

Anne Poso  
Samuel Flinkfelt  
474 Distributed Computing  
Franklin Algorithm, Non-Blocking

### Pseudocode

```
Main{
    int rank, size
    initialize MPI // Initializes MPI
    initialize Comm Size // Figures out the number of processors I am asking for
    initialize Rank // Figures out which rank we are
    bool active_array = {true, true, true, ,true} // if a process is active or passive
    bool is_Elected = false; // if a process has been elected leader

    // multiple election rounds until one node elected as leader
    while(not is_Elected)
        out_message1 = outMessage2 = rankID[rank]
        print process ID and rank
        if( active_array[rank] )
            // send rankID msg to both neighbor nodes
            send MPI message neighbor right
            send MPI message to neighbor left
            // receive rankID msgs from both neighbor nodes
            receive message from right neighbor
            receive message from left neighbor
            // wait for receive operations to complete to guarantee message delivery
            MPI wait right neighbor
            MPI wait left neighbor
        else if (rank == size -1)
            send MPI message neighbor right
            send MPI message to neighbor left
            receive message from right neighbor
            receive message from left neighbor
            MPI wait right neighbor
            MPI wait left neighbor
        else
            send MPI message neighbor right
            send MPI message to neighbor left
            receive message from right neighbor
            receive message from left neighbor
            MPI wait right neighbor
            MPI wait left neighbor
        // if current node is lesser than any of its neighbor nodes
        If (rightmsg > rankID[rank] OR leftmsg > rankID[rank])
            Is_Active = false
            print process has become active
        // if receiving msgs are same ID as current node,
        // then it is the last active node, so it is elected as leader
        else if (rightmsg is equal rankID[rank] OR leftmsg is equal rankID[rank])
```

```

        is_Elected = true
        print process has become leader
    else // process is passive, so forward incoming msg to next node
        // passive node receives message from neighbor and
        // sends same buffer to next node
        if rank == 0
            // receive rankID msgs from neighbor nodes
            receive message from right neighbor
            receive message from left neighbor
            // forward the same msg buffer to next node
            send message to right neighbor
            send message to left neighbor
            // wait for receive operations to complete to guarantee message delivery
            MPI wait right neighbor
            MPI wait left neighbor
        else if rank == size - 1
            receive message from right neighbor
            receive message from left neighbor
            send message to right neighbor
            send message to left neighbor
            MPI wait right neighbor
            MPI wait left neighbor
        else
            receive message from right neighbor
            receive message from left neighbor
            send message to right neighbor
            send message to left neighbor
            MPI wait right neighbor
            MPI wait left neighbor
    Abort // terminate processes after leader is elected
    Finalize // shutdown MPI
    return 0

```