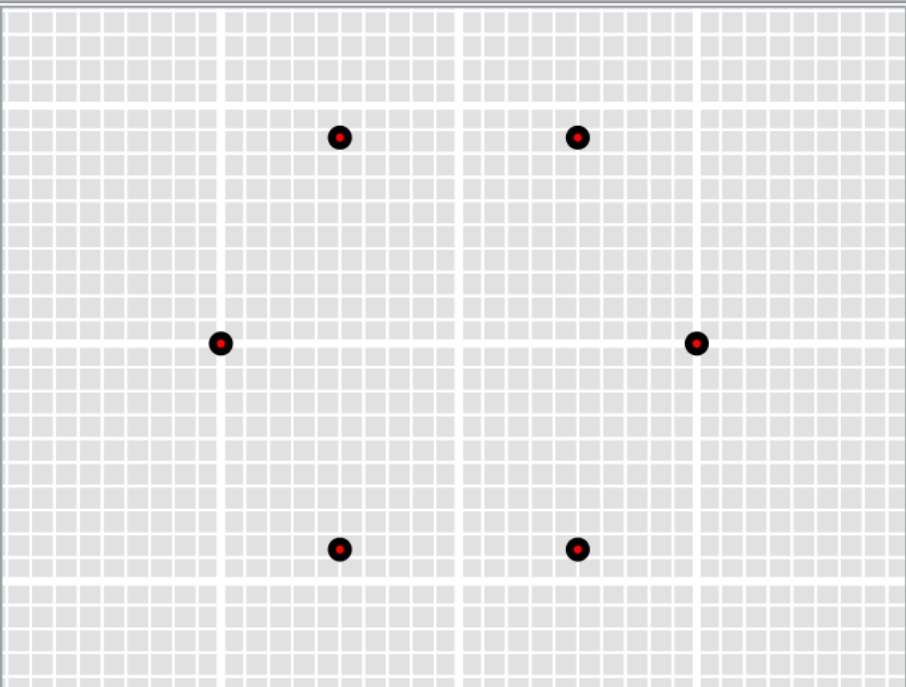




# Hyperelliptic Curve Plugin



## Triangulated Surface

Random Seed

Extra Random Points

Point Equalizer Iterations



Normalize Branch Points

Create Triangulated Surface