Sébastien Besnier

Computer developer with maths skills

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I am interested in code development, especially when there's technically challenging aspects to it. For a more detailed version of my resume, see my page: http://besnier.se/en.

Expériences

- 2015– PhD in cryptography, CEA-LIST, 91120 Palaiseau (France).
 - My subject is about Physically Unclonable Functions: the main interest is to find a way to build cipher algorithm using the intrinsic variability of the components.
- 2016 Tutor in web application conception class, ISTY, Université de Versailles (France).

I've taught during practical sessions of the class "Application Web et Sécurité" ("Web application and security") in first year of Computer Science master. See the content of the class: http://defeo.lu/aws.

- 2012–2015 Math and computer science teahcer, Académie de Versailles (France).
 - 2011- Child's summer camp direction, Vitacolo.

I have been head of 5 children summer camps: staff recruitment, planning, accounting, ...

Education

2013–2014 Master 2 «Algèbre Appliquée à la Cryptographie et au Calcul Formel» ("Algebra applied to cryptography and formal calculation"), Faculté de Versailles (France).

Internship: improvement of the isogenies support in Sage.

Rank: 2/10.

2011-2012 Agrégation externe de mathématiques, Computer Science option.

The agrégation de mathématiques is a selective exam in mathematics allowing to teach in the french system up to about the end of the bachelor's degree (the "licence" in the European LMD system) in mathematics.

Rank! 85/308.

Programs

2015-2016 Help desk for summer camp organization, for Vitacolo.

(in progress) Technologies used: Python, Django, twitter-bootstrap, a bit of jquery.

2014–2015 Multi-target compilation.

This project aims to produce (cryptographic) code in several languages (namely C, Java and Python) which behaves exactly in the same manner. See http://github.com/sebsheep/bbox-julia.

2015– Interactive proof assistant.

The goal of this project is to illustrate to children that a mathematical proof is essentially "mechanic". See the source code http://github.com/sebsheep/poussin or a live demo: http://poussin-interactif.herokuapp.com/.

Competences

Python **** Node.js *****

C/C++ **** Haskell ****

Django **** JavaScript *****

- Masters theoretical notions in Computer Sciences: complexity, finite state machine/regular expressions, pushdown automaton/grammars, graph theory.
- Knowledges on database design.
- Linux: basic knowledges in bash.

Classical music

- o Guitar: since 1994
- Piano: self-learning since 2000
- Cello: since 2012
- Lyric sing: irregularly since 2004