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DOBOT ROBOT HAND- EYE CALIBRATION PROJECT

Project 4, Group 9





Meet the Team

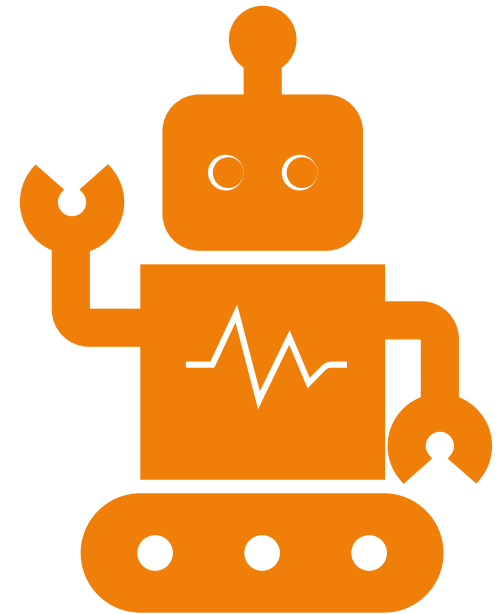
Britney Malone

Sebastiano Guarna

Vince Pirina

Group Project 4: Hand-Eye Calibration for the Dobot Robot

- ▶ “ Supervisor: Dominik Slomma
- ▶ This project aims to calibrate the relative pose between camera end effector, pattern-end effector or robot base-global RGB-D sensor.
- ▶ <http://www.dobot.cc/dobot-magician/product-overview.html>
- ▶ There will be an Asus Xtion pro sensor to monitor the robot, pattern will be provided as well for calibration. The data collected could be used to calculate the relative poses for the robot/camera.
- ▶ Necessary skills: MATLAB, ROS
- ▶ Robotics Studio 1 Extra: At least two different setups of camera as mentioned above, need to be calibrated and demoed in this project. “
- ▶ Zhao, L. (2023)

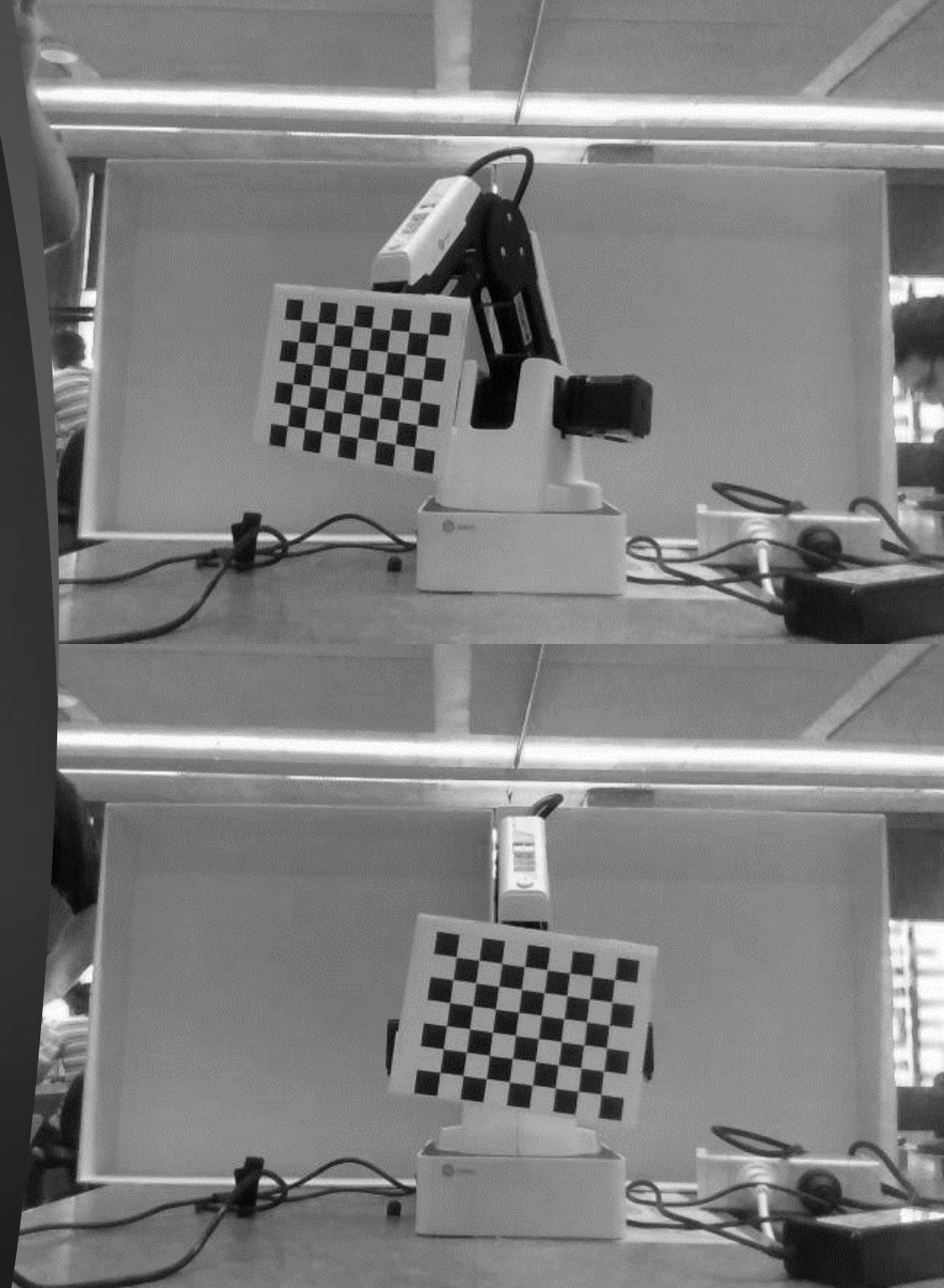


Project Brief

"The DoBot Robot Hand-Eye Calibration project aims to achieve precise calibration between the pattern-end effector and a mounted camera, enhancing accuracy and performance in various applications."

Project Requirements:

- Move DoBot Magician Robot
- Capture Images
- Perform Calibration

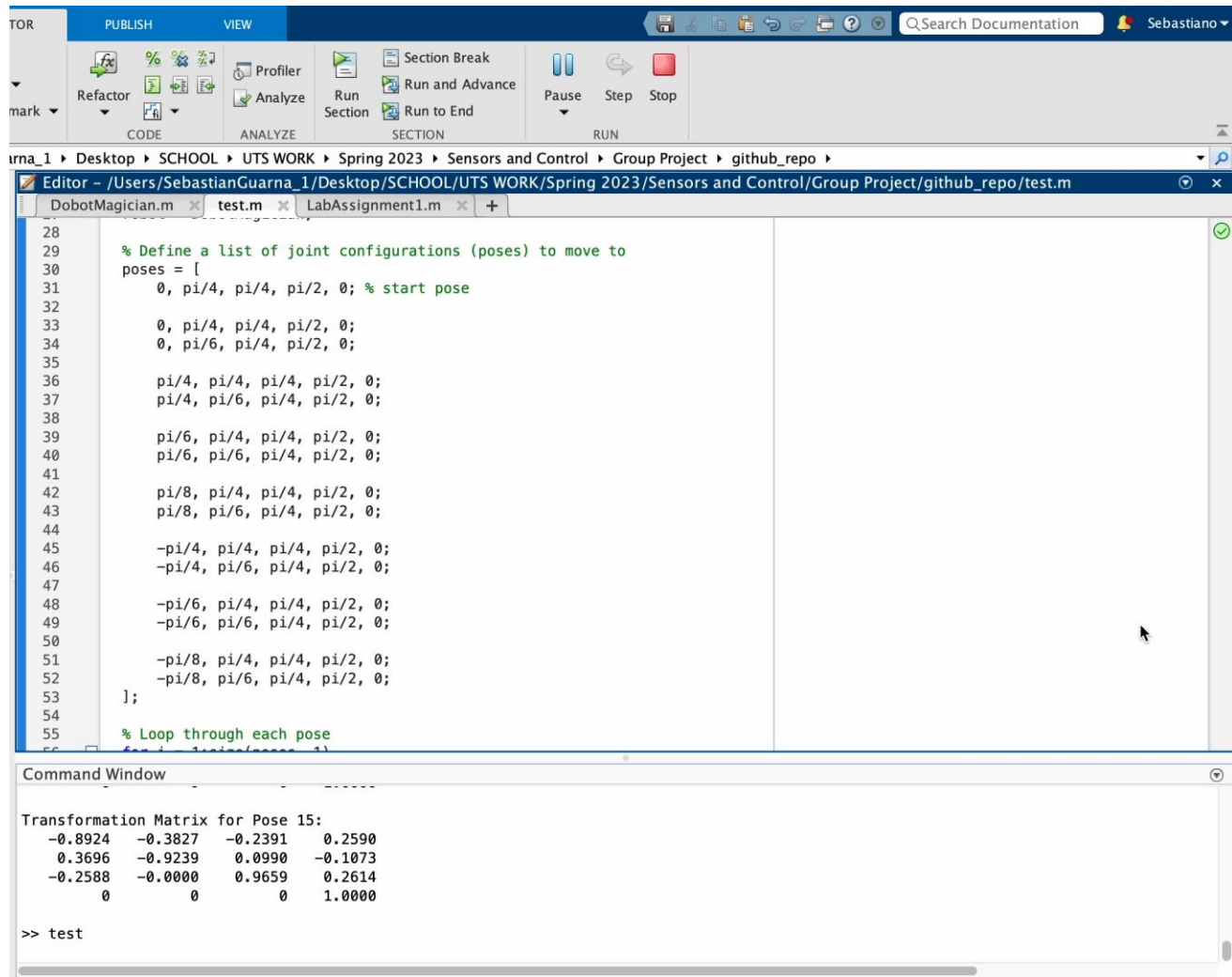


Project Timeline

[illegible]

Methodology

- ▶ **Extensive Research:** Investigated calibration techniques and project requirements.
- ▶ **Simulation:** Simulated robot movements to determine poses for calibration.
- ▶ **Data Collection:**
 - Installation
 - Checkerboard Mounting
 - Sensor Placement
 - DoBot Movement
- ▶ **Calibration Process:** Implemented detailed calibration methodology based on research findings.



The image shows a MATLAB environment with the following components:

- Editor:** Displays a script named `test.m` with the following code:

```
28
29 % Define a list of joint configurations (poses) to move to
30 poses = [
31     0, pi/4, pi/4, pi/2, 0; % start pose
32
33     0, pi/4, pi/4, pi/2, 0;
34     0, pi/6, pi/4, pi/2, 0;
35
36     pi/4, pi/4, pi/4, pi/2, 0;
37     pi/4, pi/6, pi/4, pi/2, 0;
38
39     pi/6, pi/4, pi/4, pi/2, 0;
40     pi/6, pi/6, pi/4, pi/2, 0;
41
42     pi/8, pi/4, pi/4, pi/2, 0;
43     pi/8, pi/6, pi/4, pi/2, 0;
44
45     -pi/4, pi/4, pi/4, pi/2, 0;
46     -pi/4, pi/6, pi/4, pi/2, 0;
47
48     -pi/6, pi/4, pi/4, pi/2, 0;
49     -pi/6, pi/6, pi/4, pi/2, 0;
50
51     -pi/8, pi/4, pi/4, pi/2, 0;
52     -pi/8, pi/6, pi/4, pi/2, 0;
53 ];
54
55 % Loop through each pose
56 for i = 1:length(poses)
```
- Command Window:** Shows the output of the script, displaying the transformation matrix for pose 15:

```
Transformation Matrix for Pose 15:
-0.8924 -0.3827 -0.2391 0.2590
0.3696 -0.9239 0.0990 -0.1073
-0.2588 -0.0000 0.9659 0.2614
0 0 0 1.0000

>> test
```

Experiments



Physical Hand-Eye Data Collection

Calibration

Calibration results after optimisation (with uncertainties):

Focal Length:

$f_c = [633.52615 \ 633.45627] \pm [122.51386 \ 117.11502]$

Principal point:

$cc = [321.47181 \ 241.46507] \pm [58.04011 \ 74.57180]$

Skew:

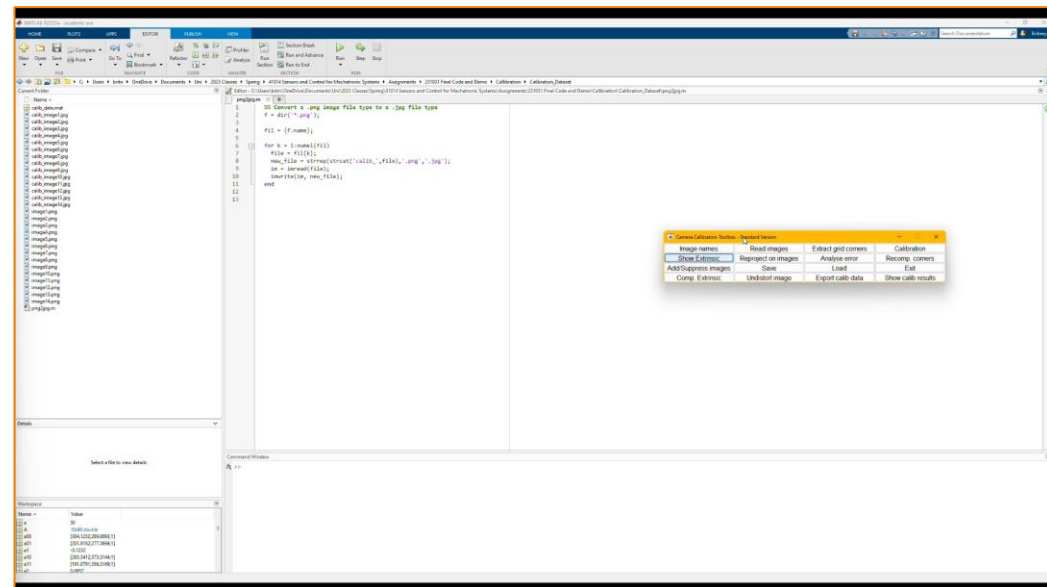
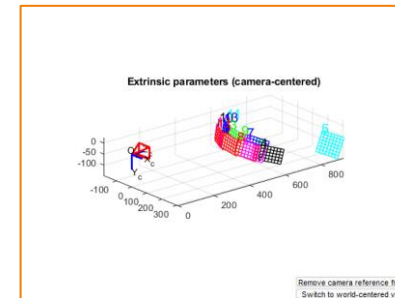
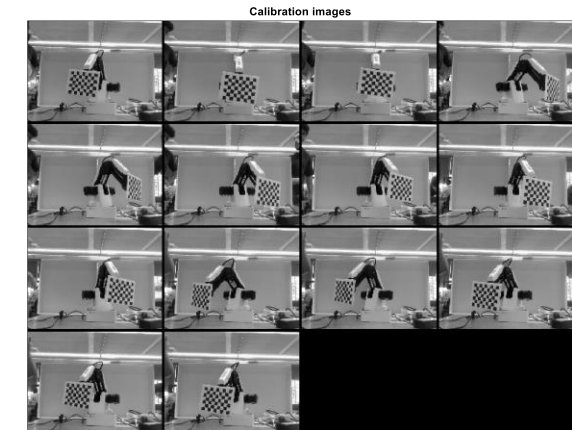
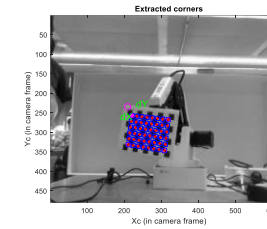
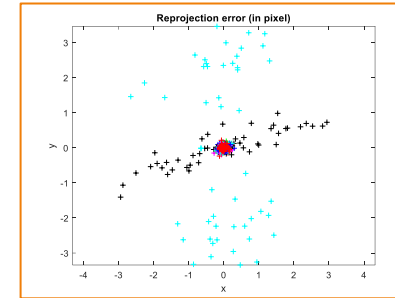
$\alpha_c = [0.00000] \pm [0.00000] \Rightarrow \text{angle of pixel axes} = 90.00000 \pm 0.00000 \text{ degrees}$

Distortion:

$k_c = [-0.08680 \ 0.28603 \ 0.00847 \ -0.00413 \ 0.00000] \pm [0.35488 \ 1.20329 \ 0.05110 \ 0.03337 \ 0.00000]$

Pixel error:

$err = [0.47096 \ 0.65015]$





Conclusions and Recommendations