

Formal Specification of Our Extended Vega-Lite by Hyeok Kim

Supplementary Material to a CHI 2022 paper, "Cicero: A Declarative Grammar for Responsive Visualization"

Notations

"**:=**": is defined as a tuple of

"**=**": set as value of

"**~**": possible names for ... are ...

"**|**": alternate argument

"**...**": extensible arguments

"**<>**": datatype

"**[]**": a list of

"**[0..n]**": a list of length 0 to n

"**?**": optional argument

Notes

"**<Number>**" either a number or a string of a number with its unit (e.g., 350, "350px").

Examples

a := b, c, d

A=b

a ~ b, c

a | b | c

a := b | c | ...

A<String>

<String>**[]**

<a, b>**[]**

[0..5]

a?

...?

Description

a is defined as a tuple of **b**, **c**, and **d**.

An argument **A** set as **b**.

The possible names of **a** are **b** and **c**.

Either one of **a**, **b**, or **c**.

a can be either **b**, **c**, or something else.

A is a string type argument.

A list of string elements.

A list of tuples composed of **a** and **b**.

A length-5 array.

a is optional.

optional additional arguments

Formal Specification

ExVLSpec := Name?, Data, Layout, Layer, Transform?, Interaction?, Title?, NonData?

Name := <String> the name of a visualization

Data := <JSON> the dataset of a visualization

Layout := Width?, Height?, Composition, Row, Column, HAxis?, VAxis?, NColumns?, Projection?

Width := <Number> **Height** := <Number>

Composition := single | repeated | projection | ...

the type of a visualization layout; repeated refers to small multiples

Row := <RCItem>**[0..2]** **Column**:= <RCItem>**[0..2]** row and column items (as used in a Trellis plot)

RCItem:= Field<String> | FieldObject

HAxis := AxisItem

VAxis := AxisItem the design of an X and Y axis, respectively

AxisItem* := Domain<Boolean>?, DomainColor<Color>?, DomainDash<Dash>?, DomainWidth<Number>?, DomainOpacity<Opacity>?, Grid<Boolean>?, GridColor<Color>?, GridDash<Dash>?, GridWidth<Number>?, GridOpacity<Opacity>?, Offset<Number>? <https://vega.github.io/vega-lite/docs/axis.html>

NColumns := <Integer> the number of columns in a "repeated" composition

Projection* := ProjectionType, ProjectionScale?, ProjectionTranslate?, ...? the details of a map projection

<https://vega.github.io/vega-lite/docs/projection.html>

FieldObject := Field<String>, DataType?, Scale?, Sort?, Aggregate?, Bin? | Aggregate=count, Scale?

details about a data field encoded to a row/column/channel

DataType := nominal | ordinal | quantitative | temporal

Scale* := Domain?, Range?, Scheme?, Reverse<Boolean>?, ...? <https://vega.github.io/vega-lite/docs/scale.html>

Domain := <Any>**[]** **Range** := <Any>**[]** **Scheme** := <String> (e.g., "magma")

Sort* := ascending | descending | SortBy <https://vega.github.io/vega-lite/docs/sort.html>

SortBy := SortOrder?, SortField<String>? sort by a certain field

SortOrder := ascending | descending | <Any>**[]** an ascending, descending or custom order

Aggregate* := count | mean | max | median | ... <https://vega.github.io/vega-lite/docs/aggregate.html>

Bin* := Maxbins?, BinSteps?, Nice?, ...? <https://vega.github.io/vega-lite/docs/bin.html>

Layer := <LayerItem>**[]**

LayerItem := Mark, Text?, Tooltip?, Transform?

Mark := MarkType, \$MarkProperty?

MarkType := circle | point | bar | rect | ...

\$MarkProperty ~ color, shape, size, stroke, ... mark properties or such channels

\$MarkProperty := Value | FieldObject if "Value" is used, then it is a static property. Otherwise, it is an encoding channel.

Text := TextType, TextField, Values?, Anchor?, Orient?, TextItems?, Tick?, TextVisibility? ...?
TextType := on-mark | on-axis | legend mark labels, axis labels, and legends, respectively
TextField := FieldName<String> the reference field of the text item (i.e., text element for each value of the "TextField")
Values := <Any>[] a subset of elements of the TextField to show the labels
Anchor, Orient := start | end | middle | right-start | right-end |
 Anchor: the reference position to the corresponding mark/axis element; Orient: the reference position to the text element itself
TextItems := <TextItem>[] each line of the text element
TextItems := Format?, FontColor<Color>?, Width?, ...?
Tick := <Boolean> | TickColor<Color>?, TickWidth?, ...?
 the design of the line segment between the text element and referred visual element.
TextVisibility := External<Boolean>?, Numbering<Boolean>?, Position<top|bottom|left|right>?
 internalization/externalization of mark-labels; If Numbering = true, then reference numbers are shown on corresponding marks.

Tooltip := TooltipVisibility, TooltipFields
TooltipVisibility := on-mark | fixed | hidden the position of a tooltip
TooltipFields := <FieldName, Format>[] the information shown in a tooltip

Transform* := <TransformItem>[] global/layer-specific data transformation
TransformItem* := Filter* | Aggregate*, As* | Bin*, As* | Compute*, As*, Op* | ...
 <https://vega.github.io/vega-lite/docs/transform.html>

Interaction := <InteractionItem>[] global interactions
InteractionItem := ZoomPan | Context | Filter zoom+pan, brush-based context view, and interactive filter, respectively

Title := Width<Number>?, Align?, TitleItems
TitleItems := <Name<String>?, Text<String>, Align?, FontSize<Number>?, FontWeight?, ...?>[]
 the design and content of each title element

NonData := NonDataVisibility?, NonDataGlobalStyle?, NonDataItems
 annotations and emphases unbound to data
NonDataVisibility := External<Boolean>?, Numbering<Boolean>?, Position<top|bottom|left|right>?
NonDataGlobalStyle := FontFamily<String>?, FontWeight?, BoxStroke<Color>?,
 BoxStrokeWidth<Number>?, LineHeight<Number>, ...? global style of non-data items

NonDataItems := <NonDataType, Name<String>?, X<Number>, Y<Number>, DX<Number>, DY<Number>,
 Width<Number>, Height<Number>, Rotate<Number>, NonDataText, NonDataBox, NonDataMark>[]
 the appearance and contents of nondata items / X, Y: absolute position, DX, DY: relative position
NonDataType := text annotations | mark emphases
NonDataText := <Text<String>, Align?, Overflow?, FontSize<Number>?, FontWeight?, LineHeight<Number>?,
 FontColor<Color>?, Opacity<Number>?>[]
NonDataBox := Padding<Number>?, Fill<Color>?, Stroke<Color>?, StrokeWidth<Number>?, Radius<Number>?
 StrokeStyle?
StrokeStyle := solid | dashed | dotted | ...
NonDataMark := NonDataMarkDef, Fill<Color>?, Opacity<Number>?, Stroke<Color>?,
 StrokeOpacity<Number>?, StrokeWidth<Number>?, Radius<Number>?
NonDataMarkDef := Icon<String> Bootstrap icon names | Image<URI> | Shape
Shape := circle | rect | rule | ...

Detailed documents for the following common value types (available as of Feb. 2022).

Number	https://developer.mozilla.org/en-US/docs/Web/CSS/length
Align	https://developer.mozilla.org/en-US/docs/Web/CSS/text-align
Color	https://developer.mozilla.org/en-US/docs/Web/CSS/color
FontWeight	https://developer.mozilla.org/en-US/docs/Web/CSS/font-weight
Dash	https://developer.mozilla.org/en-US/docs/Web/SVG/Attribute/stroke-dasharray
Opacity	https://developer.mozilla.org/en-US/docs/Web/CSS/opacity
LineHeight	https://developer.mozilla.org/en-US/docs/Web/CSS/line-height
Overflow	https://developer.mozilla.org/en-US/docs/Web/CSS/overflow
Icon	https://getbootstrap.com/docs/5.1/content/typography/