# Data Taming R reminder sheet

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# 1 Setup

## 1.1 Initialising knitr

• This first code chunk will execute, but not display in the output because of the option include=FALSE in the definition of the code chunk.

knitr general options:

- message=FALSE when setting the knitr general options to suppress messages when loading the packages later in the file.
- results=FALSE to suppress output. (Change this to results=TRUE to see the output.)

## 1.2 Loading packages

```
library(tidyverse)
library(inspectdf)
library(lubridate)
library(caret)
library(moments)
library(tidymodels)
library(ISLR)
library(car)
```

# 2 Loading data

• Use <- to assign new datasets and variables

## 2.1 Data already in the library

```
data("mpg")
mpg1<-mpg</pre>
```

## 2.2 Read in a csv file

```
pop1<- read_csv("population.csv")</pre>
```

# 3 Displaying data

## 3.1 Displaying data frames and tibbles

```
mpg1 # Prints the first 10 lines
print(n=10, mpg) # Also prints the first 10 lines
head(mpg1, 9) # Also prints the first 9 lines
tail(mpg1, 8) # Prints the final 8 lines
View(mpg1) # This command will display data in a new window
```

#### 3.2 To show the number of rows and columns of the data

• dim() gives a list of the form [\# rows, \# columns]

```
dim(mpg)
```

• To just find the number of rows use nrow()

```
nrow(mpg)
```

• To just find the number of columns use ncol()

```
ncol(mpg)
```

## 3.3 To access a particular column

```
mpg1$cyl
```

# 4 Extracting data

### 4.1 Extracting columns

```
select(mpg, cyl:fl)
```

## 4.2 Extracting specific row numbers

```
mpg[5,]
```

### 4.3 Extracting specific values

#### 4.3.1 Just keeping the value

```
mpg[5,]$trans
class(mpg[5,]$trans)
```

#### 4.3.2 Putting the value into its own new tibble

```
mpg[5,"trans"]
class(mpg[5,"trans"])
```

## 4.4 Extracting rows that match a TRUE/FALSE condition

```
filter(mpg, displ==3.1)
filter(mpg, between(mpg$displ,2.8,3.1))
```

# 5 Missing data

## 5.1 To check if there are any missing values in any columns

```
inspect_na(starwars)
```

## 5.2 Finding missing values in a specific column

- This returns a boolean list of TRUE/FALSE indicating the rows with missing data.
- This can be combined with the filter() command

```
is.na(starwars$species)
```

# 6 Manipulating data

#### 6.1 Sorting a column

```
arrange(mpg, displ)
```

## 6.2 mutate() To add, change or remove columns

```
    Add column to right of dataset
    mutate(dataset, new_column_name = value)
```

```
mutate(mpg1, IDnum=c(1:234))
mutate(mpg1, cty_hwy_avg=(cty -hwy)/2)
```

• Delete a column

```
- mutate(dataset, existing_column_name = NULL)
```

```
mutate(mpg1, model=NULL)
```

• Change a column

```
- mutate(dataset, existing_column_name = value)
```

```
mutate(mpg, displ=displ*10)
```

#### 6.3 rename() to rename a column

• Use the syntax rename(dataset, new\_column\_name=old\_column\_name)

```
rename(mpg, displacement=displ)
```

#### 6.4 relocate() to move a column

• Move a column "before" (to the left) of another column

```
relocate(mpg, "cyl", .before = model)
```

• Move a column "after" (to the right) of another column

```
relocate(mpg, "cyl", .after = cty)
```

## 6.5 Grouping rows

- Group a set of rows together based on the values in one of the columns. Eg. this will group all the cars together by their number of cylinders.
- This can be used with the summarise() command to computer statistics for each group.

```
group_by(mpg,cyl)
```

#### 6.6 Change data types

• Convert to factor (nominal categorical variable)

```
mpg1$cyl<-as.factor(mpg1$cyl)</pre>
```

• Convert to ordered factor (ordinal categorical variable)

```
mpg1$cyl<-as.ordered(mpg1$cyl)
#This next bit of code will change the order of the levels
mpg1$cyl<-factor(mpg1$cyl, levels=c("5", "8", "4", "6"), ordered=TRUE)</pre>
```

• Convert to numerical variable

```
mpg1$cyl<-as.numeric(mpg1$cyl)</pre>
```

• Convert to integer variable

```
mpg1$cyl<-as.integer(mpg1$cyl)</pre>
```

• Convert to character string

```
mpg1$cyl<-as.character(mpg1$cyl)</pre>
```

- Convert to logical/Boolean variable
  - First need a column of TRUE/FALSE or 1/0

```
mpg2<-mutate(mpg1, tf="TRUE")
mpg2$tf<-as.logical(mpg2$tf)</pre>
```

- Convert to date object
  - Using lubridate package commands ymd or dmy

```
mpg2<-mutate(mpg1,date="2025-10-05")
mpg2$date<-ymd(mpg2$date)
mpg2<-mutate(mpg1,date="05-10-2025")
mpg2$date<-dmy(mpg2$date)</pre>
```

#### 6.7 Rename entries in column

- Using fct\_recode(mpg\$drv, "new1"="old1", "new2"="old2", "new3"="old3")
- Only works when column is a factor or character string
- Also converts column to factor type

```
fct_recode(mpg$drv, "front"="f", "4x4"="4", "rear"="r")
```

## 7 Control structures

#### 7.1 Decisions

The ifelse command has syntax: ifelse(condition, return if true, return if false)

```
ifelse(10==0,1,0)
ifelse(mpg$cyl==4,mpg$cyl,-99)
```

This can be combined with mutate() to selectively modify tibbles:

```
mutate(mpg, take4=ifelse(mpg$cyl==4,mpg$cyl,-99))
```

## 7.2 Loops

• R is a vectorised programming language, and so it is not optimised for loops. Therefore we do not use loops in this course, and you must find another way to achieve your goal.

## 8 A sequence of numbers

```
1:50
```

## 8.1 A sequence of numbers with step size

To define a sequence from a to b with steps of size s, use: seq(a,b,s)

```
seq(5,8,0.05)
```

# 9 Random sampling

#### 9.1 Random sampling from a tibble

- Use sample n()
- Uniformly at random choose 20 rows with replacement

```
sample_n(mpg, 20, replace=TRUE)
```

• Uniformly at random choose 20 rows without replacement

```
sample_n(mpg, 20, replace=FALSE)
```

### 9.2 Generating a list of random numbers

- Use sample()
- Generate 7 random integers from 1 to 50 with replacement

```
sample(1:50, 7, replace = TRUE)
```

• Generate 7 random integers from 1 to 50 without replacement

```
sample(1:50, 7, replace = FALSE)
```

### 9.3 Setting the seed for a random number generation

```
set.seed(1234)
```

## 10 Character string manipulation

#### 10.1 Special characters

When using regular expressions you need the following commands for special characters:

- \$: use \\\$
- (: use \\(

## 10.2 Joining (concatenating) strings

• These commands paste0 and str\_c seem to do the same thing

```
middle<-"middle bit;"
paste0("first bit;",middle, " last bit")
str_c("first bit;", middle, " last bit")</pre>
```

#### 10.3 Extracting numbers from strings

• To extract numbers from strings use regular expressions. Eg. (\\d+)

```
df <- tibble(
  treatment = c("A", "B", "C"),
  response = c(12, 11, 10),
  some_text1 = c("abc 7", "abc 2", "abc 5"),
  some_text2 = c("abc 7 xyz 9", "abc 1 xyz 21", "abc 0 xyz 2"),
  some_text3 = c("abc 7 xyz 9", "abc -2 xyz 21", "abc 0.5 xyz 2")
)
str_match(df$some_text1, "abc (\\d+)")</pre>
```

• Also works for extracting multiple values from a string

```
str_match(df$some_text2, "abc (\\d+) xyz (\\d+)")
```

• Only works for positive integers

```
str_match(df$some_text3, "abc (\\d+) xyz (\\d+)")
```

#### 10.4 Extracting alphabetic characters from strings

• Works for both upper and lower case letters

```
str_match(df$some_text2, "x([:alpha:]+)")
```

#### 10.5 Replacing parts of strings

```
mpg[6,]$trans
str_replace(mpg[6,]$trans,"a","X")
str_replace(mpg[6,]$trans,"\\(","X")
```

#### 10.5.1 To replace all parts of the string matching the pattern

```
mpg[6,]$trans
str_replace_all(mpg[6,]$trans,"a","X")
```

## 11 Precision

- Rounding off to n decimal places
  - Note that n can be zero or negative. (Experiment with it to see what it does.)

```
round(15.32257,3)
round(15.32257,-1)
```

• Rounding off to n significant figures

```
signif(15.32257,3)
```

## 12 Statistics

• Count the number of rows that match each value of one of the columns

```
count(mpg,displ)
count(mpg,drv)
```

• Mean

```
mean(mpg$hwy)
```

• Sample standard deviation. (Note that the sample deviation uses N-1 in the denominator of the calculation.)

```
sd(mpg$hwy)
```

• Skewness

Use the moments package command, as some algorithms produce different results.

```
moments::skewness(mpg$hwy)
```

• The inter-quartile range

```
IQR(mpg$hwy)
```

#### 12.1 Statistics on grouped data

• We can use the statistics commands via the summarise() command, which is especially useful for working with grouped data

```
summarise(mpg, mean_hwy = mean(hwy))
summarise(group_by(mpg,cyl), mean_hwy = mean(hwy))
```

#### 12.2 Summary statistics

• Calculate summary statistics for all numerical variables we can use inspect\_num()

```
inspect_num(mpg)
```

### 12.3 Building formulae

- To write a formula we put the response variable on the left of  $\sim$  and the predictors on the right. Eg. y  $\sim$  x + z.
- We can include interaction between our predictors with the colon ":". Eg. y  $\sim$  x + z + x:z

- The easy way to write a formula with all individual terms and second-order interactions as predictors is  $y \sim .^2$ .
  - For example, if we have a set of predictors x1, x2, x3 then y ~ .^2 is equivalent to y ~ x1 + x2 + x3 + x1:x2 + x1:x3 + x2:x3

### 12.4 Linear models

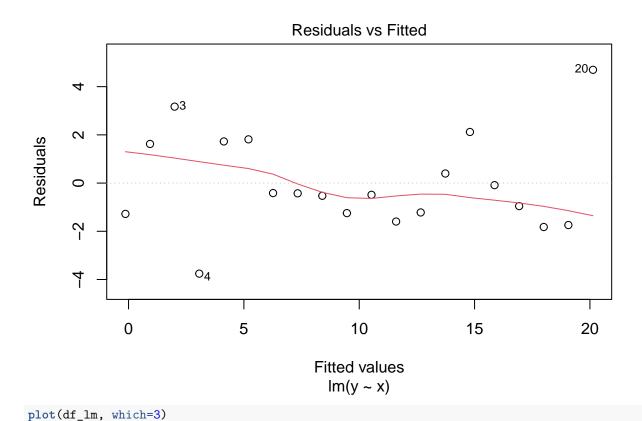
```
df<- tibble(
    x=c(1:20),
    y=x+rnorm(20,0,2)
)
df_lm<-lm(y~x,df)
summary(df_lm)</pre>
```

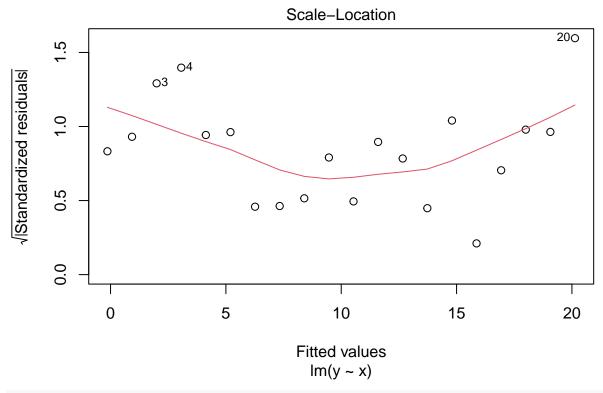
• Extracting the model coefficients

as.numeric(df\_lm\$coefficients)

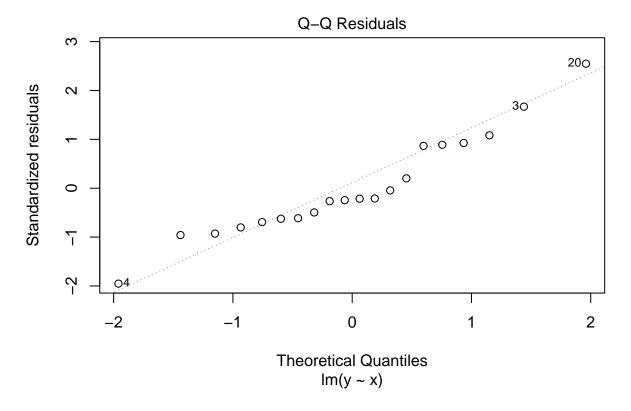
### 12.4.1 Graphs for checking assumptions of linear models

```
plot(df_lm, which=1)
```





plot(df\_lm, which=2)



#### 12.4.2 Predicting with linear models

(Note that the explanatory values used for the prediction must be stored in a tibble/dataframe.)

• Prediction with prediction interval of level 85%

```
pred_values<-tibble(
    x=c(2.5, 7.2)
)
predict(df_lm, pred_values, interval="prediction", level = 0.85)</pre>
```

• Prediction with confidence interval of level 99%

```
predict(df_lm, pred_values, interval="confidence", level = 0.99)
```

#### 12.5 Logistic models

• We first make a binary categorical variable in a data set

```
car_seats <- as_tibble(Carseats)
car_seats
car_seats <- car_seats %>%
  mutate("sales_high"=ifelse(Sales>8,"high","low"), .after = Sales)
car_seats$sales_high <- factor(car_seats$sales_high)
car_seats_1 <- car_seats %>%
  mutate(Sales=NULL)
```

#### 12.5.1 Building the model

```
classification_lr <- logistic_reg() %>%
  set_engine("glm")
lrfit <- classification_lr %>%
  fit(sales_high ~ Price, data = car_seats_1)
```

#### 12.5.2 Predicting with the logistic model

```
predict(lrfit, new_data=car_seats_1)
predict(lrfit, new_data=car_seats_1, type="prob")
```

#### 12.6 Extracting the model data for general linear models

• Summary of the model

```
summary(lrfit$fit)
```

• Just the coefficients

```
as.numeric(lrfit$fit$coefficients)
```

## 12.7 Analysis of variance

```
Anova(lrfit$fit)
```

#### 13 Data transforms

## 13.1 Standardising the variables

To apply standardisation to our variables (centring and dividing by the standard deviation) we can use the command preProcess() in conjunction with predict()

```
mpg_preprocess <- preProcess(mpg)
predict(mpg_preprocess, mpg)</pre>
```

#### 13.2 Box-Cox transform

#### 13.2.1 Finding $\lambda$ value

```
df_bc<-BoxCoxTrans(y=df$y, x=df$x)
df_bc$lambda</pre>
```

The default range for  $\lambda$  is [-2,2]. If you want to search over a bigger range, then you can use the seq() command with lambda option.

```
df_bc<-BoxCoxTrans(y=df$y, x=df$x, lambda=seq(-5,5,0.05))
df_bc$lambda</pre>
```

#### 13.2.2 Transforming the data

```
predict(df_bc,df$y)
```

# 14 Manipulating time

• Calculate the duration between two date objects in days (as a difftime data type)

```
dmy("05-11-2028")- dmy("05-10-2025")
```

• Calculate the duration between two date objects in seconds (as a duration data type)

```
as.duration(dmy("05-11-2028")- dmy("05-10-2025"))
```

• If you want these values as integers then wrap the commands in as.integer()

```
as.integer(dmy("05-11-2028")- dmy("05-10-2025"))
as.integer(as.duration(dmy("05-11-2028")- dmy("05-10-2025")))
```

# 15 Cleaning data

#### 15.1 Finding duplicates

```
df<- tibble(
    x=c(1:7,5,2),
    y=x^2
)
duplicated(df)</pre>
```

(To use this to extract the duplicated values, see Section "Extracting rows that match a TRUE/FALSE condition".)

# 16 Tidying data

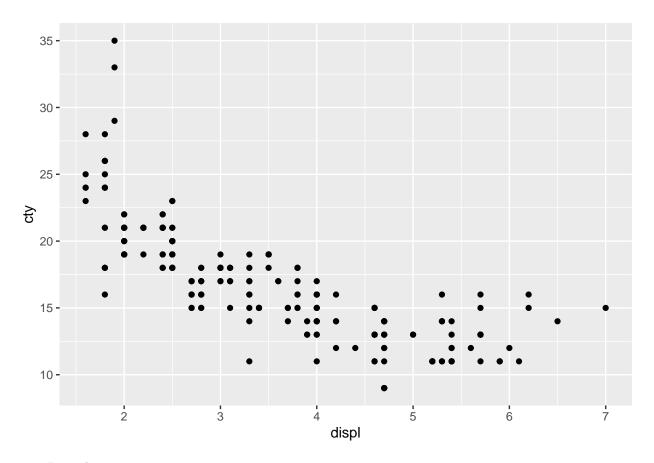
- Convert back to "wide" form, where
  - key is the variable that you want to put as new column headings
  - value is the the variable that you want to put in these new columns
  - spread(dataset, key= "key\_column", value = "data\_column")

```
spread(TB_cases, key = "year", value = "cases")
```

# 17 Plotting

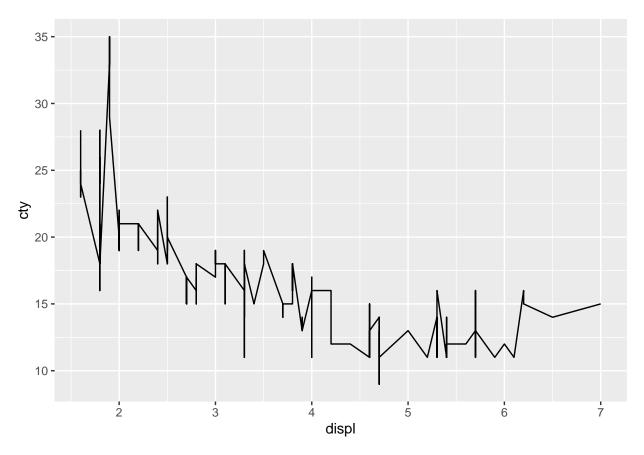
· Scatter plot

```
ggplot(mpg, aes(x=displ, y=cty))+
geom_point()
```



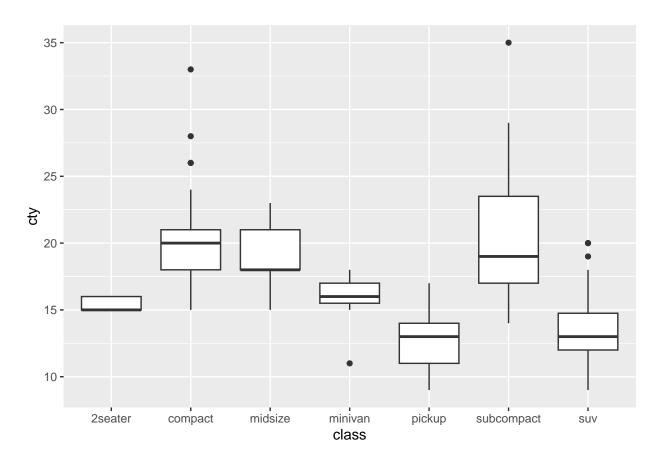
• Line plot

```
ggplot(mpg, aes(x=displ, y=cty))+
  geom_line()
```



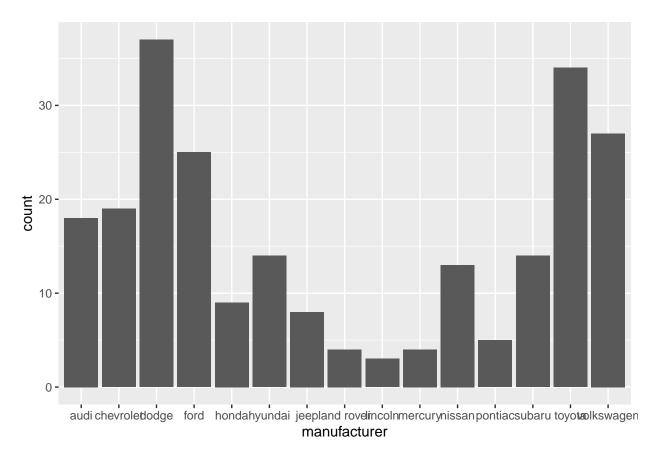
• Box plot

```
ggplot(mpg, aes(class, cty))+
  geom_boxplot()
```



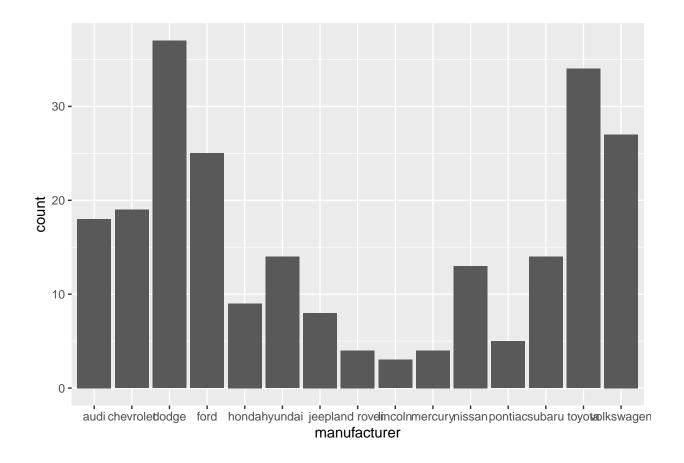
• Bar graph

ggplot(mpg, aes(x = manufacturer)) + geom\_bar()



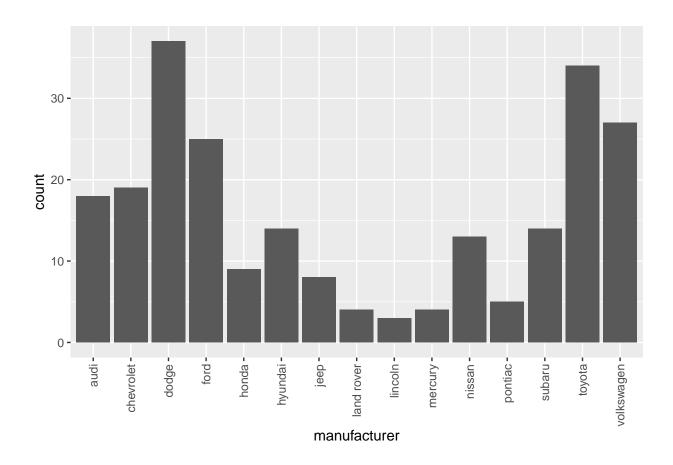
This is similar to a histogram (but we should use bar charts for categorical variables, and histograms for quantitative variables)

```
ggplot(mpg, aes(manufacturer))+
geom_histogram(stat="count")
```



# 17.1 Rotating x-axis label

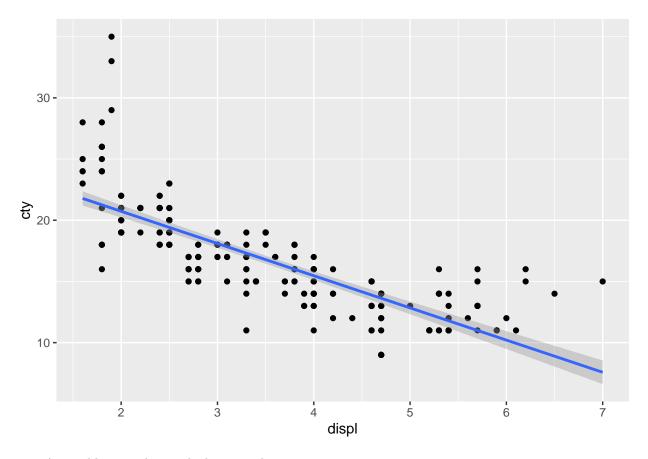
```
ggplot(mpg, aes(x = manufacturer))+
  geom_bar()+
  theme(axis.text.x = element_text(angle = 90, vjust = 0.5, hjust=1))
```



# 17.2 Fitting lines and curves to the data

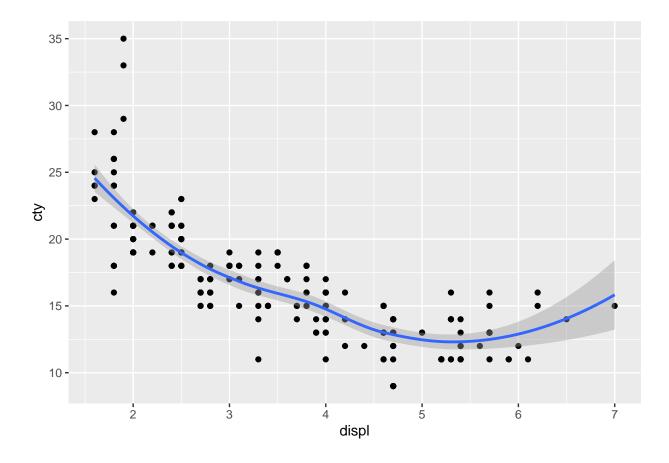
• A straight trend line. Need the method "lm" (as in "linear model")

```
ggplot(mpg, aes(x=displ, y=cty))+
  geom_point()+
  geom_smooth(method="lm")
```



• A possibly curved smoothed average line

```
ggplot(mpg, aes(x=displ, y=cty))+
  geom_point()+
  geom_smooth()
```



## 18 R Markdown

### 18.1 Writing equations

- R Markdown uses Latex conventions for equations (so if you know Latex, you can just type it directly into R Markdown)
- To write in-line maths (expressions in the middle of the text) use a single dollar \$ followed by your maths then a second single dollar \$. Eg. this equation y = mx + c is an in-line maths expression.
  - Note that  $\(\ldots\)$  is equivalent to  $\ldots\$  and you can use either.
  - Note that this means you can't just type a dollar symbol in R Markdown. To type a dollar symbol use \\$. Eg. a \$10 note is blue.
- To write "displayed" maths (expressions separated from the text) use a double dollar \$\$ followed by your maths, then another double dollar \$\$. Eg. this equation

$$y = x^3 + 4x + 1$$

is a "displayed" expression.

– Note that  $\[...\]$  is equivalent to \$\$...\$\$ and you can use either.

## 18.2 Writing long equations

- We can use the align environment.
- You end a row in the equation with \\
- Use an ampers and (&) to align the rows

• This also puts an equation number on every row of our equation

$$y = \alpha x^3 + 4\beta x + 3\gamma \tag{1}$$

$$+321 - \omega \tag{2}$$

$$=789\tag{3}$$

• If you don't want the equation number, use the align\* environment

$$y = \alpha x^3 + 4\beta x + 3\gamma$$
$$+ 321 - \omega$$
$$= 789$$

## 18.3 Writing maths symbols (including Greek letters)

- The easiest way to write maths symbols, including Greek letters, is to write them as in-line maths. Eg. here is an  $\alpha$ , here is a  $\beta$ , here is a  $\gamma$  and here is an  $\epsilon$ .
  - To type a Greek letter, type a backslash followed by the name of the letter, eg. \alpha, \beta, \gamma, \epsilon.
- To put a "hat" on a maths symbol write  $\hat s$ . Eg. here is a regular  $\alpha$  and here is alpha-hat  $\hat \alpha$  using  $\hat s$ .
- To write subscripts use an underscore{} after the symbol  $\sl ymbol = \{subscript\}$ . Eg. here is a regular  $\alpha$  and here is  $\alpha_{1,2}$  using  $\alpha_{1,2}$ 
  - If you've only got a single character in the subscript, then you don't need the curly brackets  $\{\}$ , but it's good practice to use them anyway. Eg. here is a regular  $\alpha$  and here is  $\alpha_1$  (no curly brackets) and here is  $\alpha_1$  (with curly brackets).

#### 18.3.1 Some other symbols

• Approximation: \approx, ie. ≈

#### 18.4 Including R output in your text

• To include some numerical output from R directly into your knitted text use `r <variable name>`

Then we can print the value of the variable 10.5324.

• To include the numerical output in an an equation, just do the same thing inside \$, or \$\$ or the align environments

Our variable is  $v_1 = 10.5324$ , or we could write

$$y = v_1 \alpha$$
$$= 10.5324 \alpha$$