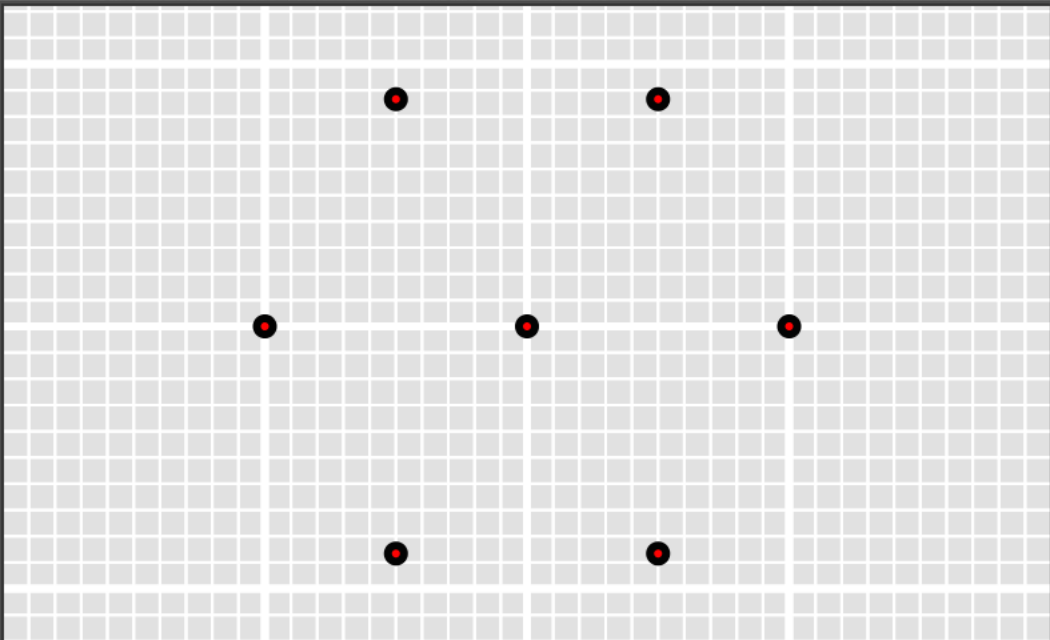




Hyperelliptic Curve Plugin



Triangulated Surface

Extra Random Points

100



Point Equalizer Iterations

10



Normalize Branch Points

Create Triangulated Surface