- 1. Develop a menu driven Program in C for the following Array operations:
- a. Declare a Calendar as an array of 7 elements (A dynamically Created array) to represent 7 days of a week. Each Element of the array is a structure having three fields. The first field is the name of the Day (A dynamically allocated string), The second field is the date of the Day (A integer), the third field is the description of the activity for a particular day (A dynamically allocated String).
- b. Write functions create(), read(), and display(); to create the calendar, to read the data from the keyboard and to print weeks activity details report on screen.

```
#include<stdio.h>
#include<stdlib.h>
struct day {
 char *dayname;
 int date;
 char *activity;
typedef struct day DAY;
void create(DAY *day){
 day->dayname = (char*)malloc(20*sizeof(char));
 day->activity = (char*)malloc(50*sizeof(char));
 printf("\nEnter Dayname,Date,Activity:\n");
 scanf("%s%d%s",day->dayname,&day->date,day->activity);
void read(DAY *day , int size){
  for(int i=0;i < size;i++){
    printf("Enter the details for the %d day",i+1);
    create(&day[i]);
}
void freememory(DAY *day,int size){
  for(int i=0;i < size;i++){
    free(day[i].dayname);
    free(day[i].activity);
}
void display(DAY *day,int size){
 printf("\nActivity Details");
 printf("\n
```

```
printf("\nDay\t\tName of the day\tDate\tActivity\n");
 printf("\n_
                                                                          _");
  for(int i = 0;i < size;i++){
    printf("\n%d\t\t%s\t\t%d\t\t%s\n",i+1,day[i].dayname,day[i].date,day[i].activity);
  }
}
int main(){
 int n;
 printf("Enter the number of days in the week:");
 scanf("%d",&n);
 DAY *calender;
 calender = (DAY*)malloc(n*sizeof(DAY));
 if(calender==NULL){
  printf("Memory Allocation Falied!!");
  return 1;
 read(calender,n);
 display(calender,n);
 freememory(calender,n);
 free(calender);
 return 0;
```

```
Enter the number of days in the week:3
Enter the details for the 1 day
Enter Dayname, Date, Activity:
Sunday 10 Activity1
Enter the details for the 2 day
Enter Dayname,Date,Activity:
Monday 11 Activity2
Enter the details for the 3 day
Enter Dayname, Date, Activity:
Tuesday 12 Activity3
Activity Details
                 Name of the day Date
Day
                                             Activity
                  Sunday
                                    10
                                                      Activity1
2
                  Monday
                                    11
                                                      Activity2
3
                  Tuesday
                                    12
                                                      Activity3
```

- 2. Develop a Program in C for the following operations on Strings.
- a. Read a main String (STR), a Pattern String (PAT) and a Replace String(REP)
- b. Perform Pattern Matching Operation: Find and Replace all occurrences of PAT in STR with REP if PAT exists in STR. Report suitable messages in case PAT does not exist in STR Support the program with functions for each of the above operations. Don't use Built-in functions.

```
#include<stdio.h>
#include<stdlib.h>
#include<string.h>
char str[50],pat[50],rep[50],ans[50];
int i,j,k,m,c,flag=0;
void stringmatch(){
  i=m=c=j=0;
  while(str[c]!='\0'){
     if(str[m]==pat[i]){
       i++;
       m++;
       if(pat[i]=='\0'){
          flag=1;
          for(k=0;rep[k]!='\0';k++)
          ans[j++]=rep[k];
          c=m;
          i=0;
       }
     }
     else{
       ans[j]=str[c];
       j++;
       c++;
       m=c;
       i=0;
     }
int main(){
  printf("\nEnter a Main String:\n");
  gets(str);
  printf("\nEnter a Patter String:\n");
  gets(pat);
  printf("\nEnter a Replacement String:\n");
  gets(rep);
  stringmatch();
```

```
if(flag==1)
printf("\nThe resultant string is :\n%s",ans);
else
printf("\nPattern String not found!!\n");
return 0;
}
```

```
Enter a Main String:
This is Data Structure lab

Enter a Patter String:
Data Structure

Enter a Replacement String:
Data structure with C

The resultant string is:
This is Data structure with C lab
```

- 3.Develop a menu driven Program in C for the following operations on STACK of Integers (Array Implementation of Stack with maximum size MAX)
- a. Push an Element on to Stack
- b. Pop an Element from Stack
- c. Demonstrate how Stack can be used to check Palindrome
- d. Demonstrate Overflow and Underflow situations on Stack
- e. Display the status of Stack
- f. Exit

Support the program with appropriate functions for each of the above operations.

```
#include<stdio.h>
#include<stdlib.h>
#define max 4
int stack[max],i,itemdel;
int top = -1;
int flag=1;
int status = 0;
void push(int stack[], int item){
 if(top==max-1){
  printf("\nStack is Full!");
 else{
  stack[++top] = item;
  status++;
 }
}
void pop(int stack[]){
 if(top==-1)
  printf("\nStack is Empty!");
 else{
  itemdel = stack[top--];
  status--;
  printf("\nItem deleted = %d",itemdel);
 }
void display(int stack[]){
 if(top==-1){
  printf("\nStack is Empty!");
 }
```

```
printf("\nStack contents are :\n");
 for(i=top;i>=0;i--)
  printf("|%d|\n",stack[i]);
}
void pallindrome(int stack[]){
 display(stack);
 printf("\nReverse of stack contents are:\n");
 for(i=0;i \le top;i++)
  printf("|%d|\n",stack[i]);
 for(i=0;i \le top/2;i++)
  if(stack[i]!=stack[top-i])
  flag=0;
  break;
 if(flag==1)
 printf("\nStack is a Pallindrome.");
 printf("\nStack is Not a Pallinrome.");
int main(){
 int ch,item;
 while(ch!=5){
  printf("\n1.Push\t2.Pop\t3.Display\t4.Pallindrome\t5.Exit\nEnter your choice:");
  scanf("%d",&ch);
  switch(ch){
   case 1:
   printf("\nEnter the element to be inserted:");
   scanf("%d",&item);
   push(stack,item);
   break;
   case 2:
   pop(stack);
   break;
   case 3:
   display(stack);
   break;
   case 4:
   pallindrome(stack);
   break;
   case 5:
   break;
```

```
default:
   printf("\nInvalid Choice!!");
  }
 return 0;
OUTPUT
1.Push 2.Pop 3.Display
                           4.Pallindrome 5.Exit
Enter your choice:1
Enter the element to be inserted:1
1.Push 2.Pop 3.Display
                           4.Pallindrome 5.Exit
Enter your choice:1
Enter the element to be inserted:2
1.Push 2.Pop 3.Display
                           4.Pallindrome 5.Exit
Enter your choice:1
Enter the element to be inserted:2
1.Push 2.Pop 3.Display
                           4.Pallindrome 5.Exit
Enter your choice:1
Enter the element to be inserted:1
1.Push 2.Pop 3.Display
                           4.Pallindrome 5.Exit
Enter your choice:1
Enter the element to be inserted:5
Stack is Full!
                           4.Pallindrome 5.Exit
1.Push 2.Pop 3.Display
Enter your choice:3
Stack contents are:
```

|1| |2| |2|

```
|1|
1.Push 2.Pop 3.Display
                          4.Pallindrome 5.Exit
Enter your choice:4
Stack contents are:
|2|
|2|
|1|
Reverse of stack contents are:
|2|
|2|
|1|
Stack is a Pallindrome.
                           4.Pallindrome 5.Exit
1.Push 2.Pop 3.Display
Enter your choice:2
Item deleted = 1
1.Push 2.Pop 3.Display
                           4.Pallindrome 5.Exit
Enter your choice:3
Stack contents are:
|2|
|2|
|1|
1.Push 2.Pop 3.Display
                           4.Pallindrome 5.Exit
Enter your choice:2
Item deleted = 2
1.Push 2.Pop 3.Display
                           4.Pallindrome 5.Exit
Enter your choice:3
Stack contents are:
|2|
|1|
                          4.Pallindrome 5.Exit
1.Push 2.Pop 3.Display
Enter your choice:5
```

4.Develop a Program in C for converting an Infix Expression to Postfix Expression. Program should support for both parenthesized and free parenthesized Expressions with the operators: +, -, \*, /, %(Remainder), ^(Power) and alphanumeric operands.

```
#include<stdio.h>
#include<stdlib.h>
#include<string.h>
#include<ctype.h>
int stkpre(char symbol){
 switch(symbol){
  case '+':
  case '-':
  return 2;
  case '*':
  case '/':
  return 4;
  case '$':
  case '^':
  return 5;
  case '(':
  return 0;
  case '#':
  return -1;
  default : return 8;
 }
}
int inpre(char symbol){
 switch(symbol){
  case '+':
  case '-':
  return 1;
  case '*':
  case '/':
  return 3;
  case '$':
  case '^':
  return 6;
  case '(':
  return 9;
  case ')':
  return 0;
```

```
default : return 7;
void infix postfix(char infix[],char postfix[]){
 char s[30], symbol;
 int i,j,top;
 top=-1;
 s[++top]='#';
 j=0;
 for(i=0;i<strlen(infix);i++){
  symbol = infix[i];
  while(stkpre(s[top])>inpre(symbol))
  postfix[j++]=s[top--];
  if(stkpre(s[top])!=inpre(symbol))
  s[++top]=symbol;
  else
  top--;
 while(s[top]!='#'){
  postfix[j++] = s[top--];
 postfix[j] = '\0';
int main(){
 char infix[30],postfix[30];
 printf("\nEnter Infix Expression:");
 scanf("%s",infix);
 printf("\nEquivalent Postfix Expression is:");
 infix postfix(infix,postfix);
 printf("\n%s",postfix);
 return 0;
```

```
Enter Infix Expression:(a+(b-c)*d)

Equivalent Postfix Expression is:
abc-d*+
```

### **PROGRAM 5A**

- 5. Develop a Program in C for the following Stack Applications
- a. Evaluation of Suffix expression with single digit operands and operators: +, -, \*, /, %, ^

```
#include <stdio.h>
#include <math.h>
#include <string.h>
#include <ctype.h>
double compute(char symbol, double op1, double op2) {
switch (symbol) {
case '+':
return op 1 + op 2;
case '-':
return op1 - op2;
case '*':
return op1 * op2;
case '/':
return op1 / op2;
case '$':
case '^':
return pow(op1, op2);
case '%':
return fmod(op1, op2);
default:
return 0;
}
int main() {
double s[100];
double res, op1, op2;
int top = -1, i;
char postfix[100], symbol;
printf("\nEnter the postfix expression:\n");
fgets(postfix, sizeof(postfix), stdin);
for (i = 0; i < strlen(postfix); i++) {
symbol = postfix[i];
if (isspace(symbol))
continue;
if (isdigit(symbol)) {
s[++top] = symbol - '0';
} else {
op2 = s[top--];
op1 = s[top--];
res = compute(symbol, op1, op2);
```

```
s[++top] = res;
}
res = s[top--];
printf("\nThe result is : %f\n", res);
return 0;
}
```

Enter the postfix expression:

2 3 1 \* + 9 -

The result is: -4.000000

## **PROGRAM 5B**

b. Solving Tower of Hanoi problem with n disks.

```
#include<stdlib.h>
#include<stdlib.h>
int count = 0;
void hanoi(int n,int src,int temp,int des){
 if(n==0)
 return;
 hanoi(n-1,src,des,temp);
 printf("\nMove %d disk from %c to %c",n,src,des);
 count++;
 hanoi(n-1,temp,src,des);
int main(){
 int n;
 printf("Enter the Number of Disks:");
 scanf("%d",&n);
 hanoi(n,'A','B','C');
 printf("\nTotal number of moves : %d",count);
 return 0;
```

```
Enter the Number of Disks:3

Move 1 disk from A to C

Move 2 disk from A to B

Move 1 disk from C to B

Move 3 disk from A to C

Move 1 disk from B to A

Move 2 disk from B to C

Move 1 disk from A to C

Total number of moves: 7
```

- 6. Develop a menu driven Program in C for the following operations on Circular QUEUE of Characters (Array Implementation of Queue with maximum size MAX)
- a. Insert an Element on to Circular QUEUE
- b. Delete an Element from Circular QUEUE
- c. Demonstrate Overflow and Underflow situations on Circular QUEUE
- d. Display the status of Circular QUEUE
- e. Exit

Support the program with appropriate functions for each of the above operations.

```
#include<stdio.h>
#include<stdlib.h>
#define max 4
int item,q[max],i;
int count=0;
int front=0;
int rear=-1;
void insert(int item,int *count,int *q,int*rear){
 if(*count==max){
  printf("\nCircular Queue is Full!");
 else{
  *rear = (*rear + 1)\%max;
  q[*rear]=item;
  (*count)++;
void del(int *count , int *q , int *front){
 if(*count == 0)
  printf("\nCircular Queue is Empty!");
 else{
  int itemdel = q[*front];
  *front = (*front+1)%max;
  (*count)--;
  printf("\nItem Deleted : %d",itemdel);
void display(int front , int count , int q[]){
 if(count==0)
  printf("\nCircular Queue is Empty!");
 }
 else{
  printf("\nContents of Queue are:\n");
```

```
for(i=0;i < count;i++){
   printf("%d\t",q[front]);
   front = (front+1)%max;
  }
 }
int main(){
 int ch;
 while(1){
  printf("\n1.Insert\t2.Delete\t3.Display\t4.Exit\nEnter your choice:");
  scanf("%d",&ch);
  switch(ch){
   case 1:
   printf("\nEnter item to be inserted:");
   scanf("%d",&item);
   insert(item,&count,q,&rear);
   break:
   case 2:
   del(&count,q,&front);
   break;
   case 3:
   display(front,count,q);
   break;
   case 4:
   exit(0);
   default:printf("\nInvalid Choice!");
 return 0;
```

```
1.Insert
                         3.Display
            2.Delete
                                       4.Exit
Enter your choice:1
Enter item to be inserted:1
            2.Delete
                         3.Display
1.Insert
                                       4.Exit
Enter your choice:1
Enter item to be inserted:2
1.Insert
            2.Delete
                         3.Display
                                       4.Exit
Enter your choice:1
```

Enter item to be inserted:3

1.Insert 2.Delete 3.Display 4.Exit Enter your choice:1

Enter item to be inserted:4

1.Insert 2.Delete 3.Display 4.Exit Enter your choice:1

Enter item to be inserted:5

Circular Queue is Full!

1.Insert 2.Delete 3.Display 4.Exit
Enter your choice:3

Contents of Queue are:

1 2 3 4 1.Insert 2.Delete 3.Display 4.Exit Enter your choice:2

Item Deleted: 1
1.Insert 2.Delete 3.Display 4.Exit
Enter your choice:2

Item Deleted: 2
1.Insert 2.Delete 3.Display 4.Exit
Enter your choice:3

Contents of Queue are: 3 4

1.Insert 2.Delete 3.Display 4.Exit Enter your choice:4

7. Develop a menu driven Program in C for the following operations on Singly Linked List (SLL) of Student Data with the fields: USN,Name, Branch, Sem, PhNo a. Create a SLL of N Students Data by using front insertion.
b. Display the status of SLL and count the number of nodes in it c. Perform Insertion / Deletion at End of SLL d. Perform Insertion / Deletion at Front of SLL(Demonstration of stack) e. Exit

```
#include<stdlib.h>
#define max 5
struct node {
 char usn[11];
 char name[15];
 char branch[5];
 int sem;
 char phone[15];
 struct node *next;
};
typedef struct node NODE;
int countnodes(NODE *head){
 NODE *p;
 p=head;
 int count=0;
 while(p!=NULL){
  p=p->next;
  count++;
 return count;
NODE* getnode(){
 NODE *newnode;
 newnode = (NODE*)malloc(sizeof(NODE));
 newnode->next=NULL;
 if(newnode==NULL){
  printf("Memory allocation failed!!");
  return 0;
 else{
  printf("Enter USN:");
```

#include<stdio.h>

```
scanf("%s",newnode->usn);
  printf("Enter Name:");
  scanf("%s",newnode->name);
  printf("Enter Branch:");
  scanf("%s",newnode->branch);
  printf("Enter Sem:");
  scanf("%d",&newnode->sem);
  printf("Enter Phone No:");
  scanf("%s",newnode->phone);
 return newnode;
NODE* display(NODE* head){
 NODE *p;
 if(head==NULL){
  printf("No Student Details to Display !!\n");
  return head;
 else{
  printf("\nUSN\t\tNAME\t\tBRANCH\t\tSEM\t\tPHONE NO.\n");
  p=head;
  while(p!=NULL){
   printf("%s\t%s\t\t%s\t\t%s\t\t%s\n",p->usn,p->name,p->branch,p->sem,p->phone);
   p=p->next;
 printf("\nThe number of nodes in the list is: %d",countnodes(head));
 return head;
NODE* insert front(NODE *head){
 if(max == countnodes(head)){
  printf("Database Full !!\n");
  return head;
 NODE *newnode;
 newnode = getnode();
 newnode->next = head;
 return newnode;
NODE* insert rear(NODE *head){
 if(max == countnodes(head)){
  printf("Database Full !!\n");
  return head;
 NODE *temp, *newnode;
 temp = head;
```

```
newnode = getnode();
 if(head==NULL){
  return newnode;
 }
 else {
  while(temp->next!=NULL){
   temp=temp->next;
  temp->next=newnode;
  return head;
NODE* del front(NODE *head){
 if(countnodes(head)==0){
  printf("Database Empty !!\n");
  return head;
 NODE *temp;
 temp = head;
 head = head->next;
 free(temp);
 printf("Data Deleted!!\n");
 return head;
NODE* del rear(NODE *head) {
  if (head == NULL) {
    printf("\nDatabase Empty !!\n");
    return head;
  if (head->next == NULL) {
    free(head);
    printf("Data Deleted!!\n");
    return NULL;
  NODE *temp = head;
  while (temp->next->next != NULL) {
    temp = temp->next;
  free(temp->next);
  temp->next = NULL;
  printf("Data Deleted!!\n");
  return head;
}
NODE* del(NODE *head){
 int ch;
 while (ch!=3) {
```

```
printf("1.del front\t2.del rear\t3.Exit\nEnter your choice:\t");
  scanf("%d",&ch);
  switch(ch){
   case 1 :head = del front(head);
        head = display(head);
        break;
   case 2 :head = del rear(head);
        head = display(head);
        break;
   case 3:break;
 return head;
}
NODE* insert(NODE *head){
 int ch;
 while (ch!=3) {
  printf("1.insert front\t2.insert rear\t3.Exit\nEnter your choice:\t");
  scanf("%d",&ch);
  switch(ch){
   case 1 :head = insert front(head);
        head = display(head);
        break;
   case 2 :head = insert rear(head);
        head = display(head);
        break;
   case 3:break;
  }
 }
 return head;
NODE* stack(NODE *head){
 int ch;
 do{
  printf("\nSSL used as Stack...");
  printf("\n 1.Insert at Front(PUSH) \t 2.Delete from Front(POP))\t3.Exit");
  printf("\nEnter your choice: ");
  scanf("%d", &ch);
  switch(ch){
   case 1: head=insert front(head);
        head = display(head);
        break;
   case 2: head=del front(head);
        head = display(head);
        break;
   case 3: break;
 }while(ch!=3);
```

```
return head;
NODE* create(NODE *head){
 NODE *newnode;
 if(head==NULL){
  newnode=getnode();
  head=newnode;
 else {
  head = insert front(head);
 return head;
}
int main(){
int ch, i, n;
NODE *head;
head=NULL;
printf("\n*-----*");
 printf("\n 1.Create\t 2.Display\t 3.Insert\t 4.Delete\t 5.Stack\t 6.Exit");
 printf("\nEnter your choice: ");
 scanf("%d", &ch);
 switch(ch){
  case 1: printf("\nHow many student data you want to create: ");
       scanf("%d", &n);
       for(i=0;i<n;i++){
        printf("Enter Student%d Details:--\n",i+1);
        head = create(head);
       break;
  case 2: head=display(head);
       break;
  case 3: head=insert(head);
       break;
  case 4: head=del(head);
       break;
  case 5: head=stack(head);
       break;
  case 6: break;
}while(ch!=6);
return 0;
```

\*-----\*

1.Create 2.Display 3.Insert 4.Delete 5.Stack 6.Exit

Enter your choice: 1

How many student data you want to create: 2

Enter Student1 Details:--Enter USN:1BI22IS079 Enter Name:PRAKHAR

Enter Branch: ISE Enter Sem: 3

Enter Phone No:9406737945

Enter Student2 Details:--Enter USN:1BI22IS0XX Enter Name:XXXXXXX

Enter Branch:ISE Enter Sem:3

Enter Phone No:999999991

1.Create 2.Display 3.Insert 4.Delete 5.Stack 6.Exit

Enter your choice: 2

USN NAME BRANCH SEM PHONE NO. 1BI22IS0XX XXXXXXX ISE 3 9999999991 1BI22IS079 PRAKHAR ISE 3 9406737945

The number of nodes in the list is: 2

1.Create 2.Display 3.Insert 4.Delete 5.Stack 6.Exit

Enter your choice: 3

1.insert front 2.insert rear 3.Exit

Enter your choice: 1 Enter USN:1BI22IS0FF Enter Name:FFFFFF Enter Branch:ISE Enter Sem:3

Enter Phone No:9191919191

USN **NAME BRANCH SEM** PHONE NO. 1BI22IS0FF **FFFFFF ISE** 3 9191919191 1BI22IS0XX XXXXXXX **ISE** 3 999999991 3 1BI22IS079 PRAKHAR **ISE** 9406737945

The number of nodes in the list is: 3 1.insert front 2.insert rear 3.Exit

Enter your choice: 2

Enter USN:1BI22IS0RR Enter Name:RRRRRR

Enter Branch:ISE Enter Sem:3

Enter Phone No:7894612301

USN	NAME	BRANCH	SEM	PHONE NO.
1BI22IS0FF	FFFFFF	ISE	3	9191919191
1BI22IS0XX	XXXXXXX	ISE	3	9999999991
1BI22IS079	PRAKHAR	ISE	3	9406737945
1BI22IS0RR	RRRRRRR	ISE	3	7894612301

The number of nodes in the list is: 4 1.insert front 2.insert rear 3.Exit

Enter your choice: 3

1.Create 2.Display 3.Insert 4.Delete 5.Stack 6.Exit

Enter your choice: 5

SSL used as Stack...

1.Insert at Front(PUSH) 2.Delete from Front(POP)) 3.Exit

Enter your choice: 1 Enter USN:1BI22IS0SS Enter Name:SSSSSS Enter Branch:ISE Enter Sem:3

Enter Phone No:1123456789

USN	NAME	<b>BRANCH</b>	SEM	PHONE NO.
1BI22IS0SS	SSSSSSS	ISE	3	1123456789
1BI22IS0FF	FFFFFF	ISE	3	9191919191
1BI22IS0XX	XXXXXXX	ISE	3	999999991
1BI22IS079	PRAKHAR	ISE	3	9406737945
1BI22IS0RR	RRRRRRR	ISE	3	7894612301

The number of nodes in the list is: 5

SSL used as Stack...

1.Insert at Front(PUSH) 2.Delete from Front(POP)) 3.Exit

Enter your choice: 2 Data Deleted!!

USN	NAME	BRANCH	SEM	PHONE NO.
USIN	INAIVIL	DIVANCII	SEWI	FIIONE NO.
1BI22IS0FF	FFFFFF	ISE	3	9191919191
1BI22IS0XX	XXXXXXX	ISE	3	999999991
1BI22IS079	PRAKHAR	ISE	3	9406737945
1BI22IS0RR	RRRRRRR	ISE	3	7894612301

The number of nodes in the list is: 4

SSL used as Stack...

1.Insert at Front(PUSH) 2.Delete from Front(POP)) 3.Exit

Enter your choice: 3

USN	NAME	<b>BRANCH</b>	SEM	PHONE NO.
1BI22IS0FF	FFFFFF	ISE	3	9191919191
1BI22IS0XX	XXXXXXX	ISE	3	9999999991
1BI22IS079	PRAKHAR	ISE	3	9406737945
1BI22IS0RR	RRRRRR	ISE	3	7894612301

The number of nodes in the list is: 4

1.Create 2.Display 3.Insert 4.Delete 5.Stack 6.Exit

Enter your choice: 4

1.del front 2.del rear 3.Exit

Enter your choice: 1

Data Deleted!!

USN	NAME	<b>BRANCH</b>	SEM	PHONE NO.
1BI22IS0XX	XXXXXXX	ISE	3	999999991
1BI22IS079	PRAKHAR	ISE	3	9406737945
1BI22IS0RR	RRRRRRR	ISE	3	7894612301

The number of nodes in the list is: 3 1.del front 2.del rear 3.Exit

Enter your choice: 2

Data Deleted!!

USN	NAME	<b>BRANCH</b>	SEM	PHONE NO.
1BI22IS0XX	XXXXXXX	ISE	3	9999999991
1BI22IS079	PRAKHAR	ISE	3	9406737945

The number of nodes in the list is: 2 1.del front 2.del rear 3.Exit

Enter your choice: 3

1.Create 2.Display 3.Insert 4.Delete 5.Stack 6.Exit Enter your choice: 2

USN	NAME	BRANCH	SEM	PHONE NO.
1BI22IS0XX	XXXXXXX	ISE	3	999999991
1BI22IS079	PRAKHAR	ISE	3	9406737945

The number of nodes in the list is: 2

1.Create 2.Display 3.Insert 4.Delete 5.Stack 6.Exit

- 8. Develop a menu driven Program in C for the following operations on Doubly Linked List (DLL) of Employee Data with the fields: SSN,Name, Dept, Designation, Sal, PhNo
- a. Create a DLL of N Employees Data by using end insertion.
- b. Display the status of DLL and count the number of nodes in it
- c. Perform Insertion and Deletion at End of DLL
- d. Perform Insertion and Deletion at Front of DLL
- e. Demonstrate how this DLL can be used as Double Ended Queue
- f. Exit

```
#include<stdio.h>
#include<stdlib.h>
#define max 5
struct node {
 int ssn;
 char name[15];
 char dept[10];
 char desig[20];
 int salary;
 char phno[15];
 struct node *prev;
 struct node *next;
};
typedef struct node NODE;
int countnodes(NODE *head){
 NODE *temp;
 int count = 0;
 if(head==NULL){
  return 0;
 else {
  temp=head;
  while(temp){
   count++;
   temp=temp->next;
 return count;
NODE* getnode(){
 NODE *newnode;
 newnode = (NODE*)malloc(sizeof(NODE));
 if(newnode==NULL){
  printf("\nMemory allocation failed!!\n");
```

```
else {
  newnode->prev=newnode->next=NULL;
  printf("Enter SSN:");
  scanf("%d",&newnode->ssn);
  printf("Enter Name:");
  scanf("%s",newnode->name);
  printf("Enter Department:");
  scanf("%s",newnode->dept);
  printf("Enter Designation:");
  scanf("%s",newnode->desig);
  printf("Enter Salary:");
  scanf("%d",&newnode->salary);
  printf("Enter PhoneNo.:");
  scanf("%s",newnode->phno);
 return newnode;
NODE* display(NODE *head){
 if(countnodes(head)==0){
  printf("Database Empty!!");
  return head;
 else {
  printf("SSN\tNAME\t\tDEPARTMENT\tDESIGNATION\tSALARY\tPHONENO\n");
  NODE *temp;
  temp = head;
  while(temp!=NULL){
   printf("%d\t%s\t\t%s\t\t%s\t\d\t%s\n",temp->ssn,temp->name,temp->dept,temp-
>desig,temp->salary,temp->phno);
   temp=temp->next;
  }
 printf("Total number of nodes : %d\n",countnodes(head));
 return head;
NODE* insertrear(NODE *head){
 NODE *temp;
 NODE *newnode;
 newnode = getnode();
 if(head == NULL)
  return newnode;
 else if (countnodes(head)==max){
  printf("Database Full!!");
  return head;
 else{
  temp=head;
  while(temp->next!=NULL){
   temp=temp->next;
```

```
}
  temp->next = newnode;
  newnode->prev = temp;
  return head;
 }
NODE* insertfront(NODE *head){
 NODE *newnode;
 newnode = getnode();
 if(head==NULL){
  return newnode;
 else if (countnodes(head)==max){
  printf("Database Full!!");
  return head;
 else{
  newnode->next=head;
  head->prev=newnode;
  return newnode;
 }
NODE* insert(NODE *head){
 int ch=0;
 while(ch!=3)
  printf("linsert front\t2.insert rear\t3.Exit\nEnter your choice:");
  scanf("%d",&ch);
  switch(ch){
   case 1:
   head = insertfront(head);
   head=display(head);
   break;
   case 2:
   head = insertrear(head);
   head=display(head);
   break;
   case 3:
   break;
  }
 return head;
NODE* del rear(NODE *head){
 if(head==NULL){
  printf("Database empty!\n");
  return head;
 if(head->next==NULL){
  free(head->next);
  printf("Data Deleted!\n");
```

```
return head;
 NODE *temp;
 temp=head;
 while(temp->next->next!=NULL){
  temp=temp->next;
 free(temp->next);
 temp->next=NULL;
 printf("Data Deleted!\n");
 return head;
NODE* del front(NODE *head){
 if(head==NULL){
  printf("Database Empty\n");
  return head;
 NODE *temp;
 temp=head;
 head=head->next;
 free(temp);
 printf("\nData Deleted!");
 return head;
NODE* del(NODE *head){
 int ch = 0; // Initialize ch
 while(ch!=3)
  printf("1.del front\t2del rear\t3.Exit\nEnter your choice:");
  scanf("%d",&ch);
  switch(ch){
   case 1:
   head = del front(head);
   head=display(head);
   break;
   case 2:
   head =del rear(head);
   head=display(head);
   break;
   case 3:
   break;
 return head;
NODE* dqueue(NODE *head) {
  int ch;
  while (1) {
    printf("\n DLL used as Double Ended Queue");
    printf("\n 1. Insert at Rear\n 2. Delete from Front\n 3. Insert at Front\n 4. Delete from
Rear\n 5. Display\n 6. Exit");
```

```
printf("\nEnter your choice: ");
    scanf("%d", &ch);
    switch (ch) {
       case 1:
         head = insertrear(head);
         head=display(head);
         break;
       case 2:
         head = del front(head);
         head=display(head);
         break;
       case 3:
         head = insertfront(head);
         head=display(head);
         break;
       case 4:
         head = del rear(head);
         head=display(head);
         break;
       case 5:
         head = display(head);
         break;
       case 6:
         return head;
NODE* create(NODE *head){
 NODE *newnode;
 if(head == NULL)
  newnode=getnode(head);
  head=newnode;
 }
 else{
  head = insertfront(head);
 return head;
int main(){
 NODE *head;
 head = NULL;
 int ch,n;
 while(1){
  printf("-----EMPLOYEE DATABASE SYSTEM -----");
  printf("\n1.Create\t2.Display\t3.Insert\t4.Delete\t5.Queue\t6.Exit\nEnter your choice:");
  scanf("%d",&ch);
  switch(ch){
   case 1:
   printf("How many records you want to create?:");
```

```
scanf("%d",&n);
  for(int i=0; i< n; i++){
    printf("\nEnter Employee%d Details:--\n",i+1);
    head = create(head);
  break;
  case 2:
  head = display(head);
  break;
  case 3:
  head = insert(head);
  break;
  case 4:
  head = del(head);
  break;
  case 5:
  head = dqueue(head);
  break:
  case 6:
  exit(0);
  default:
  printf("Invalid choice!!");
return 0;
```

```
-----EMPLOYEE DATABASE SYSTEM -----
                                               5.Queue 6.Exit
1.Create
           2.Display
                        3.Insert
                                   4.Delete
Enter your choice:1
How many records you want to create? : 2
Enter Employee1 Details:--
Enter SSN:1
Enter Name: AAAAA
Enter Department:ISE
Enter Designation: INSTRUCTOR
Enter Salary:20000
Enter PhoneNo.:1234567890
Enter Employee2 Details:--
Enter SSN:2
Enter Name:BBBBB
Enter Department:ISE
Enter Designation: INSTRUCTOR
Enter Salary:25000
Enter PhoneNo.:4569832170
-----EMPLOYEE DATABASE SYSTEM -----
1.Create
           2.Display
                        3.Insert
                                   4.Delete
                                               5.Queue 6.Exit
```

Enter your choice:2

SSN **NAME** DEPARTMENT **DESIGNATION** SALARY PHONENO 2 **BBBBB** ISE INSTRUCTOR 25000 4569832170 AAAAA **ISE** 20000 1234567890 1 INSTRUCTOR

Total number of nodes: 2

-----EMPLOYEE DATABASE SYSTEM -----

1.Create 2.Display 3.Insert 4.Delete 5.Queue 6.Exit

Enter your choice:3

linset front 2.insert rear 3Exit

Enter your choice:1

Enter SSN:3

Enter Name:FFFFF Enter Department:ISE

Enter Designation: INSTRUCTOR

Enter Salary:30000

Enter PhoneNo.:4569871230

SSN **NAME DEPARTMENT DESIGNATION** SALARY PHONENO 3 **FFFFF** 30000 ISE INSTRUCTOR 4569871230 2 **ISE** 25000 **BBBBB INSTRUCTOR** 4569832170 INSTRUCTOR 1 AAAAA **ISE** 20000 1234567890

Total number of nodes: 3

1inset\_front 2.insert\_rear 3Exit

Enter your choice:2

Enter SSN:4

Enter Name:RRRRR Enter Department:ISE

Enter Designation: INSTRUCTOR

Enter Salary:35000

Enter PhoneNo.:4563271890

SSN	NAME	DEPARTMENT	DESIGNATION	SALARY	PHONENO
3	FFFFF	ISE	INSTRUCTOR	30000	4569871230
2	BBBBB	ISE	INSTRUCTOR	25000	4569832170
1	AAAAA	ISE	INSTRUCTOR	20000	1234567890
4	RRRRR	ISE	INSTRUCTOR	35000	4563271890

Total number of nodes: 4

1inset front 2.insert rear 3Exit

Enter your choice:3

-----EMPLOYEE DATABASE SYSTEM -----

1.Create 2.Display 3.Insert 4.Delete 5.Queue 6.Exit

Enter your choice:5

#### DLL used as Double Ended Queue

- 1. Insert at Rear
- 2. Delete from Front
- 3. Insert at Front
- 4. Delete from Rear
- 5. Display
- 6. Exit

Enter your choice: 1

Enter SSN:5

Enter Name:INSERTF Enter Department:ISE

Enter Designation:INSTRUCTOR

Enter Salary:40000

Enter PhoneNo.:1237894560

SSN	NAME	DEPARTMENT	<b>DESIGNATION</b>	SALARY	PHONENO
3	FFFFF	ISE	INSTRUCTOR	30000	4569871230
2	BBBBB	ISE	INSTRUCTOR	25000	4569832170
1	AAAAA	ISE	INSTRUCTOR	20000	1234567890
4	RRRRR	ISE	INSTRUCTOR	35000	4563271890
5	INSERTF	ISE	INSTRUCTOR	40000	1237894560

Total number of nodes: 5

#### DLL used as Double Ended Queue

- 1. Insert at Rear
- 2. Delete from Front
- 3. Insert at Front
- 4. Delete from Rear
- 5. Display
- 6. Exit

Enter your choice: 2

Data Deleted!

SSN	NAME	DEPARTMENT	DESIGNATION	SALARY	PHONENO
2	BBBBB	ISE	INSTRUCTOR	25000	4569832170
1	AAAAA	ISE	INSTRUCTOR	20000	1234567890
4	RRRRR	ISE	INSTRUCTOR	35000	4563271890
5	<b>INSERTF</b>	ISE	INSTRUCTOR	40000	1237894560

Total number of nodes: 4

DLL used as Double Ended Queue

- 1. Insert at Rear
- 2. Delete from Front
- 3. Insert at Front
- 4. Delete from Rear
- 5. Display
- 6. Exit

Enter your choice: 3

Enter SSN:6

Enter Name:INSERTQ Enter Department:ISE

Enter Designation:INSTRUCTOR

Enter Salary:50000

Enter PhoneNo.:4536987120

SSN	NAME	DEPARTMENT	<b>DESIGNATION</b>	SALARY	PHONENO
6	<b>INSERTQ</b>	ISE	INSTRUCTOR	50000	4536987120
2	BBBBB	ISE	INSTRUCTOR	25000	4569832170
1	AAAAA	ISE	INSTRUCTOR	20000	1234567890
4	RRRRR	ISE	INSTRUCTOR	35000	4563271890
5	INSERTF	ISE	INSTRUCTOR	40000	1237894560

Total number of nodes: 5

DLL used as Double Ended Queue

- 1. Insert at Rear
- 2. Delete from Front
- 3. Insert at Front
- 4. Delete from Rear
- 5. Display
- 6. Exit

Enter your choice: 4

Data Deleted!

SSN	NAME	<b>DEPARTMENT</b>	<b>DESIGNATION</b>	SALARY	PHONENO
6	<b>INSERTQ</b>	ISE	INSTRUCTOR	50000	4536987120
2	BBBBB	ISE	INSTRUCTOR	25000	4569832170
1	AAAAA	ISE	INSTRUCTOR	20000	1234567890
4	RRRRR	ISE	<b>INSTRUCTOR</b>	35000	4563271890

Total number of nodes: 4

#### DLL used as Double Ended Queue

- 1. Insert at Rear
- 2. Delete from Front
- 3. Insert at Front
- 4. Delete from Rear
- 5. Display
- 6. Exit

Enter your choice: 5

SSN	NAME	DEPARTMENT	DESIGNATION	SALARY	PHONENO
6	<b>INSERTQ</b>	ISE	INSTRUCTOR	50000	4536987120
2	BBBBB	ISE	INSTRUCTOR	25000	4569832170
1	AAAAA	ISE	INSTRUCTOR	20000	1234567890
4	RRRRR	ISE	INSTRUCTOR	35000	4563271890

Total number of nodes: 4

DLL used as Double Ended Queue

- 1. Insert at Rear
- 2. Delete from Front
- 3. Insert at Front
- 4. Delete from Rear
- 5. Display
- 6. Exit

Enter your choice: 6

#### -----EMPLOYEE DATABASE SYSTEM -----

1.Create 2.Display 3.Insert 4.Delete 5.Queue 6.Exit

Enter your choice:4

1del front 2del rear 3.Exit

Enter your choice:1

Data Deleted!

SSN	NAME	DEPARTMENT	DESIGNATION	SALARY	PHONENO
2	BBBBB	ISE	INSTRUCTOR	25000	4569832170
1	AAAAA	ISE	INSTRUCTOR	20000	1234567890
4	RRRRR	ISE	INSTRUCTOR	35000	4563271890

Total number of nodes: 3

1del front 2del rear 3.Exit

Enter your choice:2

Data Deleted!

SSN **NAME** DEPARTMENT DESIGNATION SALARY PHONENO 2 **ISE** 25000 BBBBB INSTRUCTOR 4569832170 1234567890 AAAAA **ISE** 20000 1 INSTRUCTOR

Total number of nodes : 2

1del\_front 2del\_rear 3.Exit

Enter your choice: 3

-----EMPLOYEE DATABASE SYSTEM -----

1.Create 2.Display 3.Insert 4.Delete 5.Queue 6.Exit

Enter your choice:6

# **PROGRAM 9**

- 9. Develop a Program in C for the following operations on Singly Circular Linked List (SCLL) with header nodes
- a. Represent and Evaluate a Polynomial P(x,y,z) = 6x2y2z-4yz5+3x3yz+2xy5z-2xyz3
- b. Find the sum of two polynomials POLY1(x,y,z) and POLY2(x,y,z) and store the result in POLYSUM(x,y,z)

Support the program with appropriate functions for each of the above operations.

```
#include<stdio.h>
#include<stdlib.h>
#include<math.h>
struct node {
  int cf, px, py, pz;
  int flag;
  struct node *link;
};
typedef struct node NODE;
NODE* getnode() {
  NODE *x;
  x = (NODE*)malloc(sizeof(NODE));
  if(x == NULL) {
    printf("Insufficient memory\n");
    exit(0);
  return x;
void display(NODE *head) {
  NODE *temp;
  if(head->link == head) {
    printf("Polynomial does not exist\n");
    return;
  temp = head->link;
  printf("\n");
  while(temp != head) {
    printf("%d \times \% d y \% d z \% d", temp->cf, temp->px, temp->py, temp->pz);
    if(temp->link != head)
       printf(" + ");
    temp = temp->link;
  printf("\n");
```

```
NODE* insert rear(int cf, int x, int y, int z, NODE *head) {
  NODE *temp, *cur;
  temp = getnode();
  temp->cf = cf;
  temp->px = x;
  temp->py = y;
  temp->pz = z;
  cur = head->link;
  while(cur->link != head) {
     cur = cur - link;
  cur->link = temp;
  temp->link = head;
  return head;
}
NODE* read poly(NODE *head) {
  int px, py, pz, cf, ch;
  printf("\nEnter coeff: ");
  scanf("%d", &cf);
  printf("\nEnter x, y, z powers(0-indicate NO term): ");
  scanf("%d%d%d", &px, &py, &pz);
  head = insert rear(cf, px, py, pz, head);
  printf("\nIf you wish to continue press 1 otherwise 0: ");
  scanf("%d", &ch);
  while(ch != 0) {
     printf("\nEnter coeff: ");
     scanf("%d", &cf);
     printf("\nEnter x, y, z powers(0-indicate NO term): ");
     scanf("%d%d%d", &px, &py, &pz);
     head = insert rear(cf, px, py, pz, head);
     printf("\nIf you wish to continue press 1 otherwise 0: ");
     scanf("%d", &ch);
  return head;
}
NODE* add poly(NODE *h1, NODE *h2, NODE *h3) {
  NODE *p1, *p2;
  int x1, x2, y1, y2, z1, z2, cf1, cf2, cf;
  p1 = h1 - link;
  while(p1 != h1) {
     x1 = p1->px;
    y1 = p1->py;
    z1 = p1 - pz;
     cf1 = p1 - cf;
     p2 = h2 - link;
     while(p2 != h2) {
       x2 = p2->px;
```

```
y2 = p2-py;
       z2 = p2 - pz;
       cf2 = p2 - cf;
       if(x1 == x2 \&\& y1 == y2 \&\& z1 == z2) break;
       p2 = p2->link;
     if(p2!=h2) {
       cf = cf1 + cf2;
       p2 - 1;
       if(cf!=0)
          h3 = insert rear(cf, x1, y1, z1, h3);
     } else
       h3 = insert_rear(cf1, x1, y1, z1, h3);
    p1 = p1 - link;
  p2 = h2->link;
  while(p2 != h2) {
    if(p2->flag == 0)
       h3 = insert rear(p2->cf, p2->px, p2->py, p2->pz, h3);
    p2 = p2 - link;
  return h3;
}
void evaluate(NODE *h) {
  NODE *head;
  int x, y, z;
  float result = 0.0;
  head = h->link;
  printf("\nEnter x, y, z, terms to evaluate:\n");
  scanf("%d%d%d", &x, &y, &z);
  while(head!= h) {
     result = result + (head->cf * pow(x, head->px) * pow(y, head->py) * pow(z, head->pz));
     head = head->link;
  printf("\nPolynomial result is: %f", result);
}
int main() {
  NODE *h, *h1, *h2, *h3;
  int ch;
  while(1) {
     printf("\n\n1.Evaluate polynomial\n2.Add two polynomials\n3.Exit\n");
     printf("Enter your choice: ");
     scanf("%d", &ch);
     switch(ch) {
       case 1:
          printf("\nEnter polynomial to evaluate:\n");
          h = getnode();
          h->link = h;
```

```
h = read_poly(h);
          display(h);
          evaluate(h);
          break;
       case 2:
          printf("\nEnter the first polynomial:");
          h1 = getnode();
          h1 - > link = h1;
          h1 = read poly(h1);
          printf("\nEnter the second polynomial:");
          h2 = getnode();
          h2->link = h2;
          h2 = read_poly(h2);
          h3 = getnode();
          h3->link = h3;
          h3 = add_poly(h1, h2, h3);
          printf("\nFirst polynomial is: ");
          display(h1);
          printf("\nSecond polynomial is: ");
          display(h2);
          printf("\nThe sum of 2 polynomials is: ");
          display(h3);
          break;
       case 3:
          exit(0);
          break:
       default:
          printf("\nInvalid entry");
          break;
     }
  return 0;
OUTPUT
1.Evaluate polynomial
2.Add two polynomials
3.Exit
Enter your choice: 1
Enter polynomial to evaluate:
Enter coeff: 6
Enter x, y, z powers(0-indicate NO term): 2 2 1
If you wish to continue press 1 otherwise 0: 1
Enter coeff: -4
```

Enter x, y, z powers(0-indicate NO term): 0 1 5

If you wish to continue press 1 otherwise 0: 1

Enter coeff: 3

Enter x, y, z powers(0-indicate NO term): 3 1 1

If you wish to continue press 1 otherwise 0: 1

Enter coeff: 2

Enter x, y, z powers(0-indicate NO term): 1 5 1

If you wish to continue press 1 otherwise 0: 1

Enter coeff: -2

Enter x, y, z powers(0-indicate NO term): 1 1 3

If you wish to continue press 1 otherwise 0: 0

$$6 x^2 y^2 z^1 + 4 x^0 y^1 z^5 + 3 x^3 y^1 z^1 + 2 x^1 y^5 z^1 + 2 x^1 y^1 z^3$$

Enter x, y, z, terms to evaluate:

1 1 1

Polynomial result is: 5.000000

- 1.Evaluate polynomial
- 2.Add two polynomials
- 3.Exit

Enter your choice: 2

Enter the first polynomial:

Enter coeff: 4

Enter x, y, z powers(0-indicate NO term): 2 2 2

If you wish to continue press 1 otherwise 0: 1

Enter coeff: 3

Enter x, y, z powers(0-indicate NO term): 1 1 2

If you wish to continue press 1 otherwise 0: 0

Enter the second polynomial:

Enter coeff: 6

Enter x, y, z powers(0-indicate NO term): 2 2 2

If you wish to continue press 1 otherwise 0: 0

First polynomial is:  $4 \times^2 y^2 z^2 + 3 \times^1 y^1 z^2$ 

Second polynomial is: 6 x^2 y^2 z^2

The sum of 2 polynomials is: 10 x^2 y^2 z^2 + 3 x^1 y^1 z^2 1.Evaluate polynomial 2.Add two polynomials 3.Exit Enter your choice: 3

#### **PROGRAM 10**

```
10. Develop a menu driven Program in C for the following operations on Binary Search Tree
(BST) of Integers
a. Create a BST of N Integers: 6, 9, 5, 2, 8, 15, 24, 14, 7, 8, 5, 2
b. Traverse the BST in Inorder, Preorder and Post Order
c. Search the BST for a given element (KEY) and report the appropriate message
d. Exit
#include<stdio.h>
#include<stdlib.h>
struct node {
 int data;
 struct node *llink;
 struct node *rlink;
typedef struct node NODE;
NODE* insert(int item, NODE *root){
 NODE *temp, *cur, *prev;
 temp = (NODE*)malloc(sizeof(NODE));
 temp->data = item;
 temp->llink = temp->rlink = NULL;
 if(root == NULL)
  return temp;
 prev = NULL;
 cur = root;
 while(cur != NULL){
  prev = cur;
  if(cur->data >= item) cur = cur->llink;
  else cur = cur->rlink;
 if(item < prev->data){
  prev->llink = temp;
 else{
  prev->rlink = temp;
 return root;
NODE* construct bsf(NODE*root){
 printf("Enter the number of element:");
 scanf("%d",&n);
 printf("Enter Elements : ");
 for(int i = 0; i < n; i++){
```

scanf("%d",&a);

```
root = insert(a, root);
 printf("Tree created Successfully !\n");
 return root;
int search item(NODE *root, int key){
 if(root == NULL) {
  printf("Tree Empty!");
  return root;
 NODE *cur;
 cur = root;
 while(cur){
  if(cur->data == key){
    printf("Key found!");
    break;
  else {
   if(key < cur->data) cur = cur->llink;
   else cur=cur->rlink;
 if(cur == NULL) printf("KEY not found!");
void preorder(NODE *root){
 if(root != NULL){
  printf("%d\t",root->data);
  preorder(root->llink);
  preorder(root->rlink);
void postorder(NODE *root){
 if(root != NULL){
  postorder(root->llink);
  postorder(root->rlink);
  printf("%d\t",root->data);
void inorder(NODE *root){
 if(root != NULL){
  inorder(root->llink);
  printf("%d\t",root->data);
  inorder(root->rlink);
void main(){
 NODE *root;
 root = NULL;
 int ch, key;
```

```
while(1){
  printf("\n1.Construct Tree\n2.Preorder\n3.Postorder\n4.Inorder\n5.Search\n6.Exit\nEnter
your Choice:");
  scanf("%d",&ch);
  switch(ch){
   case 1:root = construct_bsf(root);
        break;
   case 2:preorder(root);
        break;
   case 3:postorder(root);
        break;
   case 4:inorder(root);
        break;
   case 5:printf("Enter key to search:");
       scanf("%d",&key);
        search item(root,key);
        break;
   case 6:exit(0);
   default:printf("Invalid Choice");
OUTPUT
1.Construct Tree
2.Preorder
3.Postorder
4.Inorder
5.Search
6.Exit
Enter your Choice:1
Enter the number of element:4
Enter Elements: 1 2 3 4
Tree created Successfully!
1.Construct Tree
2.Preorder
3.Postorder
4.Inorder
5.Search
6.Exit
Enter your Choice:2
     2
          3
1.Construct Tree
2.Preorder
3.Postorder
4.Inorder
```

5.Search

6.Exit

Enter your Choice:3

4 3 2 1

- 1.Construct Tree
- 2.Preorder
- 3.Postorder
- 4.Inorder
- 5.Search
- 6.Exit

Enter your Choice:4

1 2 3 4

- 1.Construct Tree
- 2.Preorder
- 3.Postorder
- 4.Inorder
- 5.Search
- 6.Exit

Enter your Choice:5

Enter key to search:1

Key found!

- 1.Construct Tree
- 2.Preorder
- 3.Postorder
- 4.Inorder
- 5.Search
- 6.Exit

Enter your Choice:5

Enter key to search:6

KEY not found!

- 1.Construct Tree
- 2.Preorder
- 3.Postorder
- 4.Inorder
- 5.Search
- 6.Exit

Enter your Choice:6

## **PROGRAM 11A**

11. Develop a Program in C for the following operations on Graph(G) of Cities a. Create a Graph of N cities using Adjacency Matrix.

```
#include<stdio.h>
#include<stdlib.h>
int f,r,a[10][10],q[20],v,u,n;
int s[10]=\{0\};
void bfs(){
 r=-1, f=0;
 printf("Nodes visited from %d\n",u);
 s[u]=1;
 q[++r]=u;
 printf("%d\t",u);
 while(f \le r){
  u=q[f++];
  for(v=1;v<=n;v++){
   if(a[u][v]==1){
     if(s[v]==0){
      printf("%d\t",v);
      q[++r]=v;
      s[v]=1;
int main(){
 printf("Enter the number of nodes:");
 scanf("%d",&n);
 printf("Enter adjacency matrix:\n");
 for(int i=1;i \le n;i++)
  for(int j=1; j <= n; j++){
   scanf("%d",&a[i][j]);
 printf("Enter the starting node:");
 scanf("%d",&u);
 bfs();
 return 0;
```

#### **OUTPUT**

```
Enter the number of nodes:4
Enter adjacency matrix:
0 1 1 0
0 0 1 0
0 0 0 1
0 0 0 0
Enter the starting node:1
Nodes visited from 1
1 2 3 4
```

# **PROGRAM 11B**

b. Print all the nodes reachable from a given starting node in a digraph using DFS/BFS method.

```
#include<stdio.h>
#include<stdlib.h>
int f,r,a[10][10],q[20],v,u,n;
int visited[10]=\{0\};
void dfs(int u){
 visited[u]=1;
 for(v=1;v \le n;v++)
  if(visited[v]==0 \&\& a[u][v]==1){
   printf("%d\t",v);
   dfs(v);
int main(){
 printf("Enter the number of nodes:");
 scanf("%d",&n);
 printf("Enter adjacency matrix:\n");
 for(int i=1;i \le n;i++)
  for(int j=1; j <=n; j++)
   scanf("%d",&a[i][j]);
  }
 printf("Enter the starting node:");
 scanf("%d",&u);
 printf("Nodes visited from %d \n ",u);
 printf("%d\t",u);
 dfs(u);
 return 0;
```

## **OUTPUT**

Enter the number of nodes:4
Enter adjacency matrix:
0 1 1 0
0 0 1 0
0 0 0 1
0 0 0 0
Enter the starting node:1
Nodes visited from 1
1 2 3 4

## **PROGRAM 12**

12. Given a File of N employee records with a set K of Keys(4-digit) which uniquely determine the records in file F. Assume that file F is maintained in memory by a Hash Table(HT) of m memory locations with L as the set of memory addresses (2-digit) of locations in HT. Let the keys in K and addresses in L are Integers. Design and develop a Program in C that uses Hash function H:  $K \rightarrow L$  as H(K)=K mod m (remainder method), and implement hashing technique to map a given key K to the address space L. Resolve the collision (if any) using linear probing.

```
#include<stdio.h>
#include<stdlib.h>
#include<string.h>
#define hashsize 100
struct employee {
 char name[30];
 int id;
};
typedef struct employee EMPLOYEE;
void create hash_table(EMPLOYEE a[]){
 for(int i=0;i<hashsize;i++)
 a[i].id = 0;
}
int H(k){
 return k % hashsize;
}
void insert table(EMPLOYEE a[], int id, char name[]){
 int i, index, hashvalue;
 hashvalue = H(id);
 for(i=0;i<hashsize;i++){
  index = (hashvalue+i)%hashsize;
  if(a[index].id == 0)
   a[index].id = id;
   strcpy(a[index].name,name);
   break;
  }
 if(i==hashsize){
  printf("\nHASH TABLE FULL!!\n");
 }
```

```
}
void display(EMPLOYEE a[]){
 printf("\nHASHNO.\tINDEX\tNAME\n");
 for(int i= 0;i<hashsize;i++){
  if(a[i].id!=0){
   printf("%d\t%d\t%s\n",i,a[i].id,a[i].name);
int main(){
 EMPLOYEE a[hashsize];
 int ch, id;
 char name[30];
 create_hash_table(a);
 while(1){
  printf("HASH_TABLE\n1.INSERT\n2.DISPLAY\n3EXIT\nEnter Your Choice:");
  scanf("%d",&ch);
  switch(ch){
   case 1:
   printf("\nEnter name :");
   scanf("%s",name);
   printf("Enter id:");
   scanf("%d",&id);
   insert table(a,id,name);
   break;
   case 2:
   display(a);
   break;
   case 3:
   exit(0);
 return 0;
```

#### **OUTPUT**

```
HASH_TABLE
1.INSERT
2.DISPLAY
3EXIT
Enter Your Choice:1
Enter name : PRAKHAR
Enter id:2034
HASH_TABLE
1.INSERT
2.DISPLAY
3EXIT
Enter Your Choice:1
Enter name :RAVI
Enter id:1034
HASH_TABLE
1.INSERT
2.DISPLAY
3EXIT
Enter Your Choice:1
Enter name :RAJESH
Enter id:2035
HASH_TABLE
1.INSERT
2.DISPLAY
3EXIT
Enter Your Choice:2
HASHNO. INDEX
                   NAME
                   PRAKHAR
34
          2034
35
          1034
                   RAVI
36
          2035
                   RAJESH
HASH_TABLE
1.INSERT
2.DISPLAY
3EXIT
Enter Your Choice:3
```