LAK-BAY: A GAME APPLICATION THAT FEATURES BAYBAYIN SCRIPT FOR LEARNING

An Undergraduate Thesis

Presented to the Faculty of the

College of Information and Communications Technology

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In Partial Fulfillment

of the Requirements for the Degree

Bachelor of Science in Entertainment and Multimedia

Computing

bу

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Approval Sheet

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iv

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Abstract

Due to the Philippines being colonized by the Spaniards, the use of the ancient writing system called Baybayin began dwindling down. When it began resurfacing again in the modern times, it shows potential that it can be used as a writing system by the Filipinos but the problem is not everyone knows or understands the script. This study aimed to introduce and promote the Baybayin script and its history, to contribute to the lack of Baybayin learning resources, and to let users be familiarized with the characters of Baybayin and to let them learn how to turn it into a word or phrase. Because of these objectives, the researchers decided to create a game-based learning application that will help people of all ages to Baybayin script. With a prototype mobile learn the application, the researchers tested it through letting different respondents play the game. The results showed that they satisfied with the application were and

vi

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that it helped them learn and understand Baybayin more. This showed that game-based applications can be a useful source for learning.

vii

Table of Contents	
	Page
Title Page	i
Approval Sheet	ii
Acknowledgment	iii
Abstract	vi
Table of Contents	viii
List of Figures	xi
List of Tables	xiii
List of Appendices	xiv
Chapter	
1 Introduction to the Study	1
Background of the Study	1
Theoretical Framework	3
Objectives of the Study	5
Significance of the Study	6
Definition of Terms	7
Delimitation of the Study	10
2 Review of Related Studies	11
Review of Existing and Related Studies	11
Baybayin	11

Γ		Page
	Game-based Learning	13
	Baybayin as Cultural Id	dentity 15
	University Students' Pe	erspective on
	Baybayin	16
	3 Research Design and Method	dology 18
	Description of the Prop	posed Study 18
	Components and Design	19
	Game Architecture	19
	Game Development 1	Process 20
	System Development	Life Cycle 21
	Storyboard	22
	Game Design Docume	ent 23
	4 Results and Discussion	35
	Implementation	35
	Lak-Bay Application Sc	reen Captures 36
	Results Interpretation	and Analysis 38
	5 Summary, Conclusions, and	Recommendations 42
	Summary of the Proposed	d Study Design and
	Implementation	42
	Conclusion	43
	Recommendation	4.4

Γ	\neg
References	45
Appendices	51

List of Figures

Г

Figure	Page
1. Game Architecture	19
2. Game Development Process	20
3. Systems Development Life Cycle (SDLC)	21
4. Lak-Bay Storyboard	22
5. Game Name	23
6. Play Flow	28
7. Main Menu	29
8. Gameplay Screen	30
9.1. Controls	30
9.2. Controls	30
10. Settings Pop-up	31
11. Game Over Screen	31
12. Gab Pixel Sprite	32
13. Enemy Sprite	32
14. Enchanted Forest	33
15. Lak-Bay Game Objects	33
16. Main Menu	36
17. Intro Cutscene	36
18. Intro Story	36

Г		
		Page
19.	Baybayin Tutorial	37
20.	Game Scene	37
21.	Game Over	37

List of Tables

Г

Tab:	le	Page
1.	SHS Students Evaluation	38
2. 1	Rating	39
3. 1	Mobile OS Testing Result	4(
4. 1	Results from Professionals	4(

List of Appendices

Г

Apj	pendix	Page
Α.	Letter to the Adviser	52
В.	Thesis Consultation Log Form	53
С.	Adviser Recommendation Form	54
D.	Technical Editor Form	55
Ε.	English/Grammarian Editor Form	56
F.	Thesis Format Editor Form	57
G.	Certification for Bookbinding	58
Н.	Lak-Bay Game Evaluation Form	59
I.	Scripts used in Game	65
J.	Disclaimer	89