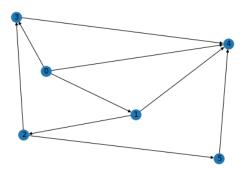
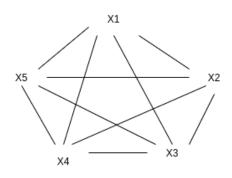


Figure 2: DAG Representation

The complete code is showed in the appendix.

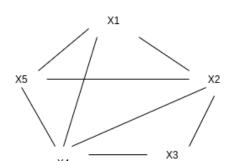
Complete graph (undirected)



Edge elimination

a)zero order test

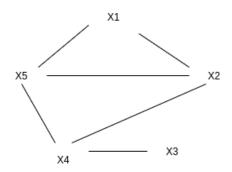
$$\begin{array}{c} X_3 \perp X_5 \\ X_3 \perp X_1 \end{array}$$



b) First order test

$$X_1 \perp X_4 | X_5 X_2 \perp X_3 | X_4$$

$$X_2 \perp X_3 | X_4$$

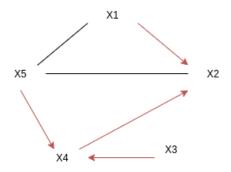


=> Right skeleton, no further edge elimination.

Orientation

a)

First, the statistical orientation must be studied

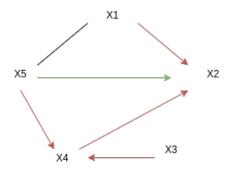


$$X_5 \perp X_3 and X_5 \not\perp X_3 | X_4$$

 $X_1 \perp X_4 | X_5 and X_1 \not\perp X_4 | X_2, X_5$

b)

Then, we'll study the logical orientation:



=> Can't recover the complete structure because X_1, X_5 direction can't be recovered.

I

$$-[(X_3, X_5), P(X_5|do(X_3))]$$

No descendant of $X_3->X_4$ Block all backdoor path from X_3 to X_5 $Z=\{X_6\}or\{X_2,X_6\}or\{X_1,X_6\}or\{X_1,X_2,X_6\}$

$$-[(X_2, X_5), P(X_5|do(X_2))]$$

No descendant of $X_2 - > X_3, X_4$ Block all backdoor path from X_3 to X_5 $Z = \{X_6\} or \{X_1, X_6\}$

II

- $P(X_5|do(X_3), do(X_4))$

Conditioning and summing over X_6 :

$$P(X_{5}|do(X_{3}),do(X_{4})) = \sum_{X_{6}} P(X_{5}|do(X_{3}),do(X_{4}),X_{6}) \cdot P(X_{6}|do(X_{3}),do(X_{4}))$$

Using Rule 2 : $X_5 \perp X_3 | X_4, X_6 \ in \ G_{X_3 \overline{X_4}}$

$$P(X_5|do(X_3),do(X_4)) = \sum_{X_6} \ P(X_5|X_3,do(X_4),X_6) \cdot P(X_6|do(X_3),do(X_4))$$

Using Rule 3 : $X_6 \perp X_3 | X_4$ in $G_{\overline{X_3} \overline{X_4}}$

$$P(X_5|do(X_3), do(X_4)) = \sum_{X_6} P(X_5|X_3, do(X_4), X_6) \cdot P(X_6|do(X_4))$$

Using Rule 3 : $X_6 \perp X_4$ in $G_{\overline{X_4}}$

$$P(X_5|do(X_3), do(X_4)) = \sum_{X_6} P(X_5|X_3, do(X_4), X_6) \cdot P(X_6)$$

Using Rule 3: $X_5 \perp X_4 | X_3, X_6 \text{ in } G_{\overline{X_4}}$

$$P(X_5|do(X_3), do(X_4)) = \sum_{X_6} P(X_5|X_3, X_6) \cdot P(X_6)$$

$$-P(X_5|do(X_2), do(X_3))$$

Using Rule 3 : $X_5 \perp X_3 | X_2$ in $G_{\overline{X_2X_3}}$

$$P(X_5|do(X_2), do(X_3)) = P(X_5|do(X_2))$$

Conditioning and summing over X_6 :

$$P(X_5|do(X_2), do(X_3)) = \sum_{X_6} P(X_5|do(X_2), X_6) \cdot P(X_6|do(X_2))$$

Using Rule 3 : $X_6 \perp X_2$ in $G_{\overline{X_2}}$

 $P(X_5|do(X_2),do(X_3)) = \sum_{X_6} \ P(X_5|do(X_2),X_6) \cdot P(X_6|X_2)$

Using Rule 2 : $X_5 \perp X_2 | X_6 \ in \ G_{\underline{X_2}}$

$$P(X_5|do(X_2), do(X_3)) = \sum_{X_6} P(X_5|X_6) \cdot P(X_6|X_2)$$

Appendices

Hw2 ex2

April 23, 2020

```
[1]: import networkx as nx
     import numpy as np
     import itertools
     from past.builtins import xrange
     from itertools import chain
     import copy
     import matplotlib.pyplot as plt
[2]: class Node(object):
         Node in a directed graph
         def __init__(self, name=""):
             Construct a new node, and initialize the list of parents and children.
             Each parent/child is represented by a (key, value) pair in dictionary,
             where key is the parent/child's name, and value is an Node object.
             Args:
                 name: a unique string identifier.
             11 11 11
             self.name = name
             self.parents = dict()
             self.children = dict()
         def add_parent(self, parent):
             Args:
                 parent: an Node object.
             if not isinstance(parent, Node):
                 raise ValueError("Parent must be an instance of Node class.")
             pname = parent.name
             self.parents[pname] = parent
         def add_child(self, child):
             n n n
```

Args:

```
child: an Node object.
        11 11 11
        if not isinstance(child, Node):
            raise ValueError("Parent must be an instance of Node class.")
        cname = child.name
        self.children[cname] = child
class BN(object):
    Bayesian Network
    def __init__(self):
        Initialize the list of nodes in the graph.
        Each node is represented by a (key, value) pair in dictionary,
        where key is the node's name, and value is an Node object
        self.nodes = dict()
    def add_edge(self, edge):
        n n n
        Add a directed edge to the graph.
        Args:
            edge: a tuple (A, B) representing a directed edge A-->B,
                where A, B are two strings representing the nodes' names
        (pname, cname) = edge
        ## construct a new node if it doesn't exist
        if pname not in self.nodes:
            self.nodes[pname] = Node(name=pname)
        if cname not in self.nodes:
            self.nodes[cname] = Node(name=cname)
        ## add edge
        parent = self.nodes.get(pname)
        child = self.nodes.get(cname)
        parent.add_child(child)
        child.add_parent(parent)
    def print_graph(self):
        Visualize the current graph.
        print("Bayes Network:")
```

```
for nname, node in self.nodes.iteritems():
        print("\tNode " + nname)
        print("\t\tParents: " + str(node.parents.keys()))
        print("\t\tChildren: " + str(node.children.keys()))
def find_obs_anc(self, observed):
    Traverse the graph, find all nodes that have observed descendants.
        observed: a list of strings, names of the observed nodes.
    Returns:
        a list of strings for the nodes' names for all nodes
        with observed descendants.
   visit_nodes = copy.copy(observed) ## nodes to visit
   obs_anc = set() ## observed nodes and their ancestors
    ## repeatedly visit the nodes' parents
   while len(visit_nodes) > 0:
        next_node = self.nodes[visit_nodes.pop()]
        ## add its' parents
        for parent in next_node.parents:
            obs_anc.add(parent)
   return obs_anc
def is_dsep(self, start, end, observed):
    Check whether start and end are d-separated given observed.
    This algorithm mainly follows the "Reachable" procedure in
    Koller and Friedman (2009),
    "Probabilistic Graphical Models: Principles and Techniques", page 75.
    Args:
        start: a string, name of the first query node
        end: a string, name of the second query node
        observed: a list of strings, names of the observed nodes.
    ## all nodes having observed descendants.
   obs_anc = self.find_obs_anc(observed)
    ## Try all active paths starting from the node "start".
    ## If any of the paths reaches the node "end",
    ## then "start" and "end" are *not* d-separated.
    ## In order to deal with v-structures,
    ## we need to keep track of the direction of traversal:
    ## "up" if traveled from child to parent, and "down" otherwise.
```

```
via_nodes = [(start, "up")]
        visited = set() ## keep track of visited nodes to avoid cyclic paths
       while len(via_nodes) > 0:
            (nname, direction) = via_nodes.pop()
            node = self.nodes[nname]
            ## skip visited nodes
            if (nname, direction) not in visited:
                visited.add((nname, direction))
                ## if reaches the node "end", then it is not d-separated
                if nname not in observed and nname == end:
                    return False
                ## if traversing from children, then it won't be a v-structure
                ## the path is active as long as the current node is unobserved
                if direction == "up" and nname not in observed:
                    for parent in node.parents:
                        via_nodes.append((parent, "up"))
                    for child in node.children:
                        via_nodes.append((child, "down"))
                ## if traversing from parents, then need to check v-structure
                elif direction == "down":
                    ## path to children is always active
                    if nname not in observed:
                        for child in node.children:
                            via_nodes.append((child, "down"))
                    ## path to parent forms a v-structure
                    if nname in observed or nname in obs_anc:
                        for parent in node.parents:
                            via_nodes.append((parent, "up"))
       return True
def Z_subsets_disjoint_X_Y(myBN, X, Y):
    Find all Z subsets that are disjoint with X and Y.
    Returns:
       a list of subsets
   a = list(range(len(myBN.nodes)))
   Z_subsets = []
   Z_subsets.append(a)
   for i in xrange(2,len(a)+1):
        Z_subsets.append(list(itertools.combinations(a,i)))
    # flatten the list
    Z_subsets = [item for sublist in Z_subsets for item in sublist]
```

```
# filter Z_subsets by keeping only disjoint Z subsets with X and Y
    Z_subsets_disj = [subset for subset in Z_subsets if set([X]).
→isdisjoint(set([subset])) and set([Y]).isdisjoint(set([subset]))]
    return Z_subsets_disj
def find_backdoor_sets(adj, X, Y):
   Find backdoor sets for P(Y \mid do(X)), given an adjacency matrix, X and Y
   Returns:
        backdoor sets
    # Create a graph given adjacency matrix
    G =nx.from_numpy_matrix(adj)
    edges = list(G.edges)
   myBN = BN()
    for edge in edges:
        myBN.add_edge(edge)
    \# draw all possible Z subsets, such that disjoint with X and Y
    Z = Z_subsets_disjoint_X_Y(myBN, X, Y)
    # add node I parent of X
    I = len(myBN.nodes)
   myBN.add_edge((I,X))
    # find backdoor sets
    backdoor_sets = []
    for subset in Z:
        XZ = list(chain(*(i if isinstance(i, tuple) else (i,) for i in_
→[X,subset])))
        # Check if Y d-sep I/X,Z
        if myBN.is_dsep(Y, I, XZ):
            # Check also if Z d-sep I
            if isinstance(subset, int):
                if myBN.is_dsep(subset, I, []):
                    backdoor_sets.append(subset)
            else :
                backdoor_bool = True
                for elem in subset:
                    if not myBN.is_dsep(elem, I, []):
                        backdoor_bool = False
                if backdoor_bool:
                    backdoor_sets.append(subset)
    return backdoor_sets
```

1 Execution:

The backdoor sets for $P(Y \mid do(X))$, according to the given DAG:

[1, (0, 1)]

[]: