BYTEWISE FELLOWSHIP CYBERSECURITY

Bandit Level 11-20

BY: SEERAT E MARRYUM

Bandit Level $10 \rightarrow$ Level 11

Level Goal

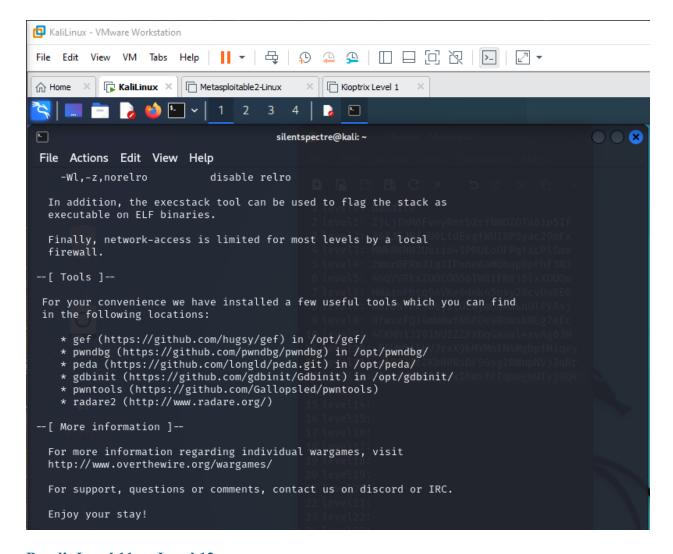
The password for the next level is stored in the file **data.txt**, which contains base64 encoded data

Commands you may need to solve this level

grep, sort, uniq, strings, base64, tr, tar, gzip, bzip2, xxd

read data.txt, we found the base64 encoded data, so we decode it using this command to get

password of next level: base64 -d data.txt:



Bandit Level 11 → **Level 12**

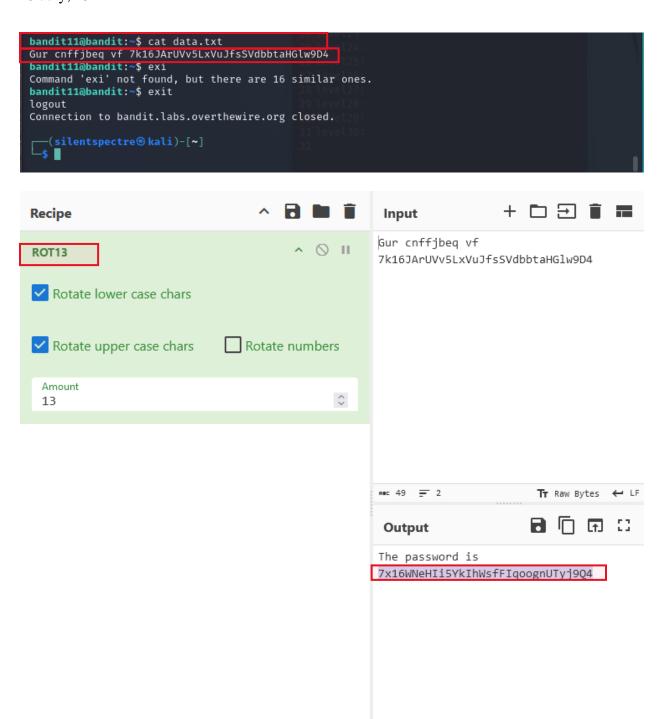
Level Goal

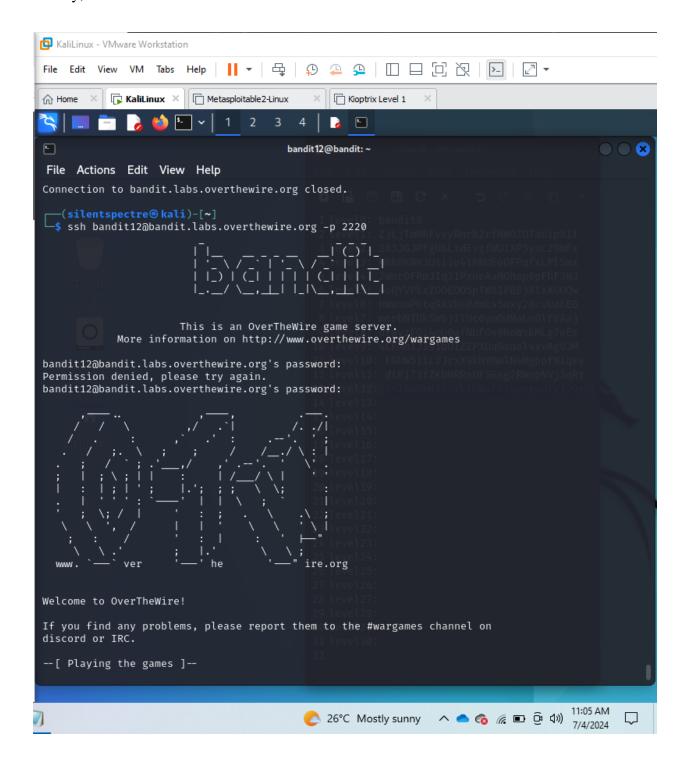
The password for the next level is stored in the file **data.txt**, where all lowercase (a-z) and uppercase (A-Z) letters have been rotated by 13 positions

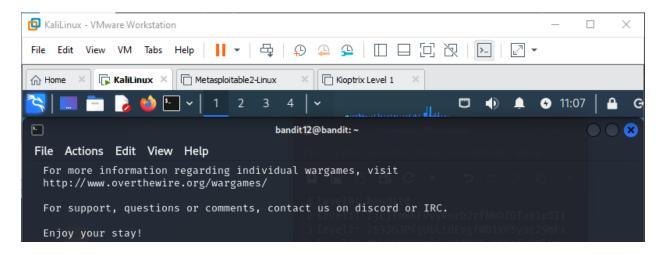
Commands you may need to solve this level

grep, sort, uniq, strings, base64, tr, tar, gzip, bzip2, xxd

Read data.txt and we have our password for next level but we have to rot13 this found data to get original password:







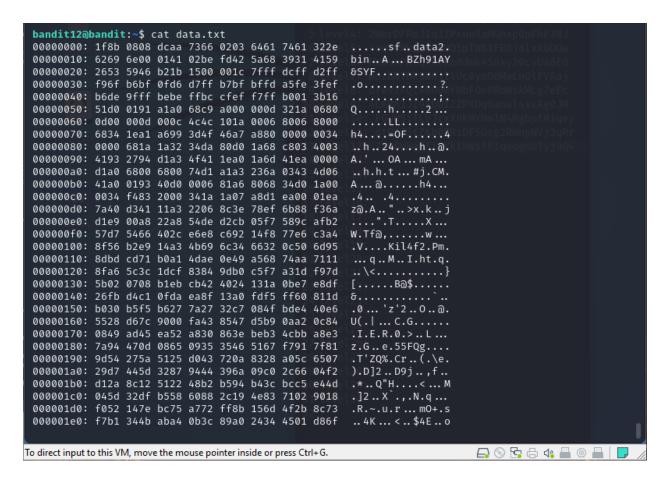
Bandit Level 12 → **Level 13**

Level Goal

The password for the next level is stored in the file **data.txt**, which is a hexdump of a file that has been repeatedly compressed. For this level it may be useful to create a directory under /tmp in which you can work. Use mkdir with a hard to guess directory name. Or better, use the command "mktemp -d". Then copy the datafile using cp, and rename it using mv (read the manpages!)

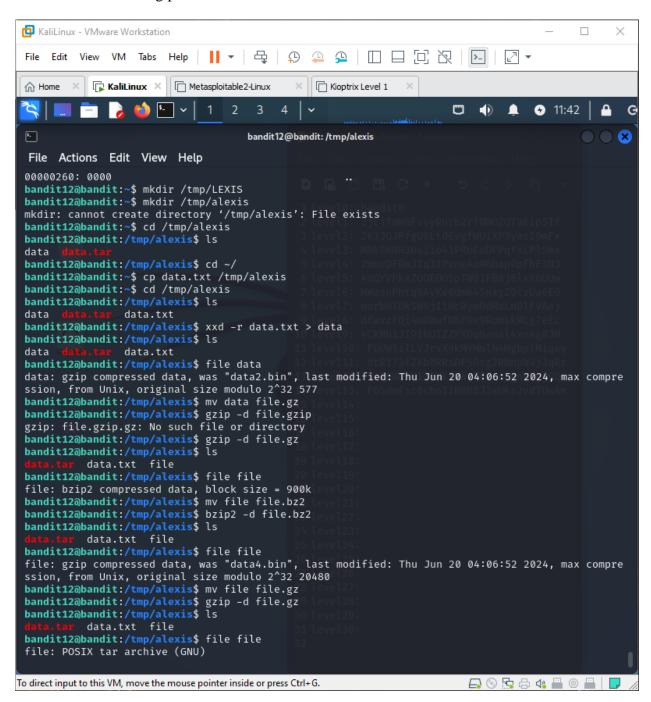
Commands you may need to solve this level

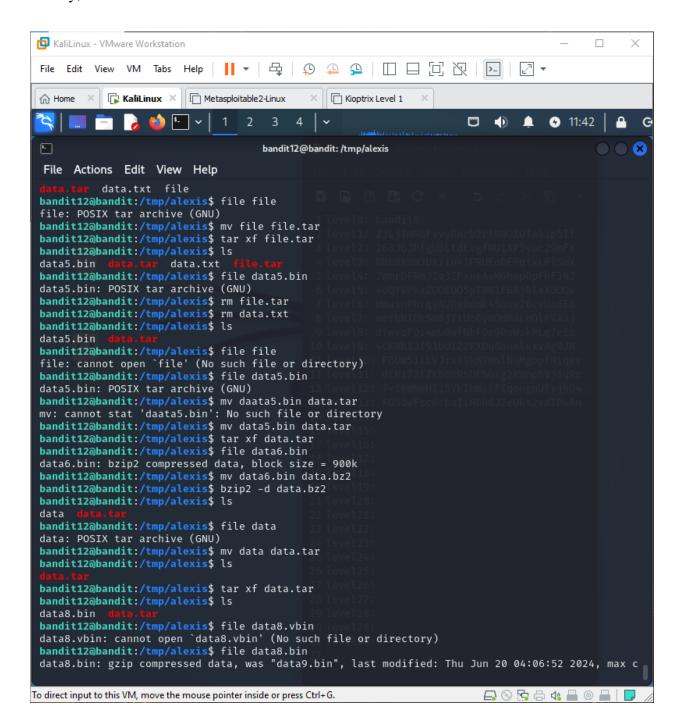
grep, sort, uniq, strings, base64, tr, tar, gzip, bzip2, xxd, mkdir, cp, mv, file Read data.txt file:

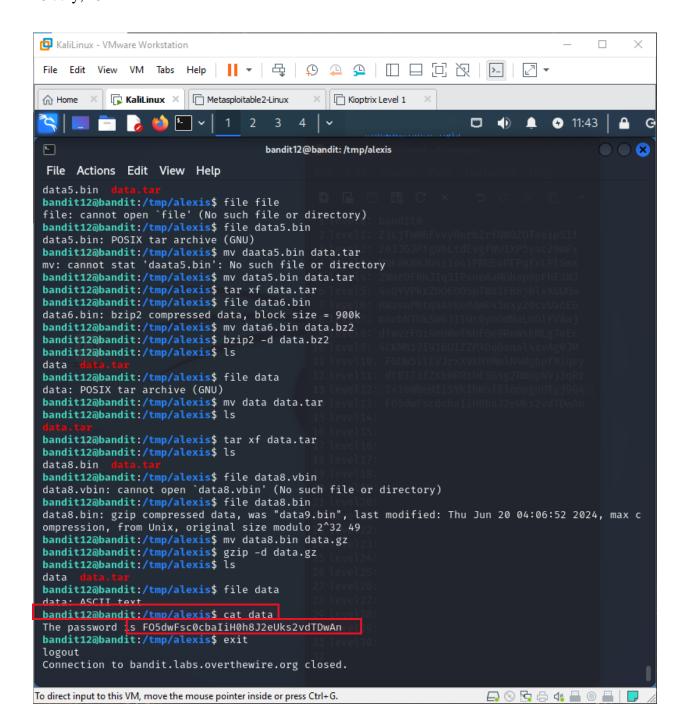


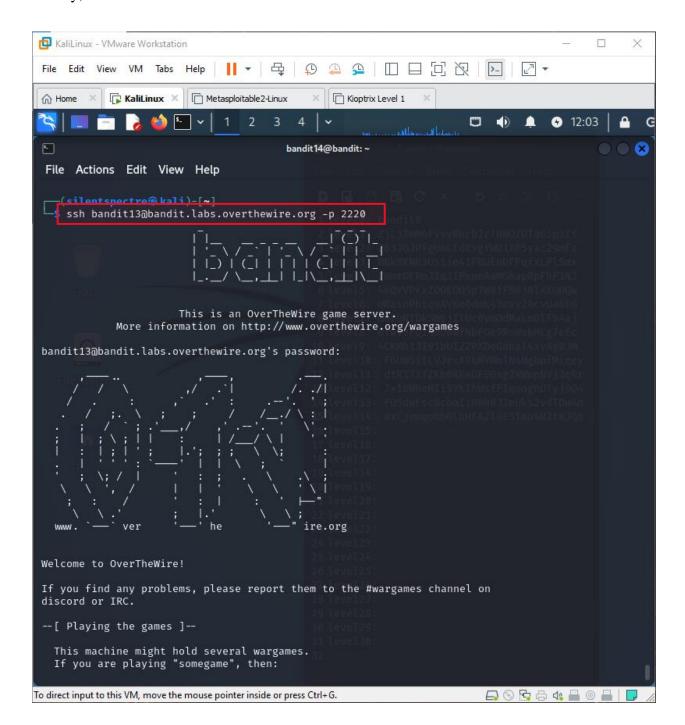
Make directory /tmp/alexeis, copy data.txt into directory /tmp/alexis, go to /tmp/alexis and list the files there, data.txt contains a hex dump (or hexadecimal representation of binary data). The **xxd -r data.txt > data** command will convert this hex dump back into its original binary form. and save it as data. Now we see file type of data. its gzip file. Renames or moves the file data to file.gz, decompress a file that has been compressed using gzip, then list out the files and we have new file named as file, see its type, its in bzip2 format, so we repeat the above steps till we got

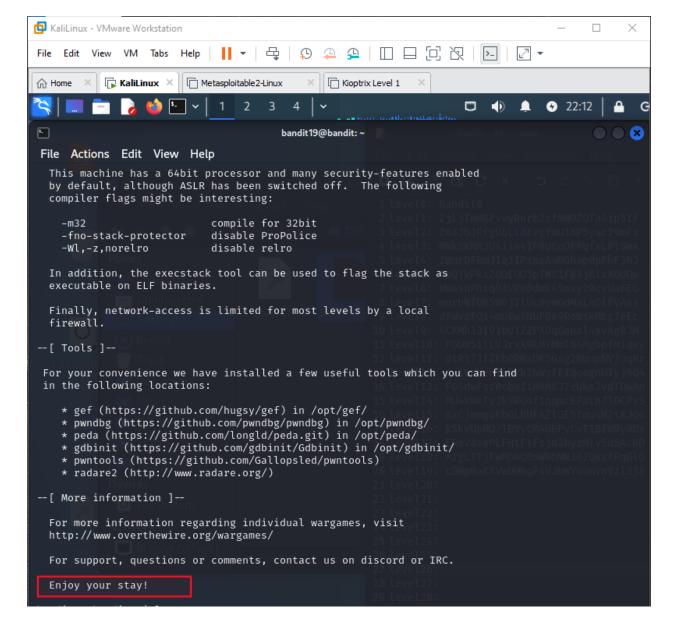
our file data containing password to next level:











Bandit Level $13 \rightarrow$ Level 14

Level Goal

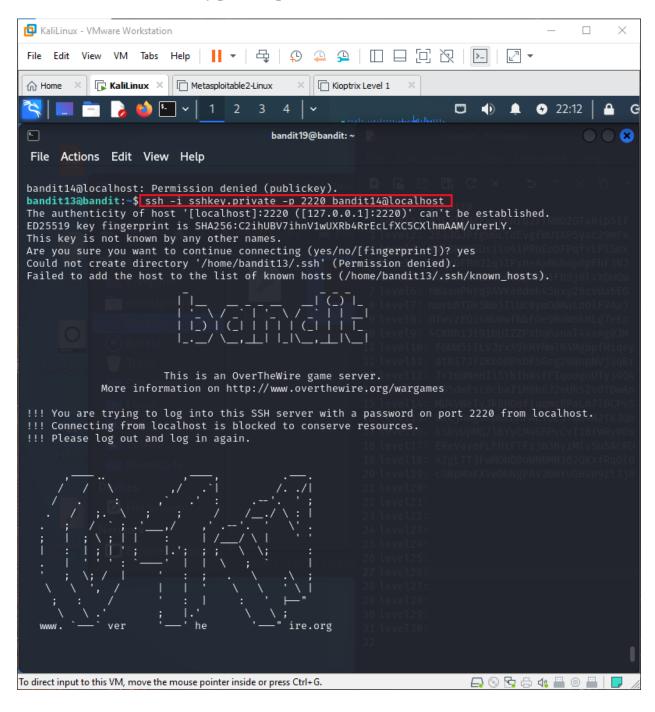
The password for the next level is stored in /etc/bandit_pass/bandit14 and can only be read by user bandit14. For this level, you don't get the next password, but you get a private SSH key that can be used to log into the next level. **Note: localhost** is a hostname that refers to the machine you are working on

Commands you may need to solve this level

ssh, telnet, nc, openssl, s_client, nmap

```
bandit13@bandit:~$ ls 30 level29:
sshkey.private 11 level20:
```

Establish an SSH connection to a remote host using the private key sshkey.private to authenticate as user bandit14: ssh -i sshkey.private -p 2220 bandit14@localhost



Bandit Level 14 → **Level 15**

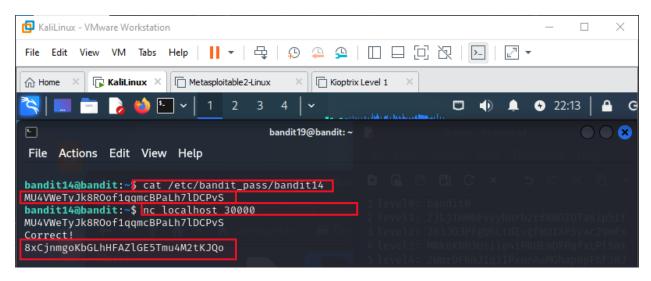
Level Goal

The password for the next level can be retrieved by submitting the password of the current level to **port 30000 on localhost**.

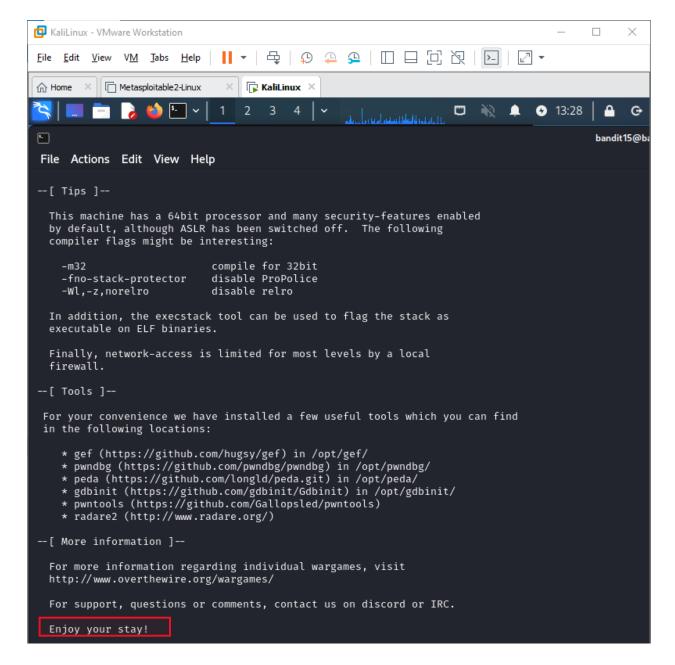
Commands you may need to solve this level

ssh, telnet, nc, openssl, s_client, nmap

See the password of bandit14 located in file /etc/bandit_pass/bandit14. Use Netcat to open a connection to port 30000 on localhost and use that password to login there and once authentication is complete we get password to bandit15:







Bandit Level 15 → **Level 16**

Level Goal

The password for the next level can be retrieved by submitting the password of the current level to **port 30001 on localhost** using SSL encryption.

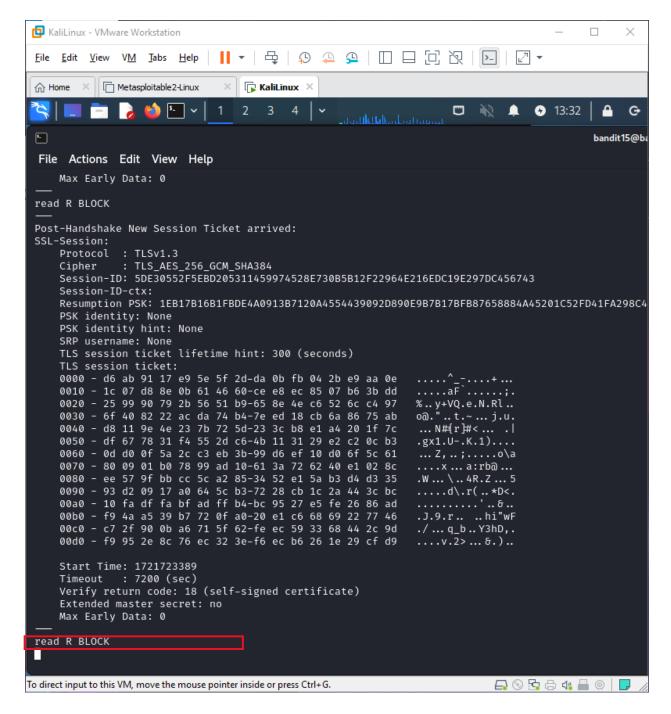
Helpful note: Getting "HEARTBEATING" and "Read R BLOCK"? Use -ign_eof and read the "CONNECTED COMMANDS" section in the manpage. Next to 'R' and 'Q', the 'B' command also works in this version of that command...

Commands you may need to solve this level

ssh, telnet, nc, openssl, s_client, nmap

Using Netcat will open a connection to port 30000 on localhost:

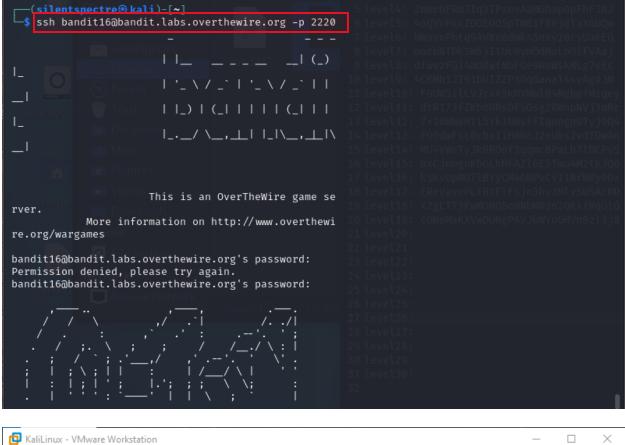
bandit15@bandit:~\$ openssl s_client -connect localhost:30001

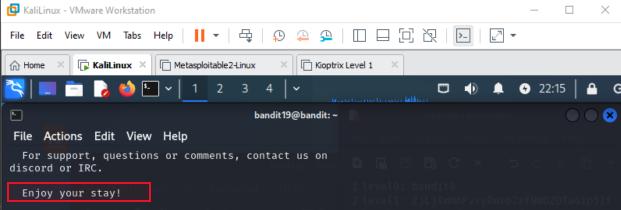


Paste the password for last level to get the password for next level:

```
read R BLOCK
8xCjnmgoKbGLhHFAZlGE5Tmu4M2tKJQo
Correct!
kSkvUpMO7lBYyCM4GBPvCvT1BfWRy0Dx

closed
bandit15@bandit:~$
```





Bandit Level 16 → **Level 17**

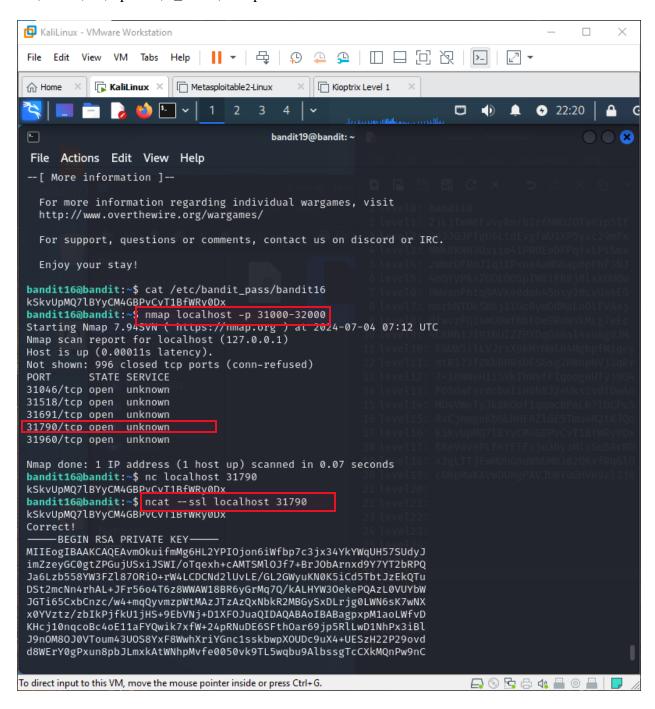
Level Goal

The credentials for the next level can be retrieved by submitting the password of the current level to a port on localhost in the range 31000 to 32000. First find out which of these ports have a server listening on them. Then find out which of those speak SSL and which don't. There is only

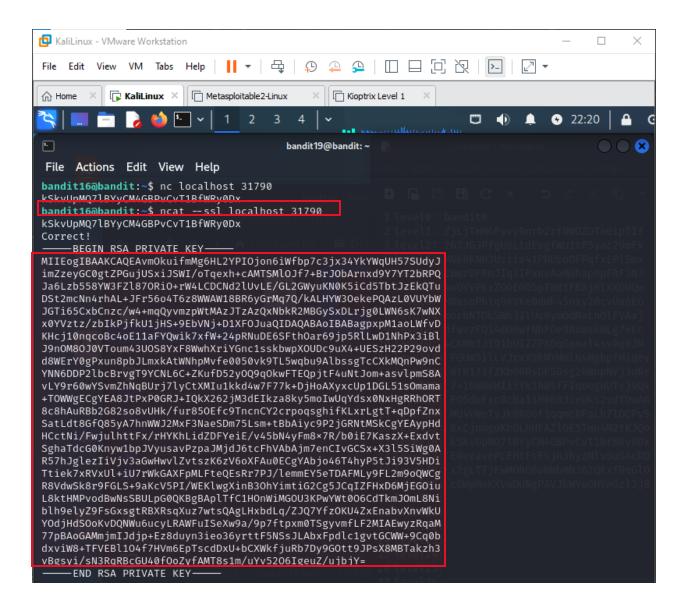
1 server that will give the next credentials, the others will simply send back to you whatever you send to it.

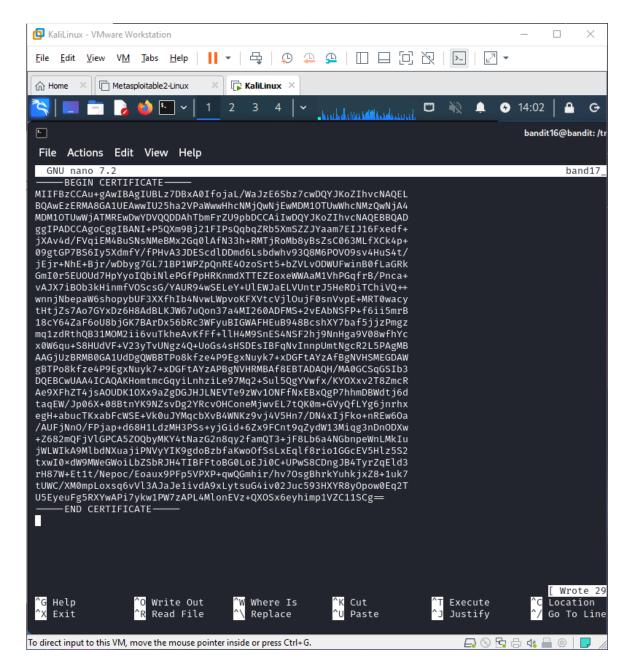
Commands you may need to solve this level

ssh, telnet, nc, openssl, s_client, nmap

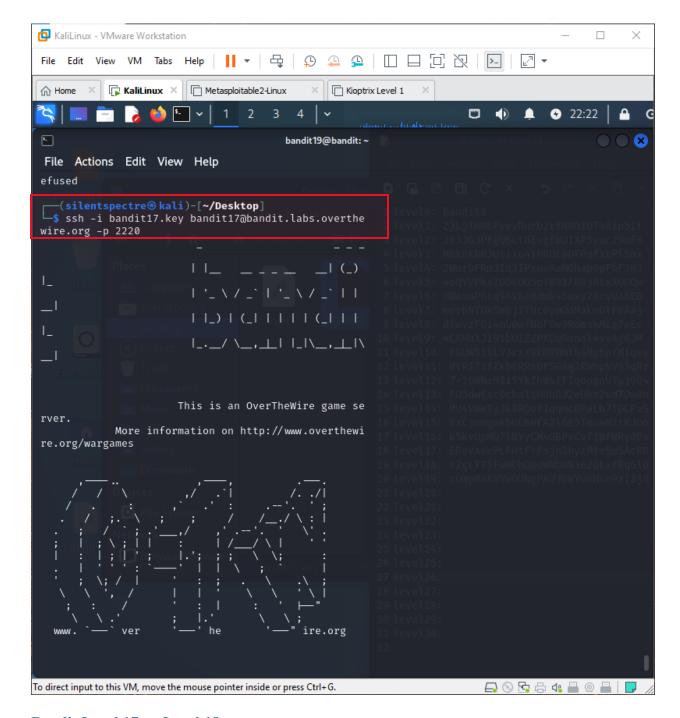


Create a directory /tmp/bandit17 and go there open file band17.key and paste this key there:





Open bandit17 on localhost using this key i.e. bandit17.key:



Bandit Level 17 → **Level 18**

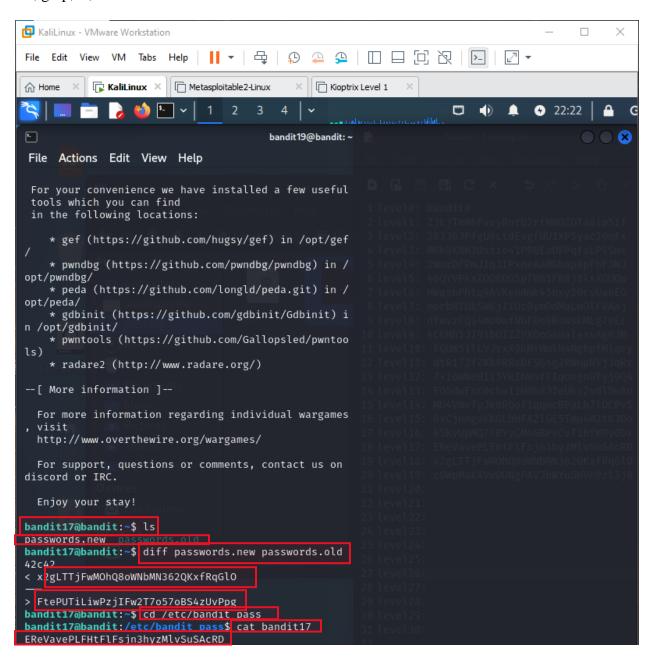
Level Goal

There are 2 files in the homedirectory: **passwords.old and passwords.new**. The password for the next level is in **passwords.new** and is the only line that has been changed between **passwords.old and passwords.new**

NOTE: if you have solved this level and see 'Byebye!' when trying to log into bandit18, this is related to the next level, bandit19

Commands you may need to solve this level

cat, grep, ls, diff



Bandit Level 18 → **Level 19**

Level Goal

The password for the next level is stored in a file **readme** in the homedirectory. Unfortunately, someone has modified **.bashrc** to log you out when you log in with SSH.

Commands you may need to solve this level

ssh, ls, cat

Bandit Level $19 \rightarrow \text{Level } 20$

Level Goal

To gain access to the next level, you should use the setuid binary in the homedirectory. Execute it without arguments to find out how to use it. The password for this level can be found in the usual place (/etc/bandit_pass), after you have used the setuid binary.

