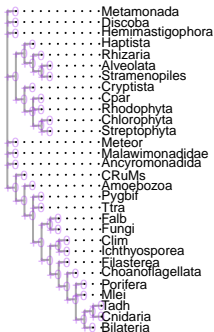


Gains TRRAP



Losses TRRAP

