Correct Zipcodes using Serverless Golang

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thinkproject

What the heck

Share our passion about Go based Microservices:

- implementing a REST service
- ... in go using goland
- ... deploying it as a Google Cloud Function

Show me what you've got

use for example:

```
curl -X POST ... -d '{"zipCode":"72205", "placeName":"Barlin"}'
```

to get:

```
"distance":2,
"percentage":81,
"place":{
  "countryCode":"DE",
  "zipCode":"12205",
  "place":"Berlin",
  ...
  "latitude":"52.434",
  "longitude":"13.2945"
}
```

What’s the point?

- What’s the fuss about FaaS?
- Support EPLASS address detection (CoP ML project).
- Let’s play go.

Why go?

- Typed Language
- Minimal and Lightweight
- No external http server required
- Comprehensive concurrency and async
- Easily cross-compiled
- gofmt formatting

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1. FaaS
2. V0, V1 and V2 of the zipchecker
3. GCF in Production
4. Wrapup

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FaaS

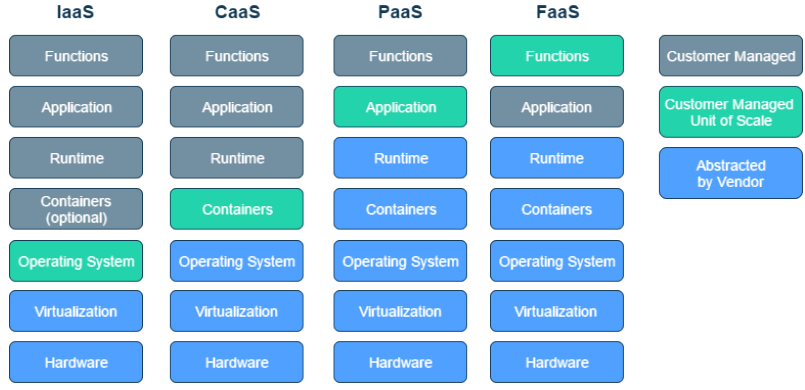

Figure 1: *aaS Stacks

FaaS

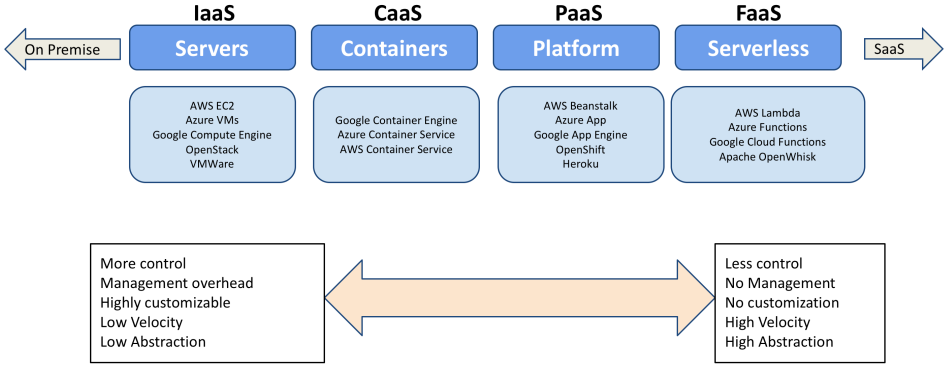

Figure 2: *aaS Provider

FaaS here

- AWS Lambda, **Google Cloud Functions**, MS Azure Functions, ...
- Node.js, Python, **Go 1.11.5**
- Google Cloud Platform, **Google Cloud SDK**, (mirrored) Source Control

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V0 Hello World

`v0` implements a service that responds with “Hello World”:

- project layout
- implementation
- building and running

V1 Business Logic

`v1` extends `v0` by zipchecker business logic:

- implementation
  - request processing (`net/http`)
  - marshaling and unmarshaling (JSON and CSV)
  - embedding statics
  - constructors
  - Levenshtein distance
  - error handling
- testing

V2 GCP Deployment

`v2` extends `v1` by GCP deployment:

- GCP preparation
- GCP admin console
- GCP deployment
- GCP logs

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GCF in Production – Scaling

- scales by creating new function instances
- the total number of function instances can be limited
- function instances are reused (watch out here)
- global scope may be used to cache across function invocations
- concurrent requests are processed by different instances
- response-time depends on hot- or cold start

GCF in Production – Pricing

- $0.40 / 10^6 invocations
- $0.0000025 / GB-Second memory
- $0.0000100 / GHz-Second CPU
- $0.12 / GB Outbound Data (Egress) traffic

“Free Tier” per month:

- 2 million invocations
- 400,000 GB-seconds
- 200,000 GHz-seconds
- 5 GB Egress traffic

see: Cloud Functions Pricing

GCF in Production – Price Example

based on 2ms (i.e. 100ms) + 1KB traffic at 128MB and 200MHz:

- CPU: $\frac{2*10^8\,\text{MHz s}}{0.1\text{s}*200\,\text{MHz}} = 10 * 10^6$
- memory: $\frac{400{,}000*1024\,\text{MB s}}{0.1\text{s}*128\,\text{MB}} = 32 * 10^6$
- traffic: $\frac{5*1024*1024\,\text{KB}}{1\,\text{KB}} \approx 5.2 * 10^6$
- invocations: $2 * 10^6$

$\min(10, 32, 5.2, 2) \rightarrow 2 * 10^6$ free invocations $\equiv \sim$ \$4.88

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Wrapup – Things to do

- trees of functions
- provided services

Wrapup – The next big thing?

- interesting idea
- for small services: easy implementation and deployment

however:

- implementation becomes even more fragmented
- “overly distributed”
- difficult to test
- high delay for logs (sometimes 5-10s)
- cost: hard to predict and might get out of hand

Wrapup – Readings

- Go Playground
- Google Cloud Functions Tutorial Series
- Service Setup with Gin, Auth0
- Service Monitoring with Go and DataDog
- this talk