

JavaFX workshop

Create a clock

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Notes

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Notes

You need the following

- NetBeans 8.1
- JavaFX Scene Builder 2.0
- JDK 1.8
- Joda-Time v 2.9

Notes

Integrate Scene Builder 2.0 into NetBeans

- Windows
- Tools/Options/Java/JavaFX/
- Mac OS X
- NetBeans/Preferences/Java/JavaFX/
- Linux
- NetBeans/Tools/Options/Java/JavaFX/

Notes

## Create the Project

Create a new project in NetBeans.

Project informations

Projecttyp: Java FX FXML Application  
Name: JavaFXClock  
FXML name: Clock

Package structure

javafxclock/controller  
javafxclock/model  
javafxclock/style  
javafxclock/util  
javafxclock/view

Notes

## explanation

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## Tasks 1

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tyle your FXML View. Use the css file to make color changes to your view.

Hint

Use the -fx-prefix in your css file. You can use classes and ids.

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## Tasks 2

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dd a function that shows how often the button was clicked. Set the label text to that number.

Hint

use the ButtonAction function to alter the text of the label.

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### Tasks 3

#### Task 3

Convert the amount clicked to a SimpleIntegerProperty. Bind the label text to that Property.

#### Hint

See this (TODO) example to see an example of properties

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#### Notes

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### Tasks 4

#### Task 4

Change the integers in the 'TimeUnit' class to Properties. Bind them to the labels.

#### Hint

See this (TODO) example to see an example of properties

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#### Notes

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### Create the view

- 1 Label: for time — timeLabel
- 2 HBox
- 3 Button: Start/Stop — startStopToggleButton
- 4 Button: Alarm — alarmToggleButton
- 5 Button: Sync — syncButton
- 6 Button: Add Hour — addHourButton
- 7 Button: Minus Hour — minusHourButton
- 8 Button: Add Minute — addMinuteButton
- 9 Button: Minus Minute — minusMinuteButton
- 10 Button: Add Second — addSecondButton
- 11 Button: Minus Second — minusSecondButton

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