Sha-Asia Brooks

Pablo Rivas

Project Proposal

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Platform Game

My proposal for the project is a simple platform game about college life. Like other platform games, my game would be 2-dimensional with simple controls for navigation. With these controls, the player would try to avoid obstacles that generally come with college life like tests, tough professors and friends. The game would end when the player collides with any of the obstacle in the game. For the purpose of this project, the game would only be one unending level.

The reason I've proposed to do this project is that I really like games and a majority of the games I enjoy are platform games. I think it would be interesting to make one of my own and find out what goes into the creation of these games. Also, it would be an interesting challenge.