

MONITOR

MTR-89

595-2508

Operation Manual

ZENITH
data systems





MONITOR

MTR-89

595-2508

**ZENITH DATA SYSTEMS
SAINT JOSEPH, MICHIGAN 49085**

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INTRODUCTION

This Manual describes the functions and operation of the Z89 Monitor Program, MTR-89, that is contained in a read-only memory (ROM) in your Z89. Some of the major features of MTR-89 are:

- Memory contents display and alteration.
- Program execution control.
- Floppy diskette boot-strap routine.

In addition, MTR-89 can be instructed (by means of a flag byte maintained in read/write memory) to bypass some or all of its normal functions. In this manner, a sophisticated user can augment or replace these functions.

THEORY OF OPERATION

This section supplements the information in the “Operations” and “Circuit Description” sections of your Z89 Operations Manual. In order to use all of the features of MTR-89, it is necessary to understand the Z80 operation codes and the circuit of your Z89. This section gives you details of the operation of MTR-89. The listing of MTR-89 is given in Appendix A.

Power Up and Reset

MTR-89 initializes the Z89 whenever you power-up or RESET. To power-up, use the switch on the back of the Z89. To RESET, simultaneously press the RESET key and the right-hand SHIFT key on the keyboard. MTR-89 sounds the electronic “bell” and resets to its normal state. During the initialization procedure, MTR-89 determines the high limit of continuous RAM in your Z89. Once this high limit has been determined, the Z80’s stack pointer is set to this value. Then MTR-89 enters a loop waiting for you to enter a command.

Clock Interrupts

The Clock Interrupt is a crucial element in the operation of the Z89. It is a level one interrupt and is generated on the Z89 CPU board every 2 ms (millisecond). MTR-89 maintains “TICCNT” which counts up one every 2 ms. See the listing in Appendix A for the location of TICCNT.

Note that MTR-89 uses interrupts, so you should not disable interrupts for a long period of time. MTR-89 also requires a stack pointer at the top of memory with at least 80 bytes.

General Operations

When you RESET or power-up your Z89, MTR-89 responds by clearing the screen and displaying "H:". This tells you that it is ready to respond to your typed commands. When you type in something, MTR-89 will either accept it or give a beep, indicating an error.

If the letter you enter is the first letter of one of MTR-89's commands, it will display the remaining letters of the word. If the letter is not the start of a command, MTR-89 will sound the "bell" and ignore the letter.

The DELETE key will kill a partially entered line and cause MTR-89 to return to the "H:" prompt. You can use this to correct typing errors.

NOTE: In this manual, the symbol "Δ" means type a space and "RETURN" means type a RETURN.

The following is a list of the acceptable MTR-89 commands. You type the first letter of the command, and MTR-89 will supply the remainder of the word. You have to press the RETURN key before MTR-89 will respond.

TABLE OF MTR-89 COMMANDS

Substitute	— Display or alter memory.
Go	— Start a program
Program Counter	— Set an address in the PC
Boot	— Boot from a diskette

These commands are described in the remainder of this Manual.

DISPLAYING AND ALTERING MEMORY

One of the major features of MTR-89 is its ability to examine the contents of any Z89 memory location and to modify the contents of that location if it is in RAM.

The Substitute command is used to display memory locations. After a memory location has been displayed, its value can be changed before you proceed to something else. There is an example showing the Substitute procedure at the end of the description. You may jump ahead to it at any time.

To start the substitution process, first type "S". MTR-89 will respond by completing the word "Substitute". You should then enter the address of the memory location you want to inspect, followed by a RETURN. This address **must** be given in split-octal. Refer to Appendix B for the definitions of octal and split-octal.

MTR-89 will respond by re-displaying the address with leading zeros. Following the address, MTR-89 will display the contents of that memory location in octal.

Once the value of the memory location has been displayed, you may change it. To change it, simply type in the new value (in octal). The new value will be inserted after you complete the next step.

NOTE: MTR-89 will use the last three digits that you enter. That is, the entry "12345" will be entered as "345". You may use this to correct errors as entries are made.

After you have inspected or changed the value of a memory location, you have three options. First, you can cause MTR-89 to advance to the next memory location and display it by pressing the Space Bar. Second, you can cause MTR-89 to retrieve the previous memory location and display it by pressing the minus key, "-". Finally, you can cause MTR-89 to return to its initial "H:" by pressing the RETURN key.

The following example shows these features. To help you follow what you enter and what the computer responds, your entries and the computer's responses are shown on different lines. If a new line is really used, the new line will start at the left of the page. Otherwise, the output is shown just down a line.

EXAMPLE

```
H:           computer
S             you
ubstitute    computer
              you
2146 @@     computer
002146 041   you
              computer
              you
002147 011   computer
              you
              you
002150 040   computer
              you
              you
002147 011   computer
              you
              you
H:           computer
S             you
ubstitute    computer
              you
40100 @@    computer
040100 xxx   you
              you
040101 xxx   computer
              you
              you
040100 123   computer
              you
              you
H:           computer
```

PROGRAM EXECUTION CONTROL

MTR-89 allows you to start a program that you have loaded into memory. It also offers a form of breakpointing.

The standard way of starting a program is to use the Go command. After you type in "G", MTR-89 responds "o". You should then type in the address (in split octal) where you want execution of your program to start. For example, if you have loaded a program at 040100, you can start it with:

```
H: Go 40100 @
```

MTR-89 allows another method of starting programs. MTR-89 maintains in its working memory a value for the Program Counter. If you enter "G" and then a RETURN after MTR-89 prints "o", MTR-89 will use the value in the PC as the starting address of your program.

To set the value in the Program Counter, you use the "P" command. After you enter "P", MTR-89 will respond "Program Counter" and you can then enter the value you want. For example:

```
H: Program Counter 40100@  
H: Go@
```

Your program will now be started at 40100.

If you do not enter a value after "P", but simply press RETURN, then MTR-89 will display the current value of the PC on the next line. You can change the PC by typing in a new value or you can leave it un-altered by pressing RETURN. For example:

```
H: Program Counter@  
277377 40100@
```

(You type the second number.)

When you are debugging an assembly language program, you can use MTR-89 to set breakpoints at various places in the program. To set a breakpoint, use the Substitute command and put an HLT (166 octal) instruction where you want your program to stop.

When your program reaches the breakpoint HLT instruction, it will return to MTR-89, display an "H", and then advance to a new line and display "H:". You can now use any of the MTR-89 commands.

To continue your program, you will first have to restore the byte in the location where you placed the breakpoint HLT. Since the computer had to execute the HLT instruction, the PC will point one beyond where you placed the HLT. To continue, you will have to decrease the PC value by one.

Do this by entering the "P" command and a RETURN. When the current value of the PC is shown, subtract one from it, and enter this value as the new value for the PC. Remember that you have to subtract in octal, so ten minus one is seven!

Alternatively, you can use the "Go" command to start the program from whatever address you want, including from the place where you put the HLT.

Note that if the program that you are debugging uses keyboard interrupts, MTR-89 and your program may "fight" for keyboard input! Your program will always see every character because it gets them by an interrupt. MTR-89 is continually testing if a character is available, and it will never see some of the characters that you enter.

ADVANCED CONTROL

One of the advanced features of MTR-89 is its provisions allowing sophisticated users to augment or replace MTR-89's functions. This is usually done in conjunction with assembly language programs, although it is sometimes possible to use these features in BASIC using the PEEK and POKE commands.

The following discussion refers to symbols and locations in MTR-89. In order to make the most of this information, you should refer to the listing of MTR-89 that is in Appendix A. Note that at the end of the listing the definitions of RAM locations from 40.000 to 40.077 and 41.120 to 41.125 are given. Following these is a symbol reference table that will help you find where symbols are used in the program.

The Tick Counter (TICCNT)

MTR-89 maintains in memory a 16-bit (2 byte) tick counter named TICCNT. This counter is incremented when the clock interrupts occur. As long as interrupts are enabled, this will occur every 2 ms. You may set TICCNT to any value and change it as often as you like. The low-order byte of TICCNT is in location 40.033 (8219 decimal) and the high-order byte is in 40.034.

Using Interrupts

All Z89 interrupts cause control to be transferred into the lowest 64 bytes of memory. Since MTR-89 occupies this area, it processes all interrupts first. Except for level zero interrupts (RESET function), you can supply a routine to process interrupts yourself.

Control is passed out of MTR-89 through the UIVECs (user interrupt vector) that are located at 40.037 and following. Each vector is three bytes long, and contains a JMP instruction to an interrupt processing routine. MTR-89 calls or jumps to the appropriate UVEC, and control is passed to the processing routine. The exit from an interrupt processing routine should be the return instruction, RET.

I/O Interrupts

Interrupts numbered 3 through 7 are I/O interrupts of devices that you connect to your Z89. MTR-89 does not process these interrupts, but simply passes them on to a program in RAM by jumping to the appropriate UIVEC.

Zenith Data Systems software (except MTR-89) use interrupt 3 for input and output to and from the keyboard and screen. Additionally, interrupts 4 and 7 are reserved for certain applications. These programs set UIVEC themselves. If you want to use interrupts, your program has to place the appropriate jump in the appropriate UIVEC.

Clock Interrupts

The level one interrupt is generated by hardware in your Z89 every 2 ms. MTR-89 always processes these interrupts, but you can force it to pass control to your routine once it is done.

To do this, set the appropriate jump in the first UIVEC locations. Then set the UO.CLK bit (001) in .MFLAG (40.010). MTR-89 will then pass each clock interrupt to your routine when it finishes its own processing.

Single Instructions and Breakpoint Interrupts

Level two interrupts are generated by the single-instruction hardware contained in the Z89. When a single-instruction interrupt occurs, MTR-89 processes it, and jumps to the location specified by the second UIVEC.

If you have set up UIVEC for level two interrupts, you can use RST-2 as a breakpoint instruction. Control will be returned to the location specified by the second UIVEC.

FLOPPY BOOT

MTR-89 contains the code necessary to boot-up an operating system from a floppy disk. Two forms of "Boot" let you select the device (5-1/4" or Z47) and drive number (0-2 or 0-3). "Boot Primary" refers to the device that you will use most often. "Boot Secondary" provides you with a convenient way to boot from your alternate device, if you have one.

BOOT PRIMARY

The primary boot device is selected by switch SW501 sections 4, 1, and 0 on the CPU Logic Circuit Board. This switch is preset for 5-1/4" primary device. You may change the switch sections to select Z47 primary device.

H: Boot  Enter "B" and "RETURN"

H: Bootd  5-1/4" drive primary:

Enter "B"
and d(drive) = 0, 1, or 2
followed by "RETURN"

OR

Z47 primary:

Enter "B"
and d(drive) = 0, 1, 2, or 3
followed by "RETURN"

BOOT SECONDARY

H:Boot SD  Enter "B", "S", and "RETURN"

H:Boot SDd  5-1/4" secondary:

Enter "B" and "S"
and d(drive) = 0, 1, or 2
followed by "RETURN"

OR

Z47 secondary:

Enter "B" and "S"
and d(drive) = 0, 1, 2, or 3
followed by "RETURN"

Use the "DELETE" key to abort the boot command and return to the monitor.

ERRORS

The console will display a "?" if any of the following conditions occur:

1. The boot device does not respond within 15 seconds.
2. The "DELETE" key is pressed.
3. Switch SW501 section 2 is set to "0".
4. A disk error occurs.

SWITCH SW501

The sections of SW501 (on the Z89 CPU logic circuit board) have been redefined as follows:

SWITCH SECTION <u>7 6 5 4 3 2 1 0</u>	DESCRIPTION
X X X X X X 0 0	Port 174/177 = 5-1/4" drive
X X X X X X 0 1	Port 174/177 = Z47
X X X X 0 0 X X	Port 170/173 = unused
X X X X 0 1 X X	Port 170/173 = Z47
X X X 0 X X X X	Boot primary from port 174/177
X X X 1 X X X X	Boot primary from port 170/173
X X 0 X X X X X	Memory test
X X 1 X X X X X	Normal
X 0 X X X X X X	Baud = 9600
0 X X X X X X X	Normal

APPENDIX A

MTR-89 LISTING

This appendix contains a listing of MTR-89. It contains all the control for primitive keyboard input and screen output. MTR-89 needs RAM locations available in locations 40.000 to 40.077 and 41.120 to 41.125, and it also needs 80 bytes of stack area in high memory.

The first few pages of the listing show definitions that are used. The last portion of the listing contains references to the symbols that are used in MTR-89. Just before this cross reference listing is the definition of RAM locations in 40.000 through 40.077.

To allow compatibility with other hardware, the MTR-89 code is segmented throughout memory. The Memory Test entry point is 7.375 and the Floppy Speed Test (5-1/4" drive) entry point is 7.372.

GE 1
INTRODUCTION.

15:27:17 28-MAY-80

4 *** MTR89 - H89 MONITOR ISSUE 09.01.00.
5 *
6 * MTR89 IS A MODIFICATION OF MTR88 BY REX CHEN IN MAY, 1980.
7 * MTR89 IS IDENTICAL TO THE MTR88 IN THAT ALL ENTRY POINTS TO
8 * THE CURRENT ROUTINES REMAIN UNCHANGED AND ALL ROUTINES
9 * REMAIN UNALTERED WITH THE FOLLOWING EXCEPTIONS:
10 *
11 * (1). ALL CODE WHICH SUPPORTS THE CASSETTE IS REMOVED.
12 * THIS INCLUDES THE LOAD ("L") AND DUMP ("D") COMMANDS
13 * AS WELL AS ALL OF THE DEVICE DRIVERS.
14 * (2). TYPE SPACES TO DETERMINE BAUD RATE MESSAGE IS REMOVED.
15 * (3). THE BOOTSTRAP FOR THE Z-47 IS INSTALLED.
16 * (4). 15 SECONDS TIME OUT FOR Z-87, OR H-17 AND Z-47 IS INSERTED.
17 * (5). <DELETE> KEY SERVES AS AN ABORT-BOOT KEY.
18 * (6). ALLOWS BOOT FROM SELECT DEVICE AND UNIT.
19 *
20 *
21 * MTR88 IS AN ADAPTATION OF PAM/8 ORIGINALLY WRITTEN FOR THE
22 * HEATH H8 COMPUTER BY J. G. LETWIN IN 1976 AND MODIFIED BY
23 * R. N. BORCHARDT IN 1979 FOR USE IN THE HEATH H88/H89
24 * COMPUTERS.
25 *
26 * MTR88 PROVIDES COMPATABILITY WITH PAM/8 SUCH THAT ALL ROUTINES
27 * HAVE RETAINED PREVIOUSLY DESCRIBED ENTRY POINTS AND ENTRY AND
28 * EXIT CONDITIONS... ROUTINES WHICH ARE NOT APPLICABLE SUCH AS
29 * THOSE PERTAINING TO THE FRONT PANEL DISPLAY HAVE BEEN DELETED.
30 *
31 *
32 * COPYRIGHT 05/1976, WINTEK CORPORATION
33 * 902 N. 9TH ST.
34 * LAFAYETTE, IND.
35 *
36 * COPYRIGHT 01/1979, HEATH COMPANY
37 * BENTON HARBOR, MI.
38 *
39 * COPYRIGHT 05/1980, ZENITH DATA SYSTEMS INC.
40 * ST. JOSEPH, MI.

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GE 2
INTRODUCTION.

15:27:17 28-MAY-80

```
000.001    42 .RAM. EQU 1
           43
000.001    44 IF .RAM.
           54 ENDIF
```

```
56 *** MTR88 - H88/H89 MONITOR,
57 *
58 * THIS PROGRAM RESIDES (IN ROM) IN THE LOW 2048 BYTES OF THE HEATH
59 * H88/H89 COMPUTERS.
```

```
61 *** INTERRUPTS.
62 *
63 * MTR88 IS THE PRIMARY PROCESSOR FOR ALL INTERRUPTS.
64 * THEY ARE PROCESSED AS FOLLOWS:
65 *
66 * RST USE
67 *
68 * 0 MASTER CLEAR, (NEVER USED FOR I/O OR RST)
69 *
70 * 1 CLOCK INTERRUPT, NORMALLY TAKEN BY MTR88,
71 * SETTING BIT #UOCLK# IN BYTE #MFLAG# ALLOWS
72 * USER PROCESSING (VIA A JUMP THRU #UIVEC#).
73 * UPON ENTRY OF THE USER ROUTINE, THE STACK
74 * CONTAINS:
75 *   (STACK+0) = RETURN ADDRESS (TO MTR88)
76 *   (STACK+2) = (STACKPTR+14)
77 *   (STACK+4) = (AF)
78 *   (STACK+6) = (BC)
79 *   (STACK+8) = (DE)
80 *   (STACK+10) = (HL)
81 *   (STACK+12) = (PC)
82 * THE USER'S ROUTINE SHOULD RETURN TO MTR88 VIA
83 * A #RET# WITHOUT ENABLING INTERRUPTS.
84 *
85 * 2 SINGLE STEP INTERRUPTS RECEIVED WHEN IN
86 * USER MODE CAUSES A JUMP THROUGH #UIVEC#+3,
87 * STACK UPON USER ROUTINE ENTRY;
88 *   (STACK+0) = (STACKPTR+12)
89 *   (STACK+2) = (AF)
90 *   (STACK+4) = (BC)
91 *   (STACK+6) = (DE)
92 *   (STACK+8) = (HL)
93 *   (STACK+10) = (PC)
94 * THE USER'S ROUTINE SHOULD HANDLE IT'S OWN RETURN
95 * FROM THE INTERRUPT.
96 *
97 *
98 * THE FOLLOWING INTERRUPTS ARE VECTORED DIRECTLY THROUGH #UIVEC#,
99 * THE USER ROUTINE MUST HAVE SETUP A JUMP IN #UIVEC# BEFORE ANY
100 * OF THESE INTERRUPTS MAY OCCUR.
101 *
```

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GE.....3
INTRODUCTION.

15:27:17 28-MAY-80

102 *.....3.....I/O.3..CAUSES.A.DIRECT.JUMP.THROUGH.*UIVEC*+6.
103 *
104 *.....4.....I/O.4..CAUSES.A.DIRECT.JUMP.THROUGH.*UIVEC*+9.
105 *
106 *.....5.....I/O.5..CAUSES.A.DIRECT.JUMP.THROUGH.*UIVEC*+12.
107 *
108 *.....6.....I/O.6..CAUSES.A.DIRECT.JUMP.THROUGH.*UIVEC*+15.
109 *
110 *.....7.....I/O.7..CAUSES.A.DIRECT.JUMP.THROUGH.*UIVEC*+18.

112 **.....ASSEMBLY.CONSTANTS

....000,000.....114.....XTEXT...MTR88.....DEFINE.MTR88.OLD.EQUATES.

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GE 4

EQUATES FOR MTR88

15:27:18 28-MAY-80

..... 117X ** IO PORTS.
118X
119X *** ALL REFERENCES TO THE H8 FRONT PANEL PORTS ARE TRAPPED BY THE
120X * Z80 NMI OF THE H88/H89. OF.CTL WILL STILL PERFORM AS IN AN H8
121X * IN RESPECT TO THE CLOCK AND SINGLE STEP CONTROL... FOR MORE
122X * INFORMATION SEE THE NMI ROUTINE.
123X
000.360 124X IP.PAD EQU 360Q PAD INPUT PORT
000.360 125X OF.CTL EQU 360Q CONTROL OUTPUT PORT
000.360 126X OF.DIG EQU 360Q DIGIT SELECT OUTPUT PORT
000.361 127X OF.SEG EQU 361Q SEGMENT SELECT OUTPUT PORT
128X
000.362 129X * H88/H89 CONTROL PORT
130X H88.CTL EQU 362Q H88/H89 PORT FOR CLOCK AND SINGLE STEP
000.002 131X H88R.CK EQU 00000010B 2MS CLOCK ENABLE/DISABLE
000.001 132X H88B.SS EQU 00000001B SINGLE STEP ENABLE/DISABLE
133X
000.362 134X H88.SW EQU 362Q 8 POSITION DIP SWITCH
000.200 135X H88S.AT EQU 10000000B AUTO BOOT SWITCH
000.100 136X H88S.BR EQU 01000000B BAUD RATE SWITCH ***/RNC/**
000.040 137X H88S.M EQU 00100000B MEMORY TEST/NORMAL OPERATION SWITCH
000.020 138X H88S.DV EQU 00010000B = 0, BOOT FROM DEVICE AT 174-177Q
= 1, BOOT FROM DEVICE AT 170-173Q
000.014 140X H88S.0 EQU 00001100B = 00, NO DEVICE INSTALLED AT 170-173Q
141X * = 01, DEVICE AT 170-173Q = Z47
000.003 142X H88S.4 EQU 00000011B = 00, DEVICE AT 174-177Q = H17
143X * = 01, DEVICE AT 174-177Q = Z47

..... 145X ** CASSETTE PORTS
146X
000.371 147X IP.TPC EQU 371Q TAPE CONTROL IN
000.371 148X OF.TPC EQU 371Q TAPE CONTROL OUT
000.370 149X IP.TPI EQU 370Q TAPE DATA IN
000.370 150X OF.TPO EQU 370Q TAPE DATA OUT

..... 152X ** ASCII CHARACTERS.
153X
000.026 154X A,SYN EQU 026Q SYNC CHARACTER
000.002 155X A,STX EQU 002Q STX CHARACTER
000.007 156X A,BEL EQU 007Q BELL CHARACTER
000.010 157X A,BKS EQU 010Q BACKSPACE CHARACTER
000.012 158X A,LF EQU 012Q LINE FEED CHARACTER
000.015 159X A,CR EQU 015Q CARRIAGE RETURN CHARACTER
000.033 160X A,ESC EQU 033Q ESCAPE CHARACTER
000.177 161X A,DEL EQU 177Q DELETE OR RUBOUT CHARACTER

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GE.....5

EQUATES FOR MTR88

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15:27:18 28-MAY-80

163X ** FRONT PANEL HARDWARE CONTROL BITS.

164X			
000,020	165X CB.SSI EQU	00010000B	SINGLE STEP INTERRUPT
000,040	166X CB.MTL EQU	00100000B	MONITOR LIGHT
000,100	167X CB.CLI EQU	01000000B	CLOCK INTERRUPT ENABLE
000,200	168X CB.SPK EQU	10000000B	SPEAKER ENABLE

170X ** DISPLAY MODE FLAGS (IN *DSPMODX)

171X			
000,000	172X DM.MR EQU	0	MEMORY READ
000,001	173X DM.MW EQU	1	MEMORY WRITE
000,002	174X DM.RR EQU	2	REGISTER READ
000,003	175X DM.RW EQU	3	REGISTER.WRITE

177X ** MACHINE INSTRUCTIONS.

178X			
000,164	179X MI.HLT EQU	01110110B	HALT
000,311	180X MI.RET EQU	11001001B	RETURN
000,333	181X MI.IN EQU	11011011B	INPUT
000,323	182X MI.OUT EQU	11010011B	OUTPUT
000,072	183X MI.LDA EQU	00111010B	LDA
000,346	184X MI.ANI EQU	11100110B	ANI
000,021	185X MI.LXID EQU	00010001B	LXI D
000,303	186X MI.JMP EQU	11000011B	JMP
000,335	187X MI.LDXA EQU	11011101B	LD IX, (BYTE A)
000,041	188X MI.LDXB EQU	00100001B	LD IX, (BYTE B)
000,375	189X MI.LDYA EQU	11111101B	LD IY, (BYTE A)
000,041	190X MI.LDYB EQU	00100001B	LD IY, (BYTE B)
000,010	191X MI.EXAF EQU	00001000B	EX AF,AF
000,335	192X MI.JIXA EQU	11011101B	JP (IX) (BYTE A)
000,351	193X MI.JIXB EQU	11101001B	JP (IX) (BYTE B)
000,375	194X MI.JIYA EQU	11111101B	JP (IY) (BYTE A)
000,351	195X MI.JIYB EQU	11101001B	JP (IY) (BYTE B)

197X ** USER OPTION BITS.

198X *			
199X *	THESE BITS ARE SET IN CELL .MFLAG.		
200X			
000,200	201X UO.HLT EQU	10000000B	DISABLE HALT PROCESSING
000,100	202X UO.NFR EQU	CB.CLI	NO REFRESH OF FRONT PANEL
000,002	203X UO.DDU EQU	00000010B	DISABLE DISPLAY UPDATE
000,001	204X UO.CLK EQU	00000001B	ALLOW PRIVATE INTERRUPT PROCESSING
000,000	205 XTEXT Z47DEF		DEFINE Z47 EQUATES

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GE 6
EQUATES FOR Z47

15:27:19 28-MAY-80

208X *
209X ** DISK INTERFACE CONSTANTS
210X *
000.170 211X DSTA EQU 170 INTERFACE STATUS PORT
000.171 212X DDAT EQU DSTAT1 INTERFACE DATA PORT
213X *
000.001 214X S.ERR EQU 00000001B ERROR BIT
000.040 215X S.DON EQU 00100000B DONE
000.200 216X S.DTR EQU 10000000B DATA TRANSFER REQUEST
217X *
000.002 218X W.RES EQU 00000010B RESET COMMAND

220X ** CONTROLLER STATUS REGISTER
221X *
000.200 222X CS.UNR EQU 10000000B UNIT NOT READY
000.100 223X CS.WPD EQU 01000000B WRITE PROTECTED DRIVE

225X ** AUXILIARY STATUS REGISTER
226X *
000.100 227X AS.ODD EQU 01000000B TRACK 0 DOUBLE DENSITY
000.040 228X AS.1DD EQU 00100000B TRACK 1 - .76 DOUBLE DENSITY
000.020 229X AS.S1A EQU 00010000B SIDE 1 AVAILABLE
000.003 230X AS.SLW EQU 00000001B SECTOR LENGTH MASK

232X ** DISK COMMANDS
233X *
000.000 234X DC.BOOT EQU 0 BOOT
000.001 235X DC.RST EQU 1 READ CONTROLLER STATUS
000.002 236X DC.RAS EQU 2 READ AUX. STATUS
000.003 237X DC.LSC EQU 3 LOAD SECTOR COUNT
000.004 238X DC.RAD EQU 4 READ ADDR. OF LAST SECTOR ACCESSED
000.005 239X DC.REA EQU 5 READ SECTORS
000.006 240X DC.WRI EQU 6 WRITE SECTORS
000.007 241X DC.REAR EQU 7 READ SECTORS BUFFERED
000.010 242X DC.WRIB EQU 8 WRITE SECTORS BUFFERED
000.011 243X DC.WRD EQU 9 WRITE SECTORS & DELETE
000.012 244X DC.WRID EQU 10 WRITE SECTORS BUFFERED & DELETE
000.013 245X DC.CPY EQU 11 COPY
000.014 246X DC.FRM0 EQU 12 FORMAT IBM SD
000.015 247X DC.FRM1 EQU 13 FORMAT SD
000.016 248X DC.FRM2 EQU 14 FORMAT IBM DD
000.017 249X DC.FRM3 EQU 15 FORMAT DD

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GE.....7
EQUATES FOR Z47

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251X ** USEFUL FLAGS
252X *
000,000.....253X UNT.0 EQU 00000000B.....UNIT 0
000,040.....254X UNT.1 EQU 00100000B.....UNIT 1
000,100.....255X UNT.2 EQU 01000000B.....UNIT 2
000,140.....256X UNT.3 EQU 01100000B.....UNIT 3
257X *
001,000.....258X C.256 EQU 256 SECTOR SIZE = 256 BYTES
000,200.....259X C.128 EQU 128 SECTOR SIZE
000,000.....260 XTEXT H17DEF EQUATES FOR H17 BOOT ROM

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GE.....8

H17 CONTROL INFORMATION

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263X.**....H17 CONTROL INFORMATION.

264X

....000.172.....265X.DF.AC...EQU....07FH.....DISK CONTROL PORT.
266X
....000.001.....267X.DF.HD...EQU....00000001B.....HOLE DETECT.
000.002.....268X.DF.TO...EQU....00000010B.....TRACK 0 DETECT.
000.004.....269X.DF.WP...EQU....00000100B.....WRITE PROTECT.
000.010.....270X.DF.SD...EQU....00001000B.....SYNC DETECT.
271X
....000.001.....272X.DF.WG...EQU....00000001B.....WRITE GATE ENABLE.
000.002.....273X.DF.DS0...EQU....000000010B.....DRIVE SELECT 0.
000.004.....274X.DF.DS1...EQU....00000100B.....DRIVE SELECT 1.
000.010.....275X.DF.DS2...EQU....00001000B.....DRIVE SELECT 2.
000.020.....276X.DF.MO...EQU....00010000B.....MOTOR ON (BOTH DRIVES).
000.040.....277X.DF.DI...EQU....00100000B.....DIRECTION.(0=OUT).
000.100.....278X.DF.ST...EQU....01000000B.....STEP COMMAND (ACTIVE HIGH).
000.200.....279X.DF.WR...EQU....10000000B.....WRITE ENABLE RAM.
280X
....281X
....282X
283X.**....DISK UART PORTS AND CONTROL FLAGS.

284X

....000.174.....285X.UF.DP...EQU....07CH.....DATA PORT.
000.175.....286X.UF.FC...EQU....07DH.....FILL CHARACTER.
....000.175.....287X.UF.ST...EQU....07DH.....STATUS FLAGS.
000.176.....288X.UF.SC...EQU....07EH.....SYN CHARACTER (OUTPUT).
000.176.....289X.UF.SR...EQU....07EH.....SYNC RESET (INPUT).
290X
....000.001.....291X.UF.RDA...EQU....00000001B.....RECEIVE DATA AVAILABLE.
000.002.....292X.UF.RDR...EQU....00000010B.....RECEIVER OVERRUN.
000.004.....293X.UF.RFE...EQU....00000100B.....RECEIVER PARITY ERROR.
000.100.....294X.UF.FCT...EQU....01000000B.....FILL CHAR TRANSMITTED.
000.200.....295X.UF.TBM...EQU....10000000B.....TRANSMITTER BUFFER EMPTY.
296X
....297X
....298X
299X.**....CHARACTER DEFINITIONS.

300X

....000.375.....301X.C.PSYN...EQU....0F1H.....PREFIX SYNC CHARACTER.
000.000.....302.....XTTEXT.....HOSEQU.....H10S EQUATES

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SE.....9
HDOS SYSTEM EQUATES

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24

Monitor

305X.** HDOS SYSTEM EQUIVALENCES.

306X *

307X

024.000 308X S.GRT EQU 24000A SYSTEM AREA FOR GRT0
025.000 309X S.GRT1 EQU 25000A SYSTEM AREA FOR GRT 1
026.000 310X SECSCR EQU 26000A SYSTEM 512 BYTE SCRATCH AREA
030.000 311X ROMBOOT EQU 30000A ROM BOOT ENTRY

312X

040.100 313X ORG 40100A FREE SPACE FROM PAM-8

314X

040.100 315X DS 8 JUMP TO SYSTEM EXIT

040.110 316X D.CON DS 16 DISK CONSTANTS

040.130 317X SYDD EQU * SYSTEM DISK ENTRY POINT

040.130 318X D.VEC DS 24*3 SYSTEM ROM ENTRY VECTORS

040.240 319X D.RAM DS 31 SYSTEM ROM WORK AREA

040.277 320X S.VAL DS 36 SYSTEM VALUES

040.343 321X S.INT DS 115 SYSTEM INTERNAL WORK AREAS

041.126 322X DS 16

041.146 323X S.SOVR DS 2 STACK OVERFLOW WARNING

041.150 324X DS 42200A-* SYSTEM STACK

001.032 325X STACKL EQU *-S.SOVR STACK SIZE

326X

042.200 327X STACK EQU * LWA+1 SYSTEM STACK

042.200 328X USERFWA EQU * USER FWA

042.200 329 XTEXT MISC MISCELLANEOUS EQUATES FOR H17 ROOT ROM

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RE 10

MISCELLANEOUS EQUATES FROM H17 ROM CODE

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..... 332X ** MISCELLANEOUS EQUATES FROM H17 BOOT ROM.
..... 333X * REFER TO H17 BOOT ROM IF MORE INFORMATION DESIRED
..... 334X
036.235 335X WHD EQU 36235A WAIT FOR HOLE ROUTINE ENTRY POINT
036.271 336X WNH EQU 36271A WAIT FOR NO HOLE ROUTINE ENTRY POINT
..... 337X
000.130 338X BOOTAL EQU 130A NUMBER OF RAM TO CLEAR
037.132 339X BOOTA EQU 37132A RAM CLEAR START LOCATION
030.252 340X \$MOVE EQU 30252A MOVE DATA ROUTINE
000.037 341X D.RAML EQU 37Q
031.212 342X \$ZERO EQU 31212A ZERO RAM ROUTINE
041.061 343X AIO.UND EQU 41061A DISK UNIT NUMBER STORAGE
040.037 344X .UIVEC EQU 40037A USER INTERRUPT VECTOR
034.031 345X CLOCK17 EQU 34031A Z17 TIMER INTERRUPT HANDLER LOCATION
033.366 346X R.ABORT EQU 33366A RESET Z17 ROUTINE LOCATION
034.077 347X R.READ EQU 34077A READ Z17 ROUTINE LOCATION
040.206 348X D.SIP EQU 40206A SET DEVICE PARAMETER RAM LOCATION
036.073 349X SDP3 EQU 36073A SET DEVICE PARAMETER ENTRY
034.027 350X EIXIT EQU 34027A EI/RET LOCATION
000.012 351X ERPTCNT EQU 12Q ERROR COUNT
040.264 352X D.DECNT EQU 40264A
042.200 353 XTEXT U8251 DEFINE 8251 USART BITS

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.SE.....11
.B251 USART BIT DEFINITIONS.

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356X ** 8251 USART BIT DEFINITIONS.

357X *

358X

359X ** PORT ADDRESSES

360X

000.000 361X UDR EQU 0 DATA REGISTER IS EVEN
000.001 362XUSR EQU 1 STATUS REGISTER IS NEXT

363X

000.372 364X SC_USART EQU 3720 CONSOLE USART ADDRESS (IFF 8251)

365X

366X

367X ** MODE INSTRUCTION CONTROL BITS.

368X

000.100 369X UMI.1B EQU 01000000B 1 STOP BIT
000.200 370X UMI.HB EQU 10000000B 1.1/2 STOP BITS
000.300 371X UMI.2B EQU 11000000B 2 STOP BITS
000.040 372X UMI.FE EQU 00100000B EVEN PARITY
000.020 373X UMI.PA EQU 00010000B USE PARITY
000.000 374X UMI.L5 EQU 00000000B 5 BIT CHARACTERS
000.004 375X UMI.L6 EQU 00000100B 6 BIT CHARACTERS
000.010 376X UMI.L7 EQU 00001000B 7 BIT CHARACTERS
000.014 377X UMI.L8 EQU 00001100B 8 BIT CHARACTERS
000.001 378X UMI.1X EQU 00000001B CLOCK X 1
000.002 379X UMI.16X EQU 00000010B CLOCK X 16
000.003 380X UMI.64X EQU 00000011B CLOCK X 64

381X

382X ** COMMAND INSTRUCTION BITS.

383X

000.100 384X UCI.IR EQU 01000000B INTERNAL RESET
000.040 385X UCI.R0 EQU 00100000B READER-ON CONTROL FLAG
000.020 386X UCI.ER EQU 00010000B ERROR RESET
000.004 387X UCI.RE EQU 00000100B RECEIVE ENABLE
000.002 388X UCI.IE EQU 00000010B ENABLE INTERRUPTS FLAG
000.001 389X UCI.TE EQU 00000001B TRANSMIT ENABLE

390X

391X ** STATUS READ COMMAND BITS.

392X

000.040 393X USR.FE EQU 00100000B FRAMING ERROR
000.020 394X USR.OE EQU 00010000B OVERRUN ERROR
000.010 395X USR.PE EQU 00000100B PARITY ERROR
000.004 396X USR.TXE EQU 00000100B TRANSMITTER EMPTY
000.002 397X USR.RXR EQU 00000010B RECEIVER READY
000.001 398X USR.TXR EQU 00000001B TRANSMITTER READY
042.200 399 XTEXT U8250 DEFINE 8250 ACE BITS

GE 12
8250 UART CONTROL BITS

15:27:24 28-MAY-80

	402X **	8250 UART CONTROL AND BIT DEFINITIONS.	
	403X		
000.350	404X SC.ACE EQU	3500	SYSTEM CONSOLE PORT IF 8250 ACE
000.156	405X AC.DLY EQU	110	220 MIL. SEC. DELAY FOR 8250
	406X		
000.000	407X UR.RBR EQU	0	RECEIVER BUFFER REGISTER (READ ONLY)
	408X		
000.000	409X UR.THR EQU	0	TRANSMITTER HOLDING REGISTER (WRITE ONLY)
	410X		
000.000	411X UR.DLL EQU	0	DIVISOR LATCH (LEAST SIGNIFICANT)
	412X		
000.001	413X UR.DLM EQU	1	DIVISOR LATCH (MOST SIGNIFICANT)
	414X		
000.001	415X UR.IER EQU	1	INTERRUPT ENABLE REGISTER
000.001	416X UC.EIA EQU	00000001B	ENABLE RECEIVED DATA AVAILABLE INTERRUPT
000.002	417X UC.TRE EQU	00000010B	ENABLE TRANSMIT HOLD REGISTER EMPTY INTERRUPT
000.004	418X UC.RSI EQU	00000100B	ENABLE RECEIVE STATUS INTERRUPT
000.010	419X UC.MSI EQU	00001000B	ENABLE MODEM STATUS INTERRUPT
	420X		
000.002	421X UR.IIR EQU	2	INTERRUPT IDENTIFICATION REGISTER
000.001	422X UC.IIP EQU	00000001B	INVERTED INTERRUPT PENDING (0 MEANS PENDING)
000.006	423X UC.IID EQU	00000110B	INTERRUPT ID
	424X		
000.003	425X UR.LCR EQU	3	LINE CONTROL REGISTER
000.000	426X UC.5BW EQU	00000000B	5 BIT WORDS
000.001	427X UC.6BW EQU	00000001B	6 BIT WORDS
000.002	428X UC.7BW EQU	00000010B	7 BIT WORDS
000.003	429X UC.8BW EQU	00000011B	8 BIT WORDS
000.004	430X UC.2SB EQU	00000100B	TWO STOP BITS SELECTED
000.010	431X UC.PEN EQU	00001000B	PARITY COMPUTATION ENABLED
000.020	432X UC.EPS EQU	00010000B	EVEN PARITY SELECT
000.040	433X UC.SKF EQU	00100000B	STICK PARITY
000.100	434X UC.SB EQU	01000000B	SET BREAK
000.200	435X UC.DLA EQU	10000000B	DIVISOR LATCH ACCESS
	436X		
000.004	437X UR.MCR EQU	4	MODEM CONTROL REGISTER
000.001	438X UC.DTR EQU	00000001B	DATA TERMINAL READY
000.002	439X UC.RTS EQU	00000010B	REQUEST TO SEND
000.004	440X UC.OU1 EQU	00000100B	OUT 1
000.010	441X UC.OU2 EQU	00001000B	OUT 2
000.020	442X UC.LOO EQU	00010000B	LOOP
	443X		
000.005	444X UR.LSR EQU	5	LINE STATUS REGISTER
000.001	445X UC.DR EQU	00000001B	DATA READY
000.002	446X UC.OR EQU	00000010B	OVERRUN
000.004	447X UC.PE EQU	00000100B	PARITY ERROR
000.010	448X UC.FE EQU	00001000B	FRAMING ERROR
000.020	449X UC.BI EQU	00010000B	BREAK INTERRUPT
000.040	450X UC.THE EQU	00100000B	TRANSMITTER HOLDING REGISTER EMPTY
000.100	451X UC.TSE EQU	01000000B	TRANSMITTER SHIFT REGISTER EMPTY
	452X		
000.006	453X UR.MSR EQU	6	MODEM STATUS REGISTER
000.001	454X UC.DCS EQU	00000001B	DELTA CLEAR TO SEND
000.002	455X UC.IDR EQU	00000010B	DELTA DATA SET READY
000.004	456X UC.TER EQU	00000100B	TRAILING EDGE OF RING
000.010	457X UC.DRL EQU	00001000B	DELTA RECEIVE LINE SIGNAL DETECT

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GE 13
8250 UART CONTROL BITS

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000.020	458X UC.CTS EQU	00010000B	CLEAR TO SEND
000.040	459X UC.DSR EQU	00100000B	DATA SET READY
000.100	460X UC.RI EQU	01000000B	RING INDICATOR
000.200	461X UC.RLS EQU	10000000B	RECEIVED LINE SIGNAL DETECT

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GE 14

HARDWARE INTERRUPT VECTORS

15:27:25 28-MAY-80

464 *** INTERRUPT VECTORS.

465 *

466

468 ** LEVEL 0 - RESET

469 *

470 * THIS /INTERRUPT/ MAY NOT BE PROCESSED BY A USER PROGRAM.

471

000,001 472 IF ,RAM.

484 ELSE

000,000 485 ORG 00A

486 ENDIF

487

000,000 303 000 004 488 INIT0 JMP INIT0X DO H88 EXTENSION OF INITIALIZATION

000,003 041,012,040 489 INIT0,0 LXI H,PRSRAM+PRSL-1. (HL) = RAM DESTINATION FOR CODE

000,006 303 073 000 490 JMP INIT INITIALIZE

491

000,001 492 IF ,RAM.

493 ELSE

377,073 494 ERRPL INIT-1000A BYTE IN WORD 10A MUST BE 0

495 ENDIF

496

498 ** LEVEL 1 - CLOCK

499

000,001 500 IF ,RAM.

502 ELSE

000,010 503 INT1 EQU 10Q INTERRUPT ENTRY POINT

504

000,000 505 ERRNZ *-110 INTO TAKES UP ONE BYTE

506 ENDIF

507

000,011,315,132,000 508 CALL SAVALL SAVE USER REGISTERS

000,014 026 000 509 MVI D,0

000,016,303,201,000 510 JMP CLOCK PROCESS CLOCK INTERRUPT

000,001 511 IF ,RAM.

512 ELSE

377,201 513 ERRPL CLOCK-1000A EXTRA BYTE MUST BE 0

514 ENDIF

516 ** LEVEL 2 - SINGLE STEP

517 *

518 * IF THIS INTERRUPT IS RECEIVED WHEN NOT IN MONITOR MODE,

519 * THEN IT IS ASSUMED TO BE GENERATED BY A USER PROGRAM

520 * (SINGLE STEPPING OR BREAKPOINTING). IN SUCH CASE, THE

521 * USER PROGRAM IS ENTERED THROUGH (UIVEC+3)

522

000,001 523 IF ,RAM.

525 ELSE

000,020 526 INT2 EQU 20A LEVEL 2 ENTRY

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GE...15
HARDWARE INTERRUPT VECTORS

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```

      527
000.000      528     ERRNZ *-21A      INT1 TAKES EXTRA BYTE
      529     ENDIF
      530
... 000.021..315.132.000 531     CALL    $AVALL.....SAVE REGISTERS...
000.024 032      532     LDAX    D          (A) = (CTLFLG)
040.011      533     SET     CTLFLG
000.025 303 244 001 534     JMP    SPTRTN   STEP RETURN

      536 *** I/O INTERRUPT VECTORS.
      537 *
      538 * INTERRUPTS 3 THROUGH 7 ARE AVAILABLE FOR GENERAL I/O USE.
      539 *
      540 * THESE INTERRUPTS ARE NOT SUPPORTED BY MTR88, AND SHOULD
      541 * NEVER OCCUR UNLESS THE USER HAS SUPPLIED HANDLER ROUTINES.
      542 * (THROUGH UIVEC)
000.001      544     IF     .RAM.
000.030      545     ELSE
      546     ORG    30A
      547     ENDIF
      548
... 000.030..303.045.040 549     INT3..JMP...UIVEC+6.....JUMP TO USER ROUTINE
      550
... 000.033..064.064.064 551     DB.....'44440'.....HEATH PART NUMBER 444-40.

      553
000.001      554     IF     .RAM.
      555     ELSE
000.040      556     ORG    40A
      557     ENDIF
      558
... 000.040..303.050.040 559     INT4..JMP...UIVEC+9.....JUMP TO USER ROUTINE
      560
... 000.043..044.122.116 561     DB.....44Q,122Q,114Q,102Q,44Q..SUPPORT CODE

      563
000.001      564     IF     .RAM.
      565     ELSE
000.050      566     ORG    50A
      567     ENDIF
      568
... 000.050..303.053.040 569     INT5..JMP...UIVEC+12.....JUMP TO USER ROUTINE
      570
      571     ** DLY - DELAY TIME INTERVAL.
      572 *
      573 *
      574 * ENTRY (A) = MILLISECOND DELAY COUNT/2
      575 * EXIT  NONE
      576 * USES  A,F

```

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GE 16

HARDWARE INTERRUPT VECTORS

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.....
000.001 577
000.000 578 IF .RAM.
579 ELSE
580 ERRNZ *-53A
581 ENDIF
582
000.053 345 583 DLY PUSH PSW SAVE COUNT
000.054 257 584 XRA A DONT SOUND HORN
000.055 303 143.002 585 JMP HRNO PROCESS AS HORN
.....

.....
000.001 587
000.060 588 IF .RAM.
589 ELSE
000.060 590 ORG 60A
591 ENDIF
592
000.060 303.056.040 593 INT6 JMP UIVECT15 JUMP TO USER ROUTINE
594
595
000.063 076 320 596 60 MVI A,CB.SSI+CB.CLI+CB.SPK OFF MONITOR MODE LIGHT
000.065 303 235.001 597 JMP SST1 RETURN TO USER PROGRAM
.....

.....
000.001 599
000.070 600 IF .RAM.
601 ELSE
000.070 602 ORG 70A
603 ENDIF
604
000.070 303.061.040 605 INT7 JMP UIVECT18 JUMP TO USER ROUTINE
.....

GE... 17

15:27:27 28-MAY-80

MASTER CLEAR PROCESSING

```

608 ** INIT - INITIALIZE SYSTEM
609 *
610 * INIT IS CALLED WHENEVER A HARDWARE MASTER-CLEAR IS INITIATED.
611 *
612 * SETUP MTR89 CONTROL CELLS IN RAM,
613 * DECODE HOW MUCH MEMORY EXISTS, SETUP STACKPOINTER, AND
614 * ENTER THE MONITOR LOOP.
615 *
616 * ENTRY FROM MASTER CLEAR
617 * EXIT INTO MTR89 MAIN LOOP
618
000.001 619 IF .RAM.
620 ELSE
000.000 621 ERRNZ *-73Q
622 ENDIF.
623
000.073 032 624 INIT LDAX D COPY *PRSRROM* INTO RAM
000.074 167 625 MOV M,A MOVE BYTE
000.075 053 626 DCX H DECREMENT DESTINATION
000.076 034 627 INR E INCREMENT SOURCE
000.077 302 073.000 628 JNZ INIT IF NOT DONE
629
004.000 630 SINCR EQU 4000A SEARCH INCREMENT
631
000.102 026 004 632 MVI D,SINCR/256 (DE) = SEARCH INCREMENT
000.104 041 000 034 633 LXI H,START-SINCR (HL) = FIRST RAM - SEARCH INCREMENT
634
635 * DETERMINE MEMORY LIMIT.
636
000.107 167 637 INIT1 MOV M,A RESTORE VALUE READ
000.110 031 638 DAD D INCREMENT TRIAL ADDRESS
000.111 176 639 MOV A,M (A) = CURRENT MEMORY VALUE
000.112 065 640 DCR M TRY TO CHANGE IT
000.113 276 641 CMP M
000.114 302 107.000 642 JNE INIT1 IF MEMORY CHANGED
643
000.117 053 644 INIT2 DCX H
645
000.001 646 IF .RAM.
647 ELSE
000.120 371 649 SPHL SET STACKPOINTER = MEMORY LIMIT -1
650
651 ENDIF.
652
000.121 345 653 PUSH H SET *PC* VALUE ON STACK
000.122 041 322.000 654 LXI H,ERROR
000.125 345 655 PUSH H SET RETURN ADDRESS
656
657 * CONFIGURE LOAD/DUMP UART
658
000.126 076 116 659 MVI A,UMI.1B+UMI.L8+UMI.16X
000.130 323.371 660 OUT OP,TPC SET 8 BIT, NO PARITY, 1 STOP, X16

```

GE... 18.
INTERRUPT TIME SUBROUTINES

15:27:28 28-MAY-80

```

663 ** SAVALL - SAVE ALL REGISTERS ON STACK.
664 *
665 * SAVALL IS CALLED WHEN AN INTERRUPT IS ACCEPTED, IN ORDER TO
666 * SAVE THE CONTENTS OF THE REGISTERS ON THE STACK.
667 *
668 * ENTRY CALLED DIRECTLY FROM INTERRUPT ROUTINE.
669 * EXIT ALL REGISTERS PUSHED ON STACK,
670 * IF NOT YET IN MONITOR MODE, REGPTR = ADDRESS OF REGISTERS
671 * ON STACK.
672 * (DE) = ADDRESS OF CTLFLG
673
000.001 674 IF .RAM.
675 ELSE
000.000 676 ERRNZ *-132A
677 ENDIF
678
000.132 343 679 SAVALL XTHL SET H,L ON STACK TOP
000.133 325 680 PUSH D
000.134 305 681 PUSH B
000.135 365 682 PUSH PSW
000.136 353 683 XCHG (D,E) = RETURN ADDRESS
000.137 041 012 000 684 LXI H,10
000.142 071 685 DAD SP (H,L) = ADDRESS OF USERS SP
686
687 ** REPLACE THESE INSTRUCTIONS WITH A JUMP AROUND THE NMI VECTOR JUMP.
688 *
689 * PUSH H SET ON STACK AS 'REGISTER'
690 * PUSH D SET RETURN ADDRESS
691 * LXI D,CTLFLG
692 * LDAX D (A) = CTLFLG
693
000.143 303 105 004 694 JMP SAVALLX GO TO SAVALL EXTENSION
695
000.001 696 IF .RAM.
697 ELSE
698 ** ENTRY POINT FOR THE Z80 NMI
699 *
700
701
000.000 702 ERRNZ *-66H Z80 NMI ADDRESS
703 ENDIF
704
000.146 303 116 004 705 NMIENT JMP NMI
706
000.001 707 IF .RAM.
708 ELSE
000.000 709 ERRNZ SAVALLR-151A DO NOT CHANGE ORGANIZATION
710 ENDIF
711
000.151 712 SAVALLR EQU * SAVALL EXTENSION RETURN ADDRESS
713
000.151 057 714 CMA
000.152 344 060 715 ANI CB,MTL+CB,SSI SAVE REGISTER ADDR IF USER OR SINGLE-STEP
000.154 310 716 RZ RETURN IF WAS INTERRUPT OF MONITOR LOOP
000.155 041 002 000 717 LXI H,2
000.160 071 718 DAD SP (H,L) = ADDRESS OF 'STACKPTR' ON STACK

```

GE 19
 INTERRUPT TIME SUBROUTINES

15:27:28 28-MAY-80

```
000.161 042 035 040 719 SHLDI REGPTR
  000.164 311      720 RET
```

```
722 ** CUI - CHECK FOR USER INTERRUPT PROCESSING.
723 *
724 * CUI IS CALLED TO SEE IF THE USER HAS SPECIFIED PROCESSING
725 * FOR THE CLOCK INTERRUPT.
726
000.001 727 IF .RAM.
728 ELSE
000.000 729 ERRNZ *-165A
730 ENDIF
731
040.010 732 SET MFLAG REFERENCE TO MFLAG.
000.165 012 733 CUI1 LDAX B (A) = MFLAG
000.000 734 ERRNZ U0.CLK-1 CODE ASSUMED = 01
000.166 017 735 RRC
000.167 334 037 040 736 CC UIVEC IF SPECIFIED, TRANSFER TO USER.
737
738 * RETURN TO PROGRAM FROM INTERRUPT.
739
000.001 740 IF .RAM.
741 ELSE
000.000 742 ERRNZ *-172A
743 ENDIF
744
000.172 361 745 INTXIT POP PSW REMOVE FAKE 'STACK REGISTER'
000.173 361 746 POF PSW
000.174 301 747 POF B
000.175 321 748 POF D
000.176 341 749 POF H
000.177 373 750 EI
000.200 311      751 RET
```

GE...20
PROCESS CLOCK INTERRUPTS

15:27:29 28-MAY-80

```

754 *** CLOCK - PROCESS CLOCK INTERRUPT
755 *
756 * CLOCK IS ENTERED WHENEVER A MILLISECOND CLOCK INTERRUPT IS
757 * PROCESSED.
758 *
759 * TICCNT IS INCREMENTED EVERY INTERRUPT.

000.001    761     IF      .RAM.
000.000    762     ELSE
000.000    763     ERRNZ  *-201A
000.000    764     ENDIF
000.000    765
000.201 052 033 040 766 CLOCK LHLD   TICCNT
000.204 043          767 INX     H
000.205 042 033 040 768 SHLD   TICCNT INCREMENT TICCOUNT
000.210 072 011 040 770 LDA    CTLFLG CLEAR CLOCK INTERRUPT FLIP-FLOP
000.213 323 360          771 OUT    OP+CTL
000.215 001 011 040 772
000.215 001 011 040 773 * EXIT CLOCK INTERRUPT.
000.215 001 011 040 774 LXI    B,CTLFLG
000.220 012          775 LDAX   B (A) = CTLFLG
000.221 346 040          776 LDAX   B (A) = CTLFLG
000.221 346 040          777 ANI    CB.MTL
000.223 302 172 000 778 JNZ    INTXIT IF IN MONITOR MODE
000.226 013          779 DCX    B
000.000          780 ERRNZ  CTLFLG-.MFLAG-1
000.227 012          781 LDAX   B (A) = .MFLAG
000.000          782 ERRNZ  U0.HLT-2000 ASSUME HIGH-ORDER
000.230 027          783 RAL    CLK4 SKIP IT
000.231 332 270 000 784 JC    CLK4
000.231 332 270 000 785
000.234 076 012          786 * NOT IN MONITOR MODE, CHECK FOR HALT
000.234 076 012          787
000.236 315 052 003 788 MVI    A,10 (A) = INDEX OF *P* REG
000.236 315 052 003 789 CALL   LRA LOCATE REGISTER ADDRESS
000.241 136          790 MOV    E,M
000.242 043          791 INX    H
000.243 126          792 MOV    D,M (D,E) = PC CONTENTS
000.244 033          793 DCX    D
000.245 032          794 LDAX   D
000.246 376 166          795 CPI    MI.HLT CHECK FOR HALT
000.250 302 165 000 796 JNZ    CUI1
000.253 076 007          797 MVI    A,A,BEL DING BELL
000.255 315 302 003 798 CALL   WCC
000.260 076 110          799 MVI    A,'H' 'H' FOR HALT
000.262 315 302 003 800 CALL   WCC
000.265 303 322 000 801 JMP    ERROR
000.265 303 322 000 802
000.265 303 322 000 803 *** JE    ERROR IF HALT, BE IN MONITOR MODE
000.265 303 322 000 804
000.265 303 322 000 805 * NONE OF THE ABOVE, SO ALLOW USER PROCESSING OF CLOCK INTERRUPT
000.265 303 322 000 806
000.270 303 165 000 807 CLK4 EQU   *
000.270 303 165 000 808 JMP    CUI1 ALLOW USER PROCESSING OF CLOCK

```

MTR89 - H89 MONITOR \$09:01:00:

Zenith Data Systems UNIX H8/H89 Cross Assembler PA

GE 21
MEMORY TEST

15:27:29 28-MAY-80

```
811 ** THIS IS ONLY A PORTION OF THE DYNAMIC RAM TEST!!
812 *
813 * WAIT BEFORE MAKING ANOTHER LOOP
814
000.273 041 000 000 815 DYMEM6 LXI H,0
000.276 053 816 DYMEM7 DCX H
000.277 174 817 MOV A,H
000.300 265 818 ORA L
000.301 302 276 000 819 JNZ DYMEM7 IF (B,C) NOT ZERO
820
000.304 303 207 007 821 JMP DYMEM4 TRY AGAIN BY INCREMENTING ONCE MORE
822
823 ** HAVE A FAILURE PRIOR TO REACHING END OF MEMORY!
824 *
000.307 353 825 DYMEM9 XCHG
000.310 041 047 001 826 LXI H,MSG.ERR DISPLAY ERROR MESSAGE
827
828 * LD IX,DY9.3 RETURN ADDRESS
000.313 335 041 829 DB MI,LOXA,MI,LDXB
000.315 315 003 830 DW DY9.3
000.317 303 306 007 831 JMP DYMSG
```

MTRB9 - H89 MONITOR \$09.01.00.

Zenith Data Systems' UNIX H8/H89 Cross Assembler PA

SE 22

MTR - MAIN EXECUTIVE LOOP.

15:27:30 28-MAY-80

835 *** ERROR - COMMAND ERROR.
836 *
837 * ERROR IS CALLED AS A '(BAIL-OUT)' ROUTINE.
838 *
839 * IT RESETS THE OPERATIONAL MODE, AND RESTORES THE STACKPOINTER.
840 *
841 * ENTRY NONE
842 * EXIT TO MTR LOOP
843 * CTLFLG SET
844 * .MFLAG CLEARED
845 * USES ALL
846
000.001
847 IF .RAM.
848 ELSE
000.000
849 ERRNZ *-322A
850 ENDIF
851
000.322 041 010 040 852 ERROR EQU *
000.322 176 853 LXI H,.MFLAG
000.325 346 275 854 MOV A,M (A) = .MFLAG
000.326 167 855 ANI 3770-UD,DDU-UO,NFR RE-ENABLE DISPLAYS
000.331 043 856 MOV M,A REPLACE
000.332 066 360 857 INX H
000.332 066 360 858 MVI M,CB,SSI+CB,MTL+CB,CLI+CB,SPK RESTORE *CTLFLG*
000.000 859 ERRNZ CTLFLG-,MFLAG-1
000.334 373 860 EI
000.335 052 035 040 861 LHLD REGPTR
000.340 371 862 SFHL RESTORE STACK POINTER TO EMPTY STATE
000.341 315 136 002 863 CALL ALARM ALARM FOR 200 MS

865 ** MTR - MONITOR LOOP.
866 *
867
000.001
868 IF .RAM.
869 ELSE
000.000
870 ERRNZ *-344A
871 ENDIF
872
000.344
873 MTR EQU *
000.344 373
874 EI
875
000.345 041 345 000 876 MTR1 EQU *
000.345 345 877 LXI H,MTR1
000.350 345 878 PUSH H SET 'MTR1' AS RETURN ADDRESS
000.351 303 113 002 879 JMP CKAUTO CHECK AUTO BOOT, IF NOT CONTROL BACK TO NEXT
000.354 315 100 006 880 MTR,15 CALL TYFMSG PRINT 'H'
881
000.357 315 262 003 882 MTR,2 CALL RCC READ A CONSOLE CHARACTER
000.362 346 137 883 ANI 0101111B MAKE SURE ITS UPPER CASE TO MATCH TABLE
000.364 041 025 001 884 LXI H,MTRA LOOK UP CHARACTER IN *MTRAX
000.367 006 004 885 MVI B,MTRAL (B) = LENGTH OF TABLE
000.371 276 886 MTR,3 CMP M SEE IF CHARACTER FROM CONSOLE = TABLE ENTRY
000.372 312 014 001 887 JZ MTR,4 IF EQUAL

MTR89 - H89 MONITOR 09.01.00.

Zenith Data Systems UNIX H8/H89 Cross Assembler PA

GE 23
MTR - MAIN EXECUTIVE LOOP.

15:27:31 28-MAY-80

```

888
000.375 043     889    INX   H      POINT TO NEXT TABLE ENTRY
000.376 043     890    INX   H
000.377 043     891    INX   H
001.000 005     892    ICR   B      SEE IF PAST END OF TABLE
001.001 302 371 000 893    JNZ   MTR.3  IF NOT PAST
                                894
001.004 076 007 895    MVI   A,A,BEL  ELSE, DING ERROR
001.006 315 302 003 896    CALL  WCC
001.011 303 357 000 897    JMP   MTR.2  TRY AGAIN
                                898
001.014 315 302 003 899    MTR.4  CALL  WCC  WRITE CHARACTER BACK TO CONSOLE
001.017 043     900    INX   H  GET ROUTINE ADDRESS LSB
001.020 176     901    MOV   A,M
001.021 043     902    INX   H  GET MSB
001.022 146     903    MOV   H,M
001.023 157     904    MOV   L,A  (H,L) = ROUTINE ADDRESS
001.024 351     905    PCHL
                                906
                                907
                                908
001.025          909    MTRA  EQU   *      JUMP TABLE
000.001          910    SET   */256  ALL ROUTINES MUST START IN THIS PAGE
001.025 107     911    DB    'G'  GO TO USER ROUTINE
001.026 146.001  912    DW    $088.
                                913
001.030 123     914    DB    'S'  SUBSTITUTE MEMORY MODE
001.031 370 004  915    DW    SUBM
                                916
001.033 120     917    DB    'P'  PROGRAM COUNTER ALTER MODE
001.034 103.001  918    DW    PCA
                                919
001.036 102     920    DB    'R'  BOOT H-17 OR Z-47 DRIVE
001.037 256 004  921    DW    BOOT
                                922
000.004          923    MTRAL EQU   *-MTRA/3  NUMBER OF TABLE ENTRYS /JWT 790507/
                                924
                                925  **... RSMMSG ... BOOT SECONDARY DEVICE MESSAGE
                                926
001.041 040 123 104 927  RSMMSG  DB   'SD',0  'SECONDARY DEVICE'
                                928
                                929  ERRMSG DB   '?',0  ERROR MESSAGE

```

MTR89/H89 MONITOR #09,01.00.
GE.....24
MTR - MAIN EXECUTIVE LOOP.

Zenith Data Systems UNIX H8/H89 Cross Assembler PA

MSG.ERR 15:27:31 28-MAY-80

Q01.047.....931.....ORG.....1047A.
932 ** MSG.ERR - ERROR MESSAGE FOR RAM TEST
933.*
934 * "ERROR @ "
935.
001.047 015 012 012 936 MSG.ERR DB A,CRA,LF,A,LF
.001.052 105.122.122 937 DB 'ERROR @ '
001.062 000 938 DB 0

MTR89 - H89 MONITOR \$09.01.00.

Zenith Data Systems UNIX H8/H89 Cross Assembler PA

GE.....25
MTR - MAIN EXECUTIVE LOOP.

15:27:31 28-MAY-80

```

941 ** SAE - STORE ABUSS AND EXIT.
942 *
943 * ENTRY... (HL) = ABUSS VALUE.
944 * EXIT TO (RET)
945 * USES NONE.
946
000,001 947 IF .,RAM,
948 ELSE
000,000 949 ERRNZ .*-1063A.
950 ENDIF
951
001.063 042 024 040 952 SAE SHLD ABUSS
001.066 311 953 RET

```

```

955 ** PIN - PORT IN.
956 *
957 * PIN INPUTS A BYTE FROM DISK.
958 *
959 * ENTRY; NONE.
960 *
961 * EXIT; (A) = INPUT BYTE FROM Z42.
962 *
963 * USE; AF.
964
001.067 965 PIN EQU *.
001.067 315 170 006 966 CALL IN.           GET STATUS
001.072 346 200 967 ANI S,DTR.          CHECK FOR DATA TERMINAL REQUEST.
001.074 050 371 968 JR Z,PIN.           IF READY, WAIT
001.076 315,156,006 969 CALL IN1.          INPUT A BYTE FROM PORT.
001.101 311 970 RET

```

MTRB9 - H89 MONITOR \$09,01700;

GE...26

MONITOR TASK SUBROUTINES.

Zenith Data Systems' UNIX H8/H89 Cross Assembler FA

15:27:32 28-MAY-80

001.103.....973.....ORG.....1103A
974 ** PCA - PROGRAM COUNTER ALTER
975 *
976 * PCA INPUTS AND/OR DISPLAYS THE CURRENT USER PROGRAM VALUE AND ALLOWS
977 * A NEW VALUE TO BE ENTERED OR RETAINS THE CURRENT VALUE IF
978 * A CR IS TYPED
979 *
980 * ENTRY NONE
981 * EXIT NONE
982 * USES A,D,E,H,L,F
983
984
001.103 041 214 006 985 PCA LXI H,MSG,PC COMPLETE PC MESSAGE
001.106 315 100 006 986 CALL TYPMSG
001.111 076 012 987 MVI A,10 GET LOCATION OF USER PC
001.113 315 052 003 988 CALL LRA.
001.116 136 989 MOV E,M (D,E) = USER PC VALUE
001.117 043 990 INX H
001.120 126 991 MOV D,M
001.121 353 992 XCHG (H,L) = USER PC VALUE
993
001.122 315 150 005 994 CALL IROC INPUT NEXT CHARACTER
001.125 332 137 001 995 JC PCAA IF FIRST CHARACTER WAS OCTAL, INPUT NEW PC
996
001.130 315 313 005 997 CALL TOA ELSE, OUTPUT CURRENT VALUE
001.133 315 150 005 998 CALL IROC SEE IF USER WANTS TO CHANGE IT NOW
001.136 320 999 RNC IF NO CHANGE, EXIT
1000
1001 * ENTER NEW USER PC VALUE
1002
001.137 353 1003 PCAA XCHG (H,L) = ADDRESS OF USER PC VALUE
001.140 026 015 1004 MVI D,A,CR END BYTE WITH A RETURN
001.142 315 062 003 1005 CALL TOA INPUT NEW ADDRESS
001.145 311 1006 RET EXIT

1008 ** GO88 - GO TO USER ROUTINE FROM H88 MONITOR
1009 *
1010 * GO88 WAITS FOR A CARRIAGE RETURN OR A NEW ADDRESS TERMINATED WITH
1011 * A CARRIAGE RETURN. IF NO ADDRESS IS ENTERED, GO88 TRANSFERS
1012 * CONTROL TO THE ADDRESS SPECIFIED BY THE USER PC VALUE
1013
1014
001.146 041 165 006 1015 GO88 LXI H,MSG,GO COMPLETE GO MESSAGE
001.151 315 100 006 1016 CALL TYPMSG
001.154 315 150 005 1017 CALL IROC INPUT A RETURN OR AN OCTAL CHARACTER
001.157 322 177 001 1018 JNC GO88,1 IF RETURN, GO TO CURRENT USER PC
1019
001.162 365 1020 PUSH PSW ELSE SAVE OCTAL CHARACTER AND FLAGS
001.163 076 012 1021 MVI A,10 GET ADDRESS OF USER PC
001.165 315 052 003 1022 CALL LRA.
001.170 043 1023 INX H POINT TO MSB
001.171 361 1024 POP PSW GET FIRST CHARACTER BACK
001.172 026 015 1025 MVI D,A,CR END ADDRESS WITH A RETURN

MTR89 - H89 MONITOR #69.01.00.

Zenith Data Systems UNIX H8/H89 Cross Assembler PA

GE 27
MONITOR TASK SUBROUTINES.

G088

15:27:32 28-MAY-80

```
001.174 315.062.003 1026 CALL IOA INPUT NEW GO ADDRESS
001.177 315.302.003 1027 G088.i CALL WCC ECHO RETURN
001.202 076.012 1028 MVI A,A.LF LINE FEED
001.204 315.302.003 1029 CALL WCC
001.207 303.222.001 1030 JMP GO EXECUTE USER ROUTINE
```

```
1032 ** AUTOBO - AUTO BOOT
```

```
1033 *
1034 * ENTRY: NONE
1035 *
1036 * EXIT: (SEE 'DEVICE' ROUTINE)
1037 *
1038 * USE: ALL
```

```
001.212 257 1040 AUTOBO XRA A SET TO PRIMARY FLAG
001.213 315.301.002 1041 CALL DEVICE CHECK DEVICE INFORMATION
001.216 303.336.001 1042 JMP BOOTO GOTO BOOT IT
```

```
001.222 1044 ORG 1222A
1045 ** GO - RETURN TO USER MODE
1046 *
1047 * ENTRY NONE
1048
000.001 1049 IF .RAM.
1050 ELSE
000.000 1051 ERRNZ *-1222A
1052 ENDIF
1053
001.222..303.063.000..1054..GO.. JMP GO.
```

```
1056 ** SSTEP - SINGLE STEP INSTRUCTION:
```

```
1057 *
1058 * ENTRY: NONE
1059
000.001 1060 IF .RAM.
1061 ELSE
000.000 1062 ERRNZ *-1225A
1063 ENDIF
1064
001.225 1065 SSTEP EQU * SINGLE STEP
001.225..363.. 1066 DI DISABLE INTERRUPTS UNTIL THE RIGHT TIME
001.226 072.011.040 1067 LDA CTLFLG
001.231..356.020.. 1068 XRI CRASSI CLEAR SINGLE STEP INHIBIT
001.233 323.360 1069 OUT OF.CTL PRIME SINGLE STEP INTERRUPT
001.235..062.011.040.. 1070 SST1 STA CTLFLG SET NEW FLAG VALUES
001.240 341 1071 POP H CLEAN STACK
001.241 303.172.000 1072 JMP INTXIT RETURN TO USER ROUTINE FOR STEP
```

MTR89 - H89 MONITOR \$09.01.00.

Zenith Data Systems UNIX H8/H89 Cross Assembler PA

GE 28

MONITOR TASK SUBROUTINES.

15:27:33 28-MAY-80

..... 1074 ** STPRTN - SINGLE STEP RETURN
..... 1075
000.001. 1076 IF ,RAM,
..... 1077 ELSE
000.000. 1078 ERRNZ *-1244A
..... 1079 ENDIF
..... 1080
001.244 1081 STPRTN EQU *
001.244. 346.020. 1082 ORI CR.SSI DISABLE SINGLE STEP INTERRUPTION.
001.246 323 360 1083 DUT OP.CTL TURN OFF SINGLE STEP ENABLE
040.011. 1084 SET CTLFLG
001.250 022 1085 STAX D
001.251. 346.040. 1086 ANI CR.MTL SEE IF IN MONITOR MODE
001.253 302 344 000 1087 JNZ MTR
001.256. 303.042.040. 1088 JMP L1VECT3 TRANSFER TO USER'S ROUTINE

RE... 29
NORMAL BOOT

15:27:33 28-MAY-80

```

1091 ** NBOOT - NORMAL_BOOT
1092 *
1093 * NBOOT IS ENTERED WHEN USER TYPE (NBOOT) COMMAND FROM MONITOR,
1094 * IT WILL ACCEPT THE BOOT DEVICE AS WELL AS THE UNIT NUMBER FROM
1095 * CONSOLE AND GO TO THE BOOT CODE.
1096 *
1097 * ENTRY: NONE
1098 *
1099 * EXIT: (AIO,UNI) = UNIT NUMBER TO BOOT
1100 * (PRIM) = PORT ADDRESS OF THE BOOT DEVICE
1101 * (TMFG) = DEVICE TYPE, =1 IS Z471, =0 IS H12
1102 *
1103 * USED: ALL
1104

001.261 257 1105 NBOOT XRA A SET.Z.FLAG TO PRIMARY DEVICE
001.262 315 301 002 1106 NBOOT0 CALL DEVICE READ SWITCH TO DETERMINE BOOT DEVICE
001.265 315 262 003 1107 START1 CALL RCC INPUT FROM KB
001.270 376 015 1108 CPI A,CR IF INPUT IS CR
001.272 050 042 1109 JR Z,BOOT0 THEN TAKE IT AS DRIVE 0
001.274 376 060 1110 CPI '0' CHECK INPUT IS WITHIN DRIVE 0 - (B)
001.276 070 007 1111 JR C,WRONG .IF LESS THEN 0, WRONG INPUT
001.300 270 1112 CMP B
001.301 070 036 1113 JR C,BOOTS .IF WITHIN THE RANGE, BOOT IT!
001.303 010 1114 DB M1,EXAF SAVE INPUT, CHECK PRIM OR SEC?
001.304 050 010 1115 JR Z,NB7 .IF PRIMARY, CHECK 'S'
001.306 010 1116 DB M1,EXAF RESTORE (Z) FLAG
001.307 076 007 1117 WRONG EQU * NOT THE CASES, BEEP!
001.307 076 007 1118 MVI A,A,BEL
001.311 315 302 003 1119 CALL WCC
001.314 030 347 1120 JR START1 AND TRY AGAIN
1121
001.316 010 1122 NB7 DB M1,EXAF RESTORE INPUT & PRIM, SEC FLAG
001.317 346 137 1123 ANI 01011111B MASK TO UPPER CASE LETTER
001.321 376 123 1124 CPI 'S' CHECK THE USER LIKE TO BOOT FROM
001.323 040 362 1125 JR NZ,WRONG BOOT SECONDARY DEVICE
1126
1127 * USER WISHES TO BOOT FROM SECONDARY DEVICE
1128
001.325 1129 BSEC EQU *
001.325 041 041 001 1130 LXI H,BMSG PRINT BOOT SECONDARY MESSAGE
001.330 315 100 006 1131 CALL TXPMSG
001.333 074 1132 INR A SET (Z)=0 FOR SECONDARY DEVICE
001.334 030 324 1133 JR NBOOT0
1134
1135 * SAVE THE AIO,UNI, CHECK IF THERE IS THE BOOT DEVICE AND GO!
1136
001.336 257 1137 BOOT0 XRA A TAKE CR OR AUTO BOOT AS DRIVE 0
001.337 030 012 1138 JR BOOT6
1139
001.341 315 302 003 1140 BOOTS CALL WCC PRINT UNIT NUMBER
001.344 326 060 1141 SHI '0' MAKE IT BINARY
001.346 107 1142 MOV B,A SAVE THE UNIT #
001.347 315 003 006 1143 CALL WCR WAIT FOR A CR
001.352 170 1144 MOV A,B GET UNIT NUMBER BACK
001.353 062 061 041 1145 STA AIO,UNI STORE THE UNIT #
001.356 174 1146 MOV A,H CHECK IF NO DEVICE AT ADDR. PORT

```

MTR89 - H89 MONITOR \$09,01,00

ZENITH DATA SYSTEMS UNIX H8/H89 CROSS ASSEMBLER PA

GE 30

NORMAL BOOT

15:27:34 28-MAY-80

001,357 247 1147 ANA A
001,360 312 171 002 1148 JZ NODEV NO DEVICE
001,363 351 1149 FCHL JMP TO THE EXECUTION ROUTINE

MTR09 - H89 MONITOR #09.01.00.

Zenith Data Systems' UNIX H8/H89 Cross Assembler PA

GE.....31

BOOT Z-47 DISK DRIVE

15:27:35 28-MAY-80

```

1152 ** Z47 - BOOT FROM Z47 DISK DRIVE
1153 *
1154 * Z47 WILL LOAD DATA FROM DISK TRACK 0 SECTOR 1 AND 2 TO
1155 * USER FIRST AVAILABLE RAM LOCATION. IF THE BOOT IS SUCCED,
1156 * CONTROL PASS TO THAT LOCATION.
1157 *
1158 * ENTRY: (AIO,UNI) = UNIT NUMBER TO BOOT
1159 *
1160 * EXIT: NONE
1161 *
1162 * USE: ALL
1163
.001.364. 1164 Z47 EQU *
.001.364..355.163. 1165 LD (STK),SP SAVE STACK POINTER FOR RE-BOOT
.001.366 124 041 1166 DB .355Q,163Q
1167 DW STK
1168
.001.370 1169 Z47A EQU *
.001.370..373. 1170 EI LET THE TIMER FLY
.001.371 072 061 041 1171 LDA AIO,UNI GET UNIT NUMBER
.001.374..007. 1172 RLC SET TO SIDE/UNIT/SECTOR FORMAT
.001.375 007 1173 RLC
.001.376..007. 1174 RLC
.001.377 007 1175 RLC
.002.000..007. 1176 RLC
.002.001 074 1177 INR A SET TO SECTOR 1
.002.002..117. 1178 MOV C,A SAVE SIDE/UNIT/SECTOR (SIDE=0)
.002.003 076 002 1179 RESET MVI A,W,RES RESET Z47
.002.005..315.063.006. 1180 CALL OUT.
1181
1182 * DETERMINE THE DISK IS SINGLE OR DOUBLE DENSITY
1183
.002.010..076.002. 1184 MVI A,DC,RAS SEND READ AUX.. STATUS COMMAND
.002.012 315 027 006 1185 CALL COM
.002.015..171. 1186 MOV A,C GET SIDE/UNIT/SECTOR
.002.016 315 023 006 1187 CALL DAT SEND SECOND COMMAND BYTE
.002.021..315.067.001. 1188 CALL FIN GET AUX.. STATUS
.002.024 346 100 1189 ANI AS.00D CHECK IT IS SINGLE OR DOUBLE DENSITY
.002.026..007. 1190 RLC
.002.027 356 200 1191 XRI 10000000B REVERSE THEN 7TH BIT, MAKE THE SECTOR
.002.031..107. 1192 MOV B,A #.TO.128.OR.256(B=0).BYTES.
1193
1194 * READ BOOT CODE FROM Z47
1195
.002.032..041.200.042. 1196 LXI H,USERFWA BOOT DESTINATION
.002.035 305 1197 PUSH B SAVE SECTOR SIZE & SIDE/UNIT/SECTOR
.002.036..315.121.006. 1198 CALL RDBLCK READ A SECTOR FROM DISK
.002.041 301 1199 POP B GET SECTOR SIZE & SUS BACK
.002.042..014. 1200 INR C SET TO NEXT SECTOR
.002.043 315 121 006 1201 CALL RDBLCK READ ANOTHER SECTOR
1202
1203 * CHECK ANY ERROR DURING BOOT
1204
.002.046 315 170 006 1205 CALL IN, GET INTERFACE STATUS
.002.051..346.001. 1206 ANI S.ERR IS THERE ANY ERROR WHEN BOOT
.002.053 040 114 1207 JR NZ,NODEV THEN ABORT

```

MTR89 - H89 MONITOR \$09,01,00,

GE 32
BOOT Z-47 DISK DRIVE

Zenith Data Systems UNIX H8/H89 Cross Assembler PA

15:27:35 28-MAY-80

002,055 062,010,040 1208 STA ,MFLAG
002,060 303 200 042 1209 JMP USERFWA STOP TIMER

1211 ** RETRY - RE-BOOT Z47
1212 *
1213 * RETRY IS ENTERED WHEN 3.5 SECONDS TIME OUT & BOOT Z47.
1214 * STILL NOT SUCCEED, IT RESTORE STACK & JUMP TO BOOT Z47 ROUTINE
1215 *
1216 * ENTRY: NONE
1217 *
1218 * EXIT: (HL) = (SP)
1219 *
1220 * USE: HL, SP
1221
002,063 052 124 041 1222 RETRY LHLD STK GET OLD STACK ADDRESS
002,066 371 1223 SPHL SET TO STACK POINTER
002,067 030 277 1224 JR Z47A RE-BOOT

MTR89 - H89 MONITOR \$09:01:00.

Zenith Data Systems UNIX H8/H89 Cross Assembler PA

OE...33
SUPPORT ROUTINES

15:27:35 28-MAY-80

```
.....1227 ** R.SDP... - SET DEVICE PARAMETER, ALLOW TO SET DRIVE 0, 1, AND 2,  
1228 * (MORE INFORMATION CAN BE FOUND IN H17 ROM CODE 36062A)  
1229  
002.071 1230 R.SDP EQU *  
002.071 076 012 1231 MVI A,ERPTCNT  
002.073 062 264 040 1232 STA D,DECNT SET MAX ERROR COUNT FOR OPERATION  
002.076 072 061 041 1233 LDA AIO,UNI LOAD DRIVE NUMBER  
002.101 365 1234 PUSH PSW SAVE IT  
002.102 376 002 1235 CPI 2 IS IT DRIVE 2?  
002.104 070 002 1236 JR C,R.SDP1 IF NOT JMP TO H17 ROM ROUTINE  
002.106 076 003 1237 MVI A,3  
002.110 303 073 036 1238 R.SDP1 JMP SDP3
```

```
.....1240 ** CKAUTO. ~ CHECK IF IT IS AUTO BOOT.  
1241 *  
1242 * CKAUTO IS ENTERED FROM MONITOR LOOP. IT WILL CHECK IF AUTO BOOT  
1243 * CONDITION IS TRUE, IF NOT, BACK TO MONITOR LOOP  
1244 * .IF AUTO_BOOT, JUMP TO BOOT DEVICE ROUTINE.  
1245 *  
1246 * ENTRY: NONE  
1247 *  
1248 * EXIT: NONE  
1249 *  
1250 * USE: ALL  
1251  
002.113 1252 CKAUTO EQU *  
002.113 333 362 1253 IN H88,SW GET SWITCH DATA  
002.115 346 200 1254 ANI H88S,AT CHECK AUTO_BOOT SWITCH BIT SET  
002.117 050 007 1255 JR Z,CHAT2 NOT SET  
002.121 041 123 041 1256 LXI H,AUTOB SET AUTO_BOOT FLAG ADDR  
002.124 276 1257 CMP M CHECK AUTO_BOOT BEFORE?  
002.125 302 243 004 1258 JNZ ATB YES_AUTO_BOOT  
002.130 041 111 006 1259 CHAT2 LXI H,MSG,PR LOAD 'H:' ADDR  
002.133 303 354 000 1260 JMP MTR,15 BACK TO MONITOR LOOP
```

MTR89 H89 MONITOR #09.01.00.

GE 34

MAKE NOISE ROUTINES

Zenith Data Systems UNIX H8/H89 Cross Assembler PA

15:27:36 28-MAY-80

.....002.136..... 1263 ORG 2136A
1264 ** HORN - MAKE NOISE.
1265 *
1266 * ENTRY (A) = (MILLISECOND COUNT)/2
1267 * EXIT NONE
1268 * USES A,F
1269
000.001 1270 IF .RAM.
1271 ELSE
000.000 1272 ERRNZ *-2136A
1273 ENDIF
1274
002.136 1275 ALARM EQU *
002.136 030 026 1276 JR ALARMB BRANCH TO A JUMP TO NOISE TO DING BELL
000.001 1277 IF .RAM.
1278 ELSE
000.000 1280 ERRNZ *-2140A
1281 ENDIF
1282
002.140 365 1283 HORN PUSH PSW
002.141 076 200 1284 MVI A,CB,SPK TURN ON SPEAKER
1285
002.143 343 1286 HRNO XTHL SAVE (HL), (H) = COUNT
002.144 325 1287 PUSH D SAVE (DE)
002.145 353 1288 XCHG (D) = LOOP COUNT
002.146 041 011 040 1289 LXI H,CTLFLG
002.151 256 1290 XRA M
002.152 136 1291 MOV E,M (E) = OLD CTLFLG VALUE
002.153 167 1292 MOV M,A TURN ON HORN
002.154 056 033 1293 MVI L,*TICOUNT
1294
002.156 172 1295 MOV A:D (A) = CYCLE COUNT
002.157 206 1296 ADD M
002.160 276 1297 HRN2 CMP M WAIT REQUIRED TICOUNTS
002.161 040 375 1298 JR NZ,HRN2
1299
002.163 303 045 006 1300 JMP HRNX JUMP TO AN EXTENSION OF HORN SO ROOM
1301 *. CAN BE MADE FOR A JUMP TO NOISE
1302
1303
002.166 303 053 006 1304 ALARMB JMP NOISE SEND A BELL TO THE CONSOLE

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GE 35

NO DEVICE INSTALLED

15:27:37 28-MAY-80

```
1307 ** NODEV - NO DEVICE AT THE UNIT USER INDICATE
1308 *
1309 * NODEV IS ENTERED WHEN: 1. 15 SECONDS TIME OUT
1310 * OR 2. NO DEVICE IS INDICATED ON SWITCH
1311 * OR 3. USER HIT <DELETE> TO ABORT BOOT
1312 * OR 4. BOOT ERROR
1313 * IT WILL EXIT TO 'ERROR' ROUTINE AND MONITOR LOOP
1314 *
1315 * ENTRY: NONE
1316 *
1317 * EXIT: (A) = 0
1318 *
1319 * USE: AF, HL
1320
002.171 1321 NODEV EQU *
002.171 041 045 001 1322 LXI H,ERRMSG PRINT ERROR MESSAGE
002.174 315 190 006 1323 CALL TYPMSG
002.177 062 010 040 1324 STA .MFLAG STOP TIMER
002.202 323 172 1325 OUT DF,DC OFF DISK
002.204 303 322 000 1326 JMP ERROR BACK TO MONITOR LOOP
```

GE 36

BOOT H-17 DISK DRIVE

15:27:37 28-MAY-80

```

..... 1329 ** H17 - . . . . . ROOT FROM H17 DISK SYSTEM
..... 1330 * (THIS IS THE MODIFICATION OF THE H17 BOOT ROUTINE,
..... 1331 * . . . . . MORE INFORMATION CAN BE FOUND ON H17.ROOT.ROM 30000A).
..... 1332 *
..... 1333 *. ENTRY: . . . (AIO.UNIT) = THE UNIT TO BOOT
..... 1334 *
..... 1335 *. EXIT: . . . NONE
..... 1336 *
..... 1337 *. USE: . . . ALL
..... 1338
..... 002.207. 1339 H17 EQU * . . . . .
..... 002.207 001 130 000 1340 LXI B,BOOTAL SET THE COUNT TO MOVE IN CONSTANTS AND VECTORS
..... 002.212. 021 132 037 1341 LXI D,BOOTA SET THE SOURCE ADDRESS
..... 002.215 041 110 040 1342 LXI H,D,CON SET THE DESTINATION ADDRESS
..... 002.220. 315.252.030 1343 CALL $MOVE MOVE IT
..... 1344
..... 1345 ** SET ADDRESS FOR (SET DEVICE PARAMETER) ROUTINE
..... 1346 * TO HANDLE DISK DRIVE 0, 1, AND 2.
..... 1347
..... 002.223 041 071 002 1348 LXI H,R,SDF SET THIS ROM ROUTINE ADDRESS
..... 002.226. 042.206.040 1349 SHLD D,SDF SET INTO RAM JUMP VECTOR
..... 002.231 373 1350 EI RESTORE INTERRUPT
..... 1351
..... 1352 * WAIT TILL USER INSERT THE DISK AND CLOSE THE DOOR
..... 1353 *. (TIMER INTERRUPT IS AFFECTED NOW)
..... 1354
..... 002.232. 006.012 1355 MVI B,10 LOOK FOR SOME HOLE AND NO HOLE
..... 002.234 315 071 002 1356 CALL R,SDF SELECT UNIT & MOTOR ON
..... 002.237. 315.271.036. 1357 H17A CALL WNH WAIT FOR NO HOLE
..... 002.242 315 235 036 1358 CALL WHD WAIT FOR HOLE
..... 002.245. 020.370. 1359 DJNZ H17A
..... 1360
..... 1361 *. READ BOOT CODE
..... 1362
..... 002.247..315.366.033. 1363 CALL R,ABORT RESET DISK DRIVE
..... 002.252 021 200 042 1364 LXI D,USERFWA SET THE LOAD LOCATION
..... 002.255. 001.000.011. 1365 LXI B,9*256 LOAD 9 SECTORS
..... 002.260 041 000 000 1366 LXI H,O LOAD FROM TRACK 0 SECTOR 1
..... 002.263..315.077.034.. 1367 CALL R,READ READ DISK BOOT CODE
..... 002.266 070 301 1368 JR C,NODEV ERROR ON BOOT, BACK TO 'H'
..... 1369
..... 1370 ** SETUP CLOCK INTERRUPT FOR H17 ONLY
..... 1371
..... 002.270 041 031 034 1372 LXI H,CLOCK17 LOAD CLOCK ROUTINE ADDRESS
..... 002.273. 042.040.040. 1373 SHLD ,UIVEC+1 SET IT INTO VECTOR LOCATION
..... 002.276 303 200 042 1374 JMP USERFWA GOTO BOOT CODE
.....
```

GE 37
DETERMINE BOOT DEVICE

15:27:38 28-MAY-80

```

1377 *** DEVICE - DETERMINE BOOT WHICH DEVICE AT WHICH PORT
1378 *
1379 * ENTRY: Z FLAG (Z=1 FOR PRIMARY, Z=0 FOR SECONDARY)
1380 *
1381 * EXIT: HL = DEVICE BOOT EXECUTION ADDRESS
1382 * IF H=0 THEN NO DEVICE THERE
1383 * (I.E. THE EXEC. ADDR. MUST RESIDENT > 1000A)
1384 * REG B = PRIMARY MAXI. DRIVE NUMBER
1385 * IF Z47, #='4'; IF H17, #'3'
1386 * (PRIM) = PRIMARY DEVICE PORT ADDRESS
1387 * IF Z47, THEN THE PORT IS EITHER 1700 OR 1740
1388 * IF H17 THEN DON'T CARE (H17 BOOT ROM TAKE CARE IT)
1389 * (TMFG) = 1 IF BOOT FROM Z47, = 0 IF FROM H17
1390 *
1391 * USE: ALL
1392
002.301 1393 DEVICE EQU * 002.301 010
1394 DB MI.EXAF SAVE Z FLAG
1395
1396 * INITIAL VARIABLES
1397
002.302 363 1398 DI NO INTERRUPT
002.303 041 240.040 1399 LXI H,B.RAM CLEAR H17 WORK RAM AREA
002.306 006 037 1400 MVI B,B.RAML LENGTH TO CLEAR
002.310 315 212.031 1401 CALL $ZERO
002.313 323 177 1402 OUT DF,DC OFF DISK
002.315 062.033.040 1403 STA TICCNT 0 TIMER COUNTER
002.320 062 122 041 1404 STA MYCNT 0.5 SECOND TIMER = 0
1405
002.323 074 1406 INR A (A)=1
002.324 062.121.041 1407 STA TMFG SET TIMER TO Z47 FLAG
000.000 1408 ERRNZ UD.CLK-1 TIMER INTERRUPT MUST = 1
002.327 062.010.040 1409 STA ,MFLAG ALLOW TIMER INTERRUPT
002.332 041 037 040 1410 LXI H,,UIVEC SET ALL VECTOR TO EI/RET PROCESS
002.335 066.303 1411 BOOT2 MVI M,MI.JMP
002.337 043 1412 INX H
002.340 066.027 1413 MVI M,#EIXIT STORE LS BYTE
002.342 043 1414 INX H
002.343 066.034 1415 MVI M,EIXIT/256 STORE MS BYTE
002.345 043 1416 INX H
002.346 207 1417 ADD A
002.347 362 335 002 1418 JP BOOT2
1419
002.352 041 302 004 1420 LXI H,TMOUT SET TIMER INTERRUPT VECTOR
002.355 042.040.040 1421 SHLD .UIVEC+1
1422
002.360 076.170 1423 MVI A,B,STA ASSUME ALL DEVICE ARE Z47 & BOOT AT 1700
002.362 062 120 041 1424 STA PRIM SINCE H17 BOOT ROM WILL TAKE CARE OF ITS MATTER
002.365 041 364 001 1425 LXI H,Z47 SET Z47 BOOT ADDR
002.370 006 064 1426 MVI B,'4' SET MAX. UNIT TO 4
1427
1428 * DETERMINE BOOT DEVICE AND ITS INFORMATION
1429
002.372 333 362 1430 IN H88.SW READ SWITCH DATA
002.374 365 1431 PUSH PSW SAVE IN STACK
002.375 346 020 1432 ANI H88S.IV CHECK PRIMARY DEVICE ADDRESS

```

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GE 38
DETERMINE BOOT DEVICE

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```
002,377 010      1433    DB     MI,EXAF      SAVE Z FLAG & GET Z' FOR PRIM. SEC. FLAG
003,000 040 005   1434    JR     NZ,SECOND    IT SECONDARY
003,002 010      1435    DB     MI,EXAF
003,003 040 033   1436    JR     NZ,B170
003,005 030,003   1437    JR     B174
003,007 010      1438    SECOND DB     MI,EXAF
003,010 050,026   1439    JR     Z,B170      BOOT PRIMARY AT 170Q
003,012 076 174   1440    MVI    A,UP,DF      PRIMARY DEVICE IS AT 174Q
003,014 062,120,041 1441    STA    PRIM
003,017 361       1442    POP    PSW        GET SWITCH DATA BACK
003,020 346,003   1443    ANI    H88S,4      CHECK THIS IS Z47 OR H17
003,022 050 004   1444    JR     Z,BH17      IT H17
003,024 075       1445    DCR    A
003,025 310       1446    DEV2  RZ        IT IS Z47
003,026 045       1447    DCR    H        NO DEVICE THERE, Z47 LOCATION MUST ON 1***A
003,027 311       1448    RET
000,000           1449    ERRNZ Z47/256-1
1450
1451 *          PRIMARY DEVICE IS H17
1452
003,030,041,207,002 1453    BH17  LXI    H,H17      SET TO H17 EXECUTION LOCATION
003,033 005       1454    DCR    B        SET TO MAX 3 DRIVE
003,034 062,121,041 1455    STA    TMFG      SET TIMER INTERRUPT = 0 FOR H17
003,037 311       1456    RET
1457
1458 **         PRIMARY DEVICE IS AT PORT 170Q
1459
003,040           1460    B170  EQU    *
003,040,361       1461    POP    FSW        GET SWITCH DATA
003,041 346 014   1462    ANI    H88S,0      CHECK ANY DEVICE IN 170Q
003,043,376,004   1463    CPI    00000100B     CHECK IF IT IS Z47
003,045 030 356   1464    JR     DEV2
```

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GE...39

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SUPPORT ROUTINES

```

003.047.....1467 ORG 3047A
1468 ** LRA - LOCATE REGISTER ADDRESS.
1469 *
1470 * ENTRY NONE,
1471 * EXIT (A) = REGISTER INDEX
1472 * (H,L) = STORAGE ADDRESS
1473 * (D,E) = (O,A)
1474 * USES A,D,E,H,L,F
1475
1476
000.001.....1477 IF .RAM,
1478 ELSE
000.000.....1479 ERRNZ *-3047A
1480 ENDIF
1481
003.047 072 005 040 1482 LRA LDA REGI
003.052 137.....1483 LRA, MOV E:A
003.053 026 000.....1484 MVI D,O
003.055 052.035.040. 1485 LHLD REGPTR
003.060 031.....1486 DAD D (DE) = (REGPTR)+(REGI)
003.061 311.....1487 RET

1489 ** IOA - INPUT OCTAL ADDRESS.
1490 *
1491 * ENTRY (H,L) = ADDRESS OF RECEPTION DOUBLE BYTE.
1492 * (D) = TERMINATING CHARACTER
1493 * EXIT NONE
1494 * USES A,D,E,H,L,F
1495
1496
000.001.....1497 IF .RAM,
1498 ELSE
000.000.....1499 ERRNZ *-3062A
1500 ENDIF
1501
003.062..303.176.005. 1502 IOA JMP IOA1
003.065 000.....1503 NOP RETAIN H8 ORG

1505.**. IOR - INPUT OCTAL BYTE.
1506 *
1507 * READ ONE OCTAL BYTE FROM THE KEYSET.
1508 *
1509 * ENTRY (H,L) = ADDRESS OF BYTE TO HOLD VALUE
1510 * 'C' SET IF FIRST DIGIT IN (A)
1511 * EXIT NONE
1512 * USES A,D,E,H,L,F
1513
1514
000.001.....1515 IF .RAM,
1516 ELSE

```

GE 40
SUPPORT ROUTINES

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```

... 000.000 1517 ERRNZ *-3066A
    1518 ENDIF

    1519
... 003.066 066 000 1520 IOB MVI M,O      ZERO OUT OLD VALUE
... 003.070 .324.262.003 1521 IOB1 CNC RCC     READ CONSOLE CHARACTER
    1522
    1523 * SEE IF CHARACTER IS A VALID OCTAL VALUE
    1524 *
... 003.073 .376.060 1525 CPI '0'      LESS THAN ZERO?
... 003.075 .332.135.003 1526 JC IOB2      IF (A) < 0, SEE IF A TERMINATING CHARACTER
... 003.100 .374.070 1527 CPI '8'      GREATER THAN ???
... 003.102 .322.070.003 1528 JNC IOB1      IF TOO LARGE, TRY AGAIN
    1529
    1530 * HAVE AN OCTAL DIGIT
    1531 *
... 003.105 .315.302.003 1532 CALL WCC      ECHO CHARACTER
... 003.110 .346.007 1533 ANI .00000111B MASK FOR BINARY VALUE
... 003.112 .137 1534 MOV E,A      (E) = VALUE
... 003.113 .176 1535 MOV A,M      GET OLD VALUE
... 003.114 .007 1536 RLC          SHIFT 3
... 003.115 .007 1537 RLC
... 003.116 .007 1538 RLC
... 003.117 .303.126.003 1539 JMP IOB1,5   JUMP AROUND AN H88/H89 TO H8 FAKE ROUTINE
    1540
    1541 ** FAKE OUT ROUTINE FOR CALLERS OF *DOD* FROM THE H8 FRONT PANEL
    1542
    1543
... 000.001 1544 IF .RAM.
    1545 ELSE
... 000.000 1546 ERRNZ *-3122A
    1547 ENDIF

    1548
... 003.122 .043 1549 DOD INX H
... 003.123 .043 1550 INX H
... 003.124 .043 1551 INX H
... 003.125 .311 1552 RET
    1553
    1554
    1555 * CONTINUE
    1556
... 003.126 .346.370 1557 IOB1,5 ANI .1111100B TOSS OLD LSB DIGIT
... 003.130 .263 1558 ORA E      REPLACE WITH NEW VALUE
... 003.131 .167 1559 MOV M,A
... 003.132 .303.070.003 1560 JMP IOB1 INPUT ANOTHER CHARACTER
    1561
    1562 * CHECK FOR A CARRIAGE RETURN TO TERMINATE BYTE
    1563 *
... 003.135 .376.015 1564 IOB2 CPI A.CR      CARRIAGE RETURN?
... 003.137 .310 1565 RZ          RETURN IF CARRIAGE RETURN /JWT 790507/
... 003.140 .257 1566 XRA A      CLEAR CARRY /JWT 790507/
... 003.141 .030.325 1567 JR IOB1      GET A NEW CHARACTER /JWT 790507/

```

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GE...41
RAM TEST ROUTINES

15:27:41 28-MAY-80

```

..... 1570 ** DYASC - DYNAMIC RAM ASCII OUTPUT TO CONSOLE
..... 1571 * ENTRY (A) = CHARACTER TO OUTPUT
..... 1572 * (IY) = RETURN ADDRESS
..... 1573 * EXIT TO (IY)
..... 1574 * USES A,C,F
..... 1575
..... 1576
..... 003.143 1577 DYASC EQU *
..... 1578 * EX AF,AF' SAVE CHARACTER TO OUTPUT
..... 003.143 010 1579 DB MI,EXAF
..... 003.144 333.355 1580 DYASC1 IN SC,ACE+UR,LSR READ LINE STATUS REGISTER
..... 003.146 346 040 1581 ANI UC,THE
..... 003.150 312.144.003 1582 JZ DYASC1 WAIT IF UART CAN'T HOLD ANOTHER CHARACTER
..... 1583
..... 1584 * EX AF,AF' GET CHARACTER TO OUTPUT
..... 003.153 010 1585 DB MI,EXAF
..... 003.154 323.350 1586 OUT SC,ACE+UR,THR OUTPUT TO UART
..... 1587 * JP (IY) RETURN TO CALLER
..... 003.156 375.351 1588 DB MI,JIYA,MI,JIYB
..... 1589
..... 1590 ** DYBYT - DYNAMIC RAM BYTE OUTPUT
..... 1591 * ENTRY (A) = BYTE TO OUTPUT AS OCTAL
..... 1592 * (IX) = RETURN ADDRESS
..... 1593 * EXIT TO (IX)
..... 1594 * USES A,C,IY,F
..... 1595
..... 003.160 117 1597 DYBYT MOV C,A SAVE CHARACTER
..... 003.161 346.300 1598 ANI 1100000B OUTPUT FIRST CHARACTER OF OCTAL VALUE
..... 003.163 017 1599 RRC
..... 003.164 017 1600 RRC
..... 003.165 017 1601 RRC
..... 003.166 017 1602 RRC
..... 003.167 017 1603 RRC
..... 003.170 017 1604 RRC
..... 003.171 366.060 1605 ORI 0011000B MAKE INTO ASCII
..... 1606
..... 1607 * LD IY,DYBYT.2
..... 003.173 375.041 1608 DB MI,LDYA,MI,LDYB
..... 003.175 202.003 1609 DW DYBYT.2
..... 1610
..... 003.177 303.143.003 1611 JMP DYASC
..... 1612
..... 003.202 171 1613 DYBYT.2 MOV A,C OUTPUT SECOND CHARACTER
..... 003.203 346.070 1614 ANI 00111000B
..... 003.205 017 1615 RRC
..... 003.206 017 1616 RRC
..... 003.207 017 1617 RRC
..... 003.210 366.060 1618 ORI 0011000B MAKE INTO ASCII
..... 1619
..... 1620 * LD IY,DYBYT.4 RETURN ADDRESS
..... 003.212 375.041 1621 DB MI,LDYA,MI,LDYB
..... 003.214 221.003 1622 DW DYBYT.4
..... 1623

```

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GE 42

RAM TEST ROUTINES

DYBYT

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.... 003.216..303.143.003..1624.....JMP.....DYASC.....
1625
.... 003.221..171.....1626.DYBYT.4.MOV.....A,C.....PUTPUT LAST CHARACTER.....
003.222 346 007 1627 ANI 00000111B
.... 003.224..346.060..1628.ori..00110000B..MAKE.ASCII.....
1629
.... 1630.* 1631 LD IY,DYBYT.6 RETURN ADDRESS.....
003.226 375 041 1631 DB MI.LDYA,MI.LDYB
.... 003.230..235.003..1632 DW DYBYT.6.....
1633
.... 003.232..303.143.003..1634.....JMP.....DYASC.....
1635
.... 003.235.....1636.DYBYT.6.EQU.....*.....
1637 * JP (IX) RETURN TO CALLER
.... 003.235..335.351..1638 DB MI.JIXA,MI.JIXB.....

.... 1640 ** MSG.PAS,- PASS MESSAGE FOR DYNAMIC RAM TEST.....
1641 *
1642
.... 003.237 015 012 1643 MSG.PAS DB A,CR,A,LF
.... 003.241 040 040 040 1644 DB ' Pass = '
.... 003.257 000 1645 DB 0

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GE...43
RCK - READ CONSOLE KEYPAD

15:27:42 28-MAY-80

```
.....003,260.....1648.....ORG.....3260A
1649 ** RCK - READ CONSOLE KEYPAD
1650 *
1651 * RCK IS CALLED TO READ A KEYSTROKE FROM THE CONSOLE FRONT PANEL KEYPAD.
1652 * SINCE THE H88/89 DOES NOT HAVE A FRONT PANEL, THIS ROUTINE IS PROVIDED
1653 * ONLY TO MAINTAIN COMPATIBILITY WITH PAM-8.
1654 * RCK WILL IMMEDIATELY RETURN WITH A VALUE OF 0 (ZERO) IN THE ACCUMULATOR.
1655 *
1656 *. ENTRY NONE.
1657 * EXIT (A) = 0
1658 *. USES A,F.
1659
1660 *. RCK MUST HAVE SAME ENTRY AS RCK IN PAM-8.
000,000 1661 ERRNZ *-3260A
1662
003,260 1663 RCK EQU *
1664
003,260 257 1665 XRA A
003,261 311 1666 RET.
1667
```

GE 44

CONSOLE CHARACTER ROUTINES.

15:27:42 28-MAY-80

```

1671 ** RCC - READ CONSOLE CHARACTER.
1672 *
1673 * RCC IS CALLED TO READ A KEYSTROKE FROM THE CONSOLE.
1674 * IF A RUBOUT/DELETE IS RECEIVED, EXIT IS TO *ERROR*.
1675 *
1676 * ENTRY NONE
1677 * EXIT TO ERROR - IF A DELETE OR RUBOUT IS ENCOUNTERED
1678 * TO CALLER - WHEN A KEY IS HIT
1679 * (A) = ASCII KEY VALUE.
1680 * USES A,F
1681
1682
1683
003.262 1684 RCC EQU *
003.262 333 355 1685
003.262 346 001 1686 RCC1 IN SC.ACE+UR.LSR INPUT ACE LINE STATUS REGISTER
003.266 050 372 1687 ANI UC.IR SEE, IF THERE IS A DATA READY.
003.266 376 177 1688 JR Z,RCC1
003.270 333 350 1689
003.272 346 177 1690 RCC2 IN SC.ACE+UR.RBR ELSE, INPUT CHARACTER
003.274 376 177 1691 ANI 0111111B TOSS ANY PARITY.
003.276 312 322 000 1692 CPI A.DEL
003.276 312 322 000 1693 JZ ERROR IF RUBOUT, EXIT TO ERROR.
003.301 311 1694
003.301 311 1695 RET ELSE, EXIT TO CALLER.

1697 ** WCC - WRITE CONSOLE CHARACTER
1698 *
1699 * WRITE A CHARACTER TO THE CONSOLE UART PORT
1700 *
1701 * ENTRY (A) = ASCII CHARACTER TO OUTPUT
1702 * EXIT NONE
1703 * USES NONE
1704
1705
003.302 365 1706 WCC PUSH FSW SAVE CHARACTER.
003.303 333 355 1707 WCC1 IN SC.ACE+UR.LSR INPUT ACE STATUS
003.305 346 040 1708 ANI UC.THE SEE, IF TRANSMITTER HOLDING REGISTER IS EMPTY.
003.307 050 372 1709 JR Z,WCC1
003.311 361 1710
003.312 323 350 1711 POP FSW GET CHARACTER
003.312 323 350 1712 OUT SC.ACE+UR.THR OUTPUT TO CONSOLE.
003.314 311 1713 RET

```

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GE 45

CONSOLE CHARACTER ROUTINES.

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DU

Monitor

..... 1715 ** THE FOLLOWING IS ONLY A PORTION OF THE DYNAMIC RAM TEST!!!
..... 1716 *
003.315 353 1717 DY9.3 XCHG
003.316 174 1718 MOV A,H OUTPUT MSB
1719
..... 1720 * LD IX,DY9.4 RETURN ADDRESS
003.317 335 041 1721 DB MI,LDXA,MI,LDXB
003.321 326 003 1722 DW DY9.4
1723
003.323 303 160 003 1724 JMP DYBYT
1725
003.326 175 1726 DY9.4 MOV A,L OUTPUT LSB
1727
..... 1728 * LD IX,DY9.5 RETURN ADDRESS
003.327 335 041 1729 DB MI,LDXA,MI,LDXB
003.331 335 003 1730 DW DY9.5
1731
003.333 030 223 1732 JR DYBYT
1733
003.335 353 1734 DY9.5 XCHG SAVE ERROR ADDRESS
003.336 041 362 007 1735 LXI H,MSG,ER OUTPUT !=
1736
..... 1737 * LD IX,DY9.8 RETURN ADDRESS
003.341 335 041 1738 DB MI,LDXA,MI,LDXB
003.343 350 003 1739 DW DY9.8
1740
003.345 303 304 007 1741 JMP DYMMSG OUTPUT STRING
1742
003.350 032 1743 DY9.8 LDAX P OUTPUT RAM CONTENTS
1744
..... 1745 * LD IX,DYMEM10 RETURN ADDRESS
003.351 335 041 1746 DB MI,LIXA,MI,LDXB
003.353 360 003 1747 DW DYMEMP10
1748
003.355 303 160 003 1749 JMP DYBYT
1750
003.360 076 007 1751 DYMEMP10,MVI A,A,BEL DING BELL
1752
..... 1753 * LD IX,DY10.5 RETURN ADDRESS
003.362 375 041 1754 DB MI,LDYA,MI,LDYB
003.364 265 007 1755 DW DY10.5
1756
003.366 303 143 003 1757 JMP DYASC

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GE 46

CONSOLE CHARACTER ROUTINES.

PRSR0M

15:27:43 28-MAY-80

```
1760 ** IO ROUTINES TO BE COPIED INTO AND USED IN RAM.  
1761 *  
1762 * MUST CONTINUE TO 3777A FOR PROPER COPY.  
1763 * THE TABLE MUST ALSO BE BACKWARDS TO THE FINAL RAM  
1764  
000.001 1765 IF .RAM.  
1766 ELSE  
000.000 1768 ERRNZ 4000A-7-*  
1769 ENDIF  
1770  
003.371 1771 PRSR0M EQU *  
003.371 001 1772 DB 1 REFIND  
003.372 000 1773 DB 0 CTLFLG  
003.373 000 1774 DB 0 .MFLAG  
003.374 000 1775 DB 0 DSPMOD  
003.375 000 1776 DB 0 DSPPROT  
003.376 012 1777 DB 10 REGI  
003.377 311 1778 DB MI.RET  
1779  
000.001 1780 IF .RAM.  
1781 ELSE  
000.000 1783 ERRNZ *-4000A  
1784 ENDIF  
1785
```

```

1788 *** INITOX EXTENSION OF INITO TO SUPPORT H88
1789
004.000 076 002 1790 INITOX MVI A,H88B.CK ENABLE CLOCK
004.002 323 362 1791 OUT H88.CTL
1792
1793 * SET UP ACE FOR CONSOLE COMMUNICATIONS
1794 *
004.004 076 200 1795 MVI A,UC.DLA SET DIVISOR LATCH ACCESS BIT
004.006 323 353 1796 OUT SC.ACE+UR.LCR
004.010 041 101 004 1797 LXI H,BRTAB (H,L) = BEGINNING OF BAUD RATE TABLE
004.013 333 362 1798 IN H88.SW INPUT SWITCHES FOR DESIRED BAUD RATE
004.015 346 100 1799 ANI H88S.BR MASK FOR BAUD RATE SWITCHES ONLY
004.017 017 1800 RRC SHIFT FOR A #2 FOR TABLE
004.020 017 1801 RRC
004.021 017 1802 RRC
004.022 017 1803 RRC
004.023 017 1804 RRC
004.024 205 1805 ADD L ADD DISPLACEMENT FROM BEGINNING OF TABLE
004.025 157 1806 MOV L,A
004.026 176 1807 MOV A,M GET MSB OF DIVISOR
004.027 323 351 1808 OUT SC.ACE+UR.DLM
004.031 043 1809 INX H GET LSB
004.032 176 1810 MOV A,M
004.033 323 350 1811 OUT SC.ACE+UR.DLL
004.035 076 003 1812 MVI A,UC,8BW SET 8 BITS, 1 STOP BIT, NO PARITY
004.037 323 353 1813 OUT SC.ACE+UR.LCR
004.041 076 000 1814 MVI A,0 SET NO INTERRUPTS
004.043 323 351 1815 OUT SC.ACE+UR.IER
1816
1817 * WAIT A WHILE TO ALLOW THE CONSOLE RESET TO FINISH SO IT CAN
1818 * ACCEPT THE FIRST PROMPT
1819 *
004.045 001 000 065 1820 LXI B,65000A APPROX. 100 MS
004.050 015 1821 INITOX1 DCR C
004.051 040 375 1822 JR NZ,INITOX1
1823
004.053 020 373 1824 DJNZ INITOX1
1825
1826 * INPUT SWITCH TO SEE IF TO BEGIN OPERATION OR MEMORY TEST
1827 *
004.055 333 362 1828 IN H88.SW GET SWITCHES
004.057 346 040 1829 ANI H88S.M MASK FOR MEMORY TEST ONLY
004.061 312.116.007 1830 JZ PYMEM IF TO PERFORM MEMORY TESTS
1831
1832 * REPLACE WHAT WAS ORIGINALLY AT THE JUMP WHICH GOT US HERE
1833 *
004.064 021.371.003 1834 LXI D,PRSRROM (DE) = ROM COPY OF PRS CODE
004.067 257 1835 XRA A
004.070 062.123.041 1836 STA AUTOR INITIAL AUTO ROOT FLAG
004.073 062 066 040 1837 STA DATA INITIAL 362Q PORT DATA SAVE BYTE
004.076 303.003.000 1838 JMP INITO.0 RETURN TO ORIGINAL CODE

```

MTRB9 - H89 MONITOR \$09,01,00,
GE...48
H88/H89 ADDITIONAL ROUTINES

Zenith Data Systems UNIX H8/H89 Cross Assembler PA

BRTAB 15:27:44 28-MAY-80

1840 ** BRTAB - BAUD RATE DIVISOR TABLE
1841 *
004,101 1842 BRTAB EQU *
1843
004,101 000,014 1844 BR96 DB 0,12 9600 BAUD
004,103 000,006 1845 BR19.2 DB 0,6 19,200 BAUD
1846 *BR38.4 DB 0,3 38,400 BAUD
1847 *BR56.0 DB 0,2 56,000 BAUD
000,004 1848 . SET */256
000,000 1849 . ERRNZ BRTAB/256-. TABLE MUST BE IN ONE PAGE

1852 *** SAVALLX - SAVALL EXTENSION TO MAKE ROOM FOR A JUMP TO THE NMI HANDLER
1853 1854 SAVALLX EQU * REPLACE OLD CODE
004,105 345 1855 PUSH H SET ON STACK AS 'REGISTER'
004,106 325 1856 PUSH D SET RETURN ADDRESS
004,107 021,011,040 1857 LXI D,CTLFLG
004,112 032 1858 LDAX D
004,113 303,151,000 1859 JMP SAVALLR RETURN TO OLD CODE

'MTR89' - 'H89 MONITOR' \$09,01,00:

Zenith Data Systems' UNIX H8/H89 Cross Assembler PA

GE 49

H88/H89 NON MASKABLE INTERRUPT

15:27:45 28-MAY-80

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1862 **** NMI - NON MASKABLE INTERRUPT
1863 *
1864 * NMI IS USED AS THE TRAP FOR ALL ILLEGAL PORT REQUESTS
1865 *
1866 * PORT ADDRESSES TRAPPED ARE:
1867 *
1868 * IN 360Q FRONT PANEL KEYBOARD INPUT
1869 * OUT 360Q FRONT PANEL CONTROL
1870 * OUT 361Q FRONT PANEL DISPLAY CONTROL
1871 * IN/OUT 372Q CONSOLE DATA FOR AN 8251A
1872 * OUT 373Q CONSOLE CONTROL FOR AN 8251A
1873 *
1874 *
1875 * THESE PORT REQUESTS ARE RESPONDED TO AS FOLLOWS:
1876 *
1877 * IN 360Q RETURNS WITH (A) = 377Q TO SHOW THAT
1878 * NO FRONT PANEL SWITCHES ARE PRESSED
1879 *
1880 * OUT 360Q MOVES BIT 6 (CB.CLI) TO BIT 1, AND
1881 * BIT 4 (CB.SSI) INVERTED, TO BIT 6, AND
1882 * OUTPUTS THESE BITS TO PORT 362Q TO
1883 * CONTROL THE CLOCK AND SINGLE STEP INTERRUPTS
1884 *
1885 * OUTPUTS TO 361Q, 372Q, AND 373Q JUST RETURN
1886 *
1887 * INPUTS FROM 361Q, 372Q, AND 373Q RETURN WITH (A) = 0
1888 * TO INDICATE AN EMPTY BUSS
1889 *
1890 *
1891 * ENTRY NONE
1892 *
1893 * EXIT NONE
1894 *
1895 * USES (A) ONLY IF "FAKING" AN INPUT
1896 *
1897
004.116 343 1898 NMI XTHL GET RETURN ADDRESS FROM STACK
004.117 042 064 040 1899 SHLD NMIRET SAVE FOR LATER USE
004.122 343 1900 XTHL PUT RETURN ADDRESS BACK ON STACK
1901
004.123 345 1902 PUSH H SAVE REGISTERS
004.124 305 1903 PUSH B
004.125 365 1904 PUSH PSW
004.126 107 1905 MOV B,A SAVE (A) PRIOR TO I/O
004.127 052 064 040 1906 LHLD NMIRET GET RETURN ADDRESS
004.132 053 1907 INC H BACK UP TO PORT # WHICH GOT US HERE
004.133 176 1908 MOV A,M GET PORT #
1909
004.134 376 360 1910 CPI 360Q PORT 360?
004.136 050 033 1911 JR Z,NMII1 IF PORT WAS 360Q
1912
1913 * PORT REFERENCED WAS 361Q, 372Q, OR 373Q
1914 *
004.140 376 361 1915 CPI 361Q MAKE SURE PORT IS LEGAL
004.142 050 010 1916 JR Z,NMIO,5 IF LEGAL
1917

```

MTRB9 - H89 MONITOR \$09:01:00:
GE.....50
H88/H89 NON MASKABLE INTERRUPT

Zenith Data Systems' UNIX H8/H89 Cross Assembler PA
15:27:45 28-MAY-80

004.144 376 372 1918 CPI 372Q
004.146 050 004 1919 JR Z,NMIO.5
1920
004.150 376 373 1921 CPI 373Q
004.152 040 062 1922 JR NZ,NMI2.5 IF NONE OF THE ABOVE, EXIT
1923
004.154 053 1924 NMIO.5 DCX H POINT TO IN/OUT INSTRUCTION
004.155 176 1925 MOV A,M SEE IF INPUT OR OUTPUT
004.156 376 323 1926 CPI MI.OUT
004.160 050 054 1927 JR Z,NMI2.5 IF OUTPUT, JUST EXIT
1928
004.162 376 333 1929 CPI MI.IN
004.164 040 050 1930 JR NZ,NMI2.5 IF NOT INPUT EITHER, ILLEGAL SO EXIT
1931
004.166 361 1932 POP PSW RESTORE FLAGS
004.167 076 000 1933 MVI A,0 ELSE, RETURN LIKE AN EMPTY BUSS
004.171 030 044 1934 JR NMI3 EXIT
1935
004.173 053 1936 NM11 DCX H POINT TO IN/OUT INSTRUCTION
004.174 176 1937 MOV A,M GET I/O INSTRUCTION
004.175 376 333 1938 CPI MI.IN INPUT?
004.177 040 005 1939 JR NZ,NMI1.5 IF NOT "IN"
1940
004.201 361 1941 POP PSW RESTORE FLAGS
004.202 076 377 1942 MVI A,11111111B SHOW "NO KEYS PRESSED"
004.204 030 031 1943 JR NMI3 EXIT
1944
004.206 376 323 1945 NM11.5 CPI MI.OUT MAKE SURE INSTRUCTION IS AN "OUT"
004.210 040 024 1946 JR NZ,NMI2.5 IF NOT
1947
004.212 170 1948 NMI2 MOV A,B GET OUTPUT DATA AGAIN
004.213 346 120 1949 ANI CB.CLI+CB.SSI MOVE CLOCK INFO TO BIT 1
004.215 017 1950 RRC
004.216 017 1951 RRC
004.217 017 1952 RRC
004.220 017 1953 RRC
004.221 017 1954 RRC
004.222 070 001 1955 JR C,NMI2.2
004.224 074 1956 INR A
004.225 041 066 040 1957 NM12.2 LXI H,DATA OR WITH THE BYTE IN RAM
004.230 266 1958 ORA M BEFORE OUTPUT IT
004.231 323 362 1959 OUT H88.CTL SET IN HARDWARE
004.233 346 374 1960 ANI 11111100B
004.235 167 1961 MOV M,A
1962
004.236 361 1963 NM12.5 POP PSW RESTORE (A,F)
1964
004.237 301 1965 NMI3 POP B
004.240 341 1966 POP H
1967 * RETN Z80 RETURN FROM NMI
004.241 355 105 1968 DB 355Q,105Q

MTR89 - H89 MONITOR \$09:01:00:

Zenith Data Systems UNIX H8/H89 Cross Assembler PA

GE 51
SUPPORT ROUTINES & BOOT DEVICE ROUTINE

15:27:46 28-MAY-80

1971 ** ATB - AUTO_BOOT ROUTINE CONTINUE
1972
004.243 167 1973 ATB MOV M,A SET AUTO_BOOT FLAG
004.244 076 012 1974 MVI A,10 SET TO AUTO_BOOT ROUTINE
004.246 315 052 003 1975 CALL LRA,
004.251 021 212 001 1976 LXI D,AUTOBO SET AUTO_BOOT ROUTINE
004.254 030 016 1977 JR BOOTX

004.256 1979 ORG 4256A
1980 ** BOOT H-17 OR Z47 ENTRY POINT FOR H88
1981 *
1982 * ENTRY NONE
1983 *
1984 * EXIT (IE) = NORMAL_BOOT_ROUTINE ADDRESS
1985 *
1986 * USES ALL
1987
004.256 041 234 006 1988 BOOT LXI H,MSG,BT COMPLETE_BOOT_MESSAGE
004.261 315 100 006 1989 CALL TYFMSG
004.264 076 012 1990 MVI A,10
004.266 315 052 003 1991 CALL LRA, GET LOCATION OF USER PC
004.271 021 261 001 1992 LXI D,NBOOT SET ITS VALUE TO THE NORMAL_BOOT_ROUTINE
004.274 163 1993 BOOTX MOV M,E
004.275 043 1994 INX H
004.276 162 1995 MOV M,D
004.277 303 063 000 1996 JMP GO, DO IT

MTR89 - "H89 MONITOR" \$09.01.00

Zerith Data Systems UNIX H8/H89 Cross Assembler PA

GE 52

TIME OUT FOR BOOT

15:27:47 28-MAY-80

2000 ** TMOUT - BOOT CODE TIME OUT ROUTINE
2001 *
2002 * TMOUT IS ENTERED FROM TIMER INTERRUPT EVER 100 MS. AND IT WILL
2003 * EXIT: IF BOOT SUCCESS THEN TIMER OFF.
2004 * IF 15 SECONDS TIME OUT AND BOOT IS NOT SUCCESS YES
2005 * THEN ABORT BOOT Z47 & TO MONITOR LOOP
2006 * IF < 15S & 3.5S THEN RE-BOOT
2007 *
2008 * ENTRY: (TMFG) = 1 IF THE TIME OUT IS FOR Z47
2009 * = 0 IF THE TIME OUT IS FOR H17
2010 * EXIT: NONE
2011 *
2012 * USE: ALL (WHEN RETURN, ALL REGISTERS ARE RESTORED)
2013
004.302 333 355 2014 TMOUT ERU *
004.302 333 355 2015 IN SC.ACE+UR.LSR INPUT ACE LINE STATUS REGISTER
004.304 346 001 2016 ANI UC,DR SEE IF THERE IS A DATA READY
004.306 050 011 2017 JR Z,TMOUT4 CHECK IF IT IS <DELETE>
2018
004.310 333 350 2019 IN SC.ACE+UR.RBR INPUT DATA FROM KB
004.312 346 177 2020 ANI 0111111B IS IT ?
004.314 376 177 2021 CPI A,DEL
004.316 312 171 002 2022 JZ NODEV IF IT, ABORT THE BOOT
2023 * ELSE IGNORE THE INPUT
004.321 041 121 041 2024 TMOUT4 LXI H,TMFG
004.324 176 2025 MOV A,M
004.325 247 2026 ANA A
004.326 010 2027 DB MI,EXAF SAVE Z FLAG
004.327 072 033 040 2028 LDA TICCNT GET TIC
004.332 247 2029 ANA A SET ZERO FLAG
004.333 040 024 2030 JR NZ,TMOUT2 NOT IN 0.5 SECOND
004.335 043 2031 INX H SET TO MYCNT
000.000 2032 ERRNZ MYCNT-TMFG-1 MYCNT MUST FOLLOW TMFG
004.336 064 2033 INR M INCREASE THE COUNT FOR 0.5 SECOND
004.337 176 2034 MOV A,M
004.340 376 036 2035 CPI 30 CHECK IF MORE THAN 15 SECONDS
004.342 322 171 002 2036 JNC NODEV NO DEVICE?
004.345 336 007 2037 TMOUT1 SBI ? IS IT 3.5 SECONDS?
004.347 070 010 2038 JR C,TMOUT2 IF NOT, WAIT
004.351 040 372 2039 JR NZ,TMOUT1 CHECK MORE
004.353 010 2040 DB MI,EXAF
004.354 302 063 002 2041 JNZ RETRY IF IT IS Z47, THEN RE-BOOT
004.357 030 002 2042 JR TMOUT3 IT IS H-17, CONTINUE IT CLOCK ROUTINE
004.361 010 2043 TMOUT2 DB MI,EXAF CHECK IT IS Z47 OR H17
004.362 300 2044 RNZ Z47, THEN RETURN
004.363 303 031 034 2045 TMOUT3 JMP CLOCK17 CONTINUE H17 CLOCK ROUTINE

MTR89 - H89 MONITOR 09:01:00

Zenith Data Systems UNIX H8/H89 Cross Assembler PA

GE 53

SUBSTITUTE MEMORY

15:27:48 28-MAY-80

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004.370      2048     ORG    4370A
004.370      2049     **     SUBM - SUBSTITUTE MEMORY
004.370      2050     *
004.370      2051     *     SUBM INPUTS A MEMORY ADDRESS FROM THE CONSOLE AND THEN DISPLAYS
004.370      2052     *     THAT ADDRESS AND ITS CONTENTS. IF A CARRIAGE RETURN IS THEN TYPED,
004.370      2053     *     CONTROL RETURNS TO THE MONITOR. IF A SPACE IS TYPED, THE NEXT
004.370      2054     *     MEMORY LOCATION AND CONTENTS ARE DISPLAYED. IF A MINUS SIGN IS
004.370      2055     *     TYPED, THE PREVIOUS MEMORY LOCATION AND CONTENTS ARE DISPLAYED.
004.370      2056     *     IF AN OCTAL CHARACTER IS TYPED, A BYTE IS ENTERED AND PLACED AT THE
004.370      2057     *     CURRENT MEMORY LOCATION.
004.370      2058     *
004.370      2059     *
004.370      2060     *     ENTRY  NONE
004.370      2061     *     EXIT   NONE
004.370      2062     *     USES... A,E,H,L,F
004.370      2063
004.370      2064
004.370  041 201 006 2065  SUBM  LXI  H,MSG.SUB  COMPLETE SUBSTITUTE MESSAGE
004.373  315 100 006 2066  CALL  TYFMSG
004.376  315 150 005 2067  CALL  IROC   INPUT FIRST CHARACTER
005.001  320      2068  RNC   IF A RETURN, EXIT
005.001      2069
005.002  041 003 040 2070  LXI  H,IOWRK+1  ELSE, INPUT STARTING ADDRESS
005.005  026 015      2071  MVI  D,A.CR  ENDING WITH A RETURN
005.007  315 062 003 2072  CALL  IOA
005.012  353      2073  XCHG  (H,L) = INPUT ADDRESS
005.012      2074
005.013  315 313 005 2075  SUBM1 CALL  TOA   TYPE CRLF, ADDRESS, AND A SPACE
005.016  176      2076  MOV  A,M   GET MEMORY CONTENTS FOR DISPLAY
005.017  315 343 005 2077  CALL  TOB
005.022  076 040      2078  MVI  A,' '
005.024  315 302 003 2079  CALL  WCC
005.024      2080
005.027  315 301 005 2081  SUBM2 CALL  IOC   INPUT FIRST CHARACTER
005.032  322 075 005 2082  JNC  SUBM7  IF FIRST CHARACTER IS OCTAL
005.032      2083
005.035  376 040      2084  CPI  '/ '
005.037  302 046 005 2085  JNZ  SUBM4  IF NOT A SPACE
005.037      2086
005.042  043      2087  SUBM3 INX  H   POINT TO NEXT ADDRESS
005.043  303 013 005 2088  JMP  SUBM1  DISPLAY NEXT
005.043      2089
005.046  376 055      2090  SUBM4 CPI  '-'
005.050  302 062 005 2091  JNZ  SUBM6  IF NOT
005.050      2092
005.053  315 302 003 2093  SUBM5 CALL  WCC  ECHO HYPHEN
005.056  053      2094  DCX  H   POINT TO PREVIOUS ADDRESS
005.057  303 013 005 2095  JMP  SUBM1  DISPLAY PREVIOUS
005.057      2096
005.062  376 015      2097  SUBM6 CPI  A,CR  RETURN?
005.064  310      2098  RZ   IF RETURN, EXIT
005.064      2099
005.065  076 007      2100  MVI  A,A,BEL  ELSE, DING BELL
005.067  315 302 003 2101  CALL  WCC
005.072  303 027 005 2102  JMP  SUBM2  TRY AGAIN
005.072      2103

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MTR89 - HB9 MONITOR #09.01.00.

Zenith Data Systems' UNIX H8/H89 Cross Assembler PA

GE 54

SUBSTITUTE MEMORY

15:27:49 28-MAY-80

.005.075..066.000 2104 SUBM7 MVI M,O ZERO BYTE TO BE BUILT
2105
.005.077..315.302.003 2106 SUBM8 CALL WCC ECHO OCTAL CHARACTER
005.102 346 007 2107 ANI 00000111B GET BINARY VALUE
.005.104..137 2108 MOV E,A SAVE.PARTIAL
005.105 176 2109 MOV A,M GET CURRENT
.005.106..007 2110 RLC MAKE ROOM FOR NEW CHARACTER
005.107 007 2111 RLC
.005.110..007 2112 RLC
005.111 346 370 2113 ANI 11111000B TOSS PREVIOUS LSB
.005.113..263 2114 ORA E ADD NEW
005.114 167 2115 MOV M,A SAVE NEW TOTAL
.005.115..315.301.005 2116 SUBM9 CALL IROC INPUT.NEXT.CHARACTER
005.120 322 077 005 2117 JNC SUBM8 IF OCTAL
2118
005.123 376 040 2119 CPI ',' SPACE?
.005.125..312.042.005 2120 JZ SUBM3 IF SPACE, DISPLAY.NEXT.BYTE
2121
.005.130..376.055 2122 CPI '-' MINUS?
005.132 312 053 005 2123 JZ SUBM5 IF MINUS, DISPLAY PREVIOUS
2124
005.135 376 015 2125 CPI A,CR RETURN?
.005.137..310 2126 RZ IF RETURN, EXIT
2127
.005.140..076.007 2128 MVI A,A,BEL ELSE, DING BELL
005.142 315 302 003 2129 CALL WCC
.005.145..303.115.005 2130 JMP SUBM9 TRY AGAIN

2133 ** IROC - INPUT A RETURN OR AN OCTAL CHARACTER
2134 *
2135 * IROC INPUTS A CHARACTER FROM THE CONSOLE AND WAITS UNTIL IT
RECEIVES EITHER A VALID OCTAL CHARACTER OR A CARRIAGE RETURN
2136 *
2137 *
2138 * ENTRY...NONE
2139 * EXIT (A) = INPUT CHARACTER
2140 * 'C' = SET IF CHARACTER IS OCTAL
2141 * USES A,F
2142
2143
.005.150..315.262.003 2144 IROC CALL RCC INPUT CHARACTER
005.153 376 015 2145 CPI A,CR RETURN?
.005.155..310 2146 RZ IF A,CR
2147
.005.156..376.060 2148 CPI '0' < 0?
005.160 332 166 005 2149 JC IROC1 IF < OCTAL
2150
005.163 376 070 2151 CPI '8' > 8?
.005.165..330 2152 RC IF OCTAL
2153
.005.166..076.007 2154 IROC1 MVI A,A,BEL ELSE, RING BELL
005.170 315 302 003 2155 CALL WCC
.005.173..303.150.005 2156 JMP IROC TRY AGAIN

MTR89 - H89 MONITOR \$09:01:00..... Zenith Data Systems UNIX H8/H89 Cross Assembler PA
 GE 55
 SUPPORT ROUTINES IOA1 15:27:50 28-MAY-80

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2158 ** IOA1 - INPUT OCTAL ADDRESS
2159 *
2160 * IOA1 IS A CONTINUATION OF *IOA0 AND INPUTS A SPLIT OCTAL ADDRESS.
2161 * WITHOUT REQUIRING LEADING ZEROS
2162 *
2163 * ENTRY (H,L) = ADDRESS + 1 WHERE INPUT ADDRESS IS TO BE PLACED
2164 * (A) = FIRST OCTAL CHARACTER IF 'C' IS SET
2165 * EXIT (D,E) = INPUT ADDRESS
2166 * (A) = LAST INPUT CHARACTER
2167 * USES A,D,E,H,L,F
2168
2169
005.176 305 2170 IOA1 PUSH B SAVE (B,C)
005.177 102 2171 MOV B,D (B) = TERMINATION CHARACTER
005.190 345 2172 PUSH H SAVE ADDRESS WHERE INPUT IS TO BE PLACED.
005.201 041 000 000 2173 LXI H,O SET NEW VALUE TO ZERO
005.204 324 262 003 2174 IOA2 CNC RCC IF CARRY SET, FIRST CHARACTER IS IN ACC.
005.207 376 060 2175 CPI '0' MAKE SURE CHARACTER IS OCTAL
005.211 332 242 005 2176 JC IOA3 IF < OCTAL
2177
005.214 376 070 2178 CPI '8'
005.216 322 242 005 2179 JNC IOA3 IF > OCTAL
2180
005.221 315 302 003 2181 CALL WCC ECHO OCTAL CHARACTER
005.224 346 007 2182 ANI 00000111B GET BINARY VALUE
005.226 365 2183 PUSH PSW SAVE NEW CHARACTER VALUE
005.227 051 2184 DAD H SHIFT THREE TO MAKE ROOM FOR NEW CHARACTER.
005.230 051 2185 DAD H
005.231 051 2186 DAD H
005.232 365 2187 PUSH PSW SAVE CARRY FROM DAD
005.233 321 2188 POP D SAVE FLAG RESULT IN E
005.234 361 2189 POP PSW RETURN NEW CHARACTER VALUE TO (A)
005.235 205 2190 ADD L
005.236 157 2191 MOV L,A
005.237 303 204 005 2192 JMP IOA2 SEE IF MORE CHARACTERS
2193
005.242 270 2194 IOA3 CMP B TERMINATING CHARACTER?
005.243 312 260 005 2195 JZ IOA4 IF EQUAL
2196
005.246 076 007 2197 MVI A,A,BEL ELSE, DING BELL
005.250 315 302 003 2198 CALL WCC
005.253 067 2199 STC TRY AGAIN
005.254 077 2200 CMC
005.255 303 204 005 2201 JMP IOA2
2202
2203 * END OF INPUT, PUT VALUE IN MEMORY AND EXIT
2204
005.260 315 302 003 2205 IOA4 CALL WCC ECHO CHARACTER
005.263 127 2206 MOV D,A LAST CHARACTER TO D
005.264 325 2207 PUSH D
005.265 361 2208 POP PSW (PSW) = RESULT OF DAD
005.266 174 2209 MOV A,H MAKE (H) INTO SPLIT OCTAL
005.267 037 2210 RAR
005.270 147 2211 MOV H,A
005.271 172 2212 MOV A,D RESTORE LAST INPUT CHARACTER
005.272 353 2213 XCHG (D,E) = INPUT ADDRESS

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HTR89 - H89 MONITOR \$09.01.00.

Zenith Data Systems UNIX H8/H89 Cross Assembler PA

GE 56
SUPPORT ROUTINES

I0A1 15:27:50 28-MAY-80

005.273 341	2214	POP	H	(H,L) = LOCATION TO PLACE THIS ADDRESS
005.274 162	2215	MOV	M,D	
005.275 053	2216	DCX	H	
005.276 163	2217	MOV	M,E	
005.277 301	2218	POP	B	: RESTORE (B,C)
005.300 311	2219	RET		

2221 **	I0C	= INPUT OCTAL CHARACTER		
2222 *				
2223 *				
2224 *	ENTRY	NONE		
2225 *	EXIT	(A) = INPUT CHARACTER		
2226 *	'C' = SET IF CHARACTER NOT OCTAL			
2227 *	USES	A,F		
2228				
2229				
005.301 315 262 003	2230	I0C	CALL RCC	INPUT CHARACTER
005.304 376 060	2231	CPI	'0'	
005.306 330	2232	RC		IF CHARACTER < OCTAL
2233				
005.307 376 070	2234	CPI	'8'	CHARACTER > OCTAL?
005.311 077	2235	CMQ		'C', IF GREATER THAN
005.312 311	2236	RET		

2238 **	TOA	= TYPE OCTAL ADDRESS		
2239 *				
2240 *	TOA	OUTPUTS TO THE CONSOLE A CRLF, THE SPECIFIED ADDRESS AND A SPACE		
2241 *				
2242 *	ENTRY	(H,L) = ADDRESS TO BE DISPLAYED		
2243 *	EXIT	NONE		
2244 *	USES	A,B,G,F		
2245				
2246				
005.313 076 015	2247	TOA	MVI A,A,CR	CRLF
005.315 315 302 003	2248	CALL	WCC	
005.320 076 012	2249	MVI	A,A,LF	
005.322 315 302 003	2250	CALL	WCC	
2251				
005.325 174	2252	TOA	MOV A,H	ADDRESS
005.326 315 343 005	2253	CALL	TOB	
005.331 175	2254	MOV	A,L	
005.332 315 343 005	2255	CALL	TOB	
2256				
005.335 076 040	2257	MVI	A,' '	SPACE
005.337 315 302 003	2258	CALL	WCC	
005.342 311	2259	RET		

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SUPPORT ROUTINES

TOB 15:27:51 28-MAY-80

```

2261 ** TOB - TYPE OCTAL BYTE
2262 *
2263 * TOB OUTPUTS TO THE CONSOLE IN OCTAL, THE BYTE IN A
2264 *
2265 * ENTRY (A) = BYTE TO BE OUTPUT
2266 * EXIT NONE
2267 * USES A,F
2268
2269
005.343 305 2270 TOB PUSH B
005.344 006 002 2271 MVI B,2 NUMBER OF CHARACTERS - 1
005.346 117 2272 MOV C,A SAVE ORIGINAL BYTE
005.347 267 2273 ORA A ASSURE 'C' = ZERO
005.350 037 2274 RAR
005.351 037 2275 RAR SHIFT TOP BYTE TO LSB
005.352 037 2276 RAR
005.353 037 2277 TOB1 RAR SHIFT MIDDLE BYTE TO LSB
005.354 037 2278 RAR
005.355 037 2279 RAR
005.356 346 007 2280 ANI 00000111B MASK FOR HALF ASCII
005.360 366 060 2281 ORI 00110000B MAKE WHOLE ASCII
005.362 315 302 003 2282 CALL WCC OUTPUT TO CONSOLE
005.365 171 2283 MOV A,C GET ORIGINAL BYTE
005.366 005 2284 ICR B
005.367 302 353 005 2285 JNZ TOB1 IF SECOND BYTE STILL NEEDS TO BE OUTPUT
2286
005.372 346 007 2287 ANI 00000111B ELSE, OUTPUT LAST CHARACTER
005.374 366 060 2288 ORI 00110000B
005.376 315 302 003 2289 CALL WCC
006.001 301 2290 POP B
006.002 311 2291 RET

2293 ** WCR - WAIT FOR A CARRIAGE RETURN
2294 *
2295 * WCR INPUTS CHARACTERS FROM THE CONSOLE UNTIL A CARRIAGE RETURN
2296 * IS RECEIVED AND THEN ECHOS A CRLF
2297 *
2298 *
2299 * ENTRY NONE
2300 * EXIT NONE
2301 * USES A,F
2302
2303
006.003 315 262 003 2304 WCR CALL RCC INPUT CHARACTER
006.006 376 015 2305 CPI A,CR
006.010 040 371 2306 JR NZ,WCR IF NOT A CR
2307
006.012 315 302 003 2308 CALL WCC ELSE, ECHO CR
006.015 076 012 2309 MVI A,A,LF LINE FEED
006.017 315 302 003 2310 CALL WCC
006.022 311 2311 RET

```

'MYR89' - 'H89 MONITOR' \$09:01:00,

Zenith Data Systems' UNIX H8/H89 Cross Assembler PA

.GE.....58
SUPPORT ROUTINES

DAT

15:27:51 28-MAY-80

```
.....2313 ***....DAT....=....DATA BYTE OUTPUT TO Z-47....  
.....2314 *  
.....2315 *. ENTRY: ..(A)...=..BYTE TO OUTPUT....  
.....2316 *  
.....2317 *. EXIT: ..(A)...=..BYTE TO OUTPUT....  
.....2318 * ....(D)...=..S.DTR  
.....2319 *  
.....2320 * USE: AF, D  
.....2321  
006.023 2322 DAT EQU *  
006.023 026.200 2323 MVI D,S.DTR SET.MATCH.CONDITION.TO.DATA.TRANSFER  
006.025 030.002 2324 JR COM1 REQUEST BIT
```

```
.....2326 ***....COM....=....OUTPUT.COMMAND.BYTE TO Z-47....  
.....2327 *  
.....2328 *. ENTRY: ..(A)...=..COMMAND BYTE....  
.....2329 *  
.....2330 *. EXIT: ..(A)...=..COMMAND BYTE....  
.....2331 * ....(D)...=..S.DON  
.....2332 *  
.....2333 * USE: AF, D  
.....2334  
006.027 2335 COM EQU *  
006.027 026.040 2336 MVI D,S.DON SET.MATCH.CONDITION.TO.DONE.BIT  
006.031 365 2337 COM1 PUSH PSW  
006.032 315.170.006 2338 WTDON1 CALL IN READ.CONTROLLER.STATUS.REGISTER  
006.035 242 2339 ANA D GET.MATCH.BIT.ONLY  
006.036 050.372 2340 JR Z,WTDON1 IF.NO.MATCH.WAIT  
006.040 361 2341 POP PSW  
006.041 315.146.006 2342 CALL OUT1 OUTPUT.THE.BYTE.TO.THE.DATA.PORT  
006.044 311 2343 RET
```

```
.....006.045 2345 ORG 6045A  
.....2346 ** HRNX - HORN EXTENSION ROUTINE  
.....2347 *  
.....2348 * THIS IS AN EXTENSION TO *HORN* TO MAKE ROOM FOR A JUMP  
.....2349  
006.045 056.011 2350 HRNX MVI L,$CTLFLG  
006.047 163 2351 MOV M,E TURN.OFF.HORN  
006.050 321 2352 POP D  
006.051 341 2353 POP H  
006.052 311 2354 RET
```

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Zenith Data Systems UNIX H8/H89 Cross Assembler PA

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SUPPORT ROUTINES

NOISE

15:27:52 28-MAY-80

```

..... 2356 ** NOISE - DING BELL ON CONSOLE.
..... 2357 *
..... 2358 * THIS IS A MODIFICATION TO ALLOW THE H88/H89 TO USE THE CONSOLE BELL.
..... 2359
006.053.076.007 2360 NOISE MVI A,A,BEL
006.055.315.302.003 2361 CALL WCC
006.060.303.140.002 2362 JMP HORN CONTINUE WITH NORMAL HORN DELAY.

```

```

..... 2364 ** OUT. - OUTPUT BYTE TO Z-47
..... 2365 *
..... 2366 * ENTRY: (A) = OUTPUT BYTE
..... 2367 *
..... 2368 * EXIT: NONE
..... 2369 *
..... 2370 * USE: NONE
..... 2371
006.063.2372 OUT. EQU *
006.063.305.2373 PUSH B
006.064.107.2374 MOV B,A SAVE THE OUTPUT DATA
006.065.072.120.041.2375 LDA PRIM GET PORT ADDRESS
006.070.117.2376 OUT.1 MOV C,A SET TO REG C
006.071.170.2377 MOV A,B GET OUTPUT BYTE DATA BACK
..... 2378 * OUT (C),A OUTPUT BYTE
006.072.355.171.2379 DB 3550,1710
006.074.301.2380 POP B
006.075.311.2381 RET

```

```

006.100.2383 ORG 6100A
2384 ** TYFMSG - TYPE MESSAGE TO CONSOLE
2385 *
2386 * TYFMSG OUTPUTS AN ASCII MESSAGE FROM MEMORY TO THE CONSOLE
2387 * UNTIL A NULL IS SENSED
2388 *
2389 * ENTRY (H,L) = ADDRESS OF MESSAGE
2390 * EXIT NONE
2391 * USES A,H,L,F
2392
2393
006.100.176.2394 TYFMSG MOV A,M GET CHARACTER
006.101.267.2395 ORA A SEE IF A NULL
006.102.310.2396 RJ IF NULL, EXIT
2397
006.103.315.302.003.2398 CALL WCC ELSE OUTPUT CHARACTER TO CONSOLE
006.106.043.2399 INX H POINT TO NEXT CHARACTER
006.107.030.367.2400 JR TYFMSG OUTPUT IT

```

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Zénith Data Systems UNIX H8/H89 Cross Assembler PA

.GE. 60
SUPPORT ROUTINES

MSG.PR 15:27:52 28-MAY-80

2402 ** MSG.PR - MESSAGE FOR MONITOR PROMPT
2403 *
2404 * CRLFx, ' H: '
2405
2406
006.111 015 012 040 2407 MSG.PR DB A.CR,A.LF,' H: ',0

2409 ** RIBLCK .-. INPUT A BLOCK FROM Z-47
2410 *
2411 * RIBLCK .READS IN A BLOCK FROM THE DISK CONTROLLER
2412 *
2413 * .ENTRY:
2414 * HL = LOAD ADDRESS
2415 * B = COUNT
2416 * C = SIDE/UNIT/SECTOR
2417 *
2418 * EXIT: NONE
2419 *
2420 * USES: ALL
2421
006.121 2422 RIBLCK EQU *
006.121.076.002 2423 RD1 MOV A,DC.REAR
006.123 315 027 006 2424 CALL COM SEND THE COMMAND
006.126 257 2425 XRA A FOR TRACK 0
006.127 315 023 006 2426 CALL DAT SEND IT TO DISK
006.132 171 2427 MOV A,C LOAD SIDE/UNIT/SECTOR
006.133 315 023 006 2428 CALL DAT SEND IT TO DISK
2429
006.136 315 067 001 2430 RD2 CALL PIN INPUT A BYTE FROM DISK
006.141 167 2431 MOV M,A STORE IN BUFFER
006.142 043 2432 INX H BUFFER TO NEXT ADDRESS
006.143 020.371 2433 DJNZ RD2
006.145 311 2434 RET CONTINUE

2436 ** OUT1, .-. OUTPUT BYTE TO PORT.(PRIM+1)
2437 *
2438 * .ENTRY: (A) = OUTPUT PORT
2439 *
2440 * EXIT: NONE
2441 *
2442 * USE: NONE
2443
006.146 2444 OUT1 EQU *
006.146 305 2445 PUSH B
006.147 107 2446 MOV B,A SAVE THE OUTPUT DATA
006.150 072 120 041 2447 LDA PRIM GET PORT ADDRESS
006.153 074 2448 INR A SET TO (PRIM+1)
006.154 030 312 2449 JR OUT.1 GO TO OUTPUT ROUTINE

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SUPPORT ROUTINES

IN1.

15:27:53 28-MAY-80

```
2451 ** IN1. - INPUT BYTE FROM (PRIM+1) PORT.  
2452 *  
2453 * ENTRY: NONE  
2454 *  
2455 * EXIT: (A) = INPUT BYTE  
2456 *  
2457 * USE: A  
2458  
006.156 2459 IN1. EQU *  
006.156 305 2460 PUSH B  
006.157 072.120.041 2461 LDA PRIM GET PORT ADDRESS  
006.162 074 2462 INR A SET TO (PRIM+1)  
006.163 030.007 2463 JR IN,1 GO TO INPUT ROUTINE
```

```
006.165 2465 ORG 6165A  
2466 ** MSG,GO - (G)0  
2467 *  
2468 * "GO"  
2469  
006.165 157.040.000 2470 MSG,GO DB '0',0
```

```
2472 ** IN. - INPUT BYTE FROM PORT (PRIM)  
2473 *  
2474 * ENTRY: NONE  
2475 *  
2476 * EXIT: (A) = INPUT BYTE  
2477 *  
2478 * USE: A  
2479  
006.170 2480 IN. EQU *  
006.170.305 2481 PUSH B  
006.171 072 120 041 2482 LDA PRIM GET PORT ADDRESS  
006.174.117 2483 IN,1 MOV C,A SET ADDR. TO REG.C  
2484 * IN A,(C)  
006.175.355.170 2485 DR 3550,170 INPUT BYTE  
006.177 301 2486 POP B  
006.200.311 2487 RET
```

```
006.201 2489 ORG 6201A  
2490 ** MSG,SUB - (S)UBSTITUTE  
2491 *  
2492 * "SUBSTITUTE"  
2493  
006.201 165.142.163 2494 MSG,SUB,DB 'ubstitute',0
```

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GE 62
SUPPORT ROUTINES

Zenith Data Systems UNIX H8/H89 Cross Assembler PA

MSG.PC 15:27:54 28-MAY-80

2496 ** MSG.PC - (P)ROGRAM COUNTER

2497 *

2498 * "PROGRAM.COUNTER"

2499

006,214..162,157,147..2500 MSG.PC DB 'Program.Counter.',0

2502 ** MSG.BT - (B)OOT

2503 *

2504 * "BOOT"

2505

006,234 157 157 164 2506 MSG.BT DB 'boot',0

MTR89 - H89 MONITOR #09.01.00.

Zenith Data Systems UNIX H8/H89 Cross Assembler PA

GE.....63

SPEED - ROTATIONAL SPEED TEST FOR H89 DISK DRIVE

15:27:54 28-MAY-80

```
.....2509...***....SPEED..-..ROTATIONAL..SPEED..TEST..FOR..5..25..INCH..DISK..DRIVE.  
.....2510...*  
.....2511...*.....*SPEED*..IS..USED..ONLY..FOR..GROSS..ADJUSTMENT..OF..DRIVE..ROTATIONAL..  
.....2512...*.....SPEED..IF..THE..FIRST..READ/WRITE..TEST..OF..THE..UNIT..FAILS..DURING..SET..UP..  
.....2513...*  
.....2514...*.....USE..OF..*SPEED*..IS..AS..FOLLOWS:  
.....2515...*  
.....2516...*.....1..ENTER..*GO..AND..THE..ENTRY..ADDRESS..OF..*SPEED*  
.....2517...*.....2..ADJUST..DRIVE..SPEED..UNTIL..DATA..AT..DISPLAYED..  
.....2518...*.....EQUALS..200  
.....2519...*.....A..IF..SPEED..<..200..,..TURN..ADJUSTMENT..CLOCKWISE..  
.....2520...*.....B..IF..SPEED..>..200..,..TURN..COUNTERCLOCKWISE..  
.....2521...*  
.....2522...*.....THE..ABOVE..TEST..ADJUSTS..SY0:..TO..ADJUST..SY1:,..USE..HDD0S  
  
.....2524...**....LABEL..EQUIVALENCES.  
.....2525...*  
.....2526...*....I/O..PORTS..  
.....000,177.....2527...OP,DC...EQU.....177Q.....DRIVE..CONTROL..OUTPUT..PORT  
.....000,177.....2528...IP,RS...EQU.....177R.....DRIVE..STATUS..INPUT..PORT.  
  
.....2530...*....MASKS.  
.....2531...*  
.....000,001.....2532...DS,HOLE.EQU.....00000001B.....DRIVE..STATUS..SECTOR/INDEX..HOLE.  
  
.....2534...*....CONSTANTS.  
.....2535...*  
.....000,022.....2536...DNIRO...EQU.....0220.....TURN..ON..SY0:
```

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Zenith Data Systems UNIX H8/H89 Cross Assembler FA

GE 64

SPEED - ROTATIONAL SPEED TEST FOR H89 DISK DRIVE

15:27:54 28-MAY-80

```
006,240 041 371 006 2538 SPEED LXI H,MSG,SPD OUTPUT SPEED MESSAGE
006,243 315 100 006 2539 CALL TYFMSG
006,246 076 000 2540 MVI A,0 SET FLAG AT IOWRK FOR "WORKING" MESSAGE
006,250 062 002 040 2541 STA IOWRK
006,253 074 022 2542 MVI A,UNDRO TURN ON DRIVE ZERO
006,255 323 177 2543 OUT OP,DC
006,257 052 033 040 2544 SPEED1 LHLD TICCNT GET TICK COUNTER
006,262 174 2545 MOV A,H FORM TWO'S COMPLEMENT OF TICK COUNTER
006,263 057 2546 CMA
006,264 127 2547 MOV D,A (D,E) = NEGATIVE TICK COUNTER
006,265 175 2548 MOV A,L
006,266 057 2549 CMA
006,267 074 2550 INR A
006,270 137 2551 MOV E,A
006,271 322 275 006 2552 JNC SPEED2 IF NO CARRY FROM LSB
006,271 322 275 006 2553
006,274 024 2554 INR D ELSE, INCREMENT MSR
006,275 001 000 000 2555 SPEED2 LXI B,0 ZERO REV COUNTERS
006,309 333 177 2556 SPEED3 IN IP,DS INPUT DISK STATUS
006,302 346 001 2557 ANI DS,HOLE MASK FOR SECTOR/INDEX PULSES
006,304 312 390 006 2558 JZ SPEED3 IF NO HOLE PRESENT
006,304 312 390 006 2559
006,307 333 177 2560 * HOLE PRESENT, WAIT FOR IT TO LEAVE
006,307 333 177 2561 *
006,307 333 177 2562 SPEED4 IN IP,RS GET DISK STATUS
006,311 346 001 2563 ANI DS,HOLE GET HOLE PULSES
006,313 302 307 006 2564 JNZ SPEED4 WAIT UNTIL HOLE IS GONE AND WE HAVE MEDIA
006,316 004 2565
006,317 170 2566 INR B INCREMENT HOLE COUNTER
006,317 170 2567 MOV A,B TEST FOR FIVE REVOLUTIONS
006,320 376 070 2568 CPI 56
006,322 302 300 006 2569 JNZ SPEED3 NOT FIVE, WAIT FOR MORE HOLES
006,322 302 300 006 2570
006,322 302 300 006 2571 * HAVE FIVE REVS, DISPLAY DIFFERENCE OF TICK COUNTER AND EXPECTED TIME DIF
006,322 302 300 006 2572 *
006,325 052 033 040 2573 LHLD TICCNT GET CURRENT TICK VALUE
006,330 031 2574 DAD D SUBTRACT START VALUE
006,331 021 214 376 2575 LXI D,377377A-500+1+2000 SUBTRACT 500 FOR REVS, +2000 FOR OFFSET
006,334 031 2576 DAD D (H,L) = OFFSET RESULT
006,335 345 2577 PUSH H SAVE RESULT
006,334 041 062 007 2578 LXI H,MSG,WRK POINT TO "WORKING" MESSAGE
006,341 072 002 040 2579 LIA IOWRK GET "WORKING" FLAG
006,344 356 001 2580 XRI 1 INVERT LOWER BIT
006,346 062 002 040 2581 STA IOWRK SAVE NEW VALUE
006,351 302 357 006 2582 JNZ SPEED5 IF TO DISPLAY "WORKING"
006,351 302 357 006 2583
006,354 041 100 007 2584 LXI H,MSG,HSS POINT TO "HOME", "SPACES", AND SPEED MSG
006,357 315 100 006 2585 SPEED5 CALL TYFMSG OUTPUT MESSAGE
006,362 341 2586 POP H GET TEST RESULT
006,363 315 325 005 2587 CALL TOA OUTPUT RESULT TO CONSOLE
006,366 303 257 006 2588 JMP SPEED1 PERFORM ANOTHER SAMPLE
```

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GE.....65.

SPEED - ROTATIONAL SPEED TEST FOR H89 DISK DRIVE

Zenith Data Systems' UNIX H8/H89 Cross Assembler FA

MSG.SPD

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```

2590 ** MSG.SPD - SPEED TEST MESSAGE
2591 *
2592 *      Disk.drive.rotational.speed.test.
2593 *
2594 *
2595 *      Drive speed =
2596
006.371 033 105 012 2597 MSG.SPD DB A,ESC,'E',A,LF
006.374 011 104 151 2598 DB ; Disk drive rotational speed test.,,A,CR,A,LF,A,LF
007.041 011 011 104 2599 DB ; Drive speed =
007.061 000 2600 DB 0

```

```

2602 ** MSG.WRK - "WORKING" MESSAGE FOR SPEED TEST
2603 *
2604 * DISPLAYS "WORKING" AT HOME POSITION AND RETURNS CURSOR TO SPEED =
2605
007.062 033 110 2606 MSG.WRK DB A,ESC,'H' CURSOR HOME
007.064 127 157 162 2607 DB 'Working'
007.073 033 131 043 2608 DB A,ESC,'Y*>' CURSOR ADDRESS OF SPEED = VALUE
007.077 000 2609 DB 0 END MESSAGE

```

```

2611 ** MSG.HSS - BLANKS "WORKING" MESSAGE
2612 *
2613
007.100 033 110 2614 MSG.HSS DB A,ESC,'H' CURSOR HOME
007.102 040 040 040 2615 DB , BLANKS
007.111 033 131 043 2616 DB A,ESC,'Y*>' CURSOR ADDRESS OF SPEED = VALUE
007.115 000 2617 DB 0 END MESSAGE

```

MTR89 - H89 MONITOR #09:01:00:

GE.....66
DYMEM - DYNAMIC MEMORY TEST

Zenith Data Systems UNIX H8/H89 Cross Assembler PA

15:27:56 28-MAY-80

```
.....2620 **....DYMEM - DYNAMIC MEMORY TEST
2621 *
2622 *.....DYMEM TESTS THE DYNAMIC MEMORY IN THE H88/H89 BY PLACING
2623 *.....A KNOWN PATTERN IN EACH DYNAMIC MEMORY CELL AND THEN
2624 *.....PERFORMING A READ, INCREMENT, READ SEQUENCE WITH A DELAY
2625 *.....BETWEEN EACH PASS OF THE TEST
2626 *
2627 *
2628 *.....ENTRY.....NONE
2629 *
2630 *.....EXIT.....ON RESET
2631 *
2632 *.....USES.....A,B,C,D,E,H,L,F,A',F',IX,IY
2633
2634
007.116 076 000 2635 DYMEM MVI A,0 .....MAKE SURE CLOCK AND SINGLE STEP ARE OFF
007.120 323 362 2636 OUT H88,CTL
2637
2638 *.....DETERMINE END OF MEMORY
2639 *
000.001 2640 IF ,RAM.
2643 ELSE
007.122 041 000 040 2644 DYMEM1 LXI H,START
2645 ENDIF
007.125 076.001 2646 MVI A,1
007.127 066 000 2647 DYMEM2 MVI M,0 .....SET RAM TO ZERO
007.131 064 2648 INR M .....SET MEMORY TO ONE
007.132 276 2649 CMP M .....SEE IF (A) = ((H,L))
007.133 040.003 2650 JR NZ,DYMEM3 .....IF NOT EQUAL, THE END OF RAM HAS BEEN REACHED
2651
007.135 043 2652 INX H .....ELSE, POINT TO NEXT LOCATION IN RAM
007.136 030 367 2653 JR DYMEM2
2654
2655
007.140 053 2656 DYMEM3 DCX H .....POINT TO LAST GOOD LOCATION
007.141 353 2657 XCHG .....PUT ENDING ADDRESS IN D,E
007.142 041.324.007 2658 LXI H,MSG,RAM .....OUTPUT ENDING ADDRESS
2659
2660 *.....LD IX,DY3.3 .....RETURN ADDRESS
007.145 335 041 2661 DB MI.LDXA,MI.LDXB
007.147 153.007 2662 DW DY3.3
2663
007.151 030 133 2664 JR DYMSG
2665
007.153 172 2666 DY3.3 MOV A,D .....OUTPUT ADDRESS MSB
2667
2668 *.....LD IX,DY3.5 .....RETURN ADDRESS
007.154 335 041 2669 DB MI.LDXA,MI.LDXB
007.156 163.007 2670 DW DY3.5
2671
007.160 303 160.003 2672 JMF DBYT
2673
007.163 173 2674 DY3.5 MOV A,E .....LSB
2675
2676 *.....LD IX,DY3.7 .....RETURN ADDRESS
007.164 335 041 2677 DB MI.LDXA,MI.LDXB
```

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DYMEM - DYNAMIC MEMORY TEST

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```

007.166 173.007 2678 DW DY3,7
007.170 303.160.003 2679 JMP DIBYT
007.173.023 2680 INX H (D,E) = LAST BYTE OF RAM + 1
007.174.006.001 2681 TEST MEMORY
007.176.041.237.003 2682 MVI B,1 (B) = CONTENTS OF RAM AFTER SIZING
007.176.041.237.003 2683 LXI H,MSG,PAS OUTPUT PASS MESSAGE
007.176.041.237.003 2684 * LD IX,DYMEM4 RETURN ADDRESS
007.201.335.041 2685 DB MI,LIXA,MI,LDXA
007.203 207 007 2686 DW DYMEM4
007.205 030 077 2687 JR DMSG
000.001 2688 IF .RAM.
000.001 2689 ELSE
007.207 041 000 040 2689 DYMEN4 LXI H,START POINT BACK TO BEGINNING OF RAM
007.212 176 2690 ENDIF
007.213 270 2691 DYMEN4
007.214 302 307 000 2692 JR DYMEN4 FAILURE, SEE IF AT END OF RAM
007.217 074 2693 JNZ DYMEN4
007.220 167 2694 INR A
007.221 276 2695 MOV M,A INCREMENT RAM
007.222 302.307.000 2696 CMP M SEE IF WRITE WAS SUCCESSFUL
007.222 302.307.000 2697 JNZ DYMEN4
007.225 043 2698 INX H
007.226 175 2699 MOV A,L GET LSB AND TEST FOR REACHING END OF RAM
007.227 273 2700 CMP E
007.230 040 360 2701 JR NZ,DYMEN5 IF LSB NOT EQUAL
007.232 174 2702 JNZ DYMEN5
007.233 272 2703 JR NZ,DYMEN5
007.234 040 354 2704 MOV A,H CHECK LSB
007.233 272 2705 CMP H
007.234 040 354 2706 JR NZ,DYMEN5
007.236.046.003 2707 * HAVE REACHED END OF MEMORY!
007.240 076 010 2708 * OUTPUT LAST VALUE TESTED
007.242 2709 MVI H,3 OUTPUT 3 BACKSPACES
007.242 2710 MVI A,A,BKS
007.242 2711 JR NZ,DYMEN5
007.242 2712 DYMEN5 EQU *
007.242 2713 * LD IY,DY5,53 RETURN ADDRESS
007.242 375 041 2714 DB MI,LIXA,MI,LDYB
007.244 251 007 2715 DW DY5,53
007.246 303 143 003 2716 JMP DYASC
007.251 045 2717 DCR H
007.252 040 366 2718 JR NZ,DYMEN5
007.252 2719 JR NZ,DYMEN5

```

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Zenith Data Systems UNIX H8/H89 Cross Assembler PA

GE 68
DYMEM - DYNAMIC MEMORY TEST

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```
007.254.004 2735 INR B SHOW NEXT PASS VALUE
007.255 170 2736 MOV A,B VALUE TESTED
2737
2738 * LD IX,DYMEM6 RETURN ADDRESS
007.256..335.041 2739 DB MI,LDXA,MI,LDXB
007.260 273 000 2740 DW DYMEM6
2741
007.262 303 160 003 2742 JMP DYBYT
2743
2744
2745 ** !!THE DYNAMIC RAM TEST CONTINUES ELSEWHERE!! **
2746 * !!AND THEN RETURNS TO HERE!!!!!!!
2747
2748
007.265..041.000.000 2749 LXI H,Q DELAY AND DING BELL AGAIN
007.270 006 002 2750 MVI B,2 2 LOOPS
007.272..045 2751 DYMEN11 DCR H
007.273 040 375 2752 JR NZ,DYMEN11
2753
007.275 055 2754 DCR L
007.276..040.372 2755 JR NZ,DYMEN11
2756
007.300..005 2757 DCR H
007.301 040 367 2758 JR NZ,DYMEN11
2759
007.303 303 360 003 2760 JMP DYMEN10 AGAIN

2762 ** DYMSG - DYNAMIC RAM TEST MESSAGE OUTPUT ROUTINE
2763 *
2764 * ENTRY (H,L) = MESSAGE ADDRESS
2765 * (IX) = RETURN ADDRESS
2766 *
2767 * EXIT TO (IX)
2768 *
2769 * USES... A:H:L:E:IY
2770
2771
007.306 176 2772 DYMSG MOV A,M GET MESSAGE BYTE
2773
2774 * LD IY,DYMSG,S RETURN ADDRESS
007.307..375.041 2775 DB MI,LDXA,MI,LDXB
007.311 316 007 2776 DW DYMSG,S
2777
007.313 303 143 003 2778 JMP DYASC OUTPUT ASCII
2779
007.316 267 2780 DYMSG,S ORA A SEE IF NULL TO END STRING
007.317 043 2781 INX H POINT TO NEXT CHARACTER
007.320 040 364 2782 JR NZ,DYMSG IF NOT DONE YET
2783
2784 * JP (IX) RETURN TO CALLER
007.322..335.351 2785 DB MI,LDXA,MI,LDXB
```

MTR89 - H89 MONITOR 09:01:00
GE 69
DYMEM - DYNAMIC MEMORY TEST
Zenith Data Systems UNIX H8/H89 Cross Assembler PA
15:27:58 28-MAY-80

2787 ** MSG.RAM - RAM TEST MESSAGE
2788 *
2789
007.324 033 105 2790 MSG.RAM DB A.ESC,'E'
007.326 104 171 156 2791 DB 'Dynamic RAM test'
007.346 015 012 012 2792 DB A.CR,A.LF,A.LF
007.351 011 040 114 2793 DB ' LWA = '
007.361 000 2794 DB O

2796 ** MSG.EQ - EQUALS MESSAGE
2797 *
2798
007.362 040 075 040 2799 MSG.EQ DB ' = '
007.365 000 2800 DB O
007.366 107 101 103 2801 DB 'GAC.'

MTRE89 - H89 MONITOR \$09:01:00,
GE 70
ENTRY POINTS FOR HARDWARE TESTS

Zenith Data Systems UNIX H8/H89 Cross Assembler PA
15:27:59 28-MAY-80

2805 ** ENTRY POINT FOR FLOPPY DISK ROTATIONAL SPEED TEST
2806 *
000.001 2807 IF .RAM.
2808 ELSE
000.000 2809 ERRNZ 10000A-6-* MUST BE SIX BYTES BEFORE END
2810 ENDIF
2811
007.372 303 240 006 2812 ESPEED JMP SPEED

2814 ** ENTRY POINT FOR DYNAMIC MEMORY TEST
2815 *
000.001 2816 IF .RAM.
2817 ELSE
000.000 2818 ERRNZ 10000A-3-* MUST BE THREE BYTES BEFORE END
2819 ENDIF
2820
007.375 303 116 007 2821 EDYMEM JMP DYMEM
2822
000.001 2823 IF .RAM.
2824 ELSE
000.000 2825 ERRNZ *-10000A MUST NOT EXCEED 2K BYTES
2826 ENDIF
2827

GE.....71.
RAM CELLS

15:27:59 28-MAY-80

80

Monitor

2830 ** THE FOLLOWING ARE CONTROL CELLS AND FLAGS USED BY THE KEYSET.
 2831 * MONITOR.
 2832
 040.000 2833 ORG 40000A 8192
 040.000 2834 START DS 2 DUMP STARTING ADDRESS.
 040.002 2835 IOWRK DS 2 IN OR OUT INSTRUCTION
 040.004 2836 PRSRAM EQU * FOLLOWING CELLS INITIALIZED FROM ROM
 040.004 2837 DS 1 RET
 2838
 040.005 2839 REGI DS 1 INDEX OF REGISTER UNDER DISPLAY
 040.006 2840 .DSFROT DS 1 PERIOD FLAG BYTE
 040.007 2841 DSPMOD DS 1 DISPLAY MODE
 2842
 040.010 2843 .MFLAG DS 1 USER FLAG OPTIONS
 2844 *. SEE .XLO.XXXX BITS DESCRIBED AT FRONT.
 2845
 040.011 2846 CTLFLG DS 1 FRONT PANEL CONTROL BITS
 040.012 2847 REFIND DS 1 REFRESH INDEX (0 TO 7)
 000.007 2848 PRSL EQU *-PRSRAM END OF AREA INITIALIZED FROM ROM
 2849
 040.013 2850 FFLEDS EQU * FRONT PANEL LED PATTERNS.
 040.013 2851 ALEDS DS 1 ADDR 0
 040.014 2852 DS 1 ADDR 1
 040.015 2853 DS 1 ADDR 2
 2854
 040.016 2855 DS 1 ADDR 3
 040.017 2856 DS 1 ADDR 4
 040.020 2857 DS 1 ADDR 5
 2858
 040.021 2859 DLEDS DS 1 DATA 0
 040.022 2860 DS 1 DATA 1
 040.023 2861 DS 1 DATA 2
 2862
 040.024 2863 ABUSS DS 2 ADDRESS BUSS
 040.026 2864 RCCA DS 1 RCC SAVE AREA
 040.027 2865 CRCSUM DS 2 CRC-16 CHECKSUM
 040.031 2866 TFERRX DS 2 TAPE ERROR EXIT ADDRESS
 040.033 2867 TICCNT DS 2 CLOCK TIC COUNTER
 2868
 040.035 2869 REGPTR DS 2 REGISETR CONTENTS POINTER
 2870
 040.037 2871 UIVECT DS 0 USER INTERRUPT VECTORS
 040.037 2872 DS 3 JUMP TO CLOCK PROCESSOR
 040.042 2873 DS 3 JUMP TO SINGLE STEP PROCESSOR
 040.045 2874 DS 3 JUMP TO I/O 3
 040.050 2875 DS 3 JUMP TO I/O 4
 040.053 2876 DS 3 JUMP TO I/O 5
 040.056 2877 DS 3 JUMP TO I/O 6
 040.061 2878 DS 3 JUMP TO I/O 7
 2879
 2880 ** H88/H89 RAM USAGE BEYOND THAT OF H8MTRF
 2881 *
 040.064 2882 NMIRET DS 2
 2883 *
 041.120 2884 ORG 41120A PRIMARY DEVICE ADDR. PORT
 041.120 2885 PRIM DS 1

MTR89 - H89 MONITOR \$09.01.00:

Zenith Data Systems UNIX H8/H89 Cross Assembler PA

GE.....72
RAM CELLS

15:28:00 28-MAY-80

```
....041.121.....2886..TMFG...DS...1.....TIMER INTERRUPT.FLAG.,=1,FOR,Z47.,=0,FOR,H17.  
041.122.....2887 MYCNT DS 1 COUNTER FOR TIMER INTERRUPT  
041.123.....2888..AUTOB..DS...1.....AUTO BOOT.FLAG.  
041.124.....2889 STK DS 2 STACK POINTER FOR RE-BOOT  
.....2890.....  
040.066.....2891 ORG 40066A  
040.066.....2892..DATA..DS...1.....OUTPUT.362Q.DATA.SAVE.AREA.  
040.067.....2893 END
```

ASSEMBLY COMPLETE.

2893 STATEMENTS

0 ERRORS DETECTED

14204 BYTES FREE

"MTR89" - "H89 MONITOR" \$09:01:00

XREF: VI:1

CROSS-REFERENCE TABLE

PAGE 73

CLOCK	000201	510	513	766L
CLOCK17	034031	345E	1372	2045
COM	006027	1185	2335E	2424
COM1	006031	2324	2337L	
CRCSUM	040027	2865L		
CS.UNR	000200	222E		
CS.WPD	000100	223E		
CTLFLG	040011	533	770	775
CUI1	000165	733L	796	808
D.CON	040110	316L	1342	
D.DAT	000171	212E		
D.OECNT	040264	352E	1232	
D.RAM	040240	319L	1399	
D.RAML	000037	341E	1400	
D.SDP	040206	348E	1349	
D.STA	000170	211E	212	1423
D.VEC	040130	318L		
DAT	006023	1187	2322E	2426
DATA	040066	1837	1957	2892L
DC.BOOT	000000	234E		
DC.CPY	000013	245E		
DC.FRMO	000014	246E		
DC.FRM1	000015	247E		
DC.FRM2	000016	248E		
DC.FRM3	000017	249E		
DC.LSC	000003	237E		
DC.RAD	000004	238E		
DC.RAS	000002	236E	1184	
DC.REA	000005	239E		
DC.REAB	000007	241E	2423	
DC.RST	000001	235E		
DC.WRD	000011	243E		
DC.WRID	000012	244E		
DC.WRI	000006	240E		
DC.WRIB	000010	242E		
DEV2	003025	1446L	1464	
DEVICE	002301	1041	1106	1393E
DF.DI	000040	277E		
DF.DSO	000002	273E		
DF.DS1	000004	274E		
DF.DS2	000010	275E		
DF.HD	000001	267E		
DF.MD	000020	276E		
DF.SD	000010	270E		
DF.ST	000100	278E		
DF.TO	000002	268E		
DF.WG	000001	272E		
DF.WP	000004	269E		
DF.WR	000200	279E		
DLEDS	040021	2859L		
DLY	000053	583L		
DM.MR	000000	172E		
DM.MW	000001	173E		
DM.RR	000002	174E		
DM.RW	000003	175E		
DOI	003122	1549L		
DF.DC	000177	265E	1325	1402
DS.HOLE	000001	2532E	2557	2563

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XREF V1.1

CROSS REFERENCE TABLE

PAGE 75

DSFMDT	040007	2841L
DSFROT	040008	2840L
DY10.5	007265	1755 2749L
DY3.3	007153	2662 2666L
DY3.5	007163	2670 2674L
DY3.7	007173	2678 2682L
DY5.53	007251	2728 2732L
DY9.3	003315	830 1717L
DY9.4	003326	1722 1726L
DY9.5	003335	1730 1734L
DY9.8	003350	1739 1743L
DYASC	003143	1577E 1611 1624 1634 1757 2730 2778
DYASC1	003144	1580L 1582
DYBYT	003160	1597L 1724 1732 1749 2672 2680 2742
DYBYT.2	003202	1609 1613L
DYBYT.4	003221	1622 1626L
DYBYT.6	003235	1632 1636E
DYME5.5	007242	2724E 2733
DYMEM	007114	1830 2635L 2821
DYMEM1	007122	2644L
DYMEM10	003360	1747 1751L 2760
DYMEM11	007272	2751L 2752 2755 2758
DYMEM2	007127	2647L 2653
DYMEM3	007140	2650 2656L
DYMEM4	007207	821 2691 2698L
DYMEM5	007212	2700L 2712 2716
DYMEM6	000273	815L 2740
DYMEM7	000276	816L 819
DYMEM9	000307	825L 2702 2707
DYMSG	007306	832 1741 2664 2693 2772L 2782
DYMSG.5	007314	2776 2780L
EDYMEM	007375	2821L
EIXIT	034027	350E 1413 1415
ERFTCNT	000012	351E 1231
ERRMSG	001045	929L 1322
ERROR	000322	654 801 852E 1326 1693
ESPEED	007372	2812L
FPLIDS	040013	2850E
G0	001222	1030 1054L
G0	000063	596L 1054 1997
G088	001146	912 1015L
G088.1	001177	1018 1027L
H17	002207	1339E 1453
H17A	002237	1357L 1359
H88.CTL	000362	130E 1791 1959 2636
H88.SW	000362	134E 1253 1430 1798 1828
H88R.CK	000002	131E 1790
H88R.SS	000001	132E
H88S.0	000014	140E 1462
H88S.4	000003	142E 1443
H88S.AT	000200	135E 1254
H88S.BR	000100	136E 1799
H88S.DV	000020	138E 1432
H88S.M	000040	137E 1829
HQRN	002140	1283L 2342
HRNO	002143	585 1286L
HRN2	002160	1297L 1298
HRNX	006045	1300 2350L

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CROSS REFERENCE TABLE

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CROSS REFERENCE TABLE

PAGE 77

MSG.GO	006165	1015	2470L
MSG.HSS	007100	2584	2614L
MSG.FAS	003237	1643L	2687
MSG.FC	006214	985	2500L
MSG.PR	006111	1259	2407L
MSG.RAM	007324	2658	2790L
MSG.SPD	006371	2538	2597L
MSG.SUB	006201	2065	2494L
MSG.WRK	007062	2578	2606L
MTR	000344	873E	1087
MTR.15	000354	880L	1260
MTR.2	000357	882L	897
MTR.3	000371	884L	893
MTR.4	001014	887	899L
MTR1	000345	876E	877
MTRA	001025	884	909E 923
MTRAL	000004	885	923E
MYCNT	041122	1404	2032 2887L
NB7	001314	1115	1122L
NBOOT	001261	1105L	1992
NBOOT0	001262	1106L	1133
NMI	004116	705	1898L
NMI0,5	004154	1916	1919 1924L
NMI1	004173	1911	1936L
NMI1,5	004206	1939	1945L
NMI2	004212	1948L	
NMI2,2	004225	1955	1957L
NMI2,5	004236	1922	1927 1930 1946 1963L
NMI3	004237	1934	1943 1965L
NMIENT	000146	705L	
NMIRET	040064	1899	1904 2882L
NODEV	002171	1148	1207 1321E 1368 2022 2036
NQISE	006053	1304	2360L
ONIRO	000022	2536E	2542
OP.CTL	000360	125E	771 1069 1083
OP.DC	000177	2527E	2543
OP.DIG	000360	126E	
OP.SEG	000361	127E	
OP.TPC	000371	148E	660
OP.TPD	000370	150E	
OUT	004063	1180	2372E
OUT.1	006070	2376L	2449
OUT.1	006146	2342	2444E
PCA	001103	918	985L
PCA1	001137	995	1003L
PIN	001067	965E	968 1188 2430
PRIM	041120	1424	1441 2375 2447 2461 2482 2885L
PRSL	000007	489	2848E
PRSRAM	040004	489	2836E 2848
PRSRDM	003371	1771E	1834
R.ABORT	033366	346E	1363
R.READ	034077	347E	1367
R.SDP	002071	1230E	1348 1356
R.SDP1	002110	1236	1238L
RCC	003262	882	1107 1521 1684E 2144 2174 2230 2304
RCC1	003262	1686L	1688
RCC2	003270	1690L	
RCCA	040026	2864L	

"MTR89" - "H89" MONITOR" #09:01:00:

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CROSS REFERENCE TABLE

CROSS REFERENCE TABLE

TMOUT2	004361	2030	2038	2043L
TMOUT3	004363	2042	2045L	
TMOUT4	004321	2017	2024L	
TOA	005313	997	2075	2247L
TOA,	005325	2252L	2587	
TOB	005343	2077	2253	2270L
TOB1	005353	2277L	2285	
TPERRX	040031	2866L		
TYPMSG	006100	880	986	1016
UC.2SB	000004	430E		
UC.5BW	000000	426E		
UC.6BW	000001	427E		
UC.7BW	000002	428E		
UC.8BW	000003	429E	1812	
UC.BI	000020	449E		
UC.CTS	000020	458E		
UC.DCS	000001	454E		
UC.DDR	000002	455E		
UC.DLA	000200	435E	1795	
UC.DR	000001	445E	1687	2016
UC.DRL	000010	457E		
UC.DSR	000040	459E		
UC.DTR	000001	438E		
UC.EDA	000001	416E		
UC.EPS	000020	432E		
UC.FE	000010	448E		
UC.IID	000006	423E		
UC.IIF	000001	422E		
UC.L00	000020	442E		
UC.MSI	000010	419E		
UC.OR	000002	446E		
UC.OU1	000004	440E		
UC.OU2	000010	441E		
UC.PE	000004	447E		
UC.PEN	000010	431E		
UC.RI	000100	460E		
UC.RLS	000200	461E		
UC.RSI	000004	418E		
UC.RTS	000002	439E		
UC.SB	000100	434E		
UC.SKF	000040	433E		
UC.TER	000004	456E		
UC.THE	000040	450E	1581	1708
UC.TRE	000002	417E		
UC.TSE	000100	451E		
UCI.ER	000020	386E		
UCI.IE	000002	388E		
UCI.IR	000100	384E		
UCI.RE	000004	387E		
UCI.RO	000040	385E		
UCI.TE	000001	389E		
UDR	000000	361E		
UF.FCT	000100	294E		
UF.RIA	000001	291E		
UF.RDR	000002	292E		
UF.RPE	000004	293E		
UF.TBM	000200	295E		
UIVEC	040037	549	559	569
			593	605
			736	1088
				2871L

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XREF V11

CROSS REFERENCE TABLE

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UMI.16X 000002	379E	659	
UMI.1B 000100	369E	659	
UMI.1X 000001	378E		
UMI.2B 000300	371E		
UMI.64X 000003	380E		
UMI.HB 000200	370E		
UMI.L5 000000	374E		
UMI.L6 000004	375E		
UMI.L7 000010	376E		
UMI.L8 000014	377E	659	
UMI.FA 000020	373E		
UMI.FE 000040	372E		
UNT.0 000000	253E		
UNT.1 000040	254E		
UNT.2 000100	255E		
UNT.3 000140	256E		
UO.CLK 000001	204E	734 1408	
UO.BDU 000002	203E	855	
UO.HLT 000200	201E	782	
UO.NFR 000100	202E	855	
UP.IP 000174	285E	1440	
UP.FC 000175	286E		
UP.SC 000176	288E		
UP.SR 000176	289E		
UP.ST 000175	287E		
UR.DLL 000000	411E	1811	
UR.DLM 000001	413E	1808	
UR.IER 000001	415E	1815	
UR.IIR 000002	421E		
UR.LCR 000003	425E	1796 1813	
UR.LSR 000005	444E	1580 1686 1707 2015	
UR.MCR 000004	437E		
UR.MSR 000006	453E		
UR.RBR 000000	407E	1690 2019	
UR.THR 000000	409E	1584 1712	
USERFWA 042200	328E	1196 1209 1364 1374	
USR 000001	362E		
USR.FE 000040	393E		
USR.QE 000020	394E		
USR.PE 000010	395E		
USR.RXR 000002	397E		
USR.TXE 000004	396E		
USR.TXR 000001	398E		
W.RES 000002	218E	1179	
WCC 003302	798 800 896 899 1027 1029 1119 1140 1532 1706L 2079 2093		
	2101 2106 2129 2155 2181 2198 2205 2248 2250 2258 2282 2289 2308		
WCC1 003303	1707L 1709		
WCR 006003	1143 2304L 2306		
WHD 036235	335E 1358		
WNH 036271	336E 1357		
WRONG 001307	1111 1117E 1125		
WTION1 006032	2338L 2340		
Z47 001364	1164E 1425 1449		
Z47A 001370	1169E 1224		

22314 BYTES FREE

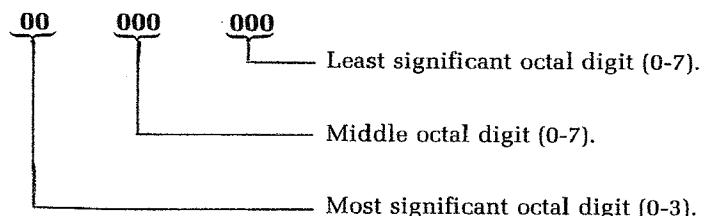
APPENDIX B

OCTAL DEFINITIONS

Binary numbers are converted to octal format for display. The following table shows binary to octal conversion.

<u>BINARY NUMBER</u>	<u>OCTAL DIGIT</u>
000	0
001	1
010	2
011	3
100	4
101	5
110	6
111	7

Each byte is displayed as two-and-one-half octal digits. The octal numbers lie in the range of 000 to 377 for binary numbers in the range 00000000 to 11111111, as shown below.



NOTE: As there are only eight bits in a byte, the most significant octal digit only represents two bits and is therefore displayed as 0 to 3. If the user should inadvertently enter the octal digits 4 to 7 into the most significant digit, the most significant bit is lost. Losing this bit converts 4 through 7 into the digits 0 through 3 respectively.

Also note that 16-bit numbers, such as memory addresses and certain register contents, are displayed as two eight-bit numbers. Therefore, the representation of 16-bit numbers is made up of **two** groups of three octal numbers in the range of 000 to 377. This representation of 16-bit binary numbers is known as offset octal or **split-octal**, and is used consistently for displays of 16-bit numbers.

Split-octal must not be confused with octal. For example:

<u>11</u> <u>111</u> <u>111</u>	<u>11</u> <u>111</u> <u>111</u>	A 16-bit binary number
		Split-octal representation (377 377)
<u>1</u> <u>111</u> <u>111</u> <u>111</u> <u>111</u> <u>111</u>	A 16-bit binary number	
	True Octal representation (177777)	

The lower example shows true octal representation of a 16-bit binary number. True octal representation is never used in standard Zenith Data Systems software. Occasionally you will see split-octal numbers printed with a decimal point separating the upper and lower bytes. For example:

377.377

Hi Byte Lo Byte

Note that 001.000 follows 000.377.

