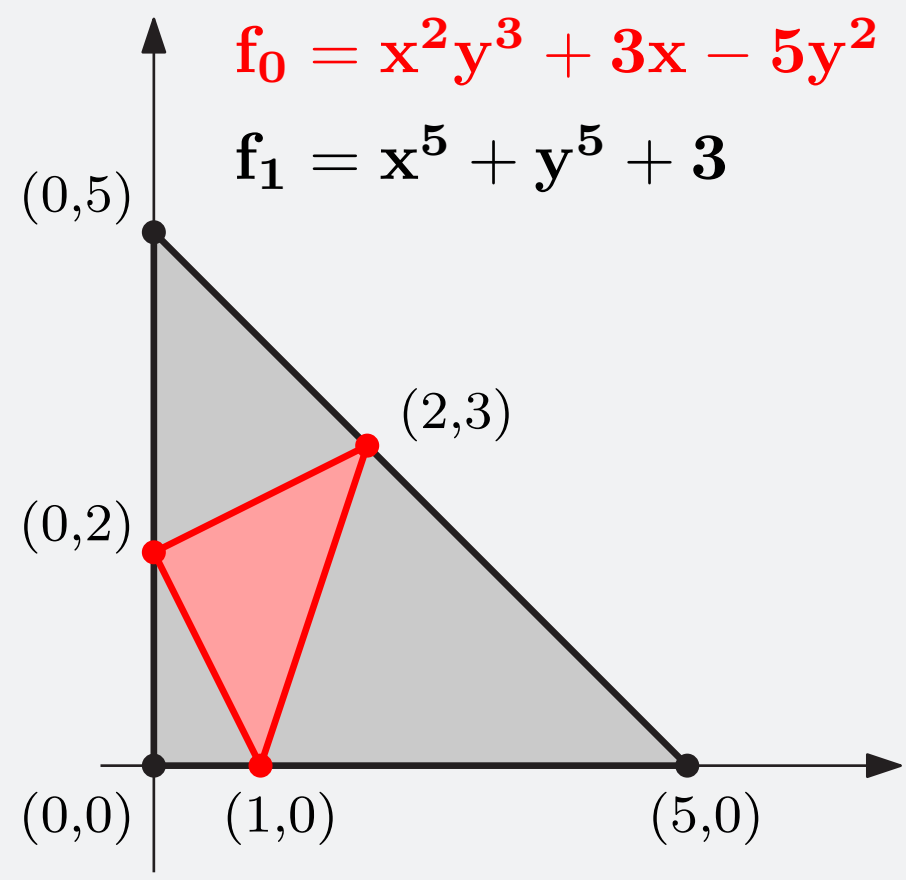


Problem

Definitions

Let $f = f_0, f_1, \dots, f_d$ polynomials and A_i the sets of its exponent vectors. The Newton polytope of f_i is the convex hull of A_i .

We want to compute the Newton polytope of the Resultant named the **Resultant polytope**



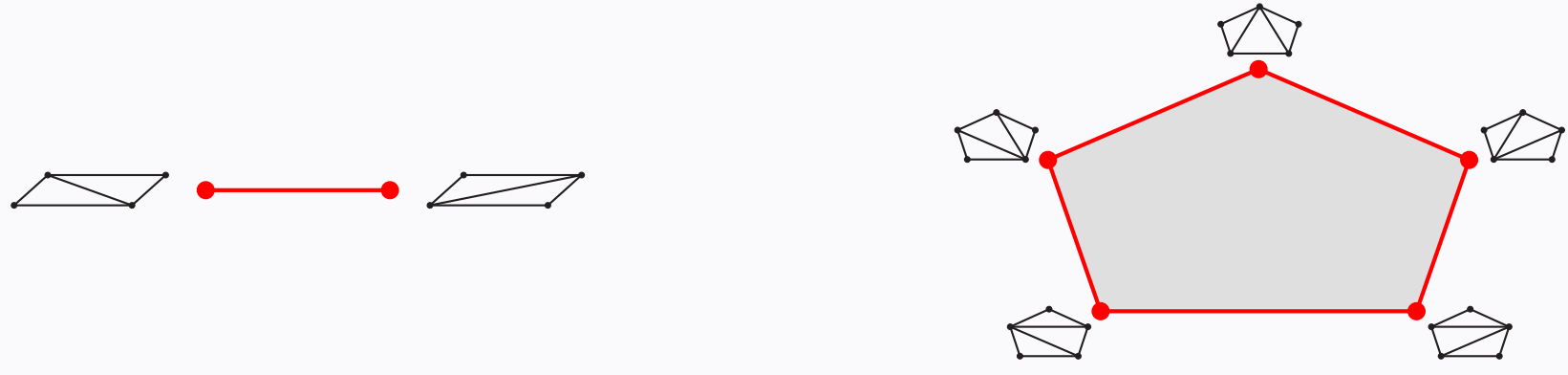
A Toolbox [Sturmfels94]

Given a regular fine mixed subdivision of the Minkowski sum $A = A_0 + A_1 + \dots + A_d$ we get a unique vertex of the Resultant polytope.

regular fine mixed subdivisions $\xrightarrow[\text{to one}]{\text{many}}$ vertices of Resultant polytope

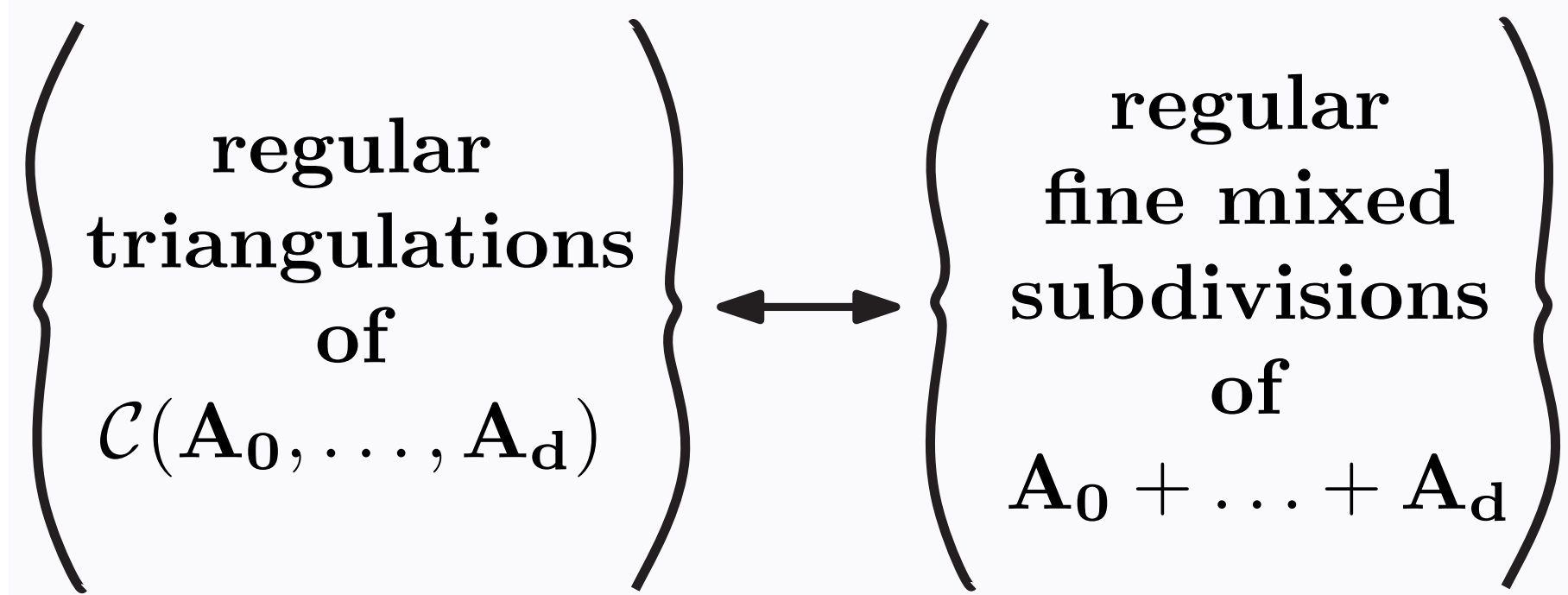
Secondary polytope

Let A be a set of n points in \mathbb{R}^d . To every A corresponds a Secondary polytope with dimension $n - d - 1$. The vertices correspond to the **regular triangulations** of A and the edges to flips.



Enumeration of regular triangulations: TOPCOM [Rambau], Reverse search [Masada]

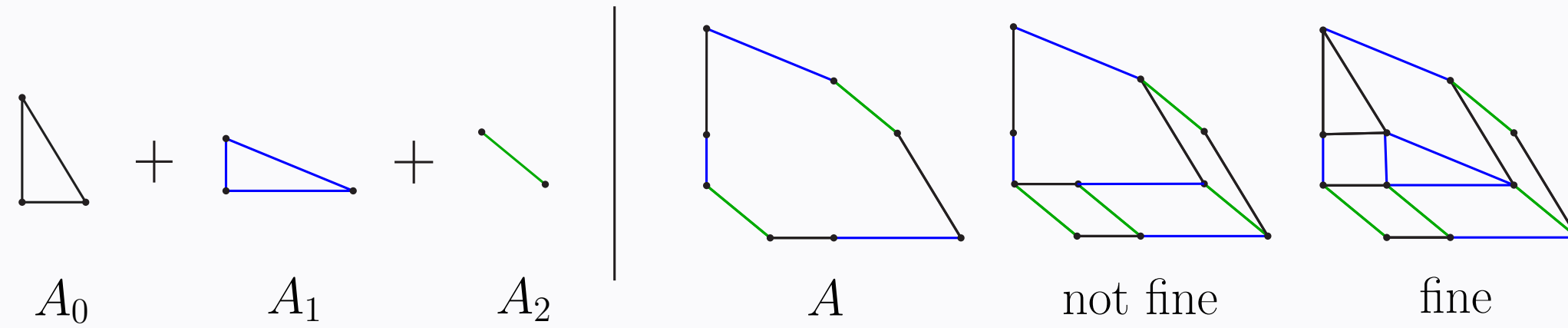
the Cayley trick



Mixed subdivisions

Let A_0, A_1, \dots, A_d point sets in \mathbb{R}^d . A **fine mixed subdivision** of $A = A_0 + A_1 + \dots + A_d$ is a collection of subsets (cells) of A s.t.

- the cells cover $\text{convex_hull}(A)$ and intersect properly
- every cell $\sigma = F_0 + \dots + F_d$ for $F_0 \subseteq A_0, \dots, F_d \subseteq A_d$
- all F_i are affinely independent and σ does not contain any other cell

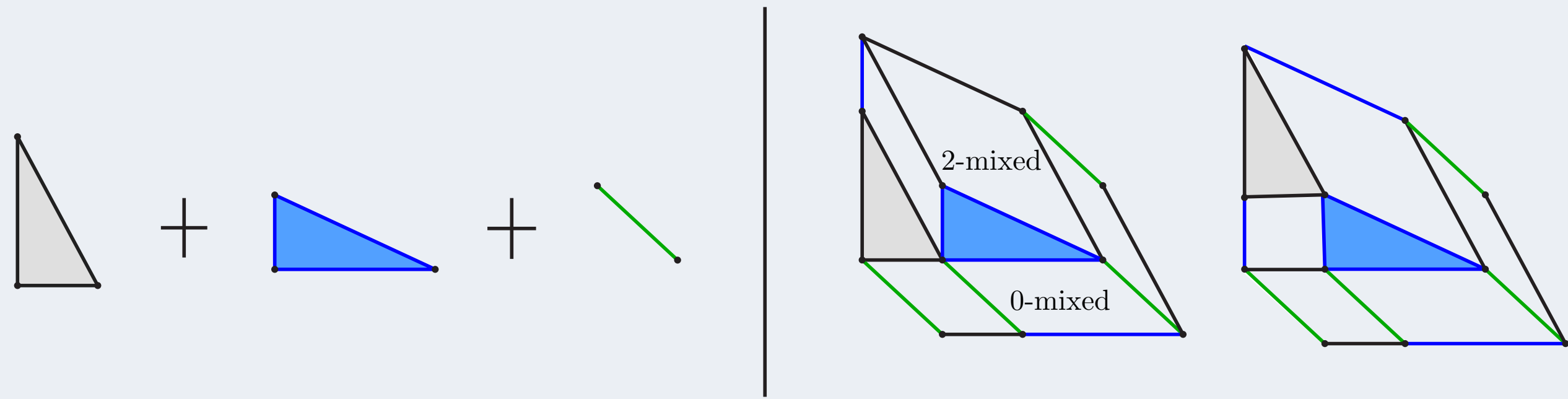


Equivalence classes and cubical flips

A cell σ of a mixed subdivision is called **i-mixed** if for all j exists $F_j \subseteq A_j$ s.t.

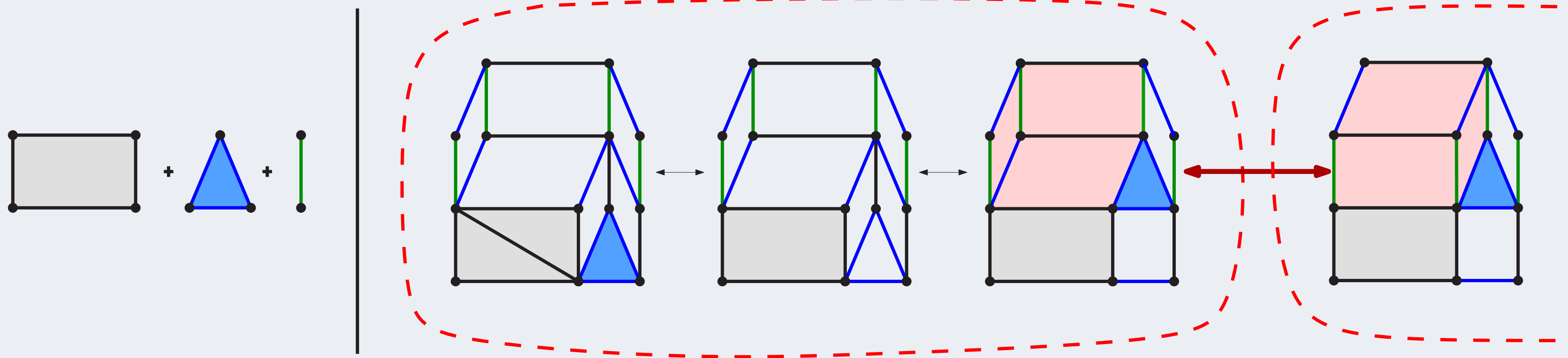
$$\sigma = F_0 + \dots + F_{i-1} + F_i + F_{i+1} + \dots + F_d$$

where $|F_j| = 2$ (edges) for all $j \neq i$ and $|F_i| = 1$ (vertex).



Resultant polytope's vertices define equivalence classes over the regular fine mixed subdivisions.

A flip is called **cubical** if and only if it takes us from one equivalence class to another.



equivalence class

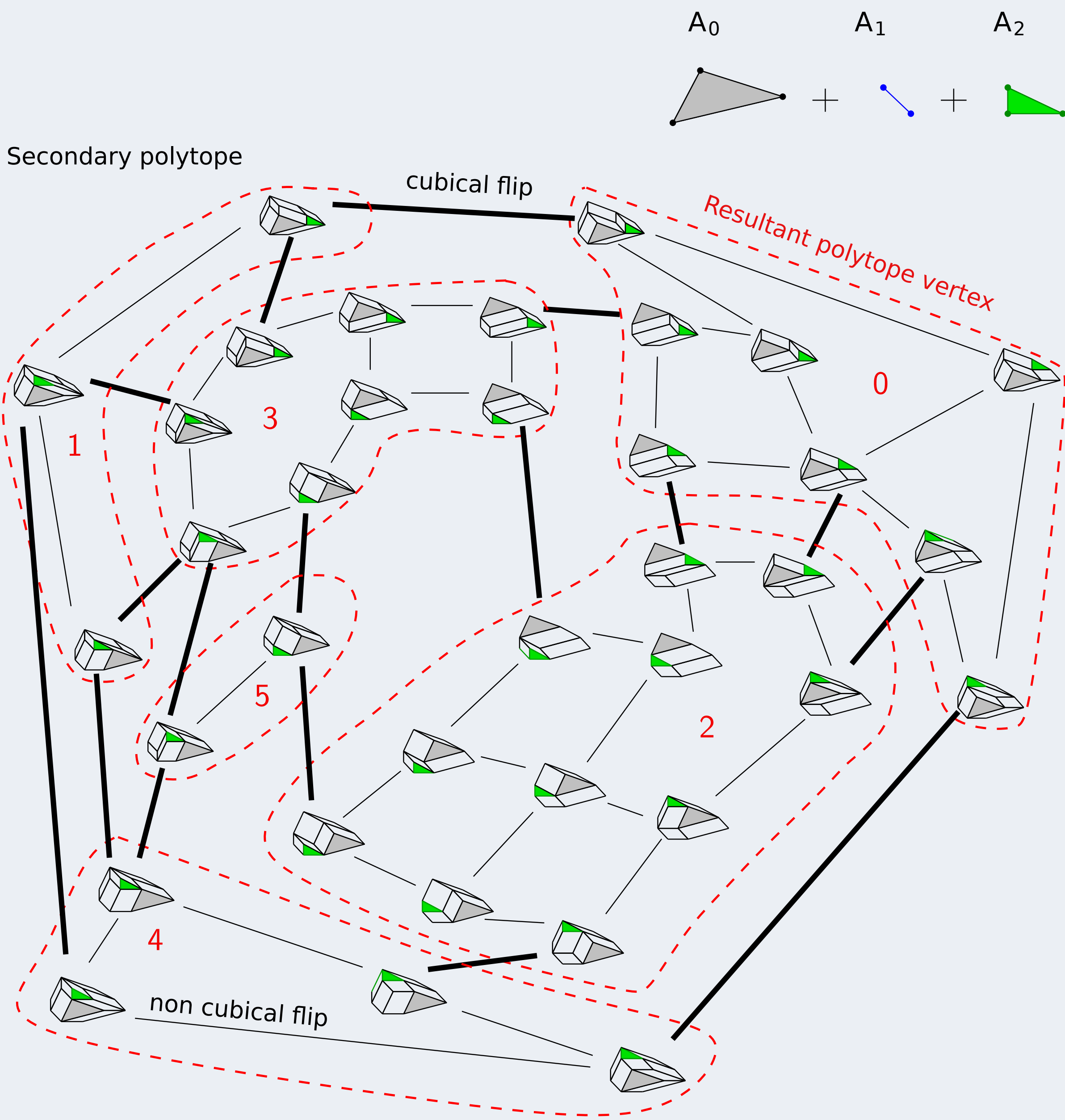
Algorithmic test: A flip is cubical if and only if it involves exactly 2 points from each A_i .

Enumerating the Resultant polytope

Complexity

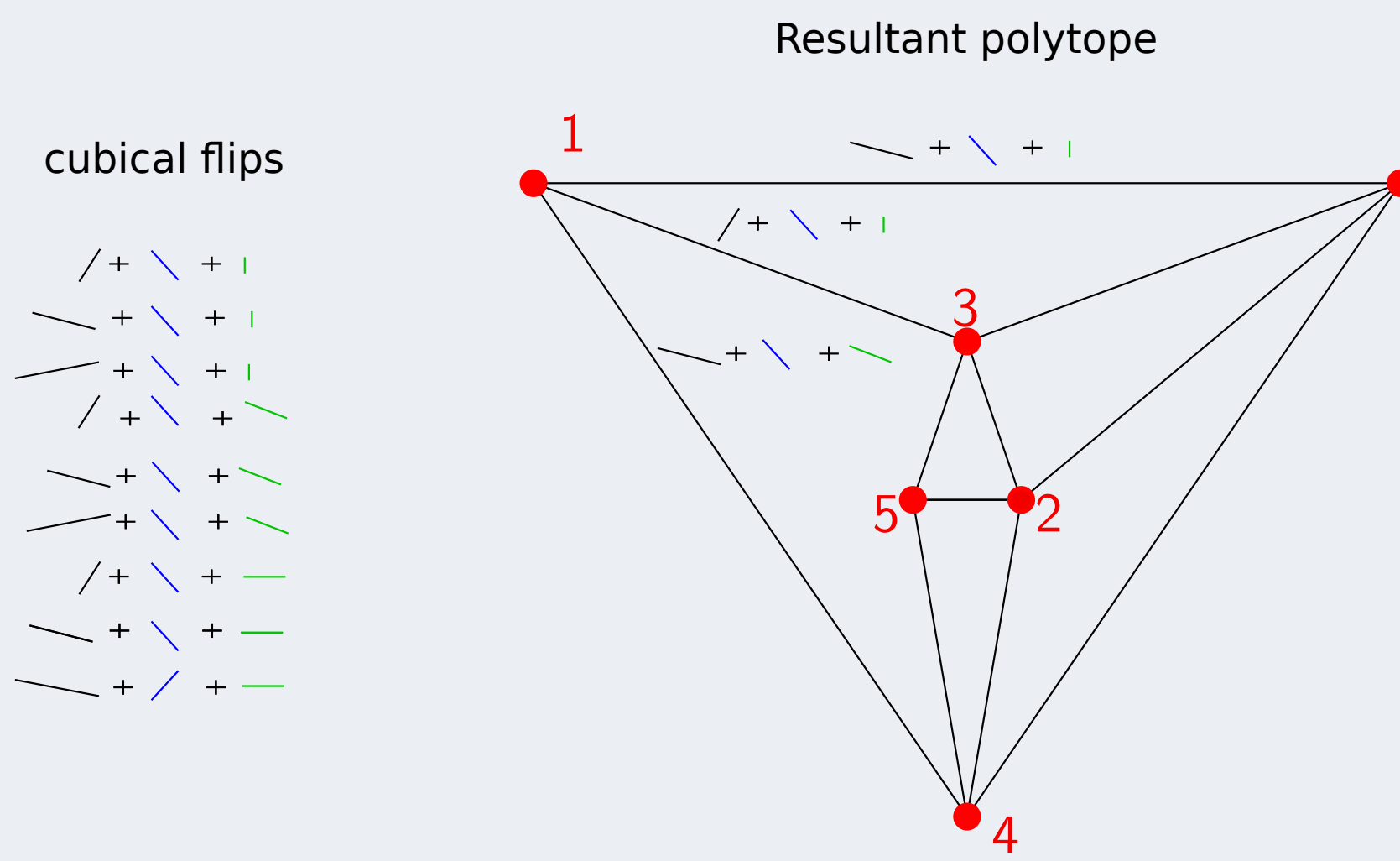
A_0	A_1	A_2	# Secondary polytope vertices	# Resultant polytope vertices
			108	6
			122	8
			3540	22
			76280	95
			17916	60
			104148	21

The computation of the Resultant polytope is **infeasible** if we enumerate the whole Secondary polytope first!



Our Approach

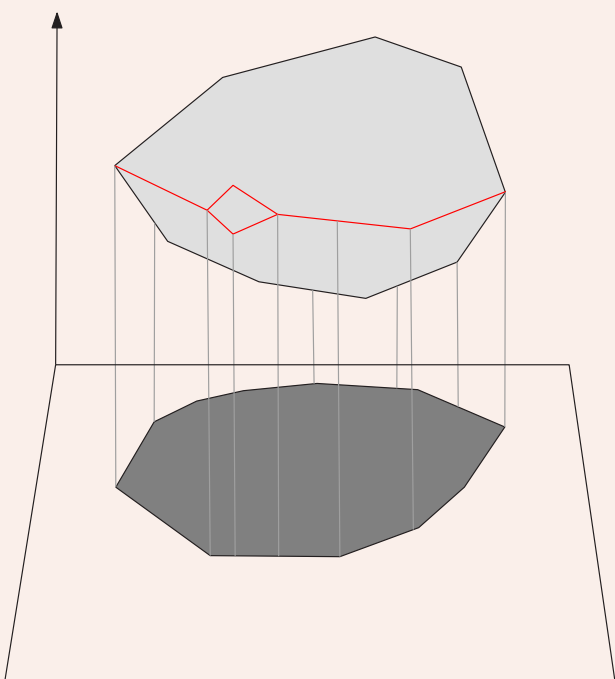
- Precompute all cubical flips. These correspond to the edges of the Resultant polytope.
- Compute a regular fine mixed subdivision. This will give a Resultant polytope vertex.
- Starting from this vertex we have to **select the appropriate** cubical flips from the precomputed to discover the neighbor Resultant vertices.
- We continue in a BFS manner to enumerate the whole Resultant polytope.



Open problem: Given a Resultant polytope vertex and the set of cubical flips, find an efficient way to select the cubical flips that produce another vertex of the Resultant polytope.

Application to Implicitization

- We need to compute only a silhouette w.r.t. a projection of Resultant polytope [EmirisKonaxisPalios07]
- Wiki page with experiments <http://ergawiki.di.uoa.gr/index.php/Implicitization>
- More information in the poster of Tatjana Kalinka.



Some References

- [Sturmfels94] B. Sturmfels. On the Newton polytope of the resultant. *J. Algebraic Comb.*, 3(2):207–236, 1994.
- [EmirisKonaxisPalios07] Ioannis Z. Emiris, Christos Konaxis, and Leonidas Palios. Computing the newton polytope of specialized resultants. In *Proceeding of the MEGA 2007 conference*.