

# Optimization

? X

## Constraints

Global	<input type="checkbox"/> X	<input type="checkbox"/> Y	<input type="checkbox"/> Z
Selection	<input checked="" type="checkbox"/> X	<input checked="" type="checkbox"/> Y	<input checked="" type="checkbox"/> Z
Boundary	<input checked="" type="checkbox"/> X	<input checked="" type="checkbox"/> Y	<input checked="" type="checkbox"/> Z

☐ Allow Inner Boundary Movements

☐ Tangential

☐ Smooth Gradient

☐ SmoothSurface

Tolerance

Iterations

Method

☐ Live Geometry Updates



Optimize



Animate

Optimization Progress