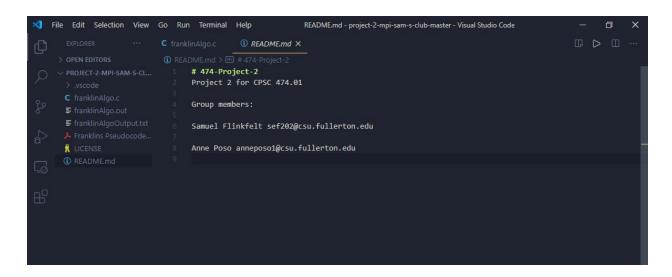
Anne Poso anneposo1@csu.fullerton.edu Samuel Flinkfelt sef202@csu.fullerton.edu 474 Distributed Computing Project 2 Franklin's Algorithm

The topic that we chose was "Write a distributed program in MPI that simulates one of the leader election algorithms learnt in class for a ring topology using a fixed number of processors." We chose to implement Franklin's Algorithm in the C programming language. In this report we go over the pseudocode of our implementation of Non-blocking MPI programming of Franklin's Algorithm and describe how to compile and run the program. At the end of the report we provide sample runs of the program with 2 and 4 processors.



Pseudocode

```
Main{
```

```
int rank, size
initialize MPI // Initializes MPI
initialize Comm Size // Figures out the number of processors I am asking for
initalize Rank // Figures out which rank we are
bool active_array = {true, true, true, ,true} // if a process is active or passive bool
is_Elected = false; // if a process has been elected leader

// multiple election rounds until one node elected as leader
while(not is_Elected)
out_message1 = outMessage2 = rankID[rank]
print process ID and rank
if( active_array[rank] )
    if (rank == 0)
        // send rankID msg to both neighbor nodes
        send MPI message neighbor left
```

// receive rankID msgs from both neighbor nodes receive message from right neighbor

```
receive message from left neighbor
               else if (rank == size -1)
                       send MPI message neighbor right
                       send MPI message to neighbor left
                       receive message from right neighbor
                       receive message from left neighbor
               else
                       send MPI message neighbor right
                       send MPI message to neighbor left
                       receive message from right neighbor
                       receive message from left neighbor
               // wait for receive operations to complete to guarantee message delivery
               MPI wait receive right neighbor
               MPI wait receive left neighbor
               // if current node is lesser than any of its neighbor nodes
               If (rightmsg > rankID[rank] OR leftmsg > rankID[rank])
                       Is Active = false
                       print process has become active
               // if receiving msgs are same ID as current node,
               // then it is the last active node, so it is elected as leader
               else if (rightmsg is equal rankID[rank] OR leftmsg is equal
               rankID[rank])
                       is Elected = true
                       print process has become leader
else //process is passive
       if rank == 0
               // receive rankID msgs from neighbor nodes
               receive message from right neighbor
               receive message from left neighbor
               // forward the same msg buffer to next node
               send message to right neighbor
               send message to left neighbor
       else if rank == size - 1
               receive message from right neighbor
               receive message from left neighbor
               send message to right neighbor
               send message to left neighbor
```

else

receive message from right neighbor receive message from left neighbor send message to right neighbor send message to left neighbor // wait for receive operations to complete to guarantee message delivery MPI wait receive right neighbor MPI wait receive left neighbor

MPI_Abort // terminate processes after leader is elected //MPI_Finalize // shutdown MPI return 0

How To Run Code:

We installed OpenMPI on our machines with:

sudo apt install openmpi-bin libopenmpi-dev

Compile with:

mpicc franklinAlgo.c -o franklinAlgo.out

Run with X processors:

mpirun -n X franklinAlgo.out

```
annep@Anne:/mnt/c/Users/Anne/Desktop/project-2-mpi-sam-s-club-master$ mpicc franklinAlgo.c -o franklinAlgo.out
annep@Anne:/mnt/c/Users/Anne/Desktop/project-2-mpi-sam-s-club-master$ mpirun -n 4 franklinAlgo.out
Process 2 has ID = 75
Process 3 has ID = 98
Process 0 has ID = 50
Process 1 has ID = 102
MPI ABORT was invoked on rank 1 in communicator MPI COMM WORLD
with errorcode 0.
NOTE: invoking MPI_ABORT causes Open MPI to kill all MPI processes.
You may or may not see output from other processes, depending on
exactly when Open MPI kills them.
Process 1 has ID = 102
Process 1 has ID = 102
Process 1 has ID = 102
Process 1 has been elected as a leader with ID 102
Process 3 has ID = 98
Process 3 has become passive
Process 3 has ID = 98
Process 0 has become passive
Process 0 has ID = 50
Process 2 has become passive
Process 2 has ID = 75
annep@Anne:/mnt/c/Users/Anne/Desktop/project-2-mpi-sam-s-club-master$ mpirun -n 2 franklinAlgo.out
Process 0 has ID = 50
Process 0 has become passive
Process 0 has ID = 50
Process 0 has ID = 50
Process 1 has ID = 102
Process 1 has ID = 102
Process 1 has been elected as a leader with ID 102
MPI_ABORT was invoked on rank 1 in communicator MPI_COMM_WORLD
with errorcode 0.
NOTE: invoking MPI_ABORT causes Open MPI to kill all MPI processes.
You may or may not see output from other processes, depending on
exactly when Open MPI kills them.
annep@Anne:/mnt/c/Users/Anne/Desktop/project-2-mpi-sam-s-club-master$
```