
Mustererkennung WiSe 12/13

Übung 1

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Aufgabe 1 - Visualisierung der Pendigits Eingabedaten

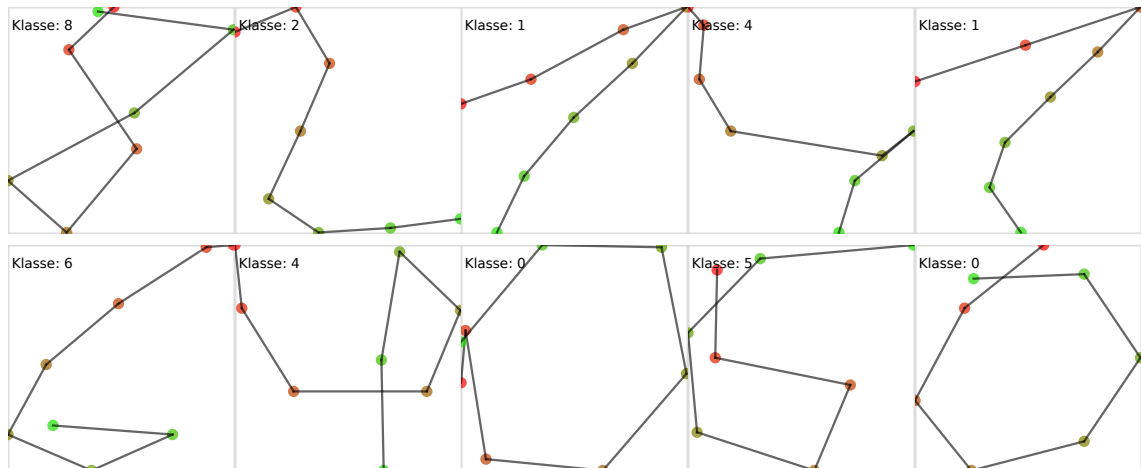


Figure 1: Darstellung der ersten 10 Trainingsdaten

- Aufruf zum Plotten der ersten 10 Eingabedaten:

```
./ub1.a1.b.sh
```

bzw.:

```
java -cp bin:lib/* ub1.a1.TestDrawImages  
data/pendigits-training.txt output/a1/pen 10
```

- Abbildung 1 zeigt die Ausgabe
- Die Klasse `pendigits.PendigitReader` implementiert statische Methoden für das Einlesen der Eingabedaten. Diese liefern eine `Collection` mit Elementen vom Typ `pendigits.PendigitRecord`.

Aufgabe 2 - 1-Nearest-Neighbours

- Aufruf zum Klassifizieren aller Testdaten und zum Berechnen der Trefferquote:

```
./ub1.a2.sh
```

bzw.:

```
java -cp bin:lib/* ub1.a2.TestPendigitDetection  
data/pendigits-training.txt data/pendigits-testing.txt
```

- Ausgabe:

```
#records training: 7494
#records testing: 3498
success rate: 97.74%
failure rate: 2.26%
```

- Die abstrakte, generische Klasse `classifier.Classifier` implementiert Methoden zur Klassifizierung von Eingabedaten. Diese wird vom `ub1.a2.PendigitClassifier` erweitert und implementiert die Abstandsfunktion, die vom Klassifizierungsalgorithmus benötigt wird.

Wichtigste Codestellen

Main-Methode

```
public static void main(String[] args) throws IOException {
    if (args.length != 2) {
        System.out.println(" TestPendigitDetection
        <training data> <testing data>");
        System.exit(1);
    }

    String filePathTraining = args[0];
    String filePathTesting = args[1];

    List<PendigitRecord> recordsTraining = PendigitReader
        .readAtFilePath(filePathTraining);
    List<PendigitRecord> recordsTesting = PendigitReader
        .readAtFilePath(filePathTesting);

    System.out.println(String.format("#records training: %d",
        recordsTraining.size()));
    System.out.println(String.format("#records testing: %d",
        recordsTesting.size()));

    PendigitClassifier classifier = new PendigitClassifier();

    int successCount = 0;
    int n = recordsTesting.size();
    for (PendigitRecord record : recordsTesting) {
        int trueClass = record.getClassNumber();
        int guessedClass = classifier.classify(record, recordsTraining, 1);
        boolean success = trueClass == guessedClass;
        if (success) {
            successCount += 1;
        }
    }
    double successRate = successCount / (double) n;
    double failureRate = 1 - successRate;
    System.out.println(String.format(" success rate: %.2f%%",
        successRate * 100));
    System.out.println(String.format(" failure rate: %.2f%%",
        failureRate * 100));
}
```

Methoden zur Bestimmung des nächsten Nachbarn

```

public int classify(T record ,
                  Collection<T> recordsTraining , int k)
{
    // first compute the distances to all training records.
    List<WeightedRecord<T>> neighbors = calculateNeighborDistances(record ,
                                                                    recordsTraining);
    // then classify according to the k nearest neighbors.
    return classify(record , neighbors , k);
}

private List<WeightedRecord<T>> calculateNeighborDistances(
    T record ,
    Collection<T> recordsTraining)
{
    // create the list to store records along with distances
    List<WeightedRecord<T>> list = new ArrayList<WeightedRecord<T>>();
    for (T other : recordsTraining) {
        // compute distance
        double dist = distance(record , other);
        // and store the record with this distance
        WeightedRecord<T> weightedRecord = new WeightedRecord<T>(other ,
                                                                    dist);
        list.add(weightedRecord);
    }
    // sort the list with ascending distance
    Collections.sort(list);
    return list;
}

public int classify(T record ,
                  List<WeightedRecord<T>> neighbors , int k)
{
    // create a list of candidates with duplicates
    List<Integer> classCandidates = new ArrayList<Integer>();
    // for the k nearest neighbors
    for (int i = 0; i < k; i++) {
        // find the i'th nearest neighbor
        WeightedRecord<T> wr = neighbors.get(i);
        // determine its class number
        int classNumber = wr.getRecord().getClassNumber();
        // and add it to the candidate list
        classCandidates.add(classNumber);
    }
    // from the candidates , pick the one that occurs most often
    int classNumber = pickClass(classCandidates);
    return classNumber;
}

public double distance(PendigitRecord record , PendigitRecord other)
{
    double sum = 0;
    for (int i = 0; i < record.getNumberOfCoordinates(); i++) {
        Coordinate ca = record.getCoordinate(i);
        Coordinate cb = other.getCoordinate(i);
        sum += Math.pow(cb.getX() - ca.getX() , 2);
        sum += Math.pow(cb.getY() - ca.getY() , 2);
    }
    return Math.sqrt(sum);
}

```