# Recitation 9 - Dijkstra's Algorithm

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# Dijktra's algorithm

- What is it?
  - Single Source Shortest Path (SSSP) algorithm.
  - Given a source vertex, Dijkstra's algorithm will find the shortest path to every other vertex in a graph.
- Essentially a weighted version of BFS.
  - Requires nonnegative edge weights.

## Dijkstra details

- Dijkstra's algorithm maintains a set *S* containing vertices whose final shortest-path from the source has already been computed.
- Repeatedly select vertices  $u \in V S$  with minimum shortest-path estimate and adds u to S, then relaxes all edges leaving u.
- Use a min priority queue (e.g. min-heap) based on shortest-path weights.

#### Pseudocode

```
def dijkstra(G, w, s):
initSingleSource(G, s)
S = {}
Q = G.V
while Q not empty:
    u = extractMin(Q)
    S = S + {u}
    for each vertex v in G.adj[u]:
        relax(u, v, w)
```

### Edge relaxation

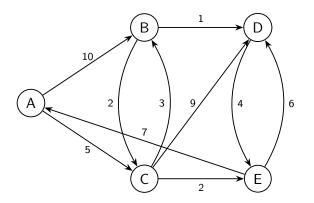
- **Relaxing** an edge (u, v) is the process of testing whether we can improve our shortest path estimate by going through u.
- If so, update v.d and v.pi accordingly.

```
def relax(u, v, w):
if v.d > u.d + w(u, v):
    v.d = u.d + w(u, v)
    v.pi = u
```

- If the current shortest path estimate of getting to v is greater than the estimate to get to u plus the cost of going from u to v, then we've found a shorter path to v through u.
- So update our estimates and predecessor information accordingly.

### Example

• Consider the following directed graph:



• Goal: Run Dijkstra's algorithm to find the shortest paths from A to all other vertices.

## Running Time

- Intuitive derivation of running time:
  - In Dijkstra's algorithm, we explore every vertex and every edge.
  - $\bullet$  For each such explorations, we perform a extractMin operation, which takes  $\mathcal{O}(\log V)$  time.
  - Thus, we have a running time of  $\mathcal{O}((V+E)\log V)$ .
  - If we have a connected graph, i.e.  $V = \mathcal{O}(E)$ , then this becomes  $\mathcal{O}(E \log V)$ .

## Cycles?

- Shortest paths cannot contain cycles. Why?
  - Already ruled out negative weight cycles.
  - Can't have positive weight cycles either, because we could just get a shorter path by omitting the cycle.
  - 0 weight cycles can also be omitted entirely; there is no need to use them.

# **Applications**

- Robot path finding on a grid
- GPS navigation
- Updating network router forwarding tables