stefansechelmann

Nationality German German, English Languages Academic Career SFB / Transregio 109 Discretization in Geometry and Dynamics, Project A01: Discrete from 2014 Riemann Surfaces 2007-2014 DFG Research Center MATHEON "Mathematics for key technologies", Project F1: Discrete Surface Parametrizations at TU-Berlin Member of the geometry group at TU-Berlin 2006-2007 Student assistant at DFG Research Center MATHEON at TU-Berlin 2005-2006 2002-2005 Tutor Computerorientierte Mathematik at TU-Berlin Education from 05/'07 Promotion, Ph.D. Thesis in preparation: Variational Methods for Discrete Surface Parameterization. Applications and Implementation, at TU Berlin. 10/'04-05/'07 **Diplom**, Technische Universität Berlin. Technomathematik with focus on mathematical visualisation and computer graphics Vordiplom, Technische Universität Berlin, gut. 10/'00-10/'04 Technomathematik mit Wahlfach Elektrotechnik Abitur, Erich-Hoepner-Oberschule, Berlin. 1993-2000 Advanced courses: Math and Music Grundschule, Grundschule am Weinmeisterhorn, Berlin. 1987-1993 **Publications** Discrete conformal maps: Boundary value problems, circle domains, Fuchsian and Schottky uniformization. With A. I. Bobenko and B. Springborn. In A. I. Bobenko, editor, Advances in Discrete Differential Geometry. Springer, 2016

Personal Data

Date of birth

13th of December 1980

DGD Gallery: Storage, sharing, and publication of digital research data. With M. Joswig, M. Mehner, J. Techter, and A.I. Bobenko. Springer, 2016, arXiv:1512.04364 S-conical minimal surfaces. Towards a unified theory of discrete minimal surfaces. With Alexander I. Bobenko, Benno König, and Tim Hoffmann. preprint: http://

Discrete uniformization of finite branched covers over the Riemann sphere via hyper-

ideal circle patterns. With A. I. Bobenko and N. Dimitrov. preprint: arXiv:1510.04053

www.discretization.de

2015

- 2014 Surface panelization using periodic conformal maps. With T. Rörig, A. Kycia, and M. Fleischmann. In Advances in Architectural Geometry 2014. ISBN: 978-3-319-11417-0 Best Paper Award AAG 2014
- 2012 Quasiisothermic Mesh Layout. With T. Rörig and A. I. Bobenko. In Advances in Architectural Geometry 2012. ISBN 978-3-7091-1250-2
- Topology Optimisation of Regular and Irregular Elastic Gridshells by means of a Non-linear Variational Method. With E. Lafuente Hernández, T. Rörig, and C. Gengnagel. In Advances in Architectural Geometry 2012. ISBN 978-3-7091-1250-2
- 2012 Uniformization of discrete Riemann surfaces. In Discrete Differential Geometry. Oberwolfach Reports, vol. 9, no. 3, European Mathematical Society
- On the Materiality and Structural Behaviour of highly-elastic Gridshell Structures. With E. Lafuente Hernández, C. Gengnagel, and T. Rörig. In Computational Design Modeling: Proceedings of the Design Modeling Symposium Berlin 2011 ISBN 978-3-642-23435-4

Ph.D. Thesis (in preparation)

Title Variational Methods for Discrete Surface Parameterization. Applications and Implementation.

Supervisor Prof. Alexander I. Bobenko

Diploma Thesis

Title Discrete Minimal Surfaces, Koebe Polyhedra, and Alexandrov's Theorem. Variational Principles, Algorithms, and Implementation.

Supervisor Prof. Alexander I. Bobenko

Link http://www.sechel.de/publications/DiplomaThesis.pdf

Professional Software Projects

from 2012 varylab.com

Status head of development

varylab.com offers a web based Software-As-A-Service for discrete surface optimization in the architectural context.

Expertise Implementation of the main software VARYLAB together with members of the geometry group at TU-Berlin. Implementation of the service my.varylab.com based on Google's AppEngine.

Technology Java, Java Webstart, GWT, Google AppEngine, HTML/CSS, Ajax

from 2013 gallery.discretization.de

Status head of development

gallery.discretization.de is a web service offered by the SFB/TR 109 Discretization in Geometry and Dynamics that allows for the creation and archiving of electronic models in the context of this research initiative.

Technology XML, XSL/XSLT, XQuery, BaseX,

2009-2013 interactive scape GmbH (www.interactive-scape.com)

Status freelance

interactive scape is a Berlin based start-up company offering interaktive installations

und multi-touch solutions.

Technology Java, Java Webstart, Apache Tomcat, C/C++, XML, XSLT, XQuery, OAuth,

HTML/CSS, Unix, Windows, Mac

Programming Languages and Tools

Java Guru

C/C++ Very good knowledge

XML/XSL/XQuery Very good knowledge

OpenGL Good knowledge

Javascript Very good knowledge

Objective-C Good knowledge

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