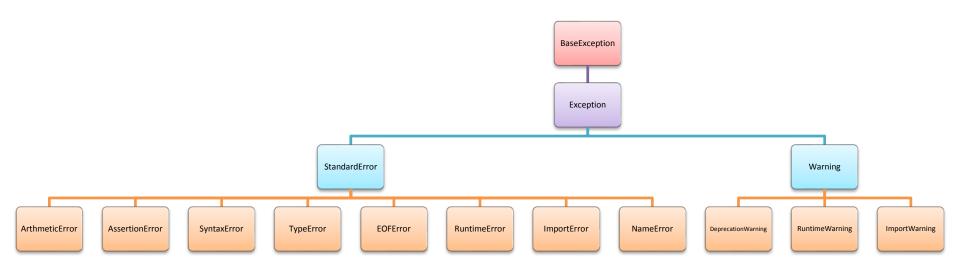
Exception

An exception is a runtime error which can be handled by the programmer. All exceptions are represented as classes in Python.

Type of Exception:-

- Built-in Exception Exceptions which are already available in Python Language. The base class for all built-in exceptions is BaseException class.
- User Defined Exception A programmer can create his own exceptions, called user-defined exceptions.

All exceptions are represented as classes in Python.



Need of Exception Handling

- When an exception occurs, the program terminates suddenly.
- Suddenly termination of program may corrupt the program.
- Exception may cause data loss from the database or a file.

Exception Handling

Try – The try block contains code which may cause exceptions.

Syntax-

try:

statements

Except – The except block is used to catch an exception that is raised in the try block. There can be multiple except block for try block.

Syntax-

except ExceptionName:

statements

Exception Handling

Else – This block will get executed when no exception is raised. Else block is executed after try block.

Syntax-

else:

statements

Finally – This block will get executed irrespective of whether there is an exception or not.

Syntax-

finally:

statements

- We can write several except blocks for a single try block.
- We can write multiple except blocks to handle multiple exceptions.
- We can write try block without any except blocks.
- We can not write except block without a try block.
- Finally block is always executed irrespective of whether there is an exception or not.
- Else block is optional.
- Finally block is optional.

try:	try:
Statement	Statement
except ExceptionClassName:	except ExceptionClassName1:
Statement	Statement
else:	except ExceptionClassName2:
Statement	Statement
finally:	finally:
Statement	Statement
try:	try:
Statement	Statement
except ExceptionClassName: Statement	except ExceptionClassName: Statement

Except

 With the Exception Class Name except ExceptionClassName:
 Statement

```
    Exception as an object
        except ExceptionClassName as obj:
        Statement
```

 Multiple Exception within tuple except (ExceptionClassName1, ExceptionClassName2, ExceptionClassName3,): Statement

Catch any Type of Exception except:Statement

Assert Statement

The assert Statement is useful to ensure that a given condition is True. If it is not true, it raises AssertionError.

Syntax:- assert condition, error_message

- If the condition is False then the exception by the name AssertionError is raised along with the message.
- If message is not given and the condition is False then also AssertionError is raised without message.

User Defined Exception

A programmer can create his own exceptions, called user-defined exceptions or Custom Exception.

- Creating Exception Class using Exception Class as a Base Class
- Raising Exception
- Handling Exception

Creating Exception

We can create our own exception by creating a sub class to built-in Exception class.

```
class MyException(Exception):
    pass

class MyException(Exception):
    def __init__(self, arg):
        self.msg = arg
```

Raising Exception

raise statement is used to raise the user defined exception. raise MyException('message')

Handling Exception

Using try and except block Programmer can handle exceptions.

```
try:
statement
except MyException as mye:
statement
```

Error vs Exception

- An exception is an error that can be handled by a programmer.
- An exception which are not handled by programmer, becomes an error.
- All exceptions occur only at runtime.
- Error may occur at compile time or runtime.

Error vs Warning

It is compulsory to handle all error otherwise program will not execute, while warning represents a caution and even though it is not handled, the program will execute.

Errors are derived as sub class of *StandardError*, while warning derived as sub class from *Warning* class.