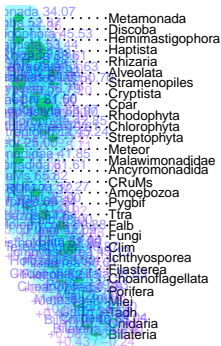
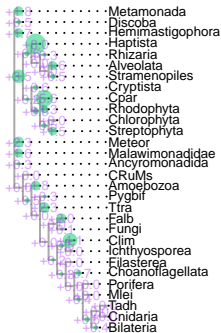


Presence and gains RemChap



Gains RemChap



Losses RemChap

