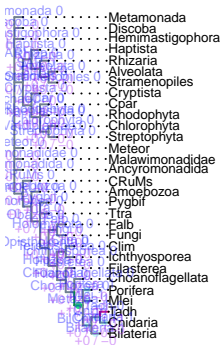
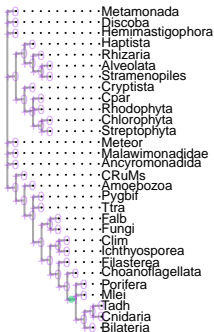


# Presence and gains ADD\_ATRX



## Gains ADD\_ATRX



## Losses ADD\_ATRX

