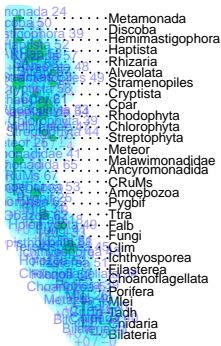
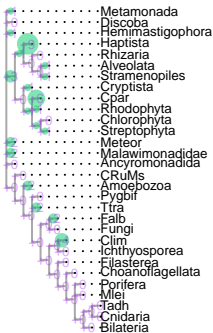


## Presence and gains RemChap



## Gains RemChap



## Losses RemChap

