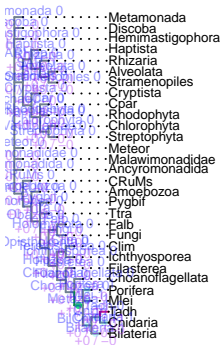
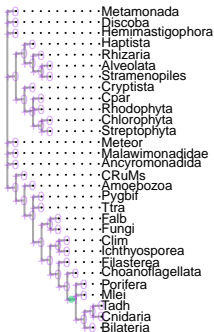


Presence and gains ADD_DNMT3



Gains ADD_DNMT3



Losses ADD_DNMT3

