

Modules

More

Callbacks

Async callbacks

## Async callbacks

If you are planning to use the async API, it is recommended to use AsyncCallbackHandler to avoid blocking the runloop.

Advanced if you use a sync CallbackHandler while using an async method to run your LLM / Chain / Tool / Agent, it will still work. However, under the hood, it will be called with run\_in\_executor which can cause issues if your CallbackHandler is not thread-safe.

```
import asyncio
from typing import Any, Dict, List

from langchain.callbacks.base import
AsyncCallbackHandler, BaseCallbackHandler
from langchain.schema import HumanMessage,
LLMResult
from langchain_openai import ChatOpenAI

class
MyCustomSyncHandler(BaseCallbackHandler):
    def on_llm_new_token(self, token: str,
**kwargs) -> None:
```

```
print(f"Sync handler being called in
a `thread_pool_executor`: token: {token}")
class
MyCustomAsyncHandler(AsyncCallbackHandler):
    """Async callback handler that can be
used to handle callbacks from langchain."""
    async def on_llm_start(
        self, serialized: Dict[str, Any],
prompts: List[str], **kwargs: Any
    ) -> None:
        """Run when chain starts running."""
        print("zzzz....")
        await asyncio.sleep(0.3)
        class_name = serialized["name"]
        print("Hi! I just woke up. Your llm
is starting")
    async def on_llm_end(self, response:
LLMResult, **kwargs: Any) -> None:
        """Run when chain ends running."""
        print("zzzz....")
        await asyncio.sleep(0.3)
        print("Hi! I just woke up. Your llm
is ending")
# To enable streaming, we pass in
`streaming=True` to the ChatModel constructor
```

```
# Additionally, we pass in a list with our
custom handler
chat = ChatOpenAI(
    max_tokens=25,
    streaming=True,
    callbacks=[MyCustomSyncHandler(),
MyCustomAsyncHandler()],
)

await
chat.agenerate([[HumanMessage(content="Tell
me a joke")]])
```

```
ZZZZ....
Hi! I just woke up. Your llm is starting
Sync handler being called in a
`thread_pool_executor`: token:
Sync handler being called in a
`thread_pool_executor`: token: Why
Sync handler being called in a
`thread_pool_executor`: token:
                                 don
Sync handler being called in a
`thread_pool_executor`: token:
                                't
Sync handler being called in a
`thread_pool_executor`: token:
                                 scientists
Sync handler being called in a
`thread_pool_executor`: token:
                                 trust
Sync handler being called in a
`thread_pool_executor`: token:
                                 atoms
Sync handler being called in a
```

```
`thread_pool_executor`: token: ?
Sync handler being called in a
`thread_pool_executor`: token:
```

```
Sync handler being called in a
`thread_pool_executor`: token: Because
Sync handler being called in a
`thread_pool_executor`: token:
                                they
Sync handler being called in a
`thread_pool_executor`: token:
                                make
Sync handler being called in a
`thread_pool_executor`: token:
                                up
Sync handler being called in a
                               everything
`thread_pool_executor`: token:
Sync handler being called in a
`thread_pool_executor`: token:
Sync handler being called in a
`thread_pool_executor`: token:
ZZZZ....
Hi! I just woke up. Your llm is ending
```

```
LLMResult(generations=
[[ChatGeneration(text="Why don't scientists
trust atoms? \n\nBecause they make up
everything.", generation_info=None,
message=AIMessage(content="Why don't
scientists trust atoms? \n\nBecause they make
up everything.", additional_kwargs={},
```

example=False))]], llm\_output={'token\_usage':
{}, 'model\_name': 'gpt-3.5-turbo'})