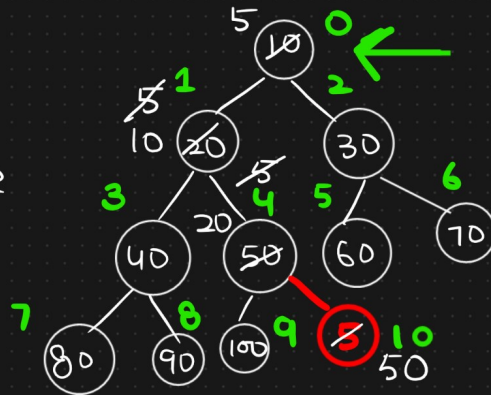


# Insertion in Minheap / Maxheap

$n = 10$

complete  
Binary  
Tree



$x = 5$

↳ New data  
element

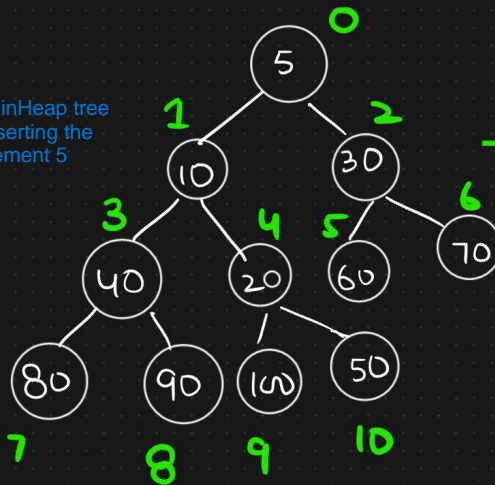
$50 < 5 \rightarrow$  Not true

$\left. \begin{array}{l} 50 > 5 \\ 20 > 5 \\ 10 > 5 \end{array} \right\} \rightarrow \underline{\underline{3 \text{ swaps}}}$

0	1	2	3	4	5	6	7	8	9	10
10	20	30	40	50	60	70	80	90	100	5

Initially new data point 5 is stored at the next available index that is 10. But since it's violating the property of MinHeap that is parent node < Child node so we will perform continuous swapping until new data point satisfies or is in accordance with property as defined by MinHeap

Valid MinHeap tree  
after inserting the  
new element 5



# comparisons =  $\log N$

# swaps =  $\log N$

In worst case we need to move the new inserted element to the root node from leaf level. Hence no. of comparisons and number of swaps will be equivalent to number of levels (since moving new node data from leaf level to root level) which is  $K = \log(N)$

0	1	2	3	4	5	6	7	8	9	10
5	10	30	40	20	60	70	80	90	100	50

$n = 2^k - 1 \rightarrow$  complete binary tree

$(n+1) = 2^k$

$k = O(\log n)$

$\log_2(n+1) = \log_2 2^k$

$\log_2(n+1) = k \log_2 2$

Time complexity = Number of comparisons +

Insertion (Minheap/Maxheap)      Number of  
swaps

In worst case for inserting an element in the MinHeap,  
time complexity will be of order of  $\log N$   
 $O(\log N)$

$$= \underline{\underline{O(\log N)}}$$