

Discrete differential geometry of surfaces. Variational principles, algorithms, and implementation

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1 Introduction

Part I

Discrete Uniformization

2 Discrete Riemann surfaces

3 Discrete Uniformization

3.1 Discrete conformal equivalence

Definition 1. Two Euclidean triangulations T and \tilde{T} are discretely conformally equivalent if there is a map $u : V \rightarrow \mathbb{R}$ such that for any edge ij it is

$$l_{ij} = e^{u_i + u_j} \tilde{l}_{ij}$$

where l_{ij} is the length of the edge ij .

Definition 2. A discrete flat Euclidean metric is a map $l : E \rightarrow \mathbb{R}_+$ such that triangle inequalities are satisfied and angle sums around each inner vertex are equal to 2π .

3.2 Variational principles for discrete metrics in \mathbb{E}^2 , \mathbb{H}^2 , and \mathbb{S}^2

Construction of discrete flat metrics. A discrete Euclidean flat metric is the minimizer of a convex functional.

$$\lambda_{ij} := 2 \log l_{ij} \tag{1}$$

$$\tilde{\lambda}_{ij} := \lambda_{ij} + u_i + u_j \tag{2}$$

$$f_{Euc}(u_i, u_j, u_k) := \alpha_i \tilde{\lambda}_{jk} + \alpha_j \tilde{\lambda}_{ki} + \alpha_k \tilde{\lambda}_{ij} + 2(\mathcal{I}(\alpha_i) + \mathcal{I}(\alpha_j) + \mathcal{I}(\alpha_k)) \tag{3}$$

Definition 3.

$$E_{Euc}(u) := \sum_{ijk \in F} \left(f_{Euc}(u_i, u_j, u_k) - \frac{\pi}{2} (\tilde{\lambda}_{jk} + \tilde{\lambda}_{ki} + \tilde{\lambda}_{ij}) \right) + \sum_{i \in V} \Theta_i u_i \tag{4}$$

This definition and the derivatives can be found in [BPS10]

For the hyperbolic case λ and $\tilde{\lambda}$ are defined as before. Further define

$$\beta_i := \frac{1}{2}(\pi + \alpha_i - \alpha_j - \alpha_k) \quad (5)$$

$$\beta_j := \frac{1}{2}(\pi - \alpha_i + \alpha_j - \alpha_k) \quad (6)$$

$$\beta_k := \frac{1}{2}(\pi - \alpha_i - \alpha_j + \alpha_k) \quad (7)$$

$$f_{Hyp}(u_i, u_j, u_k) := \beta_i \tilde{\lambda}_{jk} + \beta_j \tilde{\lambda}_{ki} + \beta_k \tilde{\lambda}_{ij} \quad (8)$$

$$+ \mathbb{I}(\alpha_i) + \mathbb{I}(\alpha_j) + \mathbb{I}(\alpha_k) + \mathbb{I}(\beta_i) + \mathbb{I}(\beta_j) + \mathbb{I}(\beta_k) \quad (9)$$

$$+ \mathbb{I}\left(\frac{1}{2}(\pi - \alpha_i - \alpha_j - \alpha_k)\right) \quad (10)$$

Definition 4.

$$E_{Hyp}(u) := \sum_{ijk \in F} \left(f_{Hyp}(u_i, u_j, u_k) - \frac{\pi}{2} (\tilde{\lambda}_{jk} + \tilde{\lambda}_{ki} + \tilde{\lambda}_{ij}) \right) + \sum_{i \in V} \Theta_i u_i \quad (11)$$

3.3 Realization

4 Uniformization of surfaces of higher genus

Triangulated surfaces of genus $g \geq 2$ without boundary can be equipped with a discretely conformally equivalent flat hyperbolic metric [BPS10]. By flat hyperbolic metric we mean that the edge length are hyperbolic and for any vertex the angle sum is 2π . To realize this metric in the hyperbolic plane e.g. in the Poincaré disk model one has to introduce cuts along a basis of the homotopy. This creates a simply connected domain in \mathbb{H}^2 . Matching cut paths are related by a hyperbolic motion i.e. the Möbius transformations that leave the unit disk invariant (Figure 1).

4.1 The cut-graph and fuchsian groups

Want so say here: the number of transformations generated by the mapping of corresponding edges equals the number of path segments in the homotopy-cut-graph. They generate a fuchsian group with #vertices relations

Proposition 1.

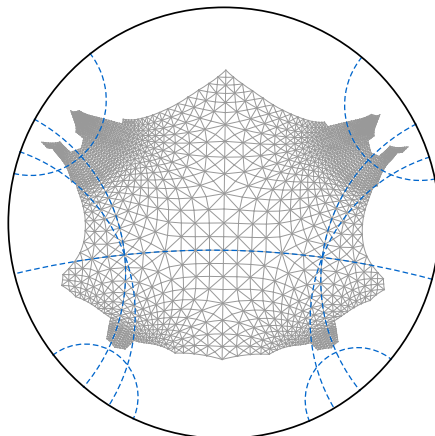


Figure 1: Hyperbolic flat metric on a genus 2 surface and the axes of the associated hyperbolic motions.

4.2 Minimal presentation

5 Canonical fundamental domains of fuchsian groups

5.1 Separated handles

5.2 Opposite sides identified

6 Uniformization of tori

6.1 Elliptic Functions

6.2 The modul space

6.3 Numerical convergence analysis

6.4 The modulus of the Wente torus

7 Uniformization of hyperelliptic surfaces

7.1 Construction

Any hyperelliptic Riemann surface can be expressed as an algebraic curve of the form

$$\mu^2 = \prod_{i=1}^n (\lambda - \lambda_i)^2 \quad n \geq 3, \quad \lambda_i \neq \lambda_j \forall i \neq j.$$

Here λ_i are the branch points of the doubly covered Riemann sphere.

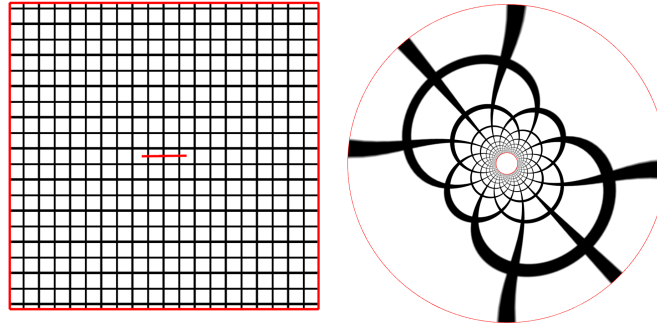


Figure 2: Square with symmetric slit to the circle

7.2 Weierstrass points on hyperelliptic surfaces

A hyperelliptic surface comes together with a holomorphic involution h called the hyperelliptic involution. The branch points are fixed points under this transformation. For a hyperelliptic algebraic curve it is $h(\mu, \lambda) = (-\mu, \lambda)$

7.3 Canonical domains**7.4 Lawsons surface****8 Conformal Mapping to $\hat{\mathbb{C}}$ (Planned)****8.1 Selection of Branch Data****8.2 Examples****9 Simply and multiply connected domains****9.1 Variation of edge length****9.2 Examples****9.3 Comparison with Examples of the Schwarz-Christoffel community****Part II****Discrete Surface Parameterization****10 Discrete quasiisothermic parametrizations**

The notion of quasiconformal parameterizations

10.1 Discrete quasiisothermic parameterizations**10.2 Formulation as boundary value problem****10.3 Global approach****10.4 Variational principle for S-isothermic surfaces****10.5 Constructing the associated family of approximate minimal surfaces****10.6 A discrete ellipsoid and its dual surface****10.7 Applications in architecture****10.8 Piece-wise projective interpolation for arbitrary parameterizations****11 Gridshells and Applications in Architecture****12 References**

- [BPS10] Alexander I. Bobenko, Ulrich Pinkall, and Boris Springborn. Discrete conformal maps and ideal hyperbolic polyhedra. Preprint; <http://arxiv.org/abs/1005.2698>, 2010.